Mark Santolucito

Research Interests

Program Synthesis/Verification, Data Science, Software Engineering, Security, Computer Music

Education

Yale University

Yale University New Haven, CT

Computer Science Ph.D. - Advisor: Ruzica Piskac

New Haven, CT

2020 (Expected)

Computer Science M.S. - Advisors: Paul Hudak†, Ruzica Piskac

2013-2015

Relevant Coursework: Software Analysis and Verification, Formal Semantics, Data Mining, Syntax Design, Compilers, Category Theory, Sound Synthesis

Amherst College Amherst, MA

Computer Science B.A. & Music B.A., Cum Laude

2009-2013

Advisors: Scott Kaplan, Jason Robinson

Professional Experience

Amazon New York, NY

SDE Intern - AWS Security Automation

Summer 2018

Applying my research on configuration file analysis to use machine learning to automatically build CloudFormation verification tools for code quality and security.

Geumgang University

Nonsan, South Korea

Visiting Faculty

Feb 2016-Aug 2016

Worked with other faculty and administration to design four-year curriculum map for new Computer Science major at the university. Taught three courses of my own design in a mix of Korean and English.

World Scholars, LLC New Haven, CT

Co-Founder, CTO

Feb 2017-

Co-founded an international educational exchange that has hosted more than 75 students in 4 separate programs with a revenue of \$60,000 USD so far in 2018. Designed curriculum, taught lectures, and managed technical operations. www.worldscholars.global

Awards and Honors

Associates in Teaching

Yale CTL Fall 2019

The competitive Associates in Teaching (AT) program, allows doctoral students work jointly with a cooperating faculty member to conceptualize or redesign, plan, and deliver an undergraduate course.

AAAS/Science Program for Excellence in Science

AAAS Oct. 2018

Awards deserving graduate students and postdocs working in the life sciences with a one-year sponsored membership in AAAS/Science.

Advanced Graduate Leadership Program

Yale University 2018-

A program designed to provide doctoral students with experience and training beyond the research lab. Also provides \$3000 to fund additional career development.

Accelerator Funding

TSAI City Center for Innovation

Jan 2018

Awarded \$1000 from the Yale Entrepreneurship center to fund project and participate in accelerator program. Lead a team of four undergraduates to build free-space optics (laser) based mesh network to deliver secure and uncensored internet to infrastructure poor areas.

Rohan Fellow

Yale University 2017-2018

Graduate School funding support provided by the Theres and Dennis M. Rohan Fellowship Fund at Yale.

Heidelberg Laureate Forum

Young Researcher Award Oct. 2017

An invitation and funding to attend the 5th HLF with Turing Award winners and Fields Medalists.

Student Research Competition

FMCAD Oct. 2016

3rd Place Award for best student presentation.

Carle Fellow

Yale University 2014-2015

Graduate School funding support provided by the Robert Willets Carle Scholarship Fund at Yale.

Travel Funding Awards

Summer schools: SSFT15, OPLSS2015, SAT/SMT2015, VTSA2017, ProbProg2017

Conferences: USENIX Security 2019, CAV2015/16/17, ICFP2015, POPL2016, FMCAD2016.

Best Undergraduate Thesis

Amherst College May 2013

Awarded to the student who has written the best Computer Science thesis of the graduating class.

Lerner Piano Prize

Amherst College May 2013

Awarded to the student who has achieved an exceptional level of ability and expressivity in the musical arts.

Copeland Commission

Amherst College March 2013

Collaborating with Prof. of Music Stephanie Robinson, to create a motion tracking sound-art installation for "Art in the Place of Art".

Pease Research Fellowship

Amherst College Fall 2012

In recognition and support of research in Representations of Media and Media Technology.

Dean of Faculty Funding

Amherst College June 2012

Grant for undergraduate thesis research in Media Technology.

