

11 - Computational Lexical Semantics



CS 6320

Outline

- Word Sense Disambiguation
- Word Similarity
- Semantic Role Labeling

Word Sense Disambiguation

- WSD is the task of selecting the correct sense for a word
- Applications: machine translation, question answering, information retrieval, text classification
- Baseline: use the most frequently used sense

WordNet Sense	Spanish Translation	Roget Category	Target Word in Context
bass ⁴	lubina	FISH/INSECT	... fish as Pacific salmon and striped bass and...
bass ⁴	lubina	FISH/INSECT	... produce filets of smoked bass or sturgeon...
bass ⁷	bajo	MUSIC	... exciting jazz bass player since Ray Brown...
bass ⁷	bajo	MUSIC	... play bass because he doesn't have to solo...

Supervised WSD

- ML can be applied to WSD
- Features:
 - Collocational features
 - Bag-of-words features

An electric guitar and bass player stand off to one side, not really part of the scene, just as a sort of nod to gringo expectations perhaps.

Collocational

$$[w_{i-2}, POS_{i-2}, w_{i-1}, POS_{i-1}, w_{i+1}, POS_{i+1}, w_{i+2}, POS_{i+2}]$$

Bag-of-words

[fishing, big, sound, player, fly, rod, pound, double, runs, playing, guitar, band]

[0, 0, 0, 1, 0, 0, 0, 0, 0, 0, 1, 0]

Naïve Bayes Classifier

- Select the sense of the word that best matches features vector f

$$\hat{s} = \operatorname{argmax}_{s \in S} P(s|\vec{f})$$

$$\hat{s} = \operatorname{argmax}_{s \in S} \frac{P(\vec{f}|s)P(s)}{P(\vec{f})}$$

- Assumption: naively assume features are independent of each other

$$P(\vec{f}|s) \approx \prod_{j=1}^n P(f_j|s)$$

Naïve Bayes Classifier

$$\hat{s} = \operatorname{argmax}_{s \in S} P(s) \prod_{j=1}^n P(f_j | s)$$

$$P(s_i) = \frac{\text{count}(s_i, w_j)}{\text{count}(w_j)}$$

$$P(f_j | s) = \frac{\text{count}(f_j, s)}{\text{count}(s)}$$

Decision List Classifier

Decision trees are also used and are easier to understand
A sequence of tests are performed.

Rule		Sense
<i>fish</i> within window	⇒	bass ¹
<i>striped bass</i>	⇒	bass ¹
<i>guitar</i> within window	⇒	bass ²
<i>bass player</i>	⇒	bass ²
<i>piano</i> within window	⇒	bass ²
<i>tenor</i> within window	⇒	bass ²
<i>sea bass</i>	⇒	bass ¹
<i>play/V bass</i>	⇒	bass ²
<i>river</i> within window	⇒	bass ¹
<i>violin</i> within window	⇒	bass ²
<i>salmon</i> within window	⇒	bass ¹
<i>on bass</i>	⇒	bass ²
<i>bass are</i>	⇒	bass ¹

Decision list Classifier

The ratio between the probabilities of the two senses is an indication how discriminative a feature is between senses

$$\left| \log \left(\frac{P(\text{Sense}_1 | f_i)}{P(\text{Sense}_2 | f_i)} \right) \right|$$

WSD Evaluation

Baseline most frequently used sense

Freq	Synset	Gloss
338	plant ¹ , works, industrial plant	buildings for carrying on industrial labor
207	plant ² , flora, plant life	a living organism lacking the power of locomotion
2	plant ³	something planted secretly for discovery by another
0	plant ⁴	an actor situated in the audience whose acting is rehearsed but seems spontaneous to the audience

- Fine grain vs course grain WSD
- Evaluation method: check against humanly annotated data

