

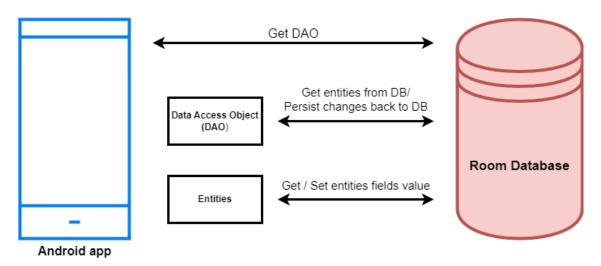


Money Matters: A Personal Finance Management
App
Project Based Experiential Learning Program

# Money Matters: A Personal Finance Management App

The app allows user to keep track of their expenses and accounts, and provides an overview of their financial status. Users can set a budget for various expenses and view their progress towards it.

#### **Architecture**



#### **Learning Outcomes:**

By end of this project:

- You'll be able to work on Android studio and build an app.
- You'll be able to integrate the database accordingly.

#### **Project Workflow:**

- Users register into the application.
- After registration, user logins into the application.
- User enters into the main page

#### Tasks:

- 1.Required initial steps
- 2.Creating a new project.
- 3. Adding required dependencies.
- 4. Creating the database classes.
- 5. Building application UI and connecting to database.
- 6.Using AndroidManifest.xml
- 7. Running the application.

#### Task 1:

Required initial steps:

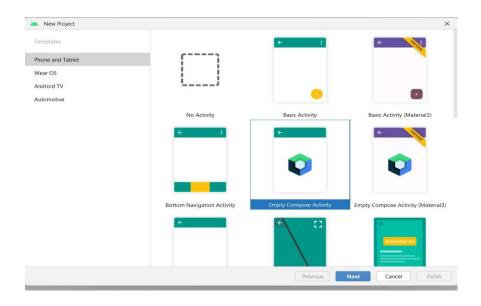
https://developer.android.com/studio/install

#### Task 2:

Creating a new project.

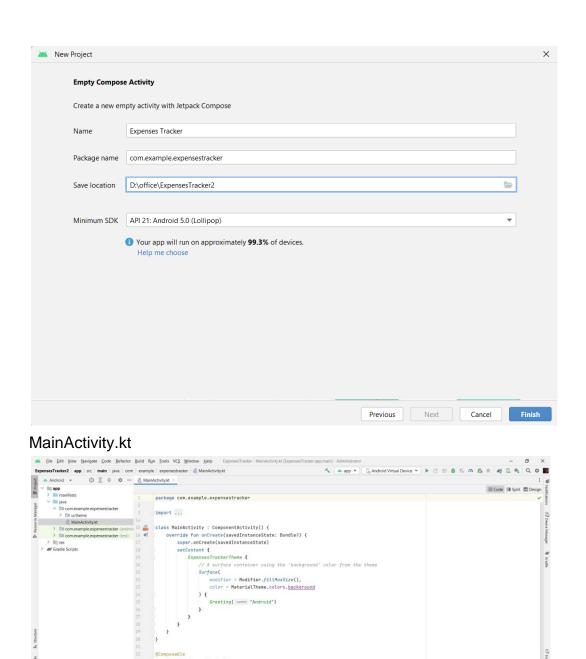
Step 1 : Android studio > File > New > New Project > Empty Compose Activity

Step 2 : Click on Next button.



Step 3 : Give name to the new project. Step 4 : Give the Minimum SDK value

Step 5 : Click Finish



## Task 3:

Adding required dependencies.

Step 1 : Gradle scripts > build.gradle(Module :app)

fun Greeting(name: String) {
 Text(text = "Hello \$name!")
}

@Preview(showBackground = true)

40 ExpensesTrackerTheme {

### App Impertion ■ Logost ♥ App Quality Insights ♥ Services < Build ↑↑ Profiler

#### Step 2 : Adding room dependencies. Add the below code in dependencies

```
// Adding Room dependencies
implementation 'androidx.room:room-common:2.5.0'
implementation 'androidx.room:room-ktx:2.5.0'
```

