## Criterion B: Record of tasks

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| Task number | Planned action | | Planned outcome | | | | Time estimated | | | Target completion date | | | | Criterion | |  |
| 1 | Initial discussion with the CS teacher | | Discussed my ideas with my CS teacher so I can get an approval | | | | 1 day | | | Feb 4th 2017 | | | | A | |  |
| 2 | Interview with client | | Confirmed initial ideas and subject to be used for testing. | | | | 1 day | | | Feb 5th 2017 | | | | A | |  |
| 3 | Second Meeting with Client | | Discuss further with the details of the project with client. Research into the scope of Java in solving these problems and list of the ideas that needed to be studied, hereby concluded a game of Hangman with her list of vocabulary words | | | | 1 week | | | Feb 18th 2017 | | | | A | |  |
| 4 | Plan a schedule for developing the product | | Started developing Record of Tasks and used as a checklist to keep up with what Mrs. X and I discussed | | | | 1 day | | | Feb 20th 2017 | | | | B | |  |
| 5 | Define all the success criteria and verify it with Mr. X and get it checked with the CS teacher | | Sat with Mrs. X and listed all success criteria and verified with advisor Mr. X | | | | 1 day | | | Feb 23th 2017 | | | | A | |  |
| 6 | Begin working on the planning outcome for the design of the game | | Miss X drew me layout of how the game would look like. | | | | 2 weeks | | | March 15th 2017 | | | | B | |  |
| 7 | Begin the documentation of Criterion A | |  | | | | 3 days | | | March 22nd 2017 | | | | A | |  |
| 8 | Begin the development of the GUI of the Project. | | Make sure the difficulty levels of the game are functional and fits Mrs. X’s requirements | | | | 2 weeks | | | April 10th 2017 | | | | B,C | |  |
| 9 | Show the functionality and the interface to the client for approval | | Take in any feedback for any further editing | | | | 2 days | | | April 12th 2017 | | | | C | |  |
| 10 | Begin working on the main mechanism of the project with the help of Advisor Mr. X | | Getting more familiar with Using Eclipse | | | | 4 months | | | Sept 2nd 2017 | | | | C | |  |
| 11 | Show a draft version of the product to the client | | Ask for feedback for further development modification | | | | 1 week | | | Sept 8th 2017 | | | | C | |  |
| 12 | Finalizing my documentation of Criterion B | |  | | | | 5 days | | | Sept 17th 2017 | | | | B | |  |
| 13 | Meet with client | | Ensure product functions as expected. Discuss any possible improvements | | | | 1.5 weeks | | | Sep 23th 2017 | | | | D | |  |
| 14 | Finish and check documentation, and test functionality of the project. | | Have the documentation complete and correct; ensure that the product as it is functions correctly. | | | | 3 weeks | | | Oct 3rd 2017 | | | | C | |  |
| 15 | Project converted into jar and then into exe | | So it is easier for it be accessed instead of having to open Eclipse all the time | | | | 1 day | | | Oct 5th 2017 | | | | C | |  |
| 16 | Note down possible future endeavors using feedback received from the client | | Discussed all possible outcomes to fit Mrs. X’s needs. | | | | 3 days | | | Oct 9th 2017 | | | | E | |  |
| 17 | Recommendation from my CS teacher to make the code more organized into dividing each class | | Made the classes more organized | | | | 2 days | | | Nov 5th 2017 | | | | C, E | |  |
| 18 | Final meeting with client | | Ensure product is up to client standards. Completes success criteria, can be used for her teachers and students being fully functional | | | | 1 hour | | | Nov 12th 2017 | | | | D | |  |
| 19 | Evaluate success of the project | | Complete evaluations assessing the success of the project. | | | | 3 hours | | | Jan 1st 2018 | | | | E | |  |
| 20 | Record video to show programs functionality | | Video recorded successfully as mentioned the necessities | | | | 3 hours | | | Feb 5th 2018 | | | | D | |  |