Lesk Algorithm

- Supervised methods fail for words not in training data
- Use dictionary or thesaurus as indirect kind of supervision. Choose the sense whose gloss shares the most words with target word neighborhood

function SIMPLIFIED LESK(*word*, *sentence*) **returns** best sense of *word*

best-sense \leftarrow most frequent sense for *word*

max-overlap \leftarrow 0

context \leftarrow set of words in *sentence*

for each *sense* **in** senses of *word* **do**

signature \leftarrow set of words in the gloss and examples of *sense*

overlap \leftarrow COMPUTEOVERLAP(*signature*, *context*)

if *overlap* > *max-overlap* **then**

max-overlap \leftarrow *overlap*

best-sense \leftarrow *sense*

end

return(*best-sense*)

Lesk Algorithm

The bank can guarantee deposits will eventually cover future tuition costs because it invests in adjustable-rate mortgage securities.

bank ¹	Gloss:	a financial institution that accepts deposits and channels the money into lending activities
	Examples:	“he cashed a check at the bank”, “that bank holds the mortgage on my home”
bank ²	Gloss:	sloping land (especially the slope beside a body of water)
	Examples:	“they pulled the canoe up on the bank”, “he sat on the bank of the river and watched the currents”

bank #1 - 2 content words overlap

bank #2 - 0 content words overlap

Pick bank # 1

Selectional Restrictions and Preferences

Improve Lesk Algorithm

- Main problem with Lesk algorithm is the small number of words in gloss definitions
- Possible improvements:
 1. Include related words, i.e. hyponyms
 2. Apply a weight to each overlapping word

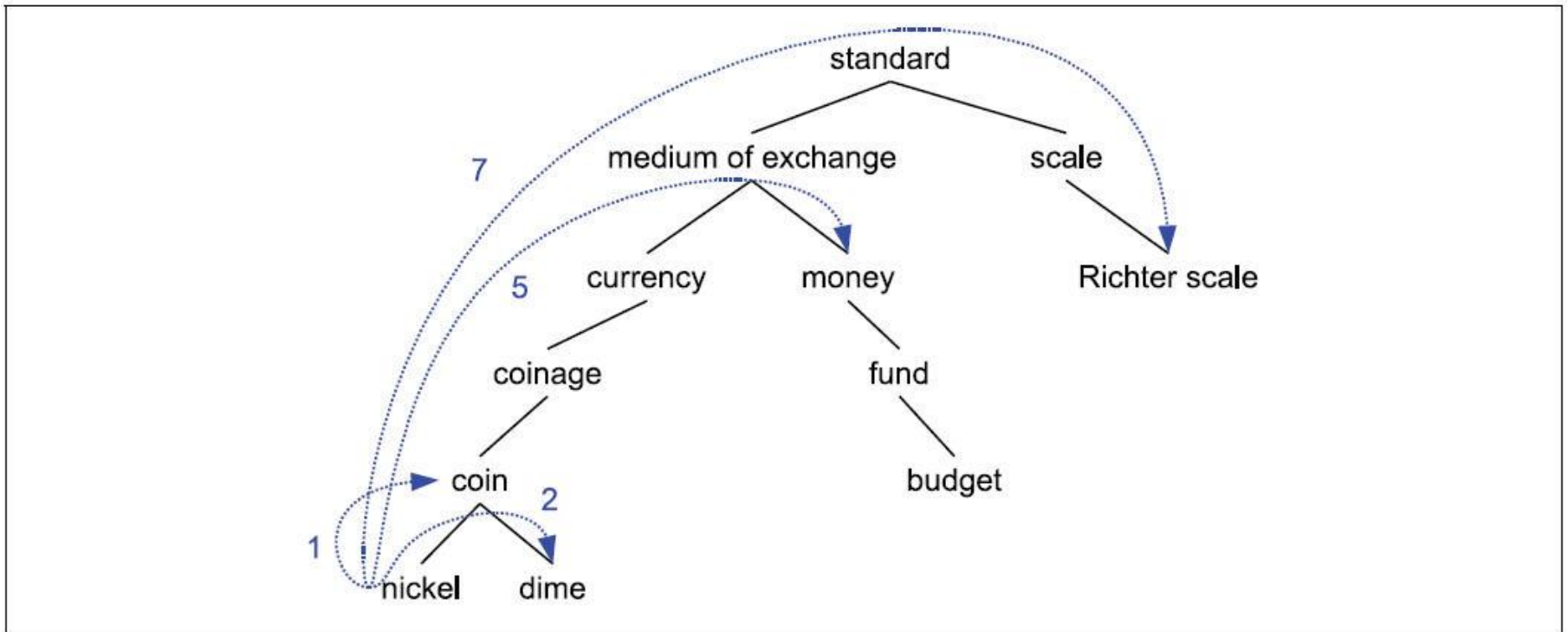
$$\text{idf}_i = \log \left(\frac{Ndoc}{nd_i} \right)$$

