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# 1 High Level View

On its core, Machine Learning about is a program that changes from exposure to data (experience) 1. Deep Learning is a subfield of machine learning, and shares this concept.

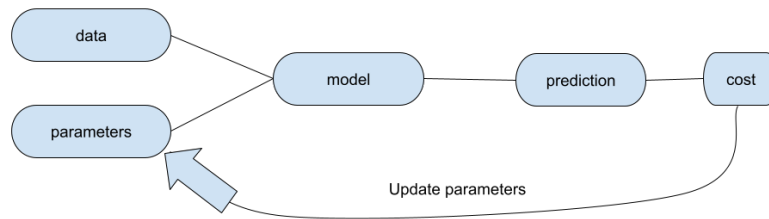


Figure 1: Machine Learning Process

Deep Learning models complex patterns of data. It's particularly useful for non-linear patterns. This opens up a new space of problems to solve. Because Deep Learning is a part of Machine Learning, the previous logic is found neural network diagrams (see Figures 2 and 3). The second image has been simplified (update isn't included).

## 2 The steps

There are two main steps: *forward* and *backward* propagation.

Suppose a mathematical function is given to us:

$$\hat{y}(x_1, x_2) = ax_1 + bx_2 + c$$

where  $a$ ,  $b$ ,  $c$  are *parameters*.

In *Forward Propagation* we initialize a set of parameters (say  $a, b, c = 0$ ), and use the equation to estimate the real output ( $y$ ). Both values are input to " $C(y, \hat{y})$ " which is small if we're doing well, or large if bad.

In *Backward Propagation* we minimize  $C$ , by differentiation, and find a way to move our function parameters towards the minimum. We use *Gradient Descent* for this task.

