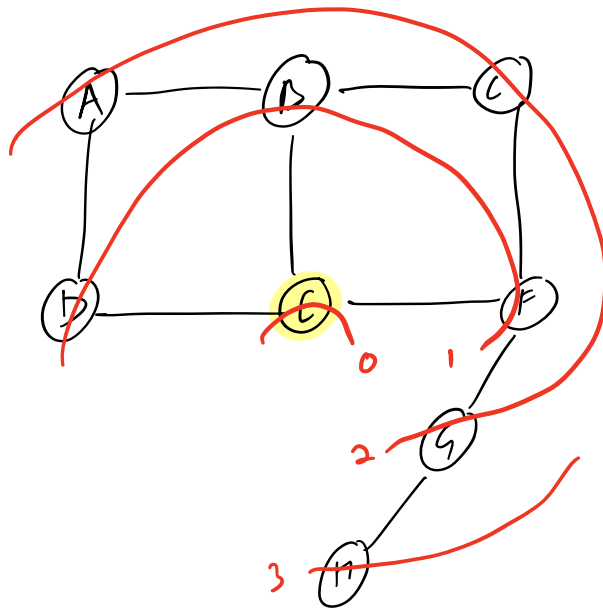
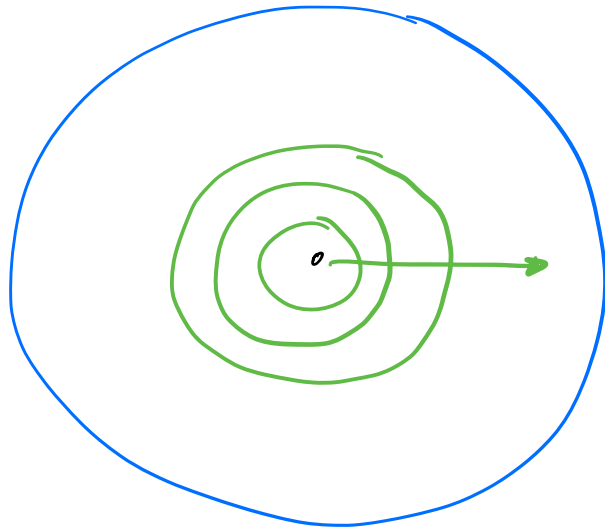


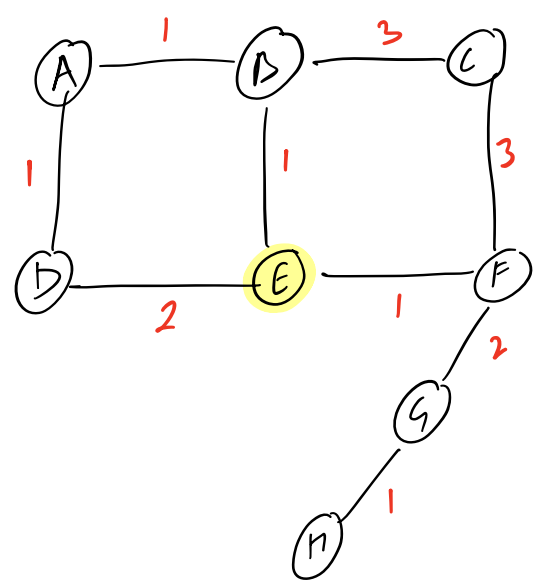
Q Given a graph (Unweighted).
Find the min. distance from a source node to
all other nodes!



