

Programming Boot Camp Learning Phase #3

Bubble Basic #2

2024/11/23

Preparation

- Today, we will add design and logic to the pet health management app we created last time.
- After that, we will talk about applications such as API integration and team development.
- Since we have made some modifications for today's lecture, we will have you use a duplicate of the application we have prepared on our side to align the starting point.
- We will distribute the duplicate application, so please send the email address where you created your Bubble account to `@imahashi`.
- Also, please register about five pets to check the operation.



Agenda

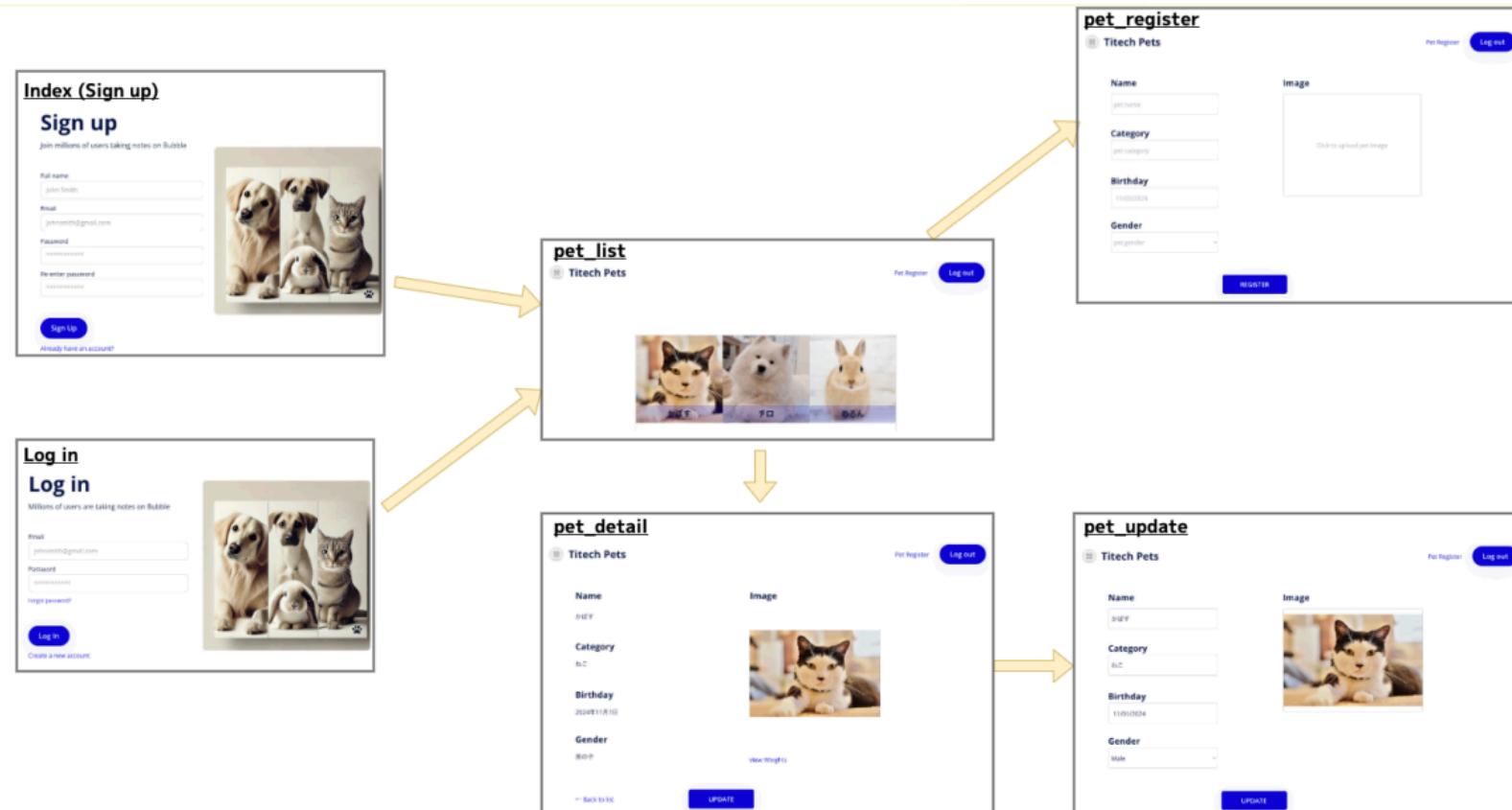
- Review of last lesson
- Create a design
- Create logic
- Connect with external systems
- Develop as a team

Review of the lesson before last

- Bubble is a visual programming tool that allows you to program the appearance and behavior of things by tapping on the screen.
- It is based on the premise of a web application, and is compatible with smartphones and PCs by making adjustments to the display size.
- If you missed the last lesson, catch up with this document
- <https://github.com/GuildWorks/isct-pbc-2024/tree/main/docs/learning-phase-1/Bubble1/pdf>

Review of the previous lesson

While creating the screens for registering, listing, detailing, and recording weight of pets in the pet management application, we learned how to use Design/Workflow/Data, which are the basics of Bubble.

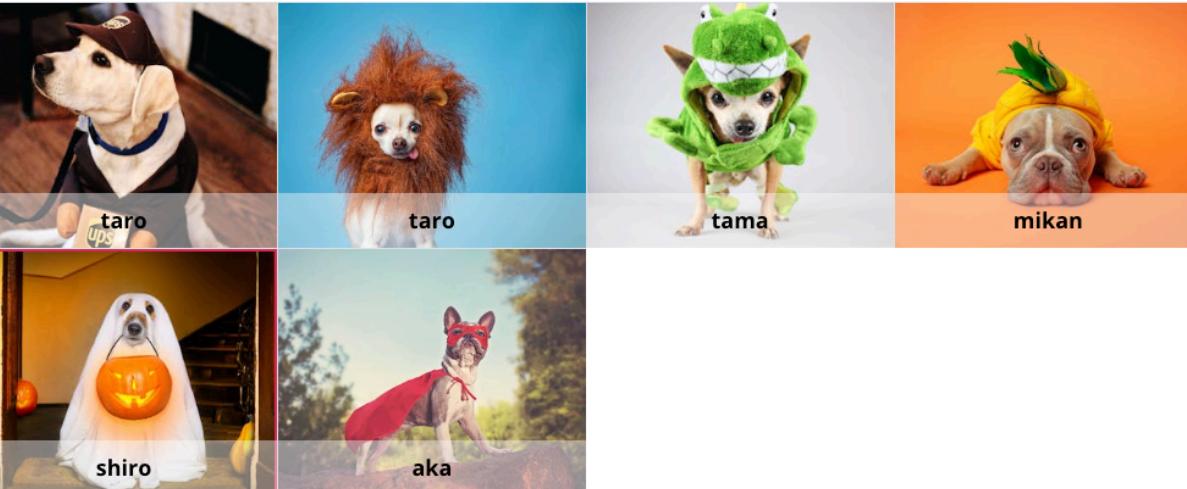


What to do today

First, we will further develop the design and logic of the application from last time

It will ultimately look like this

Pet list (switch between PC/smartphone display)



Pet details (data processing and display using logic)



PetLog



Log out

← Back to List

[View Weights](#)

Consult

Name (Initial)

taro (T)

Image



Category

dog

Birthday

Age (as Dog/Cat)

2019/11/11

5 (36)

Gender

Latest Weight

女の子

10.5kg

Pet list for advisors (logic-based permission control)

[Log out](#)[Register](#)

AI pet advisor (integration with ChatGPT)



Log out

← Back to Detail

Feel free to ask about anything.
A pet care advisor will help address your concerns.

あまりご飯をたべてくないのですが。。

Send

taroくん（2019年11月11日生まれの犬、最新体重10.5kg、計測日：2024年11月21日）についての相談ですね。食欲が落ちているとのこと、心配ですね。

まず、以下の点を確認してみることをお勧めします。

1. ****フードの種類や質**:** 餌の種類やブランドが同じであれば、たまには変更してみるのも良いかもしれません。特に嗜好性の高いフードやお肉系のものを試してみると食いつきが良くなることもあります。

2. ****メンテナンス**:** 定期的な運動や遊びが不足していると、食欲も落ちてしまうかもしれませんので、taroくんの生活に適度な活動を取り入れてあげると良いでしょう。

3. ****健康状態の確認**:** 食欲の低下は何らかの健康問題のサインの場合もありますので、特にこの状態が数日続くようであれば、獣医師に相談して健康状態をチェックしてもらうことをお勧めします。

4. ****ストレス要因**:** 新しい環境や変化（引越しや新しい家族の加入など）が影響している可能性があります。

Video search (integration with YouTube)



Log out

[Register](#)

search



Google login (integration with Google)

Sign up

Join millions of users taking notes on Bubble

Login by Google

Let's get started.

First, let's create the design

Let's go mobile first

This time, we will be creating the site with smartphone screen size as the main focus.

The approach of optimizing the experience and design for mobile devices is called "mobile first."

Smartphones have surpassed PCs in the use of Internet services, and depending on the service and business phase, it is often the case that smartphones and other mobile devices are prioritized.

What does mobile first do?

- Responsive design: Create a design for smartphones and adjust the display for PCs and tablets.
- Touch operation priority: Mainly use fingers rather than a mouse to operate, so make buttons and links easier to press.
- Fast loading: Prioritize lightweight design while considering the speed and limitations of mobile data communication.

How do you do mobile first with Bubble?

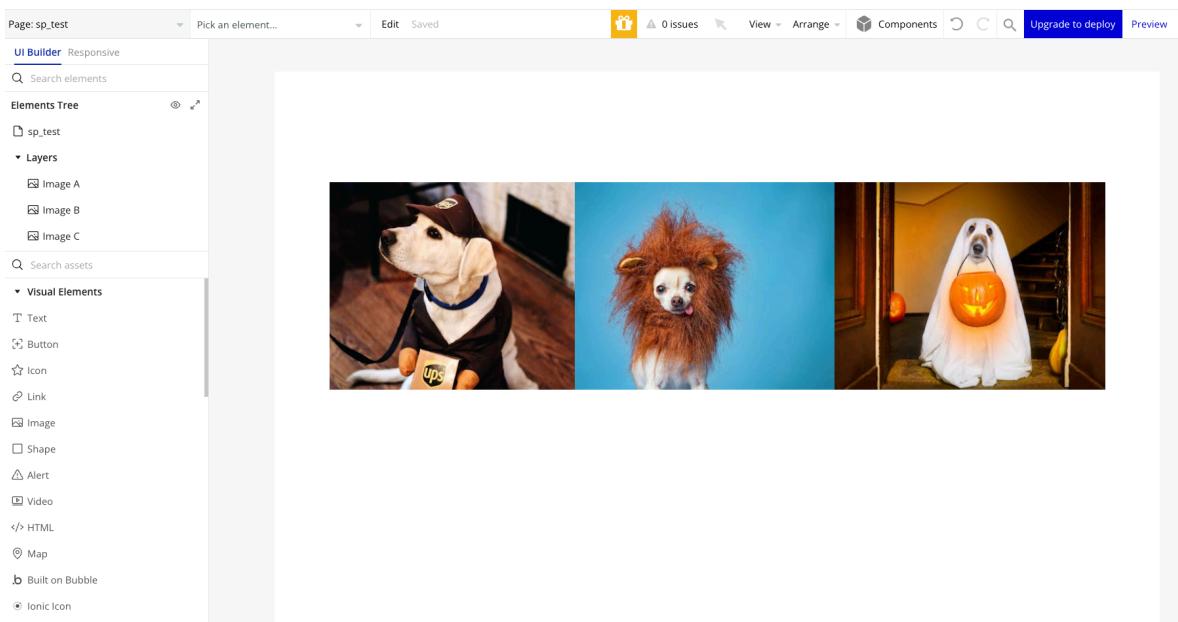
The easiest way to do this is to set the page width to a smartphone width from the development stage. Let's try it out.

First, open an empty page.

- Open the app that was distributed to you today
- Click on the `Page:xxxxx` part to the right of the b logo in the upper left corner of the screen
- Click on `Add a new page...`
- Give it a name and click on `Create`. This will create an empty page.

If you create it simply with the initial settings, it will be optimized for PCs

- You may not have noticed this in the previous meeting, but at this point the screen width is wider than that of a PC.
- If you simply create an application with this screen width, it will not be suitable for display on a smartphone.
- As an experiment, try placing large images side by side.

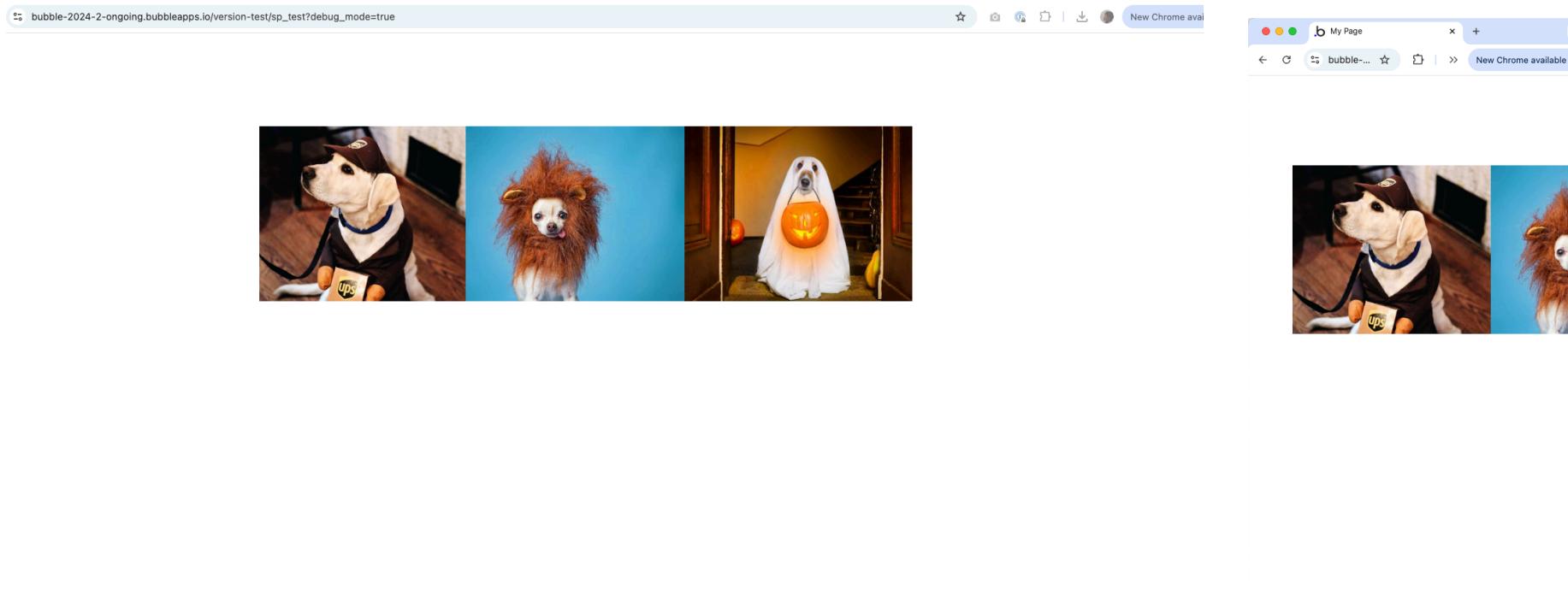


Images are cut off at the smartphone screen width

Let's preview it.

It should display fine on a PC, but it will be cut off on a smartphone.

- Try narrowing the window size on your PC, or send the URL for the demo display to your smartphone and view it on your smartphone.

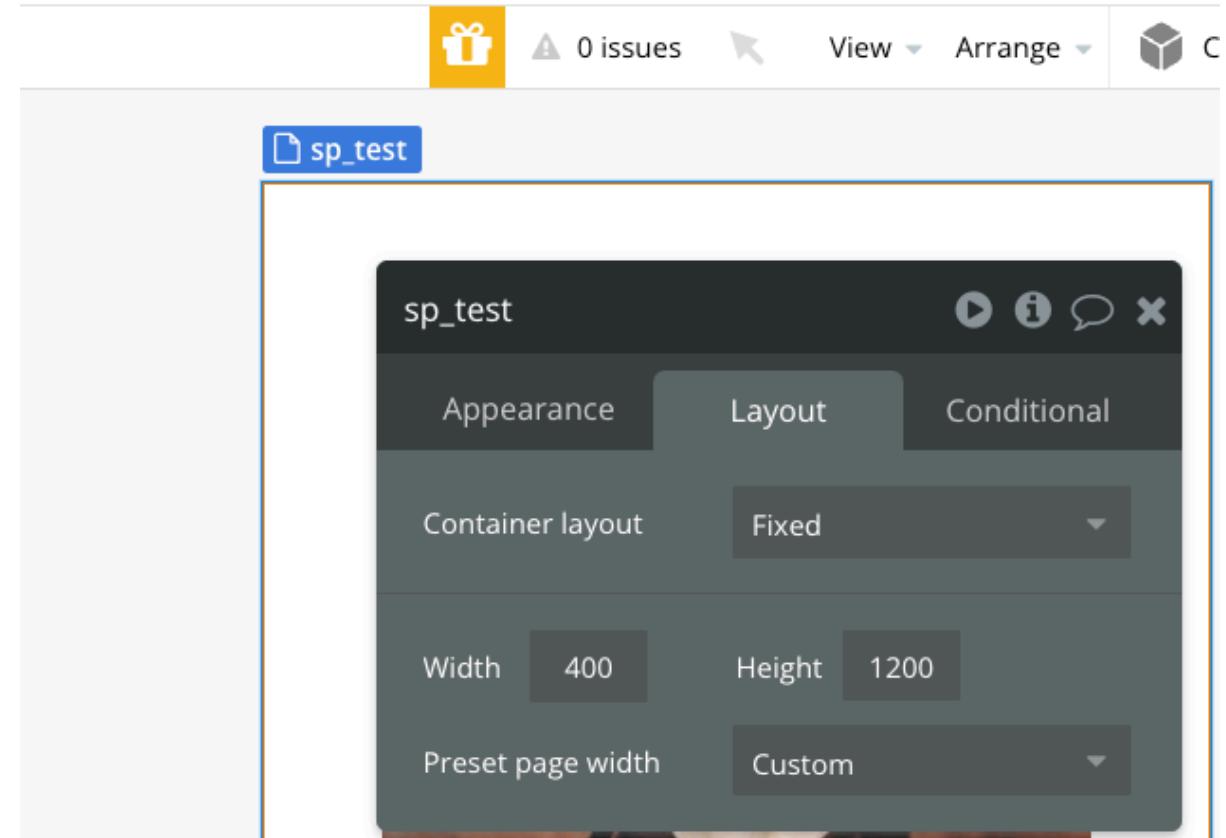


Develop with smartphone screen width in mind

The simplest solution would be to make the screen not too wide by considering the smartphone screen width, but since it is difficult to develop as is, set the screen width during development to the smartphone screen width.

Set to smartphone screen width

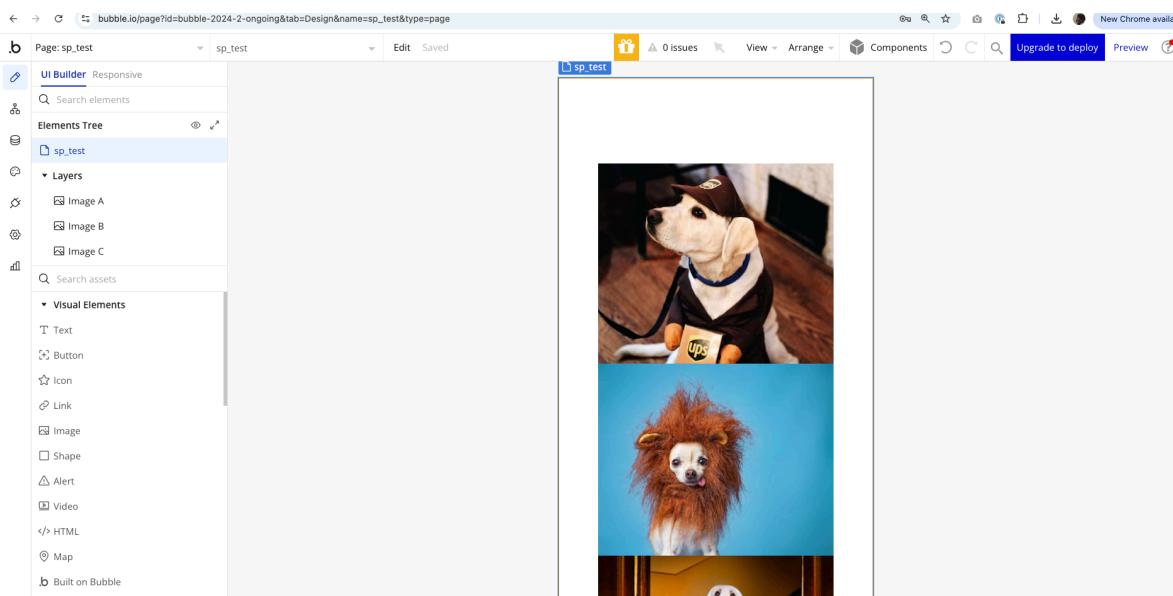
- Open the Design view of the screen you just created (it should be open)
- Click on the gray area outside the screen to select the screen itself
- Open the **Layout** tab
- Set **Width** to **400** and **Height** to **1200**.



Adjust the layout to fit the smartphone screen width

- Modify the images so that they are nicely aligned at that width.
- If you want to align them neatly in the center, select all of them while holding down Shift, right-click (or double-tap), and select **Center horizontally** to center them all.

It looks like this.



It looks like this

The display is optimized for smartphones.

It's a waste of width on a PC, but it can be displayed and used on a PC. It's the simplest and most powerful solution that prioritizes mobile, and is powerful in phases where smartphones are the main focus.



About responding to various display sizes

Although it is generally called mobile, there are various display sizes.

There are smartphones and tablets. Also, even if you just say smartphones, there are smartphones with large screens like the iPhone Pro MAX and ones that can be spread out widely like the Galaxy Fold.

Since there are various display sizes, it is possible to respond more finely to all display sizes.

The method for doing this is a method called responsive web design. We will touch on this later.

Let's go mobile first

The Bubble app that we are distributing to you this time is the content that Kyogoku lectured on two days ago, re-layed out with a screen width of 400 using the method mentioned above. This is what I'm using today.

Now, let's go back and talk about design.

What to do when designing

- Create a screen that matches the display size
- Use a technique called responsive web design to control the appearance according to the display size
- Let's try using Style
- Edit/add Styles, or apply styles individually

Create a screen that matches the display size

Create a screen that matches the display size

- Web applications are used on a variety of devices, including PCs, tablets, and smartphones.
- Each device has a different display size, and there is a design technique called responsive web design to deal with these.
- This is a technique that allows elements to flexibly change appearance depending on the screen size, such as expanding/shrinking, wrapping/not wrapping, and displaying/not displaying.
- To achieve this, rather than specifying a fixed position or size, you specify rules for determining the position and size.
- In Bubble, the initial settings are fixed for positioning and size, but you can also specify various rules.

Commonly used rules

The following are some commonly used rules to achieve responsive design in Bubble.

1. Positioning rules within parent elements
2. Rules for determining element size
3. Display rules

Combining these rules will achieve responsive screen design.

Note that these rules are not limited to Bubble, but are also common to web applications in general.

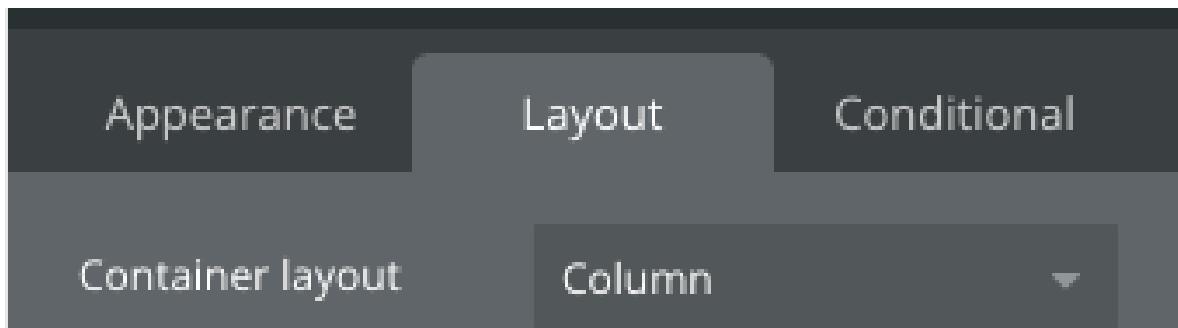
We will incorporate them into the screen together later, but there are some difficult concepts, so we will first explain the overview.

Rule 1: Positioning rules within parent elements

This is the rule for how to position within a parent element.

In Bubble, parent elements that surround individual elements, such as groups such as repeating groups or entire pages, are called Containers.

In a Container, you can specify the positioning rules for the child elements contained within it.



There are four rules for arranging child elements.

- Fixed: Specify a fixed placement location
- Align to parent: Specify a relative position to the parent element
- Row: Arrange in the row direction (horizontal direction)
- Column: Arrange in the column direction (vertical direction)

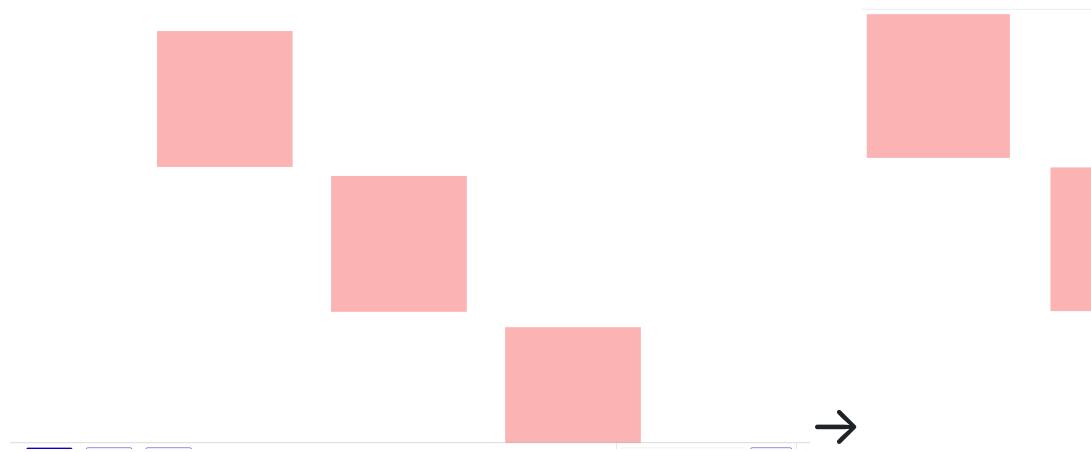
I will explain them in order.

Fixed: Specify a fixed placement location

This rule specifies a fixed placement location. Specify the placement location in pixels.

This is the initial setting when placing a parent element with Bubble.

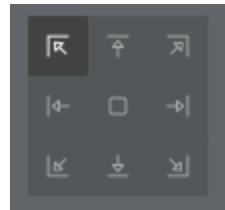
Since it is specified as a fixed location, it will not change from the specified position even if the screen width is changed. In the example below, it is protruding outside the screen.



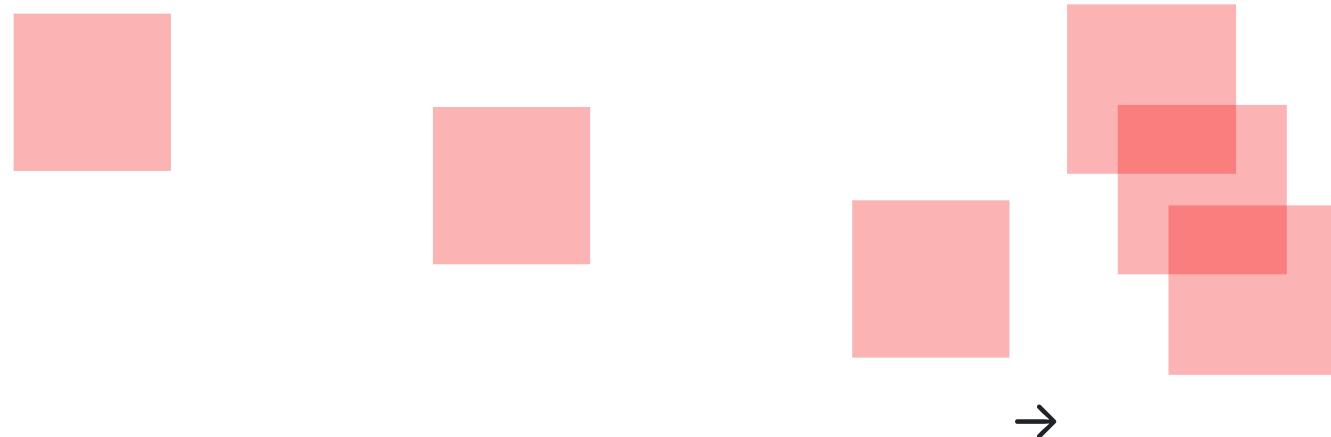
Align to parent: Specify the relative position to the parent element

This is a rule that specifies the relative position to the parent element.

In Bubble, you can specify the placement location from nine areas.



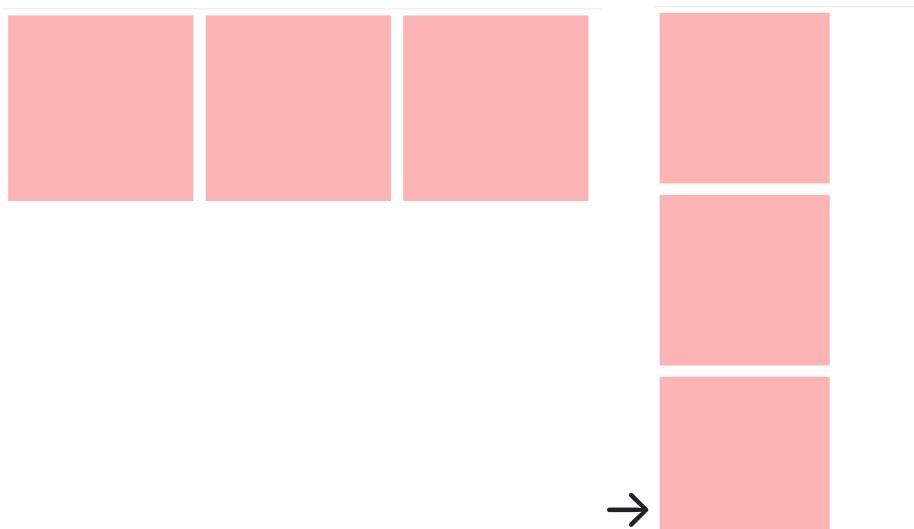
When the screen width is changed, it moves while maintaining the relative position. In the example below, when the screen width is narrowed, it moves while maintaining the relative positions of the top left, center, and bottom right.



Row: Arrange in row direction (horizontal direction)

This is the rule for arranging in row direction (horizontal direction). Rows will wrap automatically.

In the example below, when the screen width is narrowed, the rows will wrap and as a result will be arranged vertically.



Row: You can specify the horizontal (left and right) alignment within the row

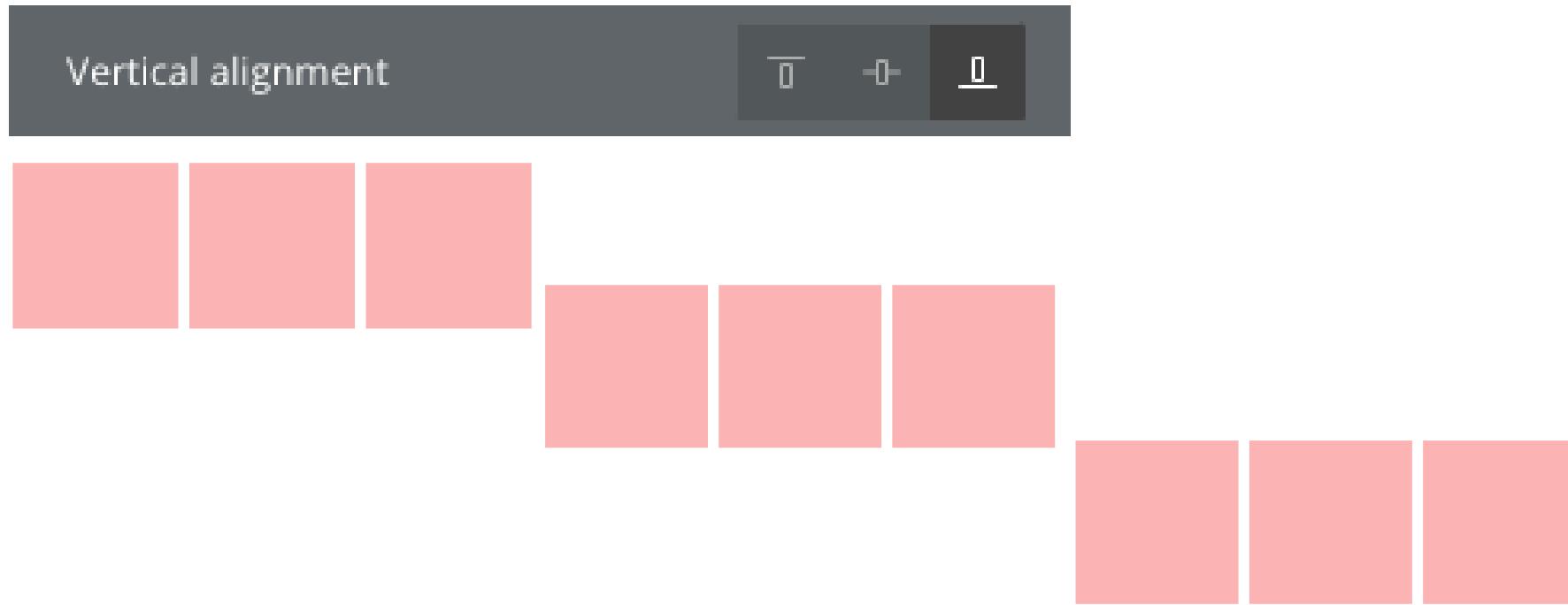
You can specify the vertical alignment within the row for each element.



Row: You can specify the vertical (up and down) alignment within a row

You can specify the vertical alignment within a row.

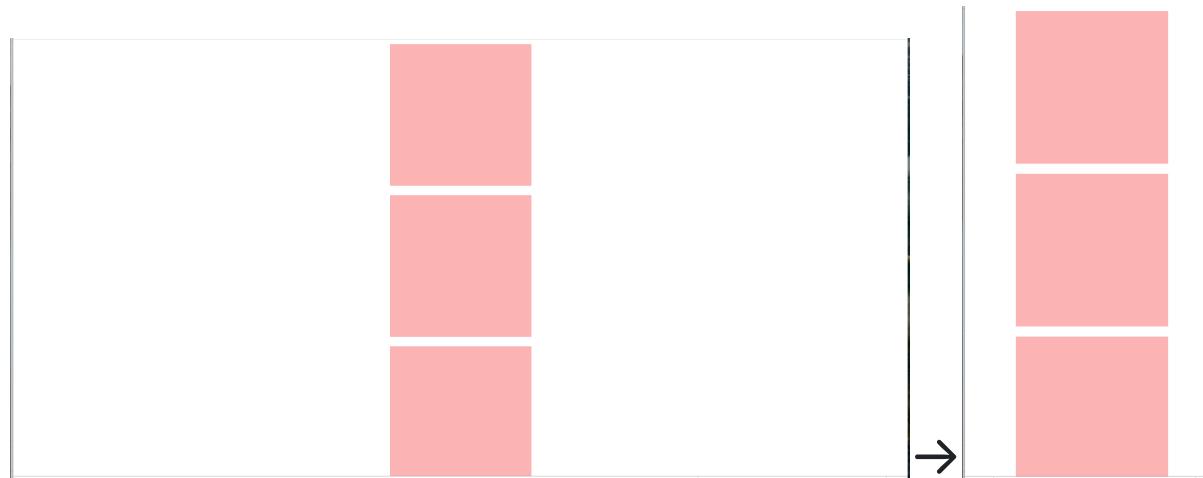
*This is specified for child elements, not parent elements.



Column: Arrange in columns (vertical direction)

Arrange in columns (vertical direction).

The example below is vertically aligned with left and right center alignment, and even if the screen width is reduced, the vertical alignment is maintained.



Similar to Row, you can specify horizontal and vertical alignment. (The contents that can be specified for horizontal and vertical are opposite.)

Rule 1 (Recap): Placement rules within parent element

This is the rule specification for how to place it within the parent element.

There are four placement rules for child elements.

- Fixed: Specify a fixed placement location
- Align to parent: Specify the relative position to the parent element
- Row: Arrange in the row direction (horizontal direction)
- Column: Arrange in the column direction (vertical direction)

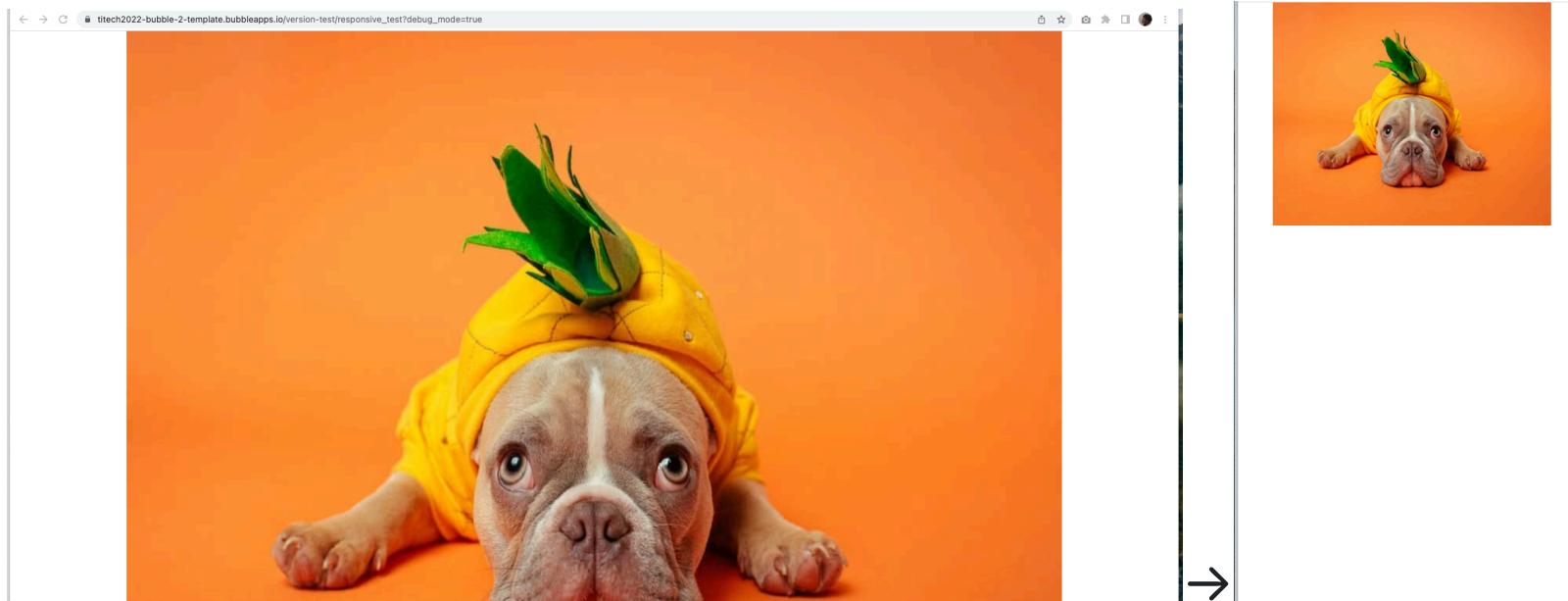
Rule 2: Element size determination rule

In order to allow the size to increase or decrease depending on the screen width, specify a rule for determining the size rather than specifying a fixed size. You can mainly use one of the following two methods.

- Specify a percentage of the parent element's size
- Specify the maximum and minimum size when stretched
- *You can also leave the maximum and minimum values unspecified and leave it unlimited

Percentage specification

In the example below, the width is specified to be 80% of the screen. If the screen width is reduced, the image size will also be reduced while maintaining the 80% ratio.



In the example below, the width is specified to be a maximum of 800px and a minimum of 300px.

It stretches between 300px and 800px, but even if you expand the screen, it will not become larger than 800px, and conversely, even if you narrow the screen, it will not become smaller than 300px.

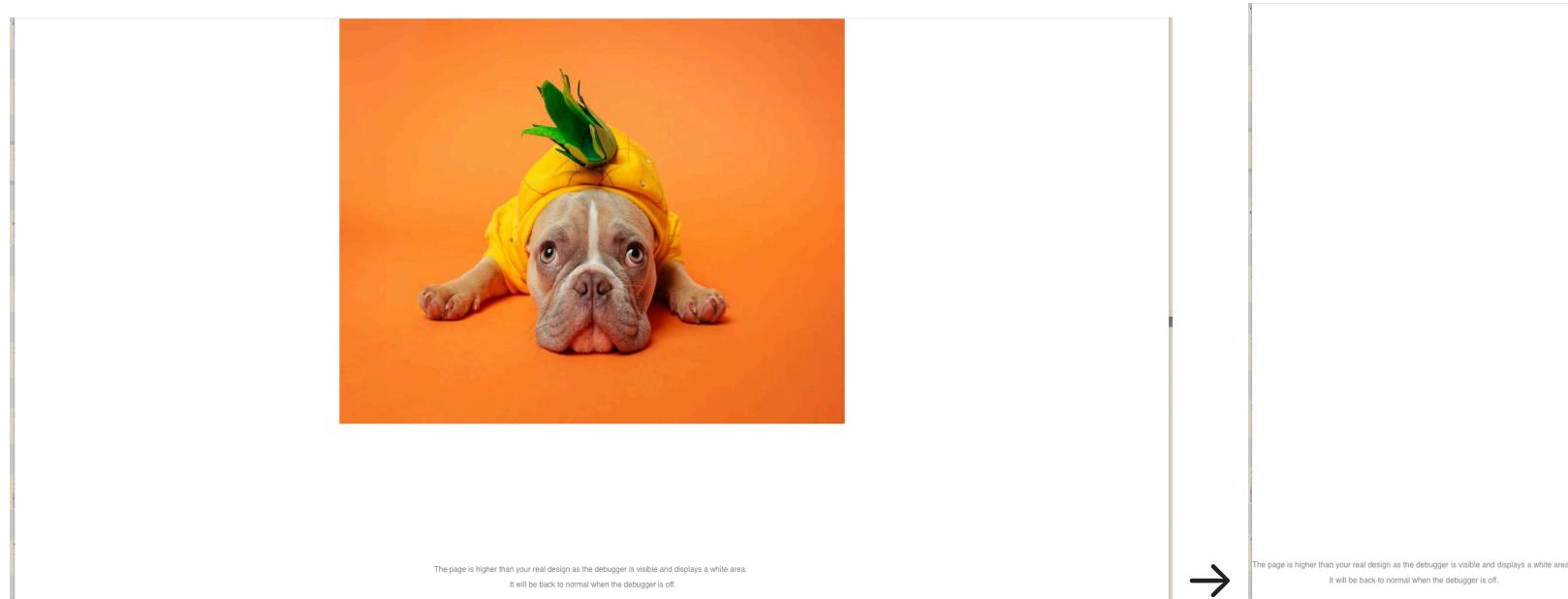


The page is higher than your real design as the debugger is visible and displays a white area.
It will be back to normal when the debugger is off.

Rule 3: Display/Hide Rule

You can specify the minimum and maximum screen width to toggle the display of elements on the screen.

The example below specifies that the image will not be displayed if the screen width is 992px or less.



This is often used when you want to display more information only when the screen is large.

Commonly used rules (review)

The following are some commonly used rules to achieve responsive design with Bubble.

1. Placement rules within parent elements
2. Rules for determining element size
3. Rules for display

Now, let's actually use it.

(Review) Advance preparation

- Today, we will add design and logic to the pet health management app we created last time.
- Since we have made some modifications for today's lecture, we will have you use a duplicate of the application we have prepared on our side to ensure that you start from the same point.
- We will distribute the duplicated application, so please send the email address you used to create your Bubble account to `@imahashi`.
- Also, please register about five pets to check the operation.



Apply responsive design to the pet list page

Apply responsive design to the pet list page.

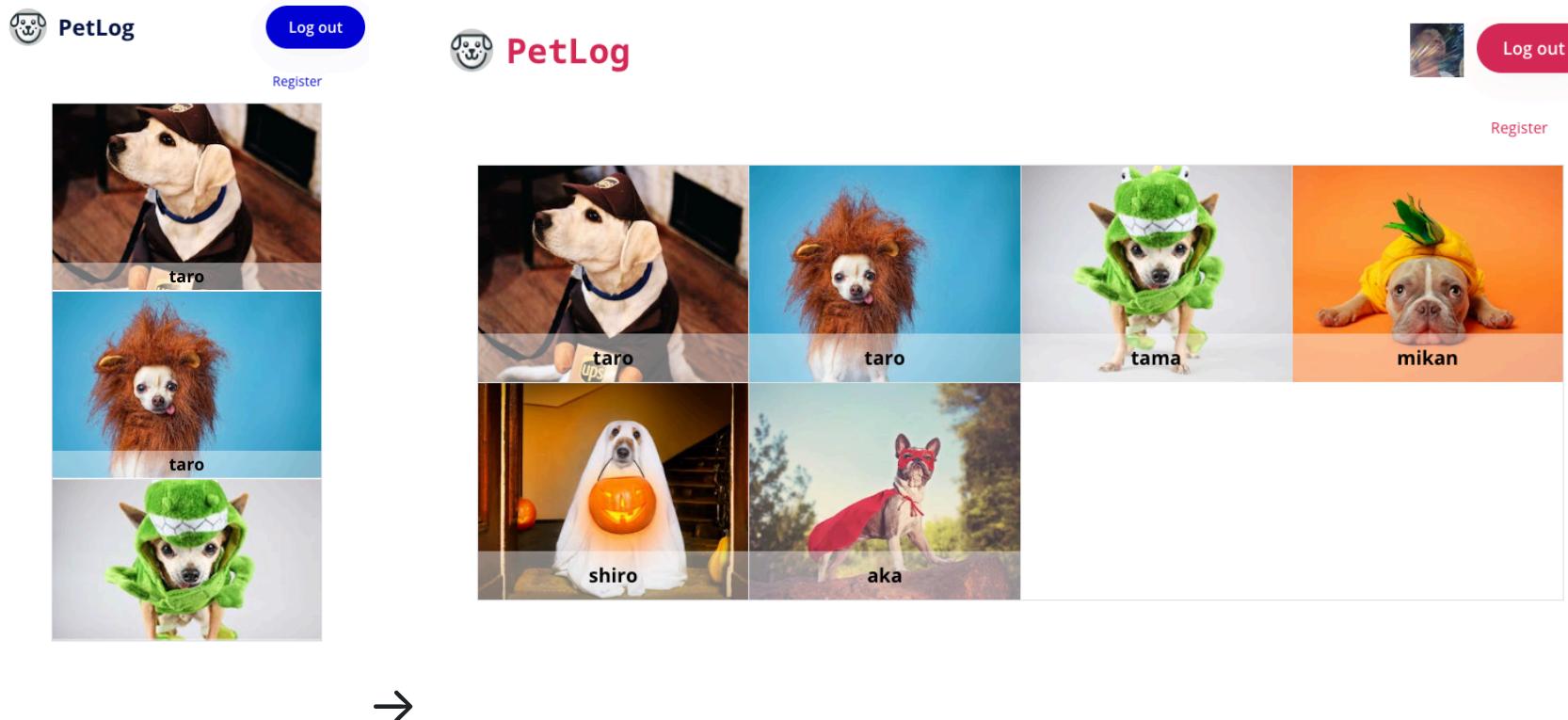
Use the following rules.

1. Placement rules within the parent element
2. Element size determination rules

We will also combine size specifications and settings for responsiveness specific to repeating groups.

Finished image

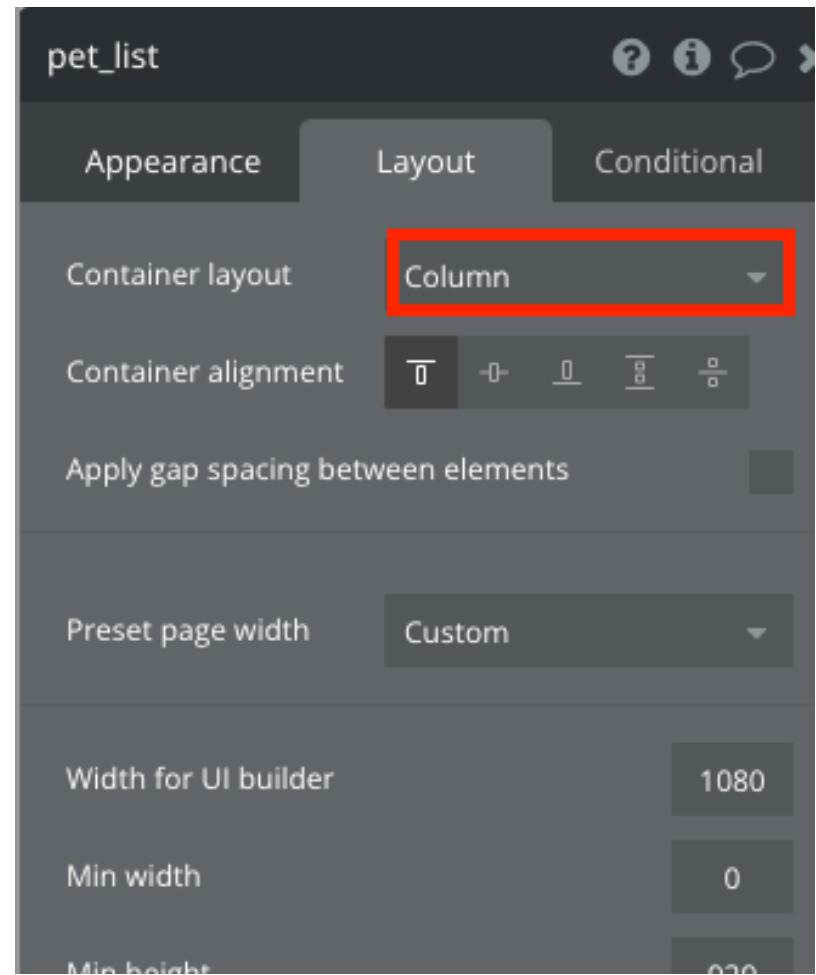
When supported, the number of columns will flexibly change to the screen width, and all pets can be viewed in a list.

