

PHY-685  
QFT-I

Lecture - 5

Since relativistic kinematics allows change in number of particles, let's try to see if we can address the quantization problem in relativity in a Fock space: a multiparticle Hilbert space. Let's try to construct a multiparticle relativistic quantum theory of non-interacting particles.

Let's define the local creation / annihilation operators  $\hat{a}^\dagger(\vec{x})$ ,  $\hat{a}(\vec{x})$  which either creates or destroys "some" particles at the configuration  $\vec{x}$ . There in the 2nd-quantization picture a state with zero particles are allowed.

The operators have the following algebra

$$[\hat{a}(\vec{x}), \hat{a}(\vec{x}')] = 0 \quad [\hat{a}(\vec{x}), \hat{a}^\dagger(\vec{x}')] = \delta^D(\vec{x}-\vec{x}')$$

$$[\hat{a}^\dagger(\vec{x}), \hat{a}^\dagger(\vec{x}')] = 0$$

The vacuum is defined by

$$\hat{a}(\vec{x})|\Omega\rangle = 0 \forall \vec{x}.$$

Position-eigenstates are created from vacuum by

$$\hat{a}^\dagger(\vec{x})|\Omega\rangle = |\vec{x}\rangle \text{ and the general wavefkt can be written as}$$

$$|\Psi\rangle = \frac{1}{\sqrt{N!}} \int \psi(\vec{x}_1, \dots, \vec{x}_N) |\vec{x}_1, \dots, \vec{x}_N\rangle d^D \vec{x}_1 \dots d^D \vec{x}_N$$

The algebra is bosonic and hence we are talking about creation & annihilation of bosonic particles.

$$\hat{a}^\dagger(\vec{x}_1) \hat{a}^\dagger(\vec{x}_2) |\Omega\rangle = \hat{a}^\dagger(\vec{x}_2) \hat{a}^\dagger(\vec{x}_1) |\Omega\rangle$$

The free Hamiltonian of such a system

$$\hat{H}_0 = \int d^D \vec{x} \hat{a}^\dagger(\vec{x}) [\sqrt{-\vec{x}^2 + m^2}] \hat{a}(\vec{x})$$

$$= \int \frac{d^D \vec{p}}{(2\pi)^D} \sqrt{\vec{p}^2 + m^2} \hat{a}^\dagger(\vec{p}) \hat{a}(\vec{p}), \text{ where.}$$

$$\hat{a}(\vec{p}) = \int d^D \vec{x} \exp[-i \vec{p} \cdot \vec{x}] \hat{a}(\vec{x})$$

This shows that if we construct a state  $\hat{a}^\dagger(\vec{p}_1) \dots \hat{a}^\dagger(\vec{p}_N) |\Omega\rangle$ , this is an eigenstate of  $\hat{H}_0$  with eigenvalue  $\sum_{i=1}^N [\sqrt{\vec{p}_i^2 + m^2}]$ .

So the propagator can be re-written as:

$$\begin{aligned} G(\vec{x}, t; \vec{x}_0, t_0) &= \langle \hat{a}^\dagger(\vec{x}) | \exp[-i\hat{H}_0(t-t_0)] | \hat{a}(\vec{x}_0) \rangle \\ &= \langle \Omega | \hat{a}^\dagger(\vec{x}) \exp[-i\hat{H}_0(t-t_0)] \hat{a}^\dagger(\vec{x}_0) | \Omega \rangle \\ &= \langle \Omega | \hat{a}^\dagger(\vec{x}) \exp[-i\hat{H}_0 t] \exp[-i\hat{H}_0 t_0] \hat{a}^\dagger(\vec{x}_0) | \Omega \rangle \end{aligned}$$

[ Please verify that B.C.H doesn't give extra terms ]

Let's define the Heisenberg operators

$$\begin{aligned} \hat{a}(\vec{x}, t) &= \exp[+i\hat{H}_0 t] \hat{a}(\vec{x}) \exp[-i\hat{H}_0 t] \\ \Rightarrow \hat{a}(\vec{x}) &= \exp[-i\hat{H}_0(t)] \hat{a}(\vec{x}, t) \exp[i\hat{H}_0 t] \end{aligned}$$

So

$$\begin{aligned} G(\vec{x}, t, \vec{x}_0, t_0) &= \langle \Omega | \exp[-i\hat{H}_0(t)] \hat{a}(\vec{x}, t) \exp[i\hat{H}_0 t] \\ &\quad \times \exp[-i\hat{H}_0 t] \exp[i\hat{H}_0 t_0] \exp[-i\hat{H}_0 t_0] \hat{a}^\dagger(\vec{x}_0, t_0) \\ &\quad + \exp[i\hat{H}_0 t_0] | \Omega \rangle \\ &= \langle \Omega | \hat{a}(\vec{x}, t) \hat{a}^\dagger(\vec{x}_0, t_0) | \Omega \rangle \\ &= \langle \Omega | [\hat{a}(\vec{x}, t), \hat{a}^\dagger(\vec{x}_0, t_0)] | \Omega \rangle \end{aligned}$$

The algebra of  $\hat{a}, \hat{a}^\dagger$  ensures that at equal times  $t = t_0$ , the above propagator is a "delta function". Thus this second quantization picture restores causality by enforcing the algebra on the  $\hat{a}$  and  $\hat{a}^\dagger$ .