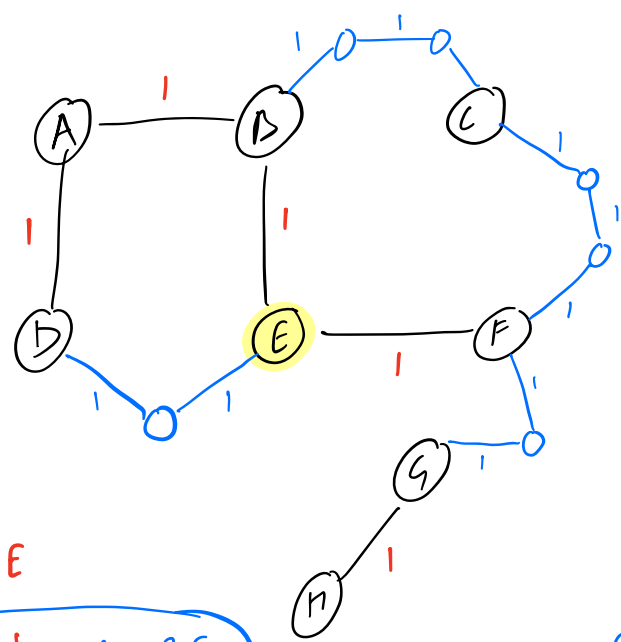
bfs



same ques. Weighted $\rightarrow w_i \in \{1, 2, 3\}$



BFS

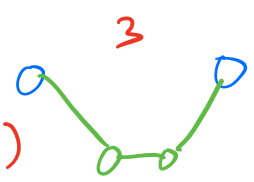


BFS ✓

$G \rightarrow V, E$
 $G' \rightarrow V' = V + 2E$
 $E' = 3E$

$TC = O(V' + E')$
 $\boxed{TC = O(V + E)}$

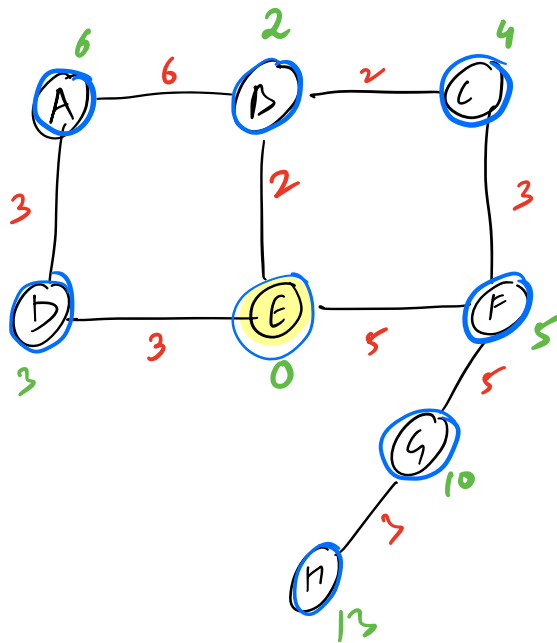
$SL = O(V') \rightarrow O(V + E)$



♀

SAME QUES

$W_i \in \{1 \dots 10^9\}$



~~$\langle D, 3 \rangle$~~
 ~~$\langle B, 2 \rangle$~~
 ~~$\langle F, 5 \rangle$~~
 ~~$\langle A, 3 \rangle$~~
 ~~$\langle C, 4 \rangle$~~
 ~~$\langle A, 6 \rangle$~~
 ~~$\langle F, 7 \rangle$~~
 ~~$\langle G, 10 \rangle$~~
 ~~$\langle H, 13 \rangle$~~

Dijkstra's Algorithm

[Single Source Shortest path]

[edge weights \rightarrow (+ve)]

\rightarrow find the shortest distance from a source node to all other nodes!

i/p \rightarrow G, S

o/p \rightarrow $d[]$ // distance Array!

Requirement of DS →

- INSERT
- GET MIN
- DEL MIN

} → MIN HEAP

int d[N+1] → {∞}

MinHeap < pair<int, int> > mh;

first second
dist from source node

<8, A>

<0, S>

mh.insert({0, S});

while (!mh.isEmpty()) {

pair<int, int> p = mh.getMin();

mh.delMin();

dist = p.first, node = p.second;

if (d[node] != ∞) {

continue;

