

EECS 3311 - W18 - Lab 4 Report



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1. Requirements

The business requirement here is for an application to track containers of hazardous waste as they pass through various phases of treatment in a waste management facility.

An operator needs to be able to configure the application for use in a particular facility, and then to register and track waste containers as they enter and move through the various configured phases.

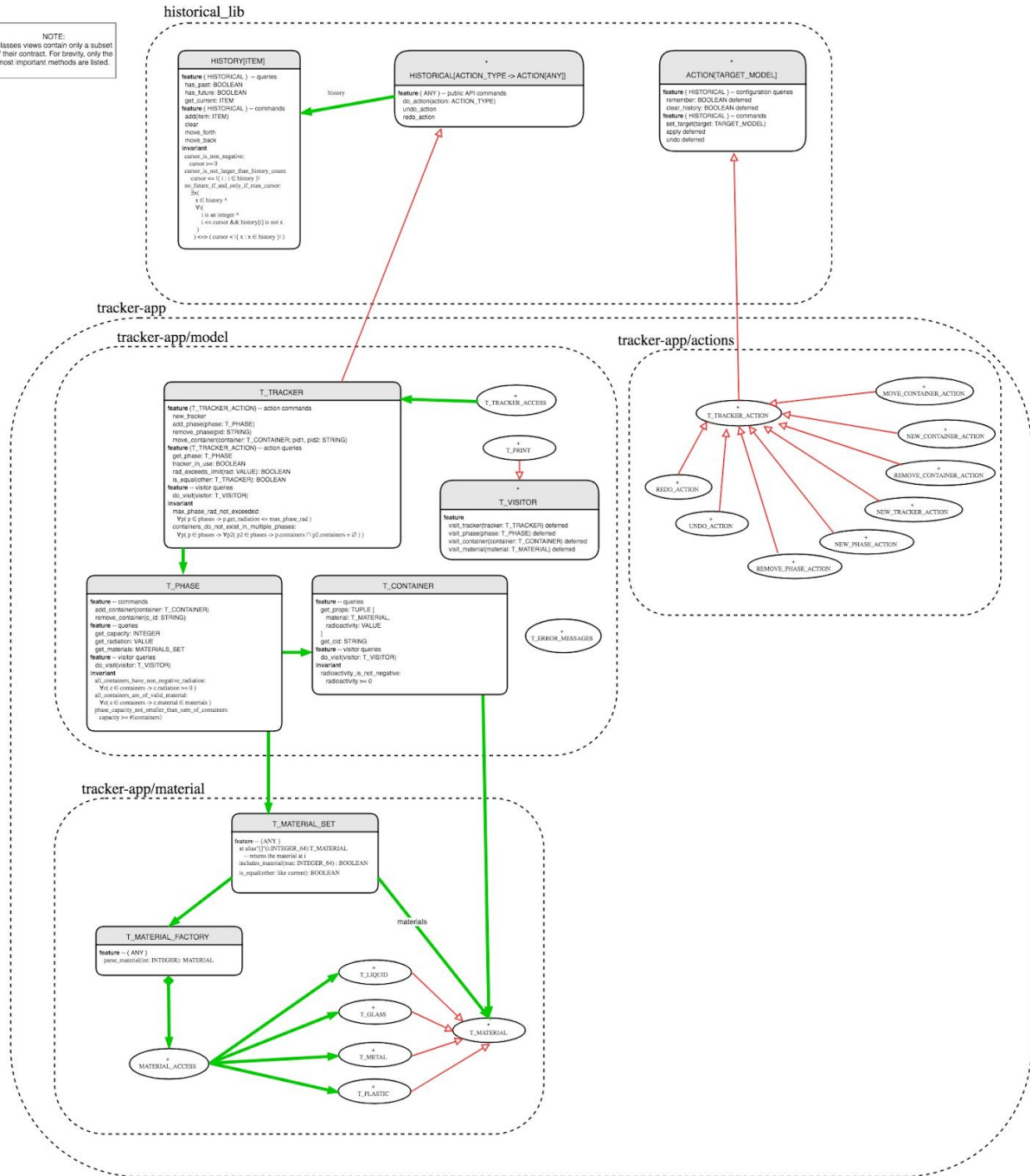
Part of the configuration step is to input certain rules on the capacity of the facility to accommodate certain kinds and quantities of materials in each of its various stages. The application should ensure that these rules are not broken due to human error by disallowing actions that would break these safety rules.

