The console object provides us with several different methods, like :

Console.log(‘error loading this page’)

Console.error(‘not found’)

Console.warn(‘fill all details’)

Console.clear()

Console.time() and console.timeEnd()

ex.

console.time('abc');

 let fun =  function(){

     console.log('fun is running');

 }

 let fun2 = function(){

     console.log('fun2 is running..');

 }

 fun(); // calling fun();

 fun2(); // calling fun2();

console.timeEnd('abc');

Console.table()

Ex.

console.table({'a':1, 'b':2});

Console.count(number)

Console.group(table) and groupEnd()

console.group('simple');

console.groupEnd('simple');

And

custom console logs

ex.

const spacing = '10px';

  const styles =

        `padding: ${spacing}; background-color: white; color: green; font-style:

         italic; border: 1px solid black; font-size: 2em;`;

  console.log('%cGeeks for Geeks', styles);