The Paradox of π

- The Finite and the Infinite -

1 Introduction

1.1 The History and Definition of π

Abstractness is not a new concept at all in the field of mathematics. It is relatively straightforward to understand that mathematicians, especially those in the field of pure mathematics would attempt to push the boundaries that may seem alien to the real world. However, one number has always fascinated me –not because of its existence, but because of how often it appears in real-world applications across many fields despite its seemingly "unrealistic" nature. I am talking about the famous π .

Let's consider a popular challenge involving π : how many digits of π can you recite? Is it 10 digits? 100 digits? maybe even 1000? According to the Guinness World Records, **Rajveer Meena** holds the record for memorizing an astonishing **70,000 digits of** π [6]. While this feat is nothing short of extraordinary, it barely scratches the surface, as π continues infinitely.

This raises an important question: how can a never-ending value be used in real life? And who discovered π in the first place? Let's take a brief journey through the history of π .

The earliest known approximations of π comes from the **Babylonians** (c. 1900-1600 BCE) where they calculated the area of a circle by taking three times the square of its radius, giving $\pi \approx 3$. They were also able to improve this approximation to $\frac{25}{8} = 3.125$ [3]. Around the same time period, the **Ancient Egyptians** (c. 1650 BCE), as recorded in the **Rhind Mathematical Papyrus** (written by the scribe **Ahmes**) approximated π as $(\frac{16}{9})^2 \approx 3.16$ [3]. Nonetheless, the first to rigorously calculate the bounds of π was done by one of the most famous mathematicians in history, **Archimedes of Syracuse** (c. 287 - 212 BCE). He achieved this by inscribing and circumscribing polygons around a circle. By increasing the number of sides of these polygons, up until a 96-sided polygon, Archimedes was able to narrow down the value of π [1]. A brief outline of Archimedes' method for approximating π is given in Appendix 1.

He established the following bounds for π :

$$3\frac{10}{17} < \pi < 3\frac{1}{7}$$

The following image illustrates this method by showing a circle with inscribed polygons of increasing sides, demonstrating how the polygons approach the shape of the circle more closely:

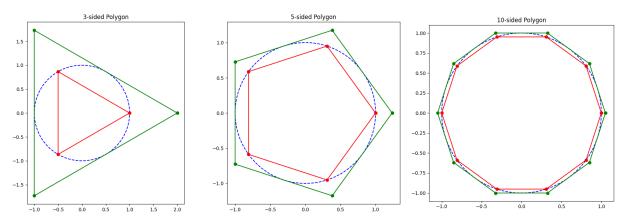


Figure 1. A circle inscribed and circumscribed by a triangle, pentagon and a decagon.

As the number of sides increases (e.g., triangles, pentagons, decagons), the polygons approximate the circumference of the circle more precisely. This technique laid the foundation for future methods to approximate π .

Further down the line, we get closer to what we might all be familiar in the modern-day representation of π . In **Ancient China**, two figures made significant discoveries regarding π . Chinese mathematician **Liu Hui** (c. 3rd Century CE), similar to Archimedes' method, used a 96-sided polygon and further refining his method by using a 192-sided polygon, calculated π to be approximately 3.14159. Additionally, another mathematician, **Zu Chongzhi** (c. 5th Century CE) calculated π to seven decimal places (3.1415926) and further gave a fractional approximation $\frac{355}{113}$, which remained highly accurate for around 1000 years after its discovery [9].

Of course there is so much more to the history of π , but this brief overview shows how the value of π has evolved over time. Now, let's delve into the fascinating irrationality of π .

1.2 The Irrationality of π : Why Saying π is Infinite Isn't Entirely Accurate

Let us discuss what it means for a value to be **irrational**. An irrational number is simply a number that is **not rational**. In other words, it cannot be expressed as a ratio of two numbers (like $\frac{a}{b}$ where $a, b \in \mathbb{Z}$ and $b \neq 0$).

For example, consider the number $\sqrt{2}$. No matter how hard one tries, it is impossible to express $\sqrt{2}$ as a simple fraction like $\frac{p}{q}$. The decimal expansion of this value goes on forever without repeating. A proof of this is outlined in Appendix 2:

1.41421356...

