Program Structures and Algorithms
Fall 2024

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GITHUB LINK: https://github.com/sannskruti/INFO6205

Assignment 3

Task:

(Part 1) You are to implement three (3) methods (repeat, getClock, and toMillisecs) of a class called Timer

(Part 2) Implement insertion sort (in the InsertionSortBasic class)

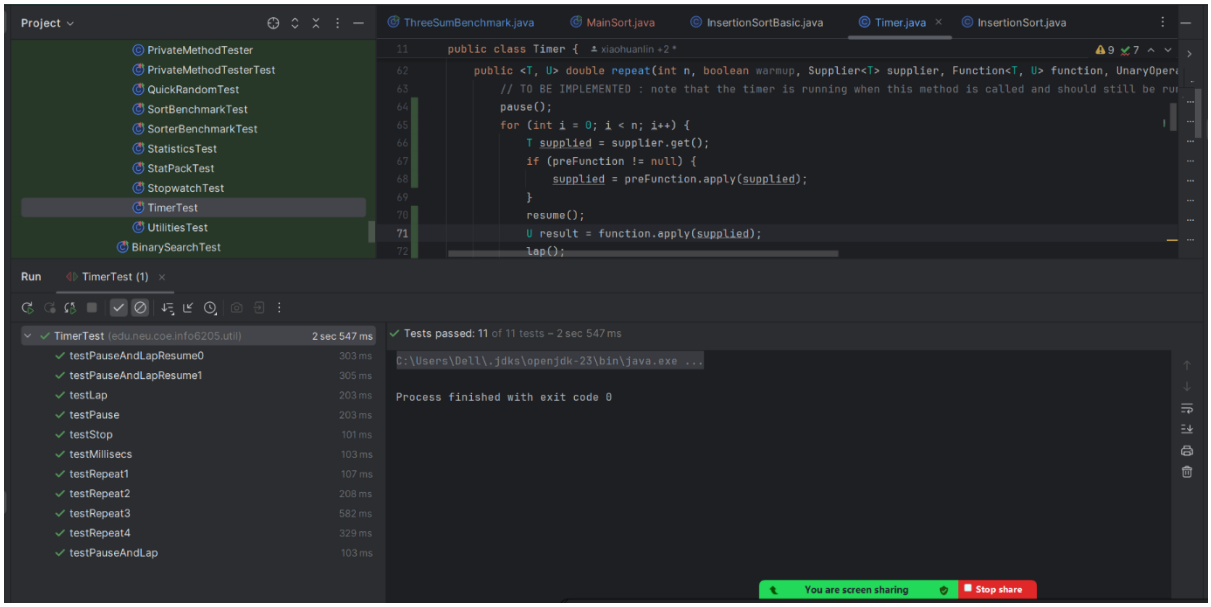
(Part 3) Implement a main program (or you could do it via your own unit tests) to actually run the following benchmarks: measure the running times of this sort, using four different initial array ordering situations: random, ordered, partially-ordered and reverse-ordered.

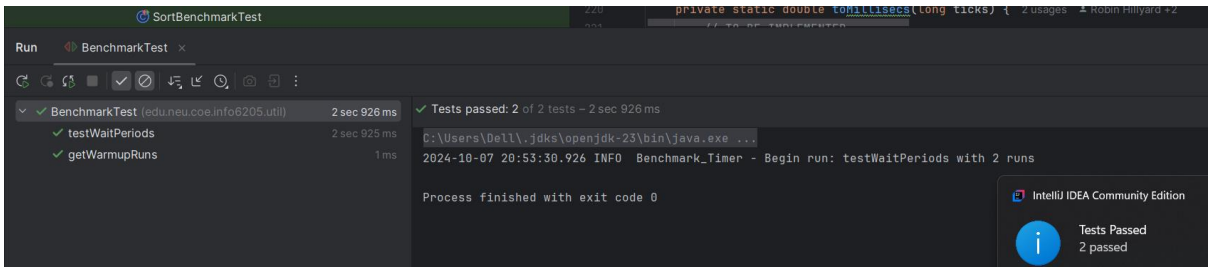
Code Screenshots:

Task 1 – Timer.java

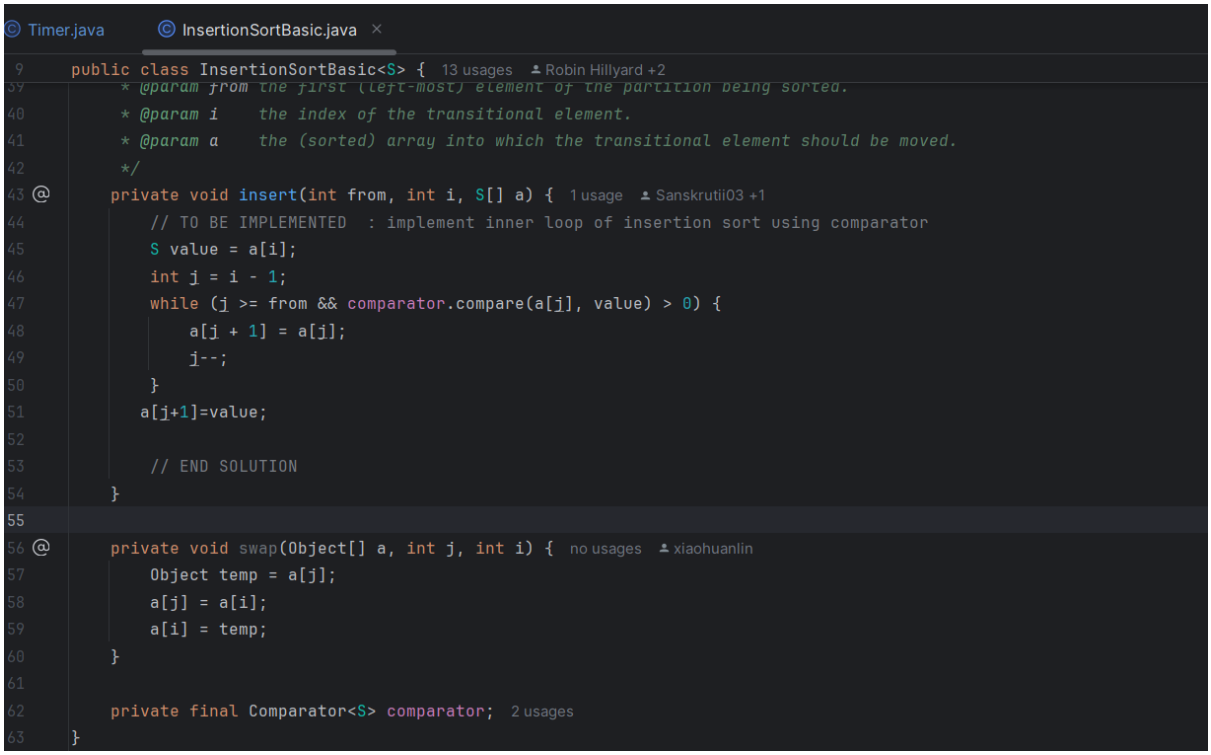
```java
    private static long getClock() {  2 usages   Robin Hillyard +2
        // TO BE IMPLEMENTED
//          return 0;
        return System.nanoTime();
        // END SOLUTION
    }

    /**
     * NOTE: (Maintain consistency) There are two system methods for getting the clock time.
     * Ensure that this method is consistent with getTicks.
     *
     * @param ticks the number of clock ticks -- currently in nanoseconds.
     * @return the corresponding number of milliseconds.
     */
    private static double toMillisecs(long ticks) {  2 usages   Robin Hillyard +2
        // TO BE IMPLEMENTED
//          return 0;
        return ticks/1_000_000;
        // END SOLUTION
    }
```

