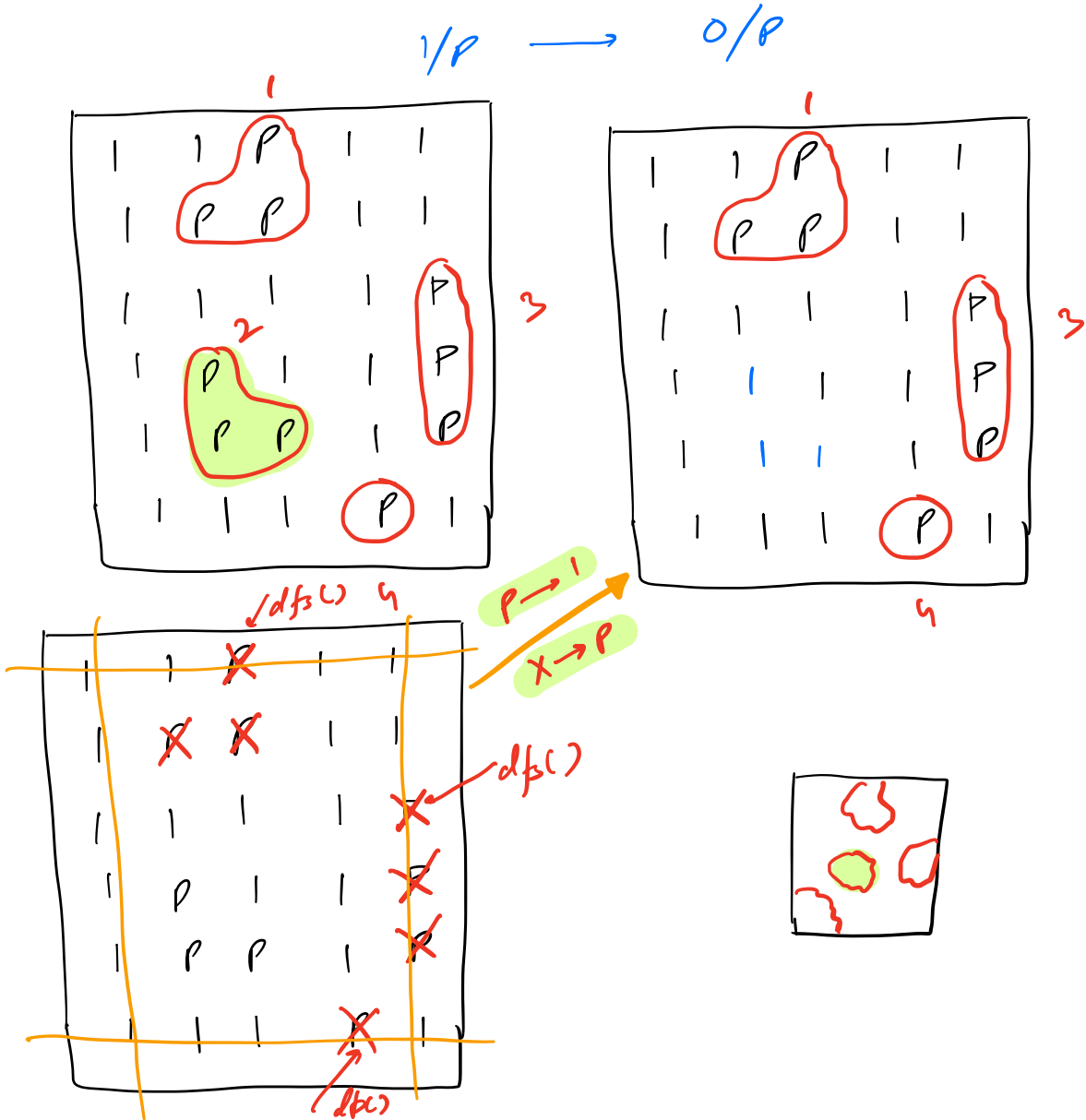


Q Given the state of a map after war b/w I & P.
Initially it was all I.

P attacked & occupied some region.