This **non-repeating**, **non-terminating** nature is the defining feature of irrational numbers.

The number π also shares this property. In 1768, Johann Lambert proved that π is irrational [7], to which Miklós Laczkovich gave a more modern and accessible proof in

1997. A brief outline of Laczkovich's proof can be seen in Appendix 3. This means that there is no fraction $\frac{a}{b}$ that equals π exactly. Its decimal expansion goes on forever without ever settling into a repeating pattern:

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\pi = 3.14159265358979\dots
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However, it is very important to clarify what we mean when we say that π is infinite. This itself is in fact **flawed** since the number π is **finite**—it has a definite value. What is **infinite** is its **decimal representation**. The distinction between the two is crucial.

1.3 Finite Value vs. Infinite Representation

When dealing with numbers like π or $\sqrt{2}$, it is essential to understand the distinction between their **finite values** and their **infinite decimal representations**. At first glance, this may seem contradictory, but the distinction is fundamental to understanding irrational numbers.

A finite value refers to a specific, well-defined quantity. This does not necessarily mean it can be expressed fully in decimal form, but rather, the number represents a unique point on the number line. For example:

- The number π is the exact ratio of the circumference of a circle to its diameter.
- The number $\sqrt{2}$ is the exact length of the diagonal of a square with the sides having a length of 1.

On the other hand, an **infinite decimal representation** is a way of expressing a number in the decimal system where the digits go on forever without terminating. This occurs frequently with irrational numbers, which cannot be written as a fraction of two integers. Examples include:

- 1. $\pi = 3.141592653589793...$ (non-repeating)
- 2. $\sqrt{2} = 1.41421356237...$ (non-repeating)
- 3. Even rational numbers like $\frac{1}{3} = 0.3333...$ have infinite, repeating decimals

Despite their infinite decimal expansions, numbers like π or $\sqrt{2}$ represents a definite, finite quantity. For instance, the circumference of a circle with a diameter of 1 unit is exactly π units. This value is finite, fixed and does not change.

It is remarkable how finite values (even certain rational numbers) can have infinite decimal expressions. But why does this happen? The answer lies in the limitations of the **base-10** decimal system we use.

In a **base-10** system, we represent numbers using powers of 10. When converting a number into a decimal format, we express it as a sum of these powers. For example, the decimal 2.136 can be represented as:

$$2 \times 10^{0} + 1 \times 10^{-1} + 3 \times 10^{-2} + 6 \times 10^{-3}$$

However, not all numbers can be perfectly expressed as finite sums of these powers of 10. This is a limitation of the **decimal system**, not of the numbers themselves.

Interestingly, there are other **number bases** where a value can be represented finitely, even if it cannot be done in base-10. For example, in base-10:

$$\frac{1}{3} = 0.3333333...$$

However, in base-3 (also called ternary), this same fraction has a finite representation:

$$\frac{1}{3} = 0.1_3$$

This works because 3 divides evenly into powers of 3, making the division exact and finite in base-3. Conversely, the values that have finite representations in base-10 may have infinite representations in other bases.

Now that we have established the distinction between finite values and infinite decimal representations, consider the following analogy to better understand this concept.

Analogy: Measuring a Rope

Suppose you have a rope that is exactly π meters long. The rope itself has a definite, finite length. It does not stretch into infinity—it is precisely π meters long. However, if you try to measure it using increasingly precise units (e.g., meters, centimeters, millimeters, micrometers), you can keep expressing the length with more decimal places:

You can never write down the *exact* length in decimal form since the digits go on forever. However, this does not mean that the rope itself is becoming increasingly longer as you add more decimal places.

2 Applications

2.1 Ratio of a Circle's Circumference

There have already been previous mentions of π as the ratio of a circle's circumference. Here, I will go a little more in depth into how this relationship is applicable in the real world.

 π is fundamentally defined as the ratio of a circle's circumference C to its diameter d:

$$\pi = \frac{C}{d}$$

Thus, the circumference of a circle can be expressed as:

$$C = \pi d = 2\pi r$$

where r is the radius of a circle.

The relationship between π and a circle is fundamental to the fields of **geometry** and **trigonometry**. This relationship is used in various applications such as calculating the length of circular objects (e.g., wheels, pipes) and designing structures with circular features (e.g., domes, arenas). Despite π 's infinite decimal expansion, we can use approximations like 3.14 or 22/7 to achieve precise enough measurements for real-world applications.

