

WILDFRONTIER

GO INTO THE FOREST AND
RESCUE YOUR SON FROM THE
BEAR CLAN

BUILD AND UPGRADE

BUILD AND UPGRADE YOUR
WEAPONS BY COLLECTING
RESOURCES

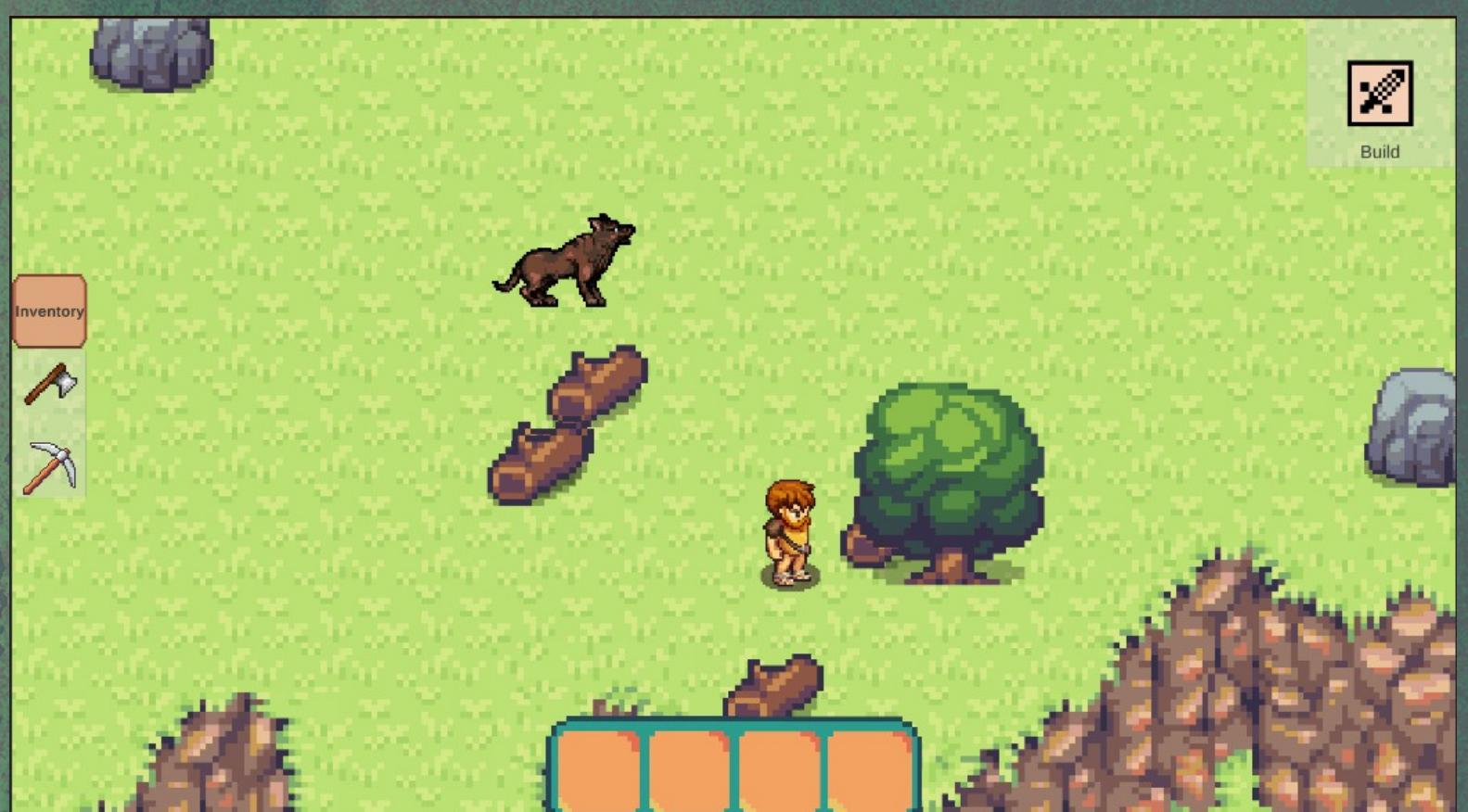
PROTECT THE WOLF

HE IS HELPING YOU FIND YOUR
SON IF YOU LOSE HIM IT'S ALL
OVER

THIS PROJECT CONSISTS OF AN RPG GAME, MADE IN UNITY, THAT IS EMBEDDED IN A WEBSITE WHERE INFORMATION AND STATISTICS OF THE GAME CAN BE VIEWED. THE GAME AND THE WEBSITE REQUEST INFORMATION FROM A RELATIONAL DATABASE (MYSQL) VIA AN APPLICATION PROGRAMMING INTERFACE (API) THAT IS HANDLED BY EXPRESS.JS, A SERVER-SIDE FRAMEWORK.

