

AGENDA

1-> code ParkingLot

•> schema design

•> start Models/controller/ DTO's

start by 9:05 PM

*) SCHEMA DESIGN:

class \longrightarrow schema design

1.) Convert all classes \longrightarrow tables

2.) Add attributes

→ NON P. attributes

→ Primitive —

↳ cardinality \longrightarrow Represent

① Parkinglot

- List < ParkingFloor >
- List < Gate >
- int size
- id

②

ParkingFloor

- List < ParkingSpot >
- floor-No

③

ParkingSpot

- no. ✓
- vehicleType x
- spotStatus x
- floor-id ✓

④

Gate

- gateNo
- operator
- status
- gateType

⑤

Ticket

- spot x
- entryTime ✓
- vehicle x
- Gate x
- operator x

⑥

↓
Electric Parking spot
• Meter

tables:

Parking-lot
Parking-Floors
gates
Parking-spots
vehicles
operators
tickets
bills
Payments



ENUMS
✓ # INHERITANCE }

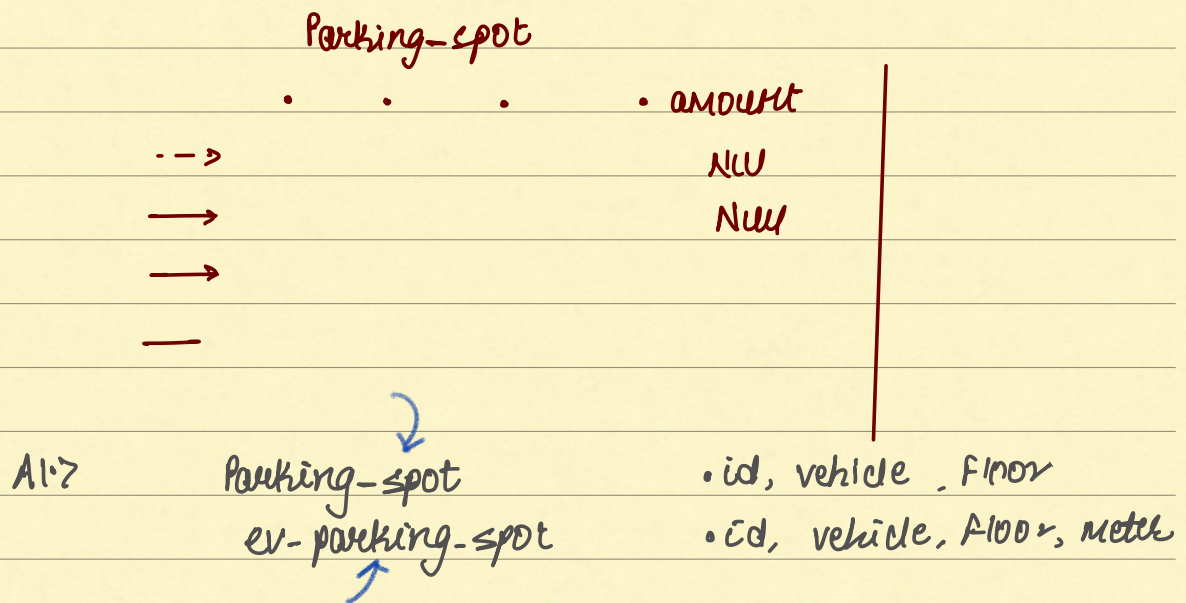
*1) REPRESENTING INHERITANCE:

Parking spot



evParking spot

• Meter-amount



PROBLEM:

both tables Needed.