Examples of Real-World Applications

1. **Engineering and Architecture**: Calculating the circumference or perimeter of circular structures such as tunnels or bridges. For example, if an architect designs a circular section of a park with a diameter of 10 meters, the circumference is

$$C = \pi \times 10 \approx 31.42 \text{ meters}$$

2. **Manufacturing**: Producing gears and wheels where precise measurements of circular dimensions are important. A bicycle wheel with a radius of 0.35 meters has a circumference of:

$$C = 2\pi \times 0.35 \approx 2.2$$
 meters.

3. **Astronomy**: Determining planetary orbits and calculating the circumferences of celestial bodies. For instance, the Earth's equatorial diameter is about 12,742km, making its circumference approximately:

$$C = \pi \times 12,742 \approx 40,030 \text{km}$$

2.2 Waves and Oscillations

 π also appears naturally in the study of waves and oscillations due to their periodic nature. Functions like sine and cosine describe wave behaviors and are intimately connected with π ,

$$y = \sin \theta, \ y = \cos \theta$$

where θ is the angle measured in **radians**, and one full cycle corresponds to 2π radians (equivalent to 360°)

Wave Properties Involving π

1. **Period of a Wave**: The **period** T is the time it takes for a wave to complete one cycle. For a sine wave, the period is typically related to 2π . The general equation for a wave can be expressed as:

$$y(t) = A \sin\left(\frac{2\pi}{T}t\right)$$

where A is the amplitude and t is time.

2. Angular Frequency: The frequency f is the number of cycles per second. The angular frequency ω of a wave is given by:

$$\omega = 2\pi f$$

where f is the number of oscillations per second.

Examples of Real-World Applications:

1. **Musical Notes**: Musical notes are produced by vibrating strings (such as on a violin or guitar) or air columns (as in brass instruments). The pitch of a note depends on the frequency of the wave, which involves π . For example, a tuning fork vibrating at 440Hz, which is the note A, can be described by the function:

$$y(t) = A\sin(2\pi \times 440 \times t).$$

2. **Electromagnetic Waves**: Light, radio waves and microwaves oscillate at very high frequencies. These waves are described using sine and cosine functions involving π . For a plane electromagnetic wave traveling in the x-direction, the electric field E and magnetic field B can be expressed as:

$$E(x,t) = E_0 \sin(kx - wt)\hat{j}$$

$$B(x,t) = B_0 \sin(kx - wt)\hat{k}$$

$$D(x,t) = D_0 \sin(\kappa x - wt)$$

Where:

- E_0 is the amplitude of the electric field.
- B_0 is the amplitude of the magnetic field.
- $k = \frac{2\pi}{\lambda}$ is the wave number such that λ is the wave length.
- $\omega = 2\pi f$ is the angular frequency, where f is the frequency (as shown previously).
- \bullet x is the position in space.
- t is time and \hat{j} , \hat{k} are unit vectors indicating the directions of the fields.

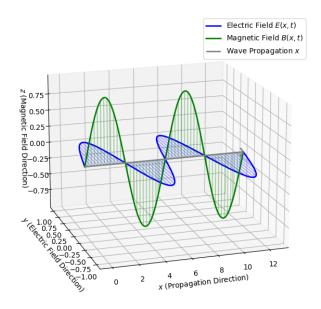


Figure 2. Visualization of an electromagnetic wave

In summary, the electric field E(x,t) oscillates in the y-direction (\hat{j}) , the magnetic field B(x,t) oscillates in the z-direction (\hat{k}) and the wave propagates in the x-direction.

3 The Finite and the Infinite

3.1 π as a Bridge Between the Finite and Infinite

The number π uniquely illustrates how mathematics connects the **finite world** we experience to the **infinite complexities** underlying it. Though π has an **infinite decimal expansion**, it represents something very **concrete and finite**.

An interesting geometric paradox arises from a **perfect circle**. Its boundary is smooth, finite and easy for anyone to visualize. Yet, the number needed to describe its exact circumference is **infinitely complex**. This paradox beautifully demonstrates how simple, finite shapes can hide **infinite mathematical depth**.

