## **Supporting Information**

The behavioral data are the complete rankings provided by m participants for a question involving n items. These data take the form  $\mathbf{y}_j = (y_{1j}, \dots, y_{nj})$  for the ranking provided by the jth participant, where  $y_{ij}$  is the ranking they provide for the ith item. The goal of an aggregation method is to produce a single ranking  $\mathbf{y}^*$ .

## **Borda Count Aggregation**

In the Borda count method [1], the rankings provided by each participant correspond to points for each item, according to where the item is ranked. Specifically, if the *i*th item is ranked in the *k*th position by the *j*th participant, then the item receives *k* points. These points are then summed across all of the participants, to give a total  $t_i = \sum_{j=1}^{m} y_{ij}$  for the *i*th item. The aggregate ranking  $y^*$  produced by the Borda count method is simply the ordering of the items according to the  $t_i$  totals, with ties broken at random.

## Thurstonian Model Aggregation

The Thurstonian model involves parameters  $\boldsymbol{\mu} = (\mu_1, \dots, \mu_n)$  for the items and  $\boldsymbol{\sigma} = (\sigma_1, \dots, \sigma_m)$  for the participants. As described in the main text, the model assumes the *j*th person generates a mental sample of the *i*th item as  $x_{ij} \sim \text{Gaussian}(\mu_i, \sigma_j)$ . The observed data then arise from ranking these mental samples, so that the ranking given to the *i*th item is the rank of  $x_{ij}$  among  $x_{1j}, \dots, x_{nj}$ , so that  $y_{ij} = \text{Rank}(x_{ij})$ 

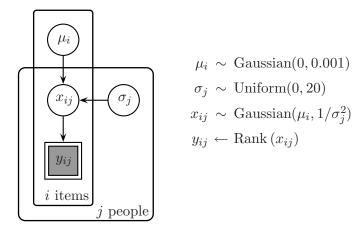


Figure 1. Graphical model representation of the Thurstonian model. The latent item location  $\mu_i$  for the *i*th item, and the latent expertise  $\sigma_j$  of the *j*th person influence the mental sample  $x_{ij} \sim \text{Gaussian}(\mu_i, 1/\sigma_j^2)$ . The observed ranking data for the *j*th person,  $y_j$  follow deterministically from the mental samples. Plates show the repetition of the graphical model over the items and people.

A graphical model that formalizes this probabilistic generative process for the data is shown in Figure 1. Graphical models are a standard formalism used in machine learning [2] and cognitive science [3,4]. In graphical models, variables are represented as nodes in a graph, and the graph structure is used to indicate dependencies between variables, with children depending on their parents.

In Figure 1, observed variables—the ranking  $y_{ij}$  of the *i*th item provided by the *j*th person—are represented by shaded nodes, while unobserved variables—the latent locations  $\mu_i$ , latent expertise values  $\sigma_j$  and latent mental samples  $x_{ij}$ —are represented by unshaded nodes. Continuous variables are shown

by circular nodes, while discrete variables are shown by square nodes. In addition, because the ranking data follow deterministically from the samples, the node for  $y_{ij}$  is double-bordered. Finally, enclosing plates for both items and people are used in the graphical model to indicate independent replications of the graph structure.

The following JAGS script implements the graphical model in Figure 1.

```
# Thurstonian Model
data{
  lower <- -10
  upper <- 10
  for (i in 1:n){
    for (j in 1:m){
      ones[i,j] \leftarrow 1
  }
}
model{
  # Item location
  for (i in 1:n){
    mu[i] ~ dnorm(0,0.001)
   }
  # Person expertise
  for (j in 1:m){
    sigma[j] ~ dunif(0,20)
    lambda[j] <- pow(sigma[j],-2)</pre>
  for (i in 1:n){
    for (j in 1:m){
      # The mental sample for the ith item and jth person
      x[i,j] ~ dnorm(mu[i],lambda[j])
      # If the item is in position 1 it is bigger than lower;
      # If the item is in any other position it is bigger than the
      # sample for the item ranked immediately before it
      bounds[i,j,1] \leftarrow equals(y[i,j],1)*lower
                        + inprod(x[i,1:n],equals(y[i,1:n],y[i,j]-1))
      # If the item is in position n it is smaller than upper;
      # If the item is in any other position it is smaller than the
      # sample for the item ranked immediately after it
      bounds[i,j,2] <- equals(y[i,j],n)*upper</pre>
                        + inprod(x[i,1:n],equals(y[i,1:n],y[i,j]+1))
      # Censored sampling
      ones[i,j] ~ dinterval(x[i,j],bounds[i,j,1:2])
    }
  }
  # Aggregate ranking
  ystar <- rank(mu[1:n])</pre>
}
```

Each MCMC sample contains jointly inferred values for  $\mu_1, \ldots, \mu_n$ , and the order of these values corresponds to a sample from the posterior of the aggregate order  $y^*$ . The distributions of tau distances

for the Thurstonian model shown in Figures 3, 4, and 5 correspond to the tau distances from each posterior sample from  $\boldsymbol{y}^{\star}$ . The posterior distributions for  $\boldsymbol{\mu}$  shown in Figure 2 require, in practice, post-processing of the posterior samples to achieve location and scale invariance. In theory, because the priors on  $\mu_i$  and  $\sigma_j$  are not entirely uninformative, the statistical problem is well posed without the need for post-processing. In practice, the priors are so weakly informative that post-processing is needed for inferences based on their posterior distributions. The  $\hat{R}$  convergence statistic is taken with respect to the posterior distribution of  $\boldsymbol{y}^{\star}$  over chains, since the rankings of the  $\mu_i$  values are not affected by location and scale.

## References

- 1. Marden JI (1995) Analyzing and Modeling Rank Data. Chapman & Hall.
- 2. Koller D, Friedman N, Getoor L, Taskar B (2007) Graphical models in a nutshell. In: Getoor L, Taskar B, editors, Introduction to Statistical Relational Learning, Cambridge, MA: MIT Press.
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- 4. Shiffrin RM, Lee MD, Kim WJ, Wagenmakers EJ (2008) A survey of model evaluation approaches with a tutorial on hierarchical Bayesian methods. Cognitive Science 32: 1248–1284.