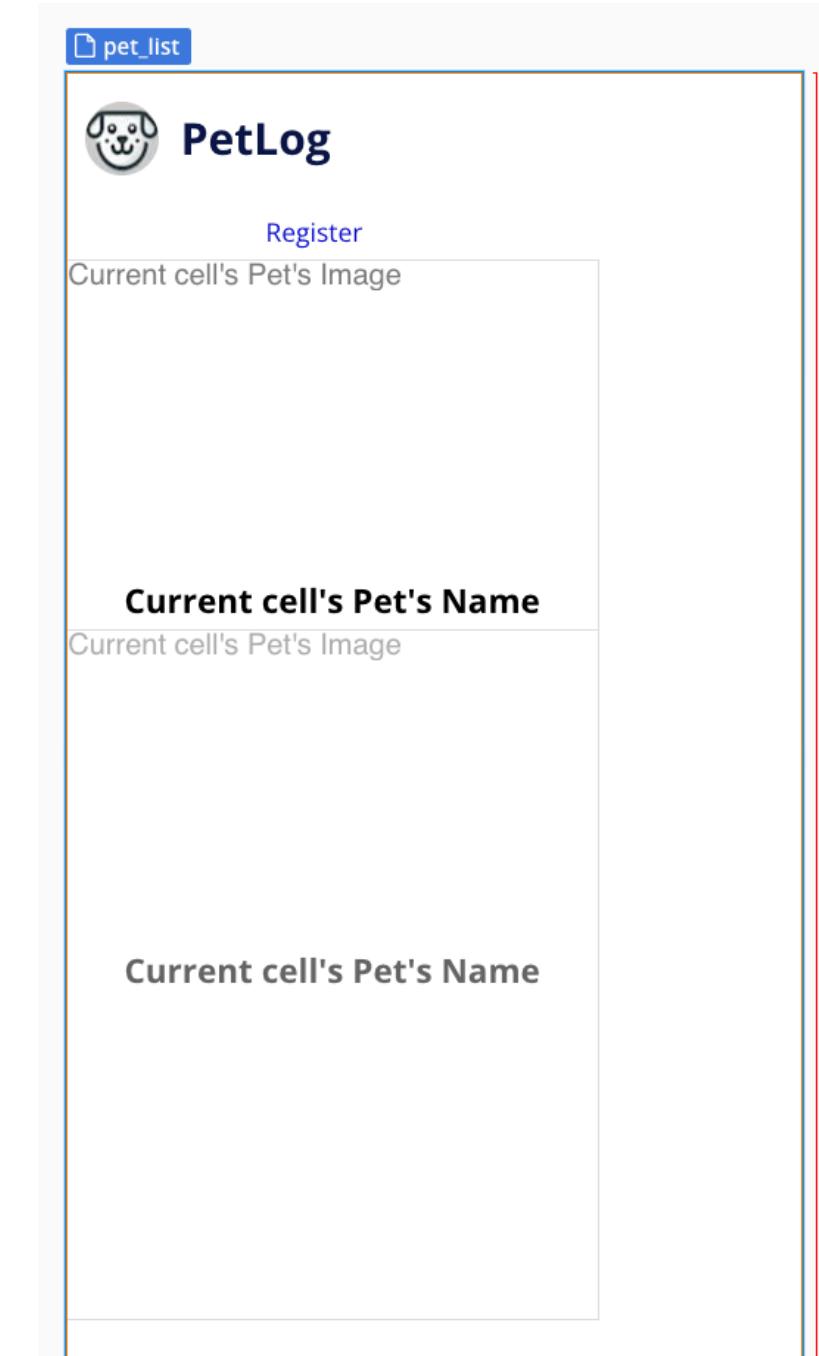


First, let's change the **Container layout** of the parent page.

This time, specify **Column**.

- Open the **pet_list** screen
- Double-click a blank part of the page to open the settings window for the page itself
- Specify the Layout tab in the settings window
- Change **Container layout** to **Column**





Then, the elements on the screen will be automatically lined up vertically. The child elements directly under the parent element set with `Column` will be automatically aligned in the column direction (vertical direction). We will arrange them based on this arrangement.

Next, we will enter settings for the repeating group.

- Open the repeating group `pet list` settings window and go to the `Layout` tab
- Enter the following settings
- Horizontal alignment: `centered`

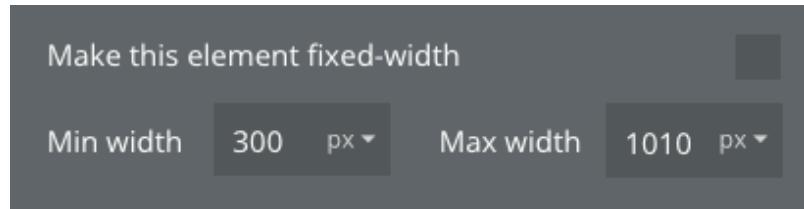


The elements directly below the pet list page are arranged in a column direction, and this repeating group will be aligned centered left and right.

Additionally, enter the following settings

- Make this element fixed-width:
Unchecked
- Min width: 300px
- Max width: 1010px

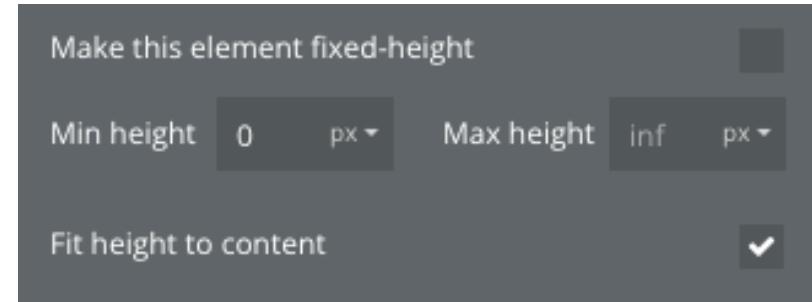
The width of this repeating group is not fixed, but flexibly expands and contracts depending on the width of the parent element (here, the screen itself). However, since it is difficult to see at extreme sizes, the minimum width is set to 300px and the maximum width is set to 1010px.



Enter the following settings

- Make this element fixed-height:
 Unchecked
- Min height: Unspecified
- Max height: Unspecified (inf)
 *Probably an abbreviation for
 infinity
- Fit height to content: Checked

This repeating group's height is not fixed, but is set to expand and contract indefinitely to fit the contents.



Next, move to the **Appearance** tab in the repeating group settings window.

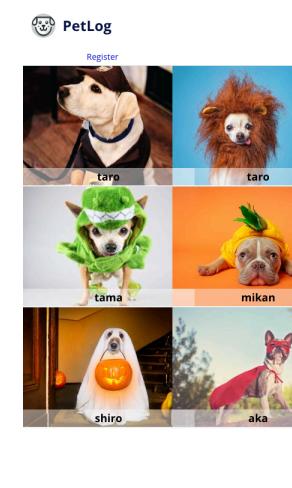
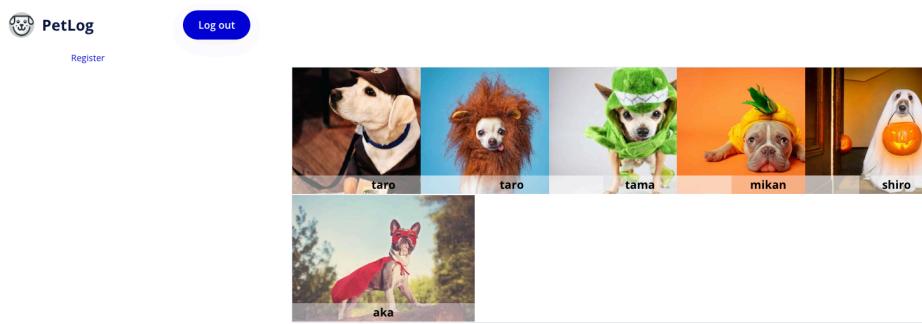
Set the following:

- Set fixed number of rows: Unchecked
- Min height of row: 200px
- Set fixed number of columns: Unchecked
- Min width of column: 250px

The number of columns and rows is not fixed, but the minimum width of the rows and columns is specified. This allows the number of rows and columns to be flexibly changed depending on the size of the table while maintaining the minimum width.

Now, let's display the preview.

It's still ugly, but the number of columns and rows now changes according to the width of the screen and the width of the table.

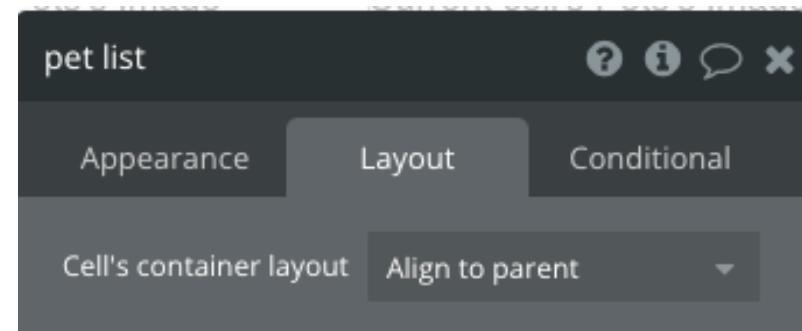


However, the cells are shifted to the left, and unintended margins are created when the width is reduced. Let's fix this.

Go back to the Layout tab of the repeating group settings window.

Set the following:

- Cell's container layout: Align to parent

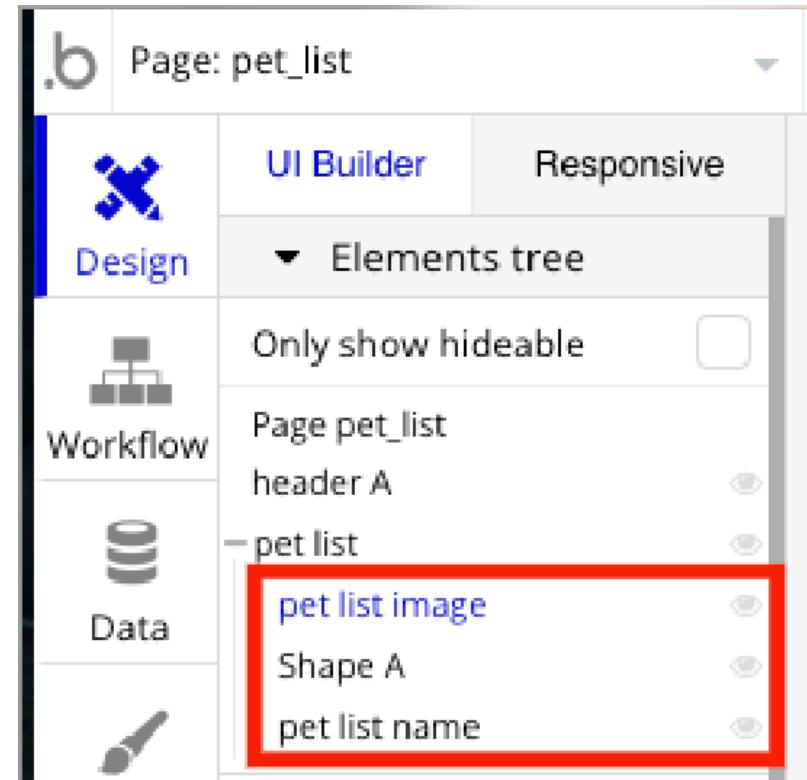


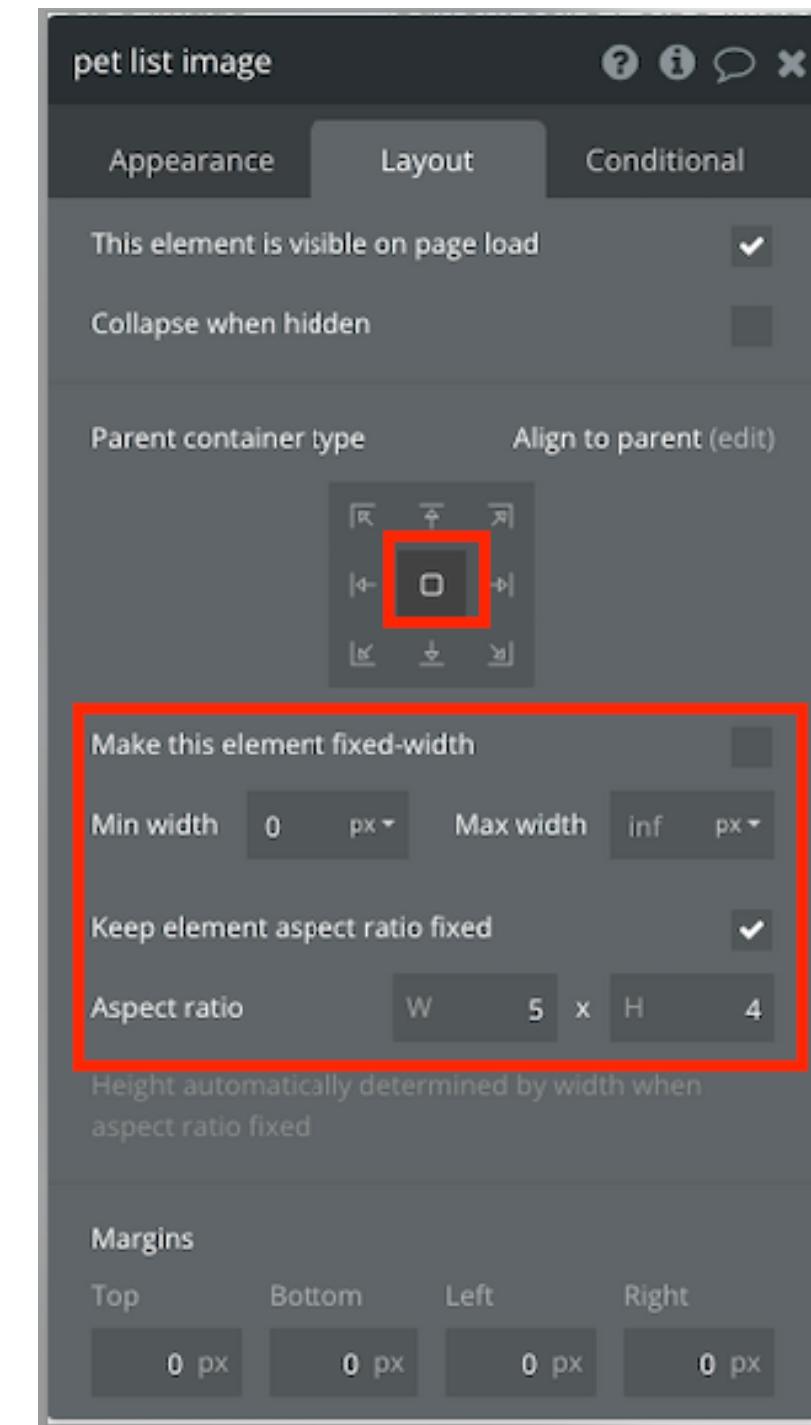
You can now position elements relative to their parent element (in this case, each cell in the repeating group).

Next, we will lay out the elements in the cell.

The elements are overlapping and difficult to select, so we will specify them from the `Elements tree` on the left side of the screen.

- At the top of the `UI Builder` in the Design menu, there is a section called `Elements tree`.
- If `Only show hideable` is checked, uncheck it.
- *If only `pet list` is displayed, click `+` to open the tree.





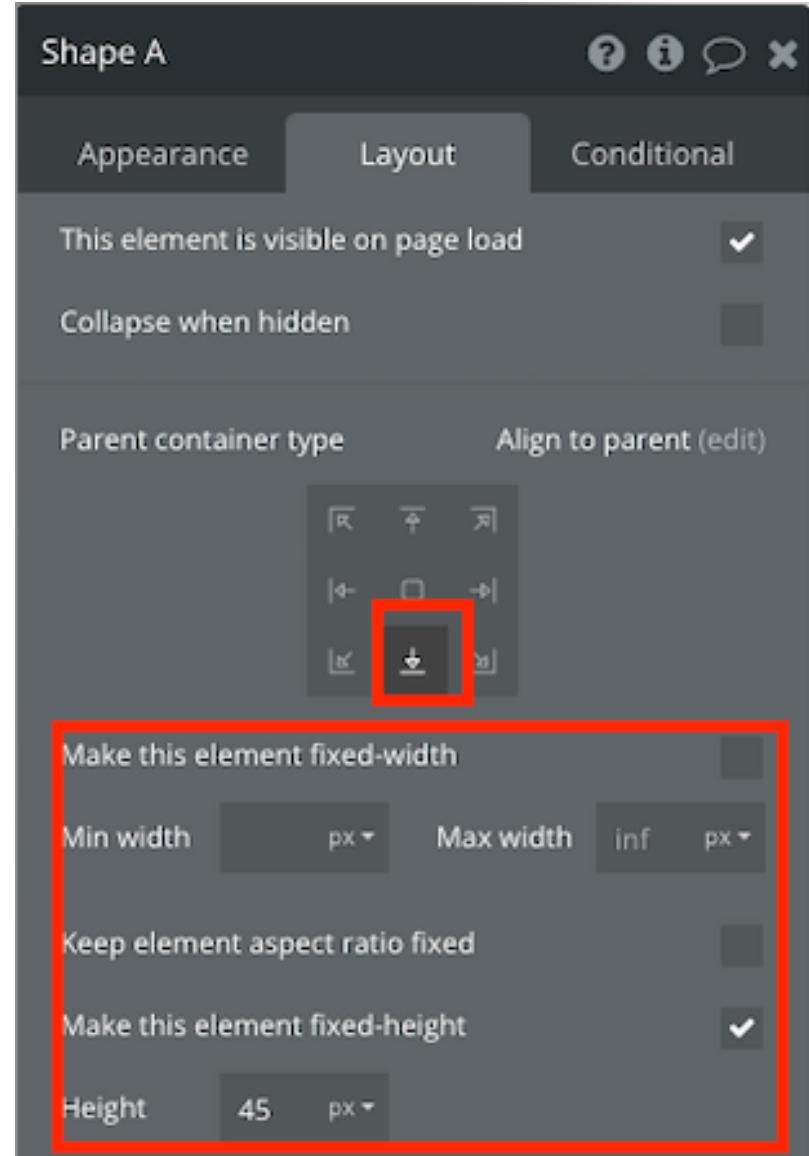
Now, let's start by setting **pet list image**.

- Click **pet list image** in **Elements tree** to open the settings window
- Set the same as the image on the right in the **Layout** tab.

The setting is to place it in the center of the cell and display it large to fill the cell while maintaining the aspect ratio of 4:5.

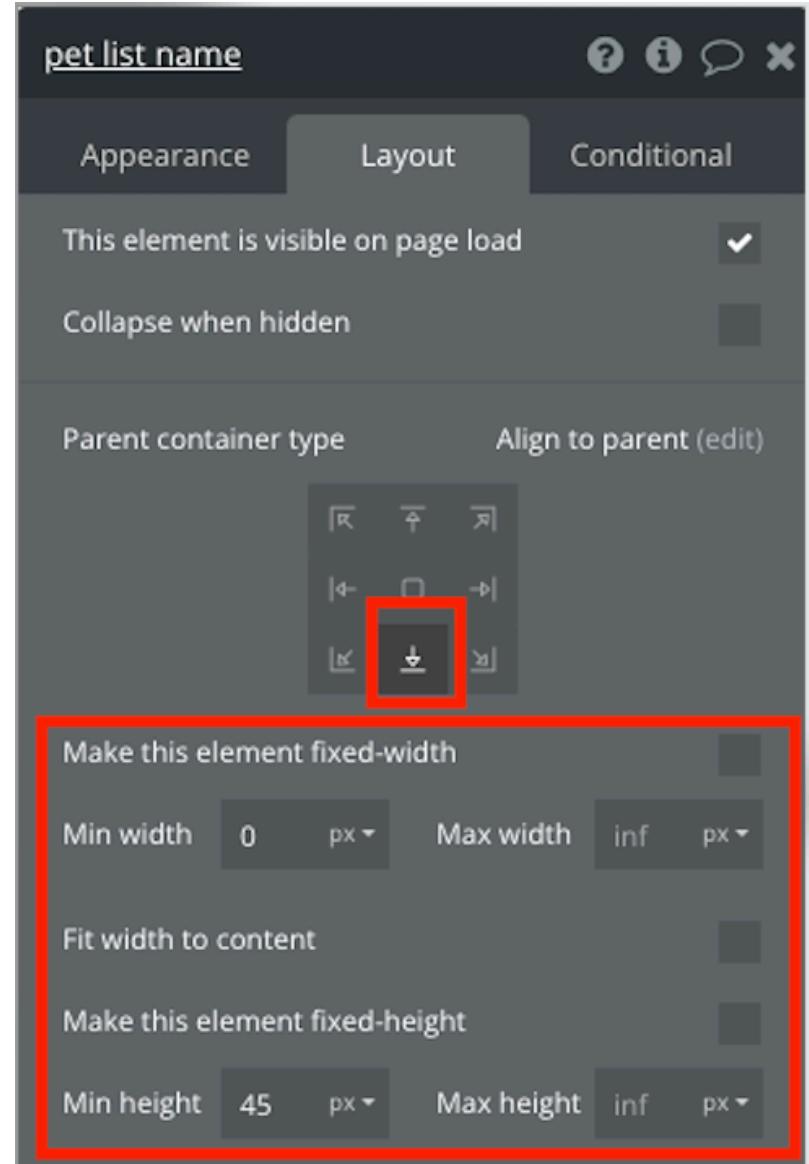
Next, put the same settings as the image on the right into the Layout of Shape A.

It will be placed at the bottom of the cell and displayed large to the left and right while maintaining a height of 45px.



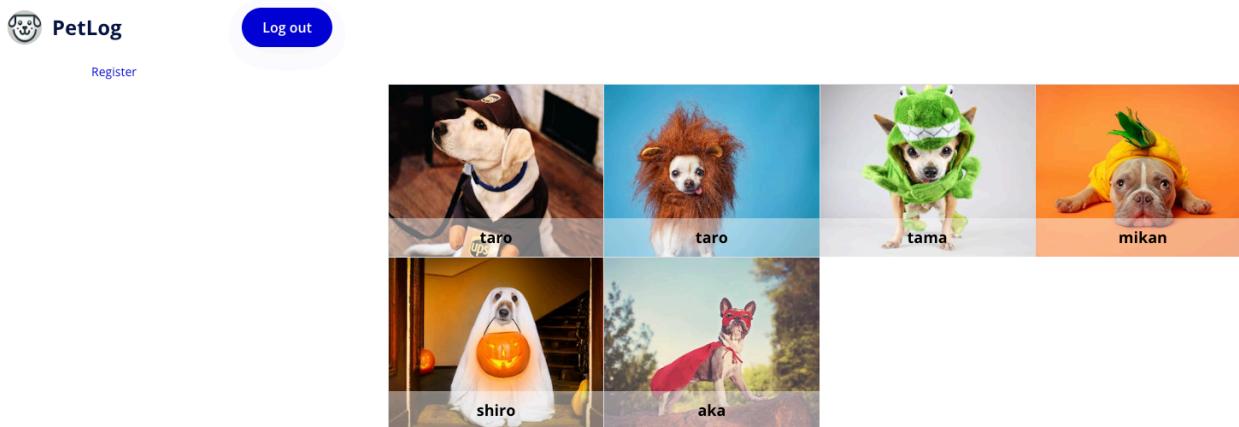
Next, put the same settings as the image on the right into the Layout of pet list name.

It's the same as Shape A.



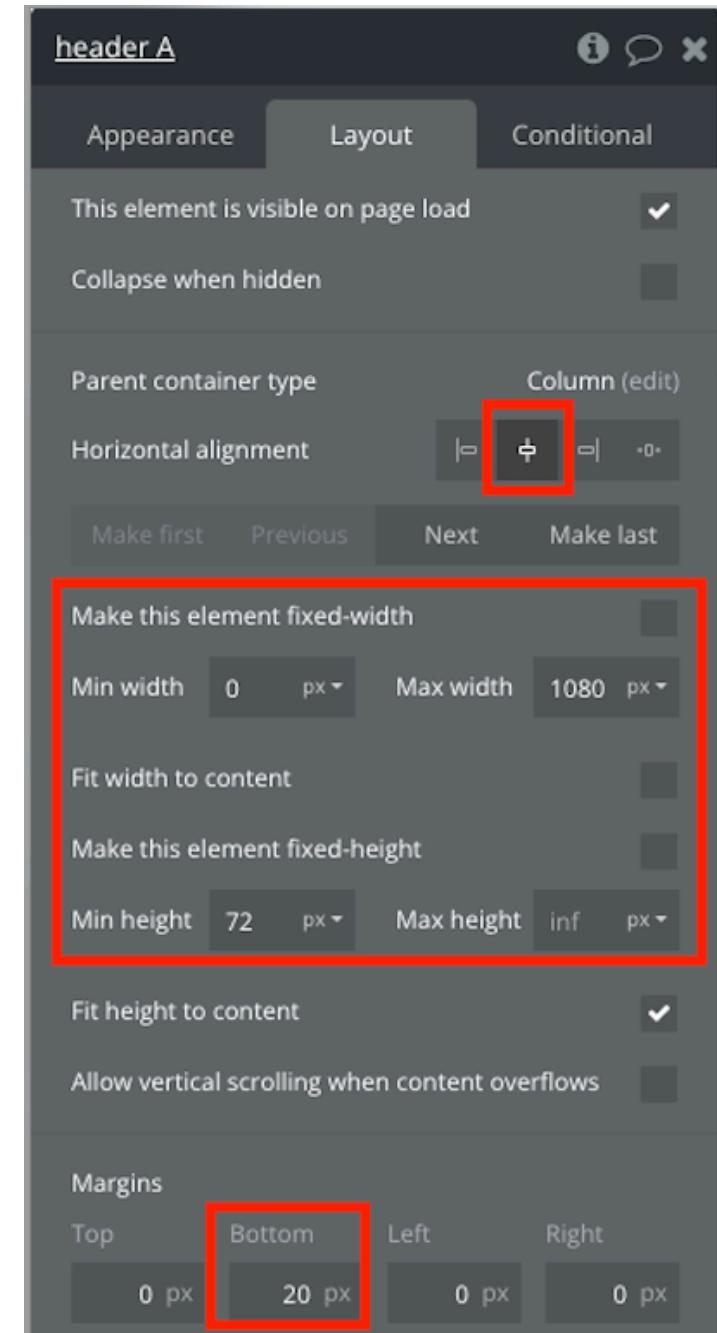
Preview.

Too bad. The only thing left to worry about is the header position and margins.

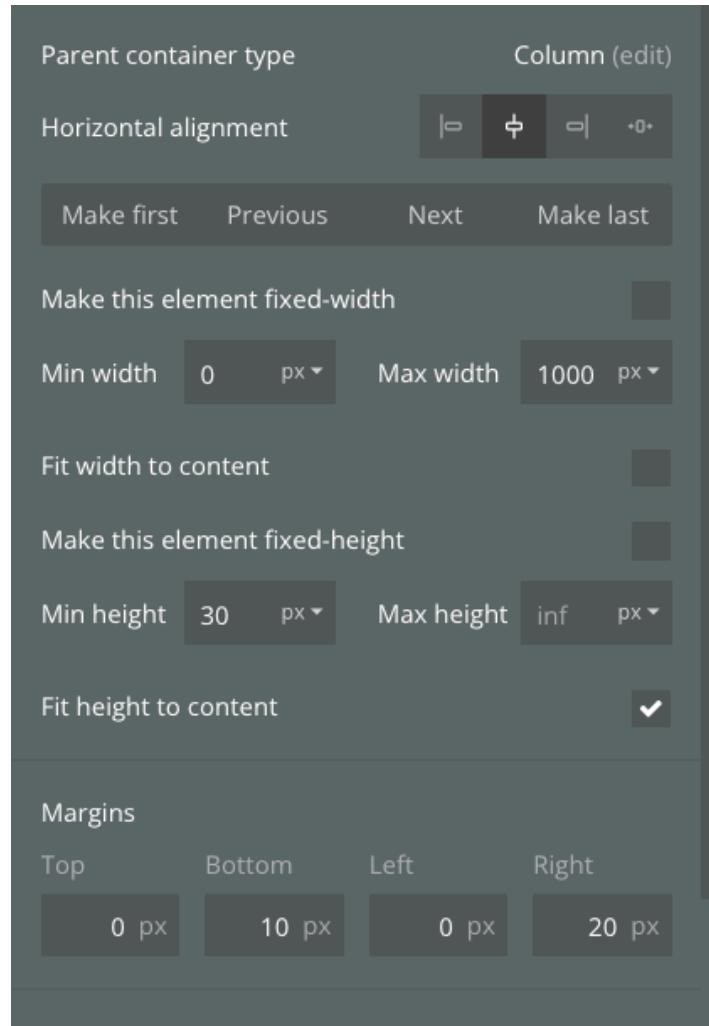


Open the header settings window and enter the settings on the right into **Layout**.

When arranged in columns on a page, they will be displayed centered. The width will not be fixed, but will stretch up to a maximum of 1080px depending on the page width. A margin of 20px will be left at the bottom. These are the settings.



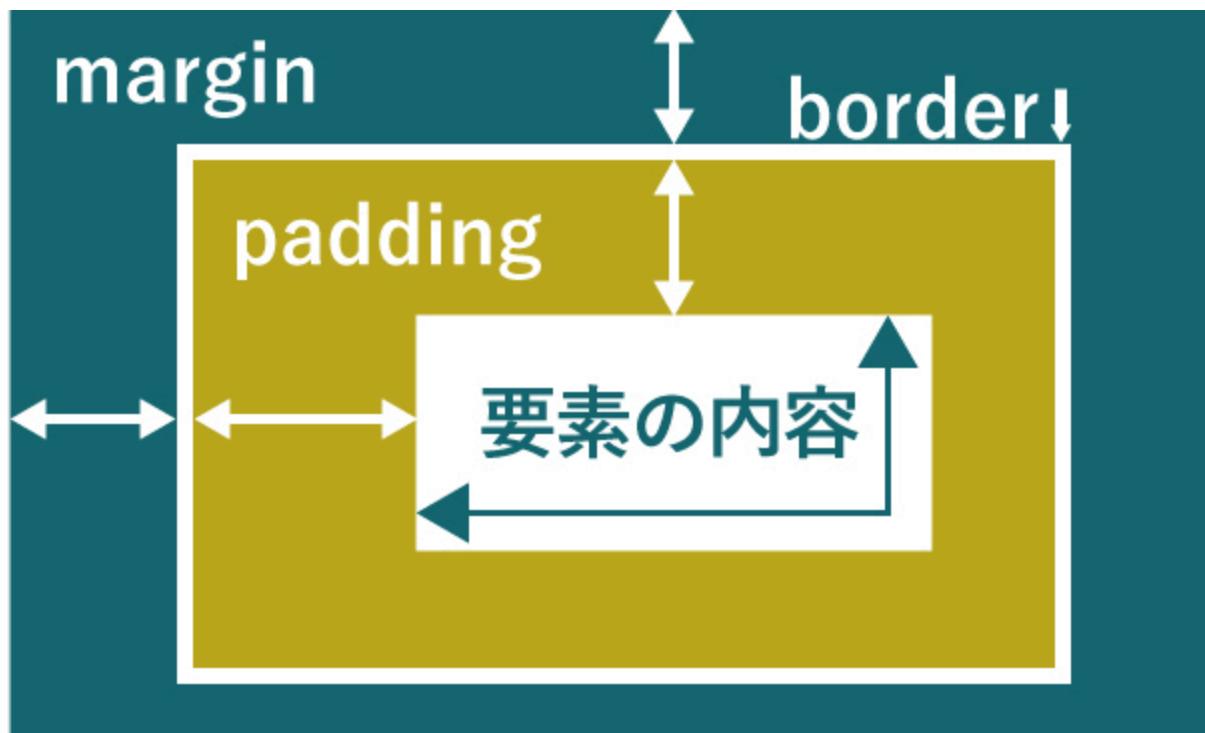
Next, open the settings window for the Register link and enter the settings on the right into **Layout**.



This is the first time the word Margin has appeared, so let me explain.

There are two words that describe margins: Margin and Padding, and each has the following meaning.

- Margin: The outer margin of the element's border
- Padding: The inner margin of the element's border



Please keep this in mind when you want to use different margins inside and outside the

In addition, we will also add margins to the repeating group.

Please set the following in the Layout tab of the repeating group.

This will set the top and bottom margins to 10px, and the left and right margins to 50px.



Now let's preview it.



PetLog



PetLog

Log out

Register

Log out

Register



Yay!

<Excercise>

Apply responsive design to the pet details screen

The pet details screen is not able to take advantage of the wide PC screen, so let's make it responsive.

Step 1: Stretch according to the screen width *Difficulty: Medium

Hint

- Use Column to vertically arrange the placement rules within the parent element.
- Stretch each element according to the screen width.

Step 2: Change the columns according to the screen width

***Difficulty: High**

Hint

- Group the child elements into groups of about 2.
- Switch the columns by arranging the groups vertically or horizontally according to the screen width. (Enclose the group you want to switch columns in another group and set the layout rule to Row.)

Commonly used rules (review)

The following are some commonly used rules to achieve responsive design in Bubble.

1. Layout rules within parent elements
2. Rules for determining the size of elements
3. Display rules

Combine these to apply responsive design.

Let's try using Style

Let's try using Style

- Up until now, we have used the styles that Bubble provides as standard.
- In an actual product, we will draw and apply a design concept that suits the product.
- From here, we will explain how to change the style.

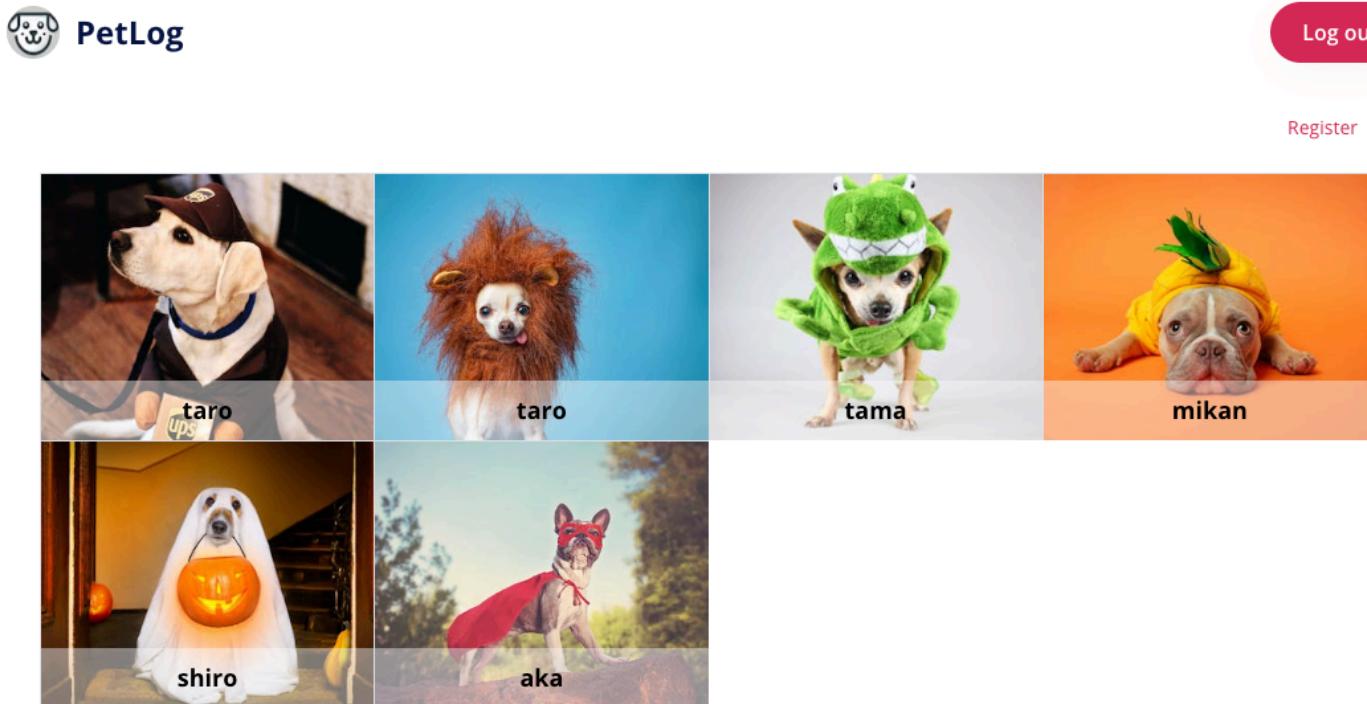
There are three main ways to apply Style.

- Edit an existing style.
- Apply a style individually.
- Add a new style.

Let's go through them in order.

Edit an existing style.

First, we will change the existing style to change the color of buttons and links.



Let's try using Style variables.

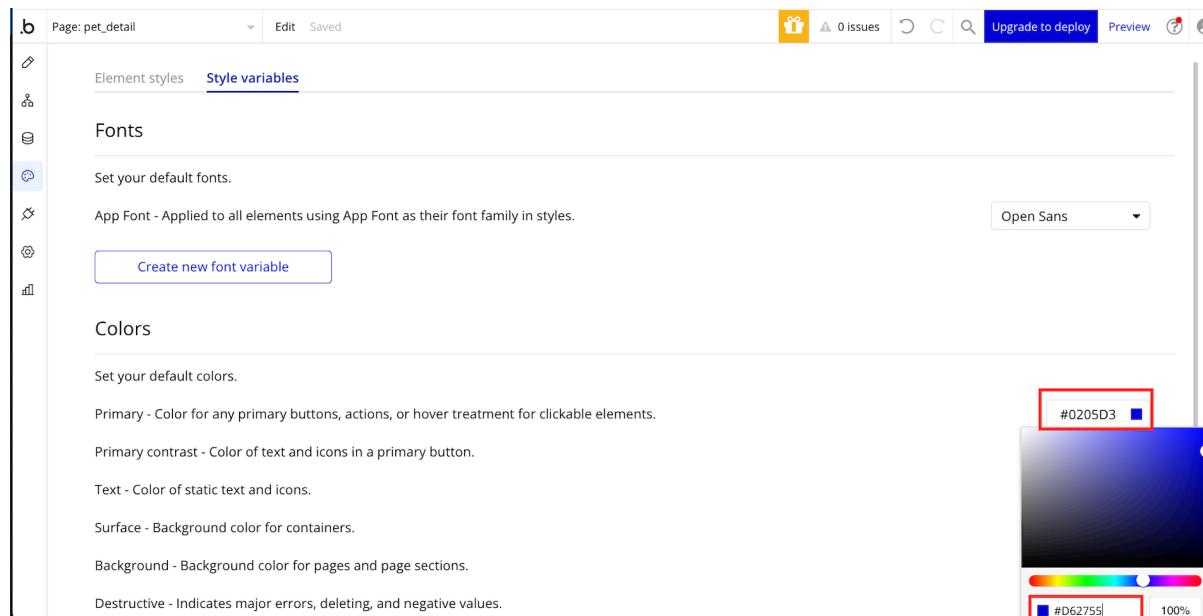
In Bubble, the basic colors and fonts are set as **Style variables**.

Go to **Styles** in the left menu > **Style variables** in the tab at the top of the screen. The color specified here can be used when creating or editing a style. For example, the color setting Primary means the base color and is used in the Primary button, etc.

The screenshot shows the Bubble app's styling interface. On the left is a sidebar with icons for element styles, fonts, colors, and more. The main area has tabs for 'Element styles' and 'Style variables', with 'Style variables' currently selected. Under 'Fonts', it says 'Set your default fonts.' and shows a dropdown menu with 'Open Sans' selected. A button labeled 'Create new font variable' is visible. Under 'Colors', it says 'Set your default colors.' and lists several color settings: 'Primary' (hex #0205D3, dark blue), 'Primary contrast' (hex FFFFFF, white), 'Text' (hex #091747, dark grey), 'Surface' (hex FFFFFF, white), and 'Background' (hex FFFFFF, white). The top of the screen shows the page title 'Page: pet_detail', edit and save buttons, and a gift icon.

When you change the `Primary` setting in `Style variables`, the change is applied to all parts where it is used.

- Select `Styles` in the left menu > `Style variables` in the tab at the top of the screen
- Change Primary. (I want a dark red, so I specify `#D62755`.)



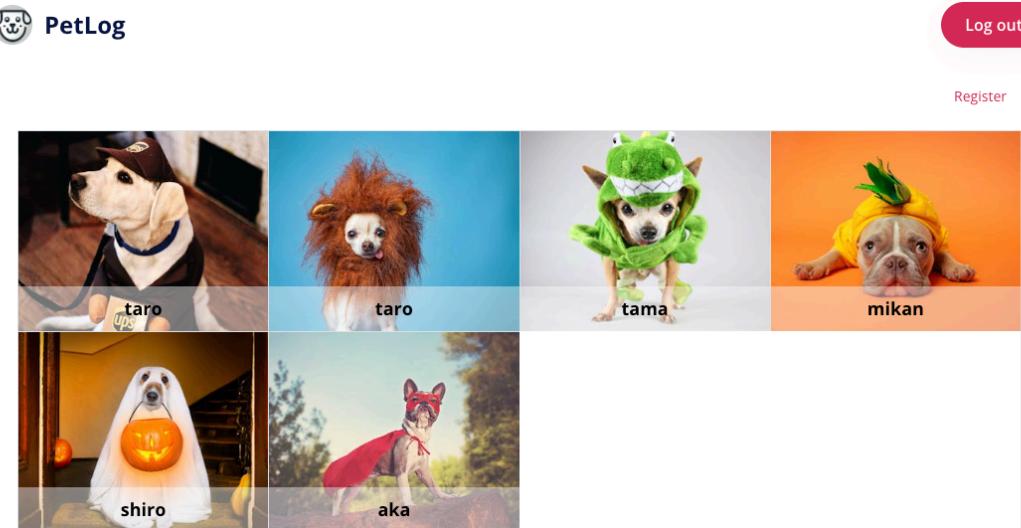
If you check the style of the Primary button, you will see that it has been changed.

The screenshot shows the Figma style editor interface. At the top, there are two tabs: "Element styles" (selected) and "Style variables". Below the tabs, there are filters for "Element type" set to "Button" and a search bar. There are also "Apply theme" and "Add style" buttons. On the left, a sidebar lists three button styles: "Button - Flat Button", "Button - Outline Button", and "Button - Primary", with "Button - Primary" currently selected. In the main area, a style named "Primary Button" is displayed, which is a red button labeled "...edit me...". Below the style name, there is a link to "Find all elements using this style". To the right, the "Conditional (1)" tab is selected under the "Appearance" section. It shows a condition where the background color changes to "Primary (#D62755)" when the button is hovered over. A "Define another condition" button is also present.

Preview

Let's preview the screen.

The color of the basic buttons and links, such as the login/logout button, has changed.

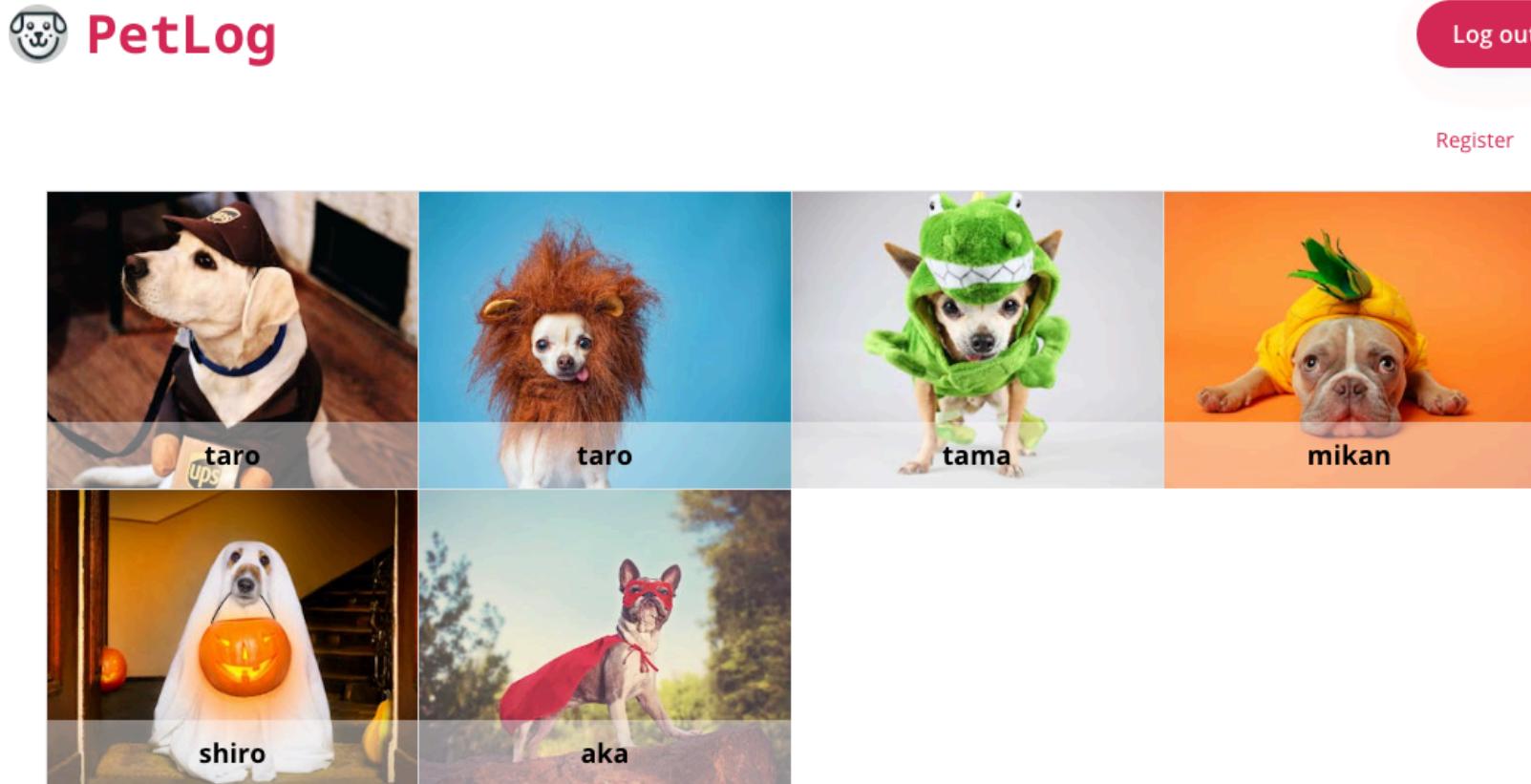


When to use style variables

In this way, you can change the standard base color all at once by editing `Style variables`. Also, when creating or editing a new style, you can set your own rules and use `Style variables` to make maintenance easier, such as changing them all at once later.

Next, let's specify individual styles

I want to match the header logo to the base color, and make the font a little cuter.



b Open the menu to the right of the logo and select header

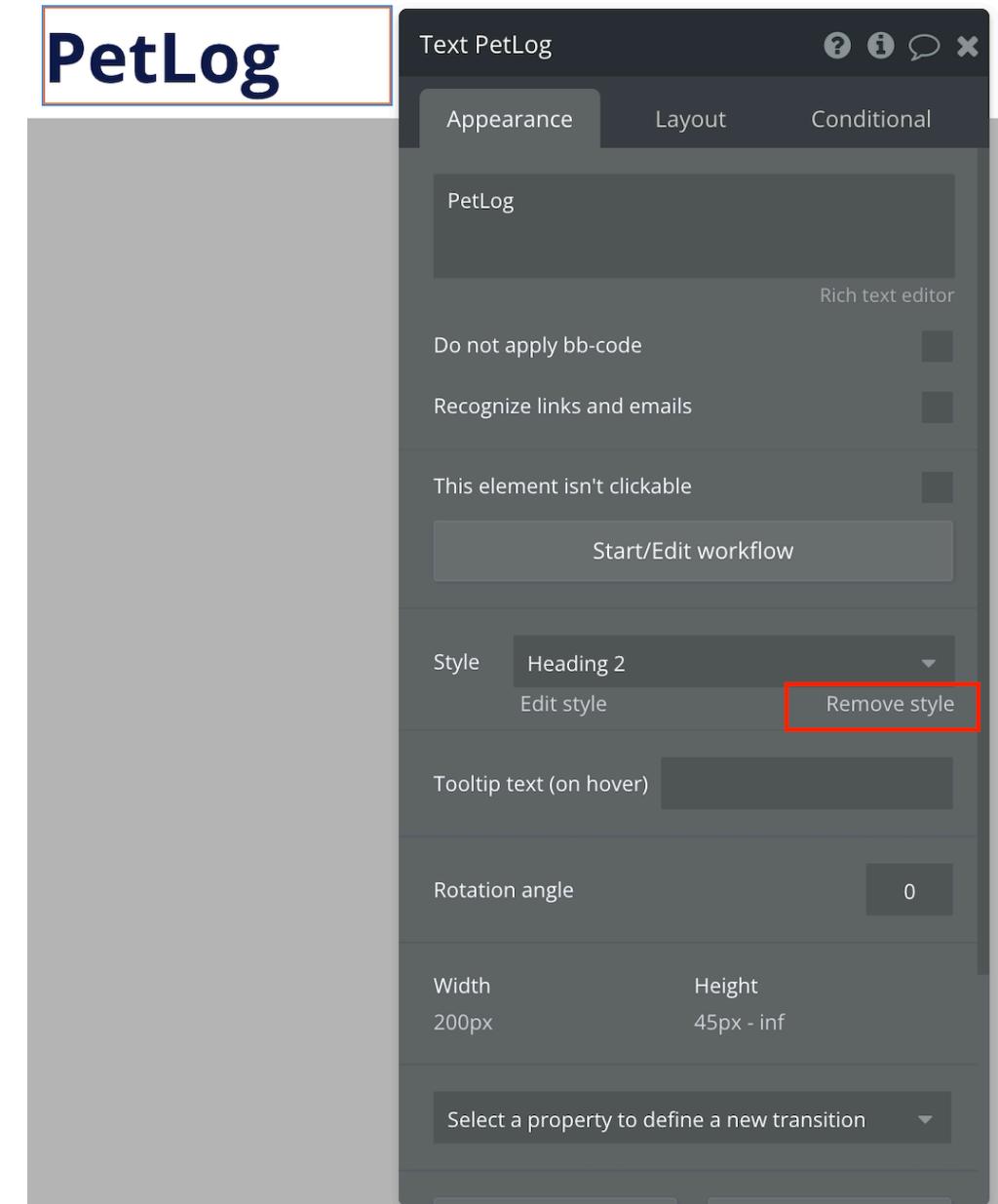
The screenshot shows the Bubble platform's interface for managing pages and reusable elements. At the top, there is a search bar labeled "Search a page or a reusable..." and two buttons: "Edit" and "Saved". Below the search bar is a toolbar with icons for creating new pages and reusable elements, and a "Pages" dropdown menu.

The main area displays a list of pages under the heading "Pages". The pages listed are: index, login, pet_detail, pet_list, pet_register, pet_update, pet_weight, and reset_pw. Each page item has a small trash can icon to its right.

Below the pages is a section titled "Reusable elements". A single reusable element named "header" is listed. This element is highlighted with a light gray background and has a delete icon to its right. To the right of the "header" element is a callout box with a dark gray border and rounded corners. Inside the callout box, there is a small circular icon with a dog face and the text "PetLog".

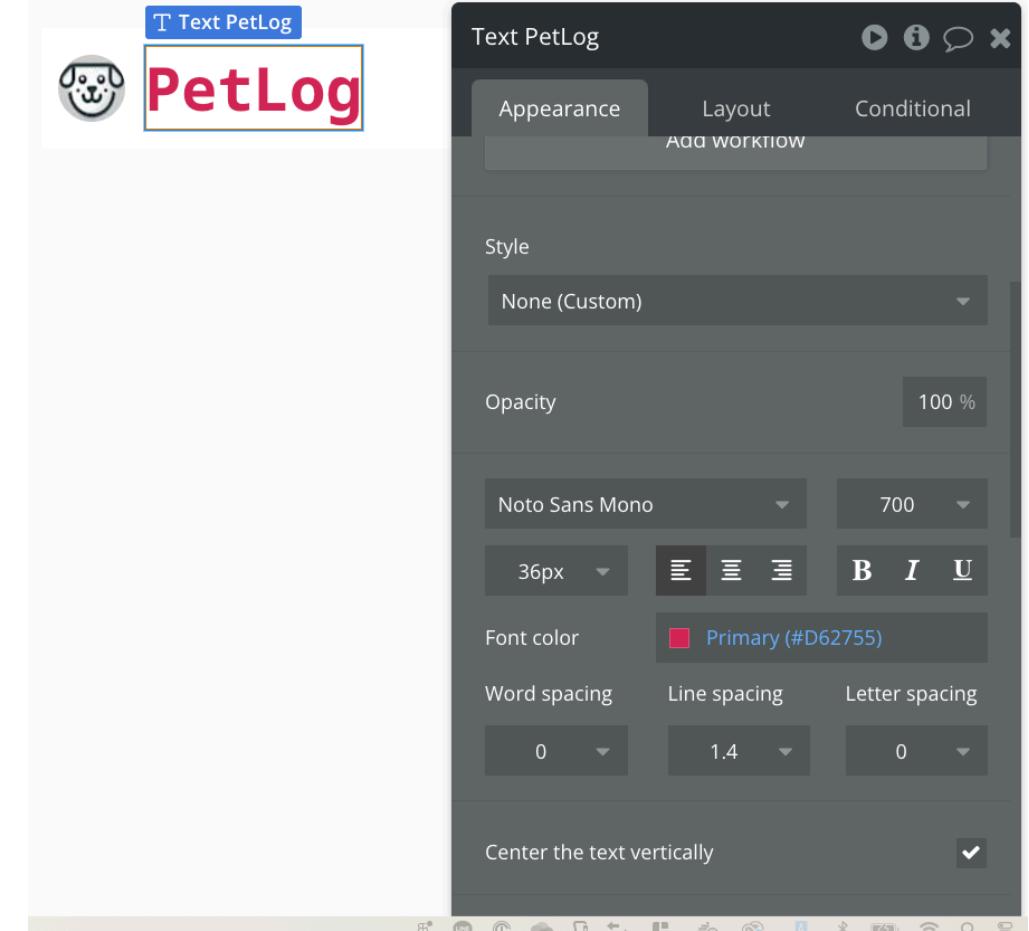
At the bottom of the interface, there is a button labeled "Add a new reusable element...".

