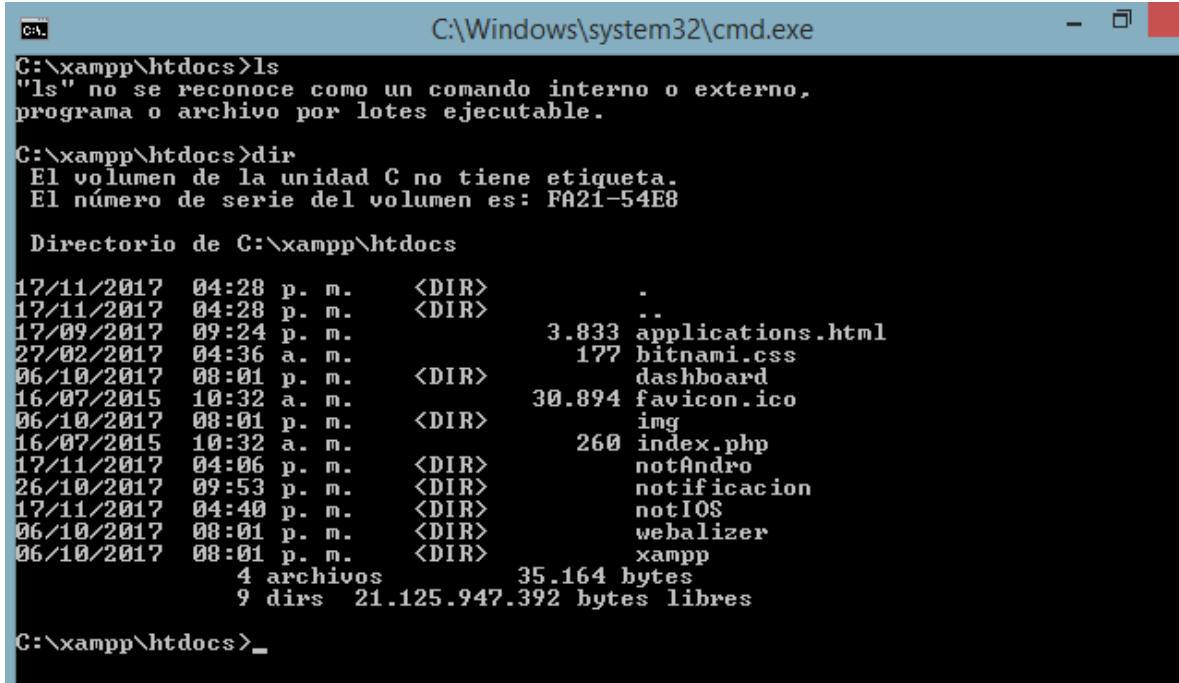


T. Notificaciones. Investigación de notificaciones y recordatorios de eventos en Apache Cordova Tarea

Pruebas en Android Studio con Apache Cordova

En primera medida :



```

C:\Windows\system32\cmd.exe

C:\xampp\htdocs>ls
"ls" no se reconoce como un comando interno o externo,
programa o archivo por lotes ejecutable.

C:\xampp\htdocs>dir
El volumen de la unidad C no tiene etiqueta.
El número de serie del volumen es: FA21-54E8

Directorio de C:\xampp\htdocs

17/11/2017  04:28 p. m.      <DIR>          .
17/11/2017  04:28 p. m.      <DIR>          ..
17/09/2017  09:24 p. m.           3.833 applications.html
27/02/2017  04:36 a. m.           177 bitnami.css
06/10/2017  08:01 p. m.      <DIR>          dashboard
16/07/2015  10:32 a. m.    30.894 favicon.ico
06/10/2017  08:01 p. m.      <DIR>          img
16/07/2015  10:32 a. m.       260 index.php
17/11/2017  04:06 p. m.      <DIR>          notAndro
26/10/2017  09:53 p. m.      <DIR>          notificacion
17/11/2017  04:40 p. m.      <DIR>          notIOS
06/10/2017  08:01 p. m.      <DIR>          webalizer
06/10/2017  08:01 p. m.      <DIR>          xampp
               4 archivos          35.164 bytes
               9 dirs  21.125.947.392 bytes libres

C:\xampp\htdocs>_
  