where: $Ndoc$ is the number of documents in a corpus
 nd_i is the number of documents in corpus where word i occurs

Word Similarity

- Two words are more similar if they share more features of meaning.
- The more similar two words are the less semantic distance between them, the less similar the greater the semantic distance between them.
- Word similarity useful in information retrieval, QA, MT, etc.
- Word similarity vs word relatedness.

Word Similarity on WN



Word Similarity

$$\text{sim}_{\text{path}}(c_1, c_2) = -\log \text{pathlen}(c_1, c_2)$$

$\text{pathlen}(c_1, c_2)$ = number of edges the shortest path in thesaurus graph between synsets c_1, c_2

$$\text{wordsim}(w_1, w_2) = \max_{\substack{c_1 \in \text{senses}(w_1) \\ c_2 \in \text{senses}(w_2)}} \text{sim}(c_1, c_2)$$

Word Similarity

Define $P(c)$ – the probability that a randomly selected word in a corpus is an instance of concept c

$$P(c) = \frac{\sum_{w \in \text{words}(c)} \text{count}(w)}{N}$$

where $\text{words}(c)$ set of words in corpus that are present in the thesaurus

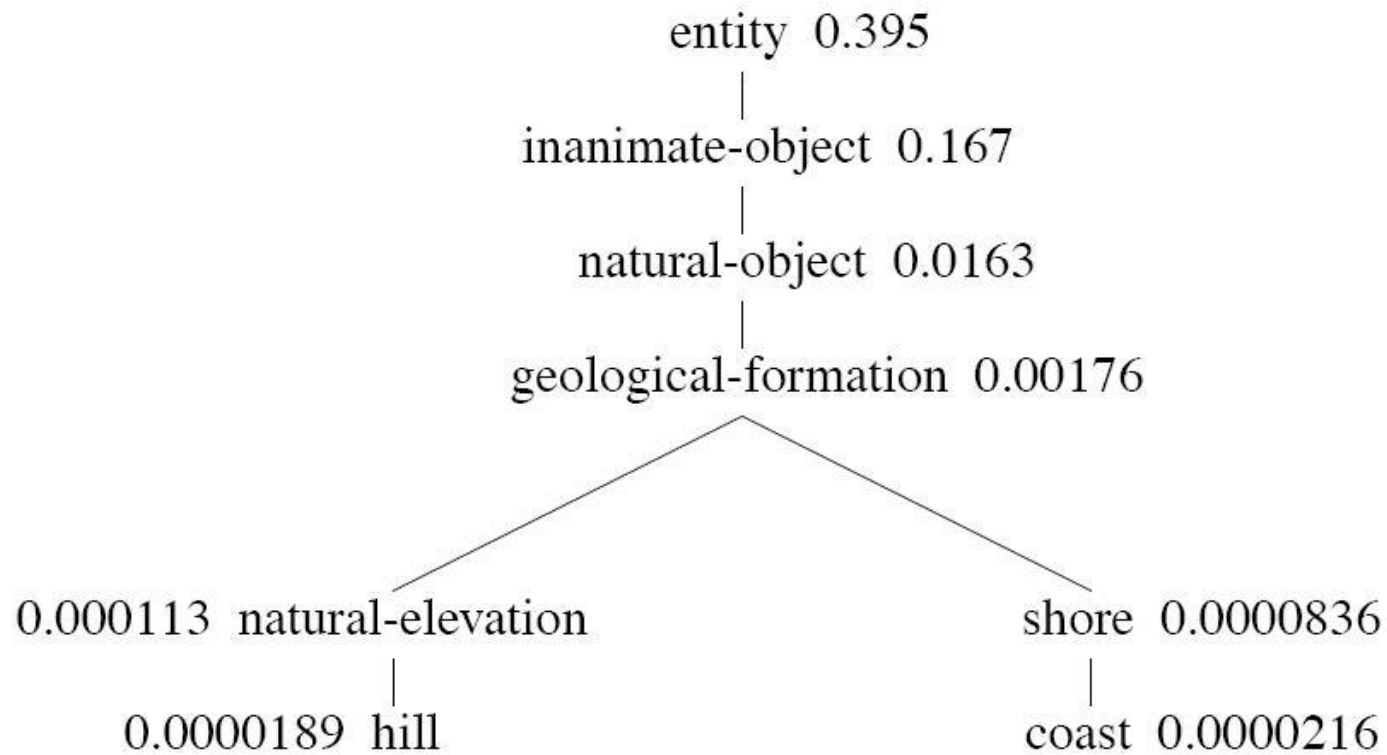
From information theory, use the definition of Information Content IC of concept c

