

ASSIGNMENT – 10

submitted by,
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1. Write a Java program to get the character at the given index within the String:

PROGRAM:

```
package assignement10;

import java.util.Scanner;

public class TogetChar {

    public static void main(String[] a)
    {
        Scanner scan=new Scanner(System.in);
        System.out.println("Enter the Word: ");
        String word=scan.nextLine();
        for(int i=0;i<word.length();i++)
        {
            char ch=word.charAt(i);
            System.out.println("Letter: "+ch +" Position "+i);
        }
        char F=word.charAt(0);
```

```
char L=word.charAt(word.length()-1);

System.out.println("First Letter: " + F + "\n" +
"Last Letter " +L);

System.out.println("Enter the possition num");
int num=scan.nextInt();
char c=word.charAt(num);
System.out.println("This position letter: "+c);
}
}
```

OUTPUT:

```
Enter the Word:
sandel
Letter: s Possition 0
Letter: a Possition 1
Letter: n Possition 2
Letter: d Possition 3
Letter: e Possition 4
Letter: l Possition 5
```

```
First Letter: s
```

```
Last Letter l
```

```
Enter the position num
```

```
2
```

```
This position letter: n
```

2. Write a Java program to get the character (Unicode code point) at the given index within the String

PROGRAM:

```
package assignment10;  
import java.util.Scanner;
```

```
public class Unicode {  
    public static void main(String[] args) {  
        Scanner scan=new Scanner(System.in);  
        System.out.println("Enter the Word: ");  
        String word=scan.nextLine();  
        for(int i=0;i<word.length();i++)  
        {  
            char ch=word.charAt(i);  
            int a=word.codePointAt(i);  
            System.out.println("Letter: "+ch +"  
UnicodePoint: "+a);  
        }  
    }  
}
```

OUTPUT:

```
Enter the Word:  
sandel  
Letter: s UnicodePoint: 115  
Letter: a UnicodePoint: 97  
Letter: n UnicodePoint: 110
```

```
Letter: d UnicodePoint: 100  
Letter: e UnicodePoint: 101  
Letter: l UnicodePoint: 108
```

3. Write a Java program to compare two strings lexicographically. Two strings are lexicographically equal if they are the same length and contain the same characters in the same positions

PROGRAM:

```
package assignment10;  
  
import java.util.Scanner;  
  
public class CompareString {
```

```
public static void main(String[] a) {  
    Scanner scan = new Scanner(System.in);  
    System.out.println("Enter the word: ");  
    String word1 = scan.nextLine();  
    System.out.println("Enter the word2: ");  
    String word2 = scan.nextLine();  
    int res = word1.compareTo(word2);  
    if (res < 0) {  
        System.out.println(word1 + " is greater than "  
        + word2);  
    } else if (res == 0) {  
        System.out.println(word1 + " is equal to " +  
        word2);  
    } else {  
        System.out.println(word1 + " is lesser than " +  
        word2);  
    }  
}  
}  
}
```

OUTPUT:

```
Enter the word:
Santhanam
Enter the word2:
Santhanam
Santhanam is equal to Santhanam
```

4. Write a Java program to counts occurrences of a certain character in a given string

PROGRAM:

```
package assignment10;
import java.util.Scanner;
public class Occurrences {
public static void main(String[] a)
{
int count=0;
Scanner scan=new Scanner(System.in);
System.out.println("Enter the word: ");
String word=scan.nextLine();
```

```
System.out.print("Enter the Letter:");  
char ch=scan.next().charAt(0);  
for(int i=0;i<word.length();i++)  
{  
char L=word.charAt(i);  
if(L==ch)  
{  
count++;  
}  
}  
System.out.println("count: "+count);  
}  
}
```

OUTPUT:

```
Enter the word:  
santhanam  
Enter the Letter:a
```


count: 3

5. Write a Java program to concatenate a given string with itself of a given number of times.

PROGRAM:

```
package assignment10;

import java.util.Scanner;

public class Concatenat {

    public static void main(String[] args) {

        Scanner scan=new Scanner(System.in);

        System.out.println("Enter the word");

        String word=scan.nextLine();

        System.out.println("Enter the Number you want:");

        int num=scan.nextInt();

        String res;

        for(int i=0;i<num;i++)

        {

            System.out.print(word);

        }

    }

}
```

OUTPUT:

```
Enter the word
santhanam
Enter the Number you want:
3
santhanamsanthanamsanthanam
```

6. Write a Java program to sort in ascending and descending order by length of the given array of strings.

Sample Output:

Original unsorted colors: [Green,

White, Black, Pink, Orange, Blue, Champagne, Indigo, Ivory]