- Double-click the logo to open the settings
- Go to the **Style** section of the settings window
- Click **Detach style** at the bottom right of the pull-down
- You can specify individual styles instead of applying the defined styles



Specify your favorite style

- For the font color, I used the Primary color specified in **Style variables**
- I liked the font **Noto Sans Mono**, so I specified that.
- Set the size to about **32px**.
- If you change the font, the logo may be cut off, so adjust the width accordingly.



Let's preview

It's changed.

PetLog

Log out

Register

[← Back to List](#)[View Weights](#)

Name

tama

Image



Category

dog

Birthday

2024年6月18日

Gender

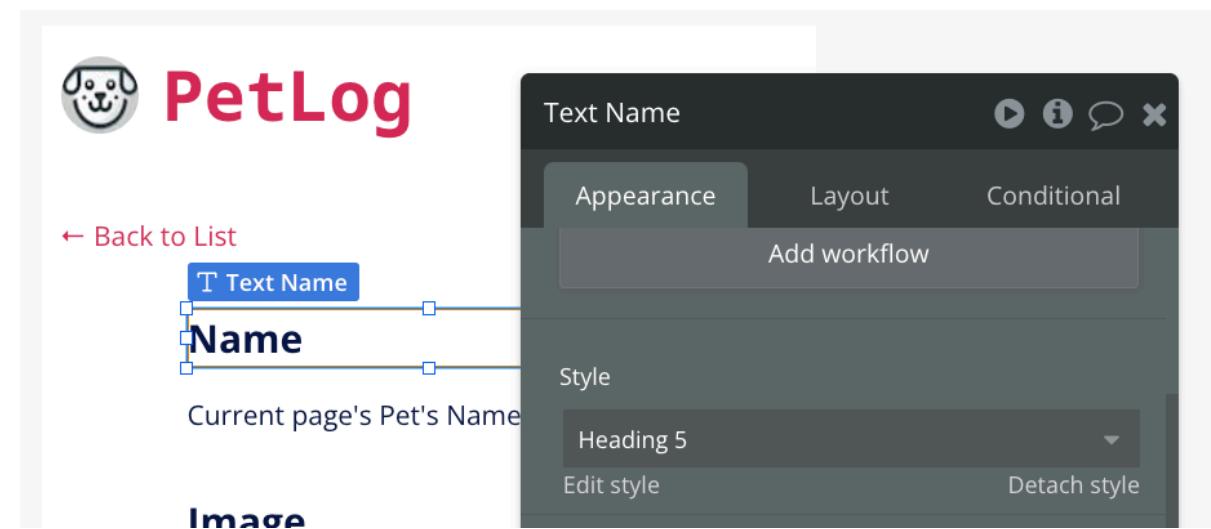
女の子

Next, let's add a new style

The label is too big and bothers me, so I'm going to create a style for the label.

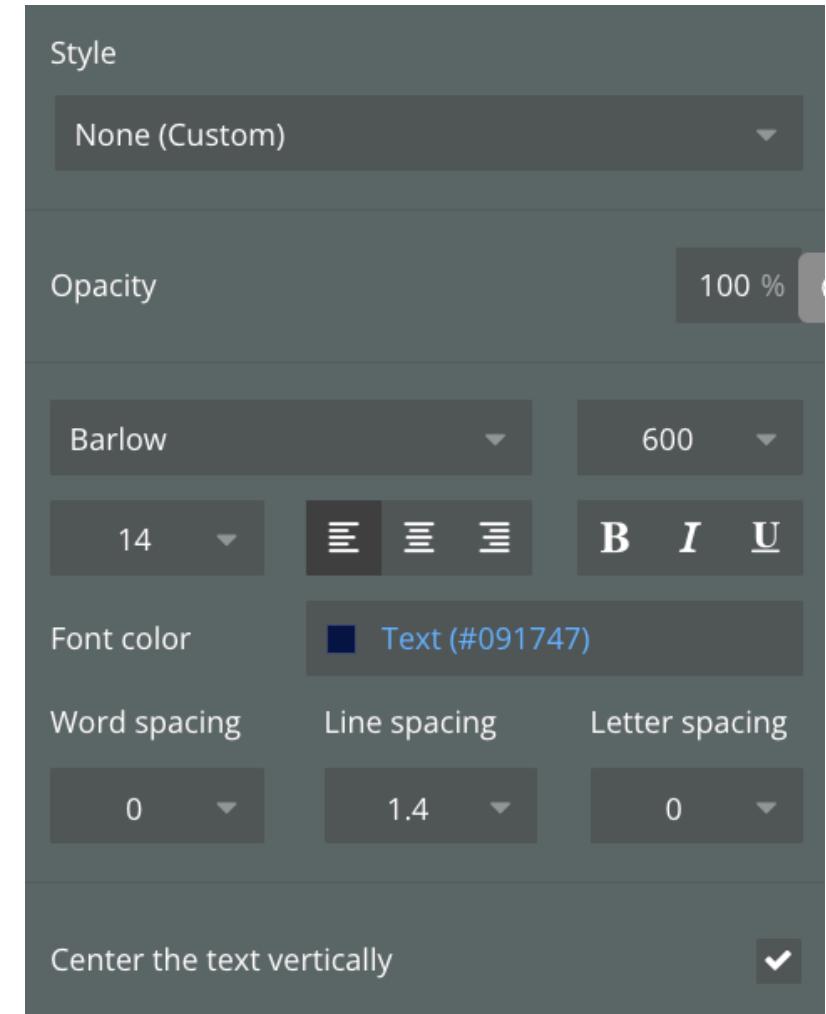
First, specify the style individually.

- Open pet_detail and double-click the `Image` text to open the settings
- Click `Detach style` at the bottom right of the `Style` pulldown



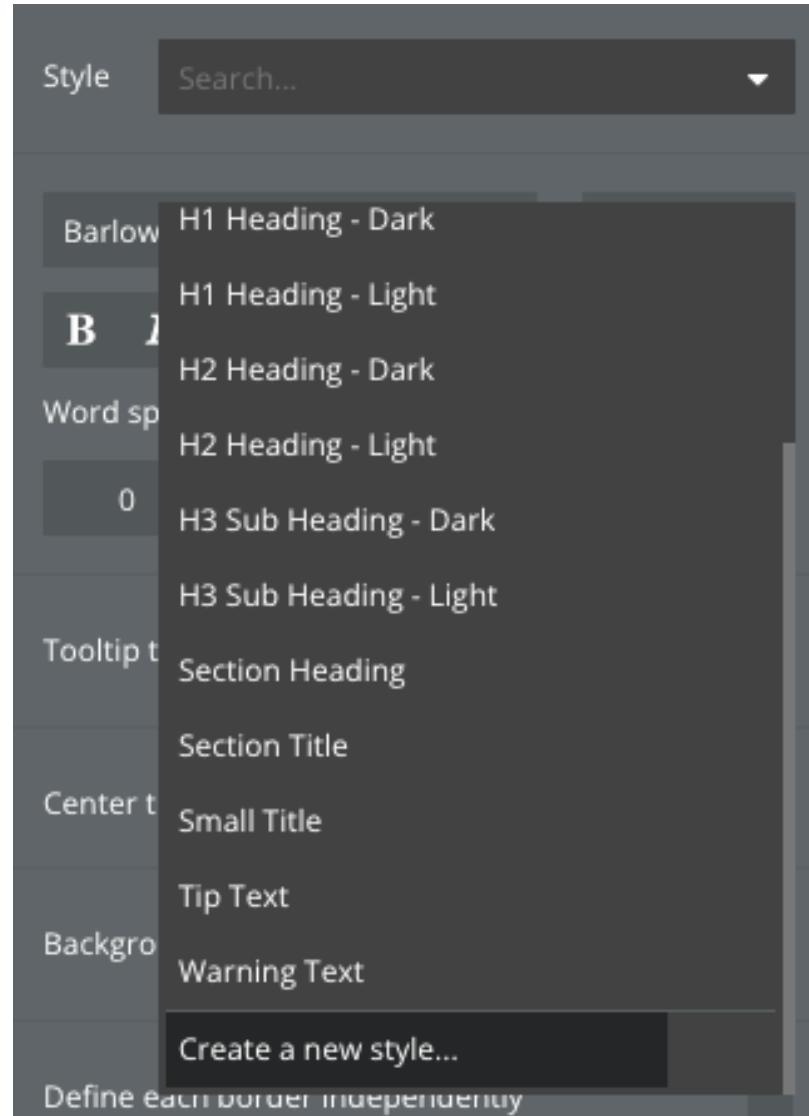
Set the following

- Font: Barlow
- Font weight: 600
- Font size: 14
- Check Center the text vertically



Next, define the specified individual styles as a common style

- Open the **Style** pulldown in the **Name** settings
- Click **Create a new style..** at the bottom



- Enter **Label** in the Style name
- Leave **Text** for Element style to indicate that it is a text Element style
- Leave **Text Name** for Use style of and create a style based on **Text Name**

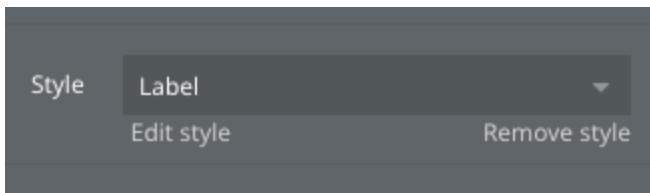
Create a new style

The dialog box has a light gray background with a thin gray border. At the top right is a close button (X). Below the title are three input fields: 'Style name' with the value 'Label', 'Element style' with the value 'Text' and a dropdown arrow, and 'Use style of' with the value 'Text Name' and a dropdown arrow. At the bottom right are two buttons: a blue 'CREATE' button and a white 'Cancel' button.

Style name	Label
Element style	Text
Use style of	Text Name

CREATE Cancel

Label should be specified for the style.



Instead of defining individually specified styles as common styles, you can define the style first, but it is easier to set individually specified styles as common styles because you can create them while checking the image in the design view.

Now, let's apply the defined style to other labels.

You can select multiple elements by holding down shift and selecting them, and you can operate on multiple elements at once.

- pet_detail: Image, Category, Birthday, Gender
- pet_register: Name, Image, Category, Birthday, Gender
- pet_weight_register: Weight

That's a bit much and a hassle.

If you had separated the styles from the beginning, you would have only had to change the style in one place, so it's a good idea to keep in mind that you should define styles when screen elements with different meanings appear.

[Log out](#)[← Back to List](#)[View Weights](#)

Name

tama

Image



Category

dog

Birthday

2024年6月18日

Gender

女の子

Let's preview

That's all for Style.

Create logic

Create logic

Logic is embedded in various places in the application.

- Return feedback for screen operations
- Extract and process data
- Switch screens based on permissions, and more

You can embed logic in various places in Bubble, so let's do it together.

Return feedback for screen operations

Return feedback for screen operations

In Bubble, you can embed logic for screen elements.

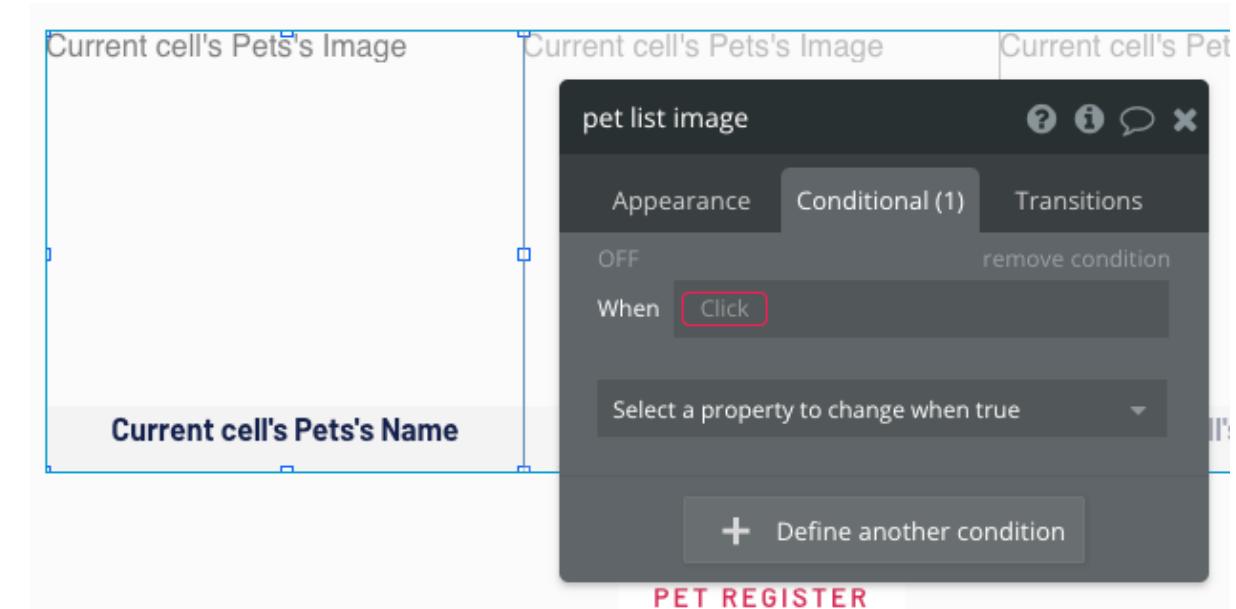
You can use it to create feedback for screen operations.

Let's add a movement that adds a red frame when you hover over the pet list.

The screenshot shows a user interface for a "PetLog" application. At the top left is a logo with a dog icon and the text "PetLog". At the top right are "Log out" and "Register" buttons. Below the header is a grid of six dog photos. The first row contains four dogs: "taro" (yellow lab in a UPS costume), "taro" (small dog in a lion costume), "tama" (small dog in a green dragon costume), and "mikan" (bulldog in a yellow pineapple costume). The second row contains two dogs: "shiro" (ghost dog holding a jack-o'-lantern) and "aka" (French Bulldog in a red superhero cape). Each photo has its name displayed below it in a semi-transparent box.

We will embed logic in the image element

- Open pet_list
- Click the image element of the pet image to open the settings
- Specify Conditional from the tab
- Click the Define another condition button

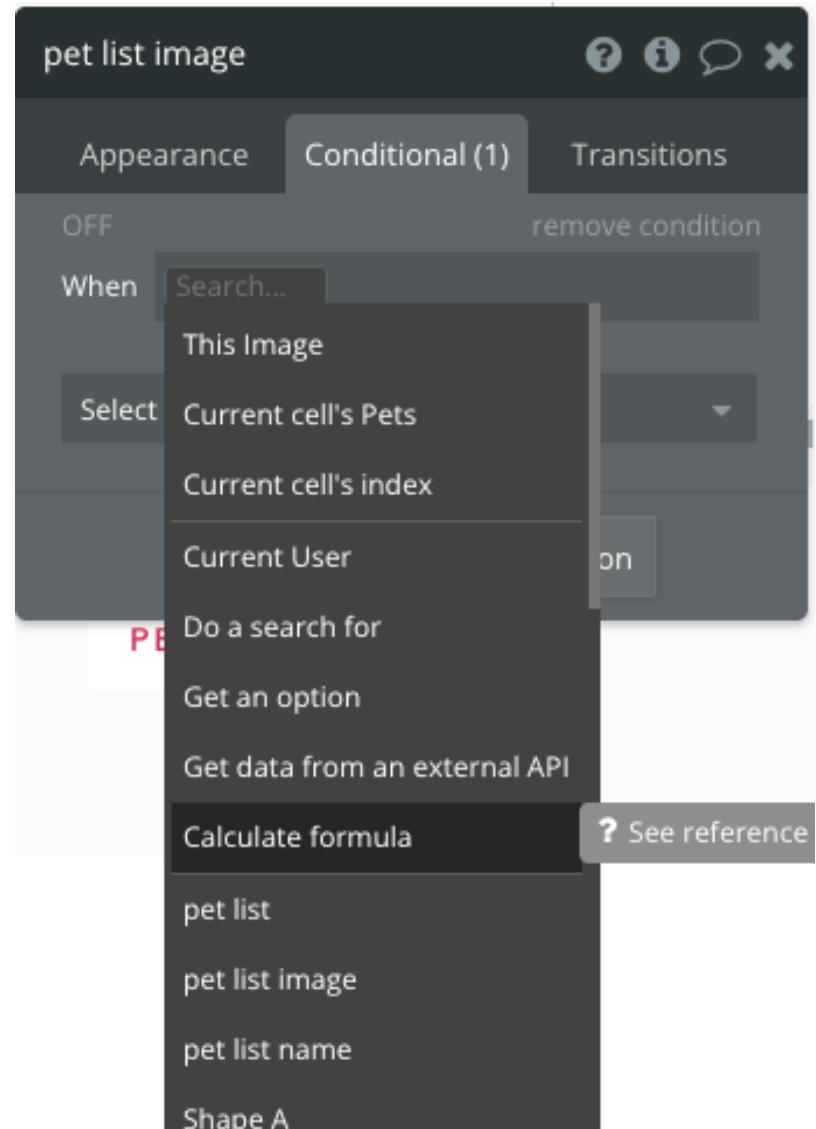


Here you can define the conditions and how to change the properties when the conditions are met.

First, let's see what conditions can be specified.

- The relevant image Element, its parent element, and other elements on the screen
- Logged-in user
- New data search
- Current state, such as the current date, current position, page width, scroll position, etc.

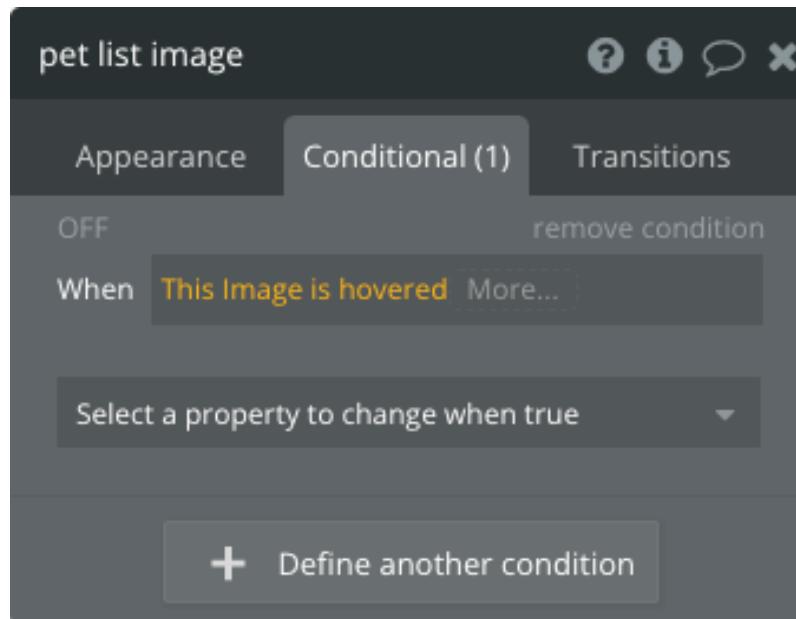
You can see that it seems like you can specify various conditions like this.



This time, let's simply select the relevant image `This Image`.

Then, the image state will be listed next. There are various options here, but this time select `is hovered`.

This will set the condition to when the relevant image is hovered.



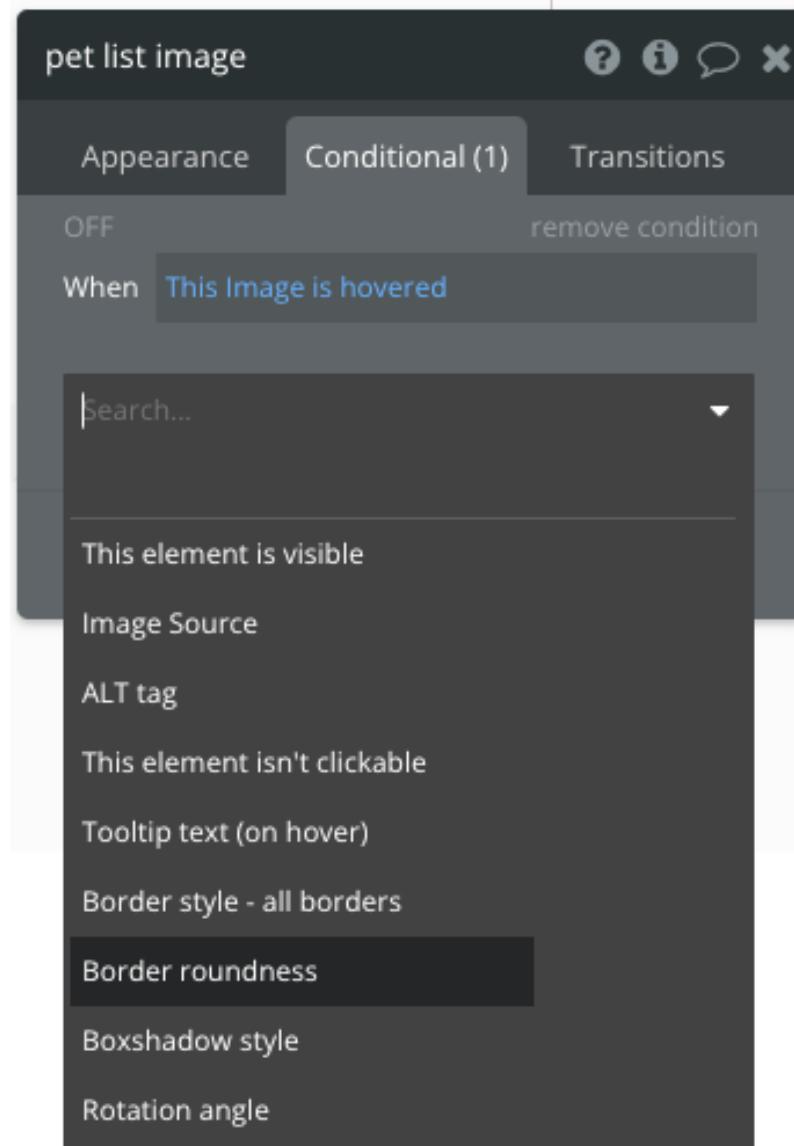
Next, specify which properties to change when the conditions are met.

Click `Select a property to change when true` and take a look inside.

- Image source, alt attribute
- Clickability, border, etc.

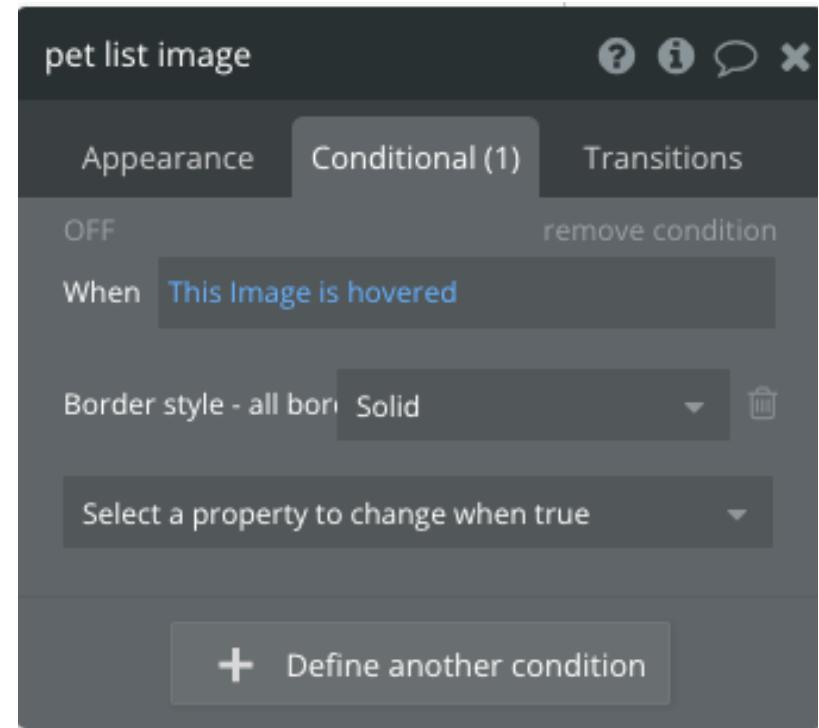
You can see that there are many things you can change.

The items listed here vary depending on the type of element.

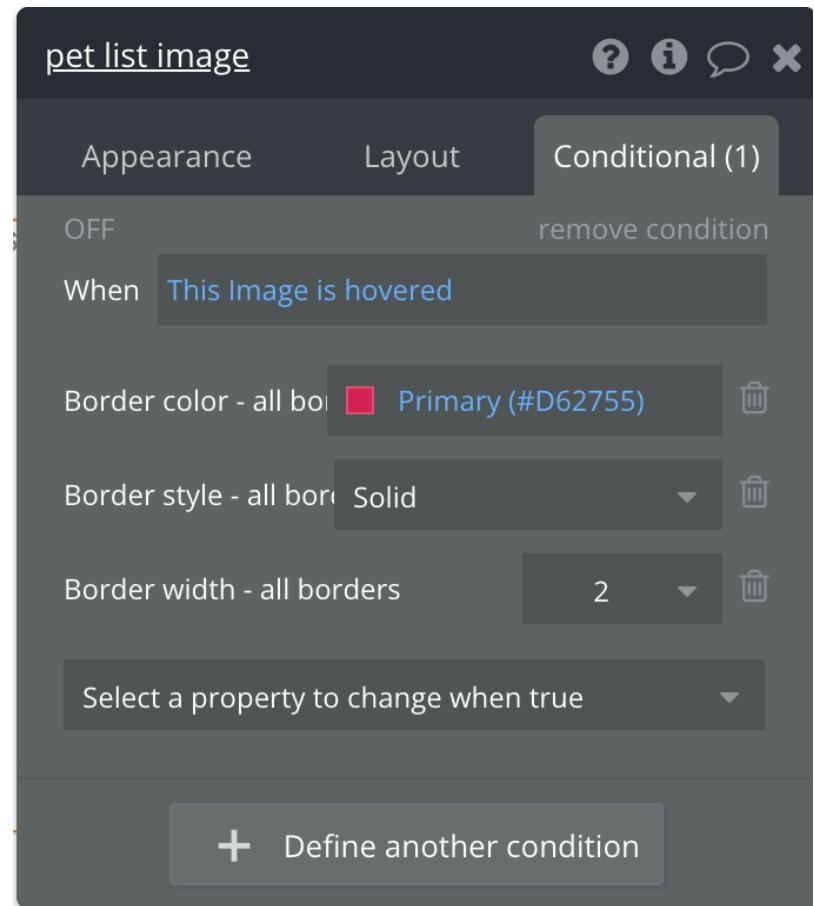


This time, we will add a red border when hovered.

- Click **Border style - all borders**
- Change **None** to **Solid**
- This means that the border is changed from **None** to **Show solid line**.



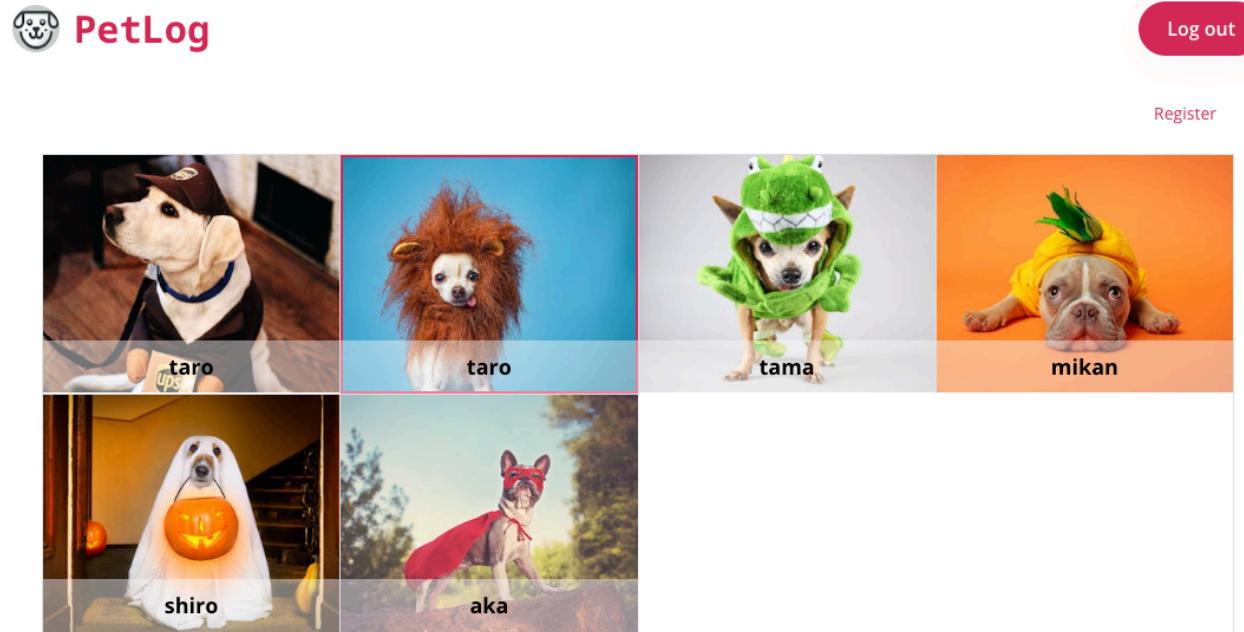
- Select **Select a property to change when true**
- Click **Border color – all borders**
- You will be able to specify a color, so select the defined Primary
- In the same way, next specify **Border width – all borders** and set it to **2**



This completes the settings.

Let's preview

When you hover, a red frame will appear.



In this way, you can embed logic such as returning easy-to-understand feedback to user operations and switching screen decorations depending on the state, and create a product.

Extract and process data

Extract and process data

You can extract only specific data, or process or calculate the acquired data.

Display the pet's initials, age, and latest weight.

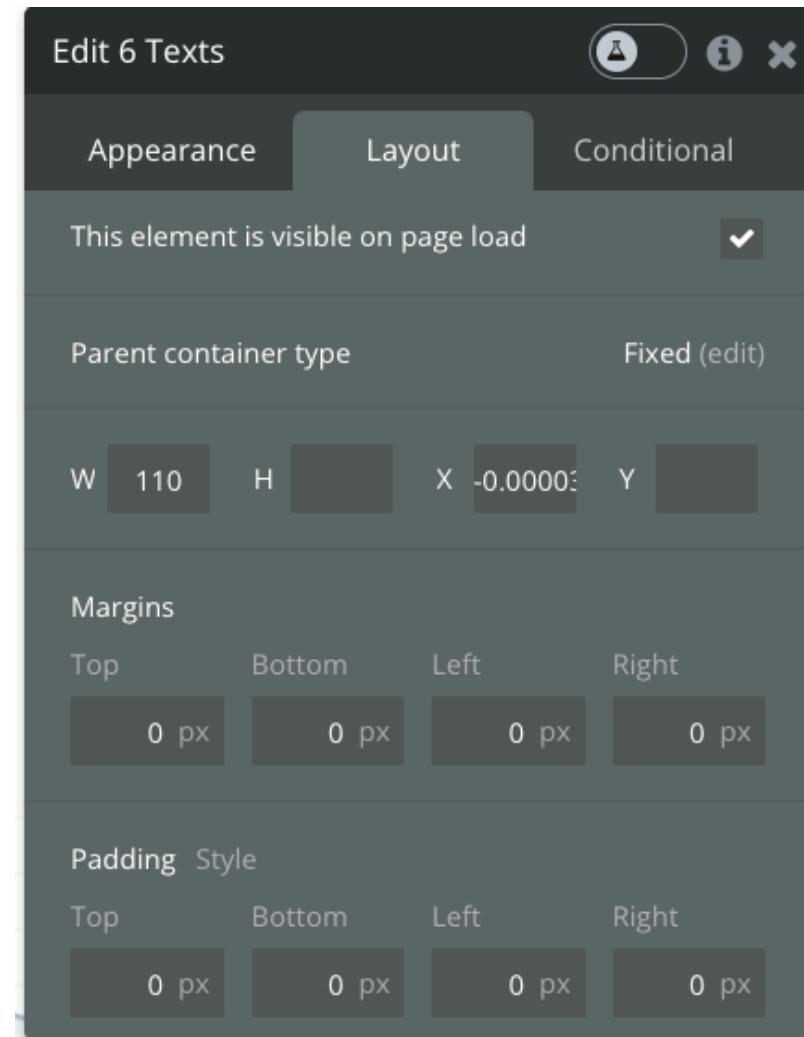
Image		Name (Initial)	pochi(P)
Birthday	2020年8月18日	Age (as Dog/Cat)	2(24)
Gender	男の子	Latest Weight	9kg



Preparation

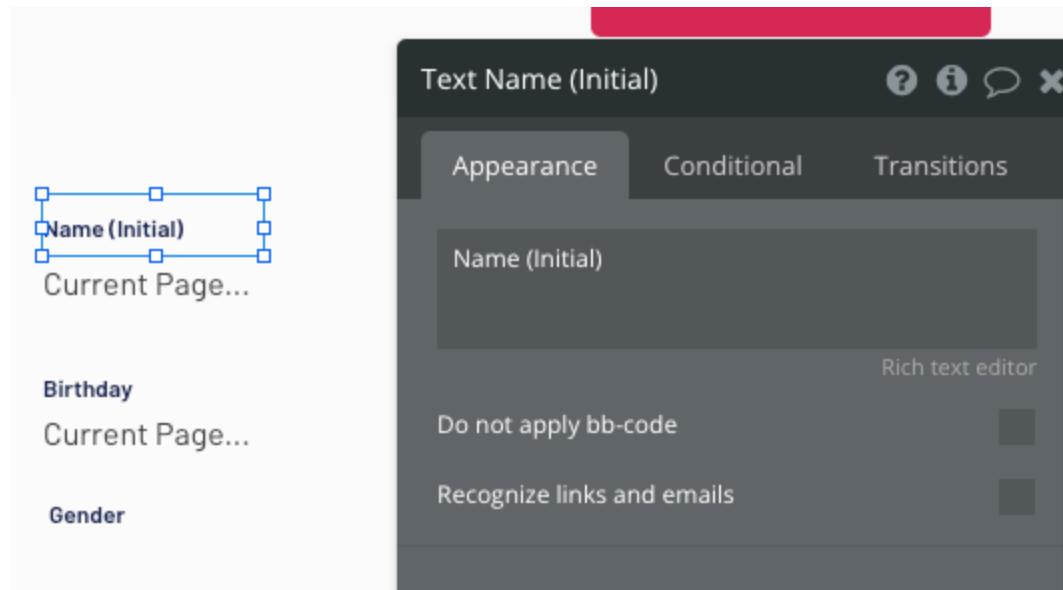
We will add elements from now on, so let's narrow the width of Name, Birthday, and Gender.

- In pet_detail, double-click Name to open the settings
- Hold down Shift and select the Name label through the Gender text element
- Click the Layout tab and click on the part that says Width
- Specify 120 for W (width)



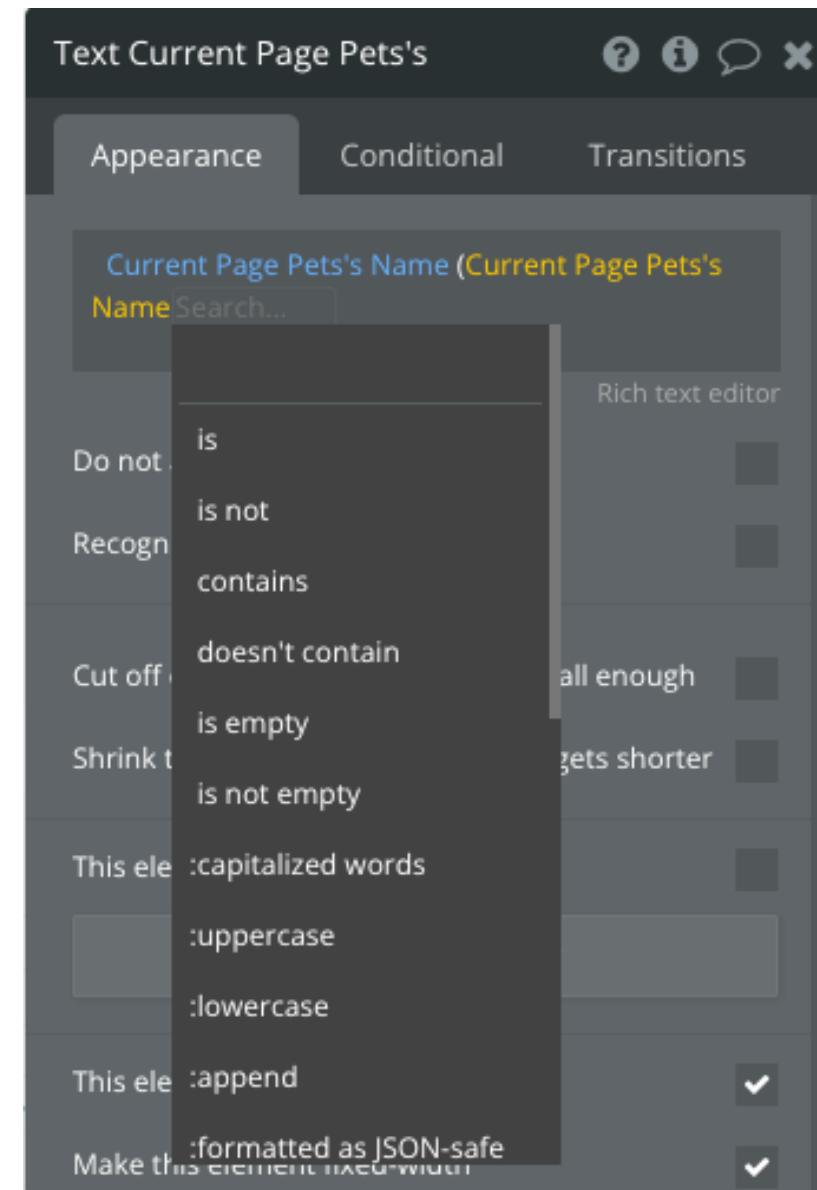
First, display the initials

- Change the contents of the Name label to **Name (Initial)** so that it is clear that it contains initials

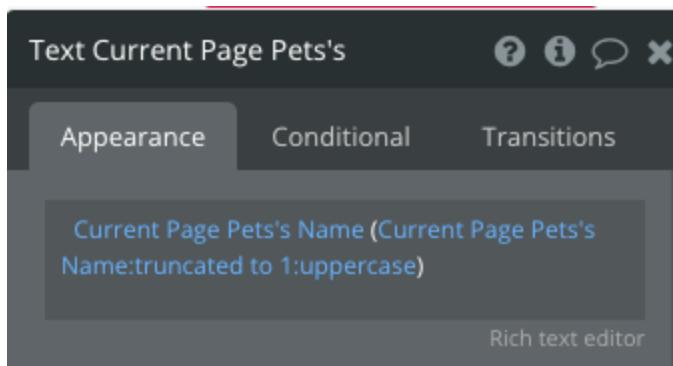


- Select the text that displays the contents of Name
- Click on an empty part of the text input field to focus on it
- Type (
- Select Insert dynamic data
- Current Page Pets > 's
- Select Name
- It should say Search... and you should be able to select the next step.

Here you can select various processing methods. Let's take a look.



- Select truncated to
- This means to cut out up to the specified number of characters
- Enter 1 and confirm with the Enter key
- Search... will appear again
- Select :uppercase
- This means to convert to uppercase
- (This is meaningless for those who have a Japanese name)
- Click on the part of the text input field where there is no text and enter)



Let's preview

... - - - - -

Name (Initial)

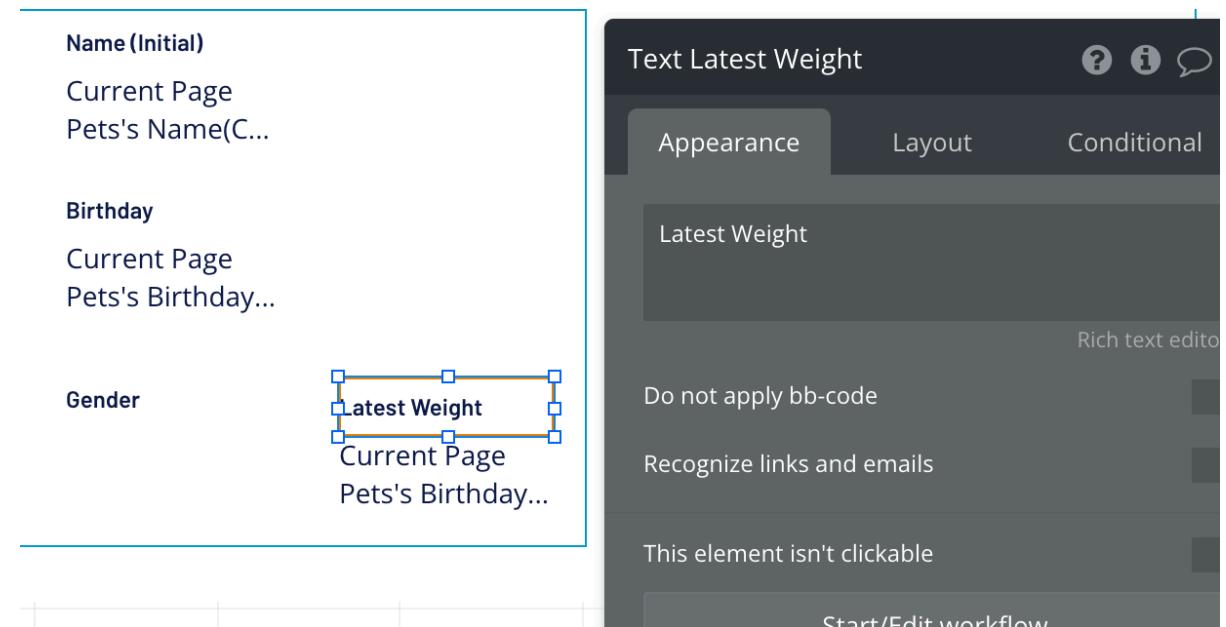
taro (T)

Image

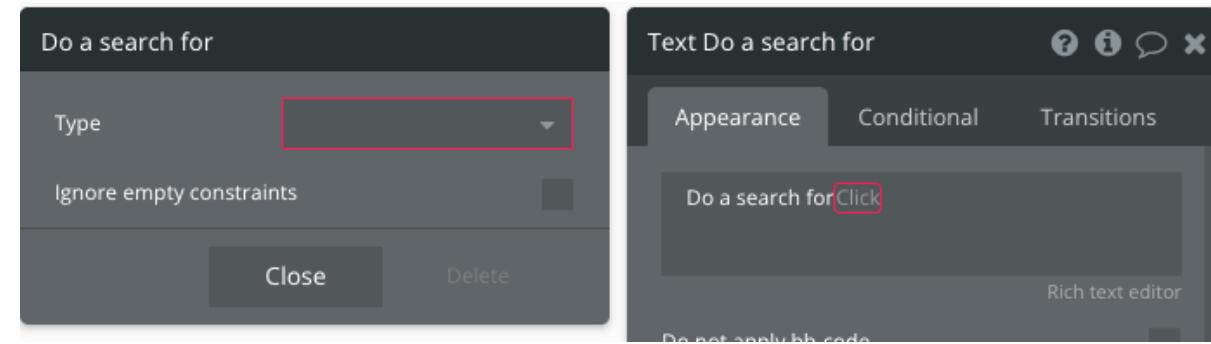


Display the latest weight

- Copy and paste the Birthday label and text and place them
- Change the label to **Latest Weight**



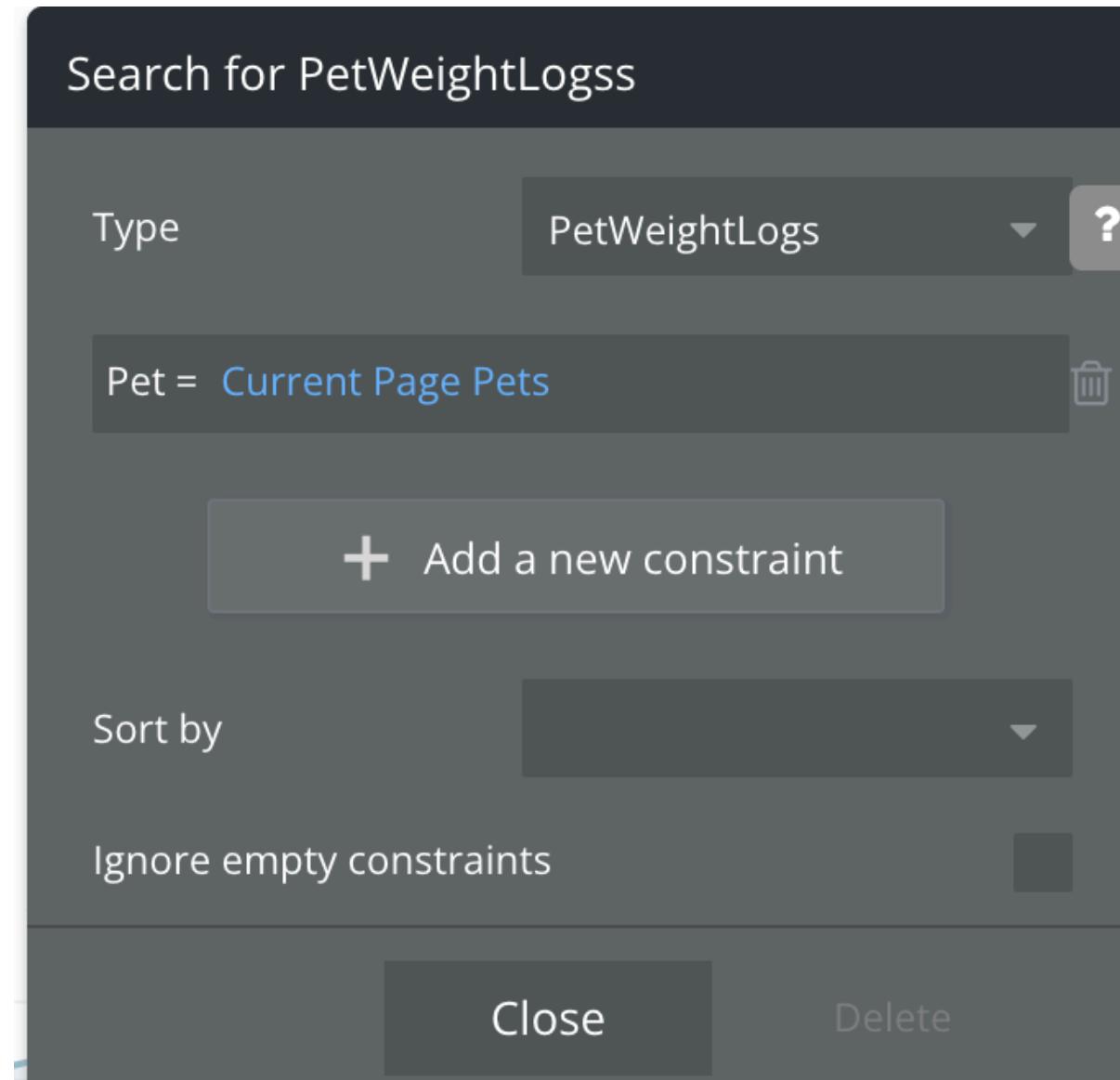
- Open the text settings that will display the contents of Latest Weight and empty the text input area
- Focus and click **insert dynamic data**
- Click **Do a search for**
- This means searching for data



Specify that you want to get the weight of the pet currently displayed on the page

- Specify PetWeightLogs for Type
- Click the Add a new constraint button
- A condition input field will appear, so click it and specify Pet , = , and Current Page Pets in that order

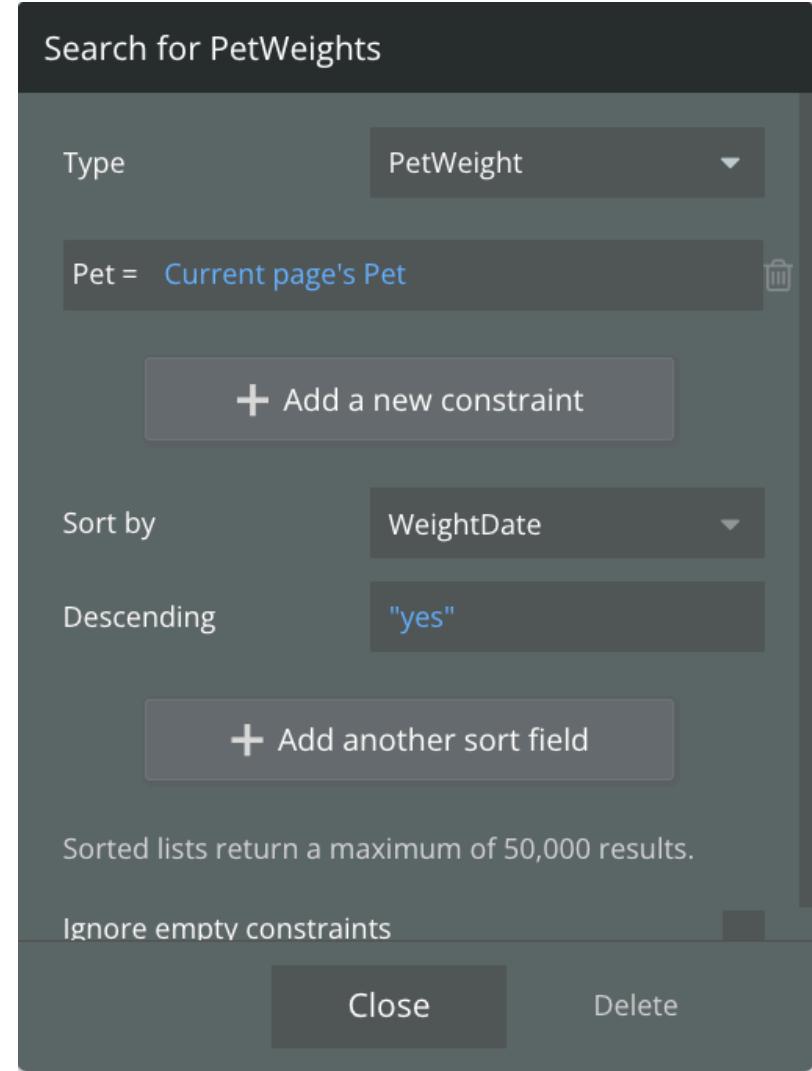
You can obtain the data under various conditions, so let's take a look at what conditions are available



Specify that the data should be sorted in descending order of creation date, i.e., by the most recently created data

- Specify `WeightDate` for Sort by
- Specify `yes` for Descending
- Close

It's easy to forget to specify the sort order, but it's often important.