$$\text{IC}(c) = -\log P(c)$$

Then, define LCS – lowest common subsumer of two concepts

$\text{LCS}(c_1, c_2)$ = lowest node in the hierarchy that subsumes both c_1 and c_2

Word Similarity



Word Similarity

Resnik similarity – think of similarity between words as related to their common information

$$\text{sim}_{\text{resnik}}(c_1, c_2) = -\log P(LCS(c_1, c_2))$$

Lin similarity – measures the commonality and difference between two words A and B

commonality

$$\text{IC}(\text{common}(A, B))$$

difference

$$\text{IC}(\text{description}(A, B)) - \text{IC}(\text{common}(A, B))$$

where $\text{description}(A, B)$ describes A and B

Word Similarity

$$\text{sim}_{\text{Lin}}(A, B) = \frac{\text{common}(A, B)}{\text{description}(A, B)}$$

The information in common between two concepts is twice the information in their LCS(c_1, c_2)

$$\text{sim}_{\text{Lin}}(c_1, c_2) = \frac{2 \times \log P(\text{LCS}(c_1, c_2))}{\log P(c_1) + \log P(c_2)}$$

$$\text{sim}_{\text{Lin}}(c_1, c_2) = \frac{2 \times \log P(\text{geological_formation})}{\log P(\text{hill}) + \log P(\text{coast})} = 0.59$$

Jiang-Conrath distance is similar

$$\text{dist}_{\text{JC}}(c_1, c_2) = 2 \times \log P(\text{LCS}(c_1, c_2)) - (\log P(c_1) + \log P(c_2))$$

Word Similarity

Lesk method – dictionary based – overlapping words and phrases in glosses

drawing paper – paper that is specialy prepared for us in drafting.

decal – the art of transferring designs from specialy prepared paper to a wood or _ _ _.

Score: $1^2 + 2^2 = 5$

Lesk similarity – gloss overlap plus related glosses overlap

$$sim_{eLesk}(c_1, c_2) = \sum_{r,q \in RE LS} \text{overlap}(\text{gloss}(r(c_1)), \text{gloss}(q(c_2)))$$