}

d[node] = dist;

f((u, e) : adj[node]) {

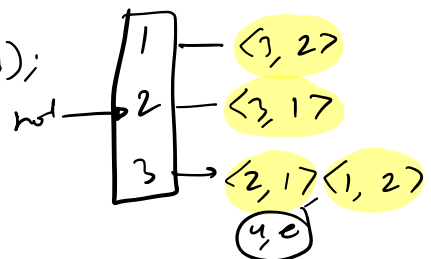
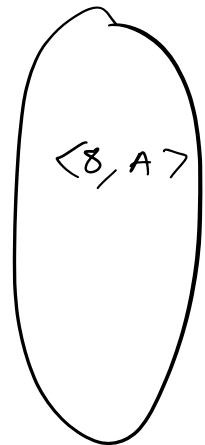
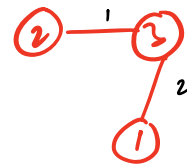
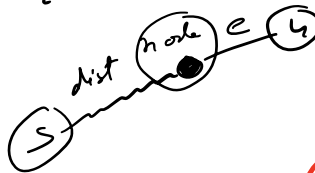
if (d[u] == ∞) {

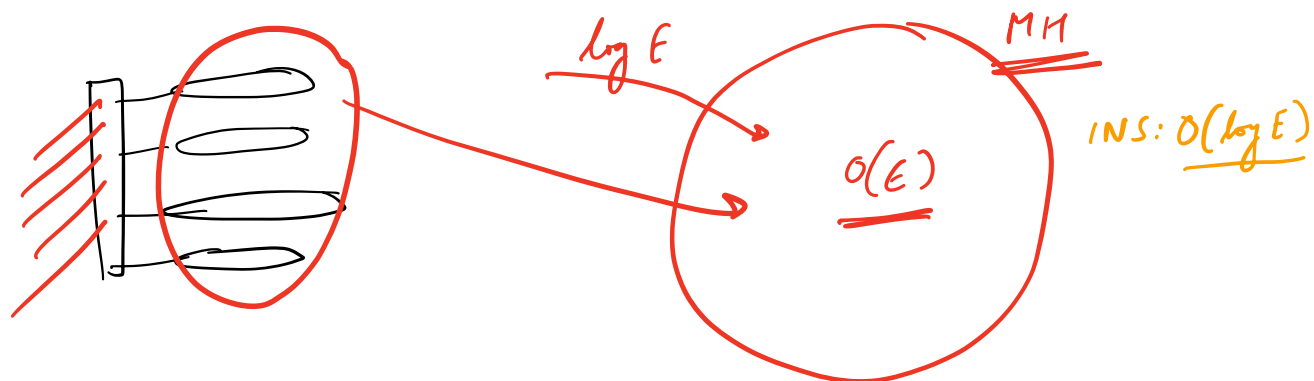
Mh.insert({dist+e, u});

}

}

→ return d[]





$$\text{TC: } O(V + E \log(E))$$

$$\text{SC} = O(E)$$

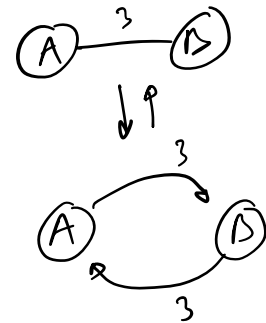
Floyd Warshall Algo

[All pair shortest path]

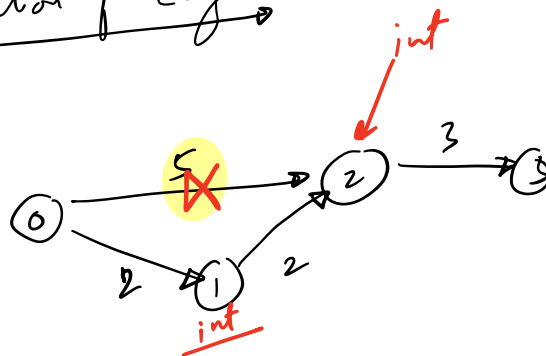
→ find the shortest dist b/w every pair of node

[-ve weights]

[Directed edges]



