

Santosh Kumar

Jobseeker for Business Analyst Role

Ghaziabad, Uttar Pradesh 201009

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To build a career in an environment with a dedicated expertise, which will help me to achieve my personal and professional goals and explore my full potential.

Willing to relocate: Anywhere

Personal Details

Date of Birth: 07-06-1992

Eligible to work in: India

Highest Career Level: 0-2 years experience

Industry: Content Moderation

Total years of experience: 4+

Work Experience

Projects

1. **Block Breaker** Similar to Brick Breaker Games where a player must smash a wall or bricks by deflecting a bouncy ball with a paddle. In this game I've also added Unbreakable blocks to make the game a bit more challenging.
2. **Laser Defender** Similar to a Space Shooter game where a player must shoot the ships from coming above. In this game players can collect rewards and purchase another ship from inventory. After killing an enemy ship there is a certain probability that the player can get rewarded.
3. **Tap Tap Chicken** Similar to Flappy Bird game where player can tap on the screen to stay above the ground while also dodging obstacles on the scene. Also this one is the very first game that I've also uploaded on the Google Play Store.
Tap Tap Chicken - BadSanto Games(Developer name)
Google Play Store Link -
4. **Fighter Bunny** It's a Game where the player is shooting particles and while being attacked from multiple monsters generating from random location and coming towards him. There is also a Summoner who Instantiates enemies towards the player while also changing its location to a random point on the scene. There is also a Boss monster in the end with high HP.
5. **Drunk CowBoy** It was a time pass project for me, a Gun is rotating in the middle with a

constant speed and bottles circling around it in the opposite direction. If you miss three shots you'll have to wait for 3 seconds to shoot again. Although there is nothing much to do, still it's a pleasant game to play.

GitHub Profile <https://github.com/santosh161616>

Content Moderation

IEnergizer - Noida, Uttar Pradesh

Dec 2018 to Present

Role and Responsibilities:

- Being a part of a professional team, I'm involved in Testing Games and moderating assets of the game..
- One of our responsibilities was also to make sure that gaming platform is a safe and secure place for all ages of gamers.
- I usually work as part of a team and closely with other departments within the organization.

Tools:

- Unity Game Engine - For 2D/3D game development.
- MS Word & Excel - For Technical Documentation
- Slack & Zoom - For Client Communication
- Adobe Photoshop - For image creation and graphics design.
- Adobe Premiere pro - Video editing s/w for film TV and the Web.

Technical Executive

Hinduja Global Solutions - Noida, Uttar Pradesh

October 2016 to May 2018

Role and Responsibilities:

- Being a part of a professional team, My job was to talk to clients over call and help them with their technical queries related to Airtel Connection.
- I usually worked as part of a team and closely with other departments within the organization.

Education

B.Tech In Computer Science and Engineering

G.G.S.College of Engineering and Tech - Punjab Technical University, Punjab

2015

Skills / IT Skills

- Unity Game Engine.
- C++ and C#.
- HTML and CSS.
- Java Script.
- Adobe Photoshop.
- Adobe Premiere Pro.
- Adobe Lightroom.
- Core Java from Ducat India.
- Client Handling and Requirement Gathering.
- Self-motivated and works well under pressure.
- Focused, Concentrated, Positive attitude, and hard as well as smart working.

Languages

- English - Fluent
- Hindi - Expert