Word Similarity - Summary

$$\text{sim}_{\text{path}}(c_1, c_2) = -\log \text{pathlen}(c_1, c_2)$$

$$\text{sim}_{\text{Resnik}}(c_1, c_2) = -\log P(\text{LCS}(c_1, c_2))$$

$$\text{sim}_{\text{Lin}}(c_1, c_2) = \frac{2 \times \log P(\text{LCS}(c_1, c_2))}{\log P(c_1) + \log P(c_2)}$$

$$\text{sim}_{\text{jc}}(c_1, c_2) = \frac{1}{2 \times \log P(\text{LCS}(c_1, c_2)) - (\log P(c_1) + \log P(c_2))}$$

$$\text{sim}_{\text{eLesk}}(c_1, c_2) = \sum_{r, q \in \text{RELS}} \text{overlap}(\text{gloss}(r(c_1)), \text{gloss}(q(c_2)))$$

Word Similarity: Distributional Methods

- Problem- Thesauruses with hierarchies do not exist for every language.
- Idea – use corpora to compute concept relatedness.

A bottle of *tezguino* is on the table.
Everybody likes *tezguino* .
Tezguino makes you drunk.
We make *tezguino* out of corn.

Word co-occurrence vector

- Represent the meaning of word w as feature vector
- Then use vector distance measures
- Co-occurrence vectors for 4 words

$$\bar{w} = (f_1, f_2, \dots, f_n)$$

	arts	boil	data	function	large	sugar	summarized	water
apricot	0	1	0	0	1	1	0	1
pineapple	0	1	0	0	1	1	0	1
digital	0	0	1	1	1	0	1	0
information	0	0	1	1	1	0	1	0

Word co-occurrence vector

Hindle's idea: choose words that occur in some grammatical relation to target words.

I discovered dried tangerines:

discover(subject I)

tangerine (obj-of discover)

dried (adj-mod-of tangerine)

I (subj-of discover)

tangerine (adj-mod dried)

Word co-occurrence vector

- Co-occurrence vector for the word *cell*

	<i>subj-of</i> , absorb	<i>subj-of</i> , adapt	<i>subj-of</i> , behave	::	<i>pobj-of</i> , inside	<i>pobj-of</i> , into	::	<i>nmod-of</i> , abnormality	<i>nmod-of</i> , anemia	<i>nmod-of</i> , architecture	::	<i>obj-of</i> , attack	<i>obj-of</i> , call	<i>obj-of</i> , come from	<i>obj-of</i> , decorate	::	<i>nmod</i> , bacteria	<i>nmod</i> , body	<i>nmod</i> , bone marrow
cell	1	1	1		16	30		3	8	1		6	11	3	2		3	2	2

Measuring Association with Context

- Assign values or weights to features to better measure the association between a target word w and feature f .
- Use probabilities to measure association.

$$P(f|w) = \frac{\text{count}(f, w)}{\text{count}(w)}$$

$$P(f, w) = \frac{\text{count}(f, w)}{\sum_w \text{count}(w^j)}$$

$$\text{assoc}_{\text{prob}}(w, f) = P(f|w)$$

Association

- Mutual information between two random variables X and Y .

$$I(X, Y) = \sum_x \sum_y P(x, y) \log_2 \frac{P(x, y)}{P(x)P(y)}$$

- Pointwise mutual information – a measure of how often two events x and y occur, compared to what we expect if they were independent.

$$I(x, y) = \log_2 \frac{P(x, y)}{P(x)P(y)}$$

$$\text{assoc}_{\text{PMI}}(w, f) = \log_2 \frac{P(w, f)}{P(w)P(f)}$$

Association

Object	Count	PMI Assoc	Object	Count	PMI Assoc
bunch beer	2	12.34	wine	2	9.34
tea	2	11.75	water	7	7.65
Pepsi	2	11.75	anything	3	5.15
champagne	4	11.75	much	3	5.15
liquid	2	10.53	it	3	1.25
beer	5	10.20	<SOME AMOUNT>	2	1.22

Lin Association – breaks $P(f)$ further down into relation r and word w' – at the other end of relation r .

$$\text{assoc}_{\text{Lin}}(w, f) = \log_2 \frac{P(w, f)}{P(w)P(r|w)P(w'|w)}$$

Association

- t-test - association – measures how much more frequent the association is than chance.
- t-test computes the difference between observed and expected mean normalized by variance.

