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Lab2_2
Santiago Flores
2/4/2020
MAKEFILE:
#Santiago Flores
#Lab2.2 Makefile
#2/4/2020
#YACC created files: y.tab.c y.tab.h
#LEX created files: lex.yy.c
#Yacc takes the tokens that were found through the lex program which are shared
through y tab.h so compiling of lex.yy.c does not have all the data.
all: lab2_2
lab2_2: y.tab.c
      gcc y.tab.c -o lab2_2
y.tab.c: lab2docalc.l
      lex lab2docalc.l
lab2docalc.l: lab2docalc.y
      yacc -d lab2docalc.y
FILE: lab2docalc.l
/*
                   Lab2.2 lab2docalc.l
                   Santiago Flores
                   2/4/2020
                   Small LEX routine which returns two formal tokens (INTEGER and
VARIABLE)
                   along with single string elements like '+'.
                    This LEX definition is the companion to the lab2docalc.y YACC
routine which
                   is a simple calculator
*/
%{
int mydebug=1;
#include "y.tab.h"
%}
%%
            {if (mydebug) fprintf(stderr, "Letter found\n");
[a-z]
                       yylval=*yytext-'a'; return(VARIABLE);}
[0-9][0-9]* {if (mydebug) fprintf(stderr, "Digit found\n");
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```
yylval=atoi((const char *)yytext); return(INTEGER);}
            {if (mydebug) fprintf(stderr, "Whitespace found\n");}
[\t]
[=\-+*/%&|()]
                { if (mydebug) fprintf(stderr, "return a token %c\n", *yytext); //
parenthasis added to list
                       return (*yytext);}
            { if (mydebug) fprintf(stderr, "cariage return %c\n", *yytext);
\n
                       return (*yytext);}
%%
int yywrap(void)
{ return 1;}
FILE: lab2docalc.y
%{
/*Lab2.2 lab2docalc.y
  Santiago Flores
  2/4/2020
  Takes input from user and does calculations
  outputs the solutions to user input calculations
  Example: -(3 * 9) will output -27
                  **** CALC ****
 * This routine will function like a desk calculator
 * There are 26 integer registers, named 'a' thru 'z'
 */
/* This calculator depends on a LEX description which outputs either VARIABLE or
INTEGER.
   The return type via yylval is integer
   When we need to make yylval more complicated, we need to define a pointer type
for vylval
   and to instruct YACC to use a new type so that we can pass back better values
   The registers are based on 0, so we substract 'a' from each single letter we
get.
   based on context, we have YACC do the correc
                                                  Shaun Cooper
    January 2015t memmory look up or the storage depending
   on position
   problems fix unary minus, fix parenthesis, add multiplication
   problems make it so that verbose is on and off with an input argument instead
of compiled in
*/
      /* begin specs */
#include <stdio.h>
#include <ctype.h>
#include "lex.yy.c"
```

```
int regs[26];
int base, debugsw;
void yyerror (s) /* Called by yyparse on error */
     char *s;
  printf ("%s\n", s);
%}
    defines the start symbol, what values come back from LEX and how the operators
are associated */
%start list
%token INTEGER
%token VARIABLE
%left '|'
%left '&'
%left '+' '-'
%left '*' '/' '%'
%left UMINUS
%%
      /* end specs, begin rules */
list
            /* empty */
            list stat '\n'
            list error '\n'
                   { yyerrok; }
stat
            expr
                   { fprintf(stderr, "the anwser is%d\n", $1); }
            VARIABLE '=' expr
      1
                   \{ regs[$1] = $3; \}
            '(' expr ')'
expr
                   { $$ = $2; }
            expr '-' expr
      I
                   { $$ = $1 - $3; }
            expr '+' expr
                   \{ \$\$ = \$1 + \$3; \}
            expr '/' expr
                  { $$ = $1 / $3; }
        expr '*' expr
                                   //Added multiplication
            { $$ = $1 * $3; }
            expr '%' expr
      1
                  { $$ = $1 % $3; }
            expr '&' expr
                   { $$ = $1 & $3; }
            expr '| expr
                  { $$ = $1 | $3; }
          '-' expr
                     %prec UMINUS //removed extra expression
                   { \$\$ = -\$2; }
```