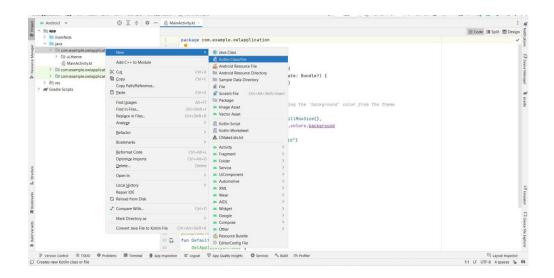


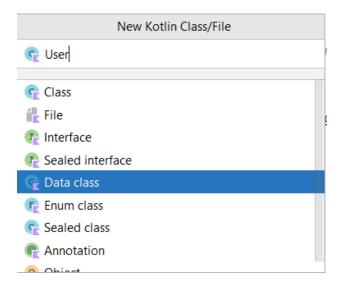
Step 3: Click on Sync now

#### Task 4:

1. Creating the database classes for user login and registration.

#### Step 1 : Create User data class

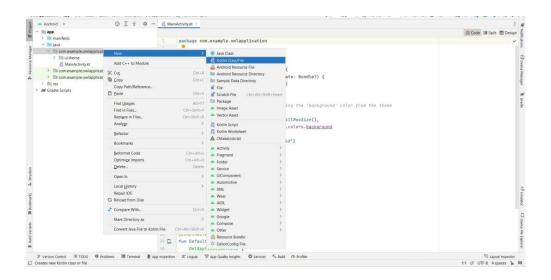


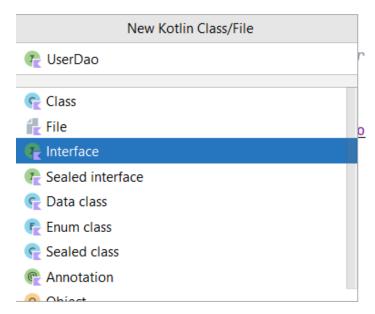


#### User data class code:

https://github.com/smartinternz02/Expense-Tracker-App/blob/master/app/src/main/java/com/example/expensestracker/User.kt

Step 2 : Create an UserDao interface

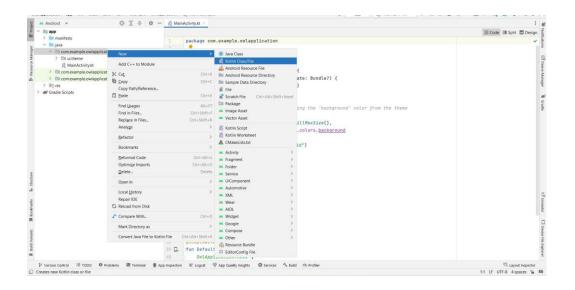


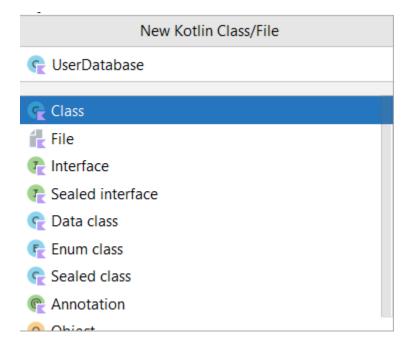


#### UserDao interface code:

https://github.com/smartinternz02/Expense-Tracker-App/blob/master/app/src/main/java/com/example/expensestracker/UserDao.kt

Step 3: Create an UserDatabase class

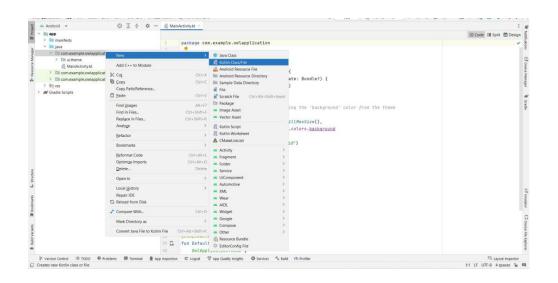


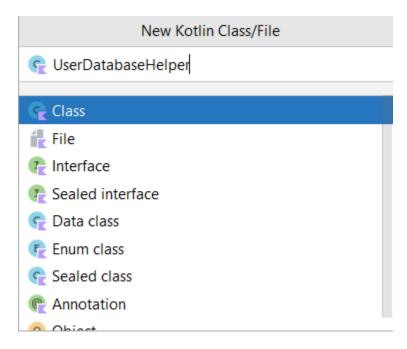


#### UserDatabase class code:

https://github.com/smartinternz02/Expense-Tracker-App/blob/master/app/src/main/java/com/example/expensestracker/UserDatabase.kt

Step 4 : Create an UserDatabaseHelper class



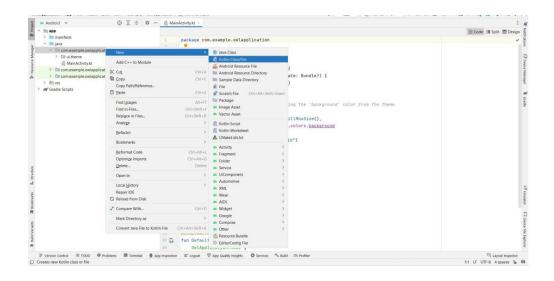


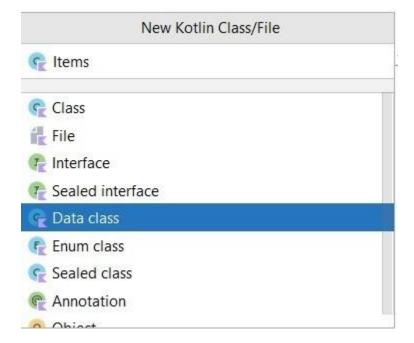
#### UserDatabaseHelper class code:

https://github.com/smartinternz02/Expense-Tracker-App/blob/master/app/src/main/java/com/example/expensestracker/UserDatabaseHelper.kt