$$t = \frac{\bar{x} - \mu}{\sqrt{\frac{S^2}{N}}}$$

- Variance approximated by the expected probability product.

$$\text{assoc}_{\text{t-test}}(w, f) = \frac{P(w, f) - P(w)P(f)}{\sqrt{P(f)P(w)}}$$

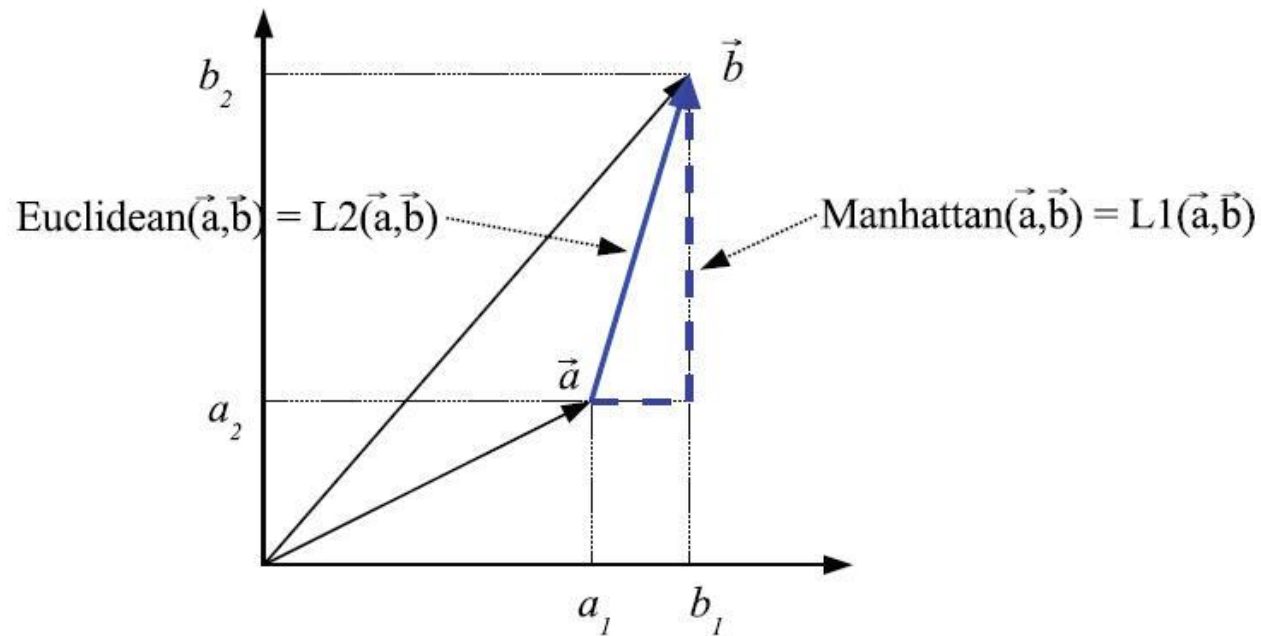
Similarity Between two vectors

- So far we have computed co-occurrence vector for a target word. This gives a distributional definition of the meaning of a target word.

$$\text{distance}_{\text{manhattan}}(\vec{x}, \vec{y}) = \sum_{i=1}^N |x_i - y_i|$$

$$\text{distance}_{\text{euclidean}}(\vec{x}, \vec{y}) = \sqrt{\sum_{i=1}^N (x_i - y_i)^2}$$

Similarity Between two vectors



Information Retrieval Word Similarity

$$\text{sim}_{\text{dot-product}}(\vec{v}, \vec{w}) = \vec{v}, \vec{w} = \sum_{i=1}^N v_i \times w_i$$

- Define a vector for a target word with N features f_1, \dots, f_N .

$$\vec{w} = (\text{assoc}(w, f_1), \text{assoc}(w, f_2), \text{assoc}(w, f_3), \dots, \text{assoc}(w, f_N))$$