I have yet to discuss, due to its complex nature, but the infinite nature of π becomes even more evident in its representation through what is known as an infinite series, which is a sum of values that never ends:

$$\pi = 4 \sum_{n=0}^{\infty} \frac{(-1)^n}{2n+1} = 4 \left(1 - \frac{1}{3} + \frac{1}{5} - \frac{1}{7} + \ldots\right)$$
 [7]

The above is known as the **Leibniz series**, which shows that calculating the exact value of π requires the summation of an infinite number of terms. It highlights how the **finite value** of π is intrinsically tied to a **never-ending process**.

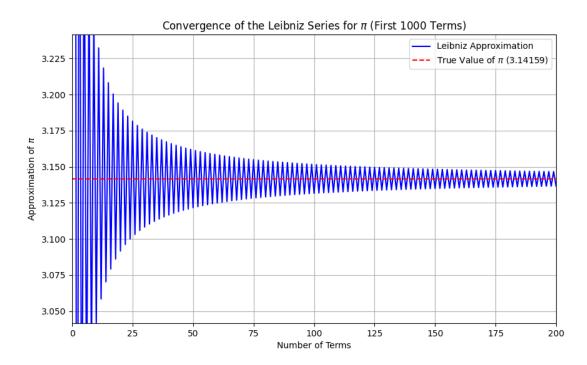


Figure 3. Convergence of the Leibniz series for π

The above figure shows that the more terms you add to the Leibniz series, the closer and closer you get to the true value of π .

3.2 Practicality vs Precision

While π has an infinite decimal expansion, in practice, we rarely need its full precision as shown in some of the real-world examples. This balance between **practicality** and **precision** shows how we harness the infinite nature of π for the use of finite, real-world purposes.

The level of precision required depends on the application:

- Space Exploration: NASA typically uses π to about 15 decimal places for spacecraft navigation. This precision is necessary for calculating the trajectory of spacecraft traveling millions of kilometers in space [5].
- Everyday Applications: For most day-to-day calculations, two decimal places $(\pi \approx 3.14)$ are sufficient. For example, calculating the circumference of a dinner plate or a roundabout does not require extreme precision required for space exploration.
- Engineering: In fields like civil and mechanical engineering, π is often used to four to five decimal places when constructing large circular structures. This level of accuracy ensures that calculations are precise enough for practical use.

In pure mathematics and research, computing π to trillions of digits serves to test the limits of computational power and explore mathematical theory rather than to solve practical

problems.

Despite the infinite complexities of π , it can still be approximated with remarkable accuracy. In fact, in many real-world situations, using too many decimal places for π often results in diminishing returns. The additional precision becomes effectively meaningless compared to other more prominent factors such as **material imperfections** or **measurement errors**. This balance between practicality and precision truly highlights how mathematics, while abstract, can be applied effectively to solve concrete, finite problems.

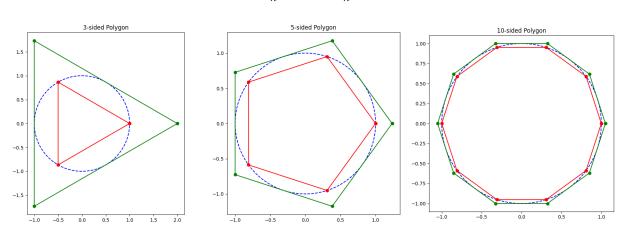
A Appendices

A.1 Archimedes' Method for Approximating π

Let C be the circumference of a circle with radius r. The circumference is related to π by $C = 2\pi r$.

Archimedes used regular polygons with n sides inscribed inside and circumscribed outside the circle. Let C_n be the circumscribed polygon and c_n be the inscribed polygon such that:

$$c_n < C < C_n$$



It is clear from the figure above that the decagon (or 10-gon) has a circumference that is closest to the circle.

Thus, we can find an accurate value of π by taking some large n, but rather than brute forcing through every possible value of n, Archimedes doubled the number of sides.