2. Creating the database classes for item name, quantity and cost.

Step 1 : Create Items data class

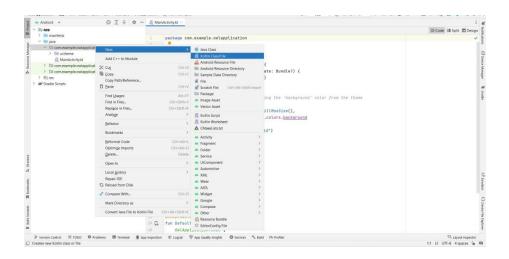




#### Items Data class code:

https://github.com/smartinternz02/Expense-Tracker-App/blob/master/app/src/main/java/com/example/expensestracker/Items.kt

Step 2 : Create ItemsDao interface

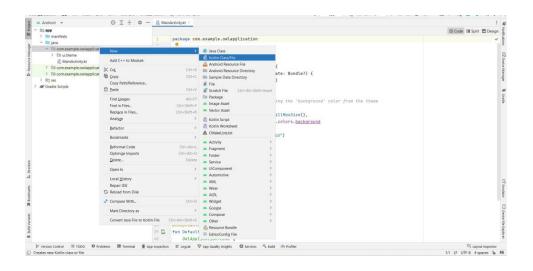


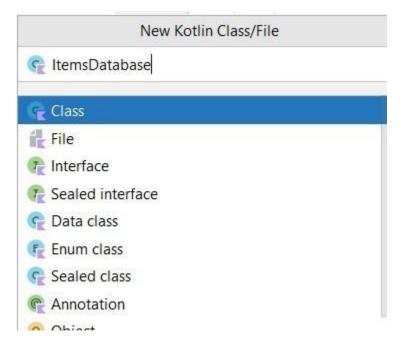


#### ItemsDao interface code:

https://github.com/smartinternz02/Expense-Tracker-App/blob/master/app/src/main/java/com/example/expensestracker/ItemsDao.kt

Step 3: Create ItemsDatabse class

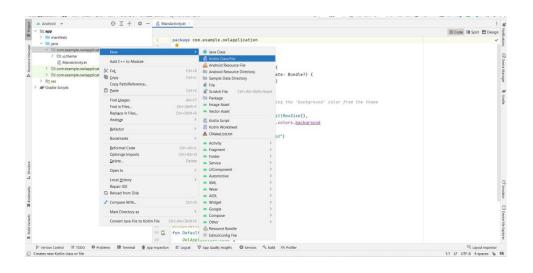


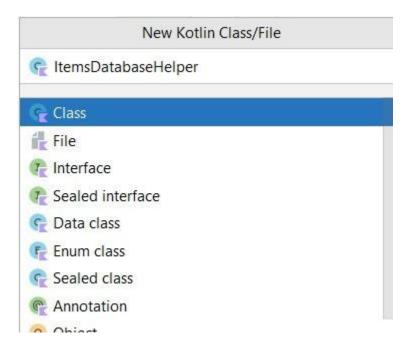


#### ItemsDatabase class code:

https://github.com/smartinternz02/Expense-Tracker-App/blob/master/app/src/main/java/com/example/expensestracker/ItemsDatabase.kt

Step 4 : Create ItemsDatabaseHelper class



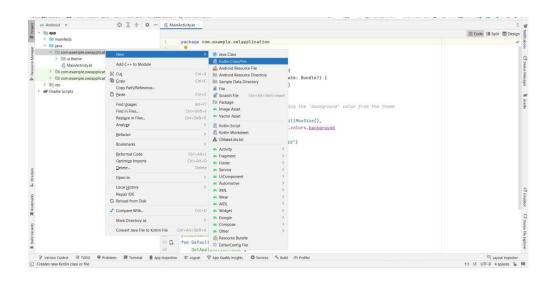


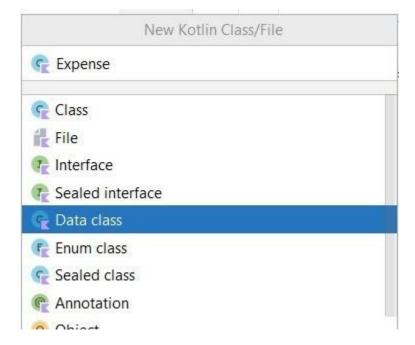
#### ItemsDatabaseHelper class code:

https://github.com/smartinternz02/Expense-Tracker-App/blob/master/app/src/main/java/com/example/expensestracker/ItemsDatabaseHelper.kt