- Problem: long vectors are favored. Need to normalize by vector length.

$$|\vec{v}| = \sqrt{\sum_{i=1}^N v_i^2}$$

Information Retrieval Word Similarity

$$\text{sim}_{\text{cosine}}(\vec{v}, \vec{w}) = \frac{\vec{v} \cdot \vec{w}}{|\vec{v}| |\vec{w}|} = \frac{\sum_{i=1}^N v_i \times w_i}{\sqrt{\sum_{i=1}^N v_i^2} \sqrt{\sum_{i=1}^N w_i^2}}$$

$$\text{sim}_{\text{Jaccard}}(\vec{v}, \vec{w}) = \frac{\sum_{i=1}^N \min(v_i, w_i)}{\sum_{i=1}^N \max(v_i, w_i)}$$

$$\text{sim}_{\text{Dice}}(\vec{v}, \vec{w}) = \frac{2 \times \sum_{i=1}^N \min(v_i, w_i)}{\sum_{i=1}^N (v_i + w_i)}$$

Word Similarity

$$\text{assoc}_{\text{prob}}(w, f) = P(f|w) \quad (20.35)$$

$$\text{assoc}_{\text{PMI}}(w, f) = \log_2 \frac{P(w, f)}{P(w)P(f)} \quad (20.38)$$

$$\text{assoc}_{\text{Lin}}(w, f) = \log_2 \frac{P(w, f)}{P(w)P(f|w)P(w'|w)} \quad (20.39)$$

$$\text{assoc}_{\text{t-test}}(w, f) = \frac{P(w, f) - P(w)P(f)}{\sqrt{P(f)P(w)}} \quad (20.41)$$

$$\text{sim}_{\text{cosine}}(\vec{v}, \vec{w}) = \frac{\vec{v} \cdot \vec{w}}{|\vec{v}| |\vec{w}|} = \frac{\sum_{i=1}^N v_i \times w_i}{\sqrt{\sum_{i=1}^N v_i^2} \sqrt{\sum_{i=1}^N w_i^2}} \quad (20.47)$$

$$\text{sim}_{\text{Jaccard}}(\vec{v}, \vec{w}) = \frac{\sum_{i=1}^N \min(v_i, w_i)}{\sum_{i=1}^N \max(v_i, w_i)} \quad (20.48)$$

$$\text{sim}_{\text{Dice}}(\vec{v}, \vec{w}) = \frac{2 \times \sum_{i=1}^N \min(v_i, w_i)}{\sum_{i=1}^N (v_i + w_i)} \quad (20.49)$$

$$\text{sim}_{\text{JS}}(\vec{v} || \vec{w}) = D(\vec{v} || \frac{\vec{v} + \vec{w}}{2}) + D(\vec{w} || \frac{\vec{v} + \vec{w}}{2}) \quad (20.52)$$

Semantic Role Labeling

- SRL – is the task of finding semantic roles for each predicate.
 - FrameNet
- | | | | | |
|----------|-------|---------|---------------|-----------------------------------|
| [You] | can't | [blame] | [the program] | [for being unable to identify it] |
| COGNIZER | | TARGET | EVALUEE | REASON |
- PropBank

[The San Francisco Examiner]	issued	[a special edition]	[yesterday]
ARG0	TARGET	ARG1	ARGM-TMP

Semantic Role Labeling Algorithm

- Need syntactic parser.
- Extract features.
- Classify node.

function SEMANTICROLELABEL(*words*) **returns** labeled tree

parse \leftarrow PARSE(*words*)

