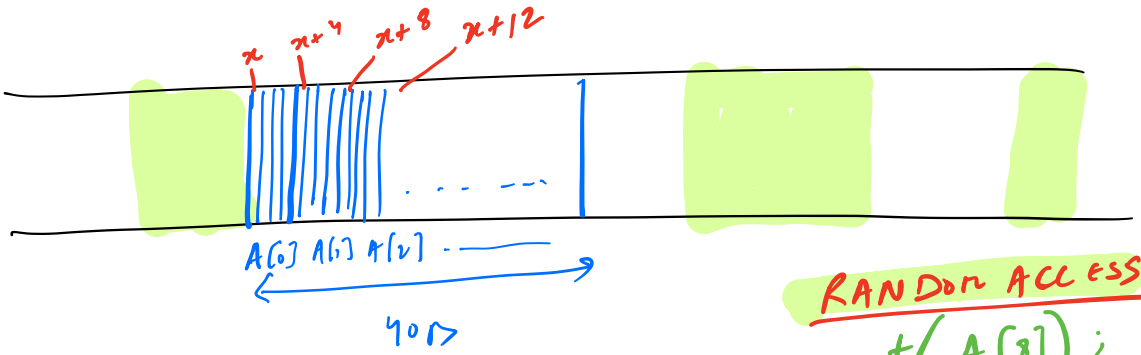
Array

int A[10]; → 40B

int → 4B



RANDOM ACCESS

print(A[8]);

O(1)

A[0] → x

A[1] → x+4

A[2] → x+8

index.

A[i] → x + 4xi

BASE Add. of A[]

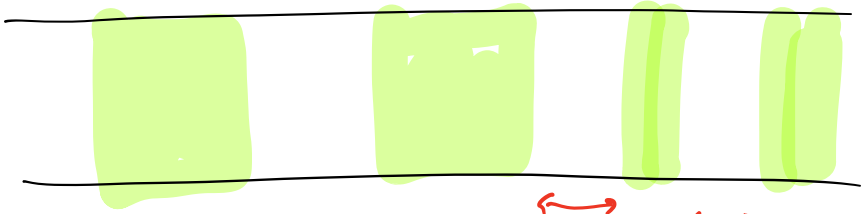
size of data type

→ Size cannot be increased → : Dynamic Array

→ Insert in b/w is difficult → X

→ Deletion from b/w ——— → X

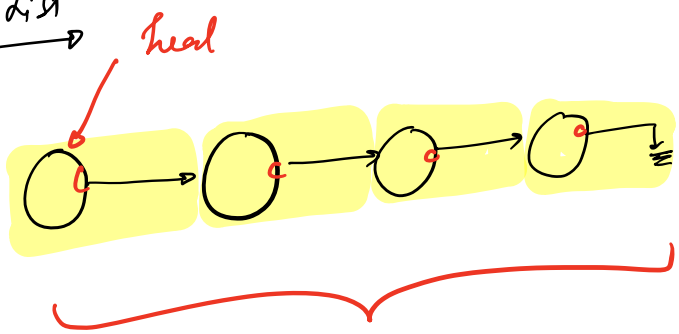
int A[5]; → 20B



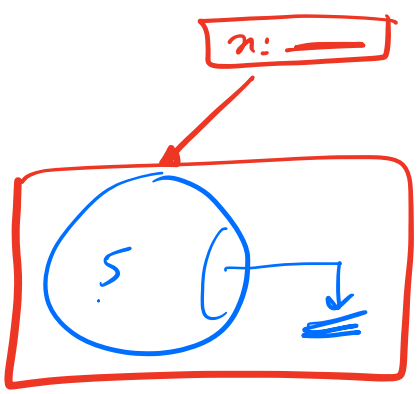
10B + 15B + 10B + 10B > 20

→ Memory fragmentation is not helping → ✗ with proper memory utilization.