3. Creating the database classes for an amount.

Step 1 : Create Expense data class

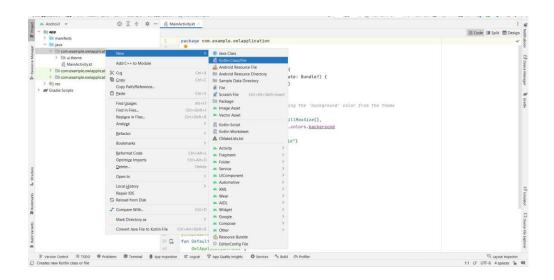


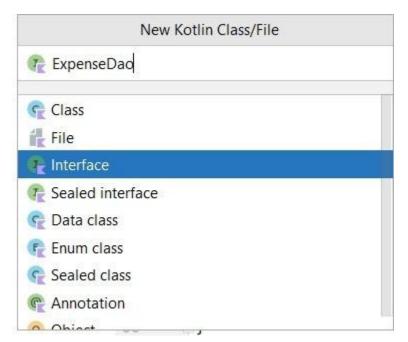


#### Expense data class Code:

https://github.com/smartinternz02/Expense-Tracker-App/blob/master/app/src/main/java/com/example/expensestracker/Expense.kt

Step 2 : Create ExpenseDao interface

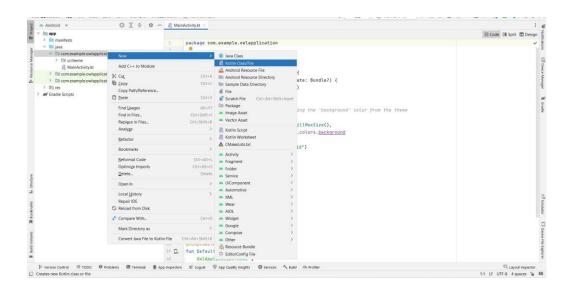


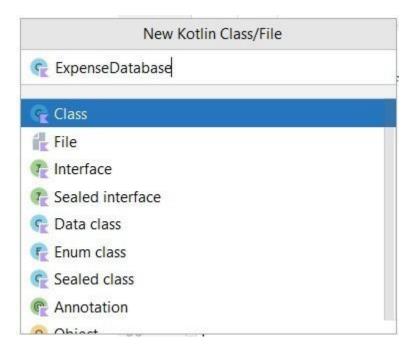


#### ExpenseDao interface Code:

https://github.com/smartinternz02/Expense-Tracker-App/blob/master/app/src/main/java/com/example/expensestracker/ExpenseDao.kt

Step 3 : Create ExpenseDatabase class

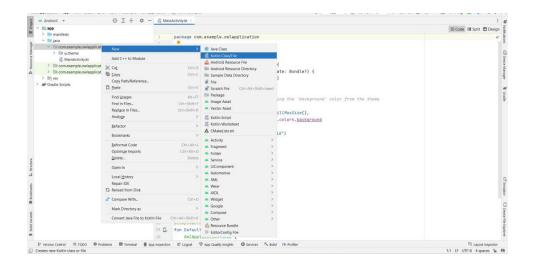


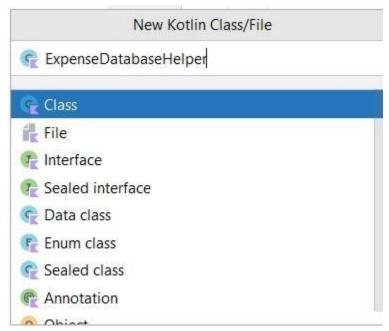


#### ExpenseDatabase class Code:

https://github.com/smartinternz02/Expense-Tracker-App/blob/master/app/src/main/java/com/example/expensestracker/ExpenseDatabase.kt

Step 4 : Create ExpenseDatabaseHelper class





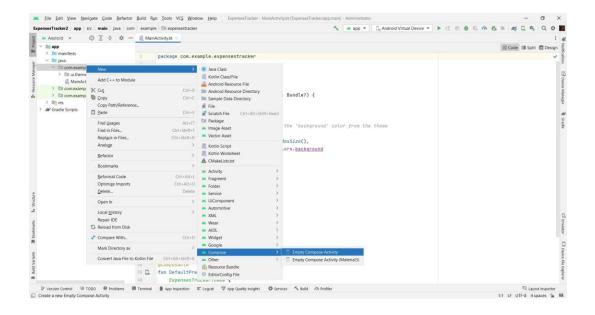
ExpenseDatabaseHelper class Code:

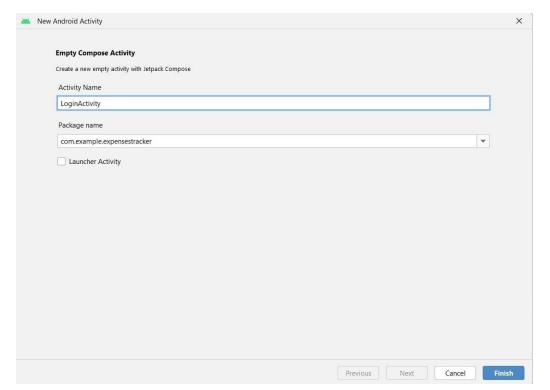
https://github.com/smartinternz02/Expense-Tracker-App/blob/master/app/src/main/java/com/example/expensestracker/ExpenseDatabaseHelper.kt

#### Task 5:

Building application UI and connecting to database.