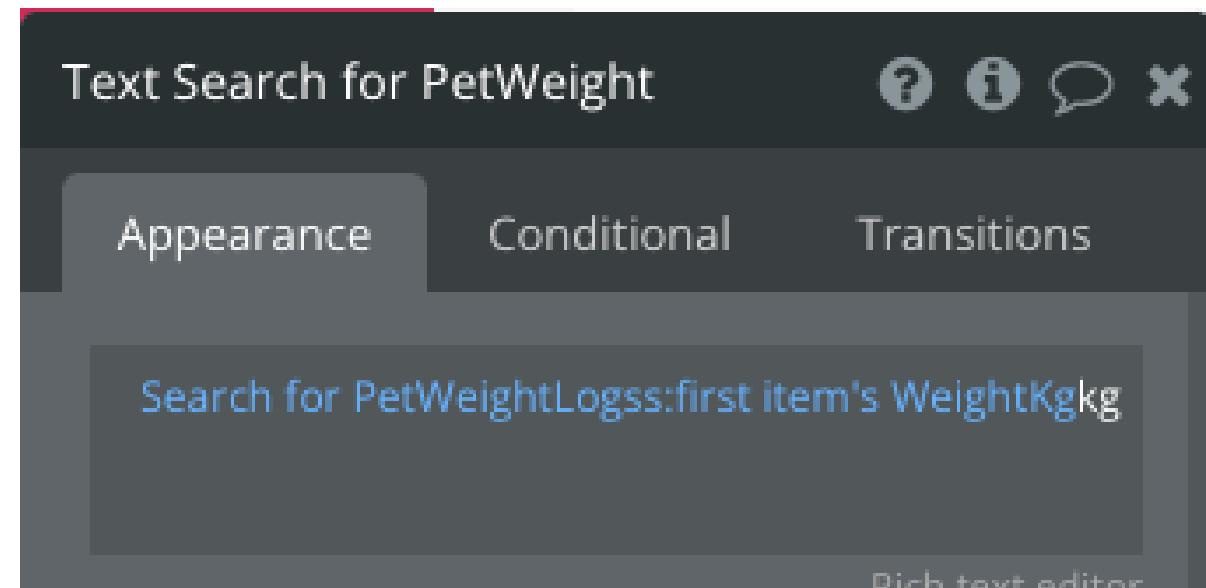


Display the latest weight

- Click `More` in the text input field to view the contents
- Specify `:first item` to get the first item
- Next, specify `'s WeightKg`
- Click the blank area and enter `kg`

This completes the setting of the latest weight.

Let's remember this as a method for extracting data and processing lists.



Image



Preview.

Category

dog

Birthday

2024/10/23

Gender

女の子

Latest Weight

10.5kg

< Advanced >

Let's go off on a tangent and look at More on numbers and More on dates.

Bubble offers a variety of ways to process and calculate numbers and dates.

< Advanced >

Calculate age

Next, we'll get the age. As we saw earlier, we can process and calculate numbers and dates, but calculating age seems a bit difficult, so we'll try to do it by embedding the code directly.

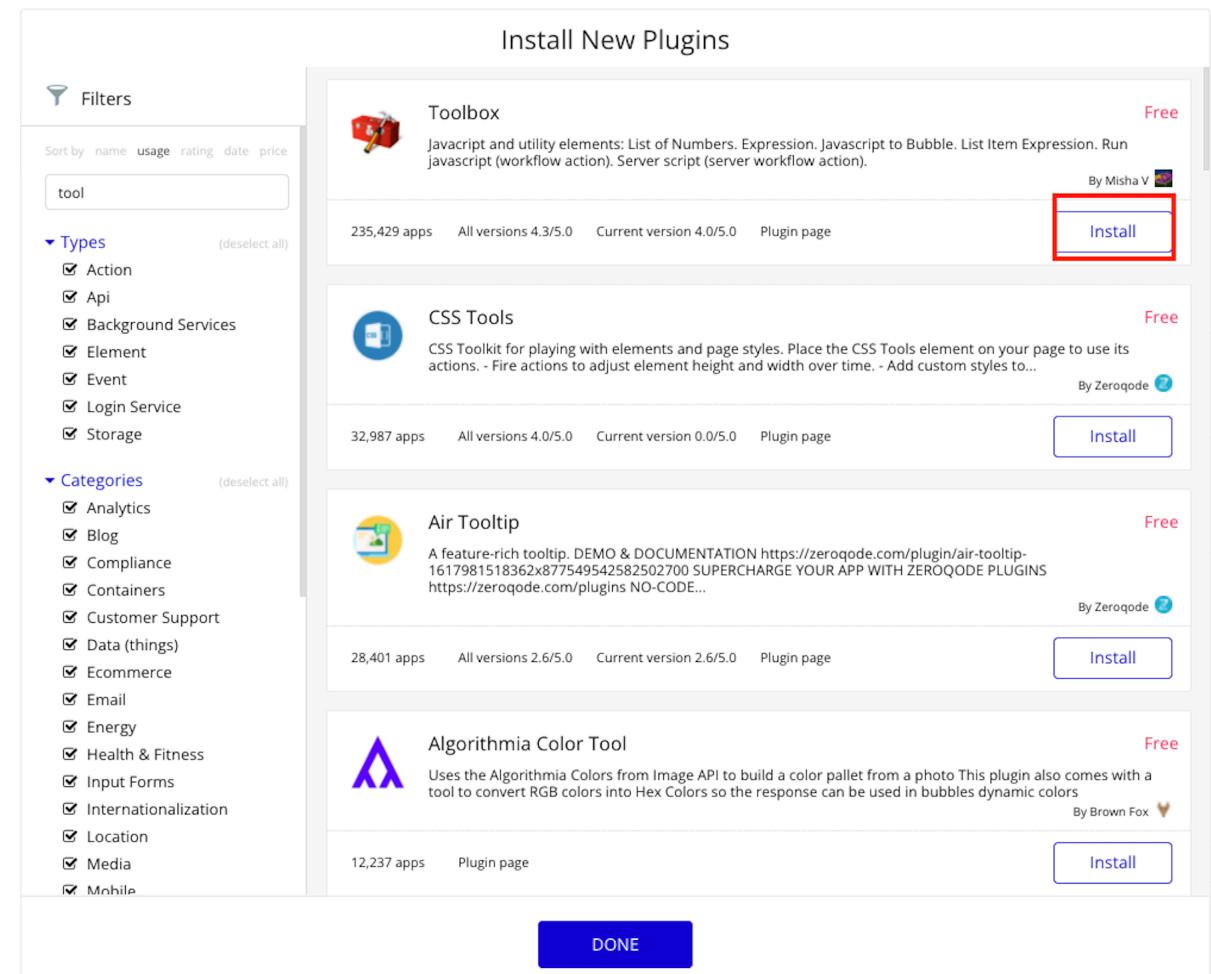
By installing a plugin in Bubble, you can run simple processes using a programming language called javascript.

< Advanced >

To embed javascript code, we'll use a plugin called **Toolbox**.

Let's install it.

- Select **Plugins** in the left menu
- Enter **tool** in the search text box
(the search will take a while)
- Press the **Install** button for **Toolbox** that appears at the top of the search results



< Advanced >

There are two main ways to embed code in Toolbox. This time, we will introduce the following two methods.

- Execute with `Run javascript` on Workflow/Receive with `Javascript to Bubble` on Design
- Use for complex processing that spans multiple lines
- Execute and receive with `Expression` on Design
- Use for one-off processing

< Advanced >

Now, let's calculate the age.

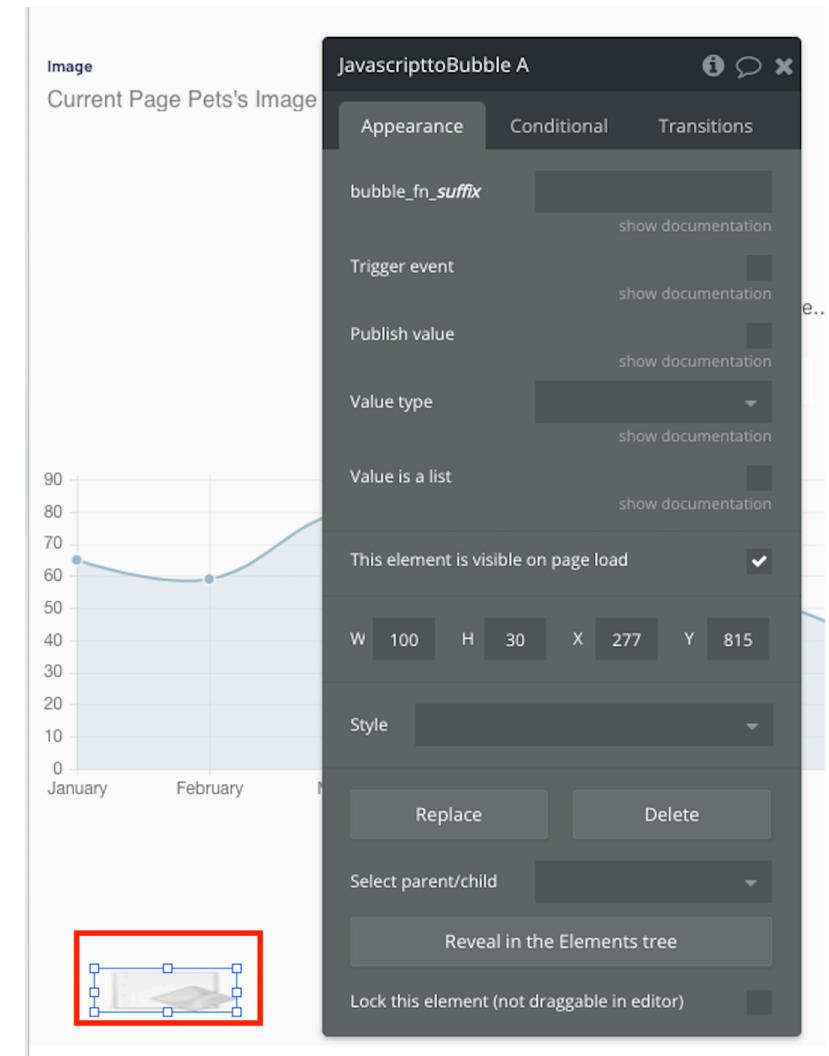
This is done with `Run`

`javascript / Javascript to`

`Bubble`. First, load `Javascript to`

`Bubble` on the `pet_detail` screen.

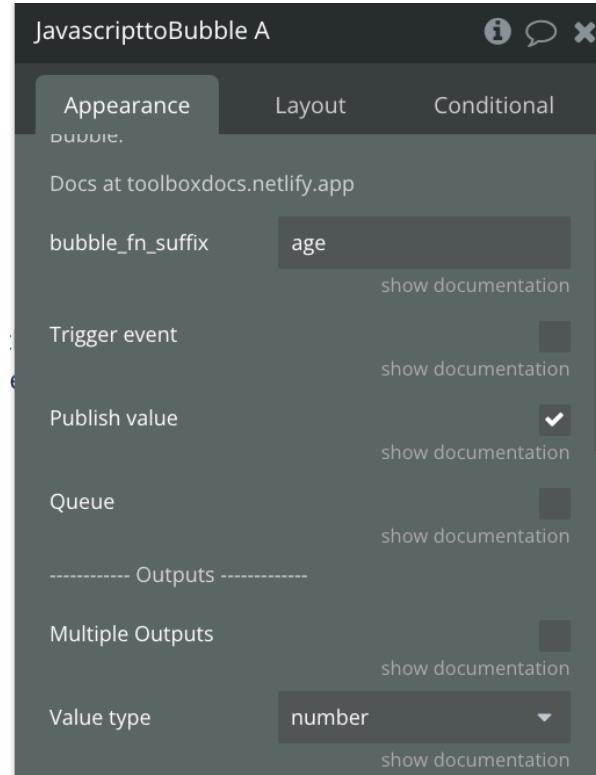
- Select `javascript to Bubble` from `Visual elements` in the left menu
- Place it at the bottom of the screen or somewhere else where it won't get in the way
- It's for receiving the results of javascript, so it won't be displayed when previewing or running



< Advanced >

- Specify `age` for `bubble_fn_suffix`
- Check `Publish value`
- Specify `number` for `Value type`

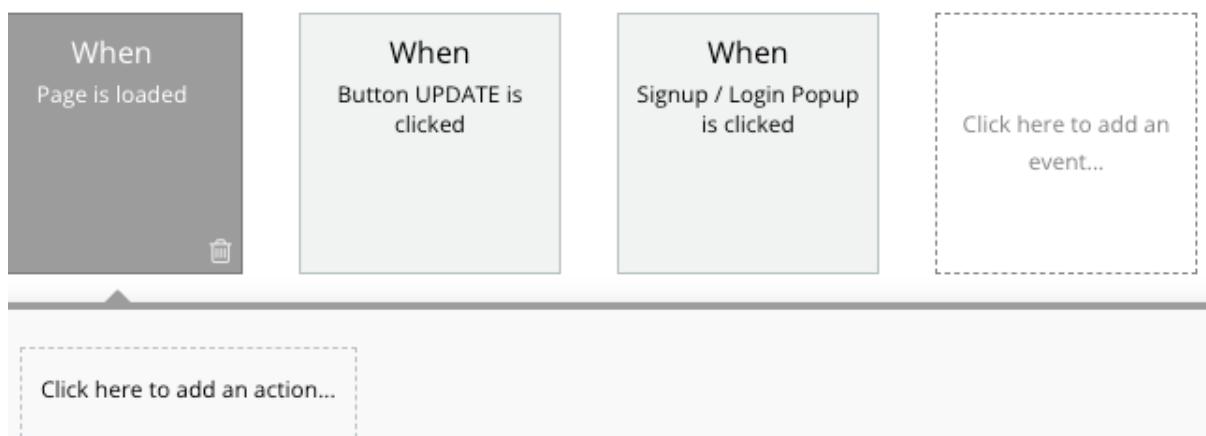
With this, if you pass a value from javascript to the function (a block of processing) called `bubble_fn_age`, it will be received by this screen element.



< Advanced >

Next, define where to execute the javascript.

- Select Workflow from the left menu
- There are a row of squares, and select **Click here to add an event...** from the rightmost one
- Select **General > Page is loaded**



< Advanced >

- Click Click here to add an action...
- Click Plugins > Run javascript
- The settings will open, so paste the code from the following page in the Script field



The screenshot shows a 'Run javascript' dialog box. The title bar says 'Run javascript' with close and minimize buttons. The main area contains the following JavaScript code:

```
Script. To use a return value, use in conjunction with
//生年月日
const birthday = {
  year: ,
  month: ,
  date: ,
};

function getAge(birthday){

  //今日
  let today = new Date();

  //今年の誕生日
  let thisYearsBirthday = new
Date(today.getFullYear(), birthday.month-1,
birthday.date);

  //年齢
  let age = today.getFullYear() - birthday.year;

  if(today < thisYearsBirthday){
    //今年まだ誕生日が来ていない
    age--;
  }

  return age;
}

bubble_fn_age(getAge(birthday));
```

At the bottom of the dialog, there are buttons for 'Rich text editor', 'show documentation', 'Asynchronous' (with a checked checkbox), and another 'show documentation' button.

< Advanced >

```
//Date of birth
const birthday = {
  year: ,
  month: ,
  date: 
};

function getAge(birthday){

  //Today
  let today = new Date();

  //This year's birthday
  let thisYearsBirthday = new Date(today.getFullYear(), birthday.month-1, birthday.date);

  //Age
  let age = today.getFullYear() - birthday.year;

  if(today < thisYearsBirthday){
    //Birthday not yet this year
    age--;
  }

  return age;
}

bubble_fn_age(getAge(birthday));
```

< Advanced >

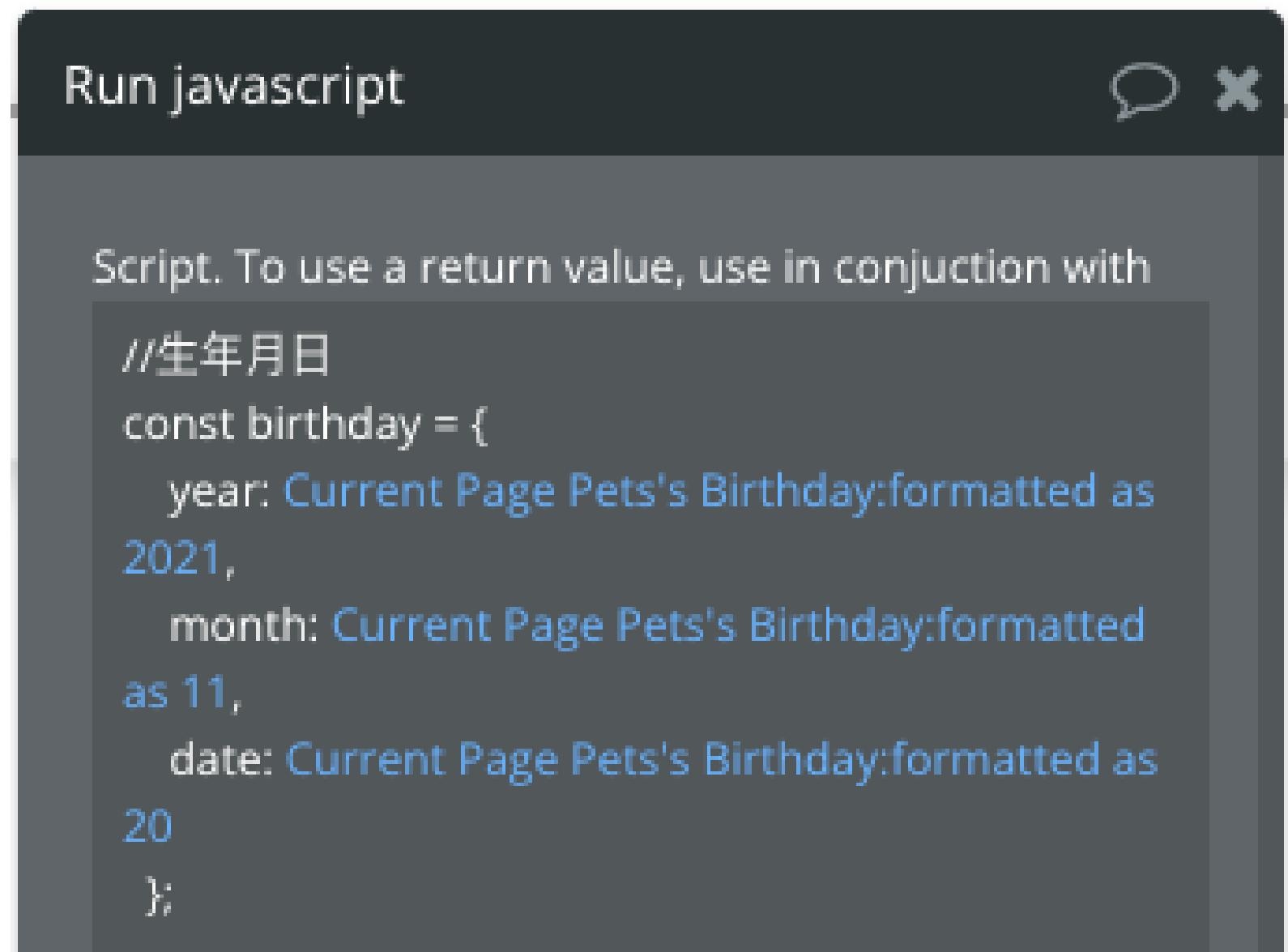
Insert the date and year using `insert dynamic data` after `year:`, `month:`, and `date:` on lines 3 to 5

- Place the cursor after `year:` (before `,`)
- `insert dynamic data` > `Current Page Pets` > `'s Birthday`
- `More` > `formatted as 11/20/21`
- Specify `Custom` for `Format type`
- Specify `yyyy` for `Custom format`
- Similarly, insert `Custom format` as `m` after `month:`
- Similarly, insert `Custom format` as `d` after `date:`

*The image after input is on the next page

< Advanced >

Image after input



The screenshot shows a dark-themed browser developer tools console window. At the top, there is a header bar with the text "Run javascript" on the left and two icons on the right: a speech bubble and a close (X) button. Below the header, the main area contains a message in white text: "Script. To use a return value, use in conjunction with". Underneath this message, there is a code editor area containing the following JavaScript code:

```
//生年月日
const birthday = {
    year: Current Page Pets's Birthday:formatted as
2021,
    month: Current Page Pets's Birthday:formatted
as 11,
    date: Current Page Pets's Birthday:formatted as
20
};
```

< Advanced >

Let's place the screen elements to display

- Copy and paste the Birthday label and text
- Change the label to Age
- Specify the text content as `JavascripttoBubble A > 's value`



PetLog

Log out

← Back to List

[View Weights](#)

Name (Initial)

taro (T)

Image



Category

dog

Birthday

Age

2023/10/20

1

Gender

Latest Weight

女の子

10.5kg

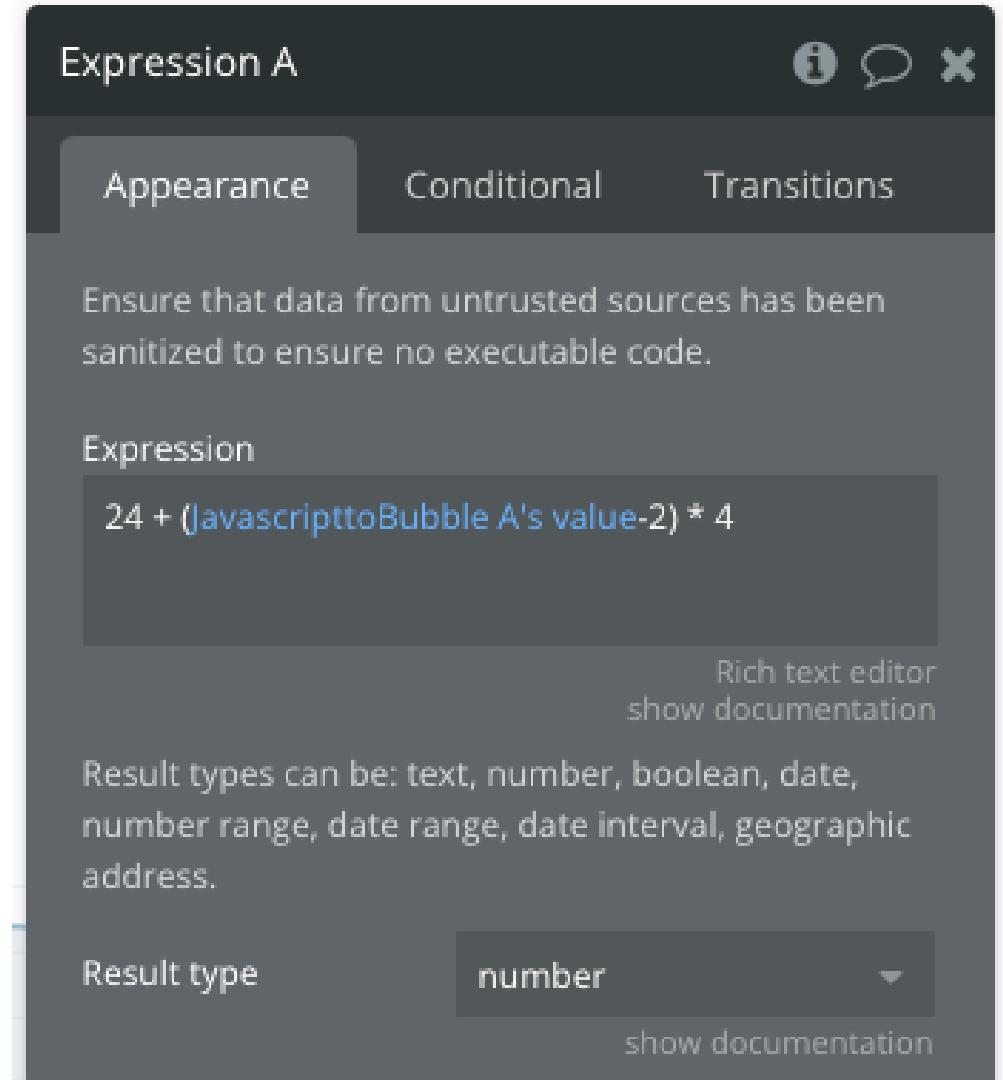
< Advanced >

Let's preview

< Advanced >

The age of dogs and cats

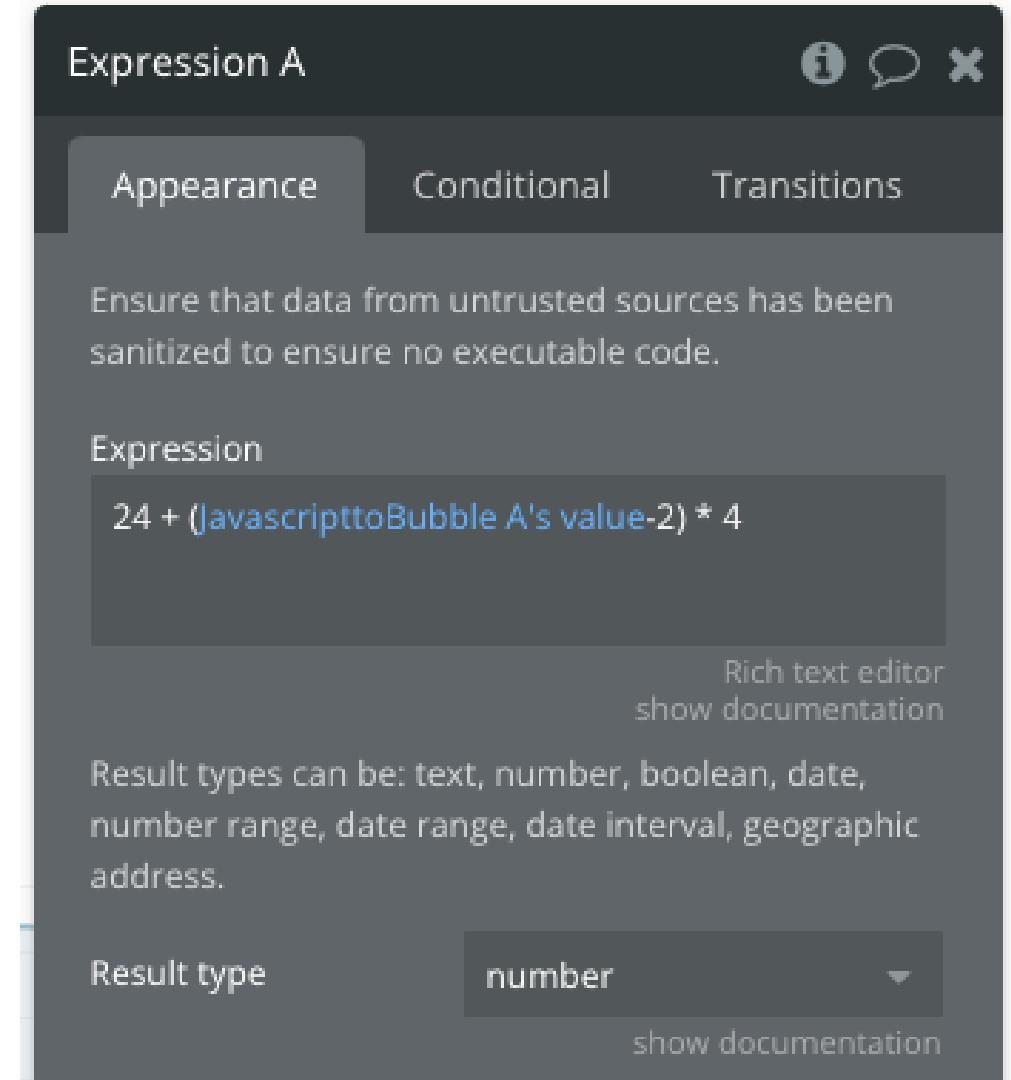
- Select **Expression** from Visual elements and place it next to the previous **Javascript** to **Bubble**
- Enter **24 + (** in Expression
- Insert **JavascripttoBubble A > 's value** with **insert dynamic data**
- Enter **-2) * 4** next
- Specify **number** in Result type



< Advanced >

Set the display.

- Change the Age label to Age (as Dog/Cat) so that it is easy to understand that it includes the ages of dogs and cats.
- Enter (after the text originally entered in Age.
- Insert Expression A > 's value with insert dynamic data .
- Enter) .



< Advanced >

Next, the method for calculating the age of dogs and cats seems to differ depending on the size.

The following age calculation used this time is the formula for calculating the age of small dogs over 3 years old.

$$\text{Dog and cat age} = 24 + (\text{human age} - 2) \times 4$$

If you are interested, let's create it so that it can perform precise calculations.

< Advanced >

Let's preview

Name (Initial)

taro (T)

Image



Category

dog

Birthday

2019/11/11

Age (as Dog/Cat)

5 (36)

Gender

女の子

Latest Weight

10.5kg

Switch screens by authority

Switch screens by authority

So far, we have explained how to incorporate logic in parts, such as feedback to screen operations and data extraction and processing.

Next, we will add logic that spans multiple functions.

We will do the following.

- Divide users into pet owners and pet advisors
- Owners can use the screens and functions we have created so far
- Advisors can use screens and functions exclusive to advisors

The development flow will be as follows:

- Add a field to the user information that can distinguish whether the user is an owner or advisor
- Allow users to select whether they are an owner or advisor when registering
- Create a list screen and details screen for advisors
- Switch the screen destination after login and sign-up depending on whether they are an owner or advisor

It takes a lot of steps, but there are many products that handle multiple user types, so be sure to learn how to do it

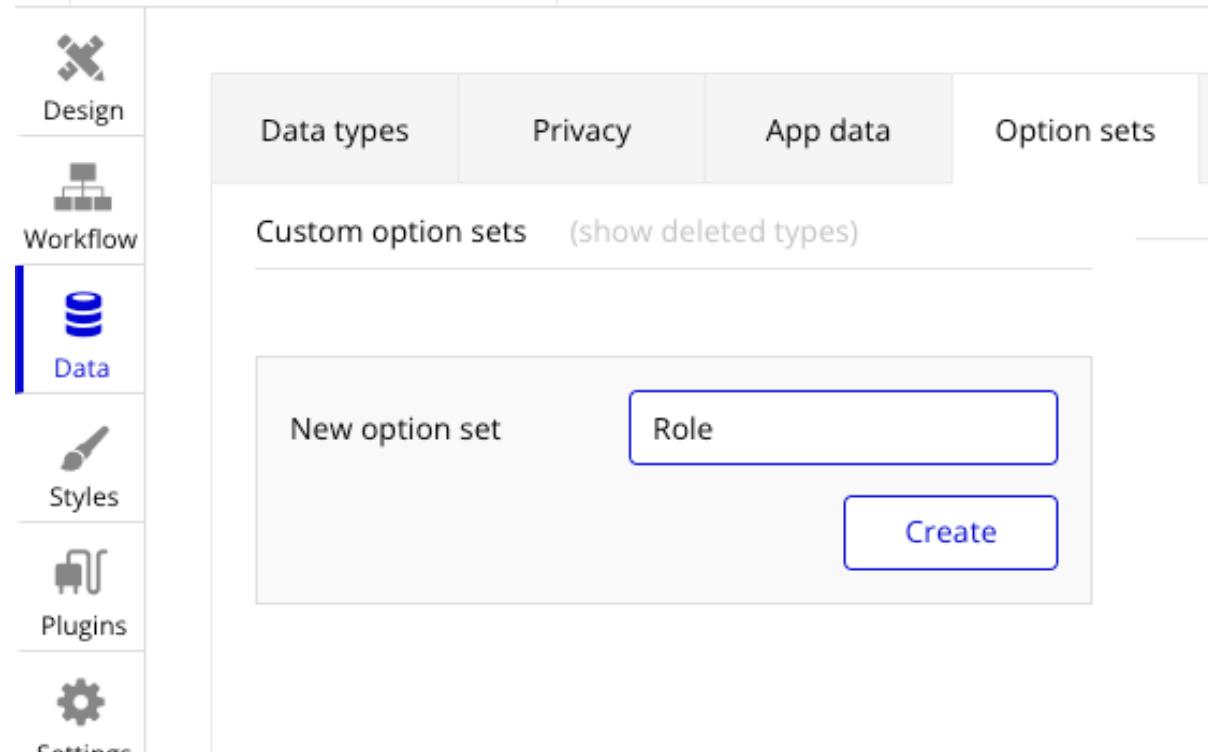
Add a field that can distinguish users

First, make it possible to store the difference in role, whether owner or advisor, in the data.

You can store it as text, like when specifying the male or female of a pet, but it is easier to handle values that are specified from a set of options by predefining the options and using them. Bubble provides a mechanism called Option set, so let's use that.

Let's set the options

- Go to **Data** in the left menu > **Option sets** in the tab
- Enter **Role** in **New Option set** and press the **Create** button
- Role will be created as a new option set



We will add specific options to the option set called Role. This time, we will create Pet Owner and Pet Advisor.

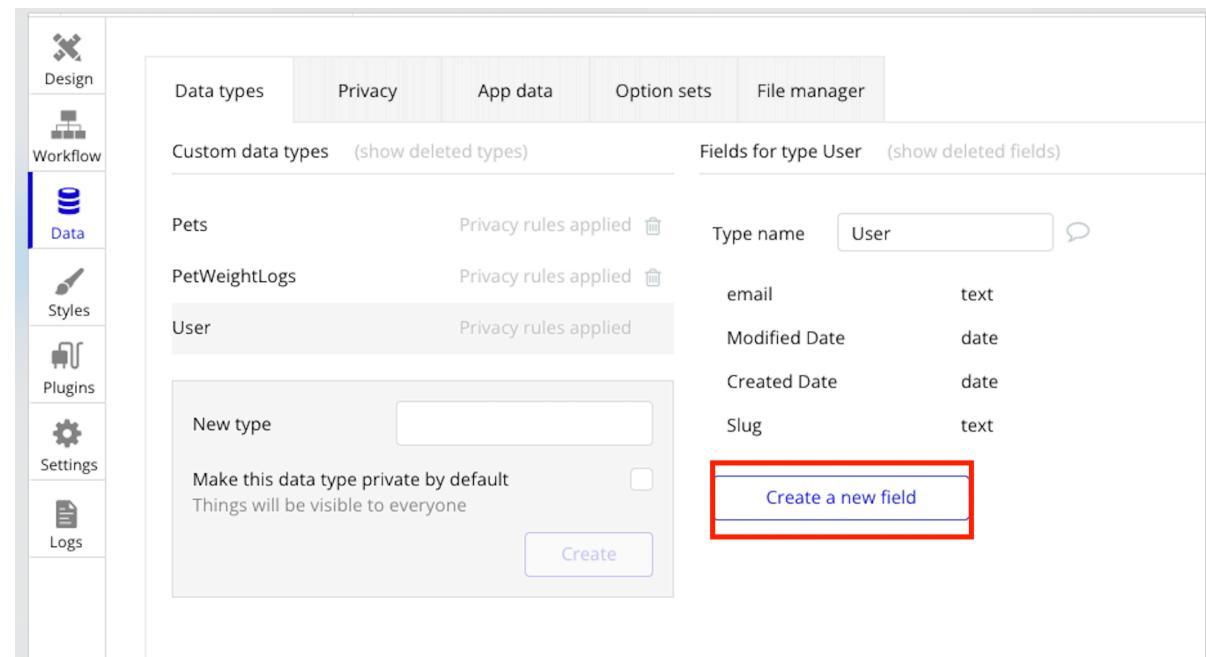
- Enter Pet Owner in New Option at the bottom right of the screen and press the Create button
- Similarly, enter Pet Advisor in New Option and press the Create button

The settings are now complete

The screenshot shows the Salesforce 'Custom option sets' page. At the top, there are tabs: Data types, Privacy, App data, Option sets (which is selected), and File manager. Below the tabs, it says 'Custom option sets (show deleted types)' and 'Attributes and options for set Role'. A 'Role' option set is listed with a delete icon. A 'New option set' input field contains 'Role' and a 'Create' button. To the right, under 'Attributes and options for set Role', there is an 'Option set name' field with 'Role' and a comment icon. Below it, 'Attributes (fields that describe each option)' is listed as 'text'. A 'Create a new attribute' button is available. Under 'Options', there are two entries: 'Pet Owner' and 'Pet Advisor', each with a 'Modify attributes' link and a 'move down' or 'move up' link. At the bottom, there is a 'New option' input field and a 'Create' button.

Next, let's add a role as a user attribute

- Go to **Data** in the left menu > **Data types** in the tab
- Select **User**
- Click the **Create a new field** button at the bottom right of the screen



- Enter **Role** in **Field name**
- You can use any name as long as it is easy to understand
- Select **Role** in **Field type**
- What is specified here is the **Option** created earlier It will be **Role** as **set** .
- Press the Create button

Create a new field

Field name

Field type ▼

This field is a list (multiple entries)

CREATE **Cancel**

Since a new field has been added, Role will be empty for users who have already been created. This will cause inconsistencies later on, so let's apply a patch (data correction) to the existing data.

- Go to the App Data tab and select All Users
- A table will appear, so click the pen icon on the left side of the table to edit each one
- All the users created now should be owners, so specify Pet Owner for Role

Modify an existing database entry

Type of thing	User
Role	Pet Owner
Slug	
Email	kim+2@guildworks.jp
Unique id	1637274311987x540151212983663400
Created Date	Nov 19, 2021 7:25 am
Modified Date	Nov 19, 2021 7:25 am

SAVE Cancel

All PetWeightLogs Run as → kim@guildworks.jp Nov 16, 2021 7:19 pm Nov 19, 2021 6:25 am

If the **Role** of all the rows in Users is **Pet Owner**, then it's OK

The screenshot shows a user interface for managing application data. On the left, there is a vertical sidebar with icons for Design, Workflow, Data (which is selected), Styles, Plugins, Settings, and Logs. The main area has tabs for Data types, Privacy, App data, Option sets, and File manager, with App data selected. Below this, there are sections for Database views and Application data - All Users - Development version. The application data table has columns for Email, Role, Created Date, and Modified Date. The 'Role' column for all rows is highlighted with a red box. The table contains the following data:

	Email	Role	Created Date	Modified Date
<input type="checkbox"/>	kim+2@guildworks.jp	Pet Owner	Nov 19, 2021 7:25 am	Nov 20, 2021 6:28 am
<input type="checkbox"/>	kim+advisor2@guildworks.jp	Pet Owner	Nov 19, 2021 6:32 am	Nov 20, 2021 6:28 am
<input type="checkbox"/>	kim+advisor@guildworks.jp	Pet Owner	Nov 19, 2021 5:35 am	Nov 20, 2021 6:28 am
<input type="checkbox"/>	kim@guildworks.jp	Pet Owner	Nov 16, 2021 7:19 pm	Nov 20, 2021 6:28 am
<input type="checkbox"/>	kyogoku+bubble_test2@guildw	Pet Owner	Nov 12, 2021 10:10 am	Nov 20, 2021 6:28 am
<input type="checkbox"/>	kyogoku+bubble_test@guildw	Pet Owner	Oct 31, 2021 8:51 pm	Nov 20, 2021 6:28 am

On the right side of the application data section, there are buttons for Switch to live database, Copy and restore database, New entry, and 2 additional fields. There are also buttons for New view, Primary fields, Search, Delete (0), Upload, Modify, Export, and Bulk.

Allow users to specify roles when registering

Next, we will allow users to specify whether they are owners or advisors when registering.

We have been reusing the registration screen provided by Bubble, but we will make some changes to it.

- Go to the login page `index`
- Copy the `Password` label and place a label called `Role`
- Select `Dropdown` from `Input forms` in the `Design` menu and place it below the password input field

Sign up

Join millions of users taking notes on Bubble

Full name

Email

Role

Password

Re-enter password

Sign Up

Already have an account?

- Set Dropdown as follows
- Element name: Dropdown Role
- Placeholder: Choose a role...
- Choice style : Dynamic choices
- Type of choices : Role
- Choices source : All Role
- Option caption : Current option > 's Display
- Default value : Pet Owner
- This input should not be empty : Check

*Screen image is on the next page

Image after input

Dropdown Role

Appearance Layout Conditional

Choices style: Dynamic choices

Type of choices: Role

Choices source: All Role

Option caption: Current option's Display

Enable auto-binding on parent element's thing

Default value: Pet Owner

This input should not be empty:

This input is disabled

Style: Standard Dropdown

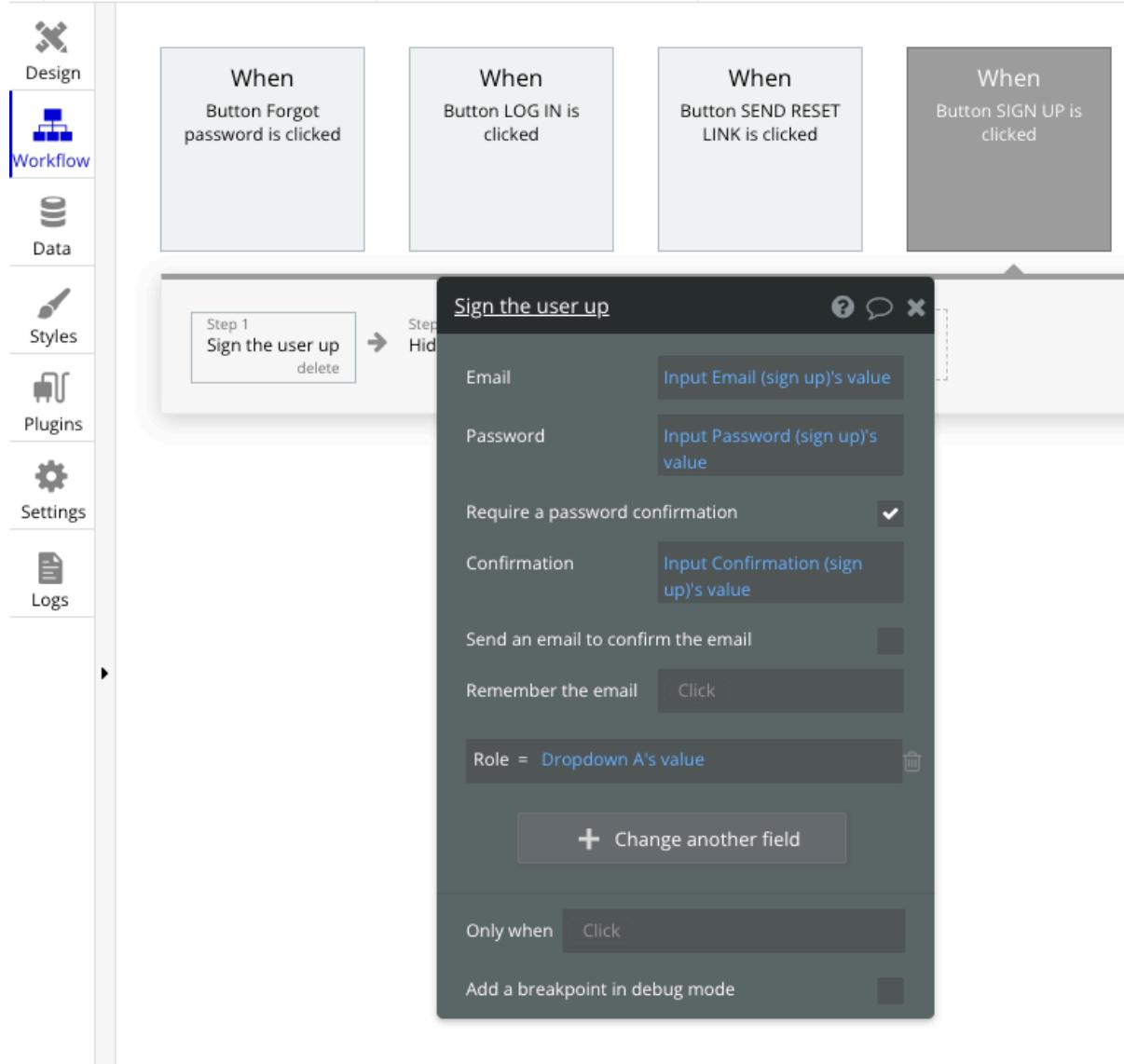
Edit style Detach style

Appearance Settings

The screenshot shows the configuration interface for a 'Dropdown Role'. The 'Appearance' tab is selected. Key settings include 'Choices style' set to 'Dynamic choices', 'Type of choices' set to 'Role', 'Choices source' set to 'All Role', and 'Option caption' set to 'Current option's Display'. The 'Style' section shows 'Standard Dropdown' selected. Other visible options include 'Edit style' and 'Detach style' under the style section, and 'Appearance Settings' at the bottom.

Next, make sure that the entered Role is set when the user registers

- From the left menu, go to Workflow > Button Sign up is clicked from the squares lined up > Sign the user up from the Actions lined up
- Click the Change another field button in the Action settings screen
- An input field will appear, so select Role = Dropdown Role 's value



Preview and check the operation

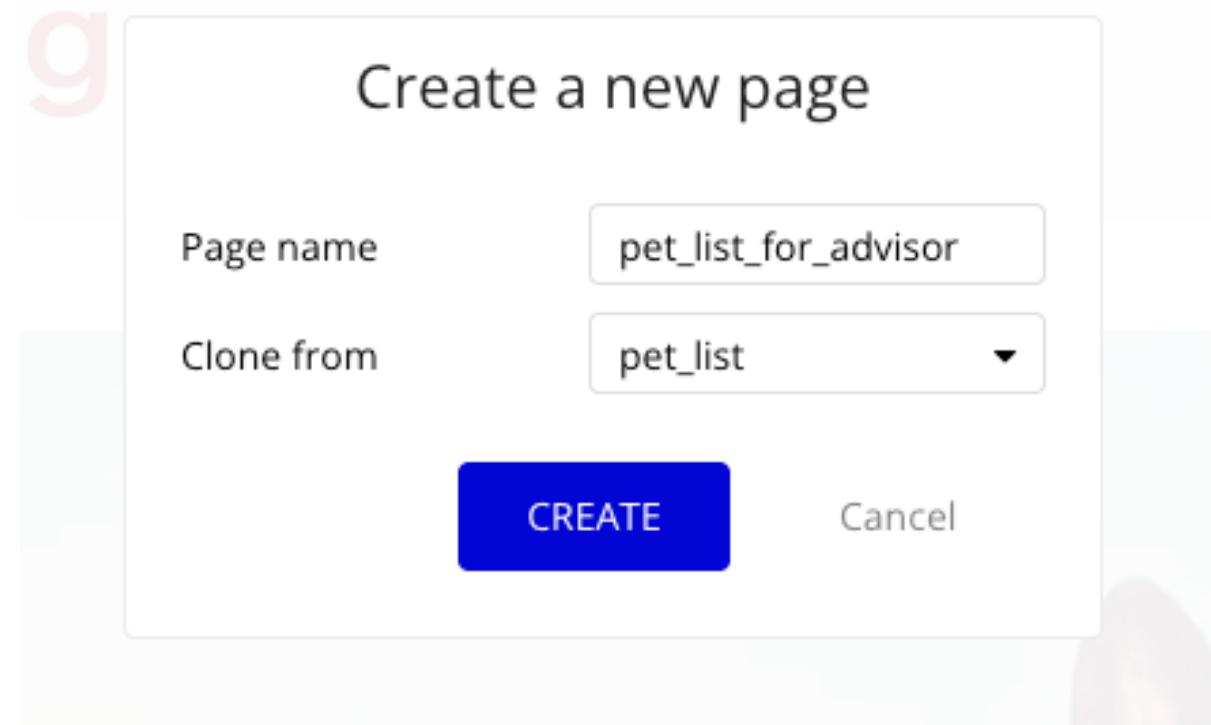
Register an account as an advisor and check the data.

		Email	Name	Role
<input type="checkbox"/>	 Run as →	kim+advisor@guildworks.jp	Sanhe Kim (as advisor)	Pet Advisor

Create an advisor list screen

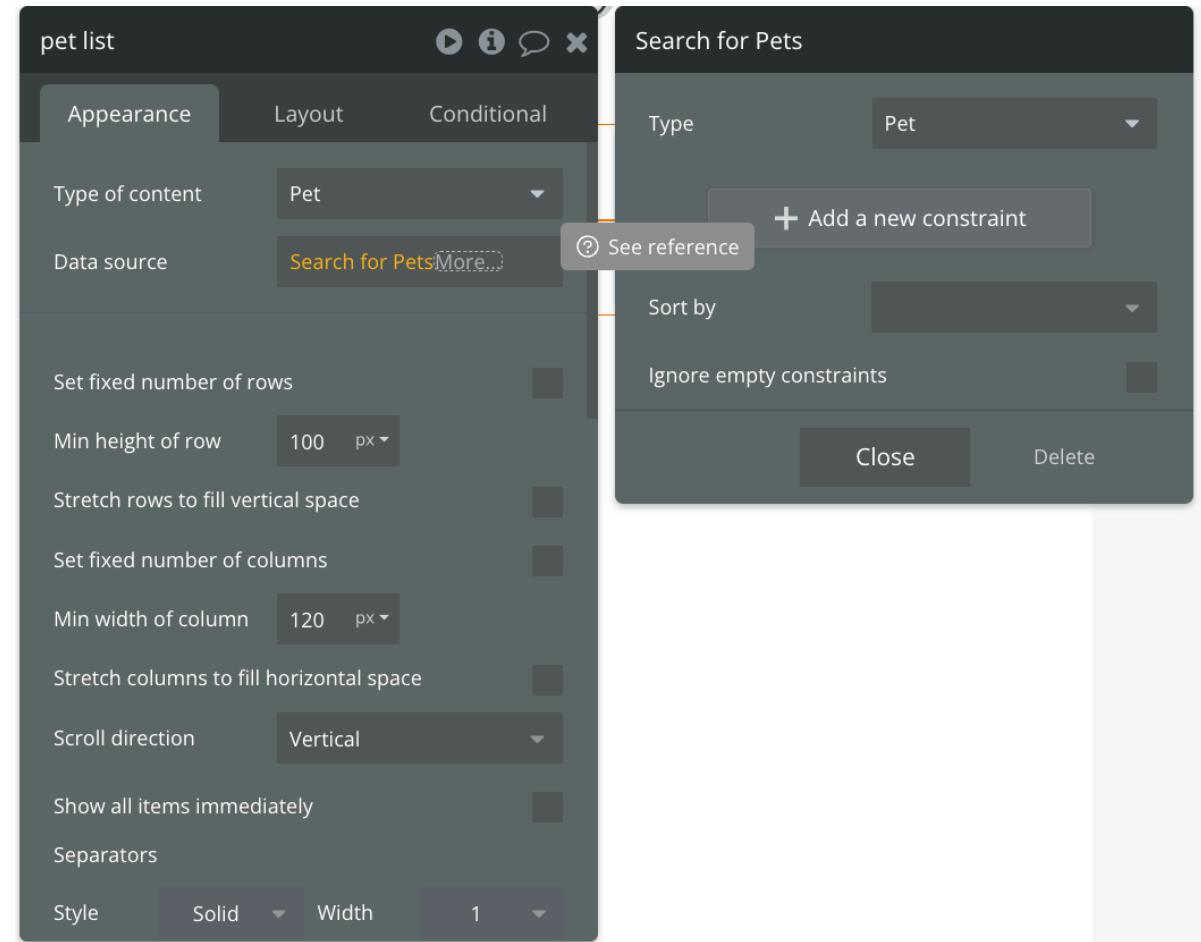
Let's create an advisor list screen

- b Open the menu next to the logo and click Add a new page...
- Enter pet_list_for_advisor in Page name
- Select pet_list in Clone from
- A new screen will be created



Advisors will be able to view all registered pets.

- Delete the original search conditions
- Select pet list and click **Do search for** in Data source
- Click the trash icon to delete the part with the condition **Created By = Current User**
- Since advisors need to view many pets, make the cell size smaller.
- Set **Min width** to 120 and **Min height** to 100px



Preview

After logging in, you will be redirected to the normal pet list, so open the advisor pet list directly from the Preview button.

...Nothing! ? Why? ?



Because you do not have the permissions.

Permission control in Bubble

I didn't have to worry about it until now, but access to Data is strictly restricted in Bubble.

Go to **Data** in the left menu > **Privacy** in the tab.

By default, only the creator can access the data.

Of course, that's only natural.