Linked List →



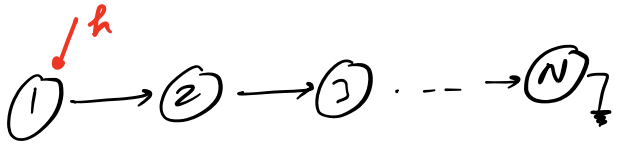

```
class Node {
    data;
    Node next;        → 4B

    Node (int val) {
        data = val;
        next = NULL
    }
}
```



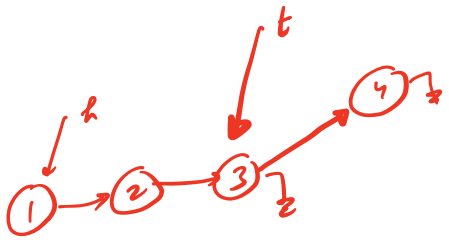
Node x = new Node(5);

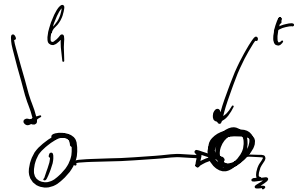
print(x.data);

Q Create a LL.
Given N : N ≥ 1

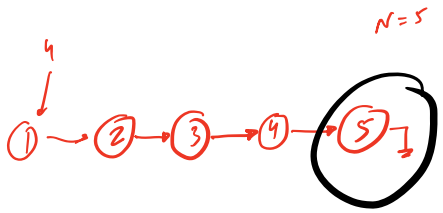



```
Node h = new Node(1);
Node t = h;
for(i=2; i<=N; i++) {
    t.next = new Node(i);
    t = t.next;
}
ret h;
```

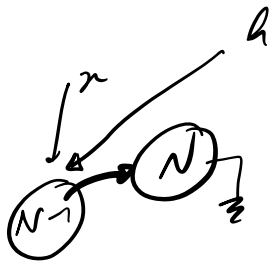




II

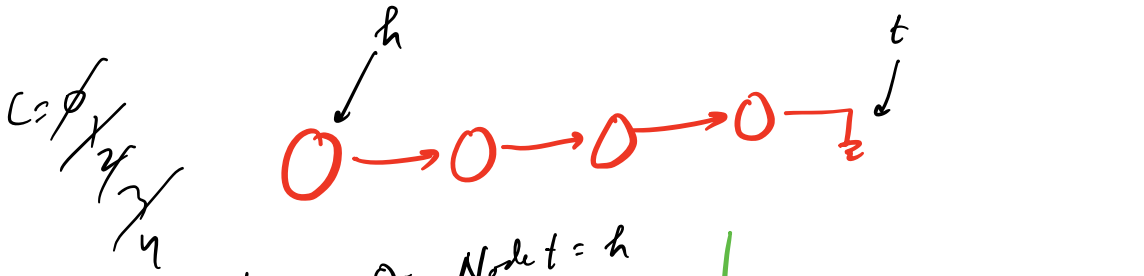



```
Node h = new Node(N);
for( i=N-1; i>=1; i--) {
    Node x = new Node(i);
    x.next = h;
    h = x;
}
ret h;
```



TC = O(N)
for I & II

Q. Given a LL. Calc. the size of the LL.
[No. of nodes]



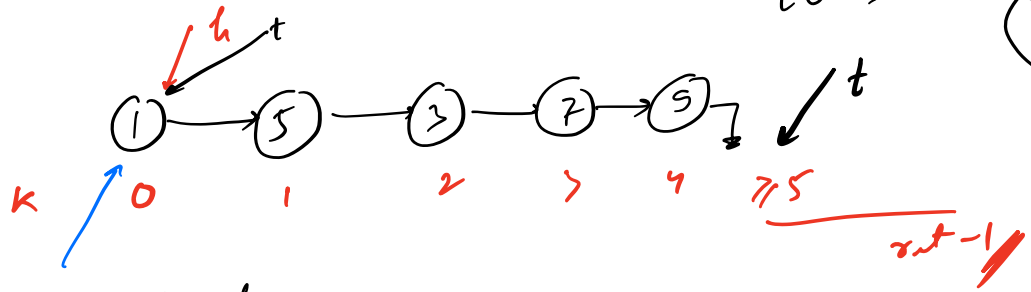

```
int c = 0; Node t = h
while( t != NULL) {
        c++;
        t = t.next;

}
ret c;
```

