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//Program to compute Simple Interest using SWing Controls
import javax.swing.*;
import java.awt.*;
import java.awt.event.*;
public class SwingDemoExample extends JFrame implements
ActionListener {
    JLabel 11,12,13,14,15;
    JTextField t1,t2,t3,t4;
    JButton b1;
    SwingDemoExample(){
         11=new JLabel("SIMPLE INTEREST CALCULATION");
         11.setBounds(150,20,200,50);
         12=new JLabel("Enter Principle Value");
         12.setBounds(100,80,200,50);
         t1=new JTextField();
         t1.setBounds(300,90,100,30);
         13=new JLabel("Enter Time Value");
         13.setBounds(100,130,200,50);
         t2=new JTextField();
         t2.setBounds(300,150,100,30);
         14=new JLabel("Enter Rate Value");
         14.setBounds(100,180,200,50);
         t3=new JTextField();
         t3.setBounds(300,200,100,30);
         15=new JLabel("Simple Interest Value");
         15.setBounds(100,240,200,50);
         t4=new JTextField();
         t4.setBounds(300,245,100,30);
         b1=new JButton("Calculate");
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b1.setBounds(200,300,100,30);
    b1.addActionListener(this);
    add(11);
    add(12);
    add(t1);
    add(13);
    add(t2);
    add(14);
    add(t3);
    add(15);
    add(t4);
    add(b1);
    setLayout(null);
    setSize(500,500);
    setVisible(true);
 }
public static void main(String[] args) {
    // TODO Auto-generated method stub
    new SwingDemoExample();
@Override
public void actionPerformed(ActionEvent arg0) {
    // TODO Auto-generated method stub
    double p= Double.parseDouble(t1.getText());
    double t= Double.parseDouble(t2.getText());
    double r= Double.parseDouble(t3.getText());
    double si=(p*t*r)/100.00;
    t4.setText(new Double(si).toString());
     }
```

}