To calculate the side length of new polygon when doubling the sides, Archimedes used the **Pythagorean theorem**. Let s_n be the side length of a polygon with n sides, then the side length s_{2n} of a polygon with 2n sides can be determined using the formula:

$$s_{2n} = \sqrt{2 - \sqrt{4 - s_n^2}} \tag{1}$$

This formula comes from the geometry of the circle and the triangles formed within the inscribed polygon.

Start with a hexagon where n = 6. For a circle of radius r = 1, the side length s_6 of the inscribed hexagon is:

$$s_6 = 2\sin(\frac{\pi}{6}) = 1$$

The use of $\sin(\frac{\pi}{6})$ might seem counterintuitive since it seems that we are approximating π by using π , but this value comes from the known geometric property of a hexagon inscribed

in a unit circle.

We can then double this by using equation 1:

$$s_{12} = \sqrt{2 - \sqrt{4 - s_6^2}} = \sqrt{2 - \sqrt{4 - 1^2}} = \sqrt{2 - \sqrt{3}}$$
 (2)

By continuing this process, we get:

$$s_{96} = \sqrt{2 - \sqrt{4 - s_{48}^2}} \tag{3}$$

After calculating the perimeters of the inscribed and circumscribed polygons for a 96-sided polygon, Archimedes found the following bounds for π :

$$3\frac{10}{71} < \pi < 3\frac{1}{7}$$

or in decimal form:

$$3.1408 < \pi < 3.1429$$

We can also take a look at the following table of approximations to see that the approximation error gets increasingly smaller:

Table of Approximations

Iterations	Sides	Result	Error
0	4	2.8284271247	-0.3131655288
1	8	3.0614674589	-0.0801251947
2	16	3.1214451523	-0.0201475013
3	32	3.1365484905	-0.0050441630
4	64	3.1403311570	-0.0012614966
5	128	3.1412772509	-0.0003154027
6	256	3.1415138011	-0.0000788524
7	512	3.1415729404	-0.0000197132
8	1024	3.1415877253	-0.0000049283
9	2048	3.1415914215	-0.0000012321
10	4096	3.1415923456	-0.0000003080

Table 1: Results of polygon approximations for π with increasing iterations [2].

For a more detailed explanation, see: **Damini D.B and Abhishek Dhar**. How Archimedes show that π is approximately equal to $\frac{22}{7}$ [1].

A.2 Euclid's Proof of the Irrationality of $\sqrt{2}$

Statement: The square root of 2 is irrational.

Properties of Fractions and Even Numbers:

- 1. If you take any number and multiply it by 2, the result must be even.
- 2. If the square of a number is even, the number itself must be even.
- 3. Fractions can be simplified (e.g., $\frac{12}{8} = \frac{3}{2}$). However, it is impossible to simplify a fraction forever.

Proof. Assume that $\sqrt{2}$ is a rational number. That is, it can be written in the form:

$$\sqrt{2} = \frac{p}{q}$$
 where $p, q \in \mathbb{Z}$

By squaring both sides, we get:

$$2 = \frac{p^2}{q^2}$$

Rearranging the terms gives:

$$2q^2 = p^2$$

By property 1, we know that p^2 must be even. Moreover, from property 2, p must also be even. We can then write it as 2m, where m is some whole number. Thus we get the following:

$$2q^2 = (2m)^2 = 4m^2$$

Divide both sides by 2:

$$q^2 = 2m^2$$

Again, by the same arguments used before, q^2 and q must also be even. We can write q as 2n for some whole number n.

$$\sqrt{2} = \frac{p}{q} = \frac{2m}{2n}$$

This can then be simplified by dividing both the numerator and denominator by 2.

$$\sqrt{2} = \frac{m}{n}$$

The above equation is now in a simpler form than the initial $\frac{p}{q}$. However, we can repeat this exact same process on $\frac{m}{n}$, thus generating an even simpler fraction, to which we can also repeat the same process over and over again.

This implies that there is an infinite number of simplifications, which by property 3, is impossible. There must always be a simplest fraction.

Hence, $\sqrt{2}$ is irrational by contradiction [8].

A.3 Laczkovich's Proof of the Irrationality of π

Proof. Suppose, for contradiction, that π is rational. That is $\pi = \frac{p}{q}$, where $p, q \in \mathbb{Z}$.