TC = O(N)

SC = O(1)

Q. Given a LL. Find the element at K^{th} pos
[0-based]

invalid
ret -1




```
Node t = h;
for( i = 1; i <= K && t != NULL; i++) {
        t = t.next;

}
if( t == NULL) ret -1;
ret t.data;
```

```
Node t = h
c = 0;
while( c < K && t != NULL) {
    c++;
    t = t.next;
}
if( t == NULL) ret -1;
ret t.data;
```

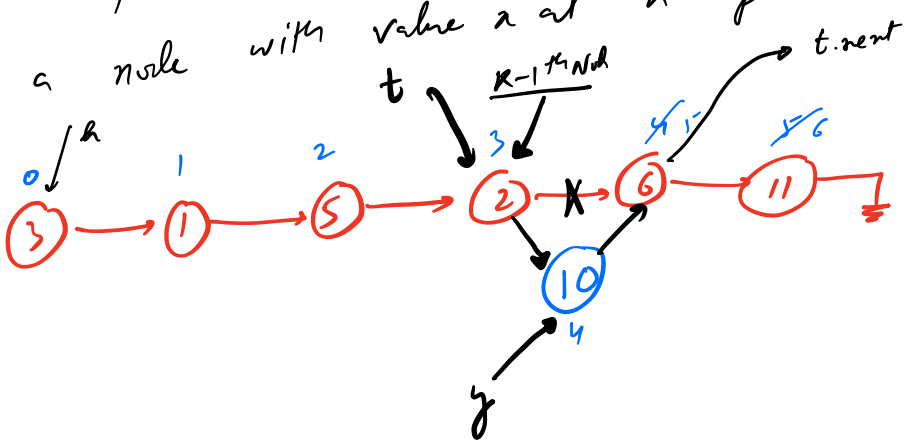
TC = O(min(N, K))

SC = O(1)

N → 10^5, K → 5	5

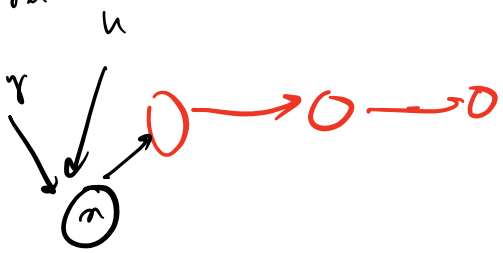
N → 5, K → 10^5	5

Q Given a LL, K & x.
Insert a node with value x at K^{th} pos.



K = 4
X = 10

```
Node t = getKthNode(h, K-1);
Node y = new Node(x);
y.next = t.next;
t.next = y;
ret h;
```

