

Miss. Sanskruti Patil

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ACADEMIC CREDENTIALS

Jawaharlal Nehru Engineering College, Aurangabad, MGM University
Bachelors of Technology in Computer Science & Engineering; Minors in Cybersecurity

FY: 9.01 CGPA
SY: 8.81 CGPA, Sem V - 8.95

St.Lawrence High School, Dharmaveer Sambhaji College, Maharashtra
SSC & HSC (PCM)

80% - A grade - 10th
70% - B grade - 12th

WORK EXPERIENCE

UI/UX & Frontend Intern [Link](#)

First-Buy Rewards, Aurangabad, Maharashtra
July 2025 – January 2026 (7 months)

- Designed and developed responsive web interfaces using React.js and Tailwind CSS
- Created UI prototypes and design assets using Figma and Canva
- Implemented frontend components and improved usability across pages
- Collaborated with design, product, and development teams to enhance user experience

Virtual Intern – Google Cloud Generative AI [Link](#)

Google Skill Boost, Smartbridge
September 2025 – October 2025 (2 months)

- Gained hands-on experience with Google Cloud Platform and Generative AI fundamentals
- Worked with cloud-based generative models through guided labs and projects
- Implemented basic AI workflows using Google Cloud tools and services
- Developed understanding of real-world applications of Generative AI solutions

PROJECTS

STOP2GO – AgriChain [Link](#)

Tech Stack: Blockchain, Solidity, JavaScript, Web3.js, Node.js, React.js, QR Verification

- Built a blockchain-based agricultural supply chain platform with smart contracts
- Implemented QR-based product tracking for secure farmer-to-consumer traceability

HealthOvia – Healthcare Web Platform [Link](#)

Tech Stack: HTML5, CSS3, JavaScript, PHP, MySQL

- Built a healthcare web platform with appointment booking and health tracking features
- Implemented user authentication and responsive UI for improved patient experience

Inventory Management System [Link](#)

Tech Stack: Java, JavaFX, MySQL, JDBC, CSS, Maven

- Developed a Java-based desktop inventory management system with an interactive JavaFX GUI
- Implemented modules for products, customers, billing, sales, and purchases with MySQL database integration

Python Chess Game [Link](#)

Tech Stack: Python, Pygame, OOP, Event Handling

- Developed a Python-based chess game with a graphical user interface and complete chess rules
- Implemented multiple board themes, sound effects, and smooth gameplay

SKILLS

Version Control: Git, GitHub

Frontend Development: HTML5, CSS3, JavaScript, React.js, Tailwind CSS

UI/UX Design: Figma, Canva

Backend & Databases: PHP, Node.js (Basics), MySQL, SQLite, JDBC (Basics)

Programming Languages: Python, Java, C, C++, JavaScript, R (Basic)

Cloud Platforms: Google Cloud (Cloud Shell, Generative AI basics)

Data & Visualization: Power BI, Advanced Excel, NumPy, Pandas, Matplotlib

Cybersecurity: Encoding/Decoding, Basic Cyber Forensics, Steganography

Tools & Environment: VS Code, XAMPP, Linux commands (Basic), GitHub

Other: OOP concepts, DSA (Basics), REST APIs, Networking fundamentals

ACHIEVEMENTS

Secured 6th place in the GDSC Cloud Shell Challenge and actively participated in multiple project and hackathon-based technical activities.

EXTRA & CO-CURRICULARS

Member of the Google Developer Student Club (GDSC) and regularly involved in coding contests and technical events.

LANGUAGES Proficient in English, Hindi, Marathi, and Sanskrit, with basic knowledge of German.