

HTML CSS JavaScript jQuery PHP Bootstrap NodeJS ReactJS AngularJS Expres

Angular CLI | Angular Project Setup

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Angular is a front-end framework which is used to create web applications. It uses typescript by default for creating logics and methods for a class but the browser doesn't know typescript. Here webpack comes in picture, webpack is used to compile these typescript files to JavaScript. In addition, there are so many configuration files you will need to run an angular project on your computer.

Angular CLI is a tool that does all these things for you in some simple commands. Angular CLI uses webpack behind to do all this process.

Note: Please make sure you have installed node and npm in your system. You can check your node version and npm version by using the following command:

```
node --version npm --version
```

```
Terminal ▼ Mon 10:15 PM

pankaj@pankaj-HP-15-Notebook-PC: ~

File Edit View Search Terminal Help

pankaj@pankaj-HP-15-Notebook-PC:~$ node --version

v10.16.0

pankaj@pankaj-HP-15-Notebook-PC:~$ npm --version

6.9.0

pankaj@pankaj-HP-15-Notebook-PC:~$
```

eps to Create your first application using angular CLI:

Step-1: Install angular cli

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```
pankaj@pankaj-HP-15-Notebook-PC:~
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pankaj@pankaj-HP-15-Notebook-PC:~$ sudo npm install -g @angular/cli
[sudo] password for pankaj:
/usr/bin/ng -> /usr/lib/node_modules/@angular/cli/bin/ng

> @angular/cli@8.0.3 postinstall /usr/lib/node_modules/@angular/cli
> node ./bin/postinstall/script.js

+ @angular/cli@8.0.3
added 1 package from 1 contributor and updated 15 packages in 11.765s
pankaj@pankaj-HP-15-Notebook-PC:~$
```

Step-2: Create new project by this command

Choose yes for routing option and, CSS or SCSS.

ng new myNewApp



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```
CREATE myNewApp/src/app/app.component.scss (0 bytes)
CREATE myNewApp/src/app/app.component.scss (0 bytes)
CREATE myNewApp/src/app/app.component.scs (110 bytes)
CREATE myNewApp/src/app/app.component.sc (213 bytes)
CREATE myNewApp/src/app/app.component.sc (213 bytes)
CREATE myNewApp/src/app/app.component.sc (213 bytes)
CREATE myNewApp/eze/protractor.conf.js (810 bytes)
CREATE myNewApp/eze/src/app.eze-spec.ts (037 bytes)

create myNewApp/eze/src/app.eze-spec.ts (037 bytes)

create myNewApp/eze/src/app.eze-spec.ts (037 bytes)

create myNewApp/eze/src/app.eze-spec.ts (037 bytes)

create myNewApp/eze/src/app.eze-spec.ts (037 bytes)

create myNewApp/eze/src/app.eze-spec.ts (037 bytes)

create myNewApp/eze/src/app.eze-spec.ts (037 bytes)

create myNewApp/eze/src/app.aze-spec.ts (038 bytes)

create myNewApp/eze/src/app.aze-spec.
```

Step-3: Go to your project directory

cd myNewApp

```
pankaj@pankaj-HP-15-Notebook-PC: ~/myNewApp

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pankaj@pankaj-HP-15-Notebook-PC:~$ cd myNewApp/
pankaj@pankaj-HP-15-Notebook-PC:~/myNewApp$
```

• Step-4: Run server and see your application in action

```
ng serve -o --poll=2000
```

```
pankaj@pankaj-HP-15-Notebook-PC: ~/myNewApp

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pankaj@pankaj-HP-15-Notebook-PC: ~/myNewApp$ ng serve -o --poll=2000

93% after chunk asset optimization SourceMapDevToolPlugin polyfills.js generate SourceMa

Date: 2019-06-24T16:58:12.903Z

Hash: 55a034f4077a23b171a3

Time: 24279ms

chunk {main} main.js, main.js.map (main) 11.4 kB [initial] [rendered]

chunk {polyfills} polyfills.js, polyfills.js.map (polyfills) 248 kB [initial] [rendered]

chunk {runtime} runtime.js, runtime.js.map (runtime) 6.08 kB [entry] [rendered]

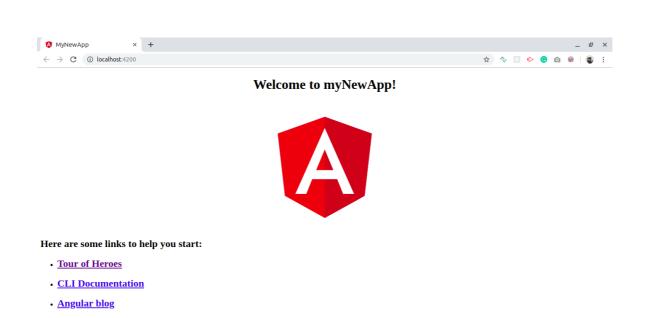
chunk {styles} styles.js, styles.js.map (styles) 16.6 kB [initial] [rendered]

chunk {vendor} vendor.js, vendor.js.map (vendor) 3.94 MB [initial] [rendered]

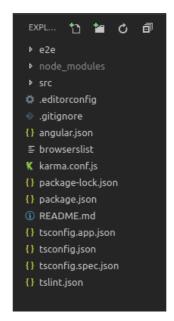
** Angular Live Development Server is listening on localhost:4200, open your browser on h
```