```

Segunda medida



```
C:\xampp\htdocs>cordova create notificacionesAndroidPruebas
Creating a new cordova project.

C:\xampp\htdocs>cd notificacionesAndroidPruebas

C:\xampp\htdocs\notificacionesAndroidPruebas>cordova platform add android
Using cordova-fetch for cordova-android@6.3.0
Adding android project...
Creating Cordova project for the Android platform:
  Path: platforms\android
  Package: io.cordova.hellocordova
  Name: HelloCordova
  Activity: MainActivity
  Android target: android-26
Subproject Path: CordovaLib
Android project created with cordova-android@6.3.0
Discovered plugin "cordova-plugin-whitelist" in config.xml. Adding it to the pro
ject
Installing "cordova-plugin-whitelist" for android

    This plugin is only applicable for versions of cordova-android gr
eater than 4.0. If you have a previous platform version, you do *not* need this
plugin since the whitelist will be built in.

Adding cordova-plugin-whitelist to package.json
Saved plugin info for "cordova-plugin-whitelist" to config.xml
--save flag or autosave detected
Saving android@6.3.0 into config.xml file ...

C:\xampp\htdocs\notificacionesAndroidPruebas>
```

```

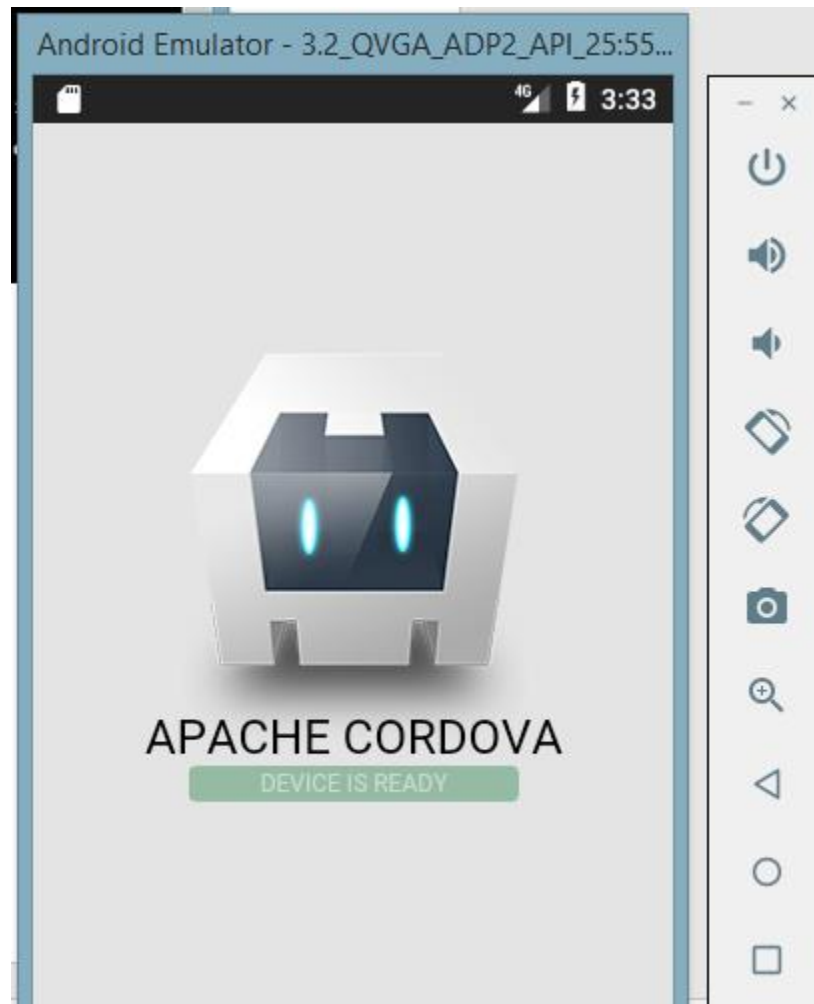
C:\Windows\system32\cmd.exe
:cordovaLib:compileDebugJavaWithJavac UP-TO-DATE
:cordovaLib:processDebugJavaRes UP-TO-DATE
:cordovaLib:transformResourcesWithMergeJavaResForDebug UP-TO-DATE
:cordovaLib:transformClassesAndResourcesWithSyncLibJarsForDebug UP-TO-DATE
:cordovaLib:mergeDebugJniLibFolders UP-TO-DATE
:cordovaLib:transformNative_libsWithMergeJniLibsForDebug UP-TO-DATE
:cordovaLib:transformNative_libsWithSyncJniLibsForDebug UP-TO-DATE
:cordovaLib:bundleDebug UP-TO-DATE