Another feature requirement of the application is to support undo/redo functionality for its various actions.

It must be written using good design that may be extended safely and efficiently in the future, as further needs arise.

2. BON Diagram

NOTE:
Classes views contain only a subset
of their contract. For brevity, only the
most important methods are listed.



historical_lib

This is a framework library that facilitates the creation of applications with undo/redo functionality. It provides classes that, when used by an application following the prescribed framework pattern (based on “Object Oriented Software Construction”), will give the application undo/redo functionality out of the box.

The prescribed framework pattern is as follows:

- All application state must be accessible from a **central state repository (CSR)** class. This class and its sub-component classes must implement all state representation for the application.
- All application state transitions must be defined as atomic **action (A)** classes, where each action defines **undo** and **redo** methods, having access to the central state repository. This is an example of *polymorphism* and *dynamic binding*.

This is a robust pattern that can be used to create most types of applications.

historical_lib can be used to give undo/redo functionality to an application following the above pattern by:

- Having the central state repository class (CSR) inherit from HISTORICAL
- Having the action classes (A) inherit from ACTION
- Executing new actions by calling
CSR.do_action(A)
- Undoing/redoing actions in historical order by calling
CSR.undo_action() / CSR.redo_action()

historical_lib has been already used for previous applications in this course (notably the *tictac* app for lab 4), demonstrating the versatility of the library to provide undo/redo functionality while remaining agnostic of the actual client application.

tracker-app/model

tracker-app's main module is the tracker-app/model cluster, which defines all the **stateful classes** that define tracker-app's **central state repository (CSR)**. The 3 stateful classes are T_TRACKER (which inherits from HISTORICAL), T_PHASE, and T_CONTAINER.

All 3 of these classes maintain some state, and thus expose **commands** and define **class invariants**. They are composed together to create tracker-app's CSR.

Each class also provides a visitor query (do_visit) to enable state-reading through a **visitor pattern**. A visitor (T_PRINT) is used to traverse the CSR to generate a string output after each action.

The CSR singleton (T_TRACKER class), is exposed to the ETF framework through the T_TRACKER_ACCESS expanded class, which maintains a single instance. The ETF

framework's ETF_COMMANDS, then, only generate a new T_TRACKER_ACTION (which inherits from ACTION) with the user's arguments and provide it to the CSR instance for consumption.

T_TRACKER maintains the top-level state of the application, most importantly a number of T_PHASE instances. The T_PHASE class represents the state of a phase, maintains a number of T_CONTAINER instances.

By keeping our application state in one cluster, we make our app more **maintainable** and **robust**. All our **critical system rules** can exist here in the form of class **invariants**, and the state classes can be **tested in isolation**.

tracker-app/actions

tracker-app's action classes are held in this cluster. In order to differentiate *tracker-app's* actions from any other class that might inherit from *historical_lib's* ACTION class, all of *tracker-app's* actions inherit from T_TRACKER_ACTION, which inherits from *historical_lib's* ACTION.

These classes use a **polymorphic pattern**, and **dynamic binding** when received by T_TRACKER for consumption, as T_TRACKER will accept any T_TRACKER_ACTION, and call its apply, undo, or redo method, which each action will provide a different implementation for.

This approach is very **extendible**, since only by adding ACTION classes, we may add features to the system while maintaining undo/redo functionality and keeping the state definition decoupled from behaviour.

tracker-app/material

tracker-app's containers and phases need to define different types of hazardous materials. the *tracker-app/materials* cluster defines classes that provide the rest of the application with **material type definitions** and utilities.

The central deferred class T_MATERIAL is used to denote any material, while the effective classes T_GLASS, T_PLASTIC, etc, specify particular types of materials.

T_MATERIAL_FACTORY, together with the expanded T_MATERIAL_ACCESS class, implement a **factory pattern** that converts material types from their integer representation to their typed object representation, returning the same instance of each material type, so they can easily be checked for equality using any comparison operator.