Output-Unit Test





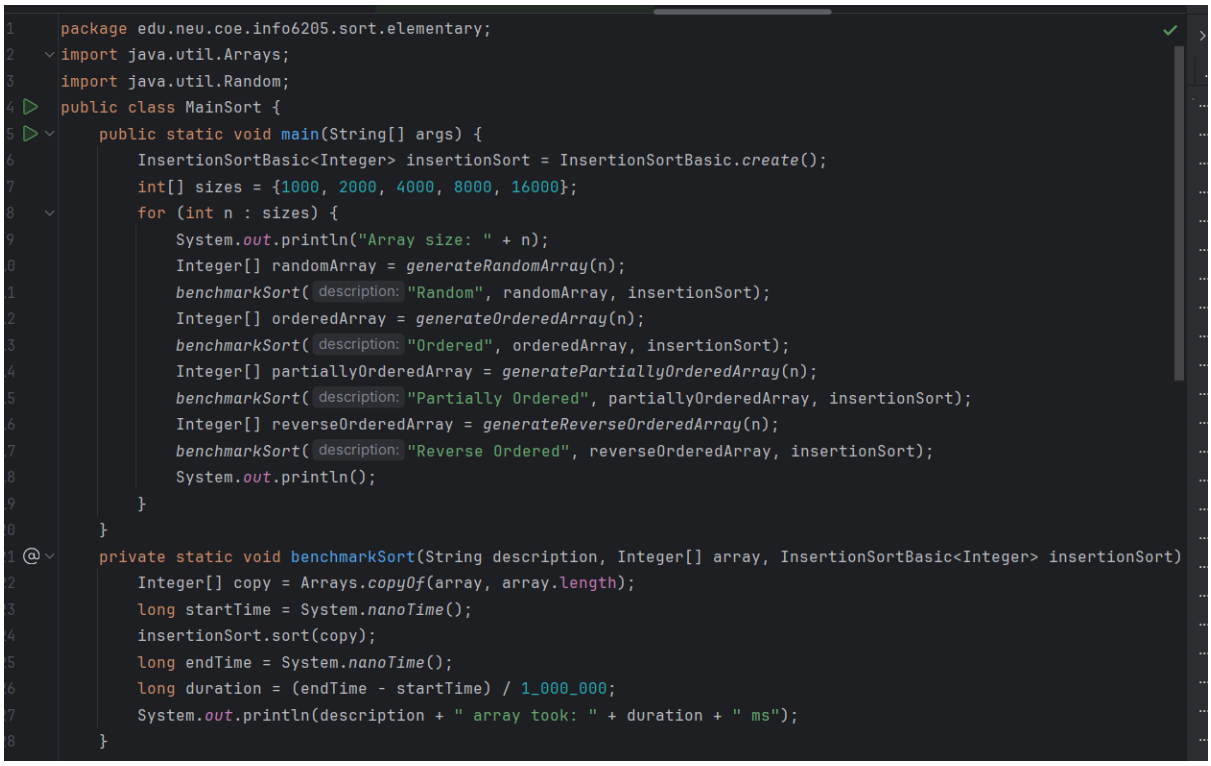
Task 2 – InsertionSortBasic.java



```java
public class InsertionSortBasic<S> {  13 usages  Robin Hillyard +2
    * @param from the first (left-most) element of the partition being sorted.
    * @param i    the index of the transitional element.
    * @param a    the (sorted) array into which the transitional element should be moved.
    */
    private void insert(int from, int i, S[] a) {  1 usage  Sanskrutii03 +1
        // TO BE IMPLEMENTED  : implement inner loop of insertion sort using comparator
        S value = a[i];
        int j = i - 1;
        while (j >= from && comparator.compare(a[j], value) > 0) {
            a[j + 1] = a[j];
            j--;
        }
       a[j+1]=value;

        // END SOLUTION
    }

    private void swap(Object[] a, int j, int i) {  no usages  xiaohuanlin
        Object temp = a[j];
        a[j] = a[i];
        a[i] = temp;
    }

    private final Comparator<S> comparator;  2 usages
}
```