A2:7 Better Approach:

• id, vehicle, floor
 • id, vehicle, floor, meter

① Parking-spot : id, vehicle, floor, vehicle-type

② electronic-parking-spot : Parking-spot-id, meter-amount

Steps:

- 1.) create table for Parent class
- 2.) create Mapping table for child class

*) HOW TO REPRESENT ENUMS:

ParkingSpotType {

2W, 4W

}

EV-2W

A1.)

park-spot-type

id	name
1	2W
2	4W
3	EV-2W

→ Mapping / lookup table

① Parking-spot : id, vehicle, floor. vehicle-type

*) SCHEMA DESIGN - PARKING LOT

① Parking-lots

id, size, status-id

② Parking-Floors

id, Floor-Number, parking-lot-id

③ Gates

id, gate-number, parking-lot-id

④ Parking-spots

id, floor-no, spot-number,

⑤ vehicles

id, number, owner-name

⑥ operators

id, name, employee-id

⑦ tickets

id, entry-time, number

⑧ bills

id, exit-time, bill-amount

⑨ Payments

id, time, amount, reference-No

(# S2) Relations b/w other tables

Parking-lot

① ① ①
PL <> gates → 1:M

gates → parking-lot-id

② PL <> floor → 1:M

③ 1 1
PL <> status → M:1

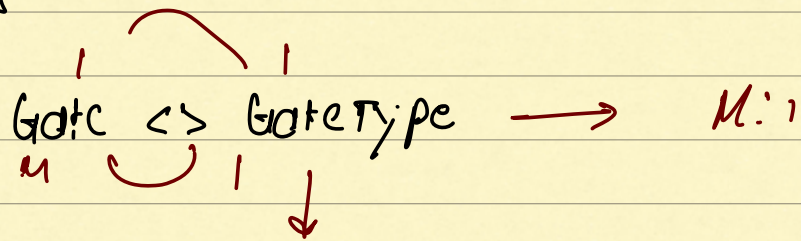
Parking-lot-status

id	value
1	OPEN
2	CLOSED

Parking Floor:

