

Application of the spectral volume method for fusion simulations

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Lightning talk, 05/29/14

Main Goals

- The dynamics of a plasma can be described by a set of fluid equations for density, flow and temperature(energy).
- They are similar to the Euler equations

$$\left\{ \begin{array}{l} \frac{\partial}{\partial t} \underbrace{\begin{pmatrix} \rho \\ \rho u_x \\ \rho u_y \\ \rho \epsilon \end{pmatrix}}_{\vec{U}} + \frac{\partial}{\partial x} \underbrace{\begin{pmatrix} \rho u_x \\ \rho u_x^2 + p \\ \rho u_x u_y \\ u_x(\rho \epsilon + p) \end{pmatrix}}_{\vec{F}_x} + \frac{\partial}{\partial y} \underbrace{\begin{pmatrix} \rho u_y \\ \rho u_x u_y \\ \rho u_y^2 + p \\ u_y(\rho \epsilon + p) \end{pmatrix}}_{\vec{F}_y} = 0 \\ \rho \epsilon = \frac{p}{\gamma-1} + \frac{1}{2} \rho (u_x^2 + u_y^2) \end{array} \right.$$

- Numerically solve hyperbolic systems with an *accurate*, *conservative* and *stable* scheme.

Why the SV method

Finite Volume method (Godunov method, MUSCL, (W)ENO):

- **High-order accurate finite volume schemes** can be obtained theoretically for an unstructured grid by using **high-order polynomial data reconstructions**.
- **Difficulty in finding valid (non-singular) stencils**, and the **enormous memory required** to store the coefficients used in the reconstruction process in higher than second-order schemes.

Discontinuous Galerkin method:

- The fluxes through the element boundaries, where the state variable is usually **not continuous**, are computed using an approximate **Riemann solver**: thanks to this, the DG method is **fully conservative**.
- **Very high-order surface and volume integrals are necessary**, which can be expensive to compute.

The **Spectral Volume method** is **conservative**, **high-order accurate** and **efficient**.

Quick overview of the Spectral Volume method

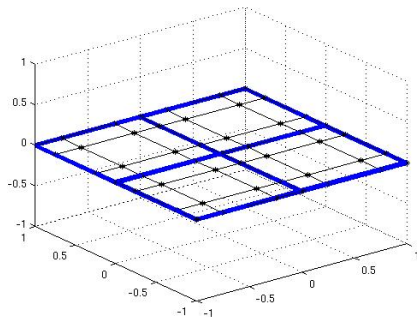
The grid

$$\Omega = \bigcup_{i=1}^N S_i$$

$$S_i = [x_{i-\frac{1}{2}}, x_{i+\frac{1}{2}}]$$

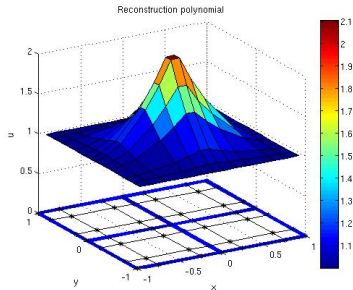
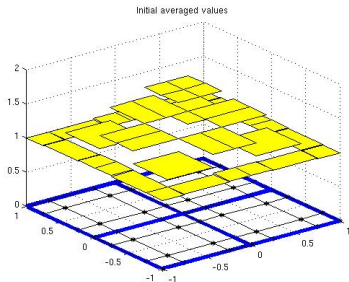
$$C_{ij} = (x_{i,j-\frac{1}{2}}, x_{i,j+\frac{1}{2}})$$

$$\forall j = 1, \dots, k$$



- Solving for the **cell-averages of the unknowns** in each CV requires the **computation of fluxes** on the edges.
- The fluxes are calculated using the **reconstructed polynomial**

The reconstruction polynomial

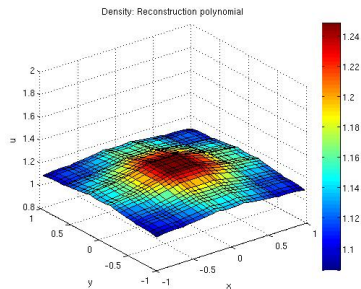
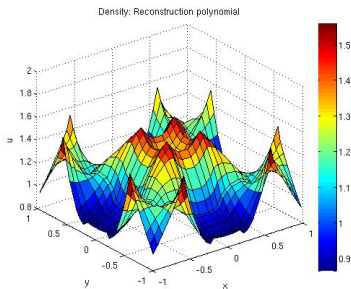