This approach allows for using the material classes as types throughout the code, which **strengthens the class contracts**. The material types are versatile and may be compared at runtime with each other as well as at compile time.

3. Table of Modules

1	HISTORICAL [ACTION_TYPE -> ACTION[ANY]]	Responsibility: Serves as an inheritable interface that is used to generate a history.	Alternative: History could have been implemented directly inside tracker.
	Abstract	Secret: none	
1.1	HISTORY[G]	Responsibility: Concrete implementation of History to be used by historical	Alternative: none
	Concrete	Secret: none	
2	ACTION [TARGET_MODEL]	Responsibility: Serves as an abstract framework for all actions.	Alternative: History could have held T_TRACKER_ACTION objects instead.
	Abstract	Secret: none	
2.1	T_TRACKER_ACTION	Responsibility: Parent to all of trackers actions. Handles any common operations between actions. The children are the actions themselves.	Alternative: An error state could have been used instead of the error being of it's called type.
	Concrete	Secret: All tracker states are stored as their called type whether they succeed or not.	
3	T_TRACKER	Responsibility: Core structure of the programs implementation.	Alternative: Tracker could maintain its own list of containers instead of delegating to phases.
	Concrete	Secret: The Tracker has a collection of phases. Containers are handled inside each phase.	
3.1	T_PHASE	Responsibility: Each phase is responsible for tracking its own containers and compatible materials.	Alternative: none

	Concrete	Secret: none	
3.2	T_CONTAINER	Responsibility: Each container is responsible for tracking its own material and radioactivity.	Alternative: none
	Concrete	Secret: None	
3.3	T_MATERIAL_SET	Responsibility: Generating and storing a set of materials.	Alternative: Could have merely been a collection within phases.
	Concrete	Secret: None	

4	T_MATERIAL	Responsibility: A generic material type to be inherited by concrete types.	Alternative: Materials can be kept as integers until they need to be printed.
	Abstract	Secret: None	
4.1	T_MATERIAL_FACTORY	Responsibility: Used to map materials from ETF to an actual material object.	Alternative: none
	Concrete	Secret: None	
4.2	T_MATERIAL_ACCESS	Responsibility: Used to generate material singletons so each material only exists once.	Alternative: none
	Concrete	Secret: None	

5	T_VISITOR	Responsibility: A generic visitor type to be inherited by concrete types.	Alternative: none
	Abstract	Secret: None	
5.1	T_PRINT	Responsibility: Allows all the methods to delegate their output to an external method.	Alternative: Printing of each object can be handled within their own classes.
	Concrete	Secret: None	

4. Expanded Description

The most complex and business-critical part of *tracker-app* is the stateful classes of the tracker-app/model cluster. These are the most business-critical, since the **correctness** of our application is enforced here. The goal of the T_TRACKER, T_PHASE, and T_CONTAINER classes is to **encapsulate** the different layers of our application's state, hide all implementation details, and expose a safe API to their client such that they can be **composed** safely into one central state object. Since we are enforcing the business critical considerations of our application in this cluster, all methods require **strict, testable contracts and strong class invariants**.

Furthermore, all classes that make up the CSR for *tracker-app* expose a visitor query `do_visit` in order to make the entire application state traversable via **visitor pattern**, which provides an extendible way to read the application state for various purposes, like printing out responses to user actions or inspecting state snapshots during unit tests.

All three of the above-mentioned classes are written in the same manner and style, satisfying the same considerations, thus, we will focus on one of them here. T_PHASE is a good example to take since it acts as both a client (to T_CONTAINER) and provider (to T_TRACKER).

The state of T_PHASE can be only updated by its client/parent T_TRACKER through its command API. Since these affect the state of the application, they must be strictly checked for correctness. They both provide complete precondition and postcondition checks. The queries expose the state data to the client.

T_PHASE is a client of T_CONTAINER, and maintains a list of T_CONTAINER instances as part of its state. The inner workings of T_CONTAINER are unknown to T_PHASE. As per any client-provider relationship, T_CONTAINER does not hold a reference to its parent T_PHASE, and cannot update its state.

5. Significant Contacts

Safety Critical Invariants:

While there are a number of contracts pertaining to ensuring that goal 3 of section 3 is maintained, the following invariants are most pertinent so they are constantly verified.

