

**Q1. Design a LEX Code to count the number of lines, space, tab-meta character and rest of characters in a given Input pattern.**

```
%{
#include<stdio.h>

int lc=0,sc=0,tc=0,ch=0,wc=0;
%}

%%

[\n] { lc++; ch+=yyleng;}
[\t] { sc++; ch+=yyleng;}
[^\t] { tc++; ch+=yyleng;}
[^\t\n ]+ { wc++; ch+=yyleng;}

%%

int yywrap(){ return 1;}

int main(){

    printf("Enter the Sentence : ");

    yylex();

    printf("Number of lines : %d\n",lc);
    printf("Number of spaces : %d\n",sc);
    printf("Number of tabs, words, charc : %d , %d , %d\n",tc,wc,ch);

    return 0;

}
```

## OUTPUT:-

```
naman@naman-virtual-machine:~$ lex Q1.l
naman@naman-virtual-machine:~$ cc lex.yy.c
naman@naman-virtual-machine:~$ ./a.out
Enter the Sentence : Krishna says
Always focus on work don't think about the result
Number of lines : 2
Number of spaces : 10
Number of tabs, words, charc : 0 , 11 , 64
naman@naman-virtual-machine:~$
```

**Q2. Design a LEX Code to identify and print valid Identifier of C/C++ in given Input pattern.**

```
%{  
#include <stdio.h>  
%}  
  
%%  
  
[a-zA-Z_][a-zA-Z0-9_]* { printf("Valid Identifier\n"); }  
. { printf("Invalid Identifier\n"); }  
  
%%  
  
int yywrap() {  
    return 1;  
}  
  
int main() {  
    yylex();  
    return 0;  
}
```

## OUTPUT:-

```
naman@naman-virtual-machine:~$ lex Q2.l
naman@naman-virtual-machine:~$ cc lex.yy.c
naman@naman-virtual-machine:~$ ./a.out
Hello
Valid Identifier

)csl
Invalid Identifier
Valid Identifier

d
Valid Identifier

&
Invalid Identifier

##
Invalid Identifier
Invalid Identifier
```

**Q3. Design a LEX Code to identify and print integer and float value in given Input pattern.**

```
%{  
int valid_int=0, valid_float=0;  
%}  
  
%%  
^[+]?[0-9]* valid_int++;  
^[+]?[0-9]*[.][0-9]+$ valid_float++;  
.  
%%  
int yywrap(){return 1;}  
int main()  
{  
yylex();  
if(valid_int!=0) printf("Valid Integer number\n");  
else if(valid_float!=0) printf("Valid Float number\n");  
else printf("Not valid Integer/Float number\n");  
return 0;  
}
```

## OUTPUT:-

```
naman@naman-virtual-machine:~$ lex Q3.l
naman@naman-virtual-machine:~$ cc lex.yy.c
naman@naman-virtual-machine:~$ ./a.out
23

Valid Integer number
naman@naman-virtual-machine:~$ ./a.out
.3

Valid Float number
naman@naman-virtual-machine:~$
```

**Q4. Design a LEX Code for Tokenizing (Identify and print OPERATORS, SEPERATORS, KEYWORDS, IDENTIFERS) the following C-fragment:**

```
int p=1,d=0,r=4;
```

```
float m=0.0, n=200.0;
```

```
while (p <= 3)
```

```
{
```

```
  if(d==0)
```

```
    {
```

```
      m= m+n*r+4.5; d++;
```

```
    }
```

```
  else
```

```
    {
```

```
      r++; m=m+r+1000.0;
```

```
    }
```

```
      p++;
```

```
}
```

```
%{
```

```
#include<stdio.h>
```

```
int op=0,k=0,i=0;
```

```
%}
```

```
%%
```

```
^"int"|"float" {k++;}
```

```
^[a-zA-Z_][a-zA-Z 0-9]* {i++;}
```

```
[+/*-] {op++;}
```

```
%%
```

```
int yywrap()
```

```
{  
  
    return 1;  
  
}
```

```
int main()  
{  
  
    printf("Enter the string\n");  
    yylex();  
    if(op>0)  
        printf("Operator\n");  
    if(k>0)  
        printf("Keyword\n");  
    if(i>0)  
        printf("Identifier\n");  
    return 0;  
  
}
```



## OUTPUT:-

```
naman@naman-virtual-machine:~$ lex Q4.1
naman@naman-virtual-machine:~$ cc lex.yy.c
naman@naman-virtual-machine:~$ ./a.out
Enter the string
int

Keyword
naman@naman-virtual-machine:~$ ./a.out
Enter the string
tn

Identifier
naman@naman-virtual-machine:~$ ./a.out
Enter the string
+

Operator
naman@naman-virtual-machine:~$
naman@naman-virtual-machine:~$
```