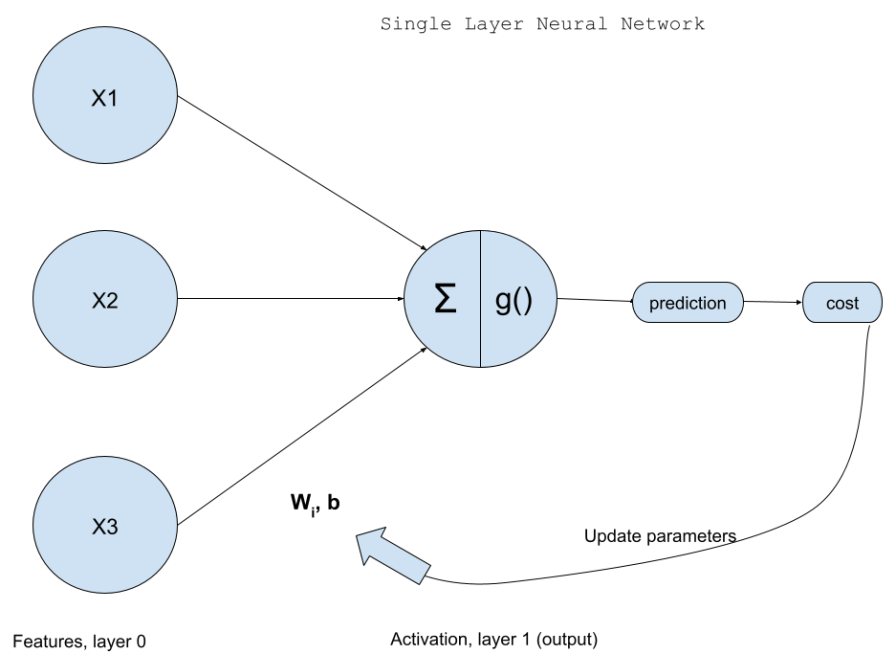


Figure 2: Single Layer Neural Network

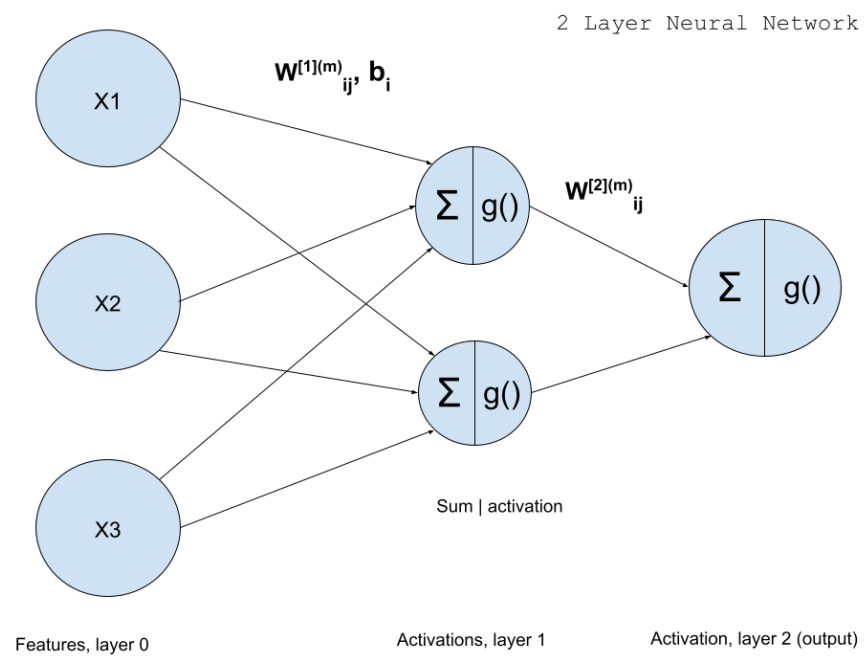


Figure 3: Shallow Neural Network

Basically, we run an estimation, compute  $C$ , and use this to update our function's parameters, iteratively.

We will see examples in detail, starting with multivariable linear regression, that is, a previous step to *Deep Learning*.

The simplest neural network is the single layer. Later, hidden layers are included, from 1 (shallow network), to many (deep network).

### 3 Example: Multivariable Linear Regression

A linear regression model for 2 features:

$$\begin{aligned}y &= w_1 \cdot x_1 + w_2 \cdot x_2 + b \\ &= \vec{w} \cdot \vec{x} + b\end{aligned}$$

$w_1, w_2$  control the slopes of this plane,  $b$  translates it up and down.  $\vec{x}$  is for one sample. Two or more samples are represented as a matrix:

$$[y_1, y_2] = [w_1, w_2] \cdot \begin{bmatrix} x_1 & x_1 \\ x_2 & x_2 \end{bmatrix} + b \quad (1)$$

$y_i$  is the result for each sample (columns in the matrix).

We need to do forward and backward propagation.

The same than for a line (figure 4) by tuning  $W$  and  $b$  we can find the best fit. Without  $b$  the line has to go through the origin.

The sign of  $W$  reflects the line over  $y$  axis, and the magnitude controls the slope. Also  $b$  translates over  $x$ .

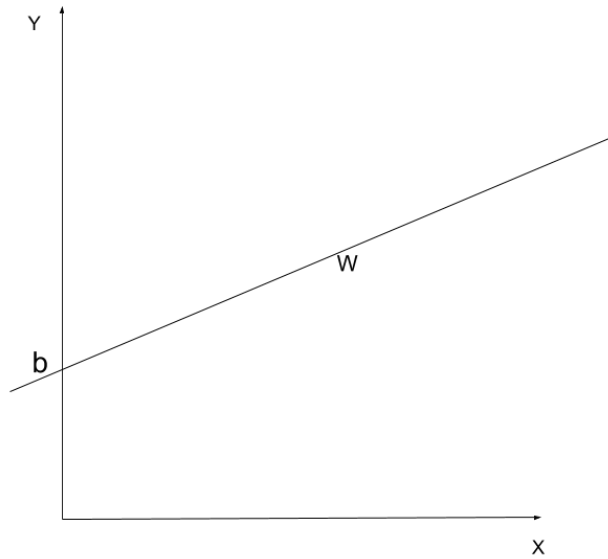


Figure 4: Line plot

### 3.1 Forward Propagation

The Loss =  $Loss(w, b)$  in linear regression is the *Square Error*:

$$\begin{aligned} L_i(\vec{w}, b) &= (y_i - \hat{y})^2 \\ &= (y_i - \vec{w} \cdot \vec{x}_i - b)^2 \end{aligned}$$

$\vec{w} \cdot \vec{x}_i$  can also be denoted  $\sum_j w_j \cdot \mathbf{X}_{ji}$ . In the first form we multiply the vector  $w$  and the column  $i$  (dot product).

In Linear Regression, the Cost is the averaged sum of  $L_i$ , and it's the *Mean Square Error*:

$$C(w_1, w_2, b) = \frac{1}{2} \sum_{i=0}^{i=2} L_i(w_1, w_2, b) \quad (2)$$

$$= \frac{1}{2} ([y_1, y_2] - [\hat{y}_1, \hat{y}_2]) \cdot ([y_1, y_2] - [\hat{y}_1, \hat{y}_2]) \quad (3)$$

$$= \frac{1}{2} ([y_1, y_2] - [w_1, w_2] \cdot \mathbf{X} - b) \cdot ([y_1, y_2] - [w_1, w_2] \cdot \mathbf{X} - b) \quad (4)$$

$\frac{1}{2}$  is to average over examples. Equation 4 is what we implement into code. Outliers may be critical on the effect of weights and biases.