The screenshot shows the privacy settings for three data sources: Pets, PetWeightLogs, and User. All three are set to 'Privacy rules applied'. Below this, a specific rule is defined:

Name	Visible to creator	
When	This Pet's Creator is Current User	
Users who match this rule can...		
View all fields	<input checked="" type="checkbox"/> Find this in searches	<input checked="" type="checkbox"/> View attached files

Below this, there is a section for 'Everyone else (default permissions)' with checkboxes for various fields and options:

View all fields	<input type="checkbox"/>	Birthday	<input type="checkbox"/>	Gender	<input type="checkbox"/>	Image
		Modified Date	<input type="checkbox"/>	Slug	<input type="checkbox"/>	Created By
Find this in searches	<input type="checkbox"/>	View attached files	<input type="checkbox"/>	Allow auto-binding	<input type="checkbox"/>	

A blue button at the bottom right says 'Define a new rule'.

Now, let's add the permission to allow advisors to see all data.

- From the Data tab, select Pets in the Privacy tab
- Click the Define a new rule button
- Enter Visible to advisor in Rule name
- Select Current User 's Role is Pet Advisor in When
- This is the condition when the user is an advisor

Now, if you are an advisor, you can see all pet data.

You can also limit the fields that can be referenced for each rule, but we will not use that this time.

*The screen image is on the next page

Data types Privacy App data Option sets File manager

Custom data types Data rules for type Pets

Pets	Privacy rules applied
PetWeightLogs	Privacy rules applied
User	Privacy rules applied

Name Visible to advisor

When Current User's Role is Pet Advisor

Users who match this rule can...

View all fields Find this in searches View attached files Allow auto-binding

Name Visible to creator

When This Pet's Creator is Current User

Users who match this rule can...

View all fields Find this in searches View attached files Allow auto-binding

Everyone else (default permissions)

View all fields Birthday Gender Image Name Created Date
 Modified Date Slug Created By
 Find this in searches View attached files Allow auto-binding

[Define a new rule](#)

Now, add a rule to **PetWeight** in the same way.

The advisor should now be able to see all the data.

Preview

Does it appear in the list? If you create another Pet Owner user and register a pet, it will also appear here.



The screenshot shows a user interface for a pet registration application. At the top left is a logo featuring a dog's face inside a circle, followed by the text "PetLog" in red. On the right side are two buttons: "Log out" in white text on a red rounded rectangle, and "Register" in red text on a white rounded rectangle. Below the header is a grid of six items, each consisting of a small image of a dog wearing a costume, the dog's name in bold black text, and a smaller image below it. The items are arranged in two rows of three. The first row contains "taro" (blue background), "tama" (grey background), and "mikan" (orange background). The second row contains "shiro" (yellow background) and "aka" (green background). The last slot in the grid is empty.

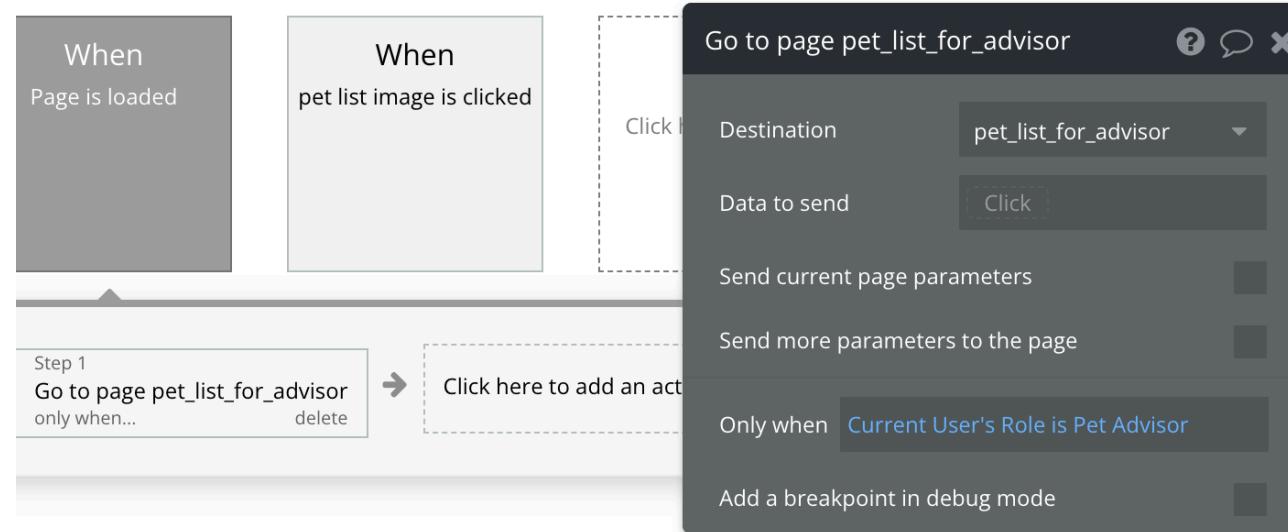
 taro 	 taro 	 tama 
 mikan 	 shiro 	 aka 

Next, we will control the transition destination when logging in.

For advisors, add an action to transition to pet_list_for_advisor when transitioning to pet_list

page

- Click Click here to add an event..
- Select General > Page is loaded
- Click Click here to add an action..
- Click Navigation > Go to page..
- The settings will open, so select pet_list_for_advisor for Destination
- Select Current User 'sRole is Pet Advisor for Only



Preview and check operation

When you log in as an advisor



PetLog

Log out

Register

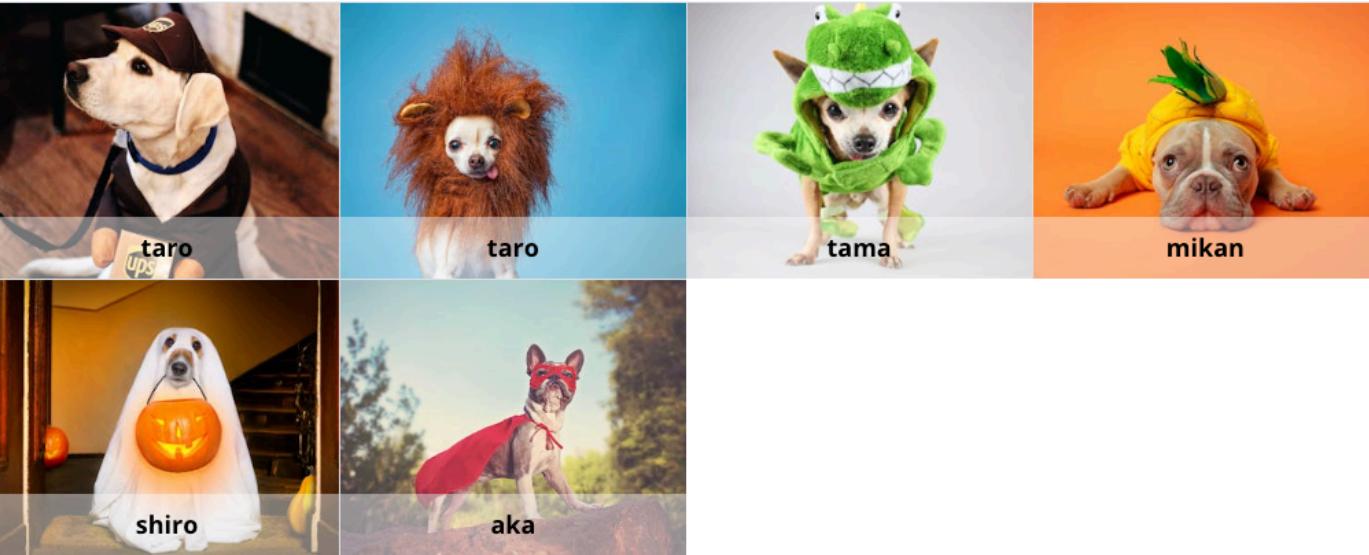


When you log in as an owner

PetLog

Log out

Register



 taro ups	 taro	 tama	 mikan
 shiro	 aka		

Good job

< Advanced >

An account was created by an advisor without my permission

Is it okay for them to view my information without my permission?

< Advanced >

Let's make it so that users cannot start using the system without approval from the system administrator

< Advanced >

We will do the following

- Add a field to the user information to indicate whether they are approved as an advisor
- Add the condition that the access to data is approved as an advisor as well as being an advisor
- If the pet list for advisors is not approved, a message will be displayed saying that it is under review

Add a field to the user information to indicate whether they are approved as an advisor

- From the left menu, click User in Data >tab Data types >
- Click the Create a new field button at the bottom right of the screen
- Enter Approved As Advisor in Field name
- Select yes/no in Field type
- Click the Create button

Create a new field

Field name	Approved As Advisor
Field type	yes / no
This field is a list (multiple entries) <input type="checkbox"/>	
CREATE Cancel	

< Advanced >

In the added field, there is a column called `default`, so set it to `no` (or `no`).

When it is created, it will be in an unapproved state.

The screenshot shows the 'Data types' section of a software interface. On the left, there are tabs for 'Data types', 'Privacy', 'App data', 'Option sets', and 'File manager'. Below these are sections for 'Custom data types' and 'Fields for type User'. The 'User' type is selected. The 'Approved As Advisor' field is highlighted with a red box. The 'Role' field is also present. Other fields shown are 'email', 'Modified Date', 'Created Date', and 'Slug'. A 'Create a new field' button is at the bottom of the list.

Type name	Field Name	Type	Default Value
User	Approved As Advisor	yes / no	no
User	Role	Role	
User	email	text	
User	Modified Date	date	
User	Created Date	date	
User	Slug	text	

New type

Make this data type private by default

Things will be visible to everyone

Create

Create a new field

< Advanced >

For existing users, set all `Approved As Advisor` to `no`

(It's a pain and a little depressing... but it's important!)

	Email	Approved As Advisor	Role	
<input type="checkbox"/>	Run as → kim+advisor3@guildworks.jp	no	Pet Advisor	No
<input type="checkbox"/>	Run as → kim+2@guildworks.jp	no	Pet Owner	No
<input type="checkbox"/>	Run as → kim+advisor2@guildworks.jp	no	Pet Owner	No
<input type="checkbox"/>	Run as → kim+advisor@guildworks.jp	no	Pet Owner	No
<input type="checkbox"/>	Run as → kim@guildworks.jp	no	Pet Owner	No
<input type="checkbox"/>	Run as → kyogoku+bubble_test2@guildw...	no	Pet Owner	No
<input type="checkbox"/>	Run as → kyogoku+bubble_test@guildwo...	no	Pet Owner	Or

< Advanced >

Check whether data access rights have been approved

- From the left menu, click `Pets` in `Privacy >>` of `Data >tab`
- Click `Pet Advisor` at the end of the section where the `When` conditions for `Visible to advisor` are written
- `More` will appear, so click `More`
- Select `and` `Current User` '`s Approved As Advisor` is "yes"
- Do the same for `PetWeight`

< Advanced >

Let's check the operation

Try logging in as a user with `Approved As Advisor` set to `no`



PetLog

[Log out](#)

[Register](#)

Okay

< Advanced >

What if you edit the data directly and set Approved As Advisor to yes ?



Log out

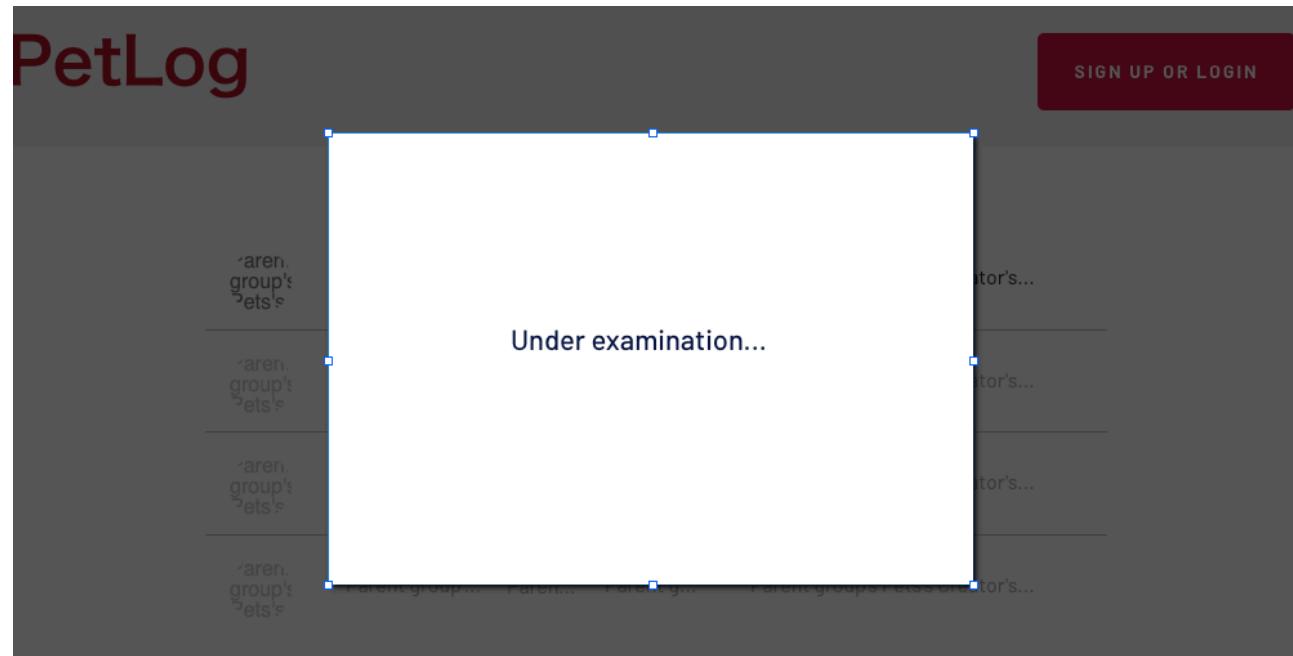
Register



Okay

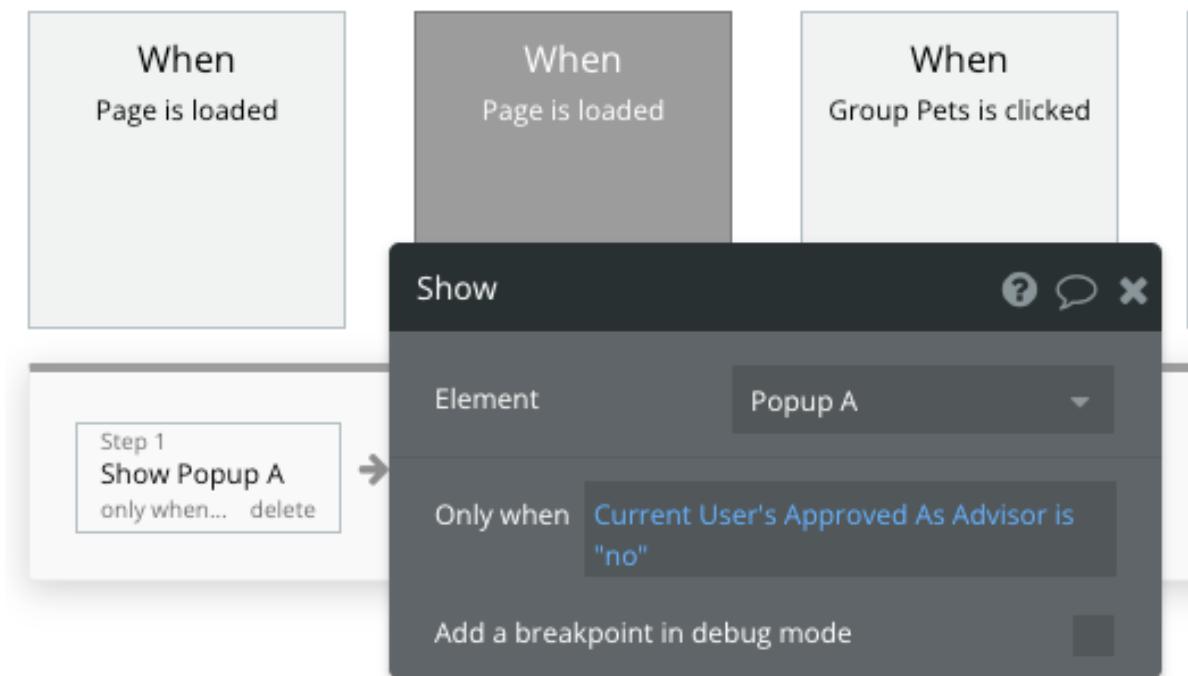
If it is not approved, display a message saying it is under review

- Open the `Design` menu on the `pet_list_for_advisor` screen
- Add a `Popup`
- In the `Layout` tab, specify
 - Align to parent for `Container layout`.
- Add a text element above `Popup`.
- Write a message that the item is under review.
- In the `Layout` tab, specify that the item should be displayed in



< Advanced >

- Go to Workflow from the menu.
- Click **Click here to add an event..** > Page is loaded
- Click **Click here to add an action..** > Element Actions > Show
- Specify **Popup A** for Element
- Specify **Current User** 's Approved As Advisor is "no" for Only when



< Advanced >

Let's check the operation

yes If you are an advisor

 PetLog

[Log out](#)

[Register](#)

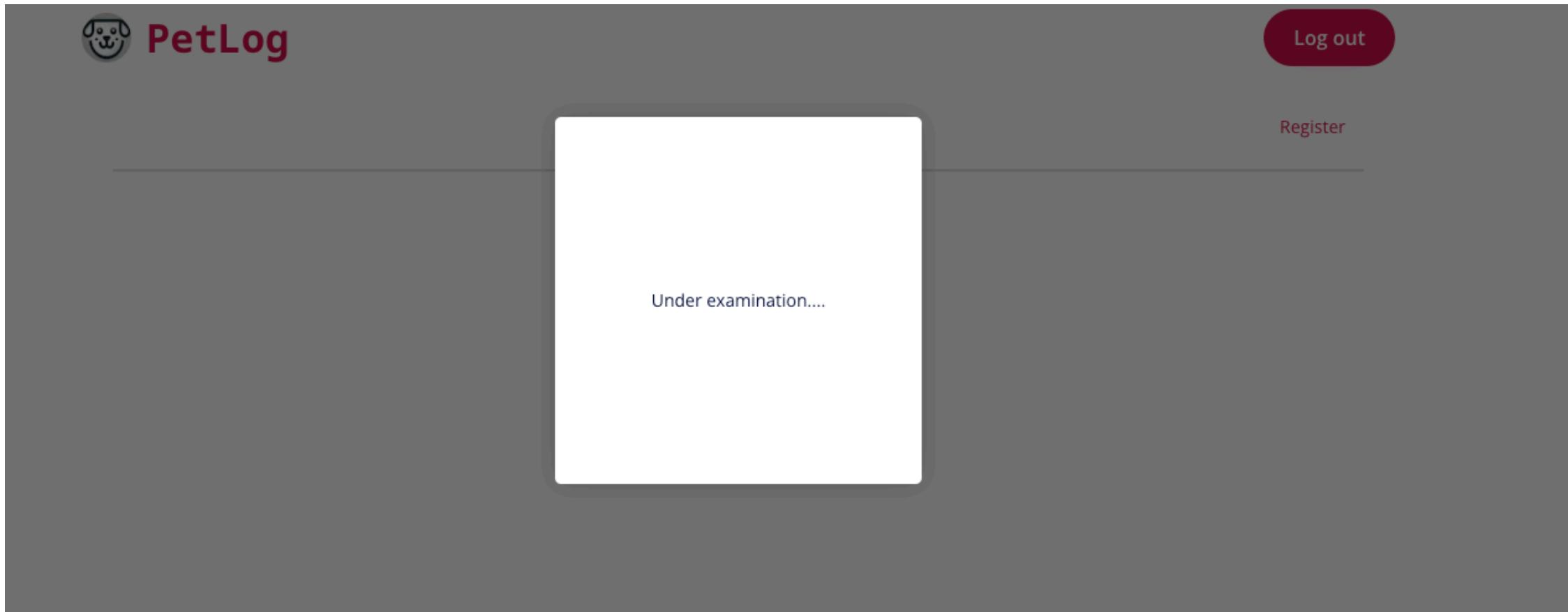
 taro	 taro	 tama	 mikan	 shiro	 aka	
-------------------------------------------------------------------------------------------	-------------------------------------------------------------------------------------------	-------------------------------------------------------------------------------------------	---------------------------------------------------------------------------------------------	----------------------------------------------------------------------------------------------	--------------------------------------------------------------------------------------------	--

Okay

170

< Advanced >

If no



Okay

< Advanced >

How will the system administrator know?

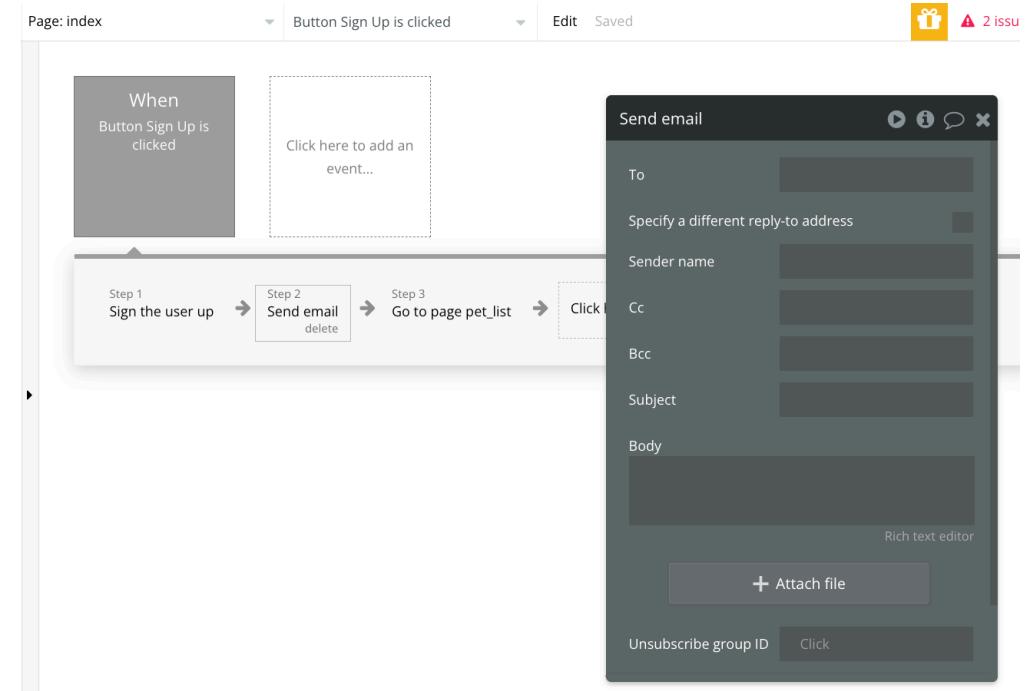
< Advanced >

Let's set up an email notification to be sent to the system administrator when an advisor is registered.

< Advanced >

Let's send an email to the system administrator

- Open the index page
- Go to Workflow from the menu and select Button Sign up is clicked
- Click Click here to ad an action... > Email > Send Email
- Drag and move the position of the action to before Go to page pet_list

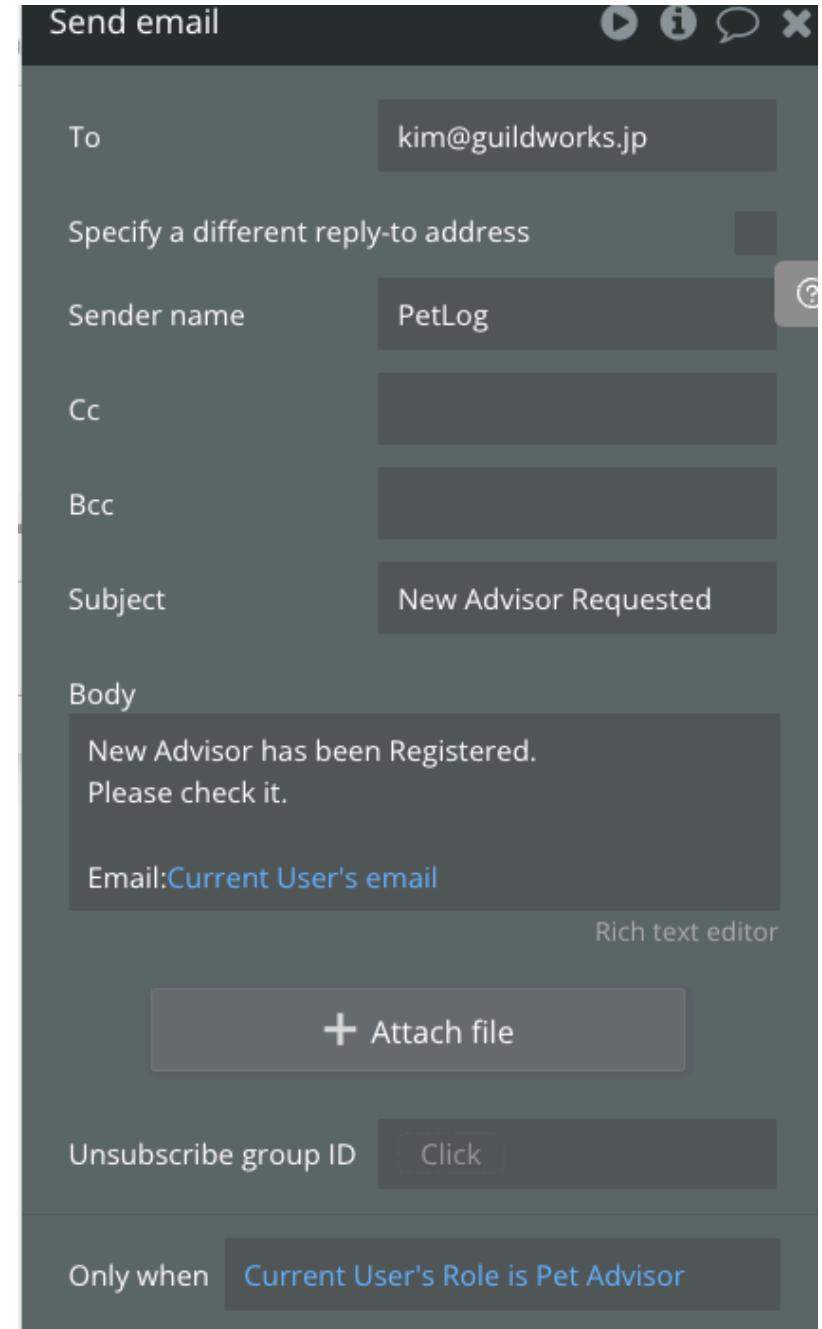


< Advanced >

- Set your email address in To
- Sender name is PetLog
- Subject is New Advisor Requested
- For Body, select Current User 's email at the end of the following text with dynamic data insert

New Advisor has been Registered.
Please check it.

Email:



< Advanced >

- Specify Current User 's Role is Pet Advisor in Only when

< Advanced >

Let's check the operation

When you sign up as an advisor

PetLog

New Advisor Registered

宛先: kim@guildworks.jp,

返信先: titech-bubble-2-suburi-2021119-no-reply@bubbleapps.io

New Advisor has been Registered.

Please check it.

Email: kim+advisor4@guildworks.jp

Here he comes

< Advanced >

If you are the owner

Yes, he won't come. Yay!

Review of what we've learned so far

We've created a design

- We've created a screen that matches the display size
- We've used a technique called responsive web design to control the appearance to match the display size using the following rules.
- Placement rules within parent elements
- Rules for determining the size of elements
- Rules for displaying or not
- We've tried using Style
- We've edited and added Styles, and applied styles individually

We've created logic

- We've given feedback on screen operations
- We've extracted and processed data
- We've switched screens based on permissions

We've seen together how you can embed logic in various places with Bubble

< Excercise >

Exercise

Let's add functions using the design and logic we've learned so far.

For example, let's create a function that allows the advisor to approach the owner, or the owner to approach the advisor.

- Example: Send advice to the owner
- Example: Post an advertisement
- Example: Ask the advisor for advice, etc.

Review so far

This concludes the lecture on Bubble alone.

There are many functions that we did not touch on, but Bubble has a comprehensive manual and reference, so if you adopt Bubble, please make use of it.

The manual is here.

<https://manual.bubble.io/>

The reference will appear when you place the cursor over something on the screen that you do not understand.

A link to the reference will appear for most functions.

After this, we will learn how to link Bubble with other systems and develop it as a team.

Link with external systems

We will create functions by linking with various systems as follows.

- Create an AI pet advisor using ChatGPT
- Display YouTube video listings
- Social login using Google account
- Dynamic search of YouTube video listings

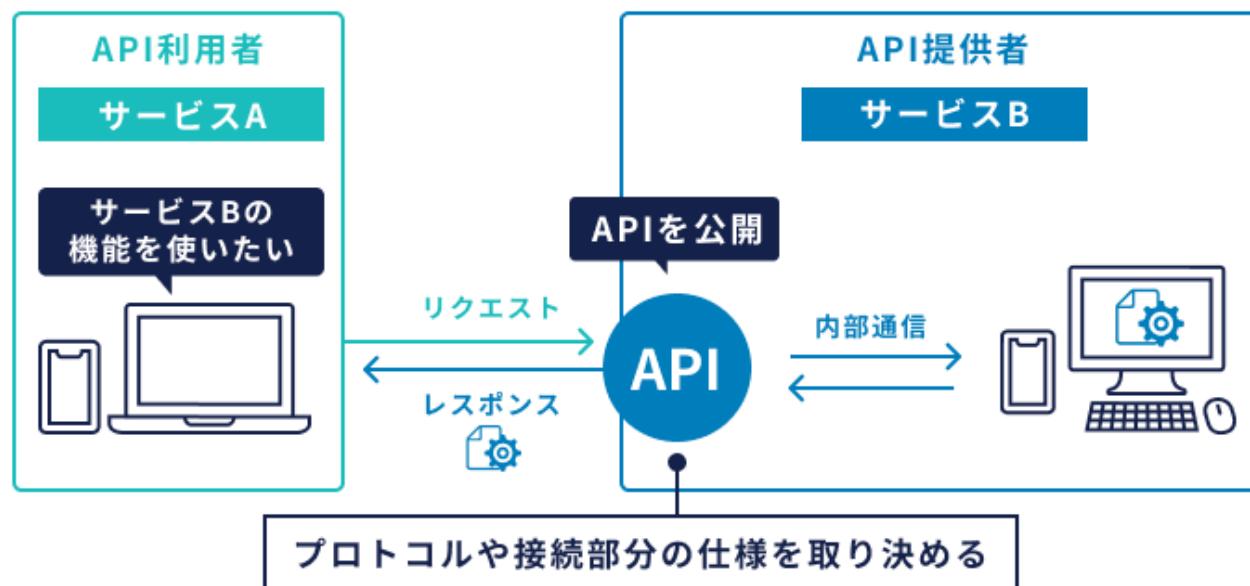
Create an AI pet advisor using ChatGPT

First, in the first system integration, we will create a function that can integrate with ChatGPT to provide advice that takes into account the condition of your pet.

To integrate with ChatGPT, we will use the API provided by Open AI.

What is an API?

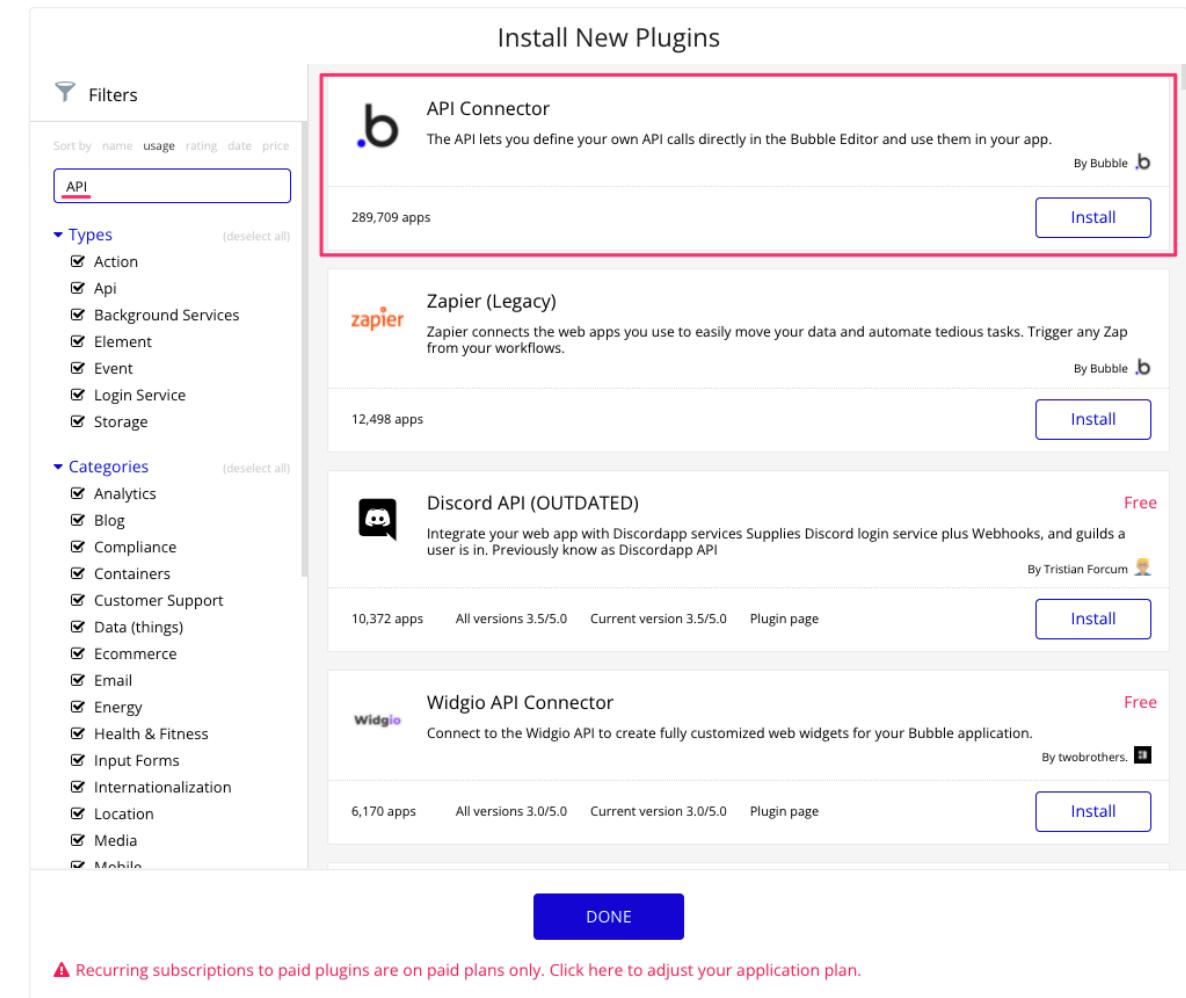
API (Application Programming Interface) is a way for software and applications to communicate with other software and services. Through APIs, applications can share data and expose and use the functions of other applications.



Preparing for API integration with Bubble

Bubble provides a plugin that makes it easy to connect to APIs. Let's get ready.

- Select Plugins from the left menu and click the Add plugins button
- Search for "API" and install the plugin called **API Connector**



- This plugin is for connecting Bubble to information on the other side of the API using APIs published in the world from the Bubble app.
- Some Bubble plugins are specialized for specific APIs, and some of these plugins have simpler settings than this API Connector.
- This time, we will incorporate functions using the ChatGPT API and YouTube API via the API Connector plugin, which is the most basic form.

Preparation for API integration with ChatGPT (Open AI)

To use the Open AI API, you need to create an Open AI account from the screen below, register a payment method, and issue an API key.

<https://platform.openai.com/>

We will skip those steps this time and use the API key we prepared in advance, which we will share with Slack.

However, please be careful not to share it outside of this forum or overuse it here. (Because the charges will explode lol)

Reference URL

Documentation

<https://platform.openai.com/docs/overview>

API Reference

<https://platform.openai.com/docs/api-reference/introduction>

Usage Fee

<https://openai.com/api/pricing/>

Administration Screen

<https://platform.openai.com/settings/organization/projects>

- Now, let's set up the ChatGPT API
- In the Plugins tab, select "API Connector" from Installed Plugins
- The overview of this plugin is written in the right panel, so click "Add another API" below it to start setting up a new API connection

The screenshot shows the 'API Connector' plugin overview page. At the top left is the plugin icon (a blue dot with a white 'b') and the text 'API Connector'. To the right is a vertical reference sidebar with the text 'reference →'. The main content area contains the following text:

The API lets you define your own API calls directly in the Bubble Editor and use them in your app.

A good practice is to get the calls to work in Postman first, and then add them here.

You can also convert your connections into plugins that can be used in more than one app, and even shared with other Bubblers! See [your personal plugins page](#) for more details.

At the bottom left, there are two buttons: 'Add another API' (highlighted with a red box) and 'Uninstall this plugin'.

- When you click "Add another API", you will see an API setting part like this
- We will provide a brief explanation and settings for each item.

The screenshot shows the configuration page for a new API. At the top, there are fields for 'API Name' (set to 'New API'), 'Authentication' (set to 'None or self-handled'), and a 'collapse' button. Below these are sections for 'Shared headers for all calls' and 'Shared parameters for all calls', each with an 'Add a shared header' and 'Add a shared parameter' button respectively. A large expandable section for 'API Call' is shown, containing a 'Name' field (set to 'API Call') and an 'expand' button. At the bottom, there is a link to 'Import another call from cURL' and a blue 'Add another call' button, with an 'expand all calls' button to its right.

collapse

API Name New API Authentication None or self-handled

Shared headers for all calls

Add a shared header

Shared parameters for all calls

Add a shared parameter

Name API Call

Import another call from cURL

Add another call

1. API Name: Group name for this API integration

- ChatGPT in this case

The screenshot shows the configuration interface for an API integration named "ChatGPT". The interface is divided into several sections:

- API Name:** ChatGPT (highlighted with a red number 1)
- Authentication:** None or self-handled (highlighted with a red number 2)
- Shared headers for all calls:** A button labeled "Add a shared header" (highlighted with a red number 3).
- Shared parameters for all calls:** A button labeled "Add a shared parameter" (highlighted with a red number 4).
- Import another call from cURL:** A button labeled "Add another call".
- Expansion controls:** Buttons for "collapse" and "expand" sections.
- Call definition section:** A "Name" field containing "chat/completions".
- Call history section:** A "Name" field containing "chat/completions" with a "collapse" button.

2. Authentication: Common authentication method for APIs under this group

- "None or self-handled" in this case

The screenshot shows a user interface for managing API configurations. At the top, there is a header with an 'API Name' field containing 'ChatGPT' (marked with a red '1'), an 'Authentication' dropdown set to 'None or self-handled' (marked with a red '2'), and a 'collapse' button. Below this, there are sections for 'Shared headers for all calls' (marked with a red '3') and 'Shared parameters for all calls' (marked with a red '4'). Each section has an 'Add a shared header' or 'Add a shared parameter' button respectively. A detailed call example is shown below, featuring a 'Name' field with 'chat/completions' and an 'expand' button. At the bottom, there is a section for importing calls from cURL, with an 'Add another call' button and an 'expand all calls' button.

1 API Name ChatGPT

2 Authentication None or self-handled

3 Shared headers for all calls

4 Shared parameters for all calls

Name chat/completions

Import another call from cURL

Add another call

expand

expand all calls

3. Shared headers for all calls: Common header information to be specified for all APIs under this group

ChatGPT API requires an API key to be added to the header when connecting. Let's set the key.

- Click `Add a shared header`
- Enter `Authorization` in `Key`
- Enter `Bearer +` (half-width space) + the API key shared in slack in `Value`.

When you've entered everything, it will look like this.

The screenshot shows the configuration interface for an API. The fields are numbered as follows:

- 1**: API Name: ChatGPT
- 2**: Authentication: None or self-handled
- 3**: Shared headers for all calls: Key: Authorization, Value: Bearer sk-proj-7zgAHEI4mtrLzZrjLF>
- 4**: Shared parameters for all calls: Add a shared parameter (Name: chat/completions)

Other visible elements include "collapse" and "expand" buttons, and "Import another call from cURL" and "Add another call" buttons.

4. Shared parameters for all calls: Common parameter information specified for all APIs under this group

- No specific specification this time

The screenshot shows the configuration interface for an API named "ChatGPT".

- API Name:** ChatGPT (marked with a red 1)
- Authentication:** None or self-handled (marked with a red 2)
- Shared headers for all calls:** An example entry is shown: Key "Authorization" and Value "Bearer sk-proj-7zgAHEI4mtrLzZrjLF>" (marked with a red 3).
- Shared parameters for all calls:** A section labeled "chat/completions" is shown (marked with a red 4).
- Import another call from cURL:** A button labeled "Add another call" is present.

- Next, we will set the specific API contents for this group
- On the previous screen, there is a link called "expand" to the right of the block that says "API Call", so click on it
- This will display the specific API settings, so we will briefly explain them

The screenshot shows the configuration page for a YouTube API connection. At the top, the API Name is set to "YouTube" and the Authentication method is "None or self-handled". A "collapse" button is located in the top right corner. Below these, there are sections for "Shared headers for all calls" and "Shared parameters for all calls", each with an "Add a shared header" and "Add a shared parameter" button respectively. A large section below is titled "Name" with a field containing "API Call". To the right of this field is a red-underlined "expand" button. At the bottom left is a "Import another call from cURL" section with an "Add another call" button, and at the bottom right is a "expand all calls" button.

API Name: YouTube

Authentication: None or self-handled

collapse

Shared headers for all calls

Add a shared header

Shared parameters for all calls

Add a shared parameter

Name: API Call

expand

Import another call from cURL

Add another call

expand all calls

1. Name: Name of the specific API

- In this case, "chat/completions" Enter

1 Name chat/completions Use as Data Data type JSON

2 POST 3 https://api.openai.com/v1/chat/completions (use [] for params)

Headers Add header

Body type JSON

Parameters Add parameter

4 Body (JSON object, use <> for dynamic values)
1

2. Method: HTTP method to connect

- Select POST this time

The screenshot shows a configuration interface for an API endpoint. The fields are numbered as follows:

- 1**: Name input field containing "chat/completions".
- 2**: Method dropdown set to "POST".
- 3**: URL input field containing "https://api.openai.com/v1/chat/completions".
- 4**: Body input area labeled "Body (JSON object, use <> for dynamic values)" containing the number "1".

The interface also includes sections for Headers (with an "Add header" button), Body type (set to JSON), and Parameters (with an "Add parameter" button).

3. Path: Specific API URL

- Enter `https://api.openai.com/v1/chat/completions` this time

The screenshot shows a configuration interface for an API endpoint. The fields are numbered as follows:

- 1**: Name input field containing "chat/completions".
- 2**: Method dropdown set to "POST".
- 3**: URL input field containing "https://api.openai.com/v1/chat/completions".
- 4**: Body input area labeled "Body (JSON object, use <> for dynamic values)" containing the number "1".

Other visible settings include "Use as Data", "Data type JSON", "Headers" (with an "Add header" button), "Body type JSON", and "Parameters" (with an "Add parameter" button).

4. Body: This is the body of the request

- Please enter the contents described below first this time.

The screenshot shows a user interface for configuring a request. The fields are numbered as follows:

- Name:** chat/completions (marked with a red '1')
- Method:** POST (marked with a red '2')
- URL:** https://api.openai.com/v1/chat/completions (marked with a red '3')
- Headers:** Add header (button)
- Body type:** JSON (dropdown)
- Parameters:** Add parameter (button)
- Body:** Body (JSON object, use <> for dynamic values) (marked with a red '4')
A small number '1' is visible in the top-left corner of the body input area.

```
{  
  "model": "gpt-4o-mini",  
  "messages": [  
    {  
      "role": "system",  
      "content": "You are a helpful assistant."  
    },  
    {  
      "role": "user",  
      "content": "Hello!"  
    }  
  ]  
}
```

This is the sample request from the ChatGPT API documentation.

<https://platform.openai.com/docs/api-reference/chat>

This is what it will look like once you've filled everything in.

Name chat/completions Use as Data ▾ Data type JSON ▾

POST https://api.openai.com/v1/chat/completions See reference

Headers Add header

Body type JSON

Parameters Add parameter

Body (JSON object, use <> for dynamic values)

```
1 {  
2   "model": "gpt-4o-mini",  
3   "messages": [  
4     {  
5       "role": "system",  
6       "content": "You are a helpful assistant."  
7     },  
8     {  
9       "role": "user",  
10      "content": "Hello!"  
11    }  
12  ]  
13 }
```

Include errors in response and allow workflow actions to continue

Capture response headers

- Once you've finished the settings, check that they are correct.
- Click the "Initialize call" button at the bottom.
- If successful, a popup that says "Returned values - search" should appear.

Returned values - chat/completions

You can modify the data types that are returned by the call. This affects how you can use the data in Bubble. If you chose 'Ignore field', the fields won't be shown in the dropdowns.

id	chatmpl-AW3RSDySD5t7QzbYw7LCiswpUZywo	text
object	chat.completion	text
created	1732203090	number
model	gpt-4o-mini-2024-07-18	text
choices (list)	(see fields below)	chat/completions choice
index	0	number
message role	assistant	text
message content	Hello! How can I assist you today?	text
message refusal		text

- This shows the results (response) of the API call "<https://api.openai.com/v1/chat/completions>" that we just set up.
- Bubble's API Connector actually sends a request like this, analyzes the results received, and sets it up so that it's easy to use on Bubble.

Returned values - search

You can modify the data types that are returned by the call. This affects how you can use the data in Bubble. If you chose 'Ignore field', the fields won't be shown in the dropdowns.

kind	<code>youtube#searchListResponse</code>	<input type="text"/>
etag	<code>mjrgGMgtIMWG6aVWolrNtjmgtG8</code>	<input type="text"/>
nextPageToken	<code>CAUQAA</code>	<input type="text"/>
regionCode	<code>US</code>	<input type="text"/>
pageInfo totalResults	<code>946629</code>	<input type="number"/>
pageInfo resultsPerPage	<code>5</code>	<input type="number"/>
items (list)	(see fields below)	<input type="text"/> search item
kind	<code>youtube#searchResult</code>	<input type="text"/>
etag	<code>WahfIcVNgyipX-l3rjRiPUrHi10</code>	<input type="text"/>
id kind	<code>youtubee#channel</code>	<input type="text"/>
id channelId	<code>UCcRigzI_jBAZh_UySjv8xuw</code>	<input type="text"/>
id videoId	<code>S094aNshTSU</code>	<input type="text"/>

SAVE Cancel

I won't go into details, but there are three main points to note:

- The part marked `choices(list)` is the list where the answer messages are stored
- The type is `chat/completions choice`
- The answer content is the item marked `message content`

Reference: Chat completion object reference

<https://platform.openai.com/docs/api-reference/chat/object>

- For items that are not particularly referenced, select **Ignore field** from the pull-down menu as it is confusing
- By doing this, the item will not be displayed in the options when treated as dynamic data, so you do not have to worry about selecting the setting item
- When the settings are complete, click "SAVE" to save the settings

Returned values - chat/completions

id
chatcmpl-AW3RSDySD5t7QzbYw7LCiswpUZywo

object
chat.completion

created
1732203090

model
gpt-4o-mini-2024-07-18

choices (list)
(see fields below)

index
0

message role
assistant

message content
Hello! How can I assist you today?

message refusal
(no sample data)

logprobs
(no sample data)

Ignore Field ▾

Ignore Field ▾

Ignore Field ▾

Ignore Field ▾

chat/completions choice ▾

Ignore Field ▾

Ignore Field ▾

text ▾

Ignore Field ▾

Ignore Field ▾

Next, specify the body of the request

The request is written in a structured format called JSON. Each item has the following meaning.

- `model` : The model to be used. GPT is provided with several models with different sizes and performance. This time, we will use the lightweight and inexpensive `gpt-4o-mini` for verification.
- `messages` : The messages to be given to GPT as context. Roughly speaking, GPT is a language model that can write the continuation of a document very well. The context that is the source of the continuation is described as a set of `role` and `content`, and by linking them together, it will return a continuation (answer) that is in line with that context.

The given context is called a prompt because it is an instruction for the chat.

Reference: Reference for create chat completion

<https://platform.openai.com/docs/api-reference/chat/create>

This time, we will incorporate a function that returns advice based on the pet registration details and the buyer's consultation message.

The content to be written in the body should be named and enclosed in <> like <name>, and the content can be embedded from Bubble later when calling the API.

The context will be given as follows.

```
{  
  "model": "gpt-4o-mini",  
  "messages": [  
    {  
      "role": "system",  
      "content": "Answer as a pet care advisor.  
The pet's name, date of birth, category, latest weight, and date of latest weight measurement will be provided by the pet's owner.  
The pet's owner will also provide the details of their concerns about their pet.  
Based on this, please provide advice on pet care.  
At the beginning of your answer, please confirm the information provided:  
name, date of birth, category, latest weight,  
date of latest weight measurement, and details of the consultation."  
    },  
    {  
      "role": "user",  
      "content": "Pet's name: <name>, pet's date of birth: <birthday>,  
pet's category: <category>, pet's latest weight: <weight>,  
date of latest weight measurement: <weightDate>, details of the consultation: <content>"  
    }  
  ]  
}
```

*The above content has been formatted with line breaks, so it cannot be used by pasting it as is.

Paste the following into the body.

```
{
  "model": "gpt-4o-mini",
  "messages": [
    {
      "role": "system",
      "content": "Answer as a pet care advisor. The pet's name, date of birth, category, latest weight, and date of latest weight measurement will be provided by the pet's owner. The pet's owner will also provide any questions about the pet. Based on that, please provide advice on pet care. Please note that at the beginning of your answer, please include the given information: name, date of birth, category, latest weight, date of latest weight measurement, and question for confirmation."
    },
    {
      "role": "user",
      "content": "Pet's name: <name>, pet's date of birth: <birthday>, pet's category: <category>, pet's latest weight: <weight>, pet's latest weight measurement date: <weightDate>, question: <content>"
    }
  ]
}
```

The items enclosed in <> will then be listed at the bottom of the Body input area. Uncheck Private . This will allow you to specify them dynamically when calling them later in Bubble.

Body (JSON object, use <> for dynamic values)

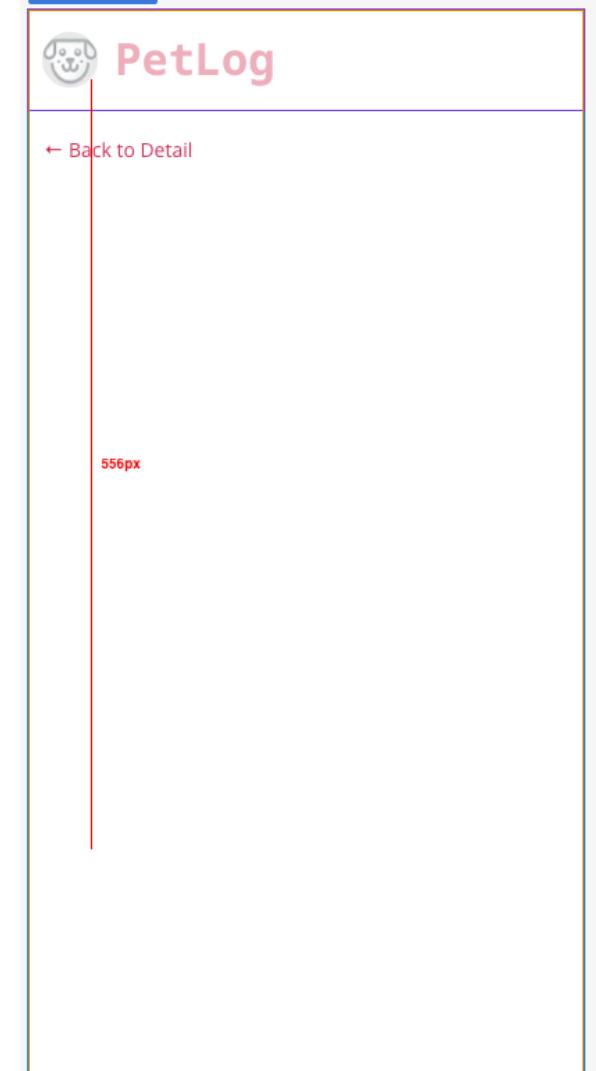
```
2 "model": "gpt-4o-mini",
3 "messages": [
4   {
5     "role": "system",
6     "content": "ペットの飼育アドバイザーとして回答してください。  
ペットの名前、生年月日、カテゴリー、最新の体重、最新の体重の計測日が  
飼い主であるユーザーから伝えられます。  
また、さらに飼い主からペットに対する相談内容も伝えられます。  
それらに基づいて、ペットの飼育へのアドバイスを回答してください。  
なお、回答の冒頭で確認のために、与えられた情報である名前、生年月日、  
カテゴリー、最新の体重、最新の体重の計測日、相談内容に  
触れるようにしてください。"
7
8
9
10
11
12
13
14 },
15 {
16   "role": "user",
17   "content": "ペットの名前 : <name>、ペットの生年月日 : <birthday>、  
ペットのカテゴリー : <category>、ペットの最新の体重 : <weight>、  
ペットの最新の体重の計測日 : <weightDate>、相談内容 : <content>"
18
19
20 }
21 ]
22 }
```

Key	Value	Private	Allow blank
name		<input type="checkbox"/>	<input type="checkbox"/>
birthday		<input type="checkbox"/>	<input type="checkbox"/>
category		<input type="checkbox"/>	<input type="checkbox"/>
weight		<input type="checkbox"/>	<input type="checkbox"/>
weightDate		<input type="checkbox"/>	<input type="checkbox"/>
content		<input type="checkbox"/>	<input type="checkbox"/>

Let's incorporate it into the screen.