$$\begin{pmatrix} \int_{C_1} \vec{e}_1(x, y) dx dy & \dots & \int_{C_1} \vec{e}_{k^2}(x, y) dx dy \\ \vdots & & \vdots \\ \int_{C_{k^2}} \vec{e}_1(x, y) dx dy & \dots & \int_{C_{k^2}} \vec{e}_{k^2}(x, y) dx dy \end{pmatrix} \begin{pmatrix} \alpha_1 \\ \vdots \\ \alpha_{k^2} \end{pmatrix} = \begin{pmatrix} \bar{u}_1 \\ \vdots \\ \bar{u}_{k^2} \end{pmatrix}$$

$$p_k(x, y) = \alpha_1 \vec{e}_1(x, y) + \dots + \alpha_{k^2} \vec{e}_{k^2}(x, y)$$

The limiters

High-order approximations of steep gradients or discontinuities may lead to **spurious oscillations**, known as *Gibbs phenomena*, thus losing the monotonicity in the solution.



$$\Delta u_{rq} = p_i(x_{rq}, y_{rq}) - \bar{u}_{ij} \quad r = 1, \dots, F \quad q = 1, \dots, Q$$

IF $|\Delta u_{rq}| > MA_{ij}$, then it is assumed that the Control Volume is near a steep gradient and **limitation is required**

General procedure

The application of flux limiters consists of imposing a limitation on the reconstructed solution so that the **monotonicity constraint**

$$\bar{u}_{ij}^{min} \leq u_{ij}(x_{rq}, y_{rq}) \leq \bar{u}_{ij}^{max}$$

and the **TVD condition**

$$\sum_{j=1}^N \|\bar{u}_{ij}^n - \bar{u}_{i,j-1}^n\| \geq \sum_{j=1}^N \|\bar{u}_{ij}^{n+1} - \bar{u}_{i,j-1}^{n+1}\|$$

are satisfied.

If one of the constraints is not satisfied, the solution in the cell C_{ij} is no longer approximated by a polynomial $p_i(x, y)$, but with:

$$u_{ij}(x, y) = \bar{u}_{ij} + \varphi \vec{\nabla} u_{ij} \cdot (\vec{r} - \vec{r}_{ij}) \quad \forall \vec{r} \in C_{ij}$$

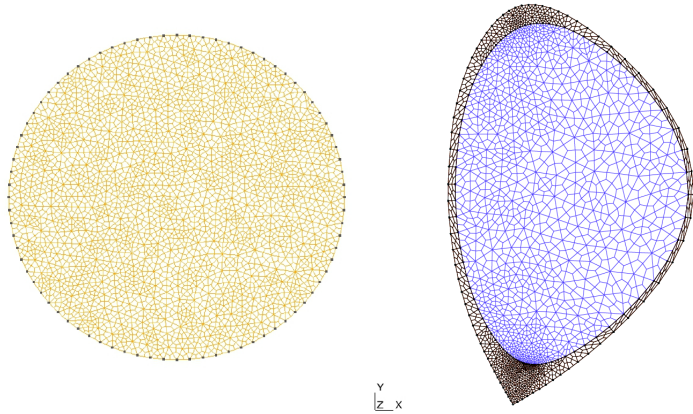
Where the limiter function $\varphi \in [0, 1]$ allows the solution to be between the unlimited polynomial ($\varphi = 1$) and the mean value ($\varphi = 0$).

- *Minmod limiter*

- *Superbee limiter*

A C++ code using general mesh

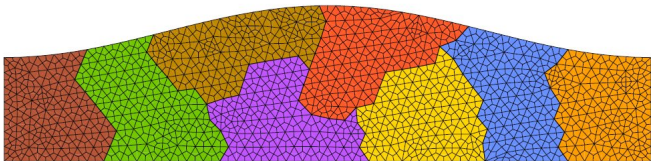
Meshes available



Unstructured mesh generated using GMSH

Parallel mesh management: main methods

The domain is too complex to perform the simulation with only one processor, therefore it has to be *parallelized*: all the information about the grid is distributed among N processes using METIS and ParMETIS softwares.



In order to make the computation less expensive, the mesh has to be optimized so that *the communication between cores is reduced*.