**Q5. Design a LEX Code to count and print the number of total characters, words, white spaces in given 'Input.txt' file.**

```
%{
#include<stdio.h>

int n, w, c;

%}

%%

\n { n++; }

[^\n\t]+ { w++; c = c + yyleng;}

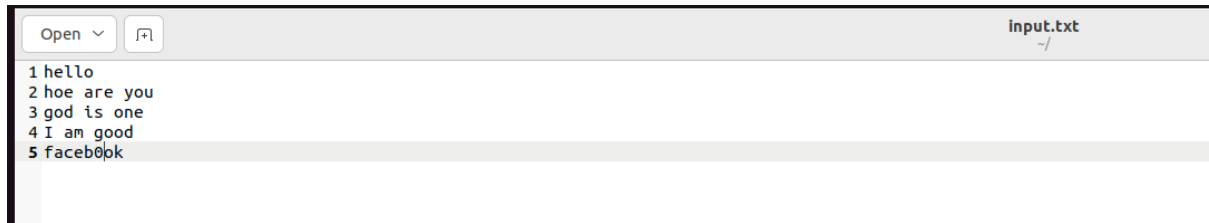
. {c++;}

%%

int yywrap(void)
{
    return 1;
}

int main()
{
    extern FILE* yyin;
    yyin = fopen("input.txt", "r");
    yylex();
    printf("Line= %d word=%d total char=%d \n", n, w, c);
}
```

## INPUT:-



```
1 hello
2 hoe are you
3 god is one
4 I am good
5 faceb00k
```

## OUTPUT:-

```
      |      include
naman@naman-virtual-machine:~$ lex Q5.l
naman@naman-virtual-machine:~$ cc lex.yy.c
naman@naman-virtual-machine:~$ ./a.out
Line= 5 word=11 total char=45
naman@naman-virtual-machine:~$
```

**Q6. Design a LEX Code to replace white spaces of ‘Input.txt’ file by a single blank character into ‘Output.txt’ file.**

```
%{
#include<stdio.h>
}%

%%

/*Whenever encounter an whitespace in input file
it place with single whitespace*/
[\\t" "] + fprintf(yyout, " ");
/*print other character as it is in yyout file*/
.\\n fprintf(yyout,"%s",yytext);
%%

/*call the yywrap function*/
int yywrap()
{
return 1;
}

int main(void)
{
yyin=fopen("input.txt","r");
yyout=fopen("output.txt","w");
/*call the yylex function.*/
yylex();
return 0;
}
```

**INPUT:**

```
a      b      c d e      f|
```

**OUTPUT:**

```
a b c d e f|
```

**7. Design a LEX Code to remove the comments from any C-Program given at run-time and store into 'out.c' file.**

```
%{  
#include<stdio.h>  
%}  
  
/*Rule Section*/  
%%  
/*Regular expression for single line comment*/  
\\(.*) {};  
/*Regular expression for multi line comment*/  
\\*(.*\\n)*.*\\*\\  {};  
%%  
  
/*call the yywrap function*/  
int yywrap()  
{  
return 1;  
}  
  
int main()  
{  
yyin=fopen("input6.c","r");  
yyout=fopen("out.c","w");  
/*call the yylex function.*/  
yylex();  
return 0;  
}
```

## INPUT:

```
//Single line comment
/*multi
line
comment*/
int main()
{
    printf("code goes here");
}
```

## OUTPUT:

```
int main()
{
    printf("code goes here");
}
```

**8. Design a LEX Code to extract all html tags in the given HTML file at run time and store into Text file given at run time.**

```
%{  
#include<stdio.h>  
%}  
  
%%  
  
\<[^>]*\> fprintf(yyout,"%s\n",yytext);  
.  
%  
%  
  
int yywrap()  
{  
return 1;  
}  
  
int main()  
{  
yyin=fopen("input7.html","r");  
yyout=fopen("output7.txt","w");  
yylex();  
return 0;  
}
```



## INPUT:

```
<HTML>  
<HEAD>  
  <TITLE>Page</TITLE>  
</HEAD>  
<BODY>  
</BODY>  
</HTML>
```

## OUTPUT:

```
<HTML>  
  
<HEAD>  
  
  <TITLE>  
  </TITLE>  
  
</HEAD>  
  
<BODY>  
  
</BODY>  
  
</HTML>
```