Output-UnitTest

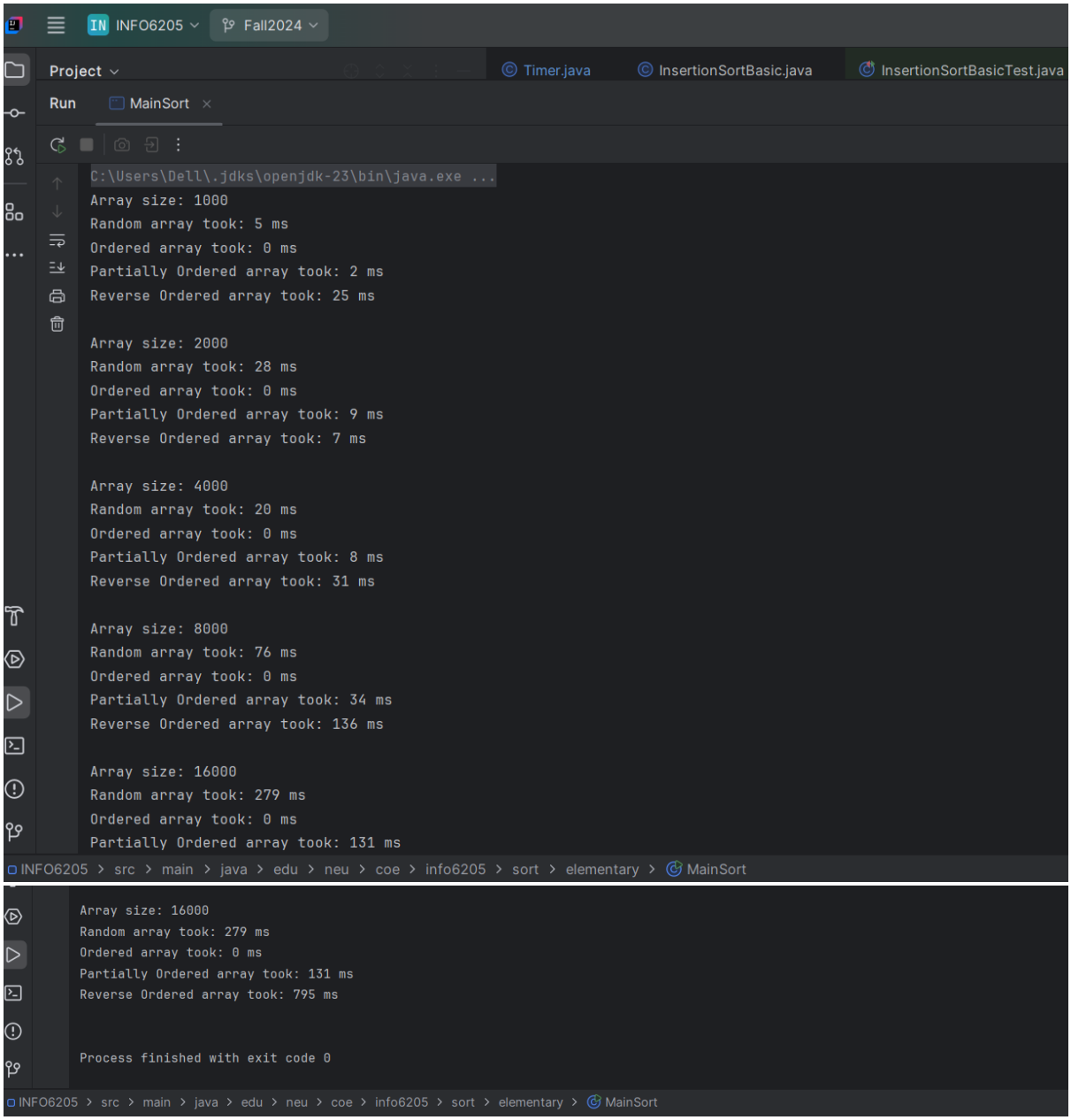
Task 3 – Main class implementation



```java
package edu.neu.coe.info6205.sort.elementary;
import java.util.Arrays;
import java.util.Random;
public class MainSort {
    public static void main(String[] args) {
        InsertionSortBasic<Integer> insertionSort = InsertionSortBasic.create();
        int[] sizes = {1000, 2000, 4000, 8000, 16000};
        for (int n : sizes) {
            System.out.println("Array size: " + n);
            Integer[] randomArray = generateRandomArray(n);
            benchmarkSort( description: "Random", randomArray, insertionSort);
            Integer[] orderedArray = generateOrderedArray(n);
            benchmarkSort( description: "Ordered", orderedArray, insertionSort);
            Integer[] partiallyOrderedArray = generatePartiallyOrderedArray(n);
            benchmarkSort( description: "Partially Ordered", partiallyOrderedArray, insertionSort);
            Integer[] reverseOrderedArray = generateReverseOrderedArray(n);
            benchmarkSort( description: "Reverse Ordered", reverseOrderedArray, insertionSort);
            System.out.println();
        }
    }
    private static void benchmarkSort(String description, Integer[] array, InsertionSortBasic<Integer> insertionSort)
        Integer[] copy = Arrays.copyOf(array, array.length);
        long startTime = System.nanoTime();
        insertionSort.sort(copy);
        long endTime = System.nanoTime();
        long duration = (endTime - startTime) / 1_000_000;
        System.out.println(description + " array took: " + duration + " ms");
    }
```

```java
public class MainSort {

    private static Integer[] generateRandomArray(int n) {  1 usage
        Random random = new Random();
        Integer[] array = new Integer[n];
        for (int i = 0; i < n; i++) {
            array[i] = random.nextInt(n);
        }
        return array;
    }

    private static Integer[] generateOrderedArray(int n) {  1 usage
        Integer[] array = new Integer[n];
        for (int i = 0; i < n; i++) {
            array[i] = i;
        }
        return array;
    }
    private static Integer[] generateReverseOrderedArray(int n) {  1 usage
        Integer[] array = new Integer[n];
        for (int i = 0; i < n; i++) {
            array[i] = n - i;
        }
        return array;
    }
        return array;
    }
    private static Integer[] generatePartiallyOrderedArray(int n) {  1 usage
        Integer[] array = new Integer[n];
        for (int i = 0; i < n / 2; i++) {
            array[i] = i; // First half is ordered
        }
        Random random = new Random();
        for (int i = n / 2; i < n; i++) {
            array[i] = random.nextInt(n);
        }
        return array;
    }
}
```

Output-



Conclusion-

1. Insertion sort is most efficient for already sorted arrays, and performance deteriorates significantly for reverse-ordered arrays, especially as size increases.

2. The performance on random and partially ordered arrays is generally better than on reverse-ordered arrays. Still, it scales poorly with larger input sizes, reflecting its $O(n^2)$ nature in less-than-optimal conditions.