Step 1: Creating LoginActivity.kt with database





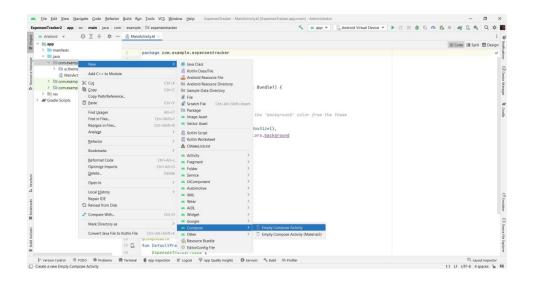
Database connection in LoginActivity.kt

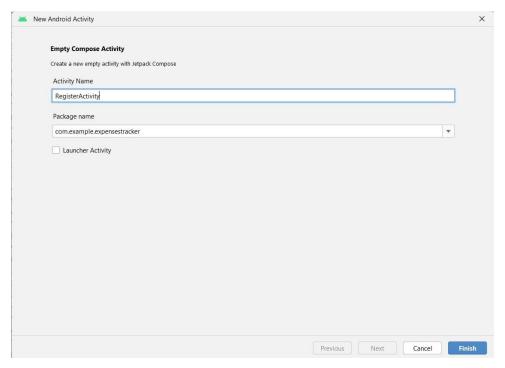
```
package com.example.expensestracker
import ...
class LoginActivity : ComponentActivity() {
   private lateinit var <u>databaseHelper</u>: UserDatabaseHelper
    override fun onCreate(savedInstanceState: Bundle?) {
       super.onCreate(savedInstanceState)
        databaseHelper = UserDatabaseHelper( context: this)
        setContent {
            ExpensesTrackerTheme {
               // A surface container using the 'background' color from the theme
                   modifier = Modifier.fillMaxSize(),
                    color = MaterialTheme.colors.background
                    LoginScreen( context: this, databaseHelper)
                }
       }
    }
fun LoginScreen(context: Context, databaseHelper: UserDatabaseHelper) {
       painterResource(id = R.drawable.img_1), contentDescription = "",
       alpha =0.3F,
       contentScale = ContentScale.FillHeight,
```

#### Complete Code:

https://github.com/smartinternz02/Expense-Tracker-App/blob/master/app/src/main/java/com/example/expensestracker/LoginActivity.kt







#### Database connection in RegisterActivity.kt

```
package com.example.expensestracker
import ...
class RegisterActivity : ComponentActivity() {
    private lateinit var <u>databaseHelper</u>: UserDatabaseHelper
    override fun onCreate(savedInstanceState: Bundle?) {
        super.onCreate(savedInstanceState)
        databaseHelper = UserDatabaseHelper( context: this)
        setContent {
            ExpensesTrackerTheme {
                // A surface container using the 'background' color from the theme
                    modifier = Modifier.fillMaxSize(),
                    color = MaterialTheme.colors.background
                    RegistrationScreen( context this, databaseHelper)
            }
        7
fun RegistrationScreen(context: Context, databaseHelper: UserDatabaseHelper) {
        painterResource(id = R.drawable.img_1), contentDescription = "",
        alpha =0.3F,
```

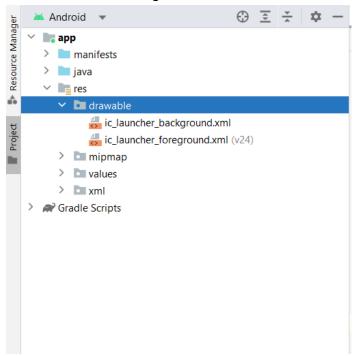
#### Complete code in below link:

https://github.com/smartinternz02/Expense-Tracker-App/blob/master/app/src/main/java/com/example/expensestracker/RegisterActivity.kt

Step 3: Creating MainActivity.kt file

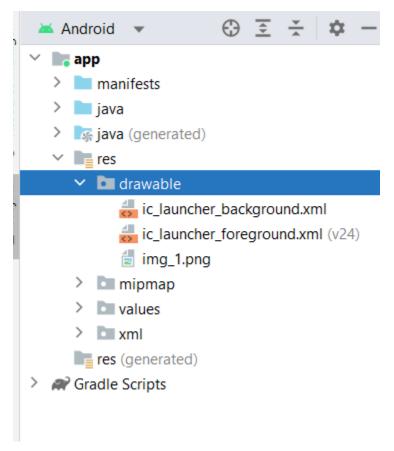
In MainActivity.kt file the main application is developed

• Before creating UI we need to add some images in drawables which are in res



Download the required drawable from the code:

https://github.com/smartinternz02/Expense-Tracker-App/tree/master/app/src/main/res/drawable