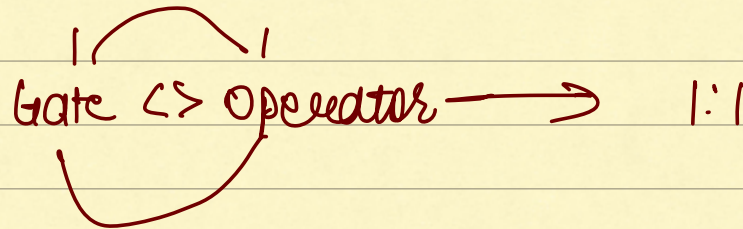
PF <> slots → 1:M

Gates

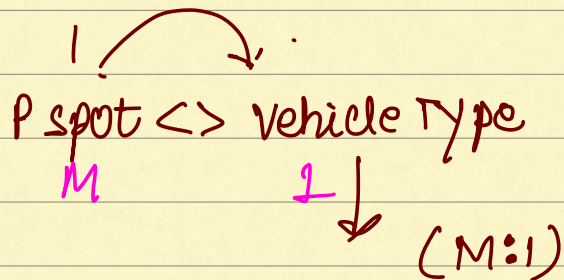


Gate-type

id	value
1	ENTRY
2	EXIT



Parking-spots

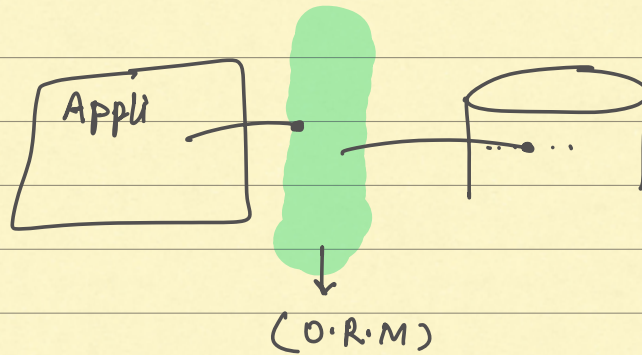


M:1 / 1:M →

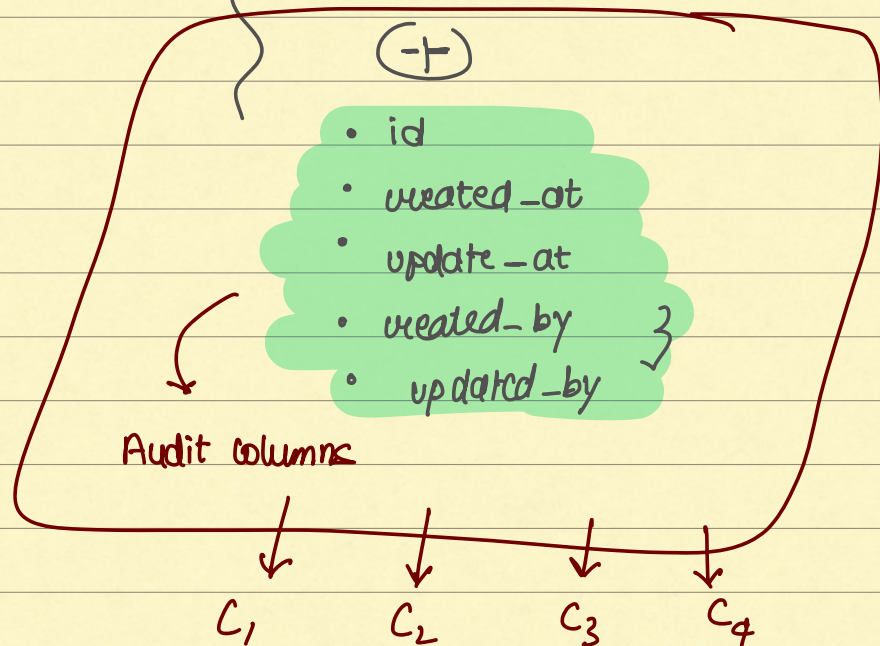
id of (1) side on
(m) side

*) MODELS:

Models \rightarrow classes (classes + Enums + ...)