- **No phase in the system shall have radiation greater than the maximum allowable.**
This loops through all phases and ensures that no phase exceeds its limit for radiation
across get_phases as p all
p.item.get_radiation <= get_max_phase_rad
end
- **No container in the system shall have radiation greater than the maximum allowable.**
This loops through all containers to ensure no container exceeds its limit for radiation
across get_phases as p all
across p.item.get_containers as c all
not get_container_rad_exceeded(c.item.get_props.radioactivity)
end
end
- **The count of containers in a phase shall not be greater than the maximum allowable.**
This loops through all phases to ensure no phase exceeds its limit for containers
across get_phases as p all
p.item.get_containers.count <= p.item.get_capacity
End
- **No phase handles an unexpected material.**
This loops through all materials in all phases to make sure each phase only has expected materials.
across get_phases as p all
across p.item.get_materials as m all
p.item.get_materials.material_expected (m.item.get_mid)
end
end
- **A container resides in only one phase:**
This loops through all the phases and checks that as long as p1 and p2 are not the same phase, their intersection of range(which is all of its containers) is empty.
across get_phases as p1 all
across get_phases as p2 all
p1.item /= p2.item implies
(p1.item.model.range |^| p2.item.model.range).is_empty
end
end

Contracting to a model

T_TRACKER model: FUN [STRING, T_PHASE]
T_PHASE model: FUN [STRING, T_CONTAINER]

The above two models are important to verify the consistency of the system when phases/containers are added/removed. They lend themselves to the following contracts that correspond to ETF features.

new_tracker(a_max_phase_rad: VALUE; a_max_container_rad: VALUE)
ensure: model_unchanged: model ~ old model.deep_twin

add_phase (a_phase: T_PHASE)
require: phase_not_exists: not model.has ([a_phase.get_pid, a_phase])
ensure: phase_added: model ~ old model.deep_twin + [a_phase.get_pid, a_phase]

remove_phase(a_pid: STRING)
require: phase_exists: model.has ([a_pid, model[a_pid]])
ensure: phased_removed: model ~ old model.deep_twin - old [a_pid, get_phase(a_pid)]

add_container(a_container: T_CONTAINER)
require: container_doesnt_exist: not model.has ([a_container.get_cid, a_container])
ensure: container_added: model ~ old model.deep_twin + [a_container.get_cid, a_container]

remove_container(a_cid: STRING)
require: has_container: model.has ([a_cid, model[a_cid]])
ensure: container_removed: model ~ old model.deep_twin - old [a_cid, get_container (a_cid)]

move_container(a_container: T_CONTAINER; a_pid1, a_pid2: STRING)
require: old_has_container: get_phase(a_pid1).model.has ([a_container.get_cid, a_container])
new_not_has_container: not get_phase(a_pid2).model.has ([a_container.get_cid, a_container])
ensure: container_removed_from_old: get_phase(a_pid1).model ~ old
 get_phase(a_pid1).model - [a_container.get_cid, a_container]
container_added_to_new: get_phase(a_pid2).model ~ old get_phase(a_pid2).model +
 [a_container.get_cid, get_phase(a_pid2).get_container (a_container.get_cid)]

While each of these have many important contracts that verify the integrity of inputs., The above contracts are crucial for showing that each ETF command is behaving as intended. If one of these were to work incorrectly, it would be difficult to reason about the integrity of the entire system. For example if add container did not work, no invariant could reasonably be sure that the radiation limit for phase was correct.

6. Summary of Testing Procedures

Test file	Description	Passed
<i>at1.txt</i>	Basic test, no errors	✓
<i>at2.txt</i>	A test designed for basic error checking	✓
<i>at3.txt</i>	A test designed to check error priorities	✓
<i>at4.txt</i>	Full test, many errors with undo/redo	✓