I is a peaceful country, so it will take back only that land which is completely surrounded by I. Find the state of the map after I takes back the land.



$$TC = O(V+E) + O(NM)$$

$$V \rightarrow NM$$

$$E \rightarrow NM$$

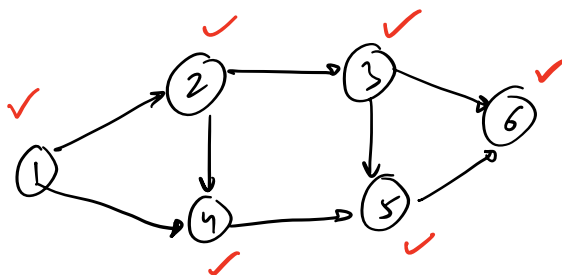
$$TC = O(NM)$$

$$SC = O(V)$$

$$SC = O(NM)$$

1) ~~vis[]~~ : if a cell is 'X'
 2) stack \Rightarrow it is visited!

Q Given N dependent jobs.
 Find out the order in which you can perform these jobs.

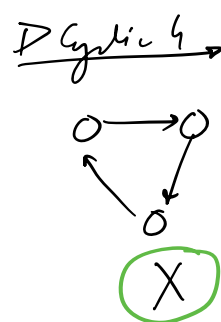
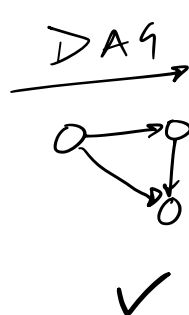


(A) \rightarrow (B)
 A is dep. on B

B, A

\rightarrow (6) (5) (3) (4) (2) (1)

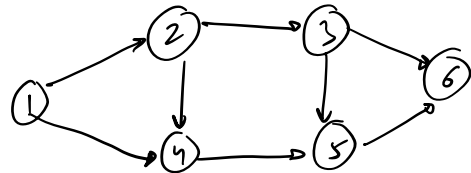
\rightarrow (6) (5) (4) (3) (2) (1)



⊛ Topological Sorting

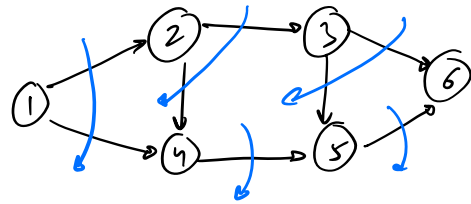
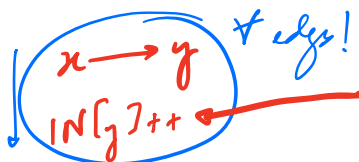
→ Linear ordering of nodes s.t. if there is a path from node i to node j , then i should come before j in the order!

→ ① ② ③ ④ ⑤ ⑥

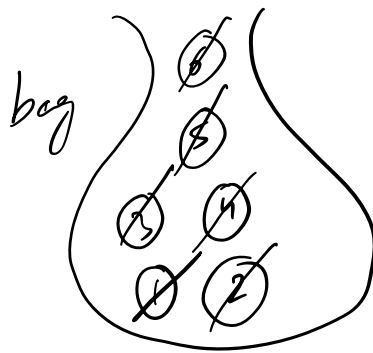


→ ① ② ④ ③ ⑤ ⑥

int IN[N+1] = {0};



IN



1	0
2	X 0
3	X 0
4	X X 0
5	X X 0
6	X X 0

Topo: ① ② ④ ③ ⑤ ⑥

bag [] ;

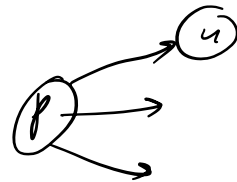
// Create the IN []

```
f(i = 1 → N)
    if (IN[i] == 0)
        bag.add(i);
```

```
while (! bag.isEmpty()) {
    int p = bag.poll();
    bag.poll();
    ans.push_back(p);
```

```
f(u: adj[p]) {
    IN[u]--;
    if (IN[u] == 0) {
        bag.add(u);
    }
}
```

```
}
return ans;
```

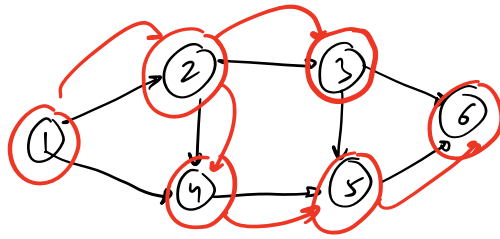


→ if $ans.size() \neq N$
⇒ Cycle!