:prepareOrgApacheCordovaCordovaLib630DebugLibrary UP-TO-DATE
:prepareDebugDependencies
:compileDebugAidl UP-TO-DATE
:compileDebugRenderscript UP-TO-DATE
:generateDebugBuildConfig UP-TO-DATE
:generateDebugResValues UP-TO-DATE
:generateDebugResources UP-TO-DATE
:mergeDebugResources UP-TO-DATE
:processDebugManifest UP-TO-DATE
:processDebugResources UP-TO-DATE
:generateDebugSources UP-TO-DATE
:incrementalDebugJavaCompilationSafeguard UP-TO-DATE
:compileDebugJavaWithJavac UP-TO-DATE
:compileDebugNdk UP-TO-DATE
:compileDebugSources UP-TO-DATE
:mergeDebugShaders UP-TO-DATE
:compileDebugShaders UP-TO-DATE
:generateDebugAssets UP-TO-DATE
:mergeDebugAssets UP-TO-DATE
:transformClassesWithDexForDebug UP-TO-DATE
:mergeDebugJniLibFolders UP-TO-DATE
:transformNative_libsWithMergeJniLibsForDebug UP-TO-DATE
:processDebugJavaRes UP-TO-DATE
:transformResourcesWithMergeJavaResForDebug UP-TO-DATE
:validateSigningDebug
:packageDebug UP-TO-DATE
:assembleDebug UP-TO-DATE
:cdvBuildDebug UP-TO-DATE

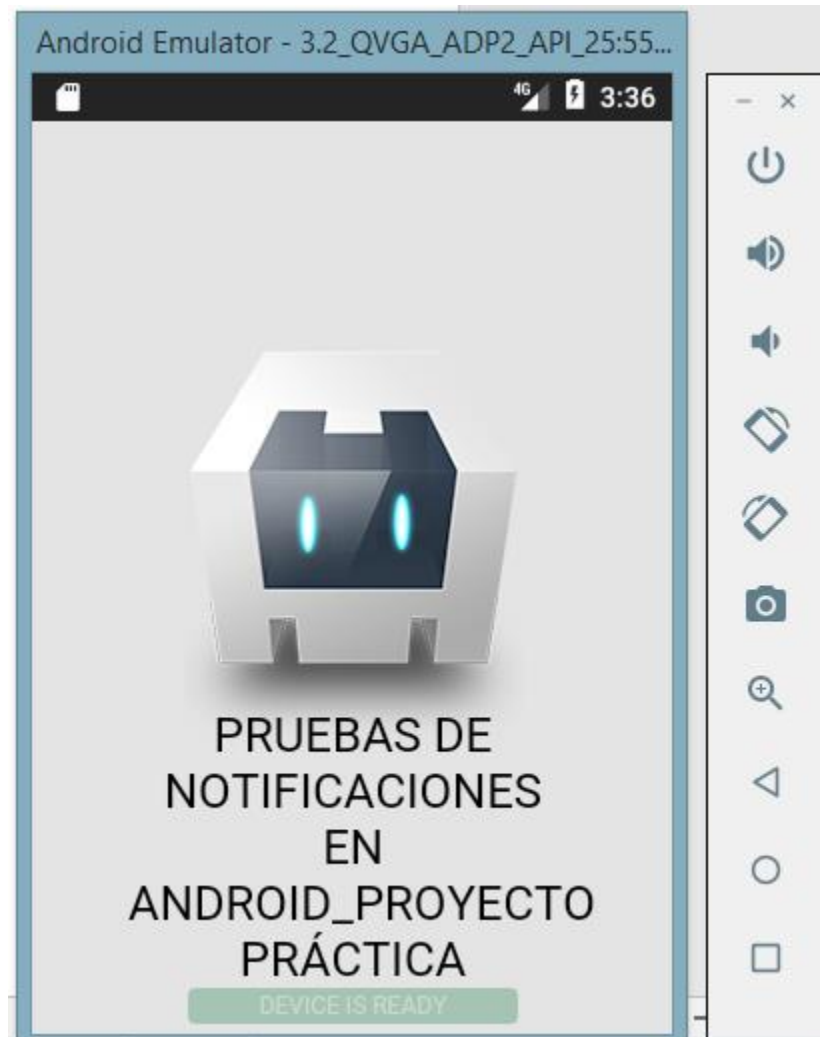
BUILD SUCCESSFUL

Total time: 7.873 secs
Built the following apk(s):
  C:\xampp\htdocs\notificacionesAndroidPruebas\platforms\android\build\outputs\apk\android-debug.apk
ANDROID_HOME=C:\Users\USER\AppData\Local\Android\sdk
JAVA_HOME=C:\Program Files\jdk1\jdk1.8.0_151
No target specified and no devices found, deploying to emulator
Skipping build...
Built the following apk(s):
  C:\xampp\htdocs\notificacionesAndroidPruebas\platforms\android\build\outputs\apk\android-debug.apk
Using apk: C:\xampp\htdocs\notificacionesAndroidPruebas\platforms\android\build\outputs\apk\android-debug.apk
Package name: io.cordova.hellocordova
INSTALL SUCCESS
LAUNCH SUCCESS

C:\xampp\htdocs\notificacionesAndroidPruebas>