PASSED (18 out of 18)		
Case Type	Passed	Total
Violation	12	12
Boolean	6	6
All Cases	18	18
State	Contract Violation	Test Name
Test1	STUDENT_TESTS	
PASSED	NONE	t0: Creation of Tracker
PASSED	NONE	t1: Create New Phase
PASSED	NONE	t2: Remove Phase
PASSED	NONE	*e2: max phase radiation must be non-negative value
PASSED	NONE	*e3: max container radiation must be non-negative value
PASSED	NONE	*e4: max container must not be more than max phase radiation
PASSED	NONE	*e5: identifiers/names must start with A-Z, a-z or 0..9
PASSED	NONE	*e6: phase identifier already exists
PASSED	NONE	*e8: phase capacity must be a positive integer
PASSED	NONE	t3: Create New Container
PASSED	NONE	t4: Move Container
PASSED	NONE	t5: Remove Container
PASSED	NONE	*e1: current tracker is in use
PASSED	NONE	*e9: phase identifier not in the system
PASSED	NONE	*e10: this container identifier already in tracker
PASSED	NONE	*e11: this container will exceed phase capacity
PASSED	NONE	*e12: this container will exceed phase safe radiation
PASSED	NONE	*e13: phase does not expect this container material

7. Appendix

```
deferred class interface
  HISTORICAL [ACTION_TYPE -> ACTION [ANY]]

end -- class HISTORICAL

class interface
  HISTORY [G -> ANY]

create
  make

feature -- model

  model: SEQ [G]

feature -- queries

  has_past: BOOLEAN

  has_future: BOOLEAN

  get_element: G

feature -- commands

  add (item: G)
    -- adds item to history
  ensure
    cursor_incremented: cursor = old cursor + 1
    current_item_is_new_one: get_element = item
    no_future: not has_future
    model ~ old model.deep_twin.subsequenced (1, cursor) |-> item

  prev_element
    -- goes back in history
  require
    not_first: has_past
  ensure
    cursor = old cursor - 1

  next_element
    -- goes forward in history
  ensure
    cursor = old cursor + 1

  clear_future
    -- removes all future elements of history
  ensure
    cursor_end_position: cursor = implementation.count
    no_future: model ~ old model.deep_twin.subsequenced (1, cursor)

  clear_all
    -- removes all of history
  ensure
    is_empty: model.is_empty
```

```
cursor_end_position: cursor = implementation.count
cursor_start_position: cursor = 0
```

invariant

```
cursor_is_non_negative: cursor >= 0
cursor_is_not_larger_than_history_count: cursor <= implementation.count
no_future_if_and_only_if_max_cursor: (has_future implies (cursor < implementation.count)) and
((cursor < implementation.count) implies has_future)
```

end -- class HISTORY

deferred class interface

ACTION [TARGET_MODEL]

feature --private

target: TARGET_MODEL

end -- class ACTION

deferred class interface

T_TRACKER_ACTION

invariant

```
prev_state_not_beyond_model: prev_state_id <= target.get_current_num_actions
future_implies_not_last: target.get_history.has_future implies (prev_state_id < target.get_current_num_actions)
past_implies_not_first: target.get_history.has_past implies (0 < target.get_current_num_actions)
```

end -- class T_TRACKER_ACTION

class interface

T_TRACKER

create {ANY}

Make, reset

feature -- model

```
model: FUN [STRING_8, T_PHASE]
-- abstraction function
```

ensure

model.is_function

feature -- commands

```
new_tracker (a_max_phase_rad: VALUE; a_max_container_rad: VALUE)
-- creates a new tracker with a_max_phase_rad and a_max_container_rad
```

require

```
tracker_not_in_use: not tracker_in_use
max_phase_rad_is_positive: not (a_max_phase_rad.as_double < 0.0)
max_container_rad_is_positive: not (a_max_container_rad.as_double < 0.0)
max_phase_rad_is_not_smaller_than_max_container_rad: not (a_max_container_rad > a_max_phase_rad)
```

ensure

model_unchanged: model ~ **old** model.deep_twin

```
add_phase (a_phase: T_PHASE)
```