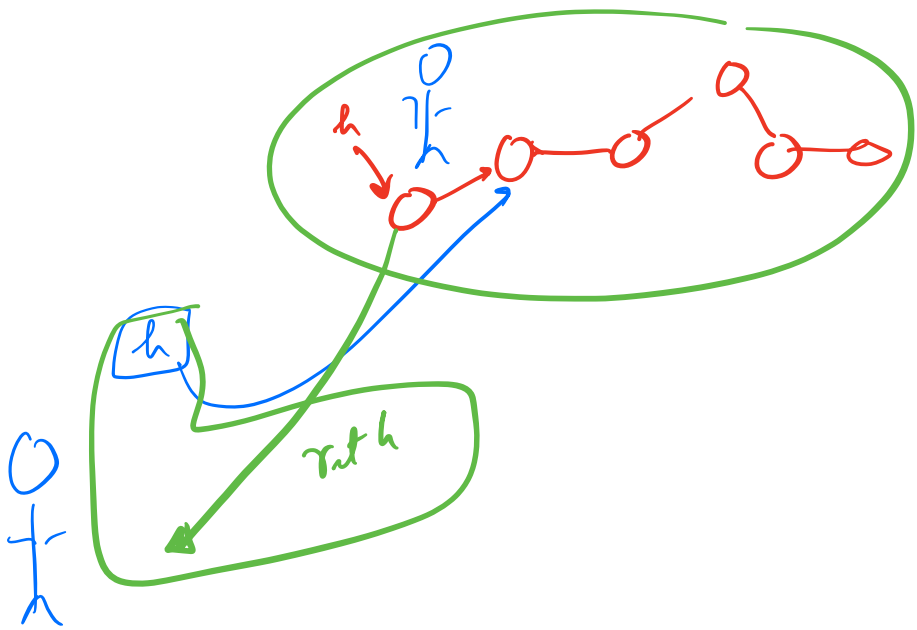


CORNER CASES →

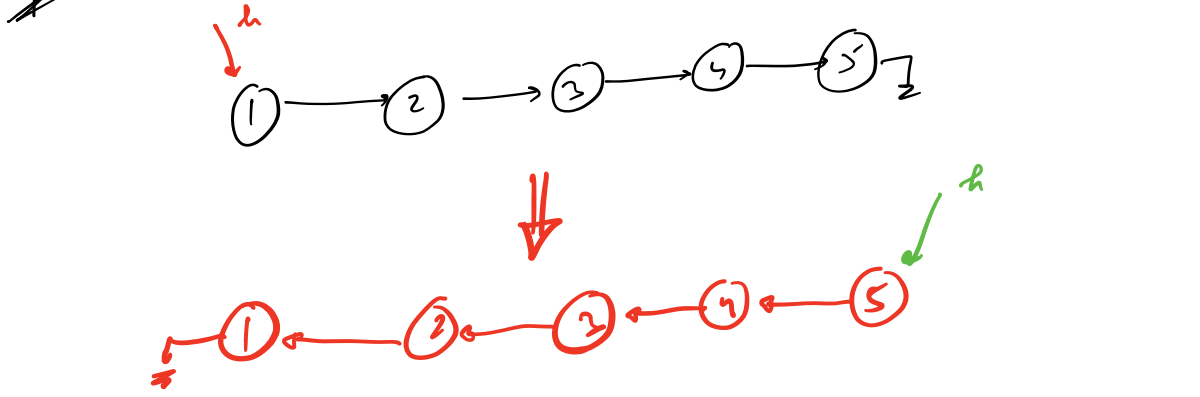
1) `if (t == NULL)`
   `K > N`
   → NOT possible to INSERT
   `ret h;`