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Introduction to directory structure:



• **e2e** It contains the code related to automated testing purpose. For example, if on a certain page you are calling a REST API then what should be the return status code, whether it is acceptable or not etc.

node_modules It saves all the dev dependencies (used only at development time) and dependencies (used for development as well as needed in production time), any new dependency when added to project it is automatically saved to this folder.

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• **package.json** This file stores the information about the libraries added and used in the project with their specified version installed. Whenever a new library is added to the project it's name and version is added to the dependencies in package.json.

```
{} package.json x
▶ e2e
                                      "name": "my-new-app",
                                      "version": "0.0.0",
▶ STC
                                      "scripts": {

    editorconfig

                                        "ng": "ng",
"start": "ng serve",
                                        "build": "ng build",
{} angular.json
                                        "test": "ng test",
"lint": "ng lint",
"e2e": "ng e2e"

■ browserslist

K karma.conf.js
{} package-lock.json
{} package.json
                                       "private": true,
(i) README.md
                                      "dependencies": {
{} tsconfig.app.json
                                         "@angular/animations": "~8.0.1",
                                        "@angular/common": "~8.0.1"
{} tsconfig.json
                                        "@angular/compiler": "~8.0.1",
{} tsconfig.spec.json
                                        "@angular/core": "~8.0.1",
"@angular/forms": "~8.0.1
{} tslint.json
                                        "@angular/platform-browser": "~8.0.1",
"@angular/platform-browser-dynamic": "~8.0.1",
                                        "@angular/router": "~8.0.1",
                                        "rxjs": "~6.4.0",
"tslib": "^1.9.0"
                                         "zone.js": "~0.9.1"
                                      },
"devDependencies": {
                                         "@angular-devkit/build-angular": "~0.800.0",
                                        "@angular/cli": "~8.0.3",
                                        "@angular/compiler-cli": "~8.0.1"
                                        "@angular/language-service": "~8.0.1",
                                        "@types/node": "~8.9.4
                                        "@types/jasmine": "~3.3.8",
                                        "@types/jasminewd2": "~2.0.3",
                                        "codelyzer": "^5.0.0"
                                        "jasmine-core": "~3.4.0",
                                        "jasmine-spec-reporter": "~4.2.1",
                                        "karma": "~4.1.0",
                                        "karma-chrome-launcher": "~2.2.0",
                                        "karma-coverage-istanbul-reporter": "~2.0.1",
                                        "karma-jasmine": "~2.0.1"
                                        "karma-jasmine-html-reporter": "^1.4.0",
                                        "protractor": "~5.4.0",
                                        "ts-node": "~7.0.0",
                                         "typescript": "~3.4.3"
  @0A0 #
```

Other files: As a beginner you don't need these files at this time, don't bother about that. These all are used for editor configurations and information needed at compile time. The builtin webpack in angular CLI manages all for you.

Inside src folder:

index.html This is the entry point for the application, **app-root** tag is the entry point of the application on this single page application, on this page angular will

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html

html

- **style.scss** This file is the global stylesheet you can add that CSS classes or selectors which are common to many components, for example, you can import custom fonts, import bootstrap.css, etc.
- assets It contains the js images, fonts, icons and many other files for your project.

Inside app folder:

- **app.module.ts** An angular project is composite of so many other modules in order to create an application you have to create a root module for your application in the hierarchy. This app.module.ts file is that. If you want to add more modules at the root level, you can add.
 - **declarations** It is the reference of the array to store its components. The app component is the default component that is generated when a project is created. You have to add all your component's reference to this array to make them available in the project.
 - **imports** If you want to add any module whether angular or you have to add it to imports array to make them available in the whole project.
 - **providers** If you will create any service for your application then you will inject it into your project through this provider array. Service injected to a module is available to it and it's child module in the project hierarchy.

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• **app.component.html** Edit this file to make changes to the page. You can edit this file as an HTML file. Work directly with div or any other tag used inside body tags, these are components and do not add **html head body** tags.

```
html
```

html

```
<h1>
    Hello world
</h1>
<div>

        This is my First Angular app.

</div>
```

- **app.component.spec.ts** These are automatically generated files which contain unit tests for source component.
- **app.component.ts** You can do the processing of the HTML structure in the .ts file. The processing will include activities such as connecting to the database, interacting with other components, routing, services, etc.
- **app.component.scss** Here you can add CSS for your component. You can write scss which further compiled to CSS by a transpiler.

More commands that you will need while working on the project:

```
ng generate component component_name
ng generate service service_name
ng generate directive directive_name
```



Start Learning