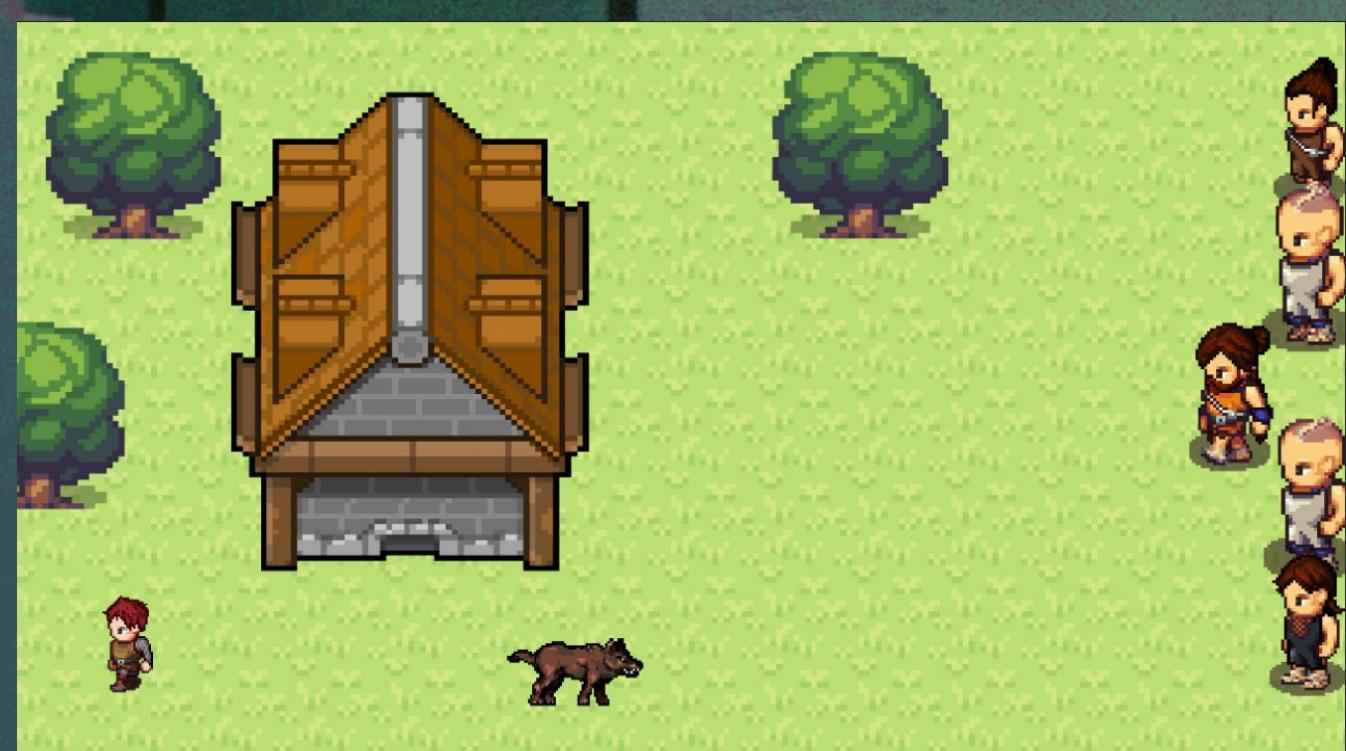


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ABOUT THE STORY

THE GAME TAKES PLACE IN AN ANCIENT WORLD, WHERE TRIBES PREVAIL AND WHERE YOU WILL ENTER THE FORBIDDEN FOREST TO COMPLETE YOUR MISSION. IN THE GAME YOU WILL PLAY AS KAELE, LEADER OF THE WOLF TRIBE IN A MISSION TO RESCUE HIS SON, WHO WAS KIDNAPPED BY THE LEADER OF THE BEAR TRIBE. TO HAVE SUCCESS, KAELE WILL BE GUIDED BY HIS WOLF, WHO WILL TRACK KAELE'S SON AND WHO YOU HAVE TO PROTECT AS WELL.



VALUE

THIS GAME IS DEDICATED TO ENCOURAGE PEOPLE TO FEEL A SENSE OF RESPONSABILITY AND CARE FOR OTHERS THROUGH THE PROTECTION OF THE WOLF COMPANION.

BY INTEGRATING THE VIDEOGAME WITH THE DATABASE AND A WEBSITE, PLAYERS CAN HAVE A GOOD GAMING EXPERIENCE, TRACK THEIR PROGRESS, AND ANALYZE GENERAL GAMING STATISTICS CHARTS.