

Yeshwantrao Chavan College of Engineering

(An Autonomous Institution affiliated to Rashtrasant Tukadoji Maharaj Nagpur University) Hingna Road, Wanadongri, Nagpur - 441 110







Department of Artificial Intelligence & Data Science

Vision of the Department

To be a well-known centre for pursuing computer education through innovative pedagogy, value-based education and industry collaboration. Mission of the Department

To establish learning ambience for ushering in computer engineering professionals in core and multidisciplinary area by developing Problemsolving skills through emerging technologies.

Session 2025-2026

Vision: Dream of where you want.	Mission: Means to achieve Vision

Program Educational Objectives of the program (PEO): (broad statements that describe the professional and career accomplishments)

PEO1	Preparation	P: Preparation	Pep-CL abbreviation
PEO2	Core Competence	E: Environment	pronounce as Pep-si-lL
		(Learning Environment)	easy to recall
PEO3	Breadth	P: Professionalism	
PEO4	Professionalism	C: Core Competence	
PEO5	Learning	L: Breadth (Learning in	
	Environment	diverse areas)	

Program Outcomes (PO): (statements that describe what a student should be able to do and know by the end of a program)

Keywords of POs:

Engineering knowledge, Problem analysis, Design/development of solutions, Conduct Investigations of Complex Problems, Engineering Tool Usage, The Engineer and The World, Ethics, Individual and Collaborative Team work, Communication, Project Management and Finance, Life-Long Learning

PSO Keywords: Cutting edge technologies, Research

"I am an engineer, and I know how to apply engineering knowledge to investigate, analyse and design solutions to complex problems using tools for entire world following all ethics in a collaborative way with proper management skills throughout my life." to contribute to the development of cutting-edge technologies and Research.

Integrity: I will adhere to the Laboratory Code of Conduct and ethics in its entirety.

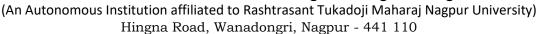
Sanskruti. Paunikar 31/10/2025

Name and Signature of Student and Date

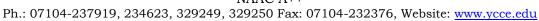
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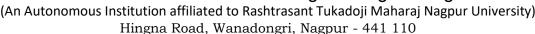
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Session	2025-26 (ODD)	Course Name	High Performance Computing Lab	
Semester	7 AIDS	Course Code	22ADS702	
Roll No	21	Name of Student	Sanskruti. Paunikar	

Practical Number	9-Project			
Course Outcome	CO1:-Understand and Apply Parallel Programming Concepts			
	CO1:-Analyze and Improve Program Performance.			
	CO3:- Demonstrate Practical Skills in HPC Tools and Environments.			
Aim	Mini Project: Performance Comparison			
	Static Arrays vs Dynamic Arrays Performance			
Theory	This project compares the performance of static and dynamic arrays			
(100 words)	based on execution time and memory efficiency. Static arrays have a			
	fixed size and allocate memory at compile time, making them faster for			
	access and operations where size is known in advance. Dynamic arrays,			
	on the other hand, can resize at runtime, offering flexibility but with			
	additional overhead during resizing and memory allocation. Both support			
	constant-time access $(O(1))$, but dynamic arrays may experience occasional delays due to resizing. Overall, static arrays are more efficient			
	in speed, while dynamic arrays provide adaptability for variable-sized			
	data.			
Procedure and Execution	Steps of Implementation:			
	1. Update system: sudo yum update -y			
(100 Words)	2. Install Python: sudo yum install python3 -y			
	3. Install Matplotlib: pip3 install matplotlib			
	4. Create file: nano array_comparison.py and paste the code.			
	5. Save & exit: Ctrl + O, Enter, Ctrl + X			
	6. Run program: python3 array_comparison.py			
	7. View results: Check execution times and performance graph.			
	Code:			
	import time			
	import array			
	import random			
	import matplotlib.pyplot as plt			
	# Static Array			
	static_arr = array.array('i', [0]*1000000) # 1 million integers			