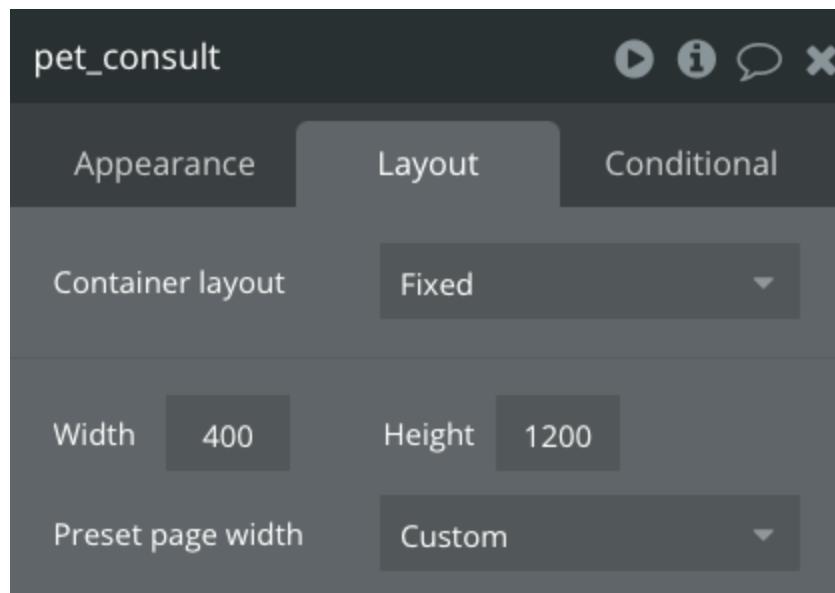
Create a new page based on the pet_weight screen.

- Open the menu to the right of the b logo and select Add a new page
- Enter pet_consult in Page name
- Select pet_weight in Clone from and press the Create button.
- Once the screen is created, delete all elements below the graph.



GPT answers are long, so make sure the screen is wide enough to display them all. (This screen is not responsive, so it will not stretch.)

- Click the outer frame of the screen to call up the `pet_consult` settings window.
- Set `Height` to `1500`.





PetLog

← Back to Detail

Next, we will place the elements for input. Let's place the elements as shown on the right.

- Explanation text
- Message input
- Submit button
- Text to display the answer

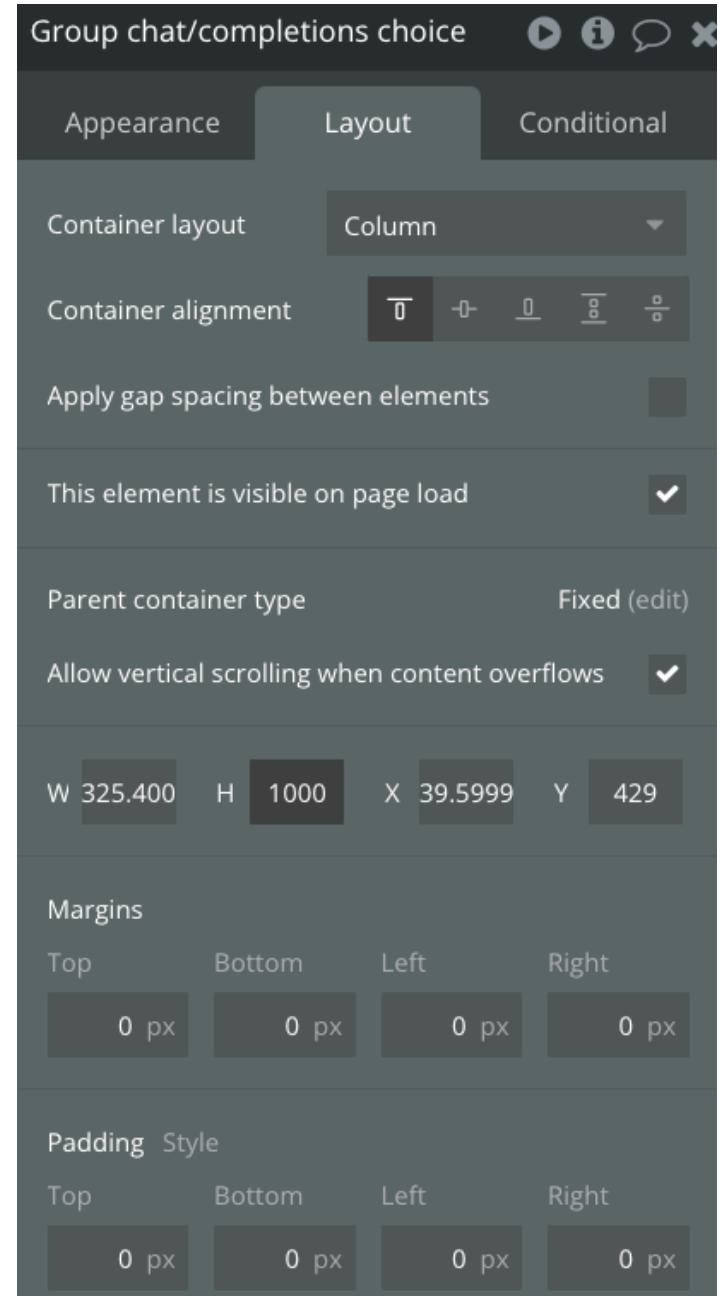
You can see how to do this, right?

Feel free to ask about anything.
A pet care advisor will help address your concerns.

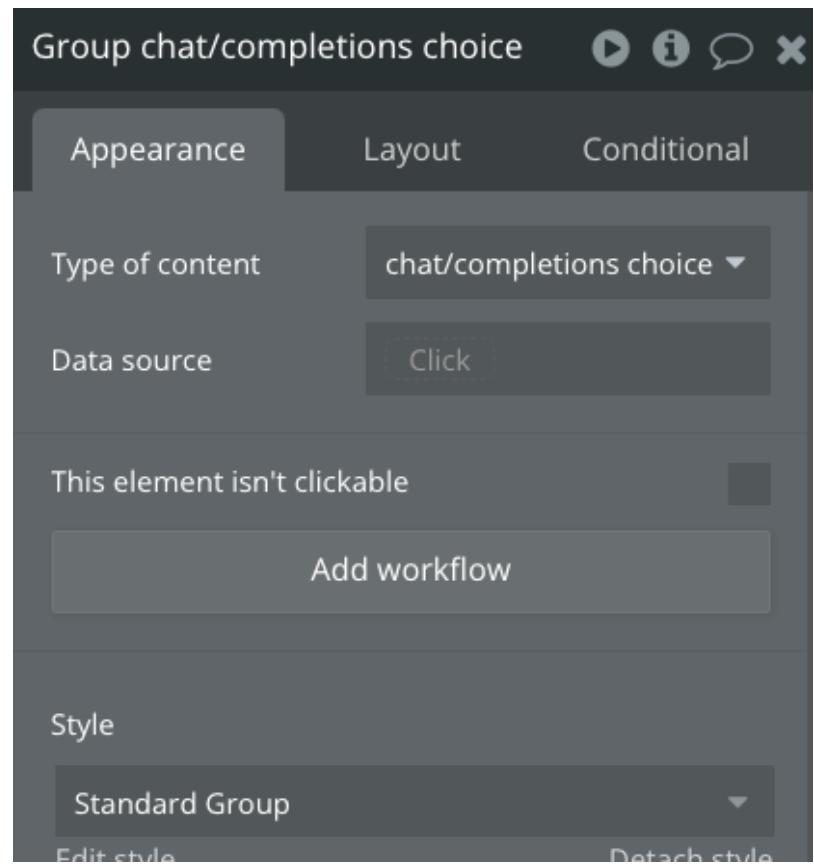
Send

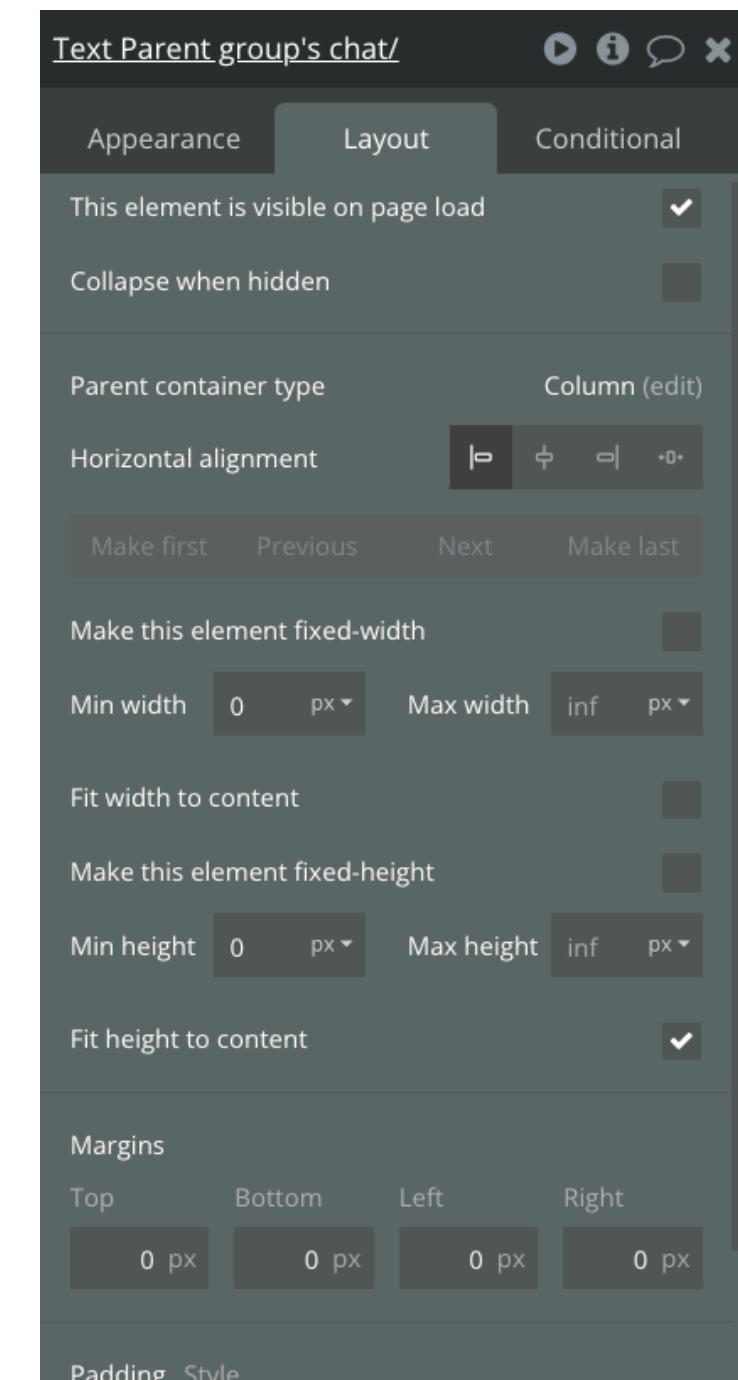
Next, we will place the elements for answer output. To receive the answer, it is necessary to receive it with a Container element such as `Group` or `RepeatingGroup`, which can specify the Type.

This time, we do not need to display the repeating display, so let's place a `Group`. Set `H` to `1000` so that the long answer can be displayed.



Please specify the Type. Specify the Type `chat/completions choice` that was previously defined in the API settings.

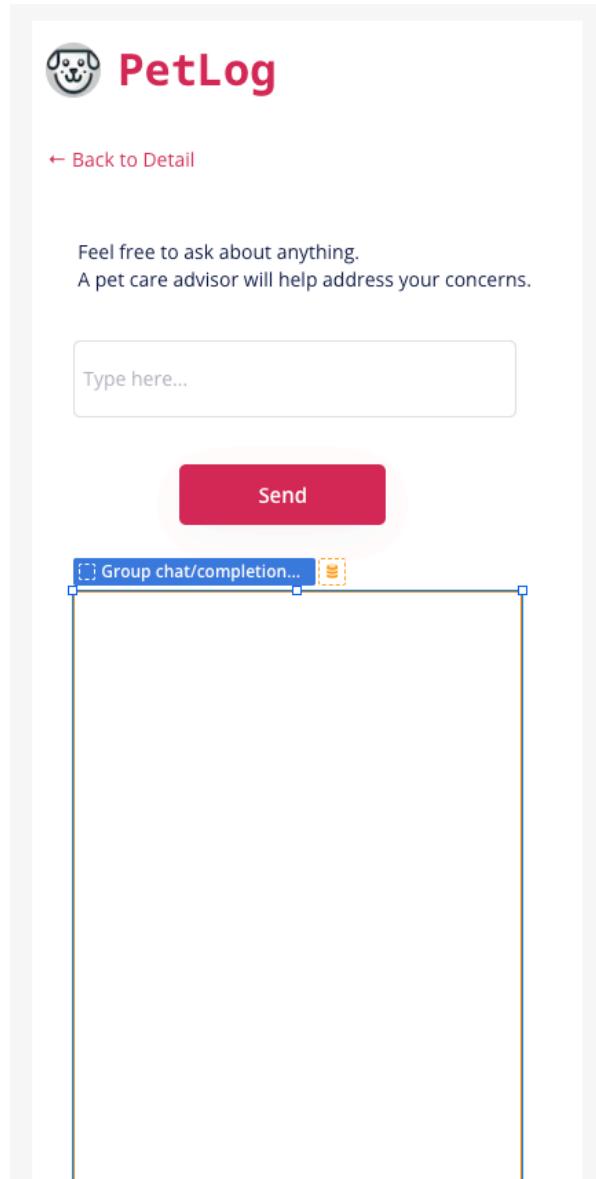




Now, let's place the text in the **Group** we created so that the answer text can be displayed. Set it as shown on the right so that it can be displayed to the full size of the **Group**.

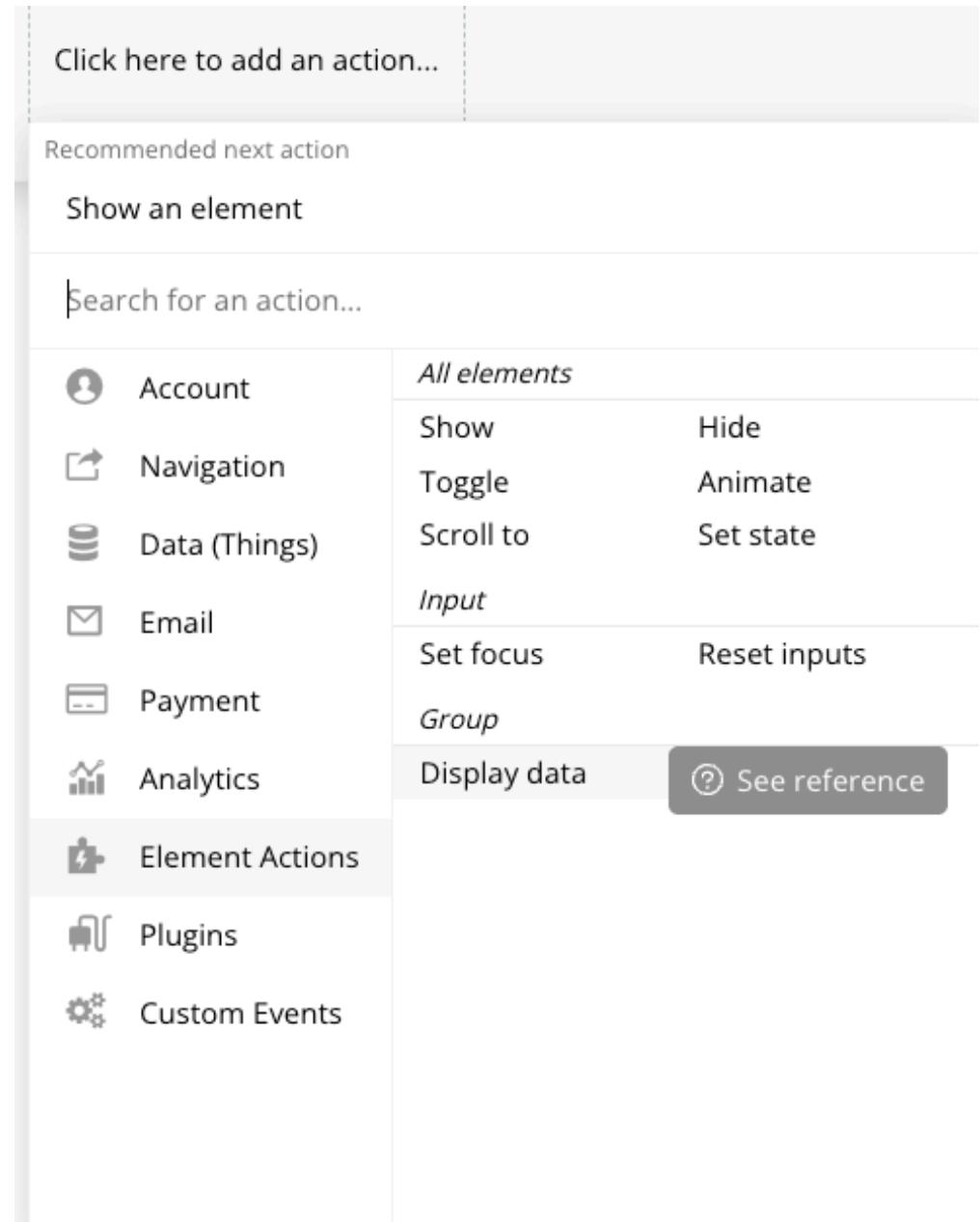
The key point is that the width and height are not fixed, and the height is set to fit the content.

It will look something like this.



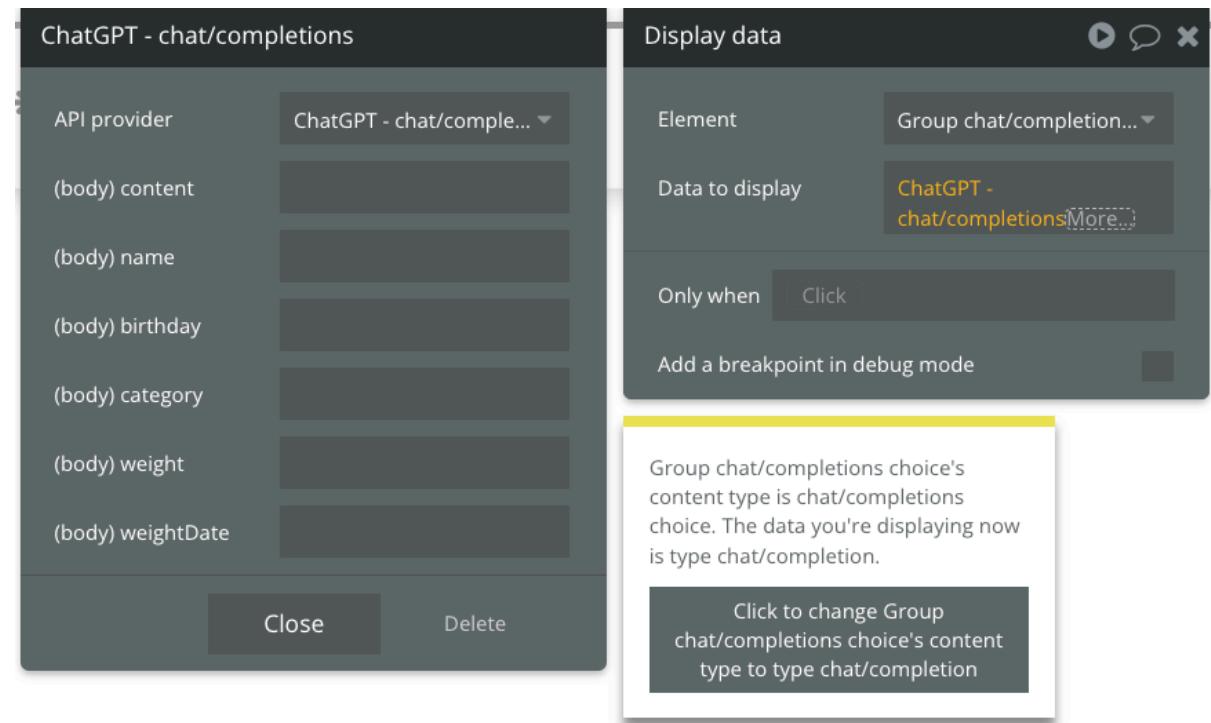
Now, let's set the action when the button is pressed.

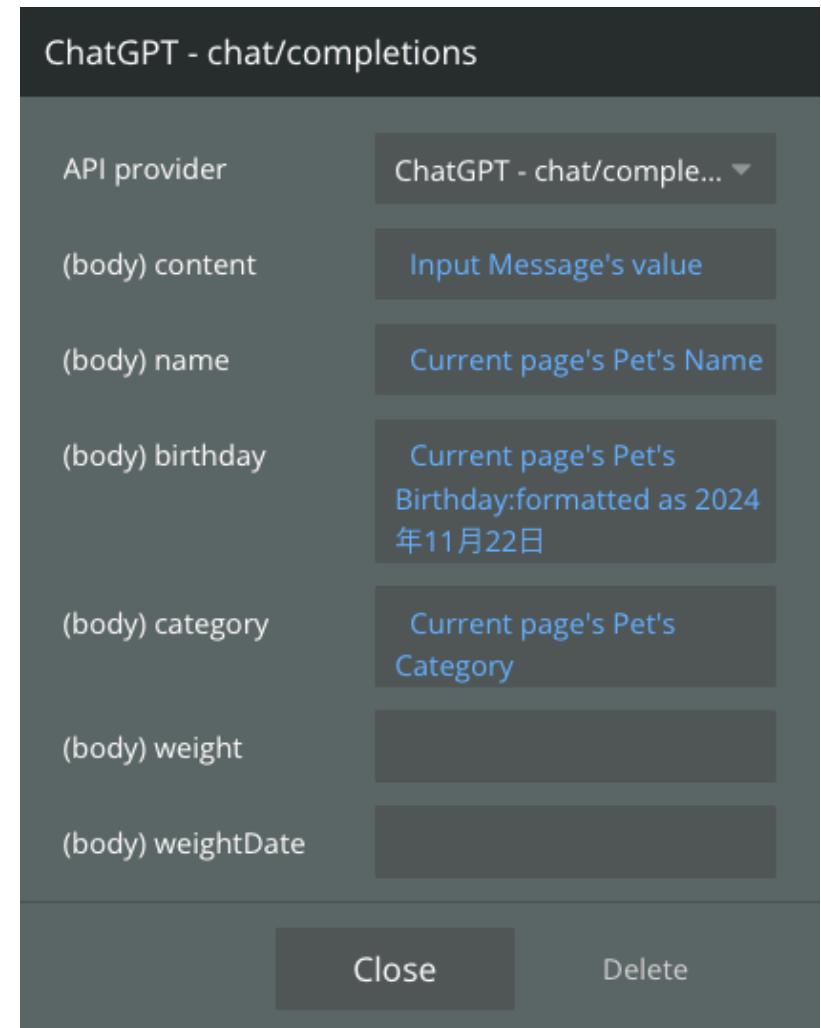
- Click the **Send** button to open the settings window
- Press the **Add workflow** button in the **Appearance** tab
- Press **Click here add an action...** on the Workflow settings screen
- Select **Display data** in **Element Actions**



This is an action that displays the data obtained for the element.

- Specify Group chat/completions choice in Element. This is the Group that we placed on the screen earlier.
- Specify Get data from an external API in Data to display. This specifies that data will be obtained from an external API.
- Specify ChatGPT – chat/completions for API provider. This is the setting created in the API Connector in the preparation.

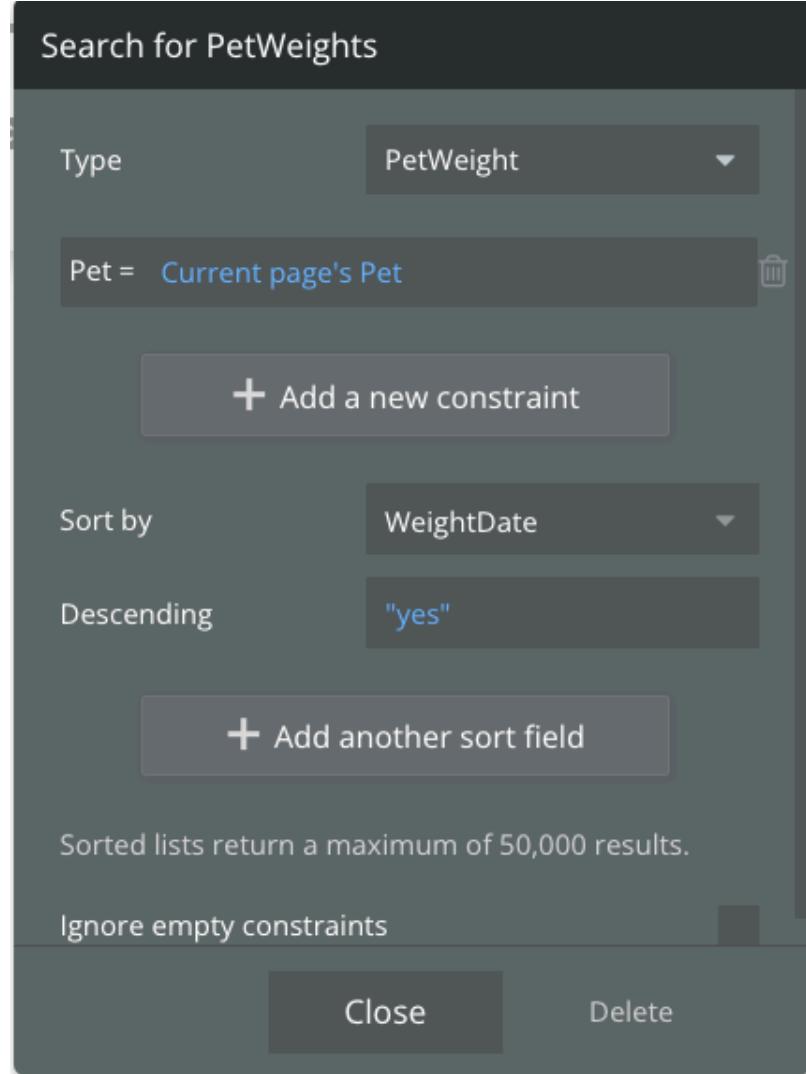




Next, specify the screen information.
Set it as shown on the right.

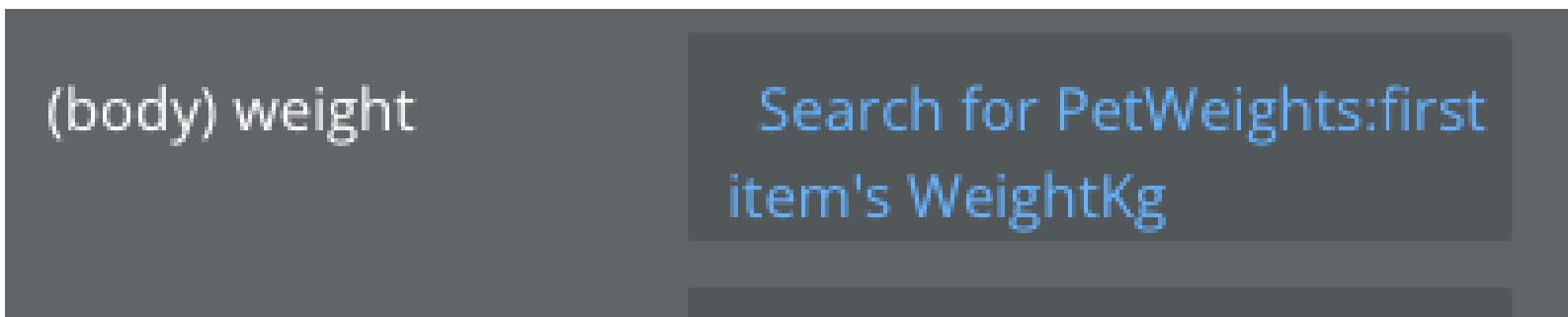
For `weight` and `weightDate`, you need to search within the `PetWeight` data.

- Select `Do a search for` in the `weight` field.
- Specify `PetWeight` for `Type`.
- Click `Add a new constraint` and specify `Pet`` = Current page's Pet``.
- Specify `WeightDate` in `Sort by` and specify `yes` in `Descending`.
- Click `Close`.



The weights of the displayed pets are obtained in order of most recent, so we will use the first weight among them.

- Specify :first item
- Specify 's WeightKg .



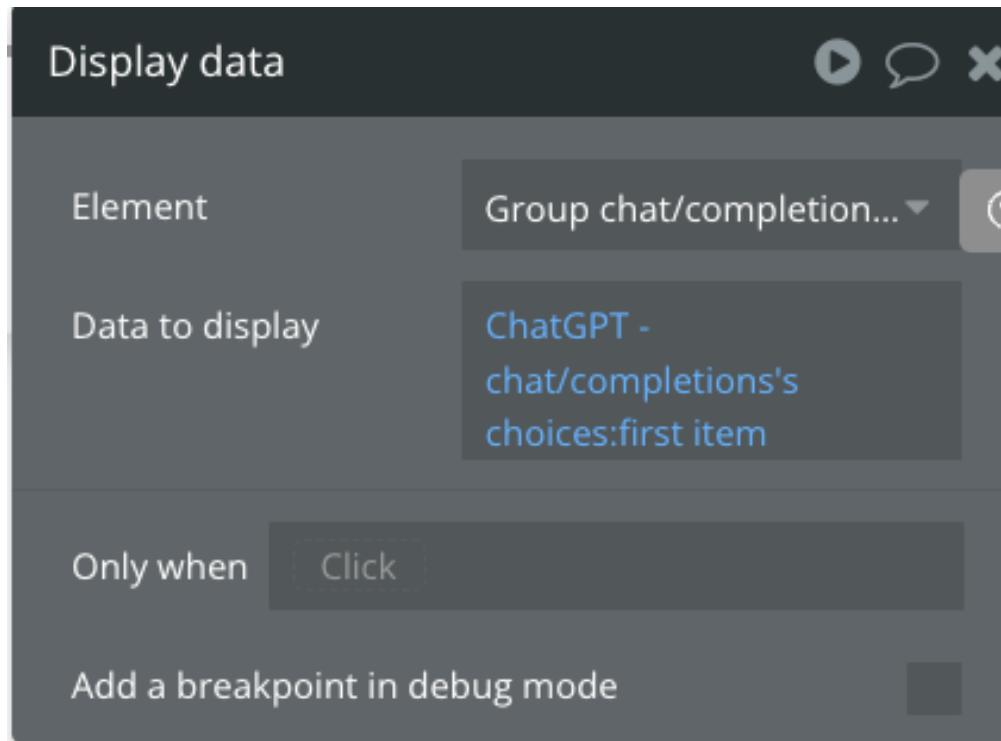
Similarly, set `weightDate` to obtain the date of the most recent weight.

(body) `weightDate`

Search for PetWeights:
first item's WeightDate

Go back to the `Display data` window and specify `'s choices':first item`.

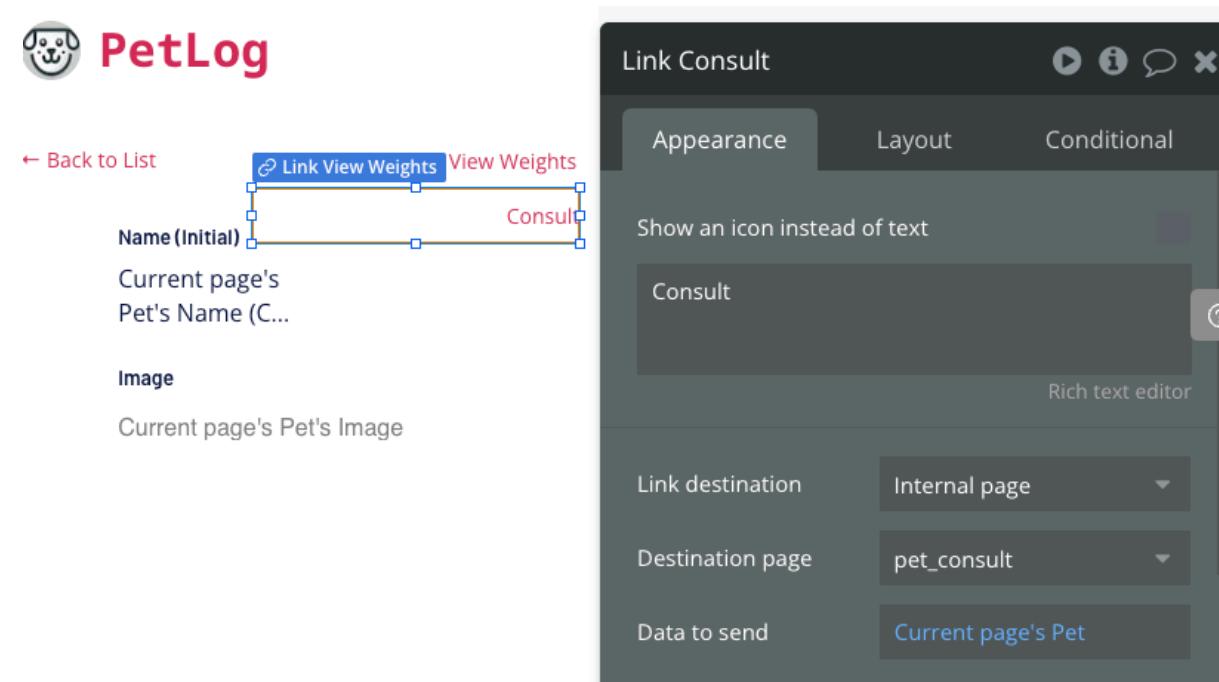
ChatGPT is structured so that you can select from multiple answers, but for this example, we only need to get one answer, so specify the first one.



Now we're ready to display it.

Finally, let's place a link from the pet details.

- Open `pet_detail` in Design view
- Copy the `View Weights` link and place it below, then change the link name to `Consult`.
- Change the transition destination to `pet_consult`



Ready to go.



Log out

← Back to Detail

Feel free to ask about anything.
A pet care advisor will help address your concerns.

最近ご飯をあまり食べないのですが。。。

Send

Let's check the operation.

こんにちは！ご相談いただきありがとうございます。ペットの名前はtarōで、生年月日は2019年11月11日、カテゴリーは犬、最新の体重は10.5キログラム、体重の計測日は2024年11月21日ですね。また、「最近ご飯をあまり食べない」という相談内容ですね。

まず、食欲の低下はさまざまな理由が考えられます。以下の点を確認してみてください：

1. ****健康状態の確認**:** 最近の行動や体調に変化はありませんか？嘔吐、下痢、元気がないなど、健康に関する兆候が見られる場合は、獣医の診断を受けることをお勧めします。

2. ****食事の内容を見直す**:** 餌の種類やブランドを変えたことがありますか？新しい食事が好きではない場合や、古くなったフードを与えていた場合は、食べなくなることがあります。

3. ****環境の変化**:** 最近何か大きな環境の変化はありませんか？引っ越しや家族の変化、他のペットとの関係性、影響オブジェがおりません。

This completes the integration with ChatGPT.

ChatGPT and other LLMs can behave in various ways by devising the prompts, so if you combine them well with no-code and tools, you can easily create powerful functions.

You can also store the answers you get in a database to refer to the history or continue the conversation.

It's fun to create various ideas easily, so please give it a try.

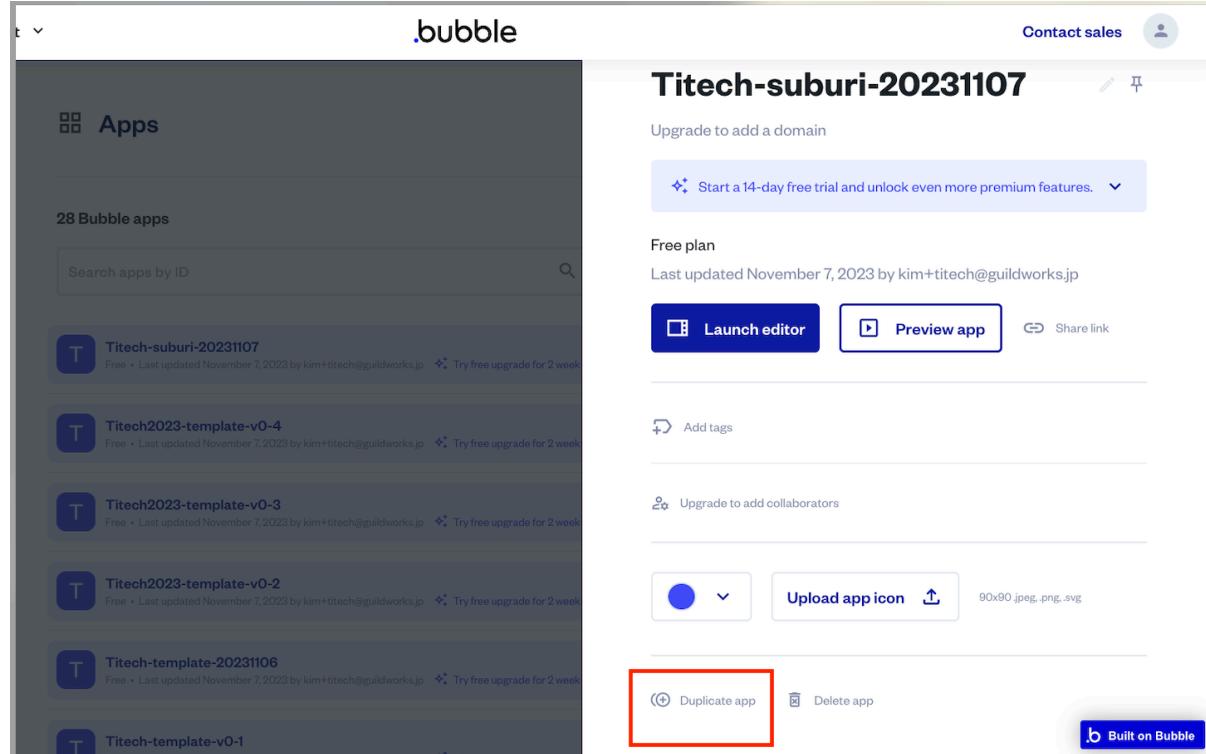
Display YouTube video list

First, prepare a new application as a base

- I would like to copy and reuse the application used in the first half of today
- Access <https://bubble.io/home?tab=apps>

- A list of Bubble apps created with each account will be displayed
- Select the application you have created so far and click

Duplicate app at the bottom of the pop-up



- A dialog box for entering the name of the application after copying will be displayed, so enter an appropriate name
- Since we will not reuse the previous data, leave **Copy the application database content** unchecked
- Click COPY

[◀ Back to main menu](#)

Copy app

Name of this copy of titech-suburi-20231107

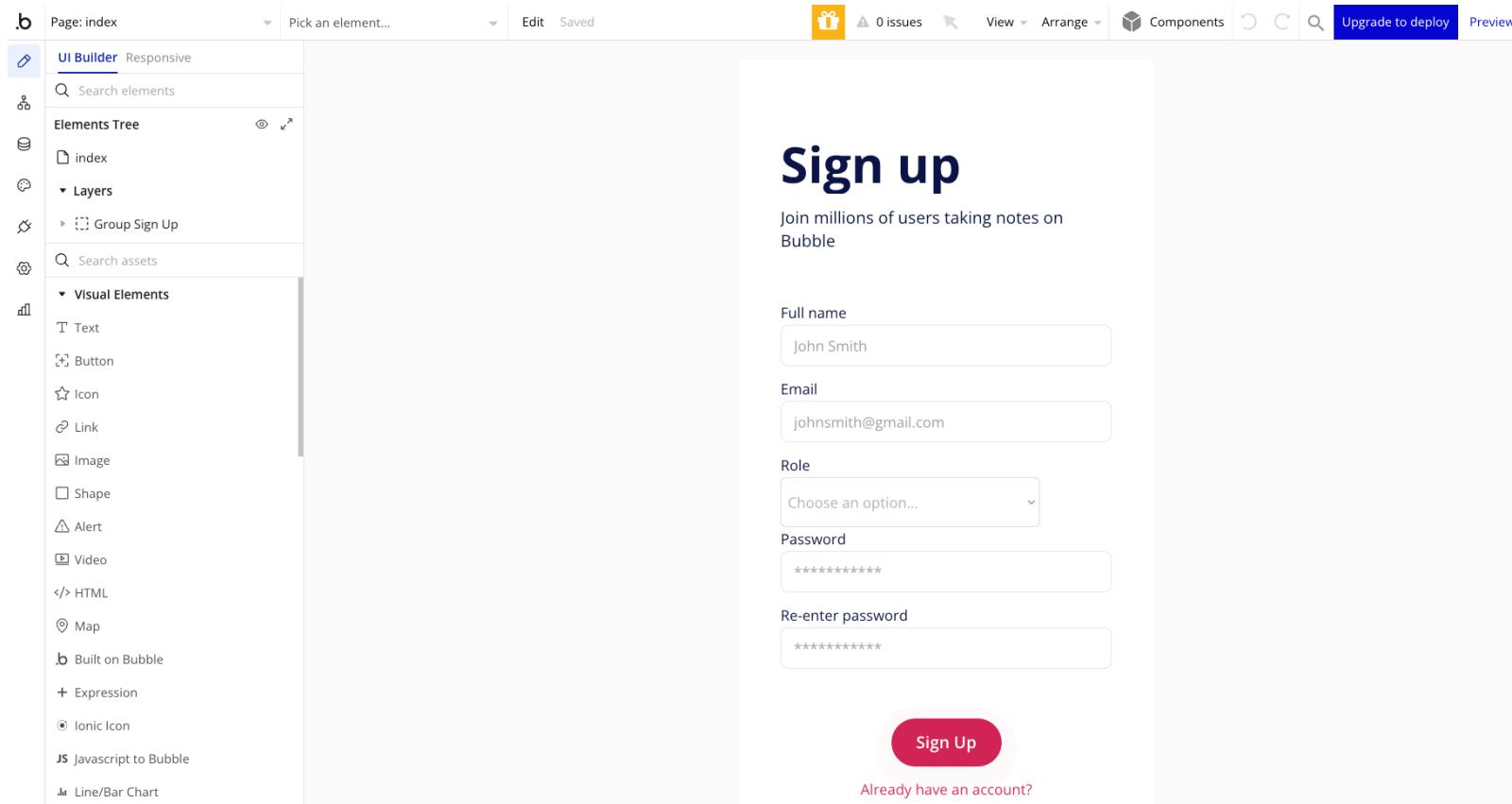
bubble-advanced

You can add a domain name later.

Copy the application database content

Copy

- Once copying is complete, if the editing screen (index) of the copied application is displayed, it's OK.



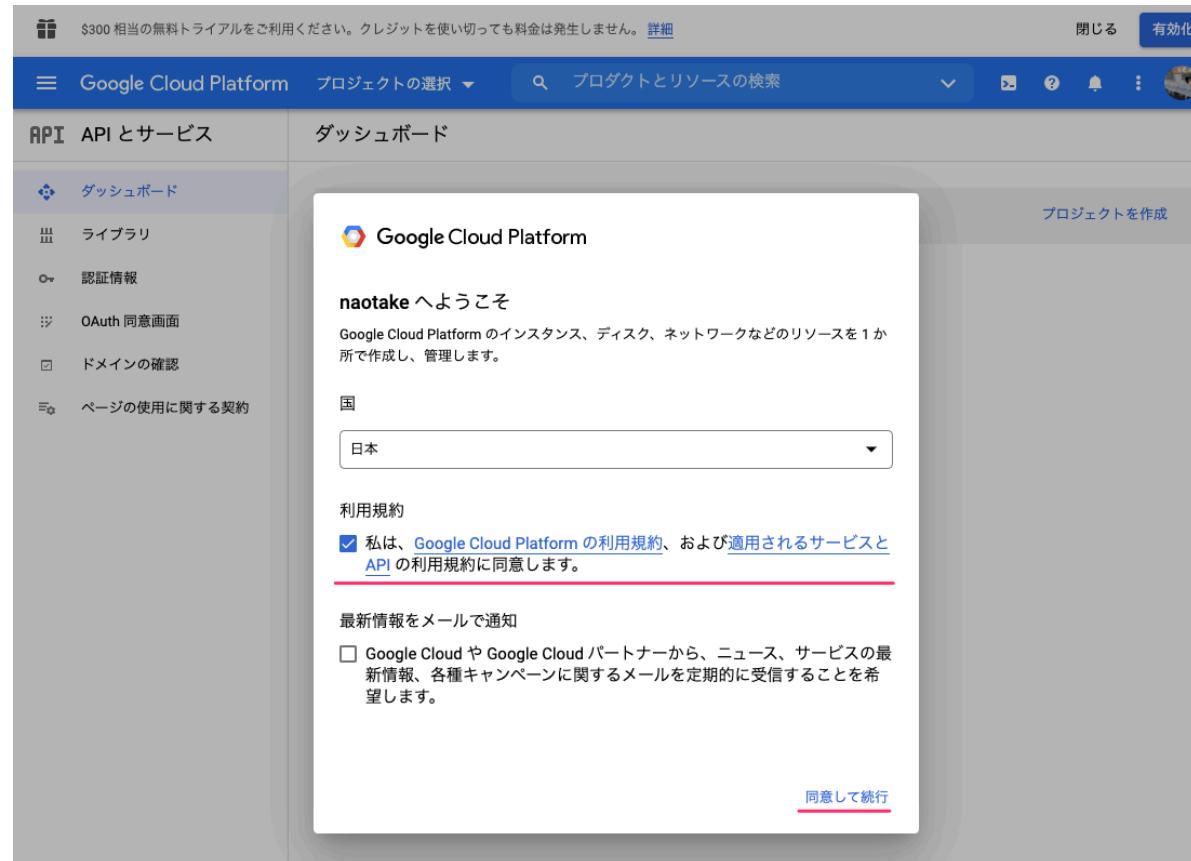
Preparation for YouTube integration

- Next, we will make the necessary preparations to display a list of YouTube videos.
- In this lecture, we will use various APIs provided by "Google Cloud Platform", a cloud service provided by Google.
- It is a platform that provides all the tools and infrastructure necessary for development, such as computing, storage, databases, and networks, as a service.
- Other well-known services include "Amazon Web Service" (AWS) provided by Amazon and Azure provided by Microsoft.
- (As an aside, the emergence of these services made it unnecessary to have your own server, and the threshold for software development in the world was suddenly lowered.)

- Access the following URL
- <https://console.developers.google.com/>
- Log in with your Google account
- If you do not have a Google account, please create one



- After logging in, when you access the Google Cloud Platform (GCP) screen for the first time, a dialog like the one shown below will be displayed, so select your country, check the terms of use, and click "Agree and continue"



- If you agree, you can use the API The service dashboard will be displayed, so click the Create Project link to create a project (box) for this lecture.

The screenshot shows the Google Cloud Platform API & Services dashboard. At the top, there is a banner with a gift icon and the text '\$300 相当の無料トライアルをご利用ください。クレジットを使い切っても料金は発生しません。' with a '詳細' link. To the right are '閉じる' and '有効化' buttons. The main navigation bar includes 'Google Cloud Platform' with a dropdown for 'プロジェクトの選択', a search bar for 'プロダクトとリソースの検索', and various icons for help, notifications, and user profile.

The left sidebar is titled 'API & サービス' and lists several options: 'ダッシュボード' (selected), 'ライブラリ', '認証情報', 'OAuth 同意画面', 'ドメインの確認', and 'ページの使用に関する契約'. The main content area is titled 'ダッシュボード' and contains a message: 'このページを表示するには、プロジェクトを選択してください.' with a red underline under the 'プロジェクトを作成' button.

- A new project creation screen will be displayed, so enter an appropriate name for the project name and create it.

新しいプロジェクト

⚠ 割り当て内の残りのプロジェクト数は 12 projects 件です。プロジェクトの増加をリクエストするか、プロジェクトを削除してください。[詳細](#)

[MANAGE QUOTAS](#)

プロジェクト名 * ?

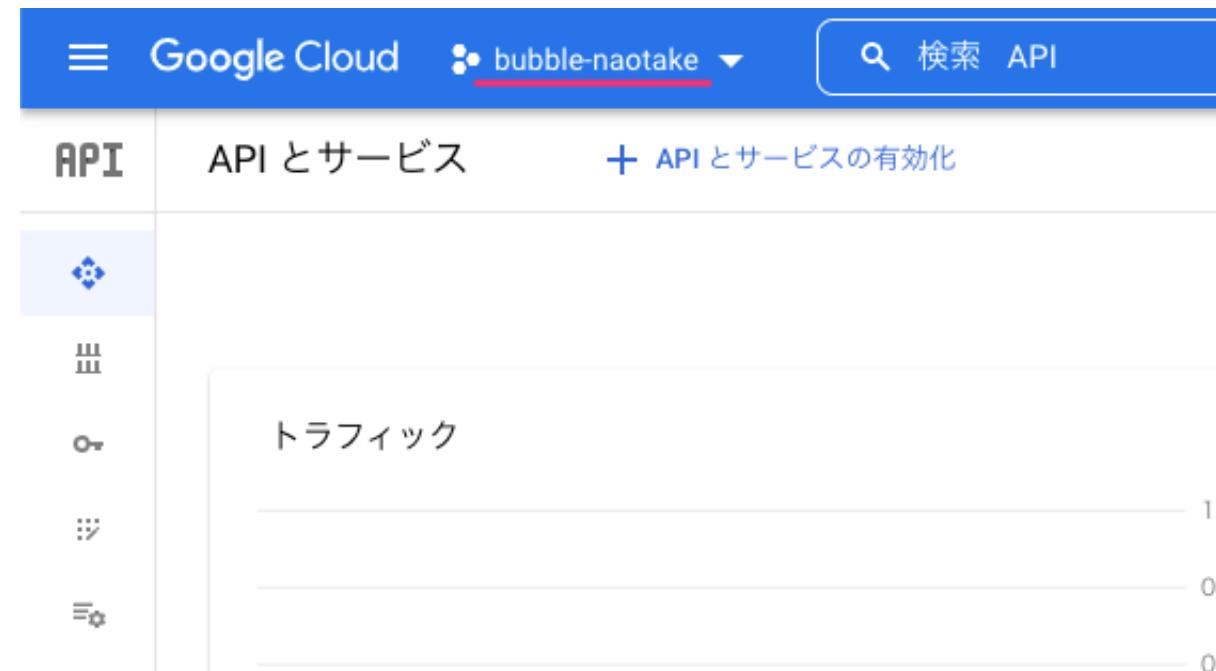
プロジェクト ID: **bubble-advance**。後で変更することはできません。 [編集](#)

場所 * 参照

親組織またはフォルダ

[作成](#) [キャンセル](#)

- Once creation is complete, the dashboard for the created project will be displayed.
- If the created project name is displayed to the left of Google Cloud at the top of the screen, it is OK.