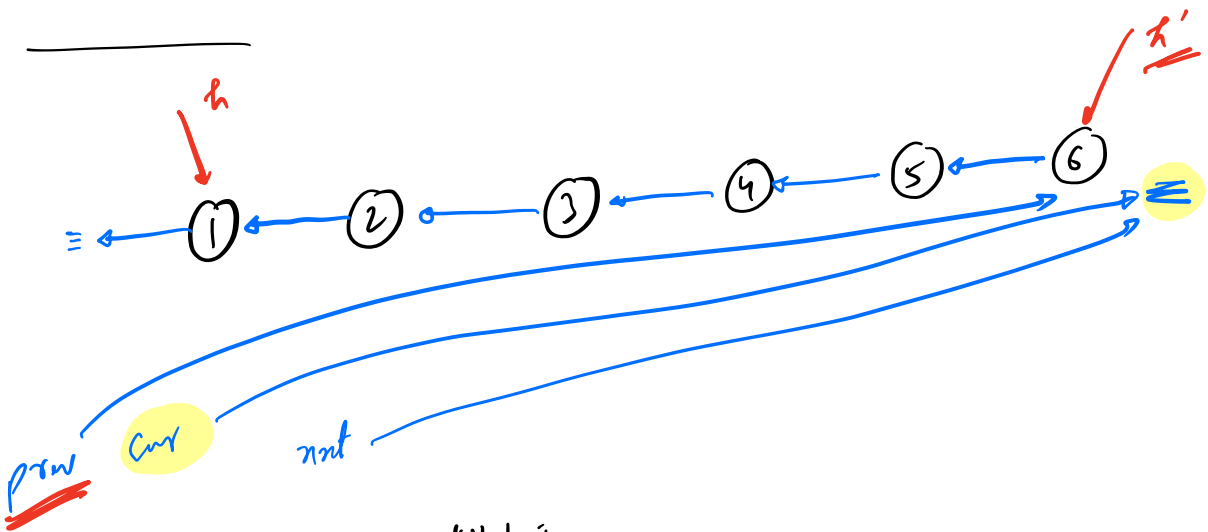
2) **K = 0**

```
Node y = new Node(x);
y.next = head;
h = y;
ret h;
```



Q Given a LL. Reverse it !






```
Node prev = NULL;
Node curr = h;
while( curr != NULL) {
    Node nxt = curr.next;
    curr.next = prev;
    prev = curr;
    curr = nxt;
}
ret prev;
```

TC = O(N)

SC = O(1)