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```
start time = time.time()
for i in range(len(static arr)):
  static arr[i] = i
end time = time.time()
static creation time = end time - start time
print(f"Static Array Creation Time: {static creation time:.6f} seconds")
#Dynamic Array
dynamic arr = []
start time = time.time()
for i in range(1000000):
  dynamic arr.append(i)
end time = time.time()
dynamic creation time = end time - start time
print(f"Dynamic Array Creation Time: {dynamic creation time:.6f}
seconds")
#Access Time Comparison
indices = [random.randint(0, 999999)] for in range(100000)
start time = time.time()
for i in indices:
    = static arr[i]
end time = time.time()
static access time = end time - start time
print(f"Static Array Access Time: {static access time:.6f} seconds")
start time = time.time()
for i in indices:
    = dynamic arr[i]
end time = time.time()
dynamic access time = end time - start time
print(f"Dynamic Array Access Time: {dynamic access time:.6f}
seconds")
# Plot the Results
operations = ['Creation', 'Access']
static times = [static creation time, static access time]
dynamic times = [dynamic creation time, dynamic access time]
plt.bar(operations, static times, width=0.4, label='Static Array',
align='center')
```





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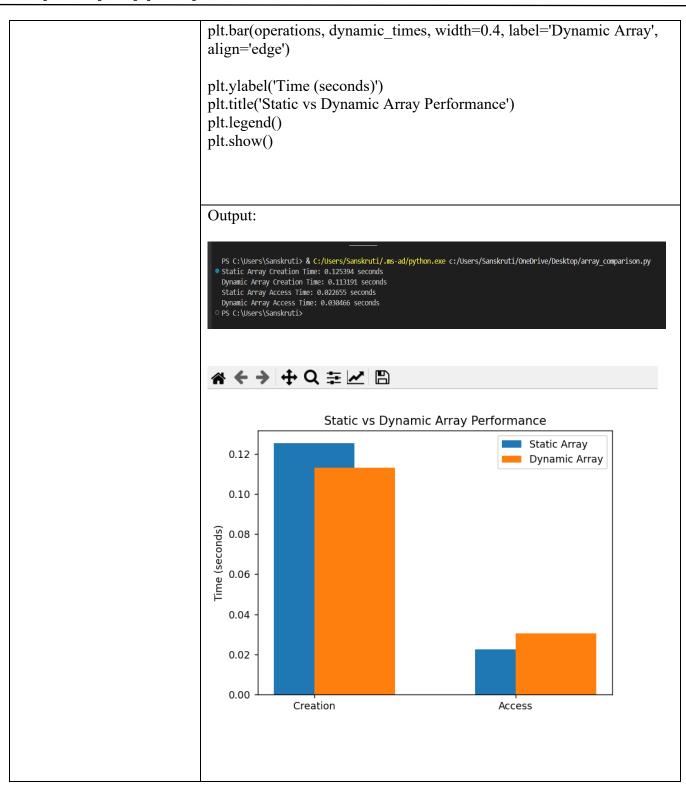
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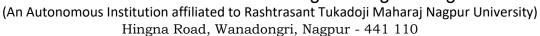
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Output Analysis	The output displays the execution times for creation and access operations of both static and dynamic arrays. Static arrays show faster creation time since memory is pre-allocated and fixed. Dynamic arrays take slightly longer due to resizing and memory reallocation during element insertion. However, access time for both remains almost the same, as both provide constant-time (O(1)) indexing. The bar graph clearly illustrates that static arrays are more efficient in speed, while dynamic arrays offer greater flexibility at a small performance cost.		
Github link	https://github.com/sanskruti-1234/HPC.git		
Conclusion	The performance comparison shows that static arrays are faster and more memory-efficient for fixed-size data, as they avoid resizing overhead. Dynamic arrays, though slightly slower due to runtime resizing, provide greater flexibility when the data size is unknown or frequently changes. Overall, static arrays are ideal for predictable, fixed datasets, while dynamic arrays are better suited for applications requiring scalability and adaptability.		
Plag Report (Similarity index < 12%)	Result Word Statistics 2. OpenMP (Open Multi-Processing) • Used for parallelism within a shared memory node. • Allows multi-threading using #pragma omp parallel. 3. Hybrid Programming • Combines MPI across nodes and OpenMP within nodes. • Reduces communication overhead and improves parallel efficiency. Algorithm 1. Initialize MPI and get rank and size. 2. Distribute rows of the matrix A among MPI processes. 3. Each process computes its local result using OpenMP threads. 4. MPI_Reduce is used to gather results to the master process. 5. Master process prints the final result. Steps for execution Step 1 - Compile: mpicc -fopenmp hybrid_mpi_openmp.c -o hybrid_mpi_openmp Step 2 - Execute (using 2 MPI processes, adjust threads with OMP_NUM_THREADS): export OMP_NUM_THREADS=4 # Set number of OpenMP threads per process mpirun -np 2 / hybrid_mpi_openmp	Plagiarism Download Report Congratulation! No Plagiarism Found	
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