**Sorted color (descending order): [Champagne, Orange, Indigo,
Green, White, Black, Ivory, Pink, Blue]**

**Sorted color (ascending order): [Pink, Blue, Green, White, Black,
Ivory, Orange]**

PROGRAM:

```
package assignment10;
import java.lang.reflect.Array;
import java.util.*;
public class ArraySorting {
```

```
public static void main(String[] a)
{
    Scanner scan=new Scanner(System.in);
    System.out.println("Enter the Array size");
    int num=scan.nextInt();
    String str[]=new String[num];
    for(int i=0;i<num;i++)
    {
        str[i]=scan.next();
    }

    System.out.println("Unorder list: "+
        Arrays.toString(str));

    Arrays.sort(str,
        Comparator.comparingInt(String::length));

    System.out.println("Sorted color (descending
        order): : " + Arrays.toString(str));

    Arrays.sort(str,
        Comparator.comparingInt(String::length).reverse
        d());

    System.out.println("Sorted color (ascending
        order): : " + Arrays.toString(str));
}
```

```
}
```

OUTPUT:

Enter the Array size

9

Green

white

Black

Pink

Blue

Orenge

champagne

Indigo

ivory

Unorder list: [Green, white, Black, Pink, Blue, Orenge, champagne, Indigo, ivory]

Sorted color (descending order): : [Pink, Blue, Green, white, Black, ivory, Orenge, Indigo, champagne]

Sorted color (ascending order): : [champagne, Orenge, Indigo, Green, white, Black, ivory, Pink, Blue]

7. check the given string is panlidrome or not

PROGRAM:

```
package assignement10;

import java.util.Scanner;

public class Panlidrome {

    public static void main(String[] a) {
        Scanner scan = new Scanner(System.in);
        System.out.println("Enter the word:");
        String str = scan.next();
        int i = 0;
        int j = str.length() - 1;
        while (i != j) {
            if (str.charAt(i) != str.charAt(j)) {
                System.out.println("Is not panlidrom!!!");
                break;
            } else {
                i++;
                j--;
            }
        }
    }
}
```

```
}  
System.out.println("this is Panlidrom");  
}  
}
```

OUTPUT:

```
Enter the word:  
level  
this is Panlidrom
```

8. Java Program to prove that strings are immutable in java

PROGRAM:

```
package assignement10;  
public class Immutable {  
public static void main(String[] args) {  
String s1="hello";  
String s2=s1;//s2 poiting s1----"hello"
```

```

System.out.println(s1.hashCode()+" ---
>" + s1); //hello

System.out.println(s2.hashCode()+" --->
" + s2); //hello

System.out.println("Both memory address are
same");

s1="hello world";

System.out.println("after modify");

System.out.println(s1.hashCode()+" --
>" + s1); //hello world

System.out.println(s2.hashCode() + " ---> still
pointing " + s2); // still pointing s1 "hello

}

}

```

OUTPUT:

```

99162322 --->hello

99162322---> hello

Both memory address are same

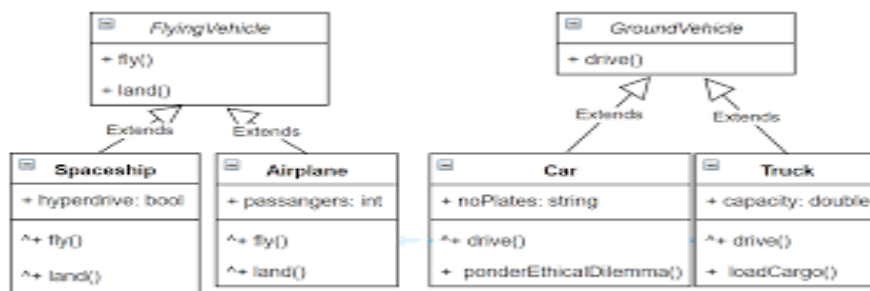
after modify

1794106052 -->hello world

99162322---> still pointing hello

```

9. Java program to implement below classes using inheritance



PROGRAM:

Parent class: Flying Vehicle

```
package assignment10;

public abstract class FlyingVehicle {

    abstract void fly();

    abstract void land();

}
```


Child class: Spaceship

```
package assignment10;

public class SpaceShip extends FlyingVehicle {
    boolean status;

    public SpaceShip(boolean status) {
        this.status = status;
    }

    @Override
    void fly() {
        System.out.println(" Flight Ready to Fly....
        status: "+status);
    }

    void land() {
        System.out.println("Flight Ready
        Land.....status: "+status);
    }
}
```