-- adds a_phase to tracker

require

```
tracker_not_in_use: not tracker_in_use
pid_is_valid: not a_phase.get_pid.is_empty and then a_phase.get_pid [1].is_alpha_numeric
```

```

        name_is_valid: not a_phase.get_name.is_empty and then a_phase.get_name [1].is_alpha_numeric
        capacity_not_negative: not (a_phase.get_capacity <= 0)
        materials_expected: not (a_phase.get_materials.count = 0)
        phase_not_exists: not model.domain.has (a_phase.get_pid)

    ensure
        phase_added: model ~ old model.deep_twin + create {PAIR [STRING_8, T_PHASE]}.make_from_tuple
            ([a_phase.get_pid, a_phase])

remove_phase (a_pid: STRING_8)
    -- removes phase associated with a_pid from tracker

require
    tracker_not_in_use: not tracker_in_use
    phase_exists: model.domain.has (a_pid)

ensure
    phased_removed: model ~ old model.deep_twin - create {PAIR [STRING_8, T_PHASE]}.make_from_tuple
        (old [a_pid, get_phase (a_pid)])

move_container (a_container: T_CONTAINER; a_pid1, a_pid2: STRING_8)
    -- moves a_container from a_pid1 to a_pid2

require
    container_doesnt_exist: get_phase (a_pid1).get_containers.has (a_container.get_cid)
    cid_is_valid: not a_container.get_cid.is_empty and then a_container.get_cid [1].is_alpha_numeric
    radioactivity_non_negative: not (a_container.get_props.radioactivity.as_double < 0.0)
    max_capacity_not_exceeded: not get_phase (a_pid2).max_capacity
    phase_rad_not_exceeded: not get_phase_rad_exceeded (a_pid2, a_container.get_props.radioactivity)
    material_expected: get_phase (a_pid2).get_materials.material_expected
        (a_container.get_props.material.get_mid)
    old_has_container: get_phase (a_pid1).model.domain.has (a_container.get_cid)
    new_not_has_container: not get_phase (a_pid2).model.domain.has (a_container.get_cid)

ensure
    container_removed_from_old: get_phase (a_pid1).model ~ old get_phase (a_pid1).model - create {PAIR
        [STRING_8, T_CONTAINER]}.make_from_tuple ([a_container.get_cid, a_container])
    container_added_to_new: get_phase (a_pid2).model ~ old get_phase (a_pid2).model + create {PAIR
        [STRING_8, T_CONTAINER]}.make_from_tuple ([a_container.get_cid, get_phase
            (a_pid2).get_container (a_container.get_cid)])

set_error (a_error: STRING_8)
    -- sets error message

ensure
    error = a_error

set_current_state_id (a_id: INTEGER_32)
    -- sets the id of the current state

ensure
    current_state_id = a_id

increment_num_actions
    -- increments the action counter

ensure
    current_num_actions = old current_num_actions + 1

feature -- public queries

    tracker_in_use: BOOLEAN
        -- returns whether tracker is in use

    ensure
        Result = across
            phases as p
            some
                p.item.get_containers.count /= 0

```

```

end

get_current_num_actions: INTEGER_32
-- returns action counter
ensure
    Result = current_num_actions

get_current_state_id: INTEGER_32
-- returns the current state id
ensure
    Result = current_state_id

get_error: STRING_8
-- returns the current error message
ensure
    Result = error

get_max_phase_rad: VALUE
-- returns the max radiation for phase
ensure
    Result = max_phase_rad

get_max_container_rad: VALUE
-- returns the max radiation per container
ensure
    Result = max_container_rad

get_phase_rad_exceeded (pid: STRING_8; rad: VALUE): BOOLEAN
-- returns whether max phase radiation is exceeded
ensure
    get_phase (pid).get_radiation = old get_phase (pid).get_radiation
    Result = ((get_phase (pid).get_radiation + rad) > get_max_phase_rad)

get_container_rad_exceeded (rad: VALUE): BOOLEAN
-- returns whether max container radiation is exceeded
ensure
    Result = (rad > max_container_rad)

get_phase (pid: STRING_8): T_PHASE
-- returns the phase associated with pid
require
    pid_exists: model.domain.has (pid)
ensure
    Result = model [pid]

get_phases: STRING_TABLE [T_PHASE]
-- returns a list of phases
ensure
    Result = phases

has_phase (pid: STRING_8): BOOLEAN
-- returns whether phase associated with pid exists
ensure
    Result = model.domain.has (pid)

find_container (cid: STRING_8): detachable T_PHASE
-- returns the phase associated with cid if it exists
ensure
    attached Result implies Result.model.domain.has (cid)

