# CS771: Intro to ML

# **Assignment 1**

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#### **Question 1** 1

- To solve the CAR-PUF first we have to show that how single 32-bit arbitrary PUF can be broken by
- single linear model. Below fig describe the general setup for arbitrary PUF.
- 1.  $C_i$ 's is challenges, it can be either 0 or 1. More generally our input is vector C of length 32,
- $C := \{0, 1\}^{32}$ .
- 2. r denotes response OR output, it is also 0 or 1.
- 3.  $t_i^u$  is the (unknown) time at which the upper signal leaves the  $i^{th}$  mux.
- 4.  $t_i^l$  is the time at which the lower signal leaves the the  $i^{th}$  mux.
- 5.  $p_i, q_i, r_i$ , and  $s_i$  is the time travel to inside the  $i^{th}$  mux depend on the which path signal travel. Based on above setting, our response r take values based on following decision rule.

$$r = \begin{cases} 0 & \text{if} \quad t_{31}^u < t_{31}^l \\ 1 & o.w. \end{cases}$$

Time relation -

$$t_1^u = (1 - C_1) \cdot (t_0^u + p_1) + C_1 \cdot (t_0^l + s_1)$$

similarly,

$$t_1^l = (1 - C_1) \cdot (t_0^l + q_1) + C_1 \cdot (t_0^u + r_1)$$

Define  $\Delta_i=t_i^u-t_i^l$  Then our decision rule become  $\Delta_{31}<0$  or not.

$$\begin{split} \Delta_1 &= t_1^u - t_1^l \\ &= (1 - C_1) \cdot (t_0^u + p_1) + C_1 \cdot (t_0^l + s_1) - \{(1 - C_1) \cdot (t_0^l + q_1) + C_1 \cdot (t_0^u + r_1)\} \\ &= (1 - C_1) \cdot (t_0^u + p_1 - t_0^l - q_1) + C_1 \cdot (t_0^l + s_1 - t_0^u - r_1) \\ &= (1 - c_1) \cdot (\Delta_0 + p_1 - q_1) + c_1 \cdot (-\Delta_0 + s_1 - r_1) \\ &= (1 - 2c_1) \cdot \Delta_0 + (q_1 - p_1 + s_1 - r_1) \cdot c_1 + (p_1 - q_1) \end{split}$$

Let define  $d_i = 1 - 2 \cdot C_i \implies d_i \in \{-1, 1\}$  Then

$$\Delta_1 = \Delta_0 \cdot d_1 + \alpha_1 \cdot d_1 + \beta_1$$

11 Where  $\alpha_1=\frac{(p_1-q_1+r_1-s_1)}{2}$  and  $\beta_1=\frac{(p_1-q_1-r_1+s_1)}{2}$ 

For the  $\Delta_i$  similar relation hold

$$\Delta_i = \Delta_{i-1} \cdot d_i + \alpha_i \cdot d_i + \beta_i$$

- We take  $\Delta_{-1} = 0$  because initial decay absorb into  $p_0, q_0, r_0, s_0$
- Recursively we find all  $\Delta_i's$  in terms of  $d_i's$

$$\begin{split} & \Delta_0 = \alpha_0 \cdot d_0 + \beta_0 \quad (\Delta_{-1} = 0) \\ & \Delta_1 = \Delta_0 \cdot d_1 + \alpha_1 \cdot d_1 + \beta_1 \\ & = (\alpha_0 \cdot d_0 + \beta_0) \cdot d_1 + \alpha_1 \cdot d_1 + \beta_1 \\ & = \alpha_0 \cdot d_0 \cdot d_1 + (\alpha_1 + \beta_0) \cdot d_1 + \beta_1 \\ & \Delta_2 = d_2 \cdot \Delta_1 + \alpha_2 \cdot d_2 + \beta_1 \\ & = d_2 \cdot \{\alpha_0 \cdot d_0 \cdot d_1 + (\alpha_1 + \beta_0) \cdot d_1 + \beta_1\} + \alpha_2 \cdot d_2 + \beta_1 \\ & = \alpha_0 \cdot d_0 \cdot d_1 \cdot d_2 + (\alpha_1 + \beta_0) \cdot d_1 \cdot d_2 + (\beta_1 + \alpha_2) \cdot d_2 + \beta_1 \end{split}$$