In Python it'd look like:

```
Y' = np.dot(w,X) - b
diff = Y-Y'
cost = 1/2*np.dot(diff, diff.T)
```

### 3.2 Backward Propagation

We need the Cost's derivative to find better weights and bias. The complicated thing is keeping track of each step.

$$\begin{aligned} dC(\vec{w}, b) &= \frac{\partial C}{\partial \vec{w}} + \frac{\partial C}{\partial b} \\ &= d\left(\sum_{i=0}^{i=2} L_i\right) = \sum_{i=0}^{i=2} dL_i(\vec{w}, b) \\ &= \sum_{i=0}^{i=2} \frac{\partial L_i}{\partial w_1} + \frac{\partial L_i}{\partial w_2} + \frac{\partial L_i}{\partial b} \end{aligned} \quad (5)$$

Equation 5 makes use of linearity property of diff. We sum over columns (each sample). Now, pick up a column/sample  $k$ :

$$\begin{aligned} L_k(\vec{w}, b) &= (y_k - \hat{y}_k)^2 \\ L_k &= A_k(w_1, w_2, b)^2 \\ dL_k &= 2 A_k(w_1, w_2, b) dA_k \end{aligned}$$

We named  $A_k$  to the difference  $y_i - \hat{y}_i$ . So  $dC$  was reduced to:

$$dC = \frac{1}{2} \sum_{i=0}^{i=2} dL_i \quad (6)$$

$$= \frac{1}{2} 2 \sum_{i=0}^{i=2} A_i(w_1, w_2, b) dA_i \quad (7)$$

$$= \frac{1}{2} 2(\nabla \cdot \vec{A}) \cdot \vec{A} \quad (8)$$

The 2 were purposely left, as one of those will normally be a different number, which one? We don't actually need  $dC$ , but the partials.  $\nabla \cdot \vec{A}$  is a fancy way to say  $d\vec{A}$  but it's the correct way to write it. The parenthesis are relevant for the computational adaptation of the algorithm.

We need  $dw$  and  $db$ ; and for this  $dA_k$ :

$$\begin{aligned} dL_k &= 2A_k \left( \frac{\partial A_k}{\partial w_1} + \frac{\partial A_k}{\partial w_2} + \frac{\partial A}{\partial b} \right) \\ A_k &= A_k(w_1, w_2, b) \\ &= y_k - \vec{w} \cdot \vec{x}_k - b \\ &= y_k - w_1 x_{1k} - w_2 x_{2k} - b \\ dA_k &= -x_{1k} - x_{2k} - 1 \end{aligned}$$

where

$$\frac{\partial A_k}{\partial w_1} = -x_{1k} \quad \frac{\partial A_k}{\partial w_2} = -x_{2k} \quad \frac{\partial A_k}{\partial b} = -1$$

This can be expressed in compact form:

$$\begin{aligned} dC &= \text{sum} \left( -\frac{1}{2} \times 2\vec{A} \cdot \mathbf{X}^T - \frac{1}{2} \times 2\vec{A} \times 1 \right) \\ &= \frac{\partial C}{\partial \vec{w}} + \frac{\partial C}{\partial b} \end{aligned} \quad (9)$$

To update the parameters, *Gradient Descent* method is used. We update the vector  $\vec{w}$  as follows:

$$\vec{w} = \vec{w} - \frac{\partial C}{\partial \vec{w}} \cdot \alpha \quad (10)$$

$$b = b - \frac{\partial C}{\partial b} \cdot \alpha \quad (11)$$

$\alpha$  is called *learning rate* and we use to tune the derivation. We go against the gradient so the sign is changed to  $-$  (it points to max increasing direction otherwise).

In deep neural networks  $b$  will explicitly be a vector.



## 4 Linear Regression: General Derivation

The problem is to find  $w_i$ ,  $b$  such that the multidimensional “plane” has small error respect to each datapoint. Then for a new datapoint we will have a trained predictor.