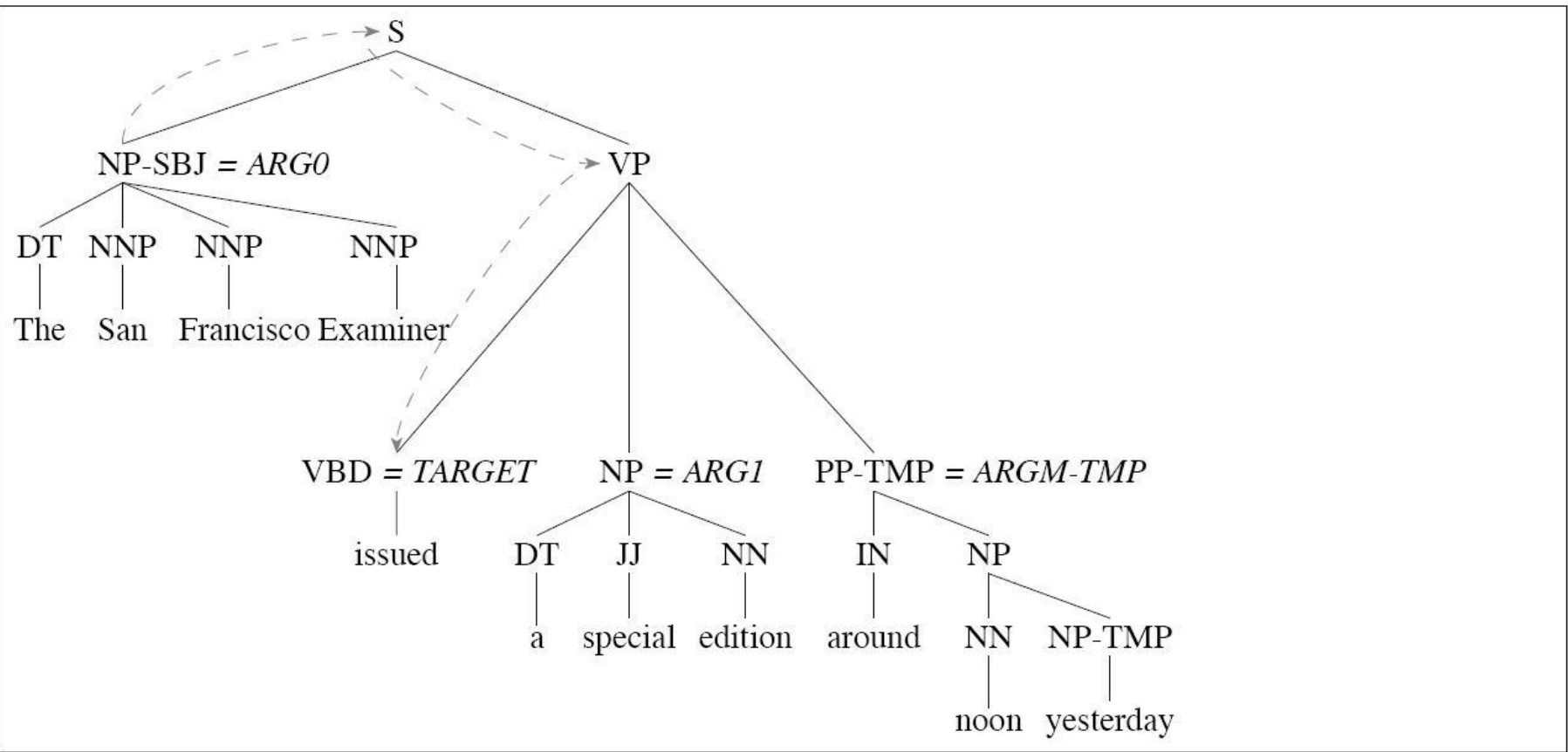
for each *predicate* **in** *parse* **do**

for each *node* **in** *parse* **do**

featurevector \leftarrow EXTRACTFEATURES(*node*, *predicate*, *parse*)

 CLASSIFYNODE(*node*, *featurevector*, *parse*)

Semantic Role Labeling



Semantic Role Labeling-Features

- Governing Predicate.
- Phase type of constituent.
- Headword of constituent.
- Path in the parse tree from constituent to the predicate.
- Voice of the clause containing constituent.
- Binary respect to predicate (before or after).
- Sub categorization of predicate.