Child class: AirPlane

```
package assignment10;

public class Airplane extends FlyingVehicle {
    int passanger;

    public Airplane(int passanger) {
        this.passanger = passanger;
    }

    void fly() {
        System.out.println("Welcome !!! Ready to Fly  
Plese check your *Seatbelt!!*");
        System.out.println("Happy journey");
    }

    @Override
    void land() {
        System.out.println(" Ready to Land Plese check  
your *Seatbelt!!*");
        System.out.println("*Welcome Back*");
    }
}
```

```
}  
  
}
```

Parent class: Ground Vehicle

```
package assignment10;  
  
public abstract class GroundVehicle {  
    abstract void drive();  
}
```

Child class: Car

```
package assignment10;  
  
public class Car extends GroundVehicle {  
    String noPlate;  
    public Car(String noPlate) {  
        this.noPlate = noPlate;  
        System.out.println("mycar number: "+noPlate);  
    }  
  
    @Override
```

```
void drive() {  
    System.out.println("Self Drive Cars");  
}  
  
void AutoDrive() {  
    System.out.println("Autometic Drive Cars");  
    System.out.println("this is unSafe for Indian  
    Roads");  
}  
}
```

Child class: Truck

```
package assignement10;  
  
public class Truck extends GroundVehicle{  
    double capacity;  
  
    public Truck(double capacity) {  
        this.capacity = capacity;  
        System.out.println("capacity: "+capacity);  
    }  
  
    @Override  
    void drive() {
```

```
System.out.println("it is Drive very Hard so  
");  
}  
  
void Loadcargo() {  
System.out.println("it can be handle exprience  
driver only!! "+ capacity);  
}  
}
```

Test Class:

```
package assignement10;  
  
import java.util.*;  
  
public class TestVehicles {  
static FlyingVehicle getIn(int a) {  
if(a==1) {  
return new SpaceShip(true);  
}  
else if(a==2)  
{  
return new Airplane(100);  
}
```

```
}  
return null;  
}  
  
static GroundVehicle get(int a) {  
    if(a==1) {  
        return new Car("TN 39 AF8965");  
    }  
    else if(a==2)  
    {  
        return new Truck(500.6);  
    }  
    return null;  
}  
  
public static void main(String[] a) {  
    Scanner scan=new Scanner(System.in);  
    System.out.println("option 1=FlyingVhiecle  
    ,Option 2=Groung Vehicle");  
    System.out.println("Enter the option: 1 or 2");  
    int mNum;  
    mNum=scan.nextInt();
```

```
if(mNum==1)
{
    System.out.println("No 1 =SpaceShip No 2=
    Airplane" );
    System.out.println("Enter the number '1' or
    '2'" );
    int fNum1=scan.nextInt();
    if(fNum1==1)
    {
        FlyingVehicle flyvehicle=getIn(fNum1);
        flyvehicle.fly();
        flyvehicle.land();
    }else if(fNum1==2)
    {
        FlyingVehicle flyvehicle=getIn(fNum1);
        flyvehicle.fly();
        flyvehicle.land();
    }
    }else if(mNum==2) {
        System.out.println("No 1=Car,No 2=Truck");
```

```
System.out.println("Enter the no '1' or '2' :");  
  
int gNum=scan.nextInt();  
  
if(gNum==1)  
{  
    GroundVehicle groundvehile=get(gNum);  
    groundvehile.drive();  
}  
  
else if(gNum==2)  
{  
    GroundVehicle groundvehile=get(gNum);  
    groundvehile.drive();  
}  
  
scan.close();  
  
}
```


OUTPUT:

```
option 1=FlyingVhicle ,Option 2=Groung Vehicle
Enter the option: 1 or 2
1
No 1 =SpaceShip No 2= Airplane
Enter the number '1' or '2'
1
Flight Ready to Fly.... status: true
Flight Ready Land.....status: true
```

```
option 1=FlyingVhicle ,Option 2=Groung Vehicle
Enter the option: 1 or 2
1
No 1 =SpaceShip No 2= Airplane
Enter the number '1' or '2'
2
Welcome !!! Ready to Fly Plese check your
*Seatbelt!!*
Happy journey
Ready to Land Plese check your *Seatbelt!!*
```

Welcome Back

option 1=FlyingVhicle ,Option 2=Groung Vehicle

Enter the option: 1 or 2

2

No 1=Car,No 2=Truck

Enter the no '1' or '2' :

1

mycar number: TN 39 AF8965

Self Drive Cars

option 1=FlyingVhicle ,Option 2=Groung Vehicle

Enter the option: 1 or 2

2

No 1=Car,No 2=Truck

Enter the no '1' or '2' :

2

capacity: 500.6

it is Drive very Hard so

10. Write a java program to implement the below diagram

Attendance Management System Class Diagram