① Relaxation of edge



$$d(0, 2) = \min(d(0, 2), d(0, 1) + d(1, 2))$$

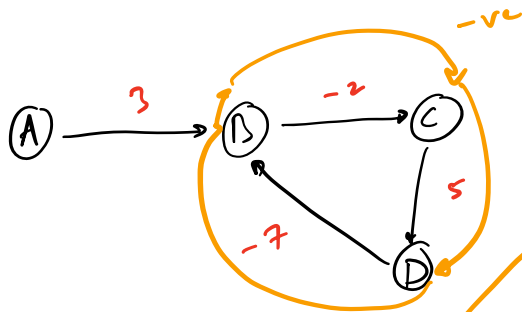
$$\min(5, 2 + 2)$$

$$d(0, 2) = 4$$

$$d(0, 3) = \min(d(0, 3), d(0, 2) + d(2, 3))$$

$$\min(\infty, 4 + 3)$$

$$= 7$$



$d(A, B)$
cycle \rightarrow -ve total weight

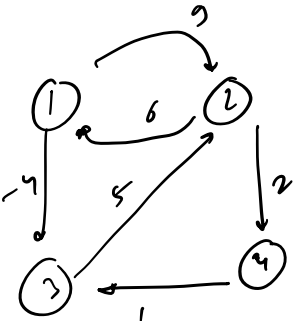
3
-1
-5
-9
-13
:
-∞

there is NO shortest dist
 $A \rightarrow B$

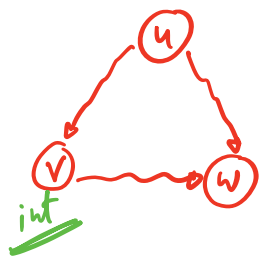
floyd w. can detect -ve weight cycle!

Idea: Consider every node as intermediate node & relax as many edges as possible!

Adj MAT

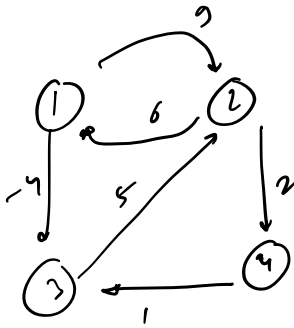


	1	2	3	4
1	0	3	-4	∞
2	6	0	∞	2
3	∞	5	0	∞
4	∞	∞	1	0

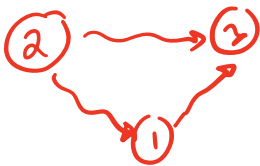


$$d(u, w) = \min(d(u, w), d(u, v) + d(v, w))$$

1) Consider Node 1 as intermediate node



	1	2	3	4
1	0	6	-7	∞
2	6	0	2	2
3	∞	5	0	∞
4	∞	∞	1	0

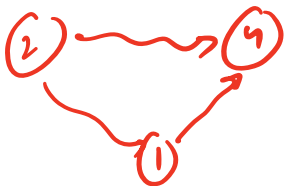


$$d(2,3) = \min(d(2,3), d(2,1) + d(1,3))$$

$$\quad \quad \quad \downarrow$$

$$\quad \quad \quad \infty, \quad 6 + (-7)$$

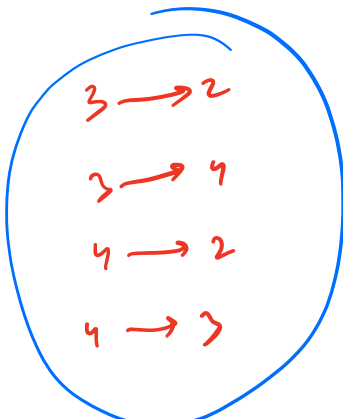
$$\quad \quad \quad = 2 //$$



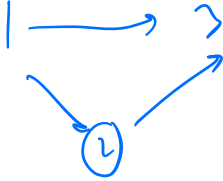
$$d(2,4) = \min(d(2,4), d(2,1) + d(1,4))$$

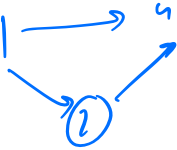
$$\quad \quad \quad 2, \quad 6 + \infty$$

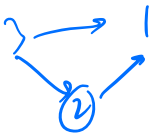
$$\quad \quad \quad 2 //$$

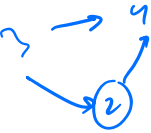


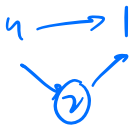
2) Consider Node 2 as intermediate node.