SC = $O(V)$

TC = $O(E) + O(V) + O(V+E)$

TC = $O(V+E)$

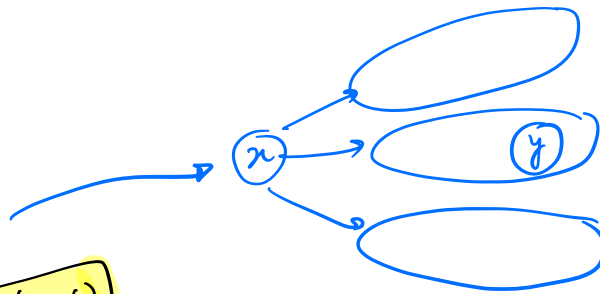
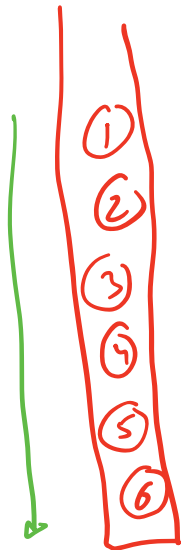
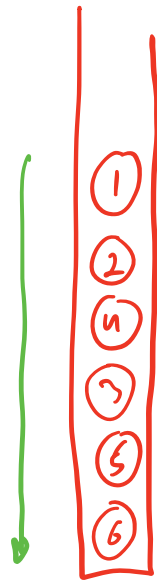


dfs(3)

dfs(2)

dfs(1)

dfs(1)



$TC = O(V+E)$

$SC = O(V)$



$f(i=1 \rightarrow N)$
if (!vis[i])
dfs(i)

TOP \rightarrow return(ANS)

dfs(v) {

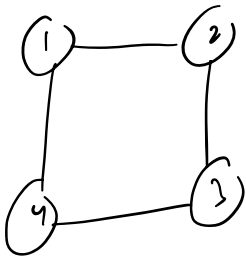


ANS. push_back(v);

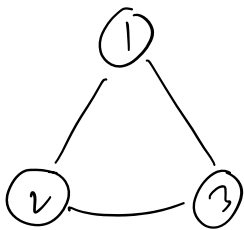
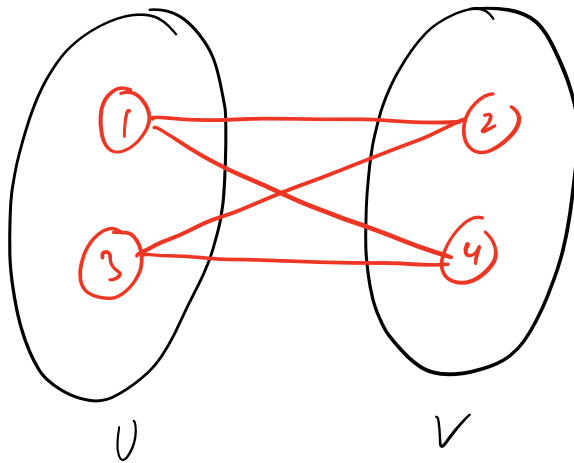
}

⑧ Bipartite graph

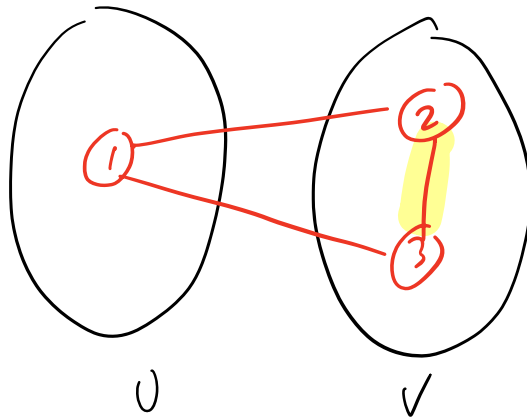
A graph which can be broken down into 2 disjoint sets u & v s.t. no 2 nodes in U or no 2 nodes in V have an edge b/w them!



