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#### Education

#### B.Tech in Computer Science and Engineering

2016 - 2020

Ramaiah University of Applied Sciences, Bengaluru, India

• Aggregate of 8.1/10 at the end of 4th Semester

**High School**: PUC in Computer Science

2014 - 2016

Shri Bhagawan Mahaveer Jain College, Bengaluru, India

• Secured 92.5%

Secondary School: St. Mira's High School, Bengaluru, India

2002 - 2014

• Secured 90.33% in ICSE

#### Experience

• Machine Learning Intern,

June 2018 - July 2018

Internity Foundation, Uttar Pradesh, India

**Technical** Skills

Languages - Java, C, C++, Python, HTML, SQL, Haskell, x86 (Assembly Language).

Software Tools/Packages - Matlab, Android, MySQL, NetBeans

Platforms - Linux and Windows

### Relevant Courses

- Computer Science: Data Structures, Discrete Mathematics, Computer Organisation and Architecture, Design and Analysis of Algorithms, Formal Languages and Automata Theory, Software Engineering, Programming Language Principles, Simulation, Operating System
- Mathematics: Machine Learning (Online course in Coursera), Linear Algebra, Differential Equations.

## Hackathons

**Projects and** All projects available on git: github.com/santoshguna001

- Permutations and Combinations: Built a mobile application which finds the permutations and combinations of the input string, and selectively shows meaningful words.
- Innovate India, Texas Instrumentals(TI) 2017: Built a smart water billing system using the IoT tools made available by the TI only.
- CMRIT Hacks 24Hr 2018: Built a mobile application Teleport to encounter tourism issues and provide a good platform to search for tourist attractions, book hotels, transport, et cetera.
- NAPEM 2018: Presented the concept of identifying the seizures during the onset phase in medical hackathon-workshop with the insight of a paediatrician, a team including students from medical electronics.
- Content Filtering: Developed a machine learning model to remove abusive content in text, images and audio. The model beeps the abusive words, abusive images are blurred and abusive text removed.
- Hackit-on 2.0, 2018: Developed an application to solve generic problems faced in urban centres using realtime database, deeplink UPI, firebase storage.
  - Hackman, 2018: Improvements on the application
- Dexterix, 2018: Worked on dynamic ad generation based on local trending searches using twitter data.

# and Awards

- Achievements Received the Best intern award in Machine Learning, July 2018
  - Bagged First prize for Math Quiz and Programming skills intercollegiate competition, 2016.
  - LEOS-ISRO Quiz 2018: Bagged **2nd** prize on theme Light on the occasion International Day of Light.
  - Won the InQuizitive Minds Aptitude and Quiz competition in both the college round and city round; and participated in the South India regional level, 2017
  - Won the CMRIT Hacks, 2018 for building the mobile application Teleport

**Hobbies** 

Play Table Tennis, solve Sudoku, minesweeper, puzzles, reading on Quora, teaching

Quick Learner, Teaching, Punctual, Patience, Good Team-Worker and Analytical Skills. Strengths