```





CODIGO FUENTE :

PRUEBAS EN PLATFORM ANDROID EN APACHE CORDOVA

```
<!DOCTYPE html>
```

```
<!--
```

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<http://www.apache.org/licenses/LICENSE-2.0>

Unless required by applicable law or agreed to in writing, software distributed under the License is distributed on an "AS IS" BASIS, WITHOUT WARRANTIES OR CONDITIONS OF ANY KIND, either express or implied. See the License for the specific language governing permissions and limitations under the License.

```
-->
```

```
<html>
```

```
<head>
```

```
<!--
```

Customize this policy to fit your own app's needs. For more guidance, see:

<https://github.com/apache/cordova-plugin-whitelist/blob/master/README.md#content-security-policy>

Some notes:

* gap: is required only on iOS (when using UIWebView) and is needed for JS->native communication

* <https://ssl.gstatic.com> is required only on Android and is needed for TalkBack to function properly

* Disables use of inline scripts in order to mitigate risk of XSS vulnerabilities. To change this:

* Enable inline JS: add 'unsafe-inline' to default-src

-->

```
<meta http-equiv="Content-Security-Policy" content="default-src 'self' data: gap:
https://ssl.gstatic.com 'unsafe-eval'; style-src 'self' 'unsafe-inline'; media-src *; img-src 'self' data:
content::;">
```

```
<meta name="format-detection" content="telephone=no">
```

```
<meta name="msapplication-tap-highlight" content="no">
```

```
<meta name="viewport" content="user-scalable=no, initial-scale=1, maximum-scale=1,
minimum-scale=1, width=device-width">
```

```
<link rel="stylesheet" type="text/css" href="css/index.css">
```

```
<title>Hello World</title>
```

```
</head>
```

```
<body>
```

```
<div class="app">
```

```
<h1>Pruebas de notificaciones en Android_Proyecto Práctica</h1>
```

```
<div id="deviceready" class="blink">
```

```
<p class="event listening">Connecting to Device</p>
```

```
<p class="event received">Device is Ready</p>
```

```
</div>
```

```
</div>
```

```
<script type="text/javascript" src="cordova.js"></script>
```

```
<script type="text/javascript" src="js/index.js"></script>
```

```
</body>
```

```
</html>
```