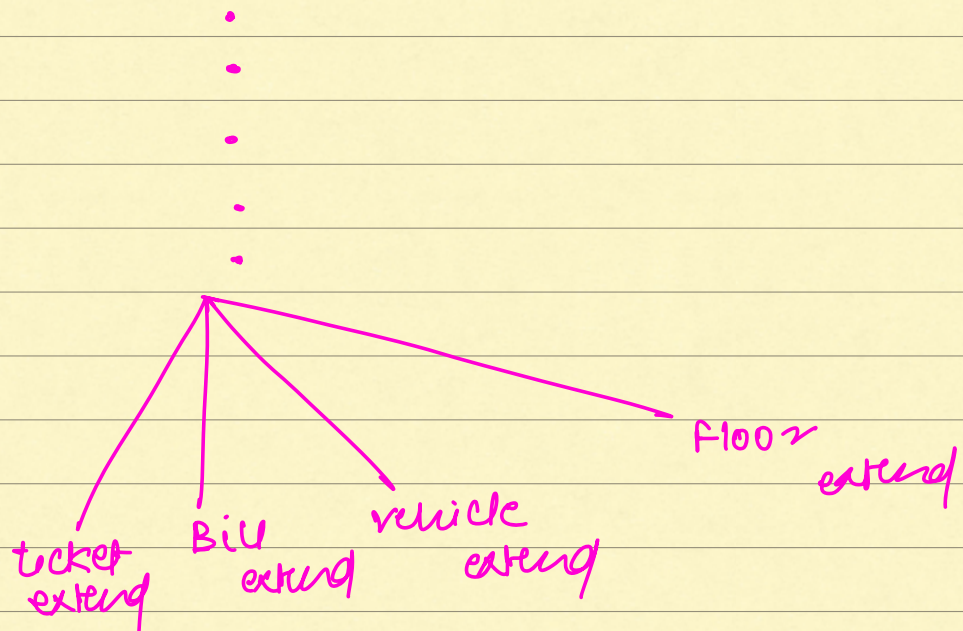


①



②

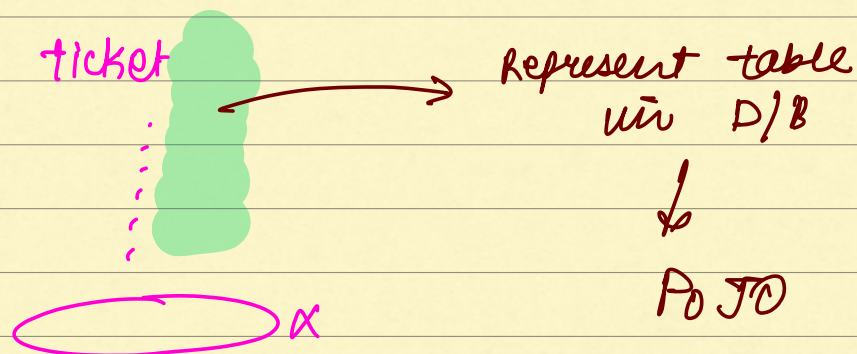
Baseclass



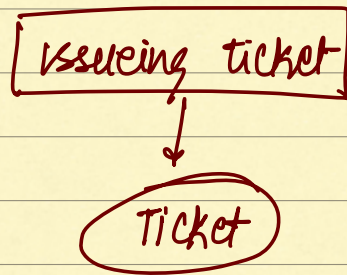
③

useable Getters/setters : for model classes.

④

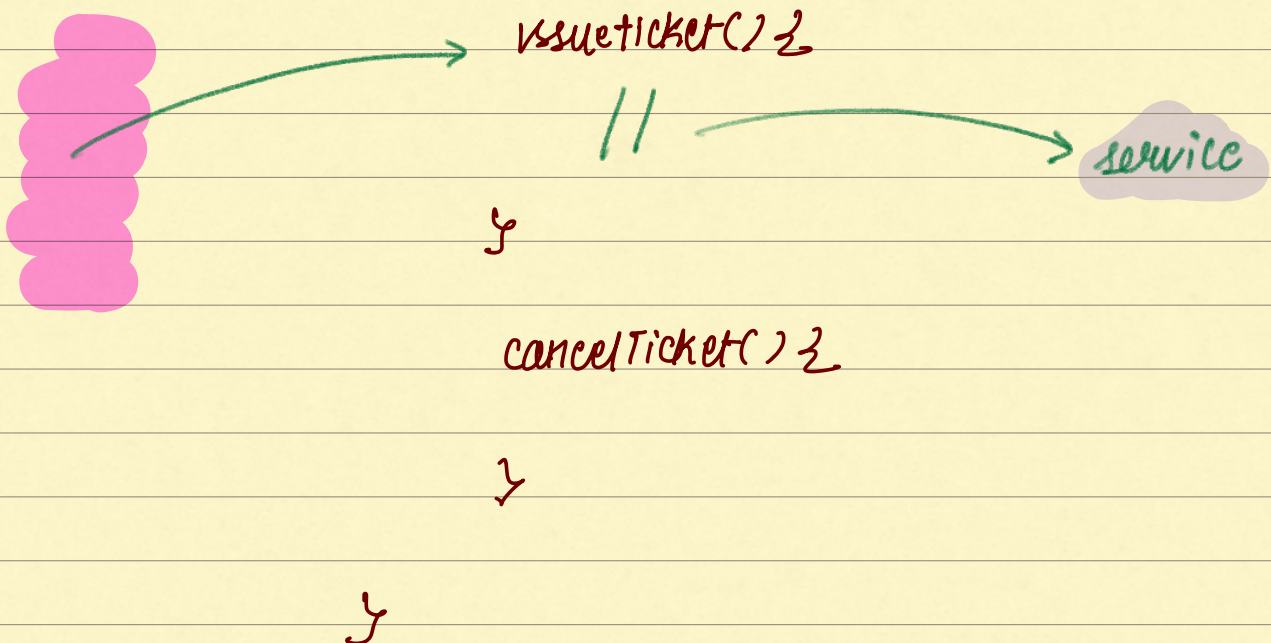


usecase:



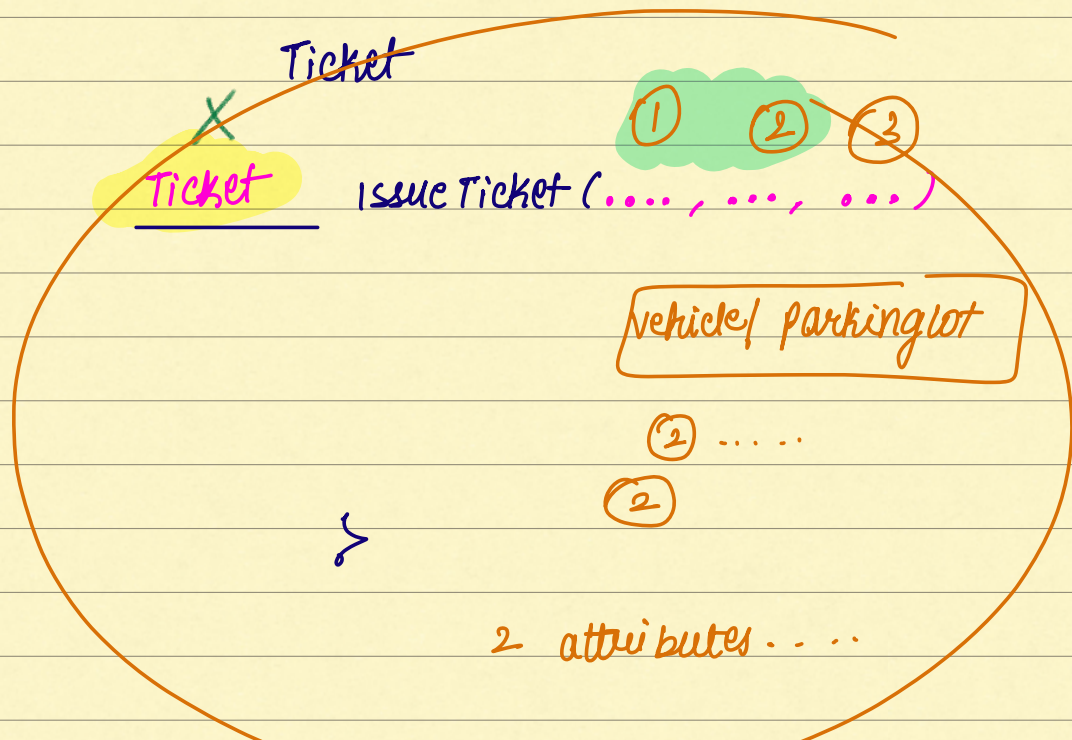
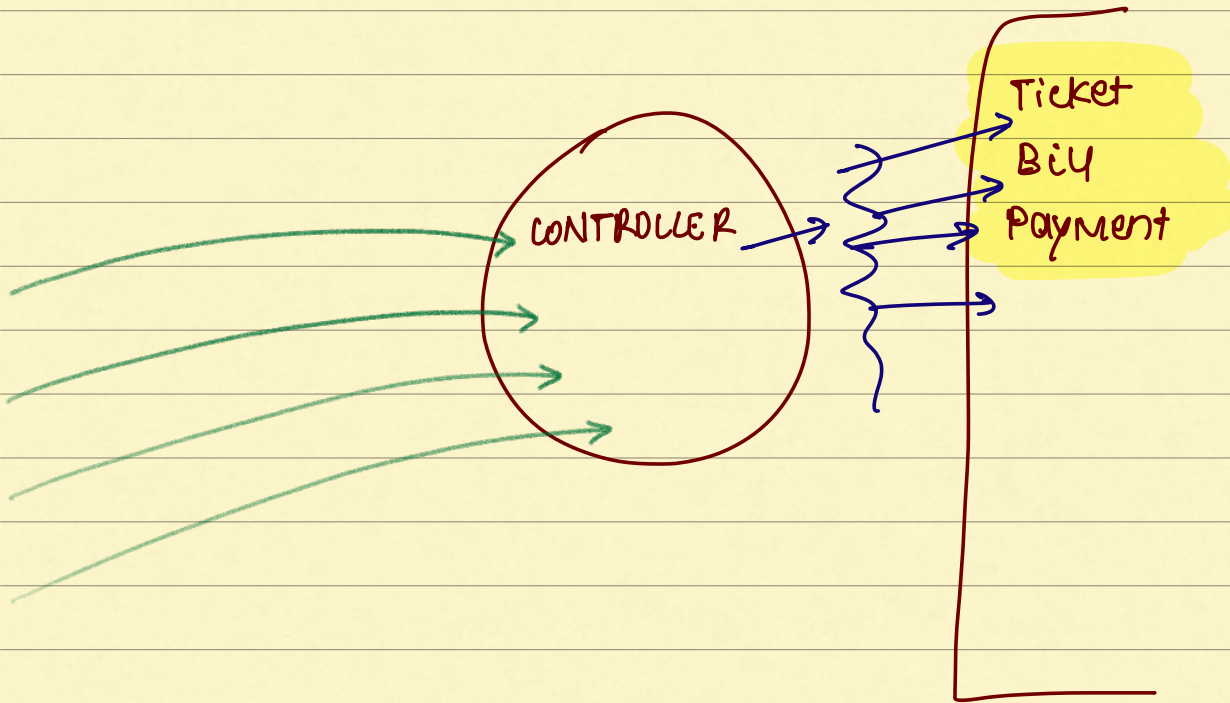
— Ticket Controller