- Next, we will issue the authentication key required to display the YouTube video list.
- To open the API and Services menu, enter "API" in the search box at the top of the screen.
- Select "APIs and Services" from the suggested candidates in the "Projects and Pages" block



- When the APIs and Services page opens, select "Credentials" from the left menu
- The right panel will change to Credentials, so click "+ Create Credentials" at the top of the screen
- Select "API Key" from the pop-up

API とサービス

認証情報

+ 認証情報を作成 削除

有効な API にアクセス

必ず、API キーを使用してプロジェクトを識別し、割り当てとアクセスを確認します

OAuth クライアント ID

ユーザーのデータにアクセスできるようにユーザーの同意をリクエストします

サービス アカウント

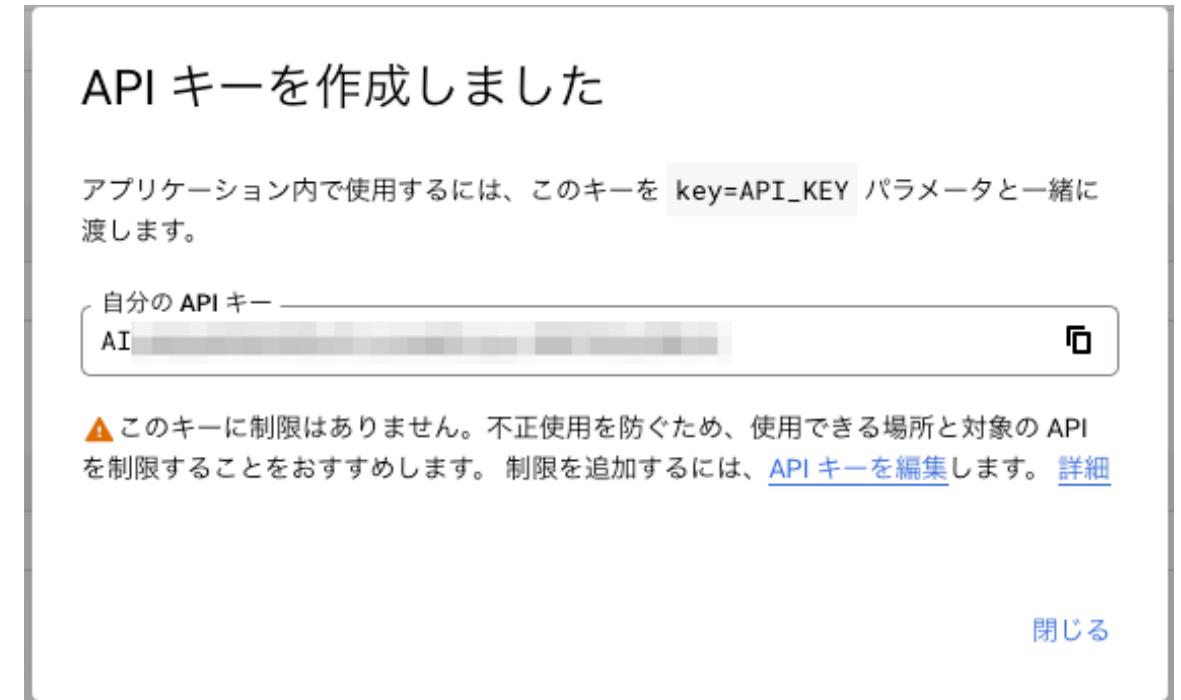
ロボット アカウントによるサーバー間でのアプリレベルの認証を有効にします

名前

表示する API キー

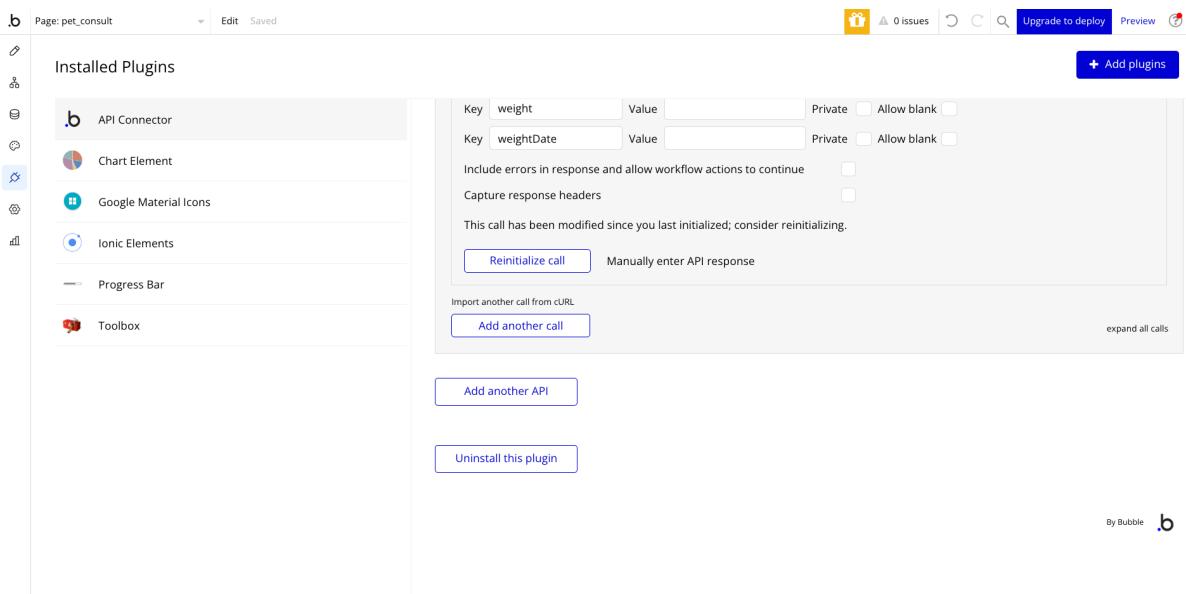
OAuth 2.0 クライアント ID

- A pop-up will then appear indicating that the API key has been created, so make a note of the value
- You will be asked to restrict the keys, but we will delete these keys at the end of the lecture, so we will continue with this for now



- Now that we have issued a key to retrieve the YouTube list from Bubble, we will set up the Bubble side.
- First, we will prepare to retrieve the YouTube list from Bubble via API.

- Now we will set up to use the YouTube API.
- We will use the "API Connector" that we used earlier to connect with the ChatGPT API.
- Select `API Connector` from the `Plugins` menu, click "Add another API" at the bottom of the screen, and start setting up a new API connection.



1. API Name: The group name for this API connection. This time it is YouTube

The screenshot shows the configuration page for a new API connection in Zapier. The connection is named "YouTube". The authentication method is set to "None or self-handled". There are sections for "Shared headers for all calls" and "Shared parameters for all calls", each with an "Add a shared header" or "Add a shared parameter" button. A collapsed section for "API Call" is shown, with an "expand" button. At the bottom, there is a "Import another call from cURL" field and a blue "Add another call" button.

collapse

① API Name YouTube ② Authentication None or self-handled ▾

③ Shared headers for all calls Add a shared header

④ Shared parameters for all calls Add a shared parameter

expand

Name API Call

Import another call from cURL

Add another call

expand all calls

2. Authentication: Common authentication method for APIs under this group

- "None or self-handled" this time

The screenshot shows the configuration interface for an API group. At the top, there are fields for 'API Name' (set to 'YouTube') and 'Authentication' (set to 'None or self-handled'). A 'collapse' button is located in the top right corner. Below these, there are sections for 'Shared headers for all calls' and 'Shared parameters for all calls', each with an 'Add a shared header' and 'Add a shared parameter' button respectively. A large section for 'API Call' is expanded, showing a 'Name' field and an 'API Call' field. An 'expand' button is located in the top right corner of this section. At the bottom left, there is a link to 'Import another call from cURL' and a blue 'Add another call' button. A 'expand all calls' button is located at the bottom right.

① API Name YouTube

② Authentication None or self-handled

collapse

③ Shared headers for all calls

Add a shared header

④ Shared parameters for all calls

Add a shared parameter

expand

Name API Call

Import another call from cURL

Add another call

expand all calls

3. Shared headers for all calls: Common header information specified for all APIs under this group

- Not specified this time

The screenshot shows the configuration interface for an API named "YouTube". The top bar includes fields for "API Name" (set to "YouTube"), "Authentication" (set to "None or self-handled"), and a "collapse" button. Below this, the "Shared headers for all calls" section (marked with a red circle ③) contains a button labeled "Add a shared header". The "Shared parameters for all calls" section (marked with a red circle ④) contains a button labeled "Add a shared parameter". A large expandable box below these sections is titled "Name API Call" and contains a sub-section for "Import another call from cURL" with a "Add another call" button. The bottom right corner of this box has an "expand all calls" button.

collapse

① API Name YouTube ② Authentication None or self-handled ▾

③ Shared headers for all calls

Add a shared header

④ Shared parameters for all calls

Add a shared parameter

Name API Call

expand

Import another call from cURL

Add another call

expand all calls

4. Shared parameters for all calls: Common parameter information specified for all APIs under this group

- This time we will not specify anything

The screenshot shows the configuration interface for an API named "YouTube". The top bar includes fields for "API Name" (YouTube), "Authentication" (None or self-handled), and a "collapse" button. Below this, there are two sections: "Shared headers for all calls" and "Shared parameters for all calls". Each section has an "Add a shared header" or "Add a shared parameter" button. A large expandable box labeled "Name API Call" is shown below. At the bottom, there is a "Import another call from cURL" field and a blue "Add another call" button.

① API Name YouTube

② Authentication None or self-handled

collapse

③ Shared headers for all calls

Add a shared header

④ Shared parameters for all calls

Add a shared parameter

Name API Call

expand

Import another call from cURL

Add another call

expand all calls

- Next, we will set the specific API content for this group
- On the previous screen, there is a link called "expand" to the right of the block that says "API Call", so click on it

The screenshot shows a user interface for managing API configurations. At the top, there are fields for 'API Name' (set to 'YouTube') and 'Authentication' (set to 'None or self-handled'). A 'collapse' button is located in the top right corner. Below these, there are sections for 'Shared headers for all calls' and 'Shared parameters for all calls', each with an 'Add a shared header' and 'Add a shared parameter' button respectively. The main focus is the 'API Call' section, which is currently expanded. It contains a 'Name' field with the value 'API Call' and an 'expand' button to its right. Below this section, there is a link 'Import another call from cURL' and a blue-bordered 'Add another call' button. In the bottom right corner of the main area, there is a 'expand all calls' link.

API Name YouTube Authentication None or self-handled collapse

Shared headers for all calls

Add a shared header

Shared parameters for all calls

Add a shared parameter

Name API Call expand

Import another call from cURL

Add another call expand all calls

- Then, the specific API setting items will be displayed, so we will briefly explain them

The screenshot shows the configuration interface for an 'API Call' action. At the top, there are fields for 'Name' (set to 'API Call'), 'Use as' (set to 'Data'), 'Data type' (set to 'JSON'), and a trash bin icon. Below these are dropdown menus for 'Method' (set to 'GET') and 'URL' (empty), with a note '(use [] for params)'. A checkbox for 'Attempt to make the call from the browser' is unchecked. The 'Headers' section contains a button 'Add header'. The 'Parameters' section contains a button 'Add parameter'. Two checkboxes at the bottom are unchecked: 'Include errors in response and allow workflow actions to continue' and 'Capture response headers'. A red warning message '⚠ You need to initialize this call before it will work.' is displayed. At the bottom, there are two buttons: 'Initialize call' (highlighted with a blue border) and 'Manually enter API response'.

Name: API Call
Use as: Data
Data type: JSON
Method: GET
URL: (use [] for params)
Attempt to make the call from the browser:
Headers: Add header
Parameters: Add parameter
Include errors in response and allow workflow actions to continue:
Capture response headers:
⚠ You need to initialize this call before it will work.
Initialize call
Manually enter API response

1. Name: Name of the specific API

- In this case, "search" Enter

The screenshot shows a configuration interface for an API call named 'search'. The interface includes fields for Name, Method, URL, Headers, Parameters, and various workflow options.

API Configuration:

- Name:** search (marked with ①)
- Method:** GET (marked with ②)
- URL:** https://www.googleapis.com/youtube/v3/search
- Data type:** JSON
- Headers:** (marked with ③) - Add header
- Parameters:** (marked with ④)
 - Key: key, Value: AlzaSyAA3b34Zbc9rzxnw, Private: checked, Allow blank: unchecked, Optional: unchecked
 - Key: q, Value: おしゃべり唐揚げ, Private: checked, Allow blank: unchecked, Optional: unchecked

Workflow Options:

- Include errors in response and allow workflow actions to continue:
- Capture response headers:

Alert: ⚠ You need to initialize this call before it will work.

Action Buttons:

- Initialize call (highlighted in blue)
- Manually enter API response

2. Path: Specific API URL

- This time, enter `https://www.googleapis.com/youtube/v3/search`

The screenshot shows a configuration interface for a specific API call. The interface includes the following fields:

- Name:** search (marked with ①)
- Method:** GET (marked with ②)
- URL:** `https://www.googleapis.com/youtube/v3/search`
- Data type:** JSON
- Headers:** A section with an "Add header" button (marked with ③).
- Parameters:** A section with two entries:
 - Key: key, Value: AlzaSyAA3b34Zbc9rznw, Private checked, Allow blank unchecked, Optional unchecked
 - Key: q, Value: おしゃべり唐揚げ, Private checked, Allow blank unchecked, Optional unchecked(marked with ④)
- Include errors in response and allow workflow actions to continue:** An unchecked checkbox.
- Capture response headers:** An unchecked checkbox.
- Warning:** A red warning message: **A You need to initialize this call before it will work.**
- Buttons:** Initialize call (highlighted in blue), Manually enter API response

3. Headers: Header information specific to this API

- Not specified this time

The screenshot shows a configuration interface for an API call. The top section includes fields for 'Name' (search), 'Use as' (Data), 'Data type' (JSON), and a URL field (GET https://www.googleapis.com/youtube/v3/search). A 'collapse' button is in the top right. Below this, the 'Headers' section (marked ③) contains an 'Add header' button. The 'Parameters' section (marked ④) lists two parameters: 'key' with value 'AlzaSyAA3b34Zbc9r zx nw.' and 'q' with value 'おしゃべり唐揚げ'. Both parameters have 'Private' checked, 'Allow blank' unchecked, and 'Optional' unchecked. Buttons for 'Add header' and 'Add parameter' are also present. At the bottom, there are checkboxes for 'Include errors in response and allow workflow actions to continue' and 'Capture response headers', both of which are unchecked. A red warning message '⚠ You need to initialize this call before it will work.' is displayed. Finally, there are buttons for 'Initialize call' (highlighted in blue) and 'Manually enter API response'.

Name: search
Use as: Data
Data type: JSON
collapse

GET https://www.googleapis.com/youtube/v3/search (use [] for params)

③ Headers

Add header

④ Parameters

Key	Value	Private	Allow blank	Optional
key	AlzaSyAA3b34Zbc9r zx nw.	<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
q	おしゃべり唐揚げ	<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>

Add parameter

Include errors in response and allow workflow actions to continue

Capture response headers

⚠ You need to initialize this call before it will work.

Initialize call Manually enter API response

4. Parameters: Parameter information specific to this API

- This time, specify the following two parameters. Private / Allow blank / Optional are as attached

1. Key: `key`, Value: API key issued by Google account

2. Key: `q`, Value: Keyword for searching for actions on YouTube (please specify freely)

- This is what it looks like when you set everything up

collapse (use [] for params)

Name ① search	Use as Data	Data type JSON	collapse												
GET ② https://www.googleapis.com/youtube/v3/search															
③ Headers Add header															
④ Parameters <table border="1"> <tr> <td>Key key</td> <td>Value AlzaSyAA3b34Zbc9rznw.</td> <td>Private <input checked="" type="checkbox"/></td> <td>Allow blank <input type="checkbox"/></td> <td>Optional <input type="checkbox"/></td> <td>Delete</td> </tr> <tr> <td>Key q</td> <td>Value おしゃべり唐揚げ</td> <td>Private <input checked="" type="checkbox"/></td> <td>Allow blank <input type="checkbox"/></td> <td>Optional <input type="checkbox"/></td> <td>Delete</td> </tr> </table> Add parameter				Key key	Value AlzaSyAA3b34Zbc9rznw.	Private <input checked="" type="checkbox"/>	Allow blank <input type="checkbox"/>	Optional <input type="checkbox"/>	Delete	Key q	Value おしゃべり唐揚げ	Private <input checked="" type="checkbox"/>	Allow blank <input type="checkbox"/>	Optional <input type="checkbox"/>	Delete
Key key	Value AlzaSyAA3b34Zbc9rznw.	Private <input checked="" type="checkbox"/>	Allow blank <input type="checkbox"/>	Optional <input type="checkbox"/>	Delete										
Key q	Value おしゃべり唐揚げ	Private <input checked="" type="checkbox"/>	Allow blank <input type="checkbox"/>	Optional <input type="checkbox"/>	Delete										
Include errors in response and allow workflow actions to continue <input type="checkbox"/>															
Capture response headers <input type="checkbox"/>															
A You need to initialize this call before it will work.															
Initialize call		Manually enter API response													

- Once you've finished setting it up, check that the settings are correct
- Click the "Initialize call" button at the bottom

- You should probably get an error message with Status code 403
- The contents are as written, but to summarize it, it looks like this

YouTube Data API v3 has been disabled in your project.

Please go to this URL, enable it, and then try again.

API Connector

There was an issue setting up your call.

Raw response for the API

Status code 403

```
{  
  "error": {  
    "code": 403,  
    "message": "YouTube Data API v3 has not been used in project 298727815636 before or it is disabled. Enable it by visiting https://console.developers.google.com/apis/api/youtube.googleapis.com/overview?project=298727815636 then retry. If you enabled this API recently, wait a few minutes for the action to propagate to our systems and retry.",  
    "errors": [  
      {  
        "message": "YouTube Data API v3 has not been used in project 298727815636 before or it is disabled. Enable it by visiting https://console.developers.google.com/apis/api/youtube.googleapis.com/overview?project=298727815636 then retry. If you enabled this API recently, wait a few minutes for the action to propagate to our systems and retry.",  
        "domain": "usageLimits",  
        "reason": "accessNotConfigured",  
        "extendedHelp": "https://console.developers.google.com"  
      }  
    ],  
    "status": "PERMISSION_DENIED",  
    "details": [  
      {  
        "@type": "type.googleapis.com/google.rpc.Help",  
        "links": [
```

- It seems that the YouTube Data API used this time is not enabled on each person's Google account.
- This is because Google has turned off the features that no one will use from the beginning, and only those who need it can turn them on themselves.
- Since we want to use the YouTube Data API this time, let's access the URL listed in the message and enable it.

[https://console.developers.google.com/apis/api/youtube.googleapis.com/overview?
project={each person's project ID}](https://console.developers.google.com/apis/api/youtube.googleapis.com/overview?project={each person's project ID})

- Then, you should be kindly redirected to the screen for "YouTube Data API v3" that you want to use this time.
- Click "Enable" as shown on the screen to enable it.



- After a while, you should be redirected to a screen like this
- If the red line at the top of the screen says "Disable API", the activation was successful

The screenshot shows the Google Cloud Platform API library interface. On the left, there's a sidebar with navigation links: 'API & サービス' (selected), '有効な API とサービス' (selected), 'ライブラリ', '認証情報', 'OAuth 同意画面', and 'ページの使用に関する契約'. The main content area has a header 'API / サービスの詳細' with a red underline over the link 'API を無効にする'. Below this, there's a large button with a play icon labeled 'YouTube Data API v3'. A description follows: 'The YouTube Data API v3 is an API that provides access to YouTube data, such as videos, playlists, and channels.' It's listed as '所有者: Google'. A table shows details: 'サービス名' (youtube.googleapis.com), 'タイプ' (公開 API), and 'ステータス' (有効). Buttons for 'LEARN MORE' and 'API EXPLORE' are present, along with a circular arrow icon. At the bottom, tabs for '指標', '割り当て', and '認証情報' are shown, along with dropdown menus for 'グラフを選択' (4 個のグラフ) and '30 日'.

- Now that the YouTube Data API has been activated, return to the Bubble screen and click the "Initialize call" button
- If successful, a pop-up that says "Returned values - search" should appear

Returned values - search

You can modify the data types that are returned by the call. This affects how you can use the data in Bubble. If you chose 'Ignore field', the fields won't be shown in the dropdowns.

kind	youtube#searchListResponse	text
etag	bMKu0aiX56rekNwT5RVHZLOYr-o	text
nextPageToken	CAUQAA	text
regionCode	US	text
pageInfo totalResults	1000000	number
pageInfo resultsPerPage	5	number
items (list)	(see fields below)	search item
kind	youtube#searchResult	text
etag	WahfcvNgYipX-i3rjRIPUrHi10	text
id kind	youtube#channel	text
id channelId	UCcRigzI_jBAZh_UySjv8xuw	text
id videoId	L2SaFPQI4_g	text

SAVE Cancel

- This shows the result (response) of executing the API "<https://www.googleapis.com/youtube/v3/search>" that was set up this time

Returned values - search

You can modify the data types that are returned by the call. This affects how you can use the data in Bubble. If you chose 'Ignore field', the fields won't be shown in the dropdowns.

kind	<code>youtube#searchListResponse</code>	<input type="text"/>
etag	<code>mjrgGMgtIMWG6aVWolrNtjmgtG8</code>	<input type="text"/>
nextPageToken	<code>CAUQAA</code>	<input type="text"/>
regionCode	<code>US</code>	<input type="text"/>
pageInfo totalResults	<code>946629</code>	<input type="number"/>
pageInfo resultsPerPage	<code>5</code>	<input type="number"/>
items (list)	(see fields below)	<input type="text"/>
kind	<code>youtube#searchResult</code>	<input type="text"/>
etag	<code>WahfIcVNgyipX-l3rjRiPUrHi10</code>	<input type="text"/>
id kind	<code>youtubee#channel</code>	<input type="text"/>
id channelId	<code>UCcRigzl_jBAZh_UySjv8xuw</code>	<input type="text"/>
id videoId	<code>S094aNshTSU</code>	<input type="text"/>

Cancel

I won't go into details, but there are three key points.

- The part marked `items(list)` is the list where the video results are stored
- The type is `search item`, which indicates that the search results contain multiple data
- And the item marked `id videoId` is particularly important in the settings that follow

- As anyone who has watched YouTube will know, this Videold is information that uniquely identifies each video, and this Id is also required when displaying the screen
- For other items that are not particularly referenced, select `Ignore field` from the pull-down menu, as they can be confusing
- By doing this, they will not be displayed in the options when treated as dynamic data, so you won't have to worry about choosing the settings

- This is what it will look like when you set everything up
- When you're done setting up, click "SAVE" to save the settings

Returned values - search

You can modify the data types that are returned by the call. This affects how you can use the data in Bubble. If you chose 'Ignore field', the fields won't be shown in the dropdowns.

kind	youtube#searchListResponse	Ignore field
etag	mJrgGMgtIMWG6aVWolrNtjmgG8	Ignore field
nextPageToken	CAUQAA	Ignore field
regionCode	US	Ignore field
pageInfo totalResults	946629	Ignore field
pageInfo resultsPerPage	5	Ignore field
items (list)	(see fields below)	search item
kind	youtube#searchResult	Ignore field
etag	WahfIcVNgyipX-l3rjRIPUrHi10	Ignore field
id kind	youtube#channel	Ignore field
id channelId	UCcRigzl_jBAZh_UySjv8xuw	Ignore field
id videoId	S094aNshTSU	text

Preparing for screen display

- Now that we're ready to connect to Bubble's API, we're finally going to set up the screen.
- I think you've mastered screen settings in the last and this lectures, so I'll just give you an overview and try assembling the screen layout.



Register

- Create a "video_list" screen by cloning the pet_list page.
- Delete all the contents of each cell in the Repeating Group.
- Instead, place the Video visual elements so that they fill the cell.
- It should look something like this.

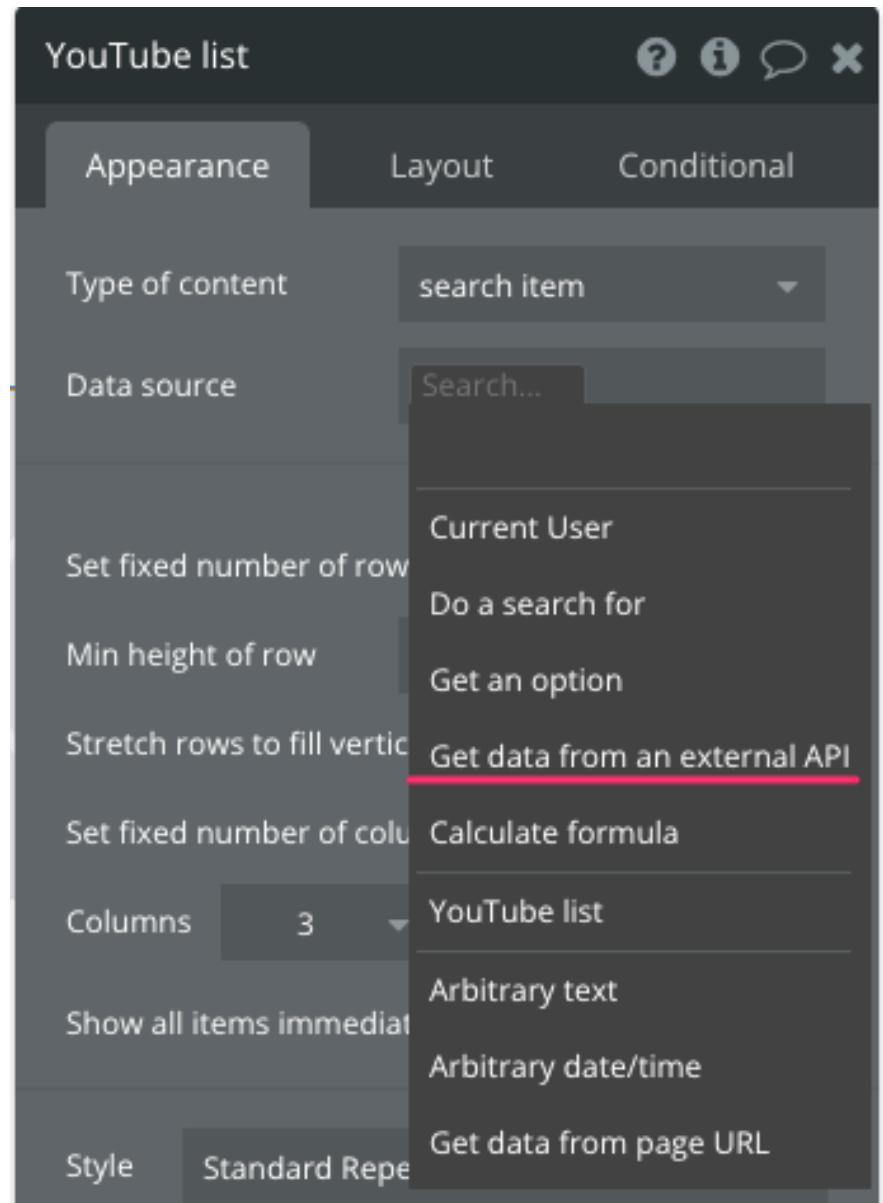


- Now that we've created the layout, we'll actually set up the YouTube list display.
- First, the Type of content of the Repeating Group is the `search item` type that we confirmed when running the API earlier.
- Now the type of data to be repeated will be each YouTube video

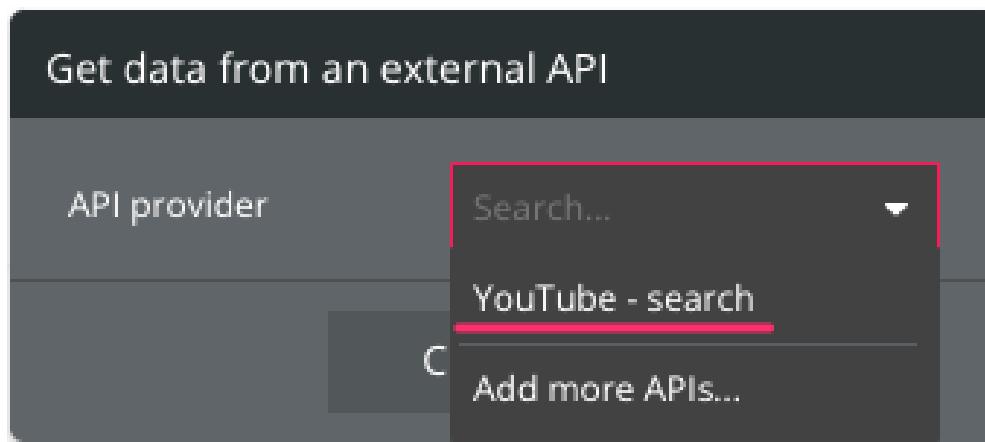
The screenshot shows a configuration interface for a 'YouTube list'. At the top, there are four icons: a question mark, an info icon, a speech bubble, and a close button. Below the title 'YouTube list' is a navigation bar with three tabs: 'Appearance' (selected), 'Layout', and 'Conditional'. The 'Layout' tab contains several settings:

- 'Type of content': A dropdown menu with 'search item' selected, highlighted by a pink underline.
- 'Data source': A dropdown menu with 'Click' selected.
- 'Set fixed number of rows': A checkbox.
- 'Min height of row': A field set to '200 px'.
- 'Stretch rows to fill vertical space': A checkbox.
- 'Set fixed number of columns': A checkbox with a checked status indicated by a checkmark.

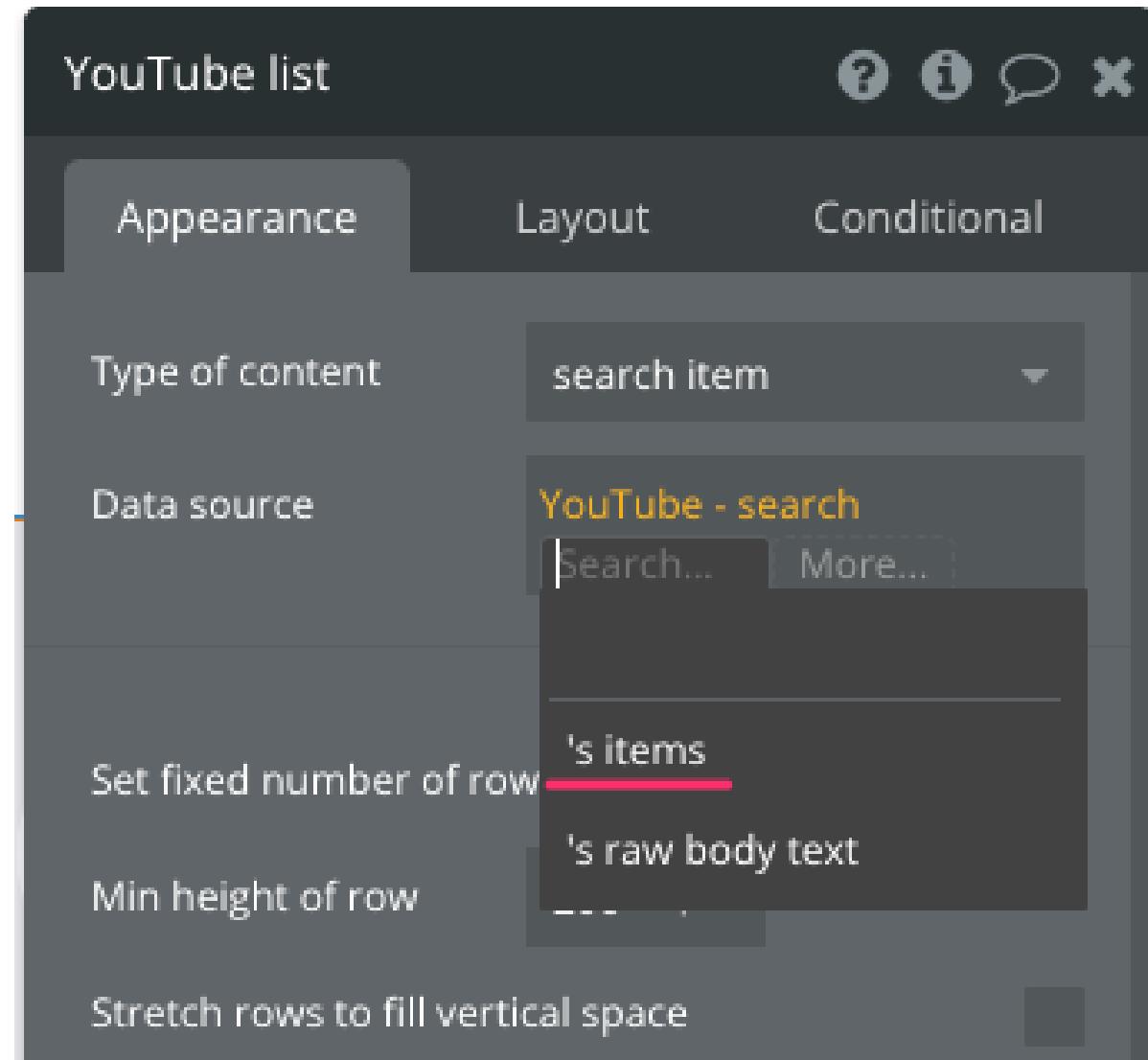
- Next is Data source, but this time we will target the list of YouTube videos obtained from the API
- If you look at the candidates from Click, you will see an item called **Get data from an external API**, so select that



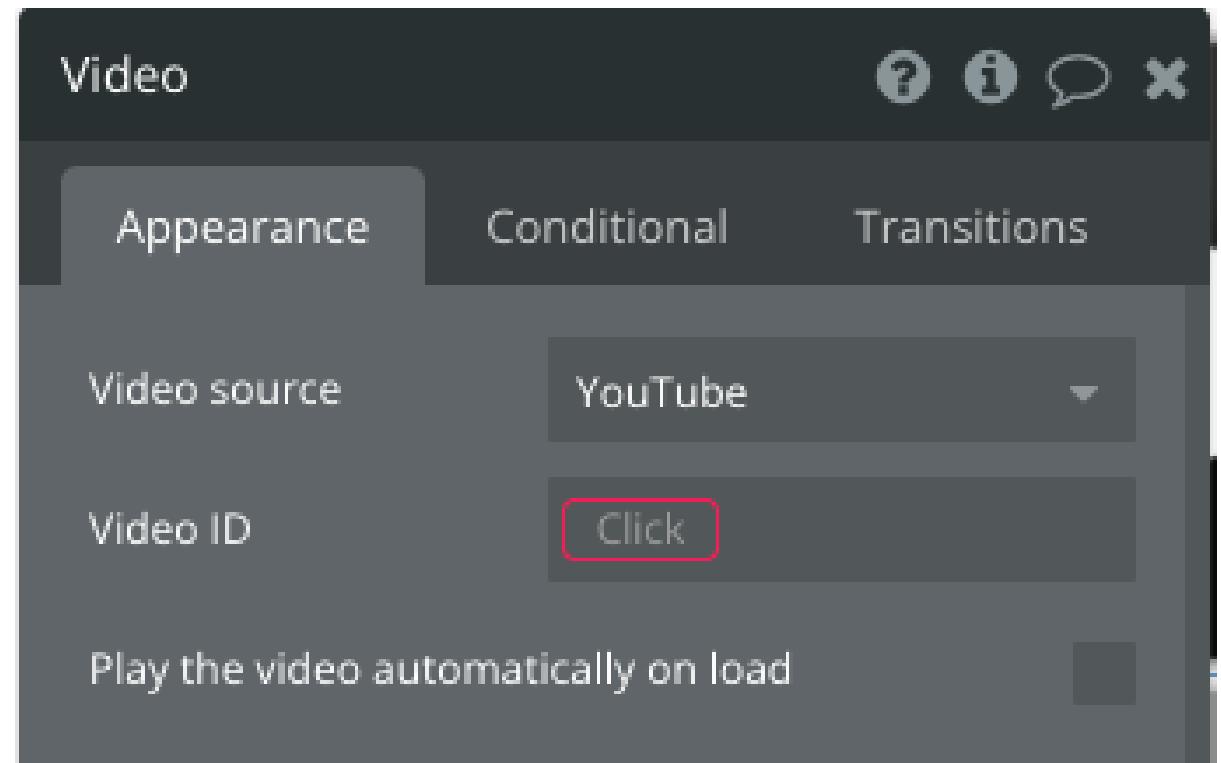
- A popup for Get data from an external API will appear next to it, so select the API provider dropdown
- Then, in the dropdown, you will see the candidate YouTube – search that you set earlier, so select it
- The part before the hyphen is the API group name, and the part after it is the specific API is the name



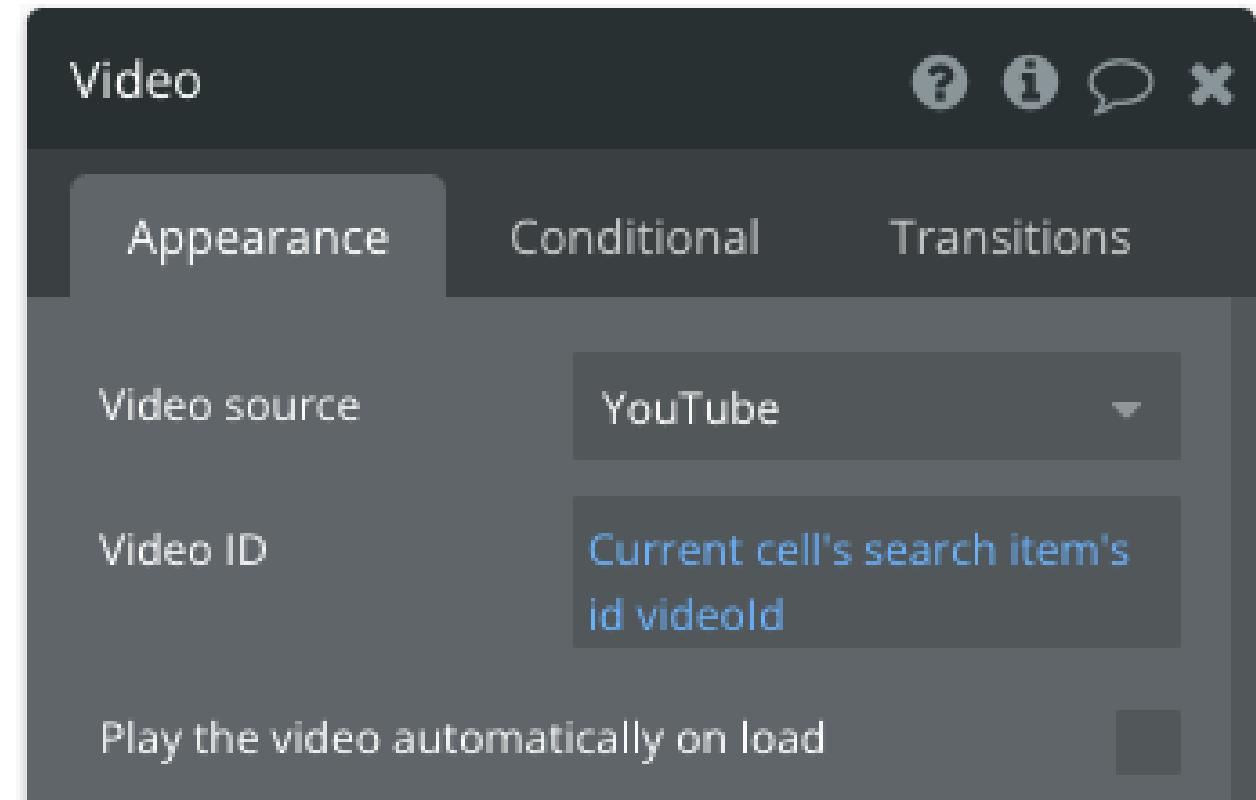
- Once the API Provider is set, close it with CLOSE
- Then select `'s items` as the Data source selection for the original Repeating Group
- Now you have specified that the list of videos (items) included in the API results will be displayed repeatedly



- Next, we will set up each cell, but let's set it up first
- Hint 
- Video source is YouTube
- Then, a field called Video ID will be displayed, so it seems like it would be good to refer to the `Video Id` that we saw when setting up the API earlier



- It looks like this



- The settings are now complete! Let's preview it now!
- Did you see a list of videos for the keywords you specified in the API beforehand?



< Advanced >

Social login using a Google account

< Advanced >

Try Google login

- Next, let's try logging in to the Bubble app using a Google account!
- First, install the Google plugin

The screenshot shows the Bubble Plugins marketplace interface. At the top, there's a search bar with 'Google' typed in. Below it, there are two filter sections: 'Types' and 'Categories'. Under 'Types', 'Action' is checked. Under 'Categories', several options are checked, including 'Analytics', 'Blog', 'Compliance', 'Containers', 'Customer Support', 'Data (things)', 'Ecommerce', 'Email', 'Energy', 'Health & Fitness', 'Input Forms', 'Internationalization', 'Location', 'Media', and 'Mobile'. On the right side, the search results are displayed in a grid. The first result is 'Google Material Icons' with 276,535 apps, followed by 'Google Analytics' with 33,048 apps, and then 'Google' which is highlighted with a red border. The 'Google' plugin has 32,150 apps and is described as letting users log in with their Gmail account and fetch their profile data. Below these are 'Google Places' with 22,982 apps and other plugins like 'Material Design' and 'React Native'. At the bottom right of the main content area is a 'DONE' button, and at the very bottom is a note about recurring subscriptions.

Install New Plugins

Filters

Sort by: name usage rating date price

Google

Types (deselect all)

- Action
- Api
- Background Services
- Element
- Event
- Login Service
- Storage

Categories (deselect all)

- Analytics
- Blog
- Compliance
- Containers
- Customer Support
- Data (things)
- Ecommerce
- Email
- Energy
- Health & Fitness
- Input Forms
- Internationalization
- Location
- Media
- Mobile

Google Material Icons
Material design system library is a free library of icons built by Google, using Material Design principles.
By Bubble

276,535 apps Install

Google Analytics
Google Analytics lets you track visits on your website and get some insights on your audience for free.
By Bubble

33,048 apps Install

Google
Let users log in with their Gmail account, and fetch their profile data.
By Bubble

32,150 apps Install

Google Places
Fetch restaurant, schools, etc. from the Google Places API.
By Bubble

22,982 apps Install

DONE

⚠ Recurring subscriptions to paid plugins are on paid plans only. Click here to adjust your application plan.

< Advanced >

- Select the installed Google plugin
- Check the `Use a generic redirect URL` box displayed in the right panel
- Make a note of this URL as well, but since you cannot select it on the screen, please replace the app name part of the URL below with your own app name and make a note of it 😊
- `https://{{Your App Name}}.bubbleapps.io/api/1.1/oauth_redirect`



Google

Service page →

Let users log in with their Gmail account, and fetch their profile data.

App Secret

App ID/API Key

Use a generic redirect URL (https://advanced-bubble-kyogoku.bubbleapps.io/api/1.1/oauth_redirect)



App Secret - dev.

(optional)

App ID/API Key - dev.

(optional)

Plugin content

This plugin is an authentication provider.

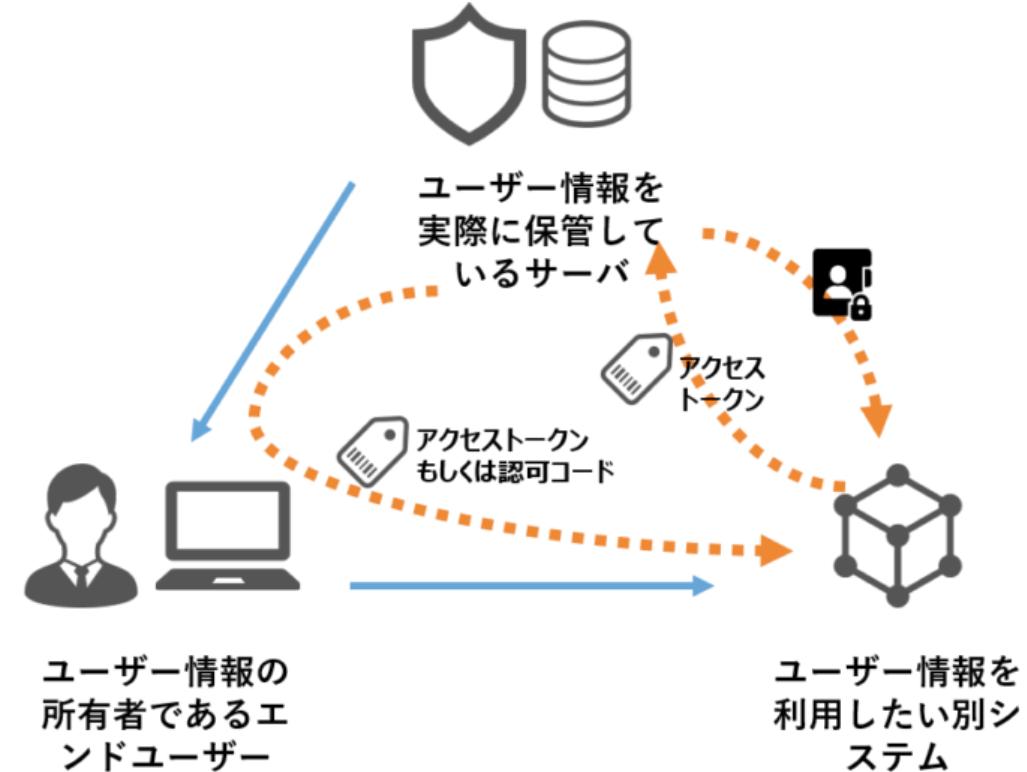
< Advanced >

What is OAuth?

OAuth is a mechanism on the Internet that allows one service to authenticate and access resources without revealing your password to another service. If you want to use another service (such as a pet management service) but don't want to create a new account for it, you can use OAuth to log in with an existing account (such as a Google or Facebook account).

How it works

- Request login: Select "Log in with Google Account" for the pet management service.
- Confirm permission: Google asks "Can this service use some of your information?"
- Give "key": If you give permission, Google gives the service a special "key". The service will then have access to limited information, such as your name and email address.



< Advanced >

Preparation for authentication to return to the app after logging in to Google

- Access the Google Cloud Platform screen

<https://console.developers.google.com/>

- Display the same API and service screen as before

< Advanced >

- Select the project and select "OAuth consent screen" from the left menu

The screenshot shows the Google Cloud Platform interface with the following details:

- Header:** Google Cloud, bubble-naotake, 検索 プロダクト、リソース、ドキュメント, 1 profile icon.
- Left Sidebar (API & Services):**
 - 有効な API とサービス
 - ライブラリ
 - 認証情報
 - OAuth 同意画面** (selected)
 - ページの使用に関する契約
- Right Content Area (OAuth 同意画面):**

OAuth 同意画面

アプリをどのように構成および登録するか（ターゲット ユーザーを含む）を選択します。プロジェクトに関連付けることができるアプリは1つだけです。

User Type

内部 [?](#)

組織内のユーザーのみが使用できます。確認を受けるためにアプリを送信する必要はありません。 [ユーザーの種類の詳細](#)

外部 [?](#)

Google アカウントを持つすべてのテストユーザーが使用できます。アプリはテストモードで起動し、アプリを使用できるのは、テストユーザーのリストに追加されたユーザーに限られます。アプリを本番環境に移す準備ができたら、アプリの確認が必要となる場合があります。 [ユーザーの種類の詳細](#)

作成

Google の OAuth に関する [ご意見やご要望をお聞かせください](#)。

< Advanced >

- Select "External" for User Type and click Create

The screenshot shows the 'OAuth Consent screen' configuration page. On the left, there's a sidebar with icons for 'Effective APIs & services', 'Libraries', 'Authentication', and 'OAuth Consent screen' (which is highlighted). Below that is a section for 'Page usage terms'. The main area is titled 'OAuth Consent screen' and contains the following content:

User Type

内部 ?

組織内のユーザーのみが使用できます。確認を受けるためにアプリを送信する必要はありません。 [ユーザーの種類の詳細](#)

外部 ?

Google アカウントを持つすべてのテストユーザーが使用できます。アプリはテストモードで起動し、アプリを使用できるのは、テストユーザーのリストに追加されたユーザーに限られます。アプリを本番環境に移す準備ができたら、アプリの確認が必要となる場合があります。 [ユーザーの種類の詳細](#)

作成

Google の OAuth に関する [ご意見やご要望をお聞かせください。](#)

- Enter the required information on the next page

< Advanced >

- App information
- App name: App name created in bubble
- User support email: Your Google account email address

アプリ登録の編集

① OAuth 同意画面 — ② スコープ — ③ テストユーザー — ④ 概要

アプリ情報

この情報は同意画面に表示されるため、デベロッパーのユーザー情報とデベロッパーへの問い合わせ方法をエンドユーザーが把握できます。

アプリ名* _____
titech2022-advance-naotake

同意を求めるアプリの名前

ユーザー サポートメール* _____
kyougoku2bubble@gmail.com

▼

ユーザーが同意に関して問い合わせるために使用

アプリのロゴ [参照](#)

ユーザーがアプリを認識できるように、同意画面に 1 MB 以下の画像をアップロードします。使用できる画像形式は、JPG、PNG、BMP です。最適な結果を得るには、ロゴを 120 x 120 ピクセルの正方形にすることをおすすめします。

< Advanced >

- Approved domains
- bubbleapps.io
- Developer contact information
- Your Google account email address
- "Save and continue"

承認済みドメイン ?

同意画面または OAuth クライアントの構成でドメインが使用されている場合は、ここで事前登録する必要があります。アプリの検証が必要な場合は、[Google Search Console](#) にアクセスして、ドメインが承認済みであるかどうかを確認してください。承認済みドメインの上限の[詳細](#)をご覧ください。

承認済みドメイン 1*

bubbleapps.io

+ ドメインの追加

デベロッパーの連絡先情報

メールアドレス *

kyougoku2bubble@gmail.com x

これらのメールアドレスは、プロジェクトの変更について Google からお知らせするために使用します。

保存して次へ

キャンセル

< Advanced >

- Do not change the scope settings, just "Save and continue"

< Advanced >

- Enter your own Google email address for the test user
- Once you've set it, save it and go to the next step.

アプリ登録の編集

✓ OAuth 同意画面 — ✓ スコープ — 3 テストユーザー — 4 概要

テストユーザー

公開ステータスが「テスト中」に設定されている間は、テストユーザーのみがアプリにアクセスできます。アプリの確認前の許可済みユーザー数の上限は 100 で、この上限はアプリの全期間でカウントされます。 [詳細](#)

+ ADD USERS

≡ フィルタ プロパティ名または値を入力 ?

ユーザー情報

kyougoku2bubble@gmail.com



保存して次へ

キャンセル

< Advanced >

- Registration is now complete, so proceed to issue authentication information
- Select authentication information from the left menu and click "+ Create authentication information"
- Select OAuth client ID from the submenu

The screenshot shows the Google Cloud Platform interface for managing APIs and services. On the left, there's a sidebar with several options: 'Effective APIs & services', 'Libraries', 'Authentication' (which is highlighted with a red underline), and 'OAuth consent screen' and 'Terms of use'.

The main content area is titled 'Authentication' and contains three sections:

- API Key**: Describes how to use a simple API key to identify a project and grant access.
- OAuth Client ID**: Describes how to request user consent to access their data.
- Service Account**: Describes how to use a bot account for server-to-server authentication at the application level.

At the bottom, there's a section for selecting authentication type using a wizard, with the message "No OAuth clients are displayed".