Teaching Experience

• CPSC334: Creative Embedded Systems Fall 2019

Co-Instructor/Co-Course Designer Yale University

CS101: Intro to Computer Science
 Instructor/Course Designer
 Spring 2016
 Geumgang University

CS201: Object Oriented Programming
 Instructor/Course Designer
 Spring 2016
 Geumgang University

CS032: Computer Music
 Instructor/Course Designer
 Spring 2016
 Geumgang University

CPSC432/MUSI427: Computer Music Sound Synthesis
 Teaching Fellow
 Spring 2019, Spring 2018
 Yale University

CPSC431/MUSI428: Algorithmic Computer Music
 Teaching Fellow
 Fall 2019, Fall 2017, Spring 2015
 Yale University

CPSC134/MUSI372: Programming Musical Applications
 Teaching Fellow
 Fall 2015
 Yale University

CPSC112: Intro to Android App Development
 Teaching Fellow
 Fall 2014
 Yale University

Student Project Advising

Nathan Nuñes, REU Summer Research '19 - An online interface for live programming by example

Maxwell Levatich, Summer Research '19 - Language agnostic SMT-based program repair

Kairo Morton, Summer Research '19 - Neural Network guided grammar selection for SyGuS

Nicholas Shoemaker, Independent Research '18/9 - Program transformations for MSP430

Elven Shum, Summer Research '19 - TSL synthesis for Android Apps with RxKotlin

Vivek Goplan, Summer Research '18 - Synthesizing SDNs as Functional Reactive Programs

Ryan Lim, BS Thesis '18 - Protecting Strong Anonymity in Mesh Networks

Kate Rogers, BS Thesis '18 - Synthesizing DSP Filters on Non-Commutative Sound Samples [6]

Drew Goldman, Independent Research '18 - On the Usability of Programming-By-Example for Scripting Tasks [7]

Halley Young, REU Summer Research '17 - Musical Refinement Types

Aeden Lombardo, REU Summer Research '17 - Synthesizing Music Synthesis [6]

Haohong Xu, BS Thesis '17 - Optimization of Synthesized Functional Reactive Programs

Aaron Shim, BS Thesis '16 - Towards Error-Free Configuration Files: A Learning Based Approach [8]

Marvin Qian, BS Thesis '15 - Representative Example Generation for Cooperative Programming

Invited Talks

| Facebook Faculty Networking Event, San Francisco, USA Automated Firewall Repair and Verification. | June 2019 |
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| NYC CS Fair, NY, USA How to Play Your Laptop Like an Instrument: Live Coding for Music | March 2019 |
| Code441 Hackathon, Hamilton, Bermuda Applications of Association Rule Learning and Neural Networks | Dec 2018 |
| IBM PL Day, Yorktown Heights, USA Learning to Verify Infrastructure as Code. | Dec 2018 |
| Xerox PARC, Palo Alto, USA Language Learning for Verification of Configuration Files | Oct 2018 |
| New England Programming Languages Symposium, Cambridge, USA Digital Signal Processing Programming-by-Example. | Sept 2018 |
| Verification and Synthesis for Software Evolution at ETAPS, Greece Learning Models of Configuration Correctness. | Apr 2018 |
| Learning in Verification Workshop at ETAPS, Greece Using Machine Learning to Synthesize Specifications for Configuration Files | Apr 2018 |
| IBM PL Day, Yorktown Heights, USA Synthesizing Functional Reactive Programs. | Dec 2017 |
| Roslyn High School, NY, USA Majoring in Computer Science - the Why and How. | Nov 2017 |
| Instituto Superior Técnico (IST), Portugal Language Learning for Verification of Configuration Files. | May 2017 |
| Saarland University, Germany Verifying Configuration Files with Examples. | Sept 2016 |
| Monthly Music Hackathon, NYC Workshop on Algorithmic Composition with Euterpea. | Jan 2015 |

Service

Program Committee

SYNT 2019, ML4PL 2018, FARM 2016

Publicity Chair

FARM 2017, FARM 2016

Journal Referee

TOPLAS 2017

Reviewer

IMWUT 2019. NIME 2019

Subreviewer

iFM 2018, SMT 2017, ESOP 2017, ICDCIT 2016, VSTTE 2015

Artifact Evaluation Committee

PLDI 2018

Organizer

CAV 2017 Buddy System, CAV 2016 Buddy System, CAV 2015 Buddy System

Yale CS Social Leader

Organize the weekly CS socials in the department 2016-2017

Publications (indicates published proceedings, ↓ indicates alphabetic author ordering)

[1] **Live programming by example.**

Mark Santolucito, William T. Hallahan, and Ruzica Piskac.