Consider the Taylor series for sin(x). The sine function has the following Taylor series expansion around x = 0:

$$\sin(x) = x - \frac{x^3}{3!} + \frac{x^5}{5!} - \frac{x^7}{7!} + \dots = \sum_{n=0}^{\infty} (-1)^n \frac{x^{2n+1}}{(2n+1)!}$$
 (4)

Plugging $\pi = \frac{p}{q}$ into the Taylor series gives:

$$\sin\left(\frac{p}{q}\right) = \frac{p}{q} - \frac{\left(\frac{p}{q}\right)^3}{3!} + \frac{\left(\frac{p}{q}\right)^5}{5!} - \dots$$
 (5)

We know that $sin(\pi) = 0$. Hence, the infinite sum must equal zero:

$$0 = \frac{p}{q} - \frac{\left(\frac{p}{q}\right)^3}{3!} + \frac{\left(\frac{p}{q}\right)^5}{5!} - \dots$$
 (6)

We can then rewrite the equation by multiplying both sides by q^{2n+1} to clear the denominators of $\frac{p}{q}$:

$$0 = pq^{2n} - \frac{p^3q^{2n-2}}{3!} + \frac{p^5q^{2n-4}}{5!} - \dots$$
 (7)

Observe that the right-hand side is an infinite sum of terms involving integers, alternating in sign. However, also notice that this sum cannot equal zero unless p=0, which contradicts the initial assumption that $\pi=\frac{p}{q}$ is a non-zero value.

Hence, π is not rational and as a result, must be irrational.

For a more detail explanation, see: Laczkovich, M. (1997). On Lambert's proof the irrationality of π . American Mathematical Monthly, 104(5), 439-443 [4].

A.4 Leibniz's Series for π

The Leibniz series for π is given by:

$$\pi = 4\left(1 - \frac{1}{3} + \frac{1}{5} - \frac{1}{7} + \frac{1}{9} - \ldots\right) = 4\sum_{n=0}^{\infty} \frac{(-1)^n}{2n+1}$$

This series expresses π as an alternating sum of fractions involving odd values.

The above series can be derived from the Taylor series expansion of the $\arctan(x)$:

$$\arctan(x) = \sum_{n=0}^{\infty} (-1)^n \frac{x^{2n+1}}{2n+1}, \text{ for } |x| \le 1$$
 (8)

In the special case $\arctan(1)$, we know that:

$$\arctan(1) = \frac{\pi}{4}$$

Substitute x = 1 into the Taylor series for $\arctan(x)$ gives:

$$\frac{\pi}{4} = \sum_{n=0}^{\infty} (-1)^n \frac{1}{2n+1}$$

Multiply both sides by 4, we get the Leibniz series:

$$\pi = 4 \sum_{n=0}^{\infty} \frac{(-1)^n}{2n+1}$$

The alternating nature of the series ensures that the partial sums get closer and closer to π as more terms are added.

Although the Leibniz series works, it converges very slowly. This slow implies that a large number of terms are required to get an accurate approximation of π .

Observe the following and how the increasing number of terms improves the approximation:

$$\pi \approx 4(1) = 4.0000 \text{ (Error: 0.8584)}$$

$$\pi \approx 4 \left(1 - \frac{1}{3} + \frac{1}{5}\right) = 3.4667 \text{ (Error: 0.3251)}$$

$$\pi \approx 4 \left(1 - \frac{1}{3} + \frac{1}{5} - \frac{1}{7} + \frac{1}{9} - \frac{1}{11} + \frac{1}{13}\right) = 3.2840 \text{ (Error: 0.1424)}$$

$$\pi \approx 4 \left(1 - \frac{1}{3} + \frac{1}{5} - \frac{1}{7} + \frac{1}{9} - \frac{1}{11} + \frac{1}{13} - \frac{1}{15} + \frac{1}{17} - \frac{1}{19}\right) = 3.0416 \text{ (Error: -0.1000)}$$

The slow convergence occurs due to the terms $\frac{1}{2n+1}$ decreases very gradually. In other words, each additional term only makes a small adjustments to the overall sum. The Leibniz series is often used to introduce concepts of infinite series and alternating series in calculus and real analysis courses.

For a more detailed explanation, see: Wikipedia contributors. Leibniz formula for π . Wikipedia, The Free Encyclopedia [10].

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