

Process Scheduling



- Process is a program that has been loaded from a long-term storage device, usually a hard disk drive, into system RAM and is currently being processed by the CPU on the motherboard
- Init is the first process started at boot time, always has PID 1.
- Except init every process has a parent.
- Pstree Shows the process ancestry for all the process running on the system.

What Exactly Is a Process?

- Binary executables: created as a text file using a programming language, such as C or C++. The text file was then run through a compiler to create a binary file that can be processed by the CPU.
- Internal shell command: rpm, cd, mkdir,...
- Shell scripts :

Types of Processes

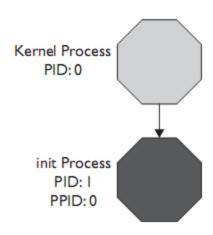
- User Processes: Some processes are created by the end user when he or she executes a command from the shell prompt or though the X Windows graphical interface.
- System processes or daemons: Web server, an FTP server, a file service such as Samba, a print service such as CUPS, a logging service, and so on.
- Ex: cupsd, hald, sshd,...



The Heredity of Linux Processes

- Process ID (PID) Number This is a number assigned to each process that uniquely identifies it on the system.
- Parent Process ID (PPID) Number This is the PID of the process' parent process.

Parent Process ID



Process states

- state values:
 - TASK_RUNNING (executing on CPU or runnable).
 - TASK_INTERRUPTIBLE (waiting on a condition: interrupts, signals and releasing resources may "wake" process).
 - TASK_UNINTERRUPTIBLE (Sleeping process cannot be woken by a signal).
 - TASK_STOPPED (stopped process e.g., by a debugger).
 - TASK_ZOMBIE (terminated before waiting for parent).

4

Viewing Running Processes

- Using top
- Using ps
- gnome-system-monitor (gui)

Using top

- Top is a powerfull tool
- Dynamic and refreshing tool
- We can see combination of commands
- USER The name of the user that owns the process.
- PR The priority assigned to the process. (We'll discuss process priorities later in this chapter.)
- NI This is the nice value of the process. (We'll talk about what this means later in this chapter.)
- VIRT The amount of virtual memory used by the process.
- RES The amount of physical RAM the process is using (its resident size) in kilobytes.

Using top...

- • **CPU** The percentage of CPU time used by the process.
- MEM The percentage of available physical RAM used by the process.
- **TIME+** The total amount of CPU time the process has consumed since being started.
- **COMMAND** The name of the command that was entered to start the process.

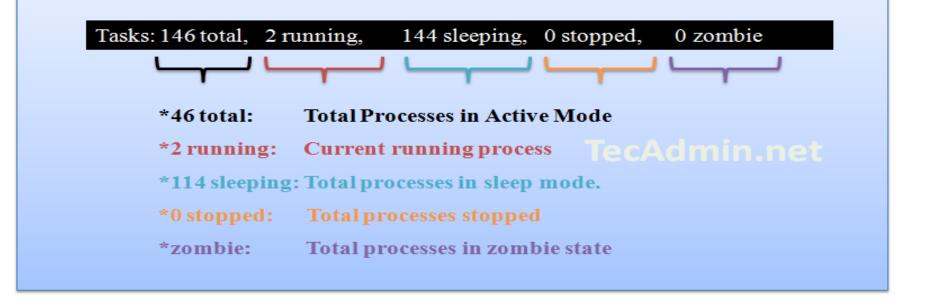
Top – 1st Row

- This first line indicates in order:
- current time (11:37:19)
- uptime of the machine (up 1 day, 1:25)
- users sessions logged in (3 users)
- average load on the system (load average: 0.02, 0.12, 0.07) the 3 values refer to the last minute, five minutes and 15 minutes.

top - 11:37:19 up 1 day, 1:25, 3 users, load average: 0.02, 0.12, 0.07

TOP -2nd Row

- The second row gives the following information:
- Row 2 shows the number of process running on server and there state.



TOP -Row3

 Row three shows the cpu utilization status on server, you can find here how much cpu is free and how much is utilizing by system.

