Upper School 2 - CodingFruityLoops



Nasri Academy Thurs. Sept. 19th, 2019 By Julio B. Figueroa

Overview

- Review
- Loops
 - For
 - While
- Choice
 - If/Else
 - switch
- Def my_function():
- Assignment: function(myFunction)
- Introduction to matrices

Review

- https://docs.python.org/3/
- Click on tutorial to get started

Download

Download these documents

Docs by version

Python 3.9 (in development) Python 3.8 (pre-release) Python 3.7 (stable) Python 3.6 (security-fixes) Python 3.5 (security-fixes) Python 2.7 (stable)

Other resources

All versions

PEP Index Beginner's Guide Book List Audio/Visual Talks

Python 3.7.4 documentation

Welcome! This is the documentation for Python 3.7.4.

Parts of the documentation:

What's new in Python 3.7?

or all "What's new" documents since 2.0

Tutorial

start here

Library Reference

keep this under your pillow

Language Reference

describes syntax and language elements

Python Setup and Usage

how to use Python on different platforms

Python HOWTOs

in-depth documents on specific topics

Indicae and tables

Installing Python Modules

installing from the Python Package Index & other

Distributing Python Modules

publishing modules for installation by others

Extending and Embedding

tutorial for C/C++ programmers

Python/C API

reference for C/C++ programmers

FAQs

frequently asked questions (with answers!)

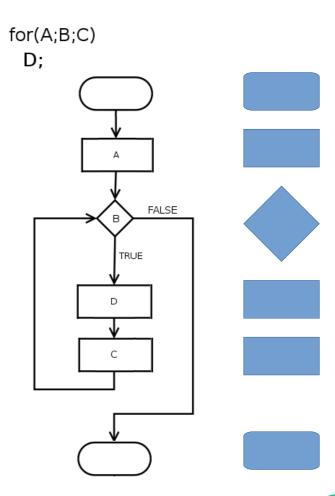
Loops

These structures control execution of a program.

They run repeatedly until some condition(s) is/are met

We introduce two types of loops

- For loops
- While loops



For

These loops continue until a condition is met.

- If that condition is not met, the execution jumps to the else portion
- For j < 1:
 - Do something
- Else j = 0:
 - Do something else
- Else j > 0:
 - Do yet another thing

For (cont.)

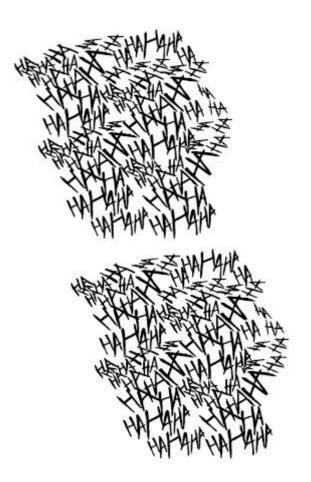
```
# for example (pun intended)
      words = ['dog', 'funeral', 'flowers']
      for i in words:
           print(i, len(i))
 5
      # i is an index that ranges from 0 to 2
 6
      # word is a list with 3 values
 8
      # len() stands for length
 9
10
      for i in range(10):
          i = i+i*2
11
12
      print(i)
13
        PEMDAS rules apply
```



While

```
i = 1
while i < 6:
    print(i)
    i = i + 1

# save before running this next part
x = 1
while x >= 1:
    print("Ha Ha Ha")
x = x + 1
```



While (cont.)

- while a < 10:
- while A > 10:
- while the sky is blue && dogs > cats
 An exit strategy is recommended

If/Else

```
# loop stuff
      import random
      a = random.randint(-10, 10)
      if a > 0:
6
          print("yes")
      else:
8
          print("no")
9
10
      # run this (ctrl+shift+b) 10 times
      # Do you see the two different outcomes?
```

Def my_function():

- Sets are not mutable
 - Or non-mutable
 - It means they can't be modified like lists
- Used to check for membership
 - Sets use curls {}
- Use sets to check for membership or to delete duplicate entries
 - Ask if c is a set of B
 - $B = \{a, b, c, d, e, f\}$
 - You can't have duplicate entries
 - B \= {a, b, a, d, e, f}

Assignment: function(myFunction)

- To search through lists, tuples, and sets we use an index
 - -A = [1, 2, 3, 4]
- An index is like a house address
 - A[0] = 1
 - A[1] = 2
 - A[2] = 3
 - A[3] = 4
- The index starts at 0, and runs through 3 in this example
 - 0, 1, 2, 3
- What if?
 - -B = [1, 2, 4, 8, 16, 32, 64, 128, 256, 512, 1028]
 - What is B[2] + A[3]
 - What is A[5] + B[0]



Introduction to matrices

- Singular Matrix
- Plural Matrices
 - Aka the rice of mathematics
- The index address uses 2 values

$$-A[1,2] = A_{12}$$

$$\mathbf{A} = \begin{bmatrix} A_{11} & A_{12} & \cdots & A_{1n} \\ A_{21} & & & A_{2n} \\ \vdots & & & \vdots \\ A_{n1} & A_{n2} & \cdots & A_{nn} \end{bmatrix}$$

$$\mathbf{A} = \begin{bmatrix} A_{11} & A_{12} & A_{13} \\ A_{21} & A_{22} & A_{23} \\ A_{31} & A_{32} & A_{33} \end{bmatrix}$$