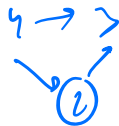












3) Consider node 3 as intermediate node

≡≡≡

4)

4

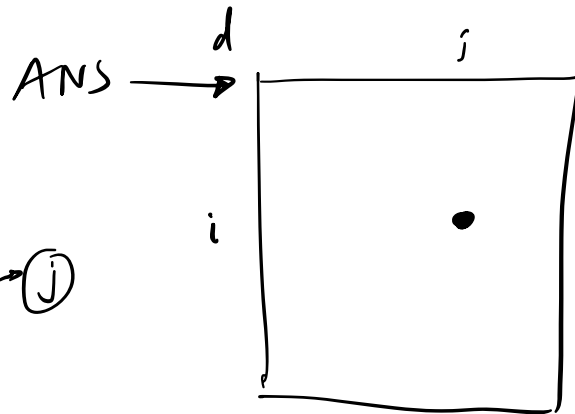
i

v)

≡≡≡

v

$d[i][j]$
 \rightarrow min dist from $(i) \rightarrow (j)$

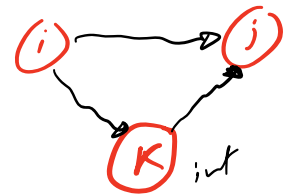


$\text{1/p} \rightarrow \text{Adj Mat} \rightarrow d[][]$

$\{ (k=1; k \leq V; k++) \}$ // k is int. node

$\{ (i=1; i \leq V; i++) \}$

$\{ (j=1; j \leq V; j++) \}$

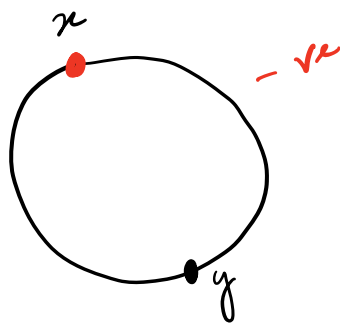


~~$\text{if } (i \neq k \ \&\& \ j \neq k \ \&\& \ i \neq j) \{$~~

$d[i][j] = \min(d[i][j],$
 $d[i][k] + d[k][j]);$

$\}$
 $\}$
 $\}$
 $\text{ret } d[][];$

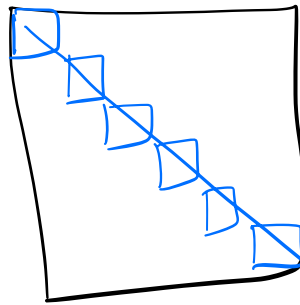
$TC = O(V^3)$
 $SC = O(1)$



$$d(x, x) = \min(d(n, n), \underbrace{d(n, y) + d(y, n)}_{\text{turn}(0, -ve)})$$

via y

→ -ve



if ANY

-ve : negative cycle
present

if ($d[i][i] < 0$)
for any :