In Extended Abstracts of the 2019 CHI Conference on Human Factors in Computing Systems, May 2019.

[2] $\blacksquare \downarrow_{z}^{A}$ Temporal stream logic: Synthesis beyond the bools.

Bernd Finkbeiner, Felix Klein, Ruzica Piskac, and Mark Santolucito.

In International Conference on Computer Aided Verification (CAV), July 2019.

[3] \downarrow_z^A System design with TSL.

Bernd Finkbeiner, Felix Klein, Ruzica Piskac, and Mark Santolucito.

In SYNT workshop at CAV, July 2019.

[4] $\blacksquare \downarrow_z^A$ Synthesizing functional reactive programs.

Bernd Finkbeiner, Felix Klein, Ruzica Piskac, and Mark Santolucito.

In Haskell Symposium, October 2019.

[5] Statically verifying continuous integration configurations.

Mark Santolucito, Jialu Zhang, Ennan Zhai, and Ruzica Piskac.

CoRR, abs/1805.04473, 2018.

http://arxiv.org/abs/1805.04473.

[6] Programming-by-example for audio: Synthesizing digital signal processing programs.

Mark Santolucito, Kate Rogers, Aedan Lombardo, and Ruzica Piskac.

In Functional Art and Music (FARM) at ICFP, 2018.

[7] Programming by example: Efficient, but not "helpful".

Mark Santolucito, Drew Goldman, Allyson Weseley, and Ruzica Piskac.

In PLATEAU at SPLASH 2018, 2018.

Also presented at SYNT 2018.

[8] Synthesizing configuration file specifications with association rule learning.

Mark Santolucito, Ennan Zhai, Rahul Dhodapkar, Aaron Shim, and Ruzica Piskac.

Proc. ACM Program. Lang., 1(OOPSLA), October 2017.

[9] **I** Version space learning for verification on temporal differentials.

Mark Santolucito.

In International Symposium on Software Testing and Analysis (ISSTA), 2017.

Also presented as poster at FMCAD 2016 Student Research Competition, 3rd Place Award.

[10] $\blacksquare \downarrow_Z^1$ Vehicle platooning simulations with functional reactive programming.

Bernd Finkbeiner, Felix Klein, Ruzica Piskac, and Mark Santolucito.

In Safe Control of Autonomous Vehicles Workshop at CPSWeek, 2017. https://arxiv.org/abs/1803.10383.

[11] Probabilistic automated language learning for configuration files.

Mark Santolucito, Ennan Zhai, and Ruzica Piskac.

In International Conference on Computer Aided Verification (CAV), 2016.

[12] Media Modules: Intermedia Systems in a Pure Functional Paradigm.

Mark Santolucito, Donya Quick, and Paul Hudak.

In International Computer Music Conference (ICMC), 2015.

[13] Using javascript as an intermediate language for FRP.

Mark Santolucito and Ruzica Piskac.

2015.

Poster at ICFP Student Research Competition.

[14] A Real-time interactive music in haskell.

Paul Hudak, Donya Quick, Mark Santolucito, and Daniel Winograd-Cort.

In Functional Art and Music (FARM) at ICFP, 2015.

[15] Communalizing the interfaces of single player games.

Mark Santolucito and Maria Hwang.

2014.

Extended abstract in Digital Games Research Association Conference.

[16] TRaid the fridge!: Promoting healthy eating habits through the game Monster Appetitie.

Maria Hwang, Pantiphar Chantes, and Mark Santolucito.

2014.

Extended Abstract and Poster at Games Learning and Society 10, Best in Show Award.

[17] Simquabbin project: Game-based environmental science education in a virtual world.

Mark Santolucito and Scott Payne.

2013.

Extended Abstract and Poster at Games Learning and Society 9.

[18] Designing a community to support long-term interest in programming for middle school children.

Kyle J. Harms, Jordana H. Kerr, Michelle Ichinco, *Mark Santolucito*, Alexis Chuck, Terian Koscik, Mary Chou, and Caitlin L. Kelleher.

In Proceedings of the 11th International Conference on Interaction Design and Children, IDC '12, New York, NY, USA, 2012. ACM.