```

```

    print_old_state: BOOLEAN
        -- prints the old state

    is_equal (other: like Current): BOOLEAN
        -- Is other attached to an object considered
        -- equal to current object?

feature -- print

    do_visit (visitor: T_VISITOR)

    out: STRING_8
        -- New string containing terse printable representation
        -- of current object

invariant
    max_phase_rad_not_smaller_than_max_container_rad: not (max_phase_rad < max_container_rad)
    max_rads_are_positive: not (max_container_rad.as_double < 0.0)
    current_num_actions_not_smaller_than_current_state_id: not (current_num_actions < current_state_id)
    current_actions_and_state_id_are_not_negative: not (current_num_actions < 0)
    capacity_not_exceeded:
        across get_phases as p all
            p.item.get_containers.count.to_integer_64 <= p.item.get_capacity
        end
    phase_rad_not_exceeded:
        across get_phases as p all
            p.item.get_radiation <= get_max_phase_rad
        end
    con_rad_not_exceeded:
        across get_phases as p all
            across p.item.get_containers as c all
                not get_container_rad_exceeded (c.item.get_props.radioactivity)
            end
        end
    mat_expected:
        across get_phases as p all
            across p.item.get_materials as m all
                p.item.get_materials.material_expected (m.item.get_mid)
            end
        end
    con_in_only_one_phase:
        across get_phases as p1 all
            across get_phases as p2 all
                p1.item /= p2.item implies (p1.item.model.range /\ p2.item.model.range).is_empty
            end
        end

end -- class T_TRACKER

class interface
    T_PHASE

create
    make

feature -- commands

    add_container (a_container: T_CONTAINER)
        -- adds a_container to tracker
    require

```



```

        cid_is_valid: not a_container.get_cid.is_empty and then a_container.get_cid [1].is_alpha_numeric
        radioactivity_non_negative: not (a_container.get_props.radioactivity.as_double < 0.0)
        max_capacity_not_exceeded: not max_capacity
        material_expected: get_materials.material_expected (a_container.get_props.material.get_mid)
        container_doesnt_exist: not model.domain.has (a_container.get_cid)

    ensure
        container_added: model ~ old model.deep_twin + create {PAIR [STRING_8,
T_CONTAINER]}.make_from_tuple ([a_container.get_cid, a_container])

    remove_container (a_cid: STRING_8)
        -- removes container associated with a_cid from tracker
    require
        cid_is_valid: not a_cid.is_empty and then a_cid [1].is_alpha_numeric
        has_container: model.domain.has (a_cid)
    ensure
        container_removed: model ~ old model.deep_twin - create {PAIR [STRING_8,
T_CONTAINER]}.make_from_tuple (old [a_cid, get_container (a_cid)])

feature -- model

    model: FUN [STRING_8, T_CONTAINER]
        -- abstraction function
    ensure
        model.is_function

feature -- queries

    get_pid: STRING_8
        -- returns the pid of the phase
    ensure
        Result = pid

    get_name: STRING_8
        -- returns the name of the phase
    ensure
        Result = name

    get_capacity: INTEGER_64
        -- returns the capacity of the phase
    ensure
        Result = capacity

    get_radiation: VALUE
        -- returns the current radiation of the phase

    get_materials: T_MATERIAL_SET
        -- returns the set of materials that can be used in the phase
    ensure
        Result = materials

    get_container (cid: STRING_8): T_CONTAINER
        -- returns a container associated with cid
    ensure
        attached Result implies Result = model [cid]

    get_containers: STRING_TABLE [T_CONTAINER]
        -- returns a list of containers
    ensure
        Result = containers
    max_capacity: BOOLEAN

```

```

        -- returns the max capacity of the phase
    ensure
        Result = (get_containers.count.to_integer_64 = get_capacity)

    is_less alias "<" (other: like Current): BOOLEAN
        -- Is current object less than other?

    is_equal (other: like Current): BOOLEAN
        -- Is other attached to an object of the same type
        -- as current object and identical to it?

    do_visit (visitor: T_VISITOR)
        -- allows a visitor to visit Current

feature -- print

    print_phase: STRING_8

invariant
    all_containers_have_non_negative_radiation:
        across containers as c all
            c.item.get_props.radioactivity.as_double >= 0.0
        end
    all_containers_are_of_valid_material:
        across containers as c all
            across materials as m some
                c.item.get_props.material = m.item
            end
        end
    capacity_not_smaller_than_sum_of_containers: not (capacity < containers.count.to_integer_64)

end -- class T_PHASE