with itself

$$\hat{N}(\vec{x}, t) = \hat{a}^\dagger(\vec{x}, t) \hat{a}(\vec{x}, t)$$

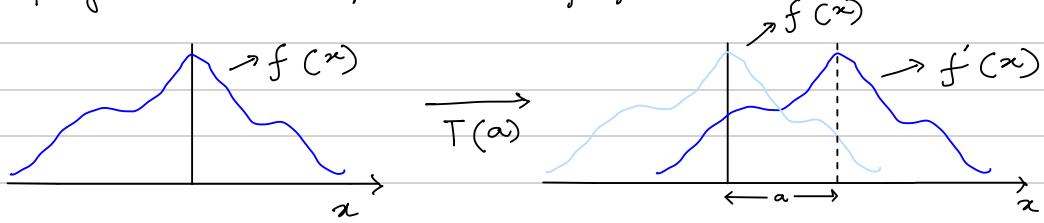
Now we ask the question that how can we introduce interactions to this many particle hamiltonian? The way to do this is

$$\hat{V}(t) = \int d^3x \hat{H}_{\text{int}}(t, \vec{x}).$$

An interaction term of this form should commute with itself at spatially separated points.  $\hat{H}_{\text{int}}(t, \vec{x})$  also has to be

an invariant under space-time transformation

Recapping active transformations of fields:



without changing the shape of the function  $f(x)$ , it has been translated into a new position and thus it's a new function; this is what is called active transformation.

If we define a new co-ordinate system  $x' = x - a$ , then the function will be called scalar (or invariant, since its intrinsic shape didn't change) iff:

$$f'(x') = f(x)$$

$$\text{Now } x' = T(a) \cdot x \equiv x - a \Rightarrow x = x' + a \equiv T^{-1}(a) \cdot x'$$

$$\text{Hence } f'(x') = f[T^{-1}(a) \cdot x']$$

Now we relabel  $x'$  as  $x$ , since it's a coordinate of an arbitrary point.

Hence for 1-D scalar functions:

$$\boxed{f'(x) = f(T^{-1}x)}$$

Now let's extend this argument to arbitrary dimension  $\mathbb{R}^n$ .

Let  $\phi(x) : \mathbb{R}^n \rightarrow \mathbb{R}$ . Under active transformation, let the new function be  $\phi'(x) : \mathbb{R}^n \rightarrow \mathbb{R}$ . It will be called a scalar function iff  $\phi'(x') = \phi(x)$ , where  $x' = \Lambda x + a$  is a transformed point on the manifold (and not co-ordinate relabelling).

$$\text{Hence } \phi'(x') = \phi(\Lambda^{-1}(x' - a))$$

$$\Rightarrow \boxed{\phi'(x) = \phi(\Lambda^{-1}(x - a))}$$

defn of scalar under active transformation.

This relationship allows us to compute the new mapping  $\phi'$  in terms of the old mapping  $\phi$ .

Now if there are unitary operators  $\hat{U}(\Lambda, a)$  acting on the Hilbert space associated with the Poincaré group transformation:

$$x' = \Lambda x + a, \text{ such that } |x'\rangle = \hat{U}(\Lambda, a) |x\rangle.$$

Hence the interaction term should undergo a similarity transformation:  $\hat{U}(\Lambda, a)^\dagger \hat{H}_{\text{int}} \hat{U}(\Lambda, a) = \hat{H}_{\text{int}}(\Lambda^{-1}(x-a))$  in order to remain an invariant operator.

Extending the analogy of classical mechanics if we ask: what are the possible elementary D.O.F. which we can be combined to form a polynomial, suitable to satisfy the properties of  $\hat{H}_{\text{int}}$ : 1) Poincaré scalar operator and 2)  $\hat{H}_{\text{int}}(x)$  commutes with itself at space-like separated points?

The solution just try to linearly combine  $\hat{a}(x)$  and  $\hat{a}^\dagger(x)$

$$\hat{\phi}_i(x) = \sum_{\sigma, n} \int \frac{d^D \vec{p}}{(2\pi)^D} \left[ u_i(x; \vec{p}, \sigma, n) \hat{a}(\vec{p}; \sigma, n) + v_i(x; \vec{p}, \sigma, n) \times \hat{a}^\dagger(\vec{p}; \sigma, n) \right]$$

$\hat{\phi}_i(x)$  are local operators, acting on Hilbert space which has a vanishing algebra for space-like separated points.

$$[\hat{\phi}_i(x), \hat{\phi}_j(y)]_+ = 0 \rightarrow [\hat{\phi}_i(x), \hat{\phi}_j^\dagger(y)]_+ = 0 \text{ for } (x-y)^2 < 0.$$

These objects are called "Quantum Fields" and for a Poincaré invariant theory, they have an active transformation rule:

$$\hat{U}(\Lambda, a)^\dagger \hat{\phi}_i(x) \hat{U}(\Lambda, a) = \sum_j D_{ij}(\Lambda) \hat{\phi}_j(\Lambda^{-1}(x-a))$$

$D_{ij}(\Lambda)$  are representation of the Lorentz group in the sense that

$$\sum_j D_{ij}(\Lambda_1) D_{jk}(\Lambda_2) = \delta_{ik}(\Lambda_1, \Lambda_2)$$