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*1.4%us: % CPU Used by User Processes

*0.2%sy: % CPU Used by System Processes

*0.1%ni: % CPU Processes Used by setting nice value

*62.4%id: % CPU in idle state

*35.7%wa: % CPU Waiting for I/O

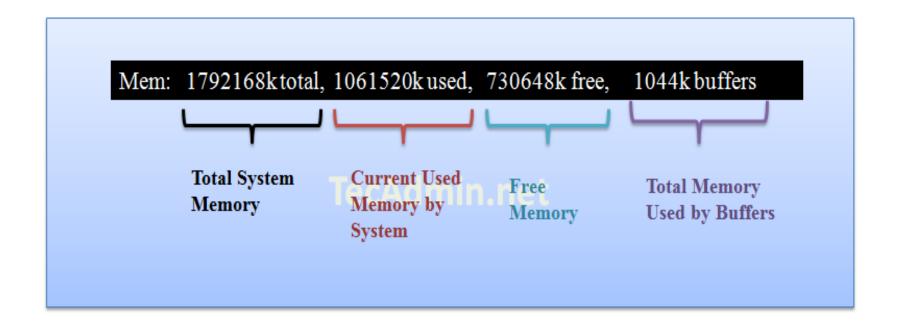
*0.0%hi: % CPU Used by Hardware interrupts

*0.0%si: % CPU Used by Software interrupts

*0.1%ni: Steal time ( Read below definition )
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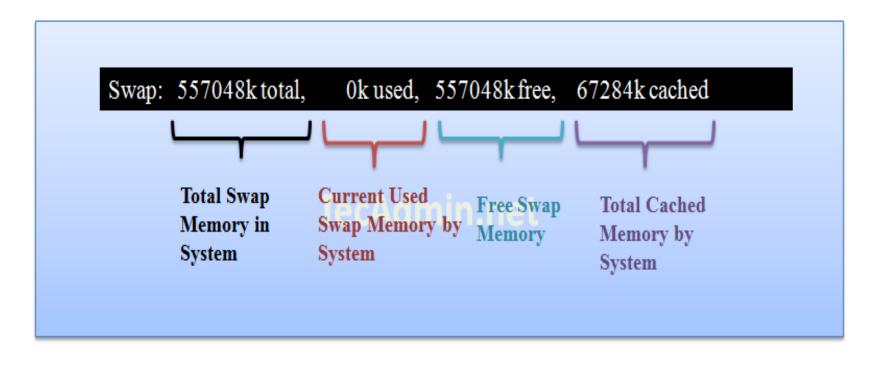
TOP-Row 4

 Row 4 shows the memory utilization on server, you can find here how much memory is used, the same results you can find using free command.



TOP-Row 5

 Row 4 shows the swap memory utilization on server, you can find here how much swap is being used, the same results you can find using free command.



TOP-Row 6

In this steps you will see all running process on servers and there
additional details about them like below.

PID USER PR NI VIRT RES SHR S %CPU %MEM TIME+ COMMAND 5752 root 20 0 176m 25m 12m S 6 0.4 3:53.01 jsvc

*PID(5752): PID of running Process

*USER(root): User under which process is running

*PR(20): Priority Of running Process

*NI(0): Nice Value of running Process

*VIRT(176): Virtual Memory used by Process

*RES(25m): Physical Memory used by Process

*SHR(12m): Shared Memory used by Process

*S(S): Current Status of Running Process

*%CPU(6): % CPU Used by this Processes

*%MEM(0.4): % RAM Used by this Process

*TIME+(3:53:01): Total time of process running for

*COMMAND(jsvc): Name of Process

TOP Shortcuts

- Note: Press below shortcuts at the time of running top command.
- I –To display or to hide load average line
 - t -To display or to hide task/cpu line
 - 1 -To display or hide all other CPU's
 - m -to display or to hide RAM and SWAP details
 - s –To change the time interval for updating top results(value is in sec's)
 - R –To sort by PID number
 - u Press u then username to get only that user process details
 - P –To sort by CPU utilization
 - M –To sort by RAM utilization
 - c –To display or hide command full path
 - r –To renice a process, press r then the PID no then the renice value to renice a process.
 - k –To kill a process, press k then PID number then enter to kill a process
 - w -To save the modified configuration permanently.
 - q –To quit the top command.
 - h -for getting help on top command

ZOMBIE

- Zombie process or defunct process is a process that has completed execution but still has an entry in the process table. This entry is still needed to allow the parent process to read its child's exit status.
- Zombie process is a process state when the child dies before the parent
- Preap
- Kill -9

Using ps...