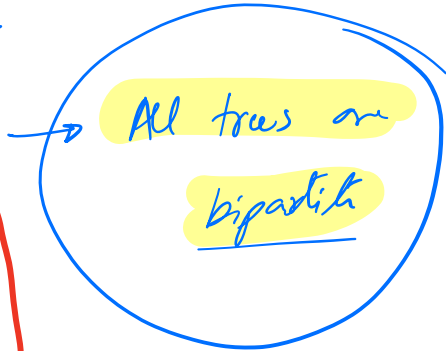
✓ bipartite



X Not bipartite



2

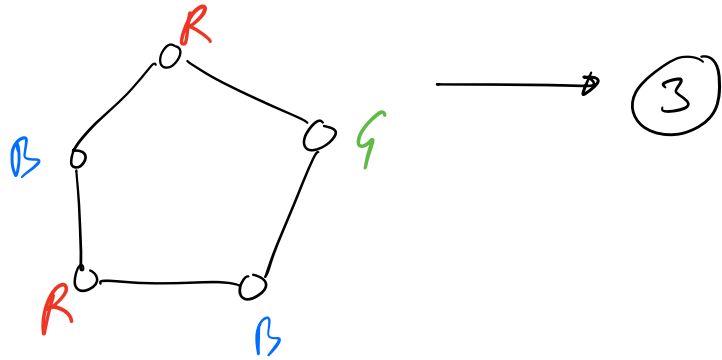


All even len cycle are bipartite
All odd not _____

Graph Coloring →

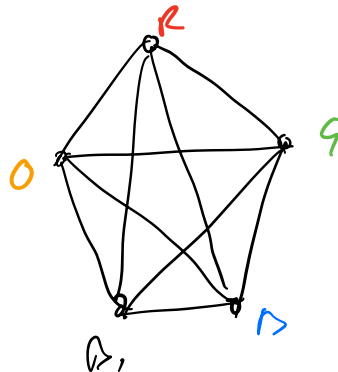
④ Chromatic no: →

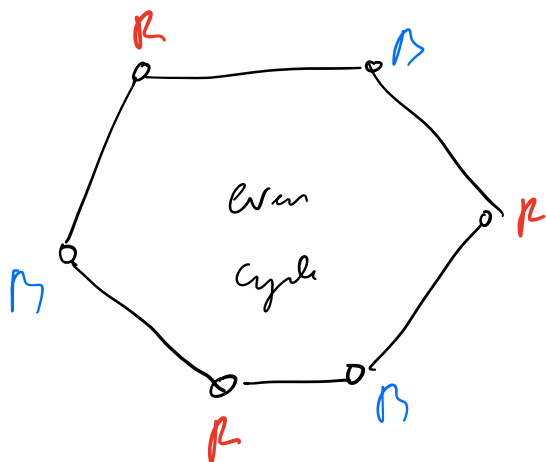
Min no. of colors req'd to color a graph
s.t. no 2 adjacent nodes have the same color!



