## **PASS - Computer Systems**

Week 4 part 2

## 1. Instruction set

a. What kind of instructions does HACK CPU have?

b. What are the registers in HACK CPU?

c. What is the data memory

d. What is the instruction memory

A-instruction: @value // Where value is either a non-negative decimal number // or a symbol referring to such number.

*C*-instruction: *dest=comp;jump* // Either the *dest* or *jump* fields may be empty. // If dest is empty, the "=" is omitted; // If jump is empty, the ";" is omitted. jump dest comp Binary: c1 c2 c3 c4 **1** 1 1 a c5 c6 d1 d2 d3 j1 j2 j3 0 1 0 0 1 1 What is this -1; JUE instruction?

(when a=0) comp	c1	c2	<b>c</b> 3	c4	c5	c6	(when a=1)  comp
0	1	0	1	0	1	0	
1	1	1	1	1	1	1	
-1	1	1	1	0	1	0	
D	0	0	1	1	0	0	
A	1	1	0	0	0	0	м
!D	0	0	1	1	0	1	
! A	1	1	0	0	0	1	! M
-D	0	0	1	1	1	1	
-A	1	1	0	0	1	1	-M
D+1	0	1	1	1	1	1	
À+1	1	1	0	1	1	1	M+1
D-1	0	0	1	1	1	0	
A-1	1	1	0	0	1	0	M-1
D+A	0	0	0	0	1	0	D+M
D-A	0	1	0	0	1	1	D-M
A-D	0	0	0	1	1	1	M-D
D&A	0	0	0	0	0	0	D&M
DIA	0	1	0	1	0	1	D M

$$C-instruction$$
 (starts with 1)  
 $\alpha=0$   
111010

## 2. Translate below instruction/code into Assembly

Q1	Set D to A-1	0 = A D = D - 1
Q2	Set both A and D to A + 1	ω A A = A+1 D = A
Q3	Set D to 19	019 D= A
Q4	Set RAM[53] to 171	017  D=A 053 M=1)
Q5	Add 1 to RAM[7] and store the result in D	ω7 D=M+1
Q6	x=arr[y]	D Y D = A W arr A = M + D D = M D × M = D

Q7	arr[j] = 17	D = A  D = A  D = A  D = A  D = A  D = A  D = B  D = D  D = D  D = D  D = A  D = B  D
Q8	<pre>int i=1; int sum=0;  while (i &lt;= 100) {     sum += i;     i++; }</pre>	Done on next worksheet

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