クライアント ID は、Google の OAuth サーバーで個々のアプリを識別するために使用します。アプリが複数のプラットフォームで実行される場合、それぞれに独自のクライアント ID が必要になります。詳しくは、[OAuth 2.0 の設定](#)をご覧ください。OAuth クライアントの種類の[詳細](#)

アプリケーションの種類* —

ウェブアプリケーション

名前* —

Bubble OAuth

OAuth 2.0 クライアントの名前。この名前はコンソールでクライアントを識別するためのみ使用され、エンドユーザーには表示されません。

● 下で追加する URI のドメインは、[OAuth 同意画面](#)に承認済みドメインとして自動で追加されます。

承認済みの JavaScript 生成元 [?](#)

ブラウザからのリクエストに使用します

[+ URI を追加](#)

承認済みのリダイレクト URI [?](#)

ウェブサーバーからのリクエストに使用します

URI 1* —

https://titech2022-advance-naotake.bubbleapps.io/api/1.1/oauth_redirect

[+ URI を追加](#)

注: 設定が有効になるまで 5 分から数時間かかることがあります

作成

キャンセル

< Advanced >

- The screen for creating an OAuth client ID will be displayed, so enter the information as shown below and click "Save"
- Application type: Web application
- Name: **Bubble OAuth**

< Advanced >

- Approved redirect URI: The URL noted down when installing the Google plugin on the Bubble side

`https://{{Your App Name}}.bubbleapps.io/api/1.1/oauth_redirect`

`https://{{Your App Name}}.bubbleapps.io/api/1.1/oauth_redirect`

← OAuth クライアント ID の作成

クライアント ID は、Google の OAuth サーバーで個々のアプリを識別するために使用します。アプリが複数のプラットフォームで実行される場合、それぞれに独自のクライアント ID が必要になります。詳しくは、[OAuth 2.0 の設定](#)をご覧ください。OAuth クライアントの種類の[詳細](#)

アプリケーションの種類*
ウェブアプリケーション

名前*
Bubble OAuth

OAuth 2.0 クライアントの名前。この名前はコンソールでクライアントを識別するためのみ使用され、エンドユーザーには表示されません。

下で追加する URI のドメインは、[OAuth 同意画面](#)に承認済みドメインとして自動で追加されます。

承認済みの JavaScript 生成元 [?](#)

ブラウザからのリクエストに使用します

+ URI を追加

承認済みのリダイレクト URI [?](#)

ウェブサーバーからのリクエストに使用します

URI 1*
`https://titech2022-advance-naotake.bubbleapps.io/api/1.1/oauth_redirect`

+ URI を追加

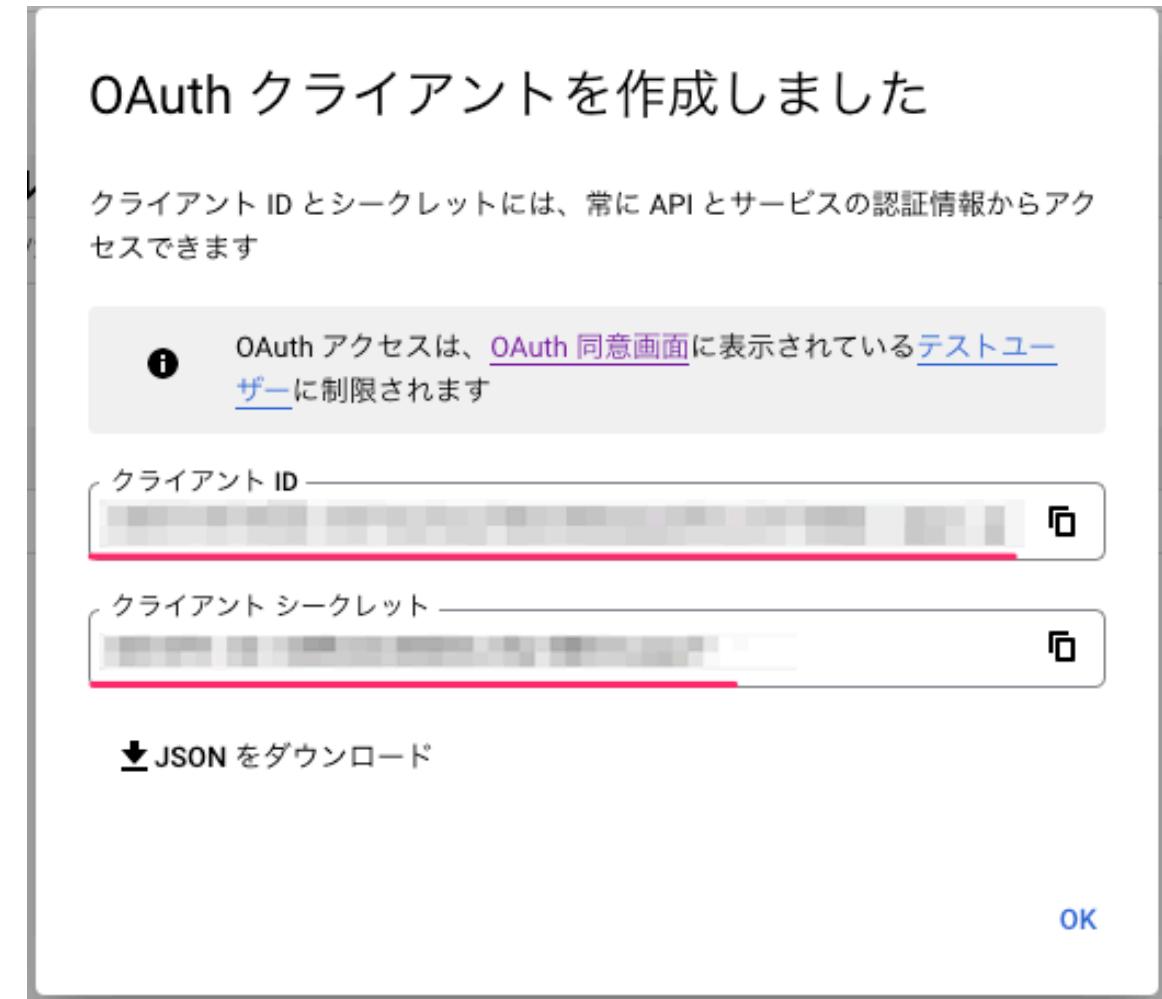
注: 設定が有効になるまで 5 分から数時間かかることがあります

作成

キャンセル

< Advanced >

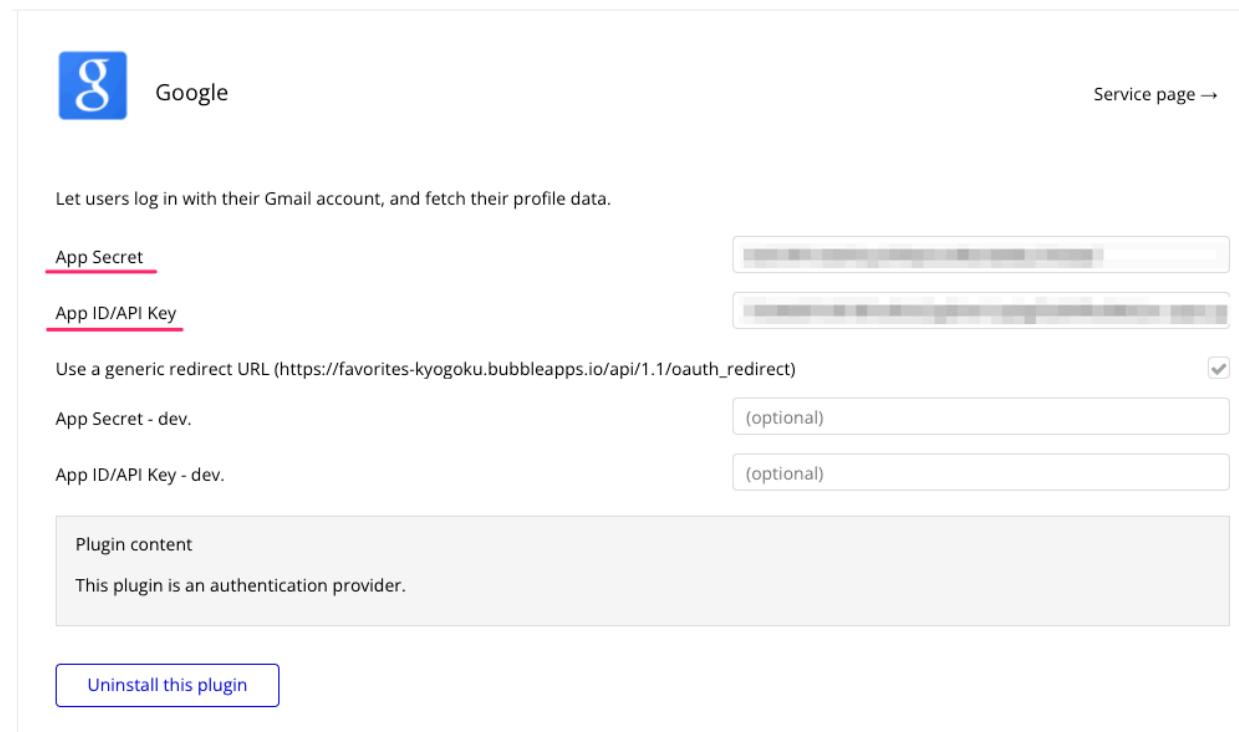
- Click "Create"
- A pop-up will appear saying "OAuth client created", and the client ID and client secret will be displayed there, so make a note of them
- If you think you might forget them, you can download the JSON
- Once you have made a note of them, click OK to close



< Advanced >

Set the issued authentication information on the Bubble side

- Return to the Google plugin screen in Bubble and enter the keys you obtained earlier into the respective fields
- Client ID → AppID/API Key
- Client Secret → App Secret



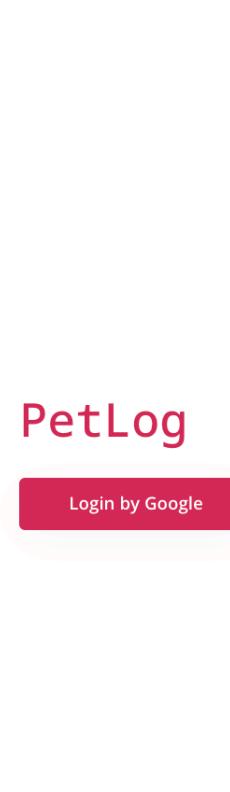
< Advanced >

- This completes the pre-settings
- Next, we will create the login function

< Advanced >

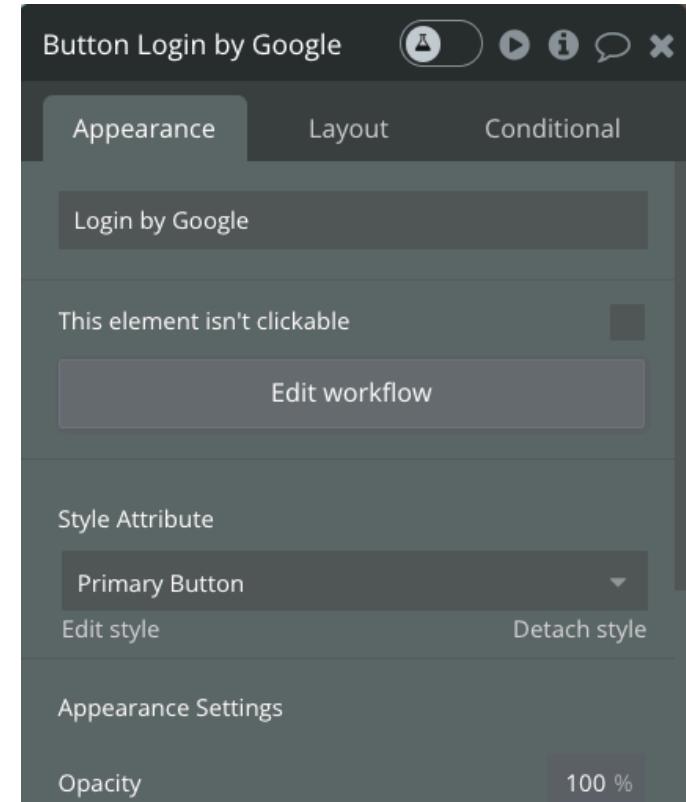
Replace the login mechanism with Google

- Open the index screen and delete all sign-up text boxes and buttons
- Place a new button and change the label to something like **Login by Google**



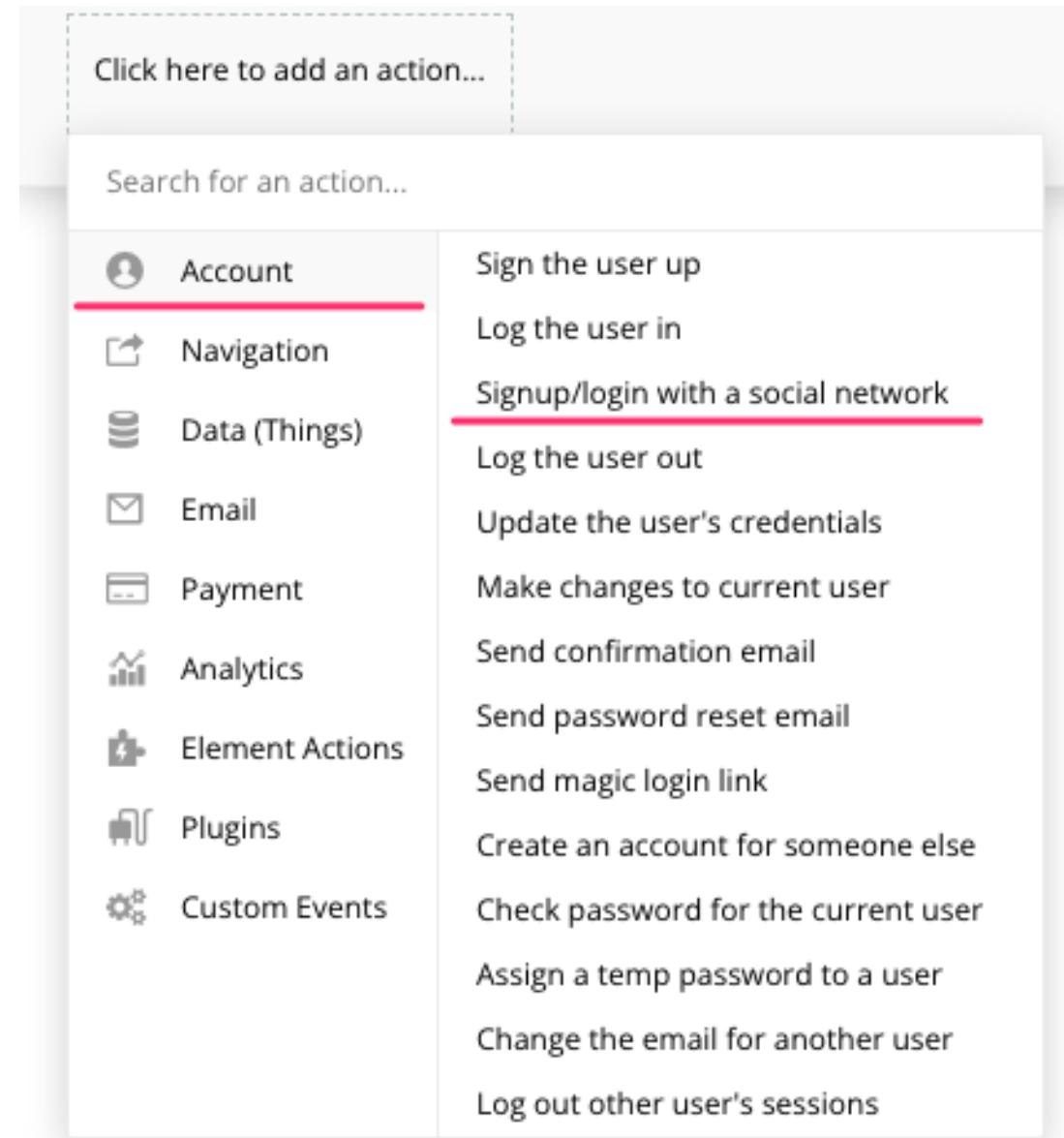
< Advanced >

- Click **Edit workflow** in the settings window for the button you placed to start creating a workflow for when the button is clicked



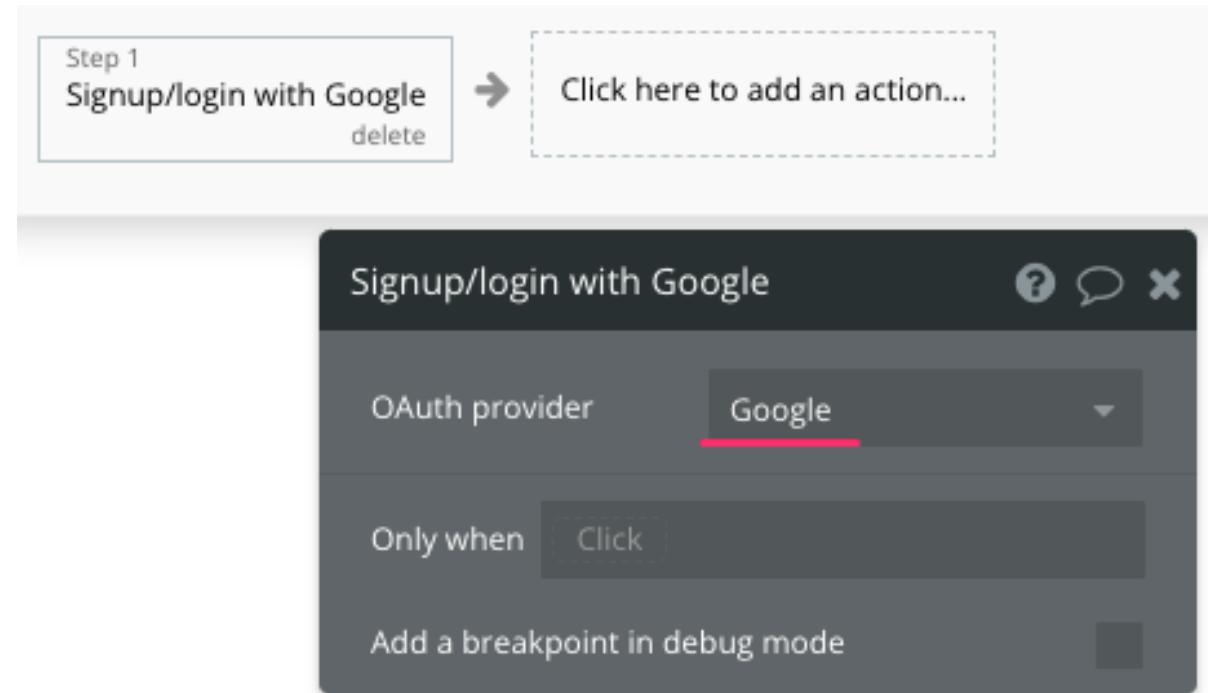
< Advanced >

- Set up the Google login workflow
- Select Click here to add an action...
- Select Signup/login with a social network from Account



< Advanced >

- A Signup/login with Google popup will appear
- Select Google as the OAuth provider



< Advanced >

Let's specify that after logging in, you should move to the pet list

- Select Click here to add an action...
- Specify `Navigation > Go to page`
- Specify `pet_list` as the destination

That's all it takes to log in with your Google account. Easy!

< Advanced >

- Since we're here, let's display the account name and image at the top of the header once the login is successful.



Log out

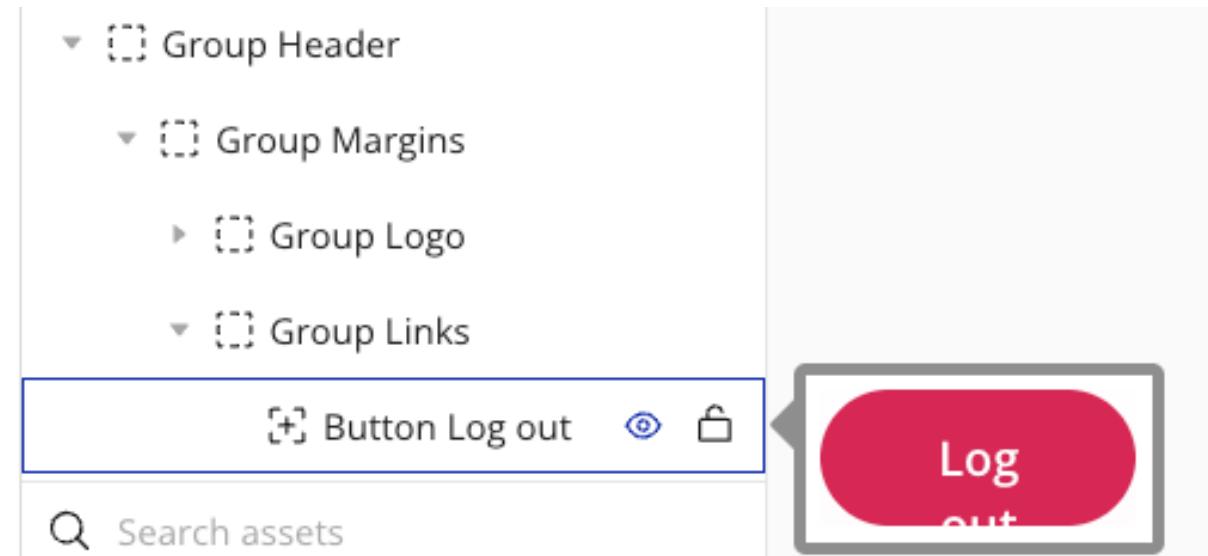
< Advanced >

- Open the header of Reusable elements.

The screenshot shows the Wagtail admin interface for managing reusable elements. At the top, there are search and pick element fields, and navigation links for 'Edit' and 'Saved'. Below this is a 'Pages' section containing links to 'index', 'pet_list', 'pet_weight_register', 'reset_pw', and '404'. To the right of each link is a trash icon. A 'Folder...' dropdown is also present. The main area is titled 'Reusable elements' and contains a single item named 'header', which is underlined in red. Below it is a placeholder 'Add a new reusable element...'. On the far left, there are sidebar sections for 'Design' (with 'index' selected), 'Workflows', and 'Data'.

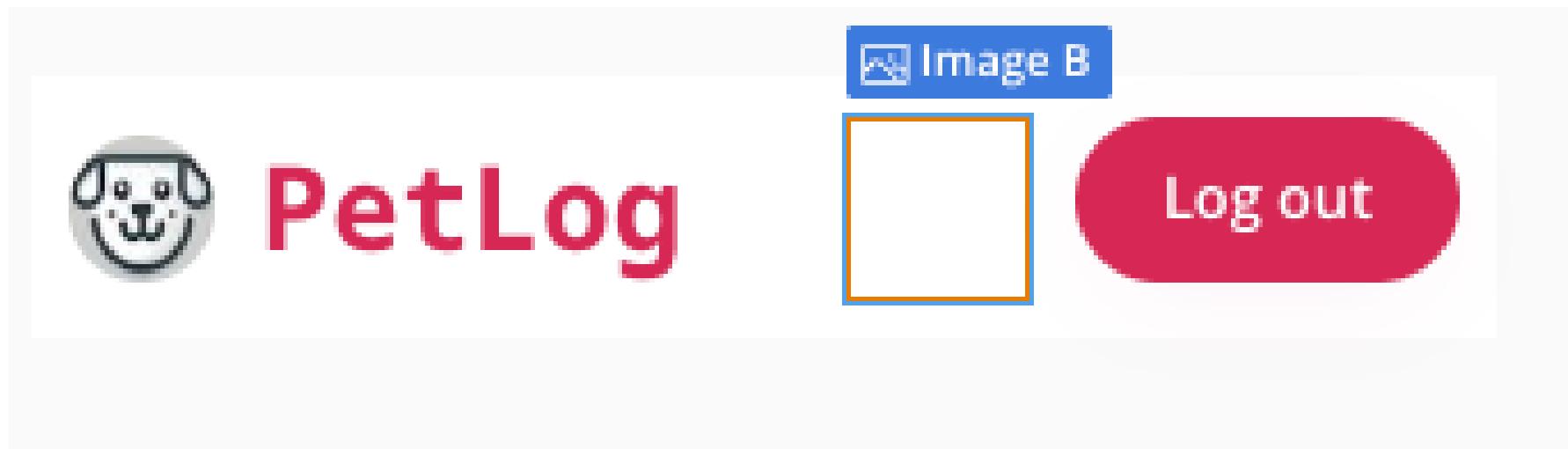
< Advanced >

- Switch to the Design tab and display the currently hidden Log out button component from the Elements tree.
- If you don't do this, it will be difficult to see what the image will look like after the image is added.



< Advanced >

- Select Image from Visual elements. Select and place the image to the left of the "Log out" button
- Make it a square 50 x 50

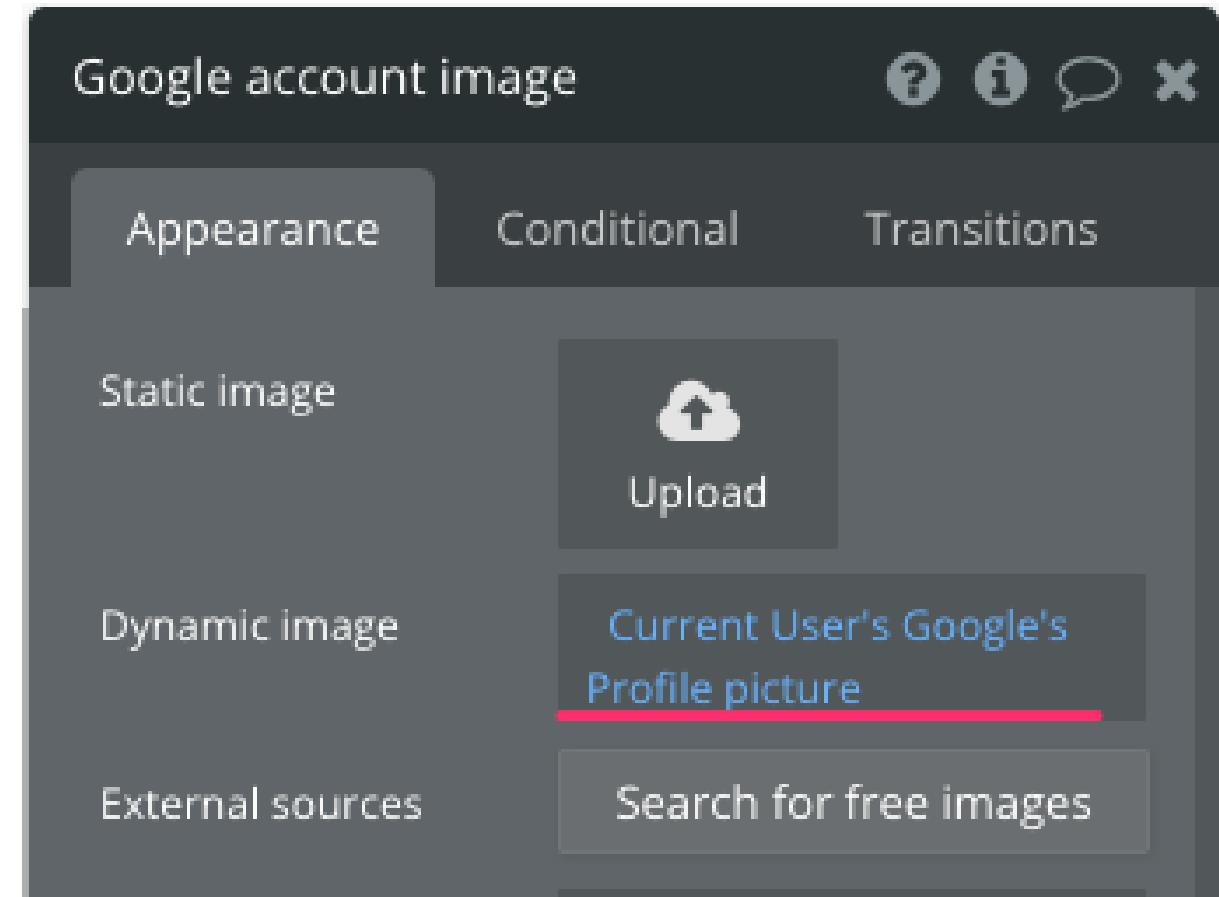


< Advanced >

- Then set the image source
- If you're a Bubbler user, you can probably imagine how to set it up
- Dynamic display settings are Dynamic image
- What you want to display is the profile image of the Google account of the currently logged-in user

< Advanced >

- It looks like this



< Advanced >

- Let's preview it! - If there is data in the Data User field that contains the same Google email address as the one you will use to check the operation, please delete it beforehand.
- When you press the login button, you will be taken to the Google login screen, and when you log in there, you will be returned to the Bubble side, right?
- By the way, when you log in, the email address information of the Google account you logged in to will be registered in the User data on the Bubble side.
- Of course, your password is not saved, so don't worry 😊

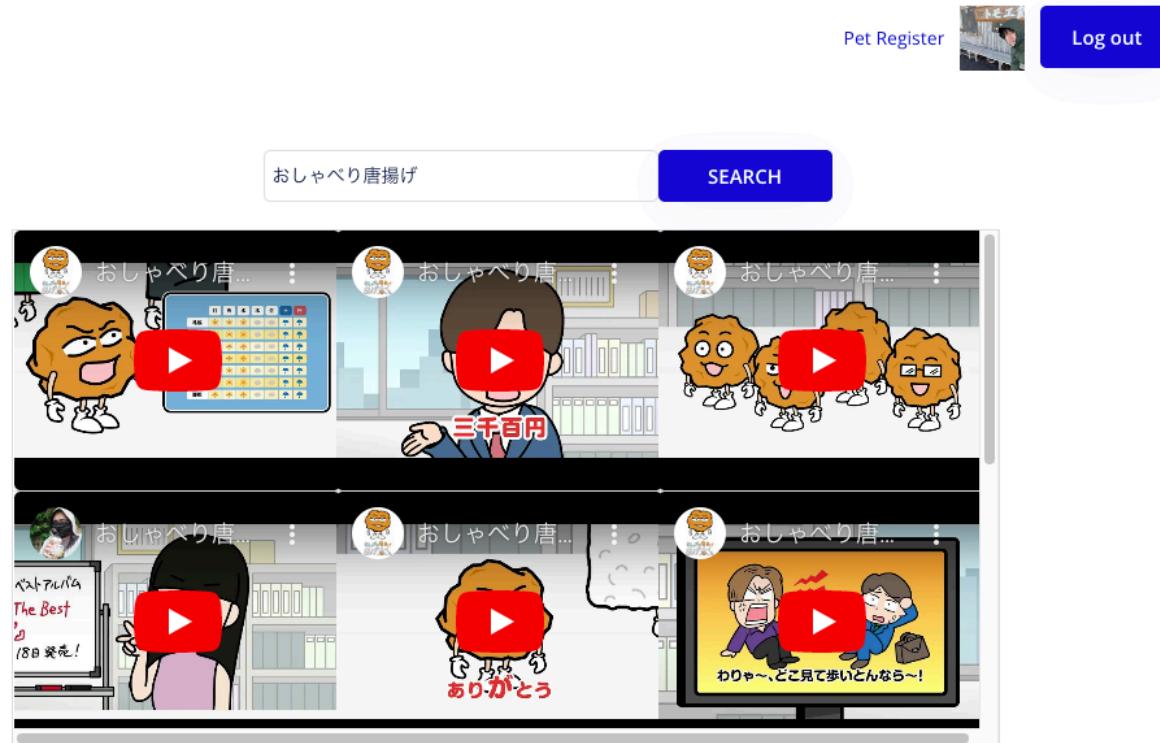


Log out

< Advanced >

Dynamically search YouTube video list

.bubble



< Advanced >

- Currently, the authentication key and search keywords for the YouTube API are fixed.
- So, let's change this as follows.
- The authentication key is obtained from the logged-in user information (add a new field).
- The search keyword can be entered and searched from the screen.

< Advanced >

I'll write some hints on the next page, so let's try it first!

< Advanced >

- First, add a field called `key` to User and set it in advance.
- Normally, it would be natural to have the user enter the value themselves, but due to time constraints, we will omit the API key setting screen this time.
- If you want to set API parameters dynamically during processing, first remove the fixed value and uncheck `Private`, so that you can specify the parameters when calling the API with `DataSource`, etc.
- Place a new search element (text box and search button) on the `video_list` page, and when the search button is clicked, search will be performed via the YouTube API and the results will be set in the Repeating Group.



< Advanced >

- Let's explain the important points.
- First, set `key` to the User type. Add a field called

Fields for type User

Type name	User	
key	text	default
email	text	Built-in field
Modified Date	date	Built-in field
Created Date	date	Built-in field
Slug	text	Built-in field

[Create a new field](#)

< Advanced >

- Then, set the authentication key (API key) obtained this time to the registered User in advance

Data types Privacy App data Option sets File manager

Database views Application data - All Users - Development version

New view Primary fields Search 1 entries (displaying 1) New entry

Search view names or data types...

		Email	key
<input type="checkbox"/>	<input type="checkbox"/> Run as → kyougoku2bubble@gmail.com	AlzaSy	[REDACTED]

All Users

< Advanced >

- Next, the settings on the YouTube API side look like this

The screenshot shows a configuration interface for a workflow step. At the top, there are fields for 'Name' (set to 'search'), 'Use as' (set to 'Data'), 'Data type' (set to 'JSON'), and a URL field containing 'https://www.googleapis.com/youtube/v3/search'. Below this, there's a 'Headers' section with a 'Add header' button. The main part of the interface is the 'Parameters' section, which contains four entries:

Key	Value	Private	Allow blank	Optional
key	(redacted)	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
q	(redacted)	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
maxResults	10	<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
type	video	<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>

Below the parameters are two checkboxes: 'Include errors in response and allow workflow actions to continue' and 'Capture response headers'. A message at the bottom states 'This call has been modified since you last initialized; consider reinitializing.' At the very bottom are two buttons: 'Reinitialize call' and 'Manually enter API response'.

< Advanced >

- The key point is that for items that you want to specify dynamically, you delete the Value value and uncheck Private
- This allows you to specify the values of these parameters when using the API

The screenshot shows a configuration panel for a workflow step. At the top, there are fields for 'Name' (set to 'search'), 'Use as' (set to 'Data'), 'Data type' (set to 'JSON'), and a URL field containing 'https://www.googleapis.com/youtube/v3/search'. Below this, under 'Headers', there is a button labeled 'Add header'. Under 'Parameters', there are four entries: 'key' with 'Value' and 'Private' checkboxes, 'q' with 'Value' and 'Private' checkboxes, 'maxResults' with 'Value' set to '10' and checked 'Private' and 'Allow blank' checkboxes, and 'type' with 'Value' set to 'video' and checked 'Private' and 'Allow blank' checkboxes. There are also buttons for 'Add parameter' and 'Edit parameters'. At the bottom, there are checkboxes for 'Include errors in response and allow workflow actions to continue' and 'Capture response headers', both of which are unchecked. A message states 'This call has been modified since you last initialized; consider reinitializing.' with buttons for 'Reinitialize call' and 'Manually enter API response'.

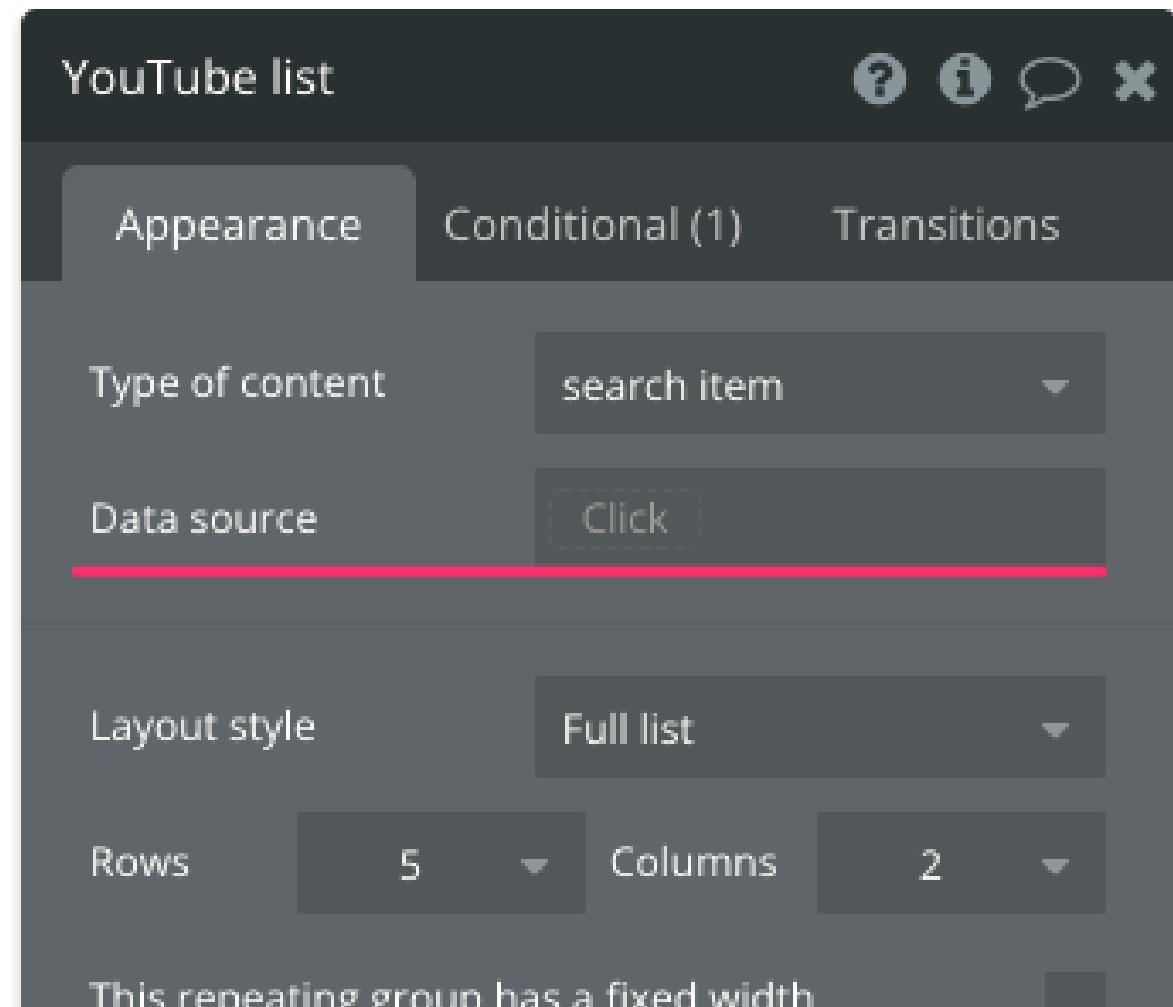
< Advanced >

- Let's add two search options as well
- key: `maxResults`, the number of data to be retrieved in one search
- Default is 5
- key: `type`, the type of data to search
- By specifying `video`, you can search only for videos

The screenshot shows a configuration panel for a workflow step. At the top, the name is set to "search", the method is "GET", and the URL is "https://www.googleapis.com/youtube/v3/search". The "Data type" is set to "JSON". Below the URL, there are sections for "Headers" and "Parameters". Under "Parameters", there are four entries: "key" with value "key", "q" with value "Value", "maxResults" with value "10", and "type" with value "video". The "maxResults" entry has its "Private" checkbox checked and its "Allow blank" checkbox checked. The "type" entry also has its "Private" checkbox checked and its "Allow blank" checkbox checked. At the bottom, there are checkboxes for "Include errors in response and allow workflow actions to continue" and "Capture response headers". A message states "This call has been modified since you last initialized; consider reinitializing." There are buttons for "Reinitialize call" and "Manually enter API response".

< Advanced >

- Next, empty the Data source of the Repeating Group
- The target data to be displayed will be specified in the workflow of the new search function, so it is fine if this is empty



< Advanced >

- Next, we will set the workflow for when a keyword search is performed, so we will set the workflow for the newly prepared search button.
- This time, it will be an action for an element (Repeating Group), so select "Display list" in "Element Actions".

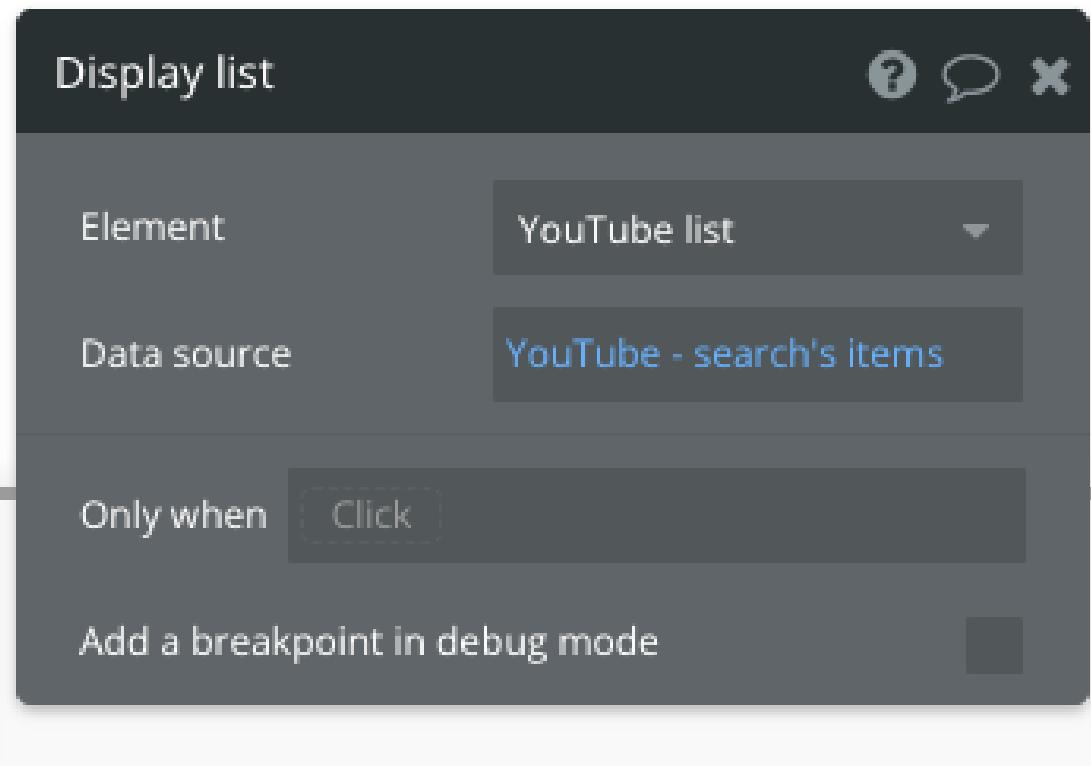
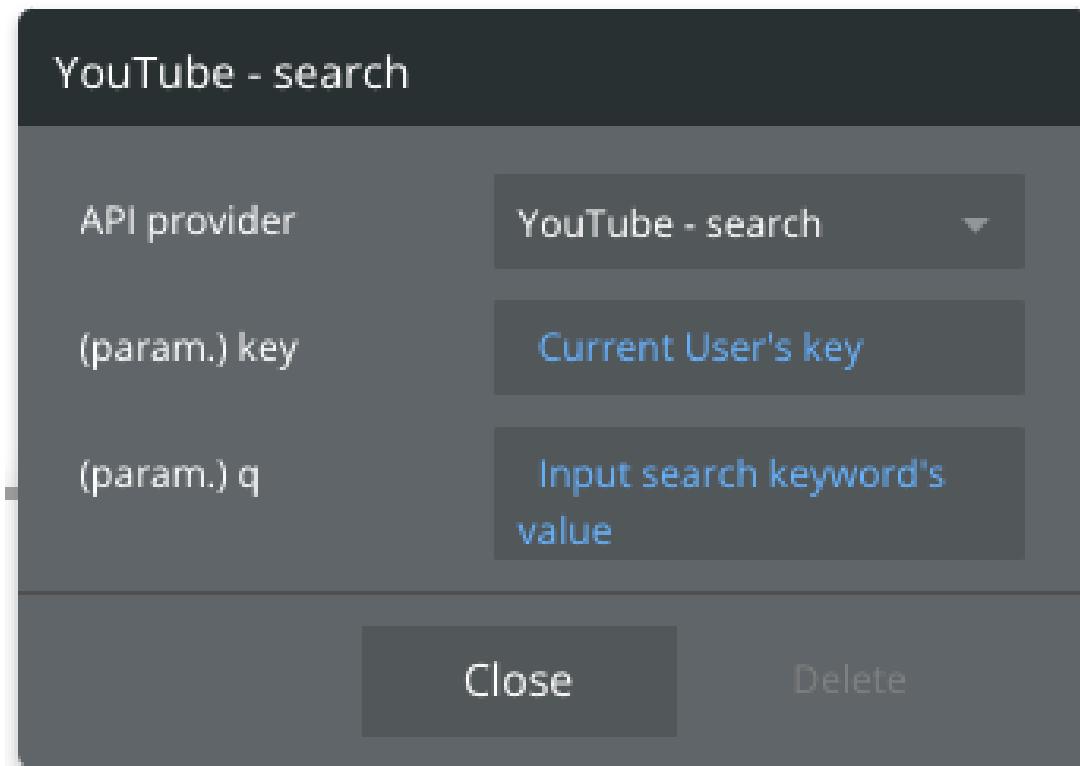
Search for an action...		
 Account	All elements	
Show	Hide	
 Navigation	Toggle	Animate
Scroll to	Set state	
 Email	<i>Input</i>	
Set focus	Reset inputs	
 Payment	<i>Group</i>	
Display data	Reset data	
 Analytics	<i>Repeating Group</i>	
 Element Actions	Display list	Show previous
 Plugins	Show next	Clear list
 Custom Events	Go to page	Scroll to entry

< Advanced >

- Select Get data from an external API for Data source to display data via API.
- Then select YouTube – search for API provider, and two params that were not there before should be displayed.
- This is because we unchecked Private for the parameters we want to specify dynamically in the YouTube API settings.
- The value specified here is the usual Dynamic data.

< Advanced >

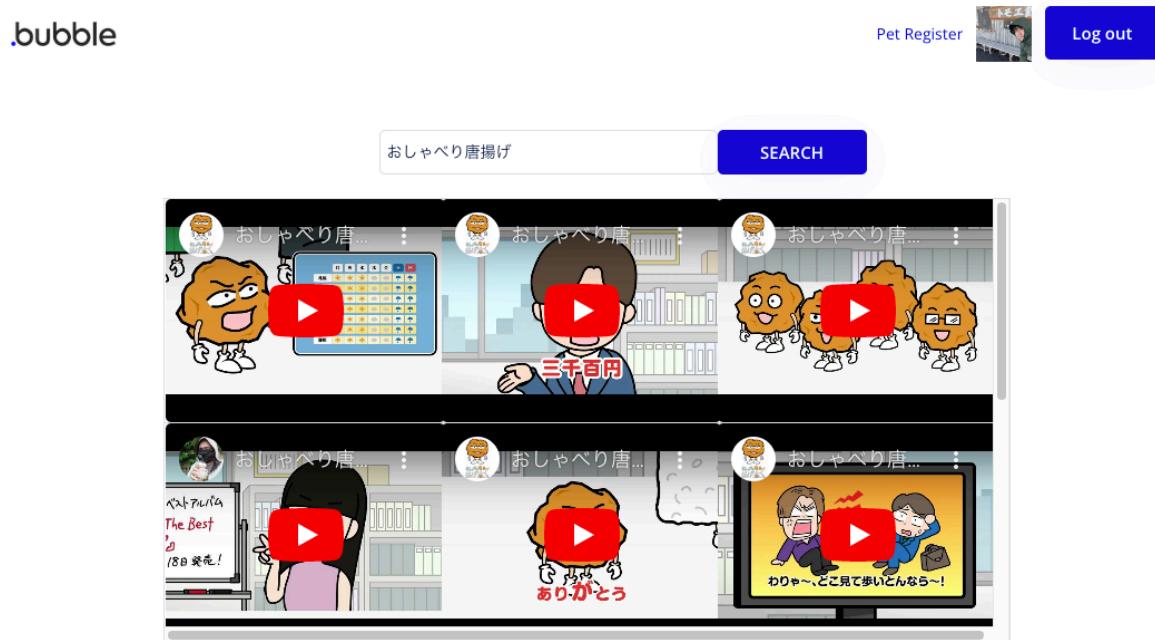
- This is what it looks like when you set it up



< Advanced >

Let's preview

- When you are logged in, did the list of videos you entered in the keyword field appear?



< Advanced >

- What did you think?
- I think that by integrating with the API, the range of things you can do with Bubble has been expanded!
- There may be teams at the training camp that use external APIs, so if that's the case, use what you learned today to put API integration into practice!

Developing as a team

Tips for collaborating with Bubble

Here is some information that will be useful when collaborating with a team using Bubble.

How to invite team members in Bubble

To co-edit an app with team members...

- Prepare one account for your team, and everyone will log in and use that account.

- Bubble has a regular co-editing function, but... 💰💰💰

RECOMMENDED				
Free	Starter	Growth	Team	Enterprise
Best for learning how to use Bubble	Best for launching your app and testing	Best for growing your user base	Best for scaling your team and business	Best for maximum security and scale
\$0 / month	\$32 / month	\$134 / month	\$399 / month	Contact us
Try Free	Get started	Get started	Get started	Talk to sales
Great for: Projects that are under construction	Great for: MVPs and simple tools with small to moderate user bases	Great for: Consumer projects with complex functionality	Great for: Scaling projects with high usage	Great for: Internal tools and customer-facing apps
Free plan features:	Everything in Free, plus:	Everything in Starter, plus:	Everything in Growth, plus:	Everything in Team, plus:
<ul style="list-style-type: none"> ✓ Development version ⓘ ✓ API connector ⓘ ✓ Component library ⓘ ✓ 1 app editor ⓘ ✓ 50k workload units/mo ⓘ ✓ 6 hours of server logs ⓘ 	<ul style="list-style-type: none"> ✓ Live app ⓘ ✓ Custom domain ⓘ ✓ Recurring workflows ⓘ ✓ Basic version control ⓘ ✓ 175k workload units/mo ⓘ ✓ 2 days of server logs ⓘ 	<ul style="list-style-type: none"> ✓ 2 app editors ⓘ ✓ Premium version control ⓘ ✓ Two-factor authentication ⓘ ✓ 10 custom branches ⓘ ✓ 250k workload units/mo ⓘ ✓ 14 days of server logs ⓘ 	<ul style="list-style-type: none"> ✓ 5 app editors ⓘ ✓ Sub apps ⓘ ✓ 25 custom branches ⓘ ✓ 500k workload units/mo ⓘ ✓ 20 days of server logs ⓘ 	<ul style="list-style-type: none"> ✓ Choice of hosting location ⓘ ✓ Centralized admin ⓘ ✓ Dedicated server ⓘ ✓ Priority support ⓘ ✓ Enhanced security ⓘ ✓ Custom workload units ⓘ

Notes on simultaneous editing in Bubble

- Avoid simultaneous editing of the same element (edits made later will overwrite existing ones).
- To do this, it is recommended to assign a person in charge of each screen and avoid simultaneous editing of the same screen.
- There are no other particular points to note.
- Edits are reflected in real time on other people's screens.
- Not only screen edits, but also database and workflow edits are reflected in real time.
- If you divide the work by screen, it seems that development will be easy.

Team development exercise

- Try developing a new app as a DevelopmentPhase team
- Make it a different app from the one you plan to develop in DevelopmentPhase
- You can choose whichever you plan to use in DevelopmentPhase, or both
- Get everyone involved

Example of how to divide work

- First, work together to identify screens and functions and design the database
- Decide who will be in charge of each screen (e.g., registration screen, list screen, details screen, update screen)
- You can also have multiple people work on one PC. In that case, the person operating the PC and the person giving instructions should be switched regularly.



Presentation of exercise results

Let's have each team present the app they created in the exercise!

That's all for today's lecture.

Finally

- Delete the API key and OAuth information issued by Google Cloud Platform.

That's it!

Thank you for your hard work!