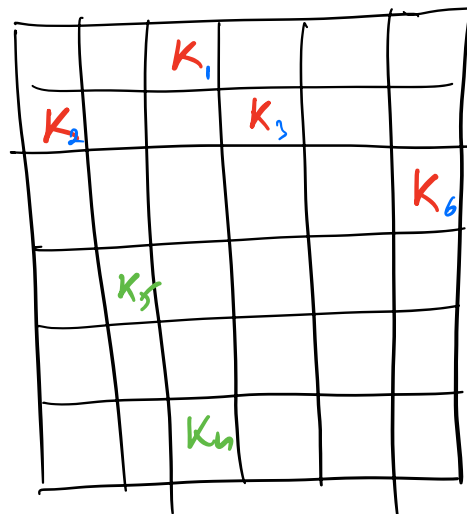
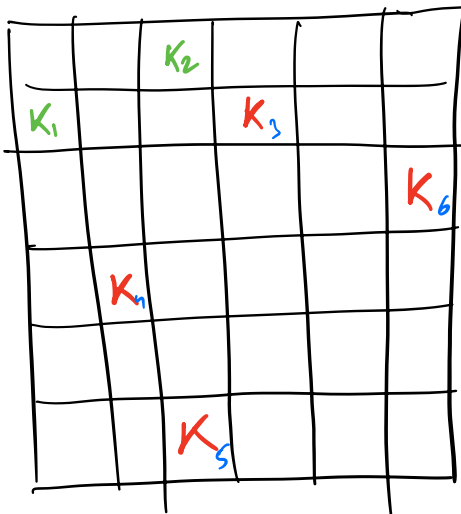
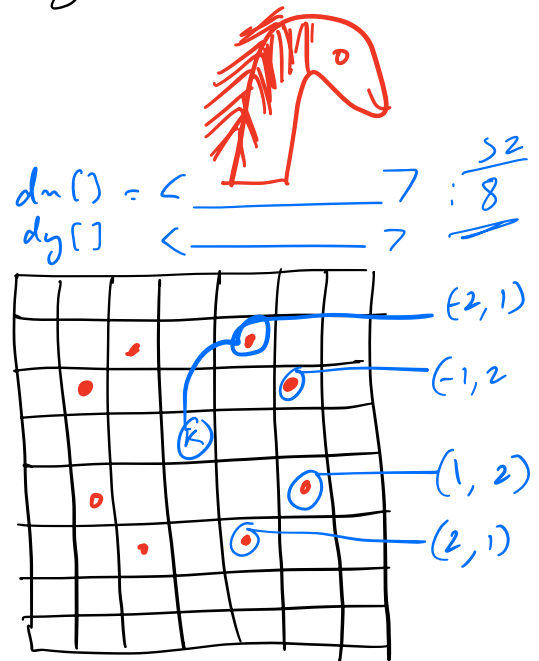
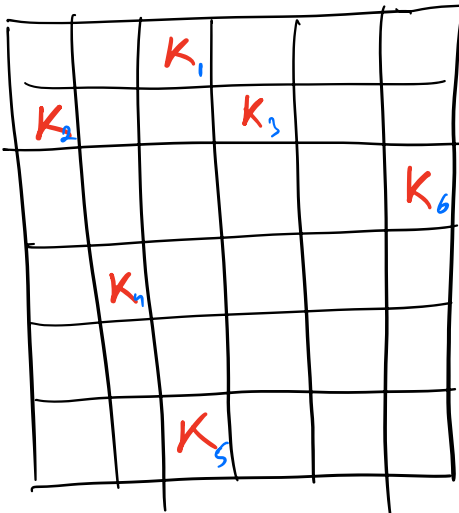
Q