We observe pattern and At the  $i^{th}$  step

$$\Delta_i = \alpha_0 \cdot (d_0 d_1 \dots d_i) + (\alpha_1 + \beta_0) \cdot (d_1 d_2 \dots d_i) + (\alpha_2 + \beta_1) \cdot (d_2 d_3 \dots d_i) \dots \dots + \beta_i$$
 At the  $31^{st}$  step

$$\Delta_{31} = W_0 \cdot x_0 + W_1 \cdot x_1 + W_2 \cdot x_3 + \dots + W_{31} \cdot x_{31} + \beta_{31} = \mathbf{W}^T \mathbf{X} + \mathbf{b}$$
 (1)

14 Where

18

$$x_i = d_i \cdot d_{i+1} \dots d_{31} \tag{1}$$

$$W_0 = \alpha_0 \tag{2}$$

$$W_i = \alpha_i + \beta_{i-1} \quad ; \forall \quad i > 0 \tag{3}$$

At the end we are only interested in  $\Delta_{31}$ , our response  $y_i$  depends only  $sign(\Delta_{31})$ . And we observe

that equation-(1) is the equation of linear regression, So we can predict future response  $y_i$  by the use

of linear classifier model.

Final Decision rule

$$r = \begin{cases} 0 & \text{if } & \Delta_{31} < 0\\ 1 & \text{if } & \Delta_{31} > 0. \end{cases}$$

OR

$$r = \frac{sign(W^TX + b) + 1}{2}$$

Note that X is modified feature vector and its each element  $X_i$  is function of challenges  $C_1, C_2, ..., C_{31}$ 

20 and r is corresponding response.

### 21 1.1 Conclusion

22 Solving the arbitrary PUFs is just a binary classification problem. We can use any linear classifier

23 like SVM, logistics regression etc. Given the set of training data CRP's (Chanlleges and responses)

we find W and b and for future observation we can predict y.

# 25 1.2 Solving CAR-PUF

- 26 Given:-
- 2 arbiter PUFs a working PUF and a reference PUF
- $_{\mbox{\scriptsize 28}}\,\,$  Threshold  $\tau>0$
- <sup>29</sup>  $\Delta_w$ ,  $\Delta_r$  be the difference in timings experienced for the two PUFs on the same challenge.

Based on given condition and challenge response r.

$$r = \begin{cases} 0 & \text{if} \quad |\Delta_w - \Delta_r| \le \tau \\ 1 & \text{if} \quad |\Delta_w - \Delta_r| > \tau. \end{cases}$$

## 30 objective

- To how a CAR-PUF can be broken by a single linear model.
  - derivations for a map  $\phi:\{0,1\}^{32}\to\mathbb{R}^D$  mapping 32-bit 0/1-valued challenge vectors to D-dimensional feature vectors (for some D>0) so that for any CAR-PUF, there exists a D-dimensional linear model  $W\in R$ , D and a bias term  $b\in\mathbb{R}$  such that for all CRPs (c,r) with  $c\in\{0,1\}^{32}$ ,  $r\in\{0,1\}$  we have

$$\frac{1 + sign(W^T\phi(c) + b)}{2} = r$$

32 Soln

- Let (u, p), (v, q) be the two linear models that can exactly predict the outputs of the two arbiter PUFs.
- 34 (Derived above)
- 35 Then from derivation

$$\Delta_w = u^T X + p \tag{4}$$

$$\Delta_r = v^T X + q \tag{5}$$

$$|\Delta_w - \Delta_r| = |(u - v)^T X + p - q|$$

For simplicity let  $W_o = u - v$  and  $b_o = p - q$ , then

$$|\Delta_w - \Delta_r| = |W_o^T X + b_o|$$

Modified classification rule

$$r = \begin{cases} 0 & \text{if} \quad |W_o^T X + b_o| \le \tau \\ 1 & \text{if} \quad |W_o^T X + b_o| > \tau. \end{cases}$$

Since  $|W_o^TX + b_o|$  and  $\tau$  both are positive quantity so squaring both side in above inequalities does not affect decision rule.