- **Pre-partitioning**
- **Partitioning**
- **Refinement**

Results of the Euler problem

Main goals

The method

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The grid
The
reconstruction
process
The limiters

Tools

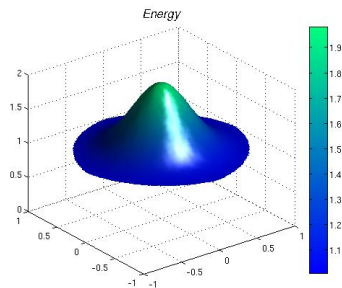
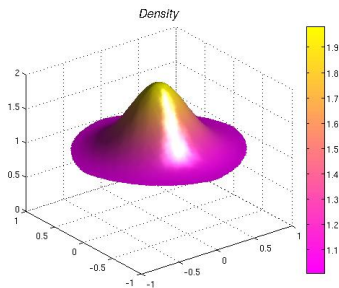
Mesh
Results

We recall that the problem we're trying to solve is:

$$\left\{ \begin{array}{l} \frac{\partial}{\partial t} \underbrace{\begin{pmatrix} \rho \\ \rho u_x \\ \rho u_y \\ \rho \epsilon \end{pmatrix}}_{\vec{U}} + \frac{\partial}{\partial x} \underbrace{\begin{pmatrix} \rho u_x \\ \rho u_x^2 + p \\ \rho u_x u_y \\ u_x(\rho \epsilon + p) \end{pmatrix}}_{\vec{F}_x} + \frac{\partial}{\partial y} \underbrace{\begin{pmatrix} \rho u_y \\ \rho u_x u_y \\ \rho u_y^2 + p \\ u_y(\rho \epsilon + p) \end{pmatrix}}_{\vec{F}_y} = 0 \\ \rho \epsilon = \frac{p}{\gamma - 1} + \frac{1}{2} \rho (u_x^2 + u_y^2) \end{array} \right.$$

Initial condition:

$$\vec{u}_0(x, y) = \begin{cases} \rho_0 = 1 + \exp(-\frac{1}{2}(x^2 + y^2)) \\ \rho u_0 = 0 \\ \rho v_0 = 0 \\ \rho e_0 = 1 + \exp(-\frac{1}{2}(x^2 + y^2)) \end{cases}$$



Boundary conditions: *reflective wall, $n_x u_x + n_y u_y = 0$*

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Main goals

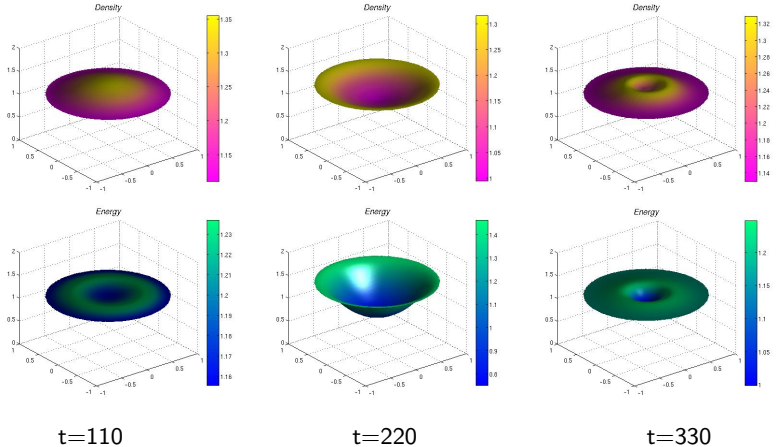
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Density and energy



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Main goals

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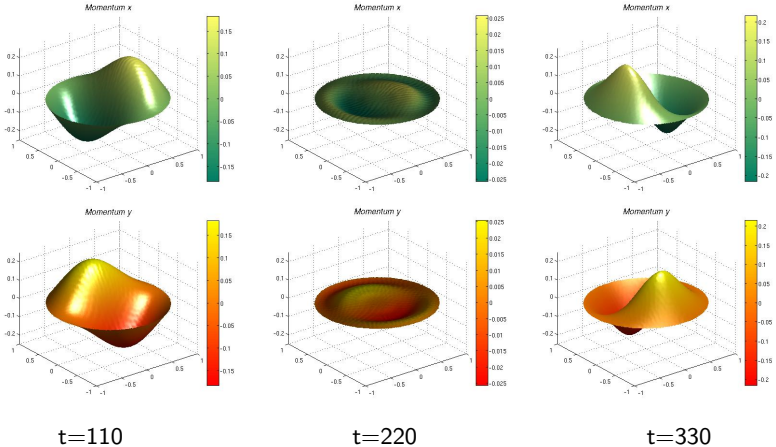
The limiters

Tools

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Results

Momentum over x and y



Now working on:

- 1 Improving the **implementation of the limiters**.
- 2 A **viscosity term** will be added to the Euler equations
- 3 The problem shall be converted to the **plasma fluid equations** in order to study the behaviors of ion and electron fluids