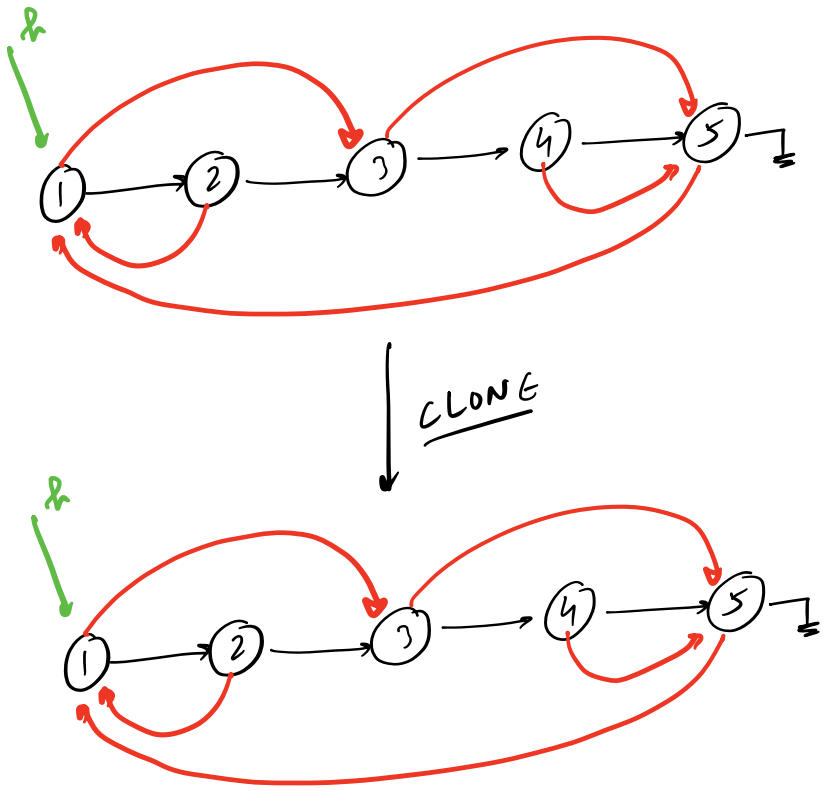
Q Given a L.L, where nodes have 2 ptrs

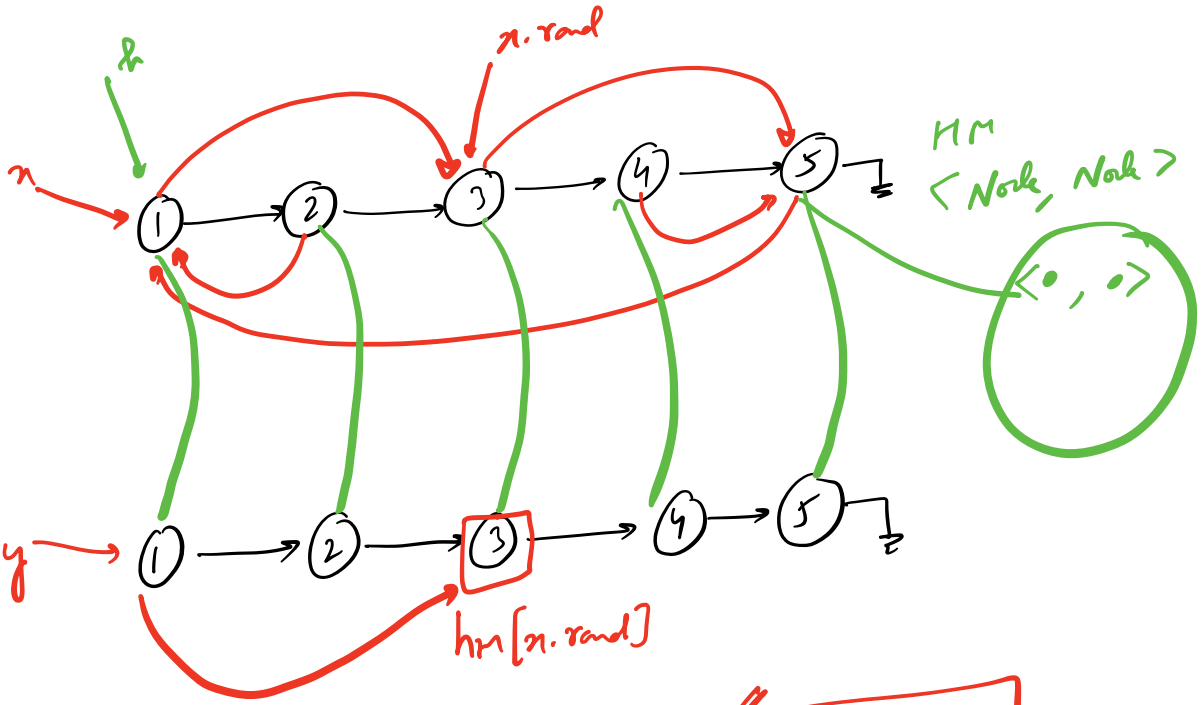
→ next

→ rand

point to any random node

Clone this L.L.





TC = O(N)

SC = O(N)

x = h

y = h'