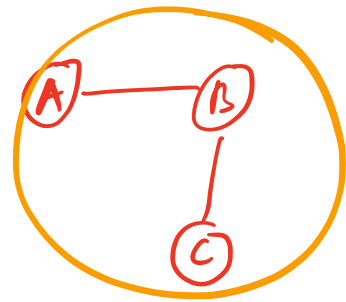
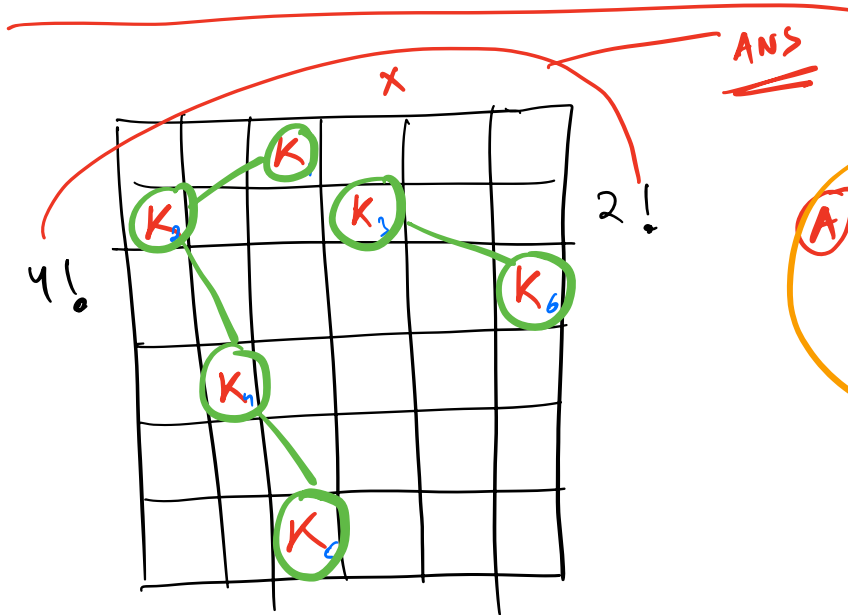
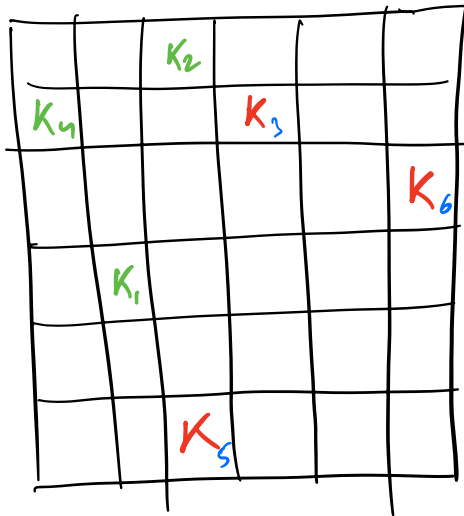
Given a chessboard ($N \times N$)

You are given K Knights placed on it!

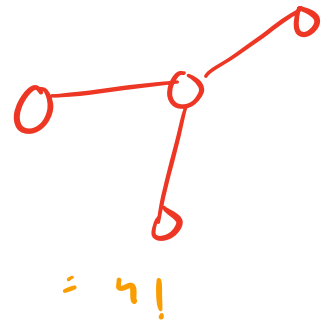
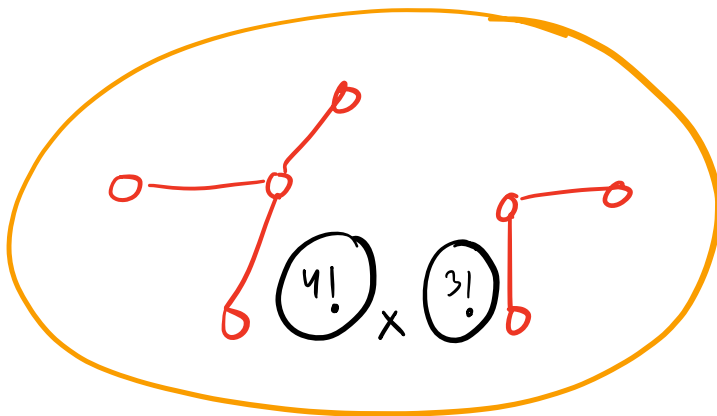
If a Knight is reachable from other Knight in 1 step \rightarrow you can swap them.

Find the no. of ways of arranging the Knights

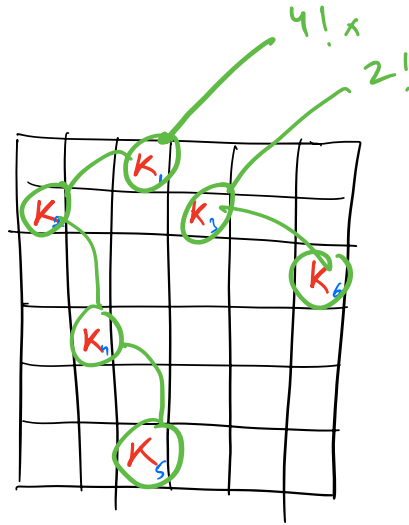




$$3! = 6 //$$



$$= 4!$$



$$V = N^2$$

$$E = \sim N^2$$

$$TC = O(N^2)$$

$$SC = O(N^2)$$

1 2

1	2
2	1

2! X 3!

A B C

A	B	C
A	C	B
B	A	C
B	C	A
C	A	B
C	B	A