In linear regression, the model is:

$$\begin{aligned} y &= w_1 x_1 + w_2 x_2 + \dots + w_n x_n \\ &= \sum_i^n w_i x_i + b \\ &= \vec{w} \cdot \vec{x} + b \end{aligned}$$

Here  $\vec{x}$  is for one sample. For  $n$  samples, it becomes a matrix, we write  $\vec{y} = \vec{w} \cdot \mathbf{X} + \vec{b}$ . This is represented:

$$[y_1, y_2, \dots, y_n] = [w_1, w_2, \dots, w_n] \cdot \begin{bmatrix} x_{11} & x_{12} & \dots & x_{1m} \\ x_{21} & x_{22} & \dots & x_{2m} \\ \vdots & \vdots & \ddots & \vdots \\ x_{n1} & x_{n2} & \dots & x_{nm} \end{bmatrix} + [b_1, b_2, \dots, b_n] \quad (12)$$

There are  $m$  examples-columns with  $n$  features-rows. Hence  $[\mathbf{X}] = m \times n$

### 4.1 Forward Propagation

Take the  $k$  column. The Loss =  $L(w, b)$  in linear regression is the *Square Error*:

$$\begin{aligned} L_k(\vec{w}, b) &= (y_k - \hat{y}_k)^2 \\ &= (y_k - \sum_{j=0}^n w_j \cdot \mathbf{X}_{jk} - b)^2 \end{aligned}$$

The cost in any method/model measures how well it's doing with the current parameters. In Linear Regression, it is the averaged sum of  $L_k$ , and it's the *Mean Square Error*:

$$C(\vec{w}, \vec{b}) = \frac{1}{m} \sum_{i=0}^m L_i(\vec{w}, b) \quad (13)$$

$$= \frac{1}{m} \sum_{i=0}^m (\vec{y}_i - \hat{\vec{y}}_i) \cdot (\vec{y}_i - \hat{\vec{y}}_i) \quad (14)$$

$$= \frac{1}{m} (\vec{y} - \vec{w} \cdot \mathbf{X} - \vec{b}) \cdot (\vec{y} - \vec{w} \cdot \mathbf{X} - \vec{b}) \quad (15)$$

$C(\vec{w})$  is a way to denote  $C$  depends on all the variables in  $\vec{w}$ .  $m$  is the number of samples.

In Python it'd look like:

```

Y' = np.dot(w,X) - b
diff = Y-Y'
cost = 1/m*np.dot(diff, diff.T)

```

## 4.2 Backward Propagation

The cost is a “bowl”, we will reach the global minimum (or close). We use the Cost derivative to find the better weight and bias.

$$\begin{aligned}
dC(\vec{w}, \vec{b}) &= \frac{dC}{d\vec{w}} + \frac{dC}{db} \\
&= \frac{1}{m} d\left(\sum_0^m L_i\right) \\
&= \frac{1}{m} \sum_{i=0}^m dL_i(\vec{w}, b_i) \\
&= \frac{1}{m} \sum_{i=0}^m \frac{dL_i}{d\vec{w}} + \frac{dL_i}{db} \\
&= \frac{1}{m} \sum_{i=0}^m \frac{dL_i}{dw_1} + \dots + \frac{dL_i}{dw_n} + \frac{dL}{db}
\end{aligned} \tag{16}$$

Take a particular column  $k$ : Equation 16 makes use of linearity property of diff. We sum over columns (each sample). Now, pick up a column/sample  $k$ :

$$\begin{aligned}
L_k(\vec{w}, b) &= (y_k - \hat{y}_k)^2 \\
&= A_k(w_1, w_2, \dots, w_n, b)^2 \\
dL_k &= 2 A_k(w_1, w_2, \dots, w_n, b) \cdot dA_k
\end{aligned}$$

We named  $A_k$  to the difference  $y_i - \hat{y}_i$ .

$$\begin{aligned}
A_k &= y_k - \sum_j w_j \cdot \mathbf{X}_{jk} - b \\
&= y_k - w_1 \cdot x_{1k} \dots - w_n \cdot x_{nk} - b
\end{aligned}$$

$$\begin{aligned}
dA_k &= \frac{\partial A}{\partial w_1} + \dots + \frac{\partial A}{\partial w_n} + \frac{\partial A}{\partial b} \\
&= -x_{1k} - x_{2k} \dots - x_{nk} - 1
\end{aligned} \tag{17}$$

We need the partials. We need  $\frac{\partial C}{\partial w}$  and  $\frac{\partial C}{\partial b}$ . From equation 17, it follows:

$$\frac{\partial A_k}{\partial w_1} = -x_{1k} \dots \frac{\partial A_k}{\partial w_n} = -x_{nk} \quad \frac{\partial A_k}{\partial b} = -1$$

This can be expressed in compact form:

$$\begin{aligned} dC &= \text{sum}(-\frac{1}{m} 2 \mathbf{A} \cdot \mathbf{X}^T - \frac{1}{m} 2 \mathbf{A} 1) \\ &= \frac{\partial C}{\partial \vec{w}} + \frac{\partial C}{\partial b} \end{aligned} \quad (18)$$

We don't need the sum. We also found each partial derivative.