$$|W_o^T X + b_o|^2 > \tau^2 \tag{6}$$

$$(W_o^T X)^2 + 2 \cdot W_o^T X \cdot b_o + b_o^2 > \tau^2 \tag{7}$$

$$(W_o^T X)^2 + 2 \cdot W_o^T X \cdot b_o + b_o^2 - \tau^2 > 0$$
 (8)

This implies y=1 if eqn-(2) holds. So this can be helpful to make feature vector  $\phi(c)$ 

$$(W_o^T X)^2 + 2 \cdot W_o^T X \cdot b_o + b_o^2 - \tau^2 = W^T \phi(c) + b$$
 (3)

38 Calculating each term of LHS explicitly

$$(W_o X)^2 = \left(\sum_{i=0}^{31} w_{oi} \cdot x_i\right)^2 \tag{9}$$

$$= \sum_{i=0}^{31} w_{io}^2 \cdot x_i^2 + 2 \sum_{i=0}^{31} \sum_{\substack{j=0 \ j \neq i}}^{31} x_i \cdot x_j \cdot w_{io} \cdot w_{jo}$$
 (10)

$$= \sum_{i=0}^{31} w_{io}^2 + 2 \sum_{i=0}^{31} \sum_{\substack{j=0\\j\neq i}}^{31} x_i \cdot x_j \cdot w_{io} \cdot w_{jo}$$
 (4)

39 because  $x_i \in \{0,1\} \implies x_i^2 = 1$  Always.

second term of LHS

$$2 \cdot W_o^T X \cdot b_o = 2b \sum_{i=0}^{31} w_{io} x_i = \sum_{i=0}^{31} (2b \cdot w_{io}) x_i$$
 (5)

40 Substitute (4) and (5) into (3) and comparing RHS and LHS

$$\phi(c) = \underbrace{\left(\underbrace{4x_0x_1, 4x_0x_2, 4x_0x_3, \dots, 4x_{31}x_{30}}_{\text{Total 496 terms}}, \underbrace{2x_1, 2x_2, 2x_3, \dots, 2x_{31}}_{\text{Total 32 terms}}\right)^T}_{\text{Total 496 terms}}$$

In eqn. (4),  $x_1x_2 = x_2x_1$  so Total unique terms =  $\frac{31 \times 32}{2} = 496$ .

And Corresponding W vector

$$W = (w_{o0}w_{o1}, w_{o0}w_{o2}, w_{o0}w_{o3}, \dots, w_{o31}w_{o30}, w_{o1}b_o, w_{o2}b_o, w_{o3}b_o, \dots, w_{o31}b_o)^T$$

Bias term b

$$b = b_o^2 - \tau^2 + \sum_{i=0}^{31} w_i^2$$

The length of vector  $\phi(c)$  is given by D = 496 + 32 = 528.

# 43 **Question 3**

## 44 **2.1** a

Table 1: Performance metrics with different loss functions in Linear SVC

Loss	$t\_train$	$t\_map$	Acc
Square Hinge loss	2.29	0.072	0.9919
Hinge Loss	18.204	0.071	0.9896

Inference - We have observed that time required in Hinge-Loss is approximately 9-times more and

also accuracy is decreased in Hinge-Loss.

### 47 2.2 b

Table 2: Linear SVC with default parameters and different C

С	$t\_train$	$t\_map$	Acc
0.1	0.7927	0.0646	0.9871
1	2.0876	0.0362	0.9919
10	2.1012	0.0357	0.9929
100	17.7667	0.0485	0.9921
1000	37.6770	0.0526	0.9921

Table 3: Logistic Regression with default parameters and different C

C	$t\_train$	$t\_map$	Acc
0.1	1.6017	0.0281	0.9
1	0.8421	0.0638	0.9907
10	0.9383	0.0608	0.9922
100	1.2620	0.0612	0.9930
110	1.3353	0.0636	0.9930
150	1.3194	0.0619	0.9930
1000	1.7927	0.0622	0.9923

50 Logistic we get highest Accuracy.

<sup>48</sup> Inference -

<sup>49</sup> As compare to LinearSVC, LogisticRegression takes less time to train the data. And at C=100 in