Ticket Controller {



*) D.T.O :

(Data transfer object)



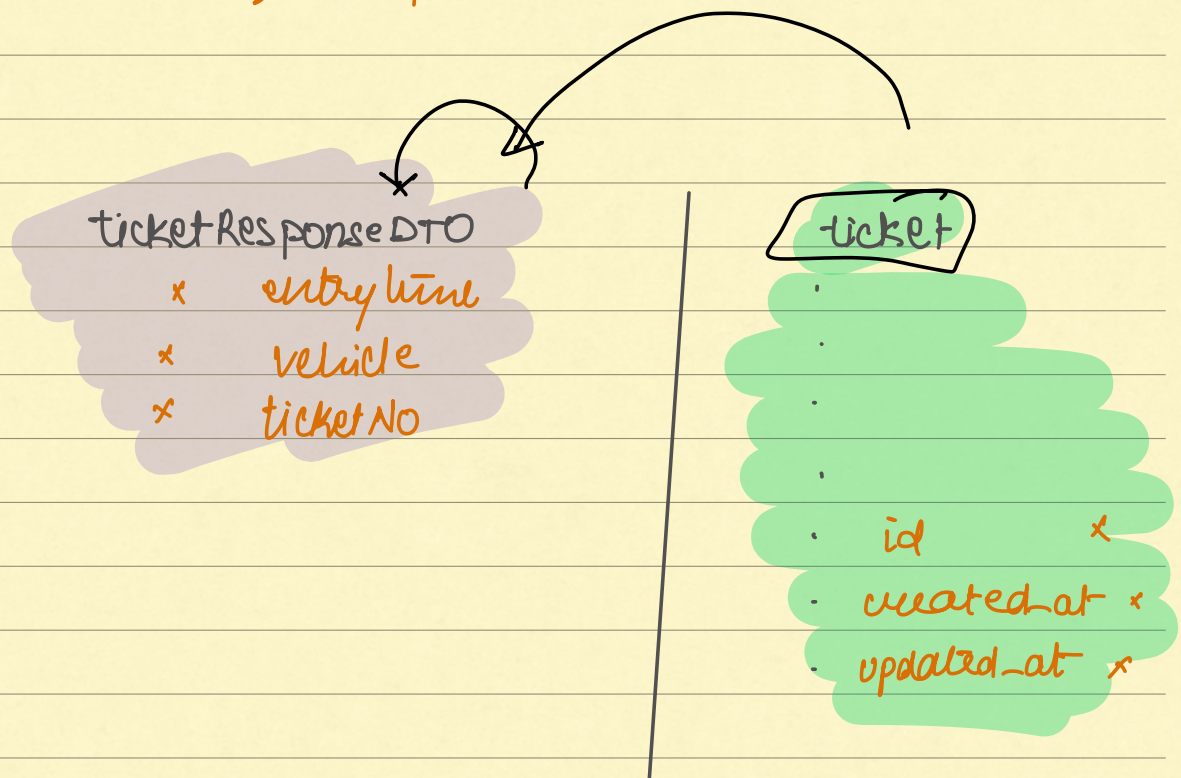
~~3 attributes...~~



DTO

data transfer object

- 1.) Request DTO
- 2.) Response DTO



TicketResponseDTO issueTicket (TicketRequestDTO dto) {

j