



Santiago Medina

SOFTWARE DEVELOPMENT
INTERNSHIP

Details

611 East University Avenue
Ann Arbor, MI, 48104
United States
7342636488
santiagm@umich.edu

Skills

C++

Python

JavaScript

React

HTML

Git

Bootstrap

Languages

Spanish

English

Profile

Born and raised in Barranquilla, Colombia, I decided to attend college in the United States with the hope of exploring my passion in the technology industry and to encounter opportunities that will help me further develop my vision of making a positive impact on the world through technological advancements. Currently, I am a proactive student actively seeking internships that will help me further pursue my passion of creating the future through technological innovation.

Projects and Experiences

Torvine Interactive

OCTOBER 2016 – MARCH 2017

Designed and developed a mobile game application that promoted hand-eye coordination in infants, used marketing and leadership to release it to an app store.

Podcast Production

JANUARY 2020 – APRIL 2020

Hosting and producing a podcast. This includes managing equipment, planning, marketing, and video and audio production to release media to multiple digital audio and video platforms.

React COVID-19 Tracker Web Application

DECEMBER 2020 – JANUARY 2021

Built a COVID-19 tracker web application using React and a COVID-19 information API.

Employment History

Executive Assistant, Blastingmar S.A.S., Barranquilla, Colombia

JUNE 2015 – JUNE 2018

Shadowed and assisted CEO in an industrial company in Barranquilla, Colombia. Exclusively worked here during the summers of 2015, 2016, and 2018.

Education

Computer Science B.S.E., University of Michigan - Ann Arbor, Ann Arbor

SEPTEMBER 2019 – APRIL 2023

Cumulative GPA 3.847

Dean's Honor List Fall 2019

High School Diploma, Colegio Karl C. Parrish, Barranquilla, Colombia

AUGUST 2015 – JUNE 2019

High School Diploma, 4.0 GPA, President of the Mu Alpha Theta Honor Society, member of the National Honor Society, multiple academic awards in STEM subjects.

Courses

Mastering React, CodeWithMosh

DECEMBER 2020 – JANUARY 2021

National High School Game Academy, Carnegie Mellon University

JUNE 2017 – AUGUST 2017