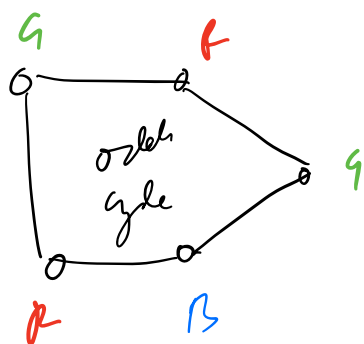
fully Connected graph

↓
Ch. no : V

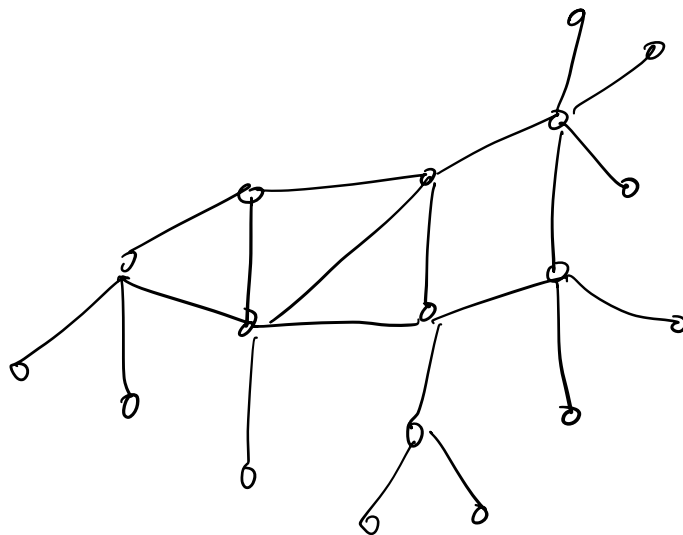




Ch No: 2



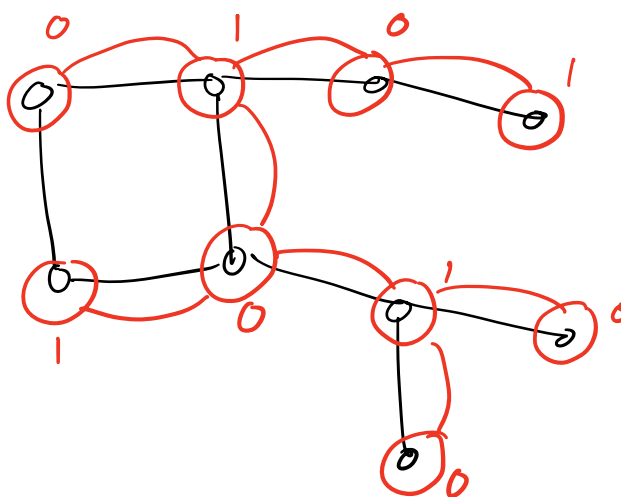
Ch. No: 3



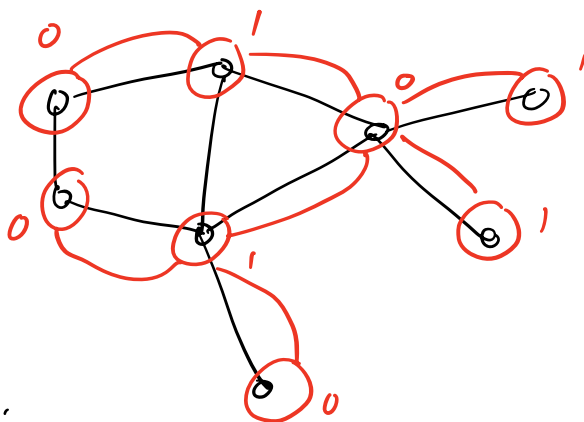
ODD cycle \iff Ch No > 2 \iff NOT bipartite

0/1

Ch. NO ≤ 2
NO ODD cycle
BIPARTITE graph



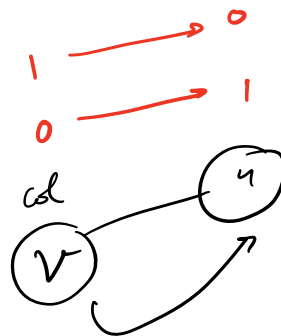
Ch. No > 2
ODD cycle
NOT bipartite



```
int c[N] = {-1};  
bool vis[N] = {false};  
bool ok = true;
```

```
void dfs(v, col) {  
    vis[v] = true;  
    c[v] = col;
```

```
    for (u: adj[v]) {  
        if (vis[u] == false) {  
            dfs(u, 1 - col);  
        }  
    }
```



! col
1 - col
1 ^ col

```

else {
    if (c[u] == col) {
        ok = false;
    }
}
}
}

```

$TC = O(V+E)$

$SC = O(V)$

MAP COLORING

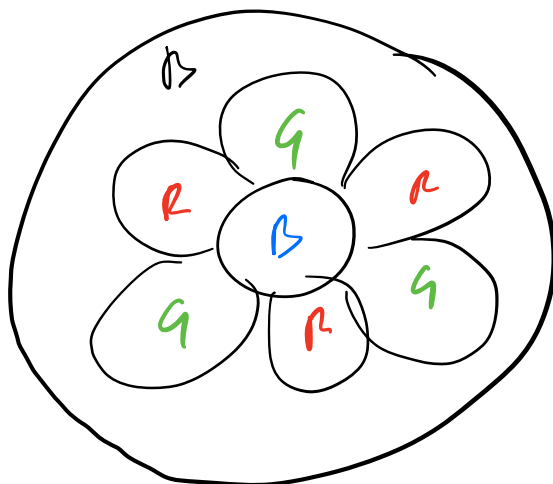
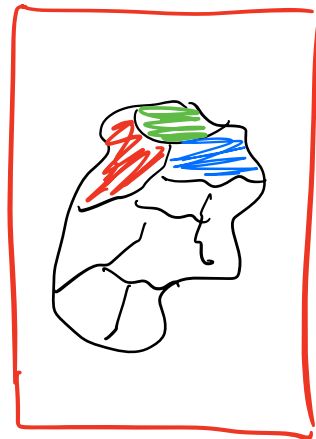
ATLAS

~ 1800

1852

≤ 4 colors

brother: Augustus - de-morgan



X