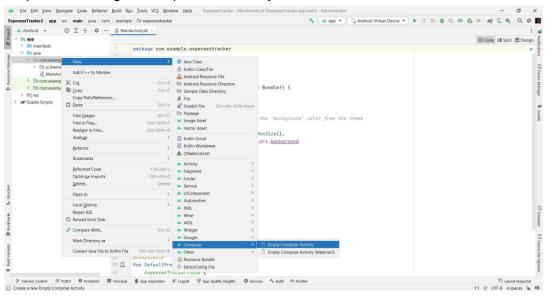
#### MainActivity.kt

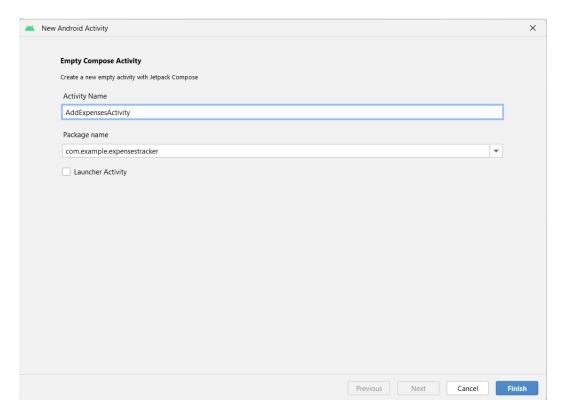
```
package com.example.expensestracker
import ...
class MainActivity : ComponentActivity() {
    @SuppressLint("UnusedMaterialScaffoldPaddingParameter")
    override fun onCreate(savedInstanceState: Bundle?) {
        super.onCreate(savedInstanceState)
        setContent {
            Scaffold(
                // in scaffold we are specifying top bar.
                bottomBar = {
                   // inside top bar we are specifying
                    // background color.
                    BottomAppBar(backgroundColor = Color( color: 0xFFadbef4),
                        modifier = Modifier.height(80.dp),
                        // along with that we are specifying
                        // title for our top bar.
                        content = { this: RowScope
                            Spacer(modifier = Modifier.width(15.dp))
                               onClick = {startActivity(Intent(applicationContext,AddExpensesActivity::class.java))},
                                colors = ButtonDefaults.buttonColors(backgroundColor = Color.White),
                                modifier = Modifier.size(height = 55.dp, width = 110.dp)
                            { this: RowScope
                                    text = "Add Expenses", color = Color.Black, fontSize = 14.sp,
```

#### Complete code in below link:

https://github.com/smartinternz02/Expense-Tracker-App/blob/master/app/src/main/java/com/example/expensestracker/MainActivity.kt

#### Step 4: Creating AddExpensesActivity.kt file



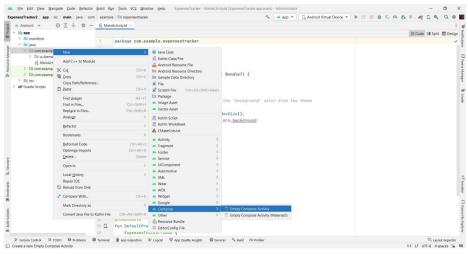


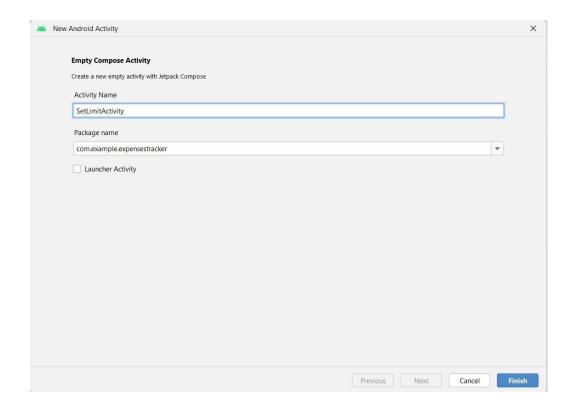
```
package com.example.expensestracker
class AddExpensesActivity : ComponentActivity() {
   private lateinit var itemsDatabaseHelper: ItemsDatabaseHelper
    private lateinit var <u>expenseDatabaseHelper</u>: ExpenseDatabaseHelper
    @SuppressLint("UnusedMaterialScaffoldPaddingParameter")
    override fun onCreate(savedInstanceState: Bundle?) {
        super.onCreate(savedInstanceState)
        itemsDatabaseHelper = ItemsDatabaseHelper( context this)
        expenseDatabaseHelper = ExpenseDatabaseHelper( context: this)
            Scaffold(
                // in scaffold we are specifying top bar.
                bottomBar = {
                   // inside top bar we are specifying
                    // background color.
                    BottomAppBar(backgroundColor = Color(color 0xFFadbef4),
                        modifier = Modifier.height(80.dp),
                        // along with that we are specifying
                        // title for our top bar.
                        content = { this: RowScope
                            Spacer(modifier = Modifier.width(15.dp))
                                onClick = {startActivity(Intent(applicationContext,AddExpensesActivity::class.java))},
                                colors = ButtonDefaults.buttonColors(backgroundColor = Color.White),
                                modifier = Modifier.size(height = 55.dp, width = 110.dp)
```