- ps –e : viewing all processes
- Ps –aux (to check process)
- Usefull options:
 - a = process by all users
 - x = process from all terminal
 - u = show process owner
 - w = include command arguments
 - f = show process anchestry
- ps –f :
 - UID The user ID of the process' owner.
 - PPID The PID of the process' parent process.
 - C The amount of processor time utilized by the process.
 - STIME The time that the process started
 - ps -l

ps -

- S The state of the process. This column uses the following codes:
 - D Uninterruptible sleep.
 - R Running.
 - S Interruptible sleep.
 - T Stopped or traced.
 - Z Zombied.
- PRI The priority of the process.
- NI The nice value of the process. We'll talk about what this means in the
- next section.
- SZ The size of the process.
- WCHAN The name of the kernel function in which the process is sleeping.
- You will see a dash (–) in this column if the process is currently running.

Ending a Running Process

- Kill
 - SIGHUP This is kill signal 1. This signal restarts the process. After
 - a restart, the process will have exactly the same PID that it had before.
 - This is a very useful option for restarting a service for which you've made
 - changes in a configuration file.
 - SIGINT This is kill signal 2. This signal sends a key sequence to
 - the process.
 - SIGKILL This is kill signal 9. This is a brute-force signal that kills the
 - process. If the process was hung badly, this option will force it to stop. However,
 - the process may not clean up after itself if this signal is used. The resources
 - allocated to the process may remain allocated until the system is restarted.
 - SIGTERM This is kill signal 15. This signal tells the process to terminate
 - immediately. This is the default signal sent by kill if you omit a signal in the
 - command line. This signal allows the process to clean up after itself before exiting.
- Killall
- Exercise 10-1: Working with Linux Processes



- Total memory
- Used memory
- Free memory
- Shared memory: Indication of how much memory is being shared to 1 process or more.
- Buffers: It's a temporary location to store date for a particular application and this data is not used by any other application.
- Cache: It's a memory location to store frequently used data for faster access. this cache used for multiple access.



- #free
- #free -m
- #free -g
- #free -c 5 -s 1 (c=count s=time period)
- #free -g -c 5 -s 1 (g=gigabyte)
- #free –l
- **Low memory**: it's a segment memory that reserved for linux kernel.
- High memory: is simply reserved for user space programs such as application running on a system.



How to clear the cache memory

- #free -m
- sync; echo 3 > /proc/sys/vm/drop_caches



To terminate a process, highlight it and press Control-C, select the "Kill" option from the options that are available.

4

Clearing Frozen Processes

- "kill -signal PID"
- "pkill -signal Process"
- Signal Numbers and Names
 - 1 SIGHUP (Hangup)
 - 2 SIGINT (Interrupt)
 - 9 SIGKILL (Kill)
 - 15 SIGTERM (Terminate)



Prioritizing Processes

- nice –n nice_levelcommand.
- Renice n pid

Altering process schedule prority

- Nice is the command to change the priority.
- Process are scheduled with default priority of 0.
- Priority value can range from -20(highest priority) to 19 (lowest)
- Syntax
- #nice [-n adjustment] command
- #nice top
- #nice -n 15 top
- Only super user can change the priority.



- Renice changes the priority of a running process.
- Once a priority value is raised, a non privileged user can't lower it.
- If you want to change the the priority of an entire user group, use the
 -g option.
- To modify the priority of all the process of a particular user use –u option.
- #renice 15 –u username command
- #renice -15 -p (pid of user process)
- -15 is high priority
- 15 is low priority.