

### Assignment-III

1	Evaluate the following expressions:  <b>(a) <math>g = big / 2 + big * 4 / big - big + abc / 3</math> ;</b> (abc = 2.5, big = 2, assume <b>g</b> to be a float)
	<b>(b) <math>on = ink * act / 2 + 3 / 2 * act + 2 + tig</math> ;</b> (ink = 4, act = 1, tig = 3.2, assume <b>on</b> to be an int)
	<b>(c) <math>s = qui * add / 4 - 6 / 2 + 2 / 3 * 6 / god</math> ;</b> (qui = 4, add = 2, god = 2, assume <b>s</b> to be an int)
	<b>(d) <math>s = 1 / 3 * a / 4 - 6 / 2 + 2 / 3 * 6 / g</math> ;</b> (a = 4, g = 3, assume <b>s</b> to be an int)
2	Enter 4 digit numbers through keyboard. Write a program to obtain the sum of 1st and last digits of this number.
3	If a five-digit number is input through the keyboard, write a program to reverse the number.
4	Write a program to swap two numbers. Initially if a is 5 and b is 6 after swapping a should become 6 and b as 5.
5	Find out the sum of squares of first n numbers
6	Find out the average of n numbers.
7	The mark price and discount is entered through keyboard. Sometimes seller gets profit of x % or some time loss of y % depends on discount. Write a program to determine whether the seller has made profit or incurred loss. Also determine how much profit he made or loss incurred.
8	Write a program to print the sum of digits of any positive number
9	Write a program to accept a number and find sum of its individual digits repeatedly till the result is a single digit. For example, if the given number is 4687 the output should be 7.