#### Complete code in below link:

https://github.com/smartinternz02/Expense-Tracker-App/blob/master/app/src/main/java/com/example/expensestracker/AddExpensesActivity.kt





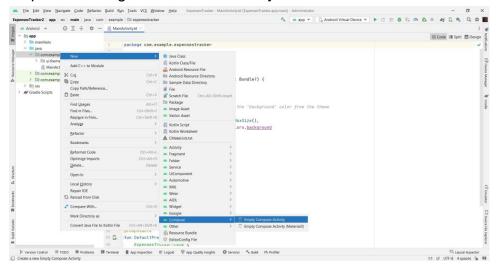


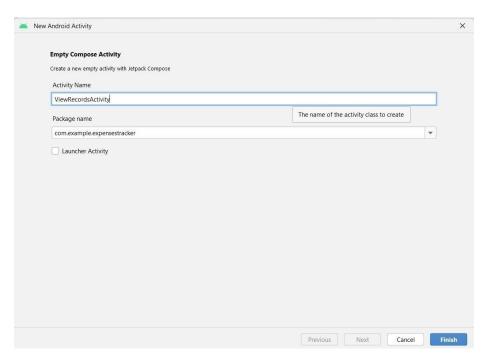
```
package com.example.expensestracker
import ...
class SetLimitActivity : ComponentActivity() {
   {\tt private\ lateinit\ var\ \underline{expenseDatabaseHelper}} \colon {\tt ExpenseDatabaseHelper}
    @SuppressLint("UnusedMaterialScaffoldPaddingParameter")
    override fun onCreate(savedInstanceState: Bundle?) {
        super.onCreate(savedInstanceState)
        expenseDatabaseHelper = ExpenseDatabaseHelper( context this)
        setContent {
            Scaffold(
                 // in scaffold we are specifying top bar.
                bottomBar = {
                    // inside top bar we are specifying
                     // background color.
                     BottomAppBar(backgroundColor = Color( color 0xFFadbef4),
                        modifier = Modifier.height(80.dp),
                        // along with that we are specifying
                         // title for our top bar.
                         content = { this: RowScope
                             Spacer(modifier = Modifier.width(15.dp))
                             Button(
                                 onClick = {
                                     startActivity(
                                         Intent(
                                              applicationContext,
                                              AddExpensesActivity::class.java
```

#### Complete code in below link:

https://github.com/smartinternz02/Expense-Tracker-App/blob/master/app/src/main/java/com/example/expensestracker/SetLimitActivity.kt

#### Step 6: Creating ViewRecordsActivity.kt file





```
package com.example.expensestracker
class ViewRecordsActivity : ComponentActivity() {
    private lateinit var <u>itemsDatabaseHelper</u>: ItemsDatabaseHelper
    @SuppressLint("UnusedMaterialScaffoldPaddingParameter", "SuspiciousIndentation")
    override fun onCreate(savedInstanceState: Bundle?) {
        super.onCreate(savedInstanceState)
        itemsDatabaseHelper = ItemsDatabaseHelper( context this)
        setContent {
            Scaffold(
                 // in scaffold we are specifying top bar.
                 bottomBar = {
    // inside top bar we are specifying
                     // background color.

BottomAppBar(backgroundColor = Color( color 0xFFadbef4),
                        modifier = Modifier.height(80.dp),
                         // along with that we are specifying
                         // title for our top bar.
content = { this RowScope
                             Spacer(modifier = Modifier.width(15.dp))
                                  onClick = {
                                          Intent(
                                               applicationContext,
                                               AddExpensesActivity::class.java
```

#### Complete code in below link:

https://github.com/smartinternz02/Expense-Tracker-App/blob/master/app/src/main/java/com/example/expensestracker/ViewRecordsActivity.kt

#### Task 6:

Modifying AndroidManifest.xml

```
android:label="LoginActivity"
       android:theme="@style/Theme.ExpensesTracker" />
    <activity
       android:name=".ViewRecordsActivity"
       android:exported="false"
       android:label="ViewRecordsActivity"
       android:theme="@style/Theme.ExpensesTracker" />
   <activity
       android:name=".SetLimitActivity"
       android:exported="false"
       android:label="SetLimitActivity"
       android:theme="@style/Theme.ExpensesTracker" />
   <activity
       android:name=".AddExpensesActivity"
       android:exported="false"
       android:label="AddExpensesActivity"
       android:theme="@style/Theme.ExpensesTracker" />
   <activity
       android:name=".MainActivity"
       android:exported="true"
       android:label="Expenses Tracker"
       android:theme="@style/Theme.ExpensesTracker">
       <intent-filter>
           <action android:name="android.intent.action.MAIN" />
           <category android:name="android.intent.category.LAUNCHER" />
   </activity>
</application>
```

When we run the app we will get the MainActivity.kt file as our first screen, but we want LoginActivity.kt, So we need to change in AndroidManifest.xml.