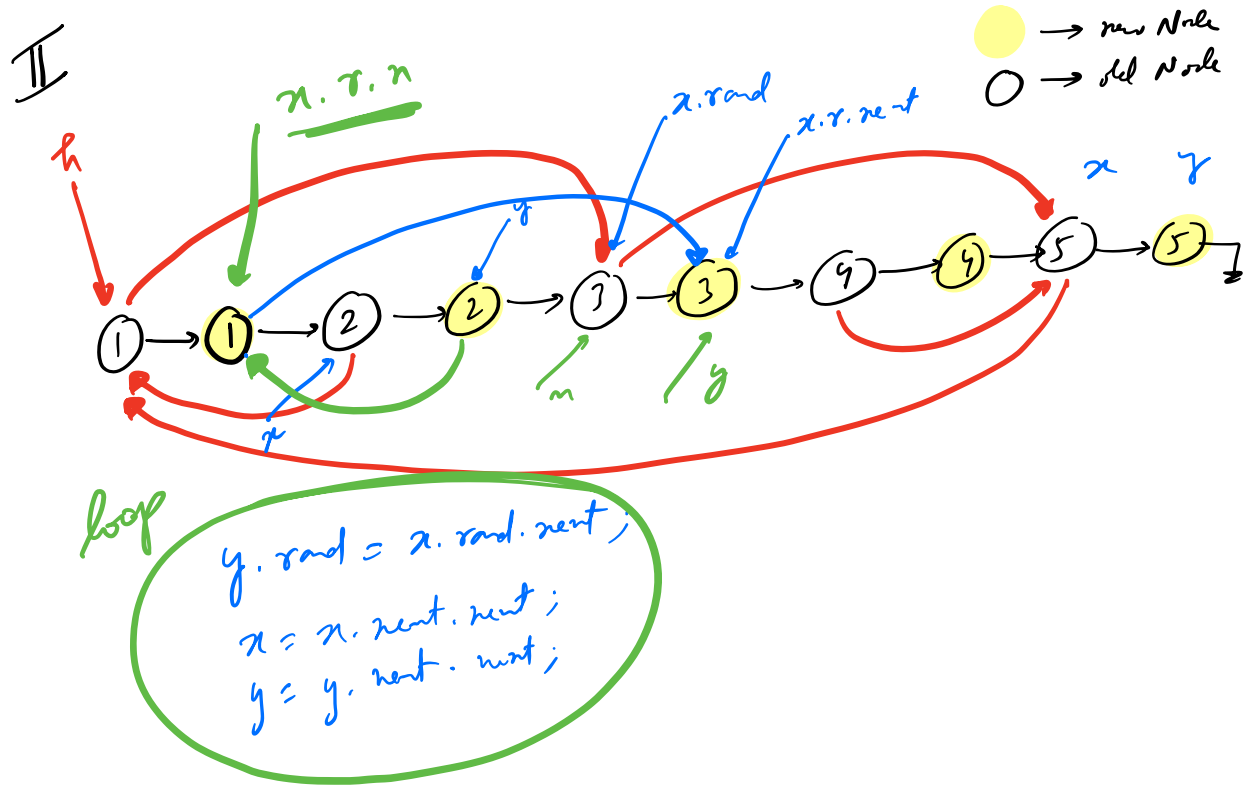
loop

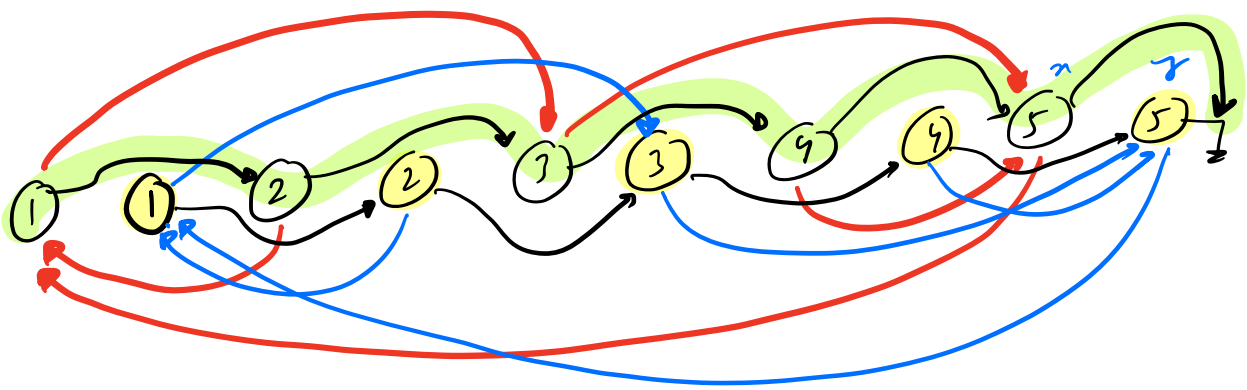
y.rand = hm[x.rand]

x = x.next

y = y.next

II





x.next = y.next;

y.next = y.next.next;

x = x.next

y = y.next

STOPPING COND.

TC : O(N)

SC : O(1)