

Palindrome

```

.MODEL SMALL
DISPLAY MACRO MSG
    LEA DX, MSG
    MOV AH, 09H
    INT 21H
ENDM

```

```

.DATA
MSG1 DB 0DH, 0AH, "Enter string: $"
MSG2 DB " ", "Reverse string: $"
MSG3 DB " ", "Input string is palindrome?"
MSG4 DB " ", "Input string is not
        a palindrome. $"
STRING DB 80H DUP(?)
RSTRING DB 80H DUP(?)

```

.CODE

```

START: MOV AX, @DATA
        MOV DS, AX
        DISPLAY MSG1
        MOV SI, OFFSET OFFSET STRING
        XOR CL, CL
AGAIN:  MOV AH, 01H
        INT 21H
        CMP AL, 0DH
        JE NEXT
        MOV [SI], AL
        INC SI
        INC CL
        JMP AGAIN

```

NEXT: MOV [SI], BYTE PTR '\$'

DEC SI

MOV CH, CL

MOV DI, OFFSET RSTRING

BACK: MOV AL, [ESI]

MOV [DI], AL

DEC SI

INC DI

DEC CH

JNZ BACK

MOV [DI], BYTE PTR '\$'

DISPLAY MSG2

DISPLAY RSTRING

MOV SI, ~~OFFSET~~ ^{OFFSET} STRING

MOV DI, OFFSET RSTRING

AG: MOV AL, [SI]

CMP AL, [DI]

JNE FAIL

INC SI

INC DI

DEC CX

JZ SUCCESS

JMP AG

FAIL: DISPLAY MSG4

JMP FINAL

SUCCESS: DISPLAY MSG3

FINAL: MOV AH, 4CH

INT 21H

END.