Changed AndroidManifest.xml

```
android:label="MainActivity"
        android:theme="@style/Theme.ExpensesTracker" />
    <activity
       android:name=".ViewRecordsActivity"
        android:exported="false"
        android:label="ViewRecordsActivity"
        android:theme="@style/Theme.ExpensesTracker" />
    <activity
        android: name=".SetLimitActivity"
        android:exported="false"
        android:label="@string/title_activity_set_limit"
        android:theme="@style/Theme.ExpensesTracker" />
    <activity
        android:name=".AddExpensesActivity"
        android:exported="false"
        android:label="AddExpensesActivity"
        android:theme="@style/Theme.ExpensesTracker" />
    <activity
        android:name=".LoginActivity"
        android:exported="true"
        android:label="Expenses Tracker"
        android:theme="@style/Theme.ExpensesTracker">
        <intent-filter>
            <action android:name="android.intent.action.MAIN" />
            <category android:name="android.intent.category.LAUNCHER" />
        </intent-filter>
    </activity>
</application>
```

#### Complete AndroidManifest.xml code:

https://github.com/smartinternz02/Expense-Tracker-App/blob/master/app/src/main/AndroidManifest.xml

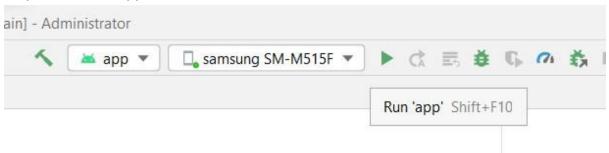
#### Task 7:

Running the application.

Step 1: Run apps on a hardware device

#### https://developer.android.com/studio/run/device

#### Step 2: Run the application in Mobile

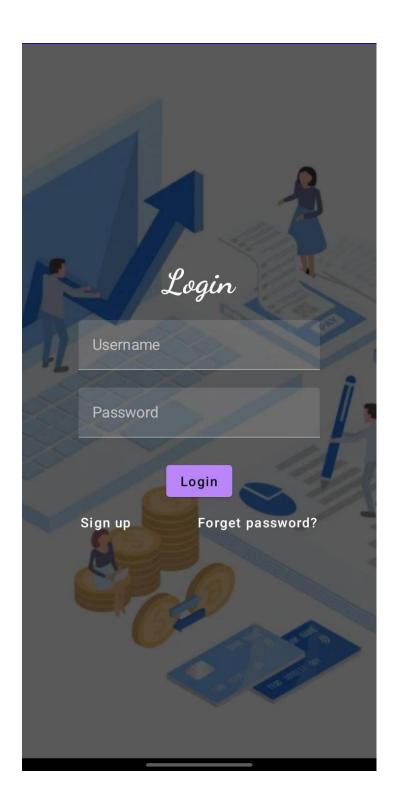


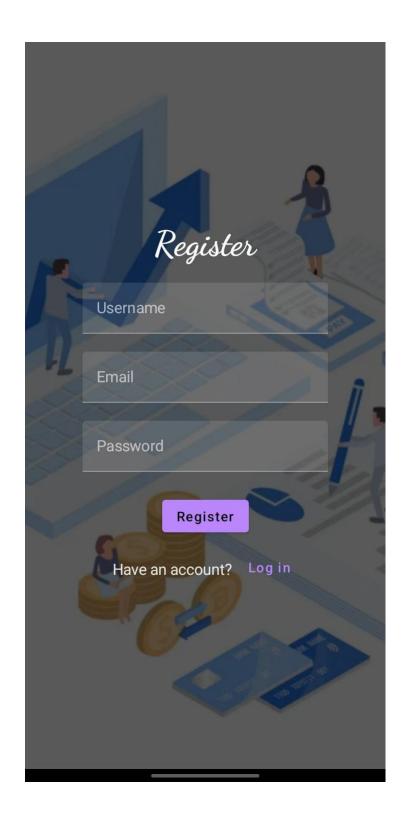
#### **Complete Project Link:**

https://github.com/smartinternz02/Expense-Tracker-App

Final Output of the Application:

### Login Page :





## Welcome To Expense Tracker





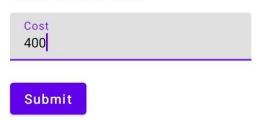
#### **Item Name**



## **Quantity of item**

Quantity 2

#### Cost of the item





Set Limit Page before adding any data in expenses:

## **Monthly Amount Limit**

Set Amount Limit

Set Limit

**Remaining Amount: 10000** 



View Records Page:

## **View Records**

Item\_Name: pizza Quantity: 2 Cost: 400

Item\_Name: cake Quantity: 3 Cost: 300



Set Limit Page After adding expense in add expense page:

## **Monthly Amount Limit**

Set Amount Limit

Set Limit

**Remaining Amount: 9300** 