```

```

class interface
    T_CONTAINER

create
    make

feature -- queries

    get_props: TUPLE [material: T_MATERIAL; radioactivity: VALUE]
        -- returns the props of container
    ensure
        Result = props

    get_cid: STRING_8
        -- returns the cid of container
    ensure
        Result = cid

    get_pid: STRING_8
        -- returns the pid that container is in
    ensure
        Result = pid

    is_less alias "<" (other: like Current): BOOLEAN
        -- Is current object less than other?

    is_equal (other: like Current): BOOLEAN

```

```

-- Is other attached to an object of the same type
-- as current object and identical to it?

feature -- print

    do_visit (visitor: T_VISITOR)

invariant
    radioactivity_is_not_negative: not (props.radioactivity.as_double < .0)

end -- class T_CONTAINER

class interface
    T_MATERIAL_SET

create
    make

feature -- model

    model: SET [T_MATERIAL]

feature --queries

    count: INTEGER_32
        --returns number of materials in set

    material_expected (mat: INTEGER_64): BOOLEAN
        -- returns whether material is acceptable to the set

    at alias "[]" (i: INTEGER_64): T_MATERIAL
        -- returns the material at i

    is_equal (other: like Current): BOOLEAN
        -- Is other attached to an object considered
        -- equal to current object?

    as_array: ARRAY [T_MATERIAL]
        -- returns set as an array

    as_integer_array: ARRAY [INTEGER_64]
        -- returns set as an array of ints

feature --commands

    add_materials (a_materials: ARRAY [INTEGER_64]): LINKED_SET [T_MATERIAL]
        -- takes an array of a_material and produces a set

feature -- print

    do_visit (visitor: T_VISITOR)

invariant
    all_elements_unique:
        across materials as i all
            across materials as j all
                (i.item ~ j.item) implies (i.cursor_index = j.cursor_index)
            end
        end

end
end -- class T_MATERIAL_SET

```

```
deferred class interface
    T_MATERIAL
```

```
feature -- queries
```

```
    get_name: STRING_8
        -- name of material
```

```
    get_mid: INTEGER_64
        -- id of material
```

```
end -- class T_MATERIAL
```

```
expanded class interface
    T_MATERIAL_FACTORY
```

```
feature
```

```
    parse_material (a_material: INTEGER_64): T_MATERIAL
        -- converts a_material to a material
```

```
end -- class T_MATERIAL_FACTORY
```

```
expanded class interface
    T_MATERIAL_ACCESS
```

```
feature
```

```
    Glass: T_GLASS
        -- singleton for glass
```

```
    Liquid: T_LIQUID
        -- singleton for liquid
```

```
    Metal: T_METAL
        -- singleton for metal
```

```
    Plastic: T_PLASTIC
        -- singleton for plastic
```

```
invariant
```

```
    Glass = Glass
    Liquid = Liquid
    Metal = Metal
    Plastic = Plastic
```

```
end -- class T_MATERIAL_ACCESS
```

```
deferred class interface
    T_VISITOR
```

```
feature
```

```
    visit_phase (phase: T_PHASE)
        -- handles output for phase
```

```
    visit_container (con: T_CONTAINER)
        -- handles output for con
```

```
    visit_materials (mat: T_MATERIAL_SET)
```

```

        -- handles output for mat

    visit_tracker (tracker: T_TRACKER)
        -- handled output for tracker

end -- class T_VISITOR

class interface
    T_PRINT

create
    make

feature

    out: STRING_8
        -- New string containing terse printable representation
        -- of current object

feature

    visit_phase (phase: T_PHASE)
        -- handles output for phase

    visit_container (con: T_CONTAINER)
        -- handles output for con

    visit_materials (mat: T_MATERIAL_SET)
        -- handles output for mat

    visit_tracker (tracker: T_TRACKER)
        -- handled output for tracker

end -- class T_PRINT

```