To update the parameters, *Gradient Descent* method is used. We update the vector  $\vec{w}$  as follows:

$$\vec{w} = \vec{w} - \frac{\partial C}{\partial \vec{w}} \cdot \alpha \quad (19)$$

$$\vec{b} = \vec{b} - \frac{\partial C}{\partial b} \cdot \alpha \quad (20)$$

$\alpha$  is called *learning rate* and we use to tune the derivation. We go against the gradient so the sign is changed to  $-$  (it points to max increasing direction otherwise).

There is no graphical justification as to why we update  $w$  and  $b$  like that, but we are moving  $w$  against (minus) the gradient multiplied by a constant (alpha) called *learning rate*.

The minus sign is because the gradient always points away from the minimum and we want towards it (in one dimension there are only 2 directions).

The process is called *Gradient Descent*.

Because the  $y_d - y_p$  is squared, MSE is a parabola for  $b$  and  $w$  then it makes sense: the farther away we are from the minimum the larger the gradient, and the more we want to update  $w$  and  $b$ .

## 5 Sigmoid

The derivation is similar to Linear regression. The plot for the equation:

$$y = \frac{1}{1 + e^{-(\vec{w} \cdot \vec{x} + b)}}$$

for one dimension is on figure 5. By tuning  $W$  and  $b$  we can find the best fit.

The sign of  $W$  reflects the line over  $y$  axis, and the slope. Also  $b$  translates over  $x$ .

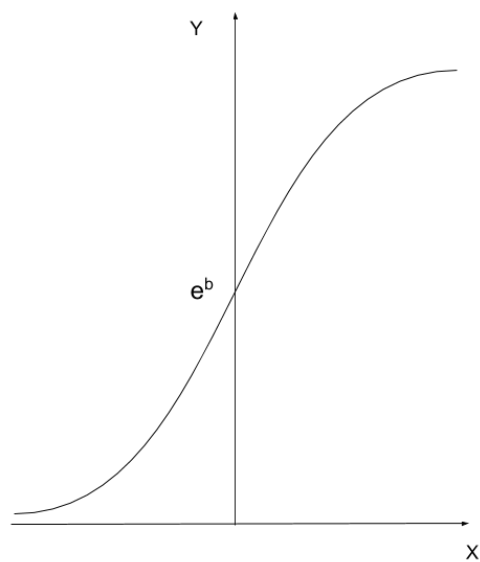
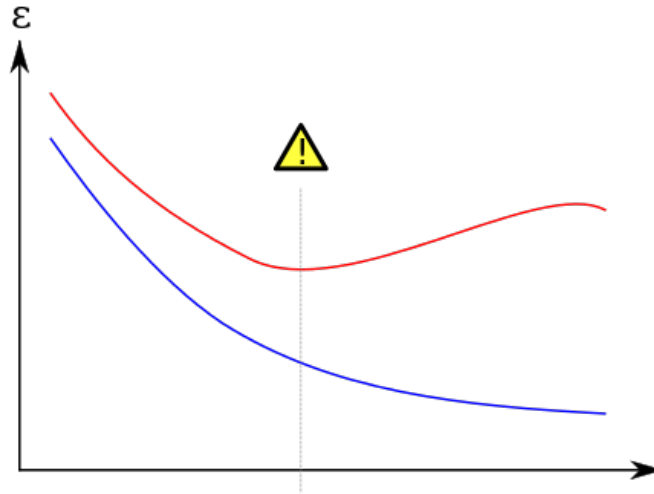


Figure 5: Sigmoid plot

## 6 Related Concepts

*Overfitting*: Occurs when the cost in the training dataset decreases but it increases on the test dataset. The model starts to *memorize* data, and does not *generalize*.



Training error: blue; validation error: red, both as a function of the number of training cycles. The best predictive and fitted model would be where the validation error has its global minimum.

*Underfitting*: It occurs when the model or algorithm does not fit the data enough. It could be a bad model (too simple, or just not the right fit), or a lack of training, etc.

*Classification v Regression*: A classification model is one which attempts to predict a class, or category. That is, it's predicting from a number of discrete possibilities, such as "dog" or "cat." A regression model is one which attempts to predict one or more numeric quantities, such as a temperature or a location. Which one we use depends on the nature of the variables.

*Cross Validation*: The goal of cross-validation is to test the model's ability to predict new data that was not used in estimating it, in order to flag problems like overfitting or selection bias, and to give an insight on how the model will generalize to an independent dataset.

Why a CNN? It's the current state-of-the-art approach to creating computer vision models.