

Report on Linear Programming using Python and its Application in Fair Room Allocation

Master Thesis Project-1

by

Santosh Kavhar (22M0787)

under the guidance of

Prof. Swaprava Nath



Computer Science and Engineering
Indian Institute of Technology, Bombay
Mumbai 400076

Contents

1	Introduction	1
1.1	Motivation	1
1.2	Objectives	1
1.3	Structure	2
1.4	Background	2
1.4.1	Linear Programming(LP)	2
1.4.2	Python and PuLP	2
1.4.3	Utility, MWBM and Envy-Freeness	3
1.5	Related Works	3
2	Implementation	5
2.1	Model	5
2.1.1	Example of LP	5
2.1.2	Maximum Weight Bipartite Matching(MWBM)	6
2.1.3	Envy-freeness constraint	7
2.2	Back-end	8
2.2.1	MWBM	8
2.2.2	Envy-freeness	9
2.3	Front-end	11
3	Analysis	13
3.1	Analysis with an Example	13
3.1.1	The Problem	13
3.1.2	The Output	13
3.1.3	Analysis	13
4	Conclusion	16
4.1	Results	16
4.2	Our Learnings	16
4.3	Future Steps	16

List of Figures

2.1 UI for Rent Division 12

List of Tables

2.1	Renters preference for rooms	7
2.2	Renter Allotted to rooms	8
3.1	Renter’s preference for rooms	13
3.2	Renter’s Allocation for rooms	14
3.3	Final Rent assigned	14

Abstract

Linear programming(LP) is being widely used in many engineering domains because of its wide use in resource allocation techniques. In this work we focus on the implementation of linear programming using python and its application in fair room allocation. By fair room allocation we mean certain parameters like best preference and envy-freeness. The problem of fair room allocation usually occurs when a group of tenants have different valuations for different rooms, that is the exact problem we will be trying to solve. For this we will solve the maximum weight bipartite matching problem using LP in python using PuLP library. The envy-freeness problem can also be solved using LP.

Acknowledgement

I sincerely thank my guide Prof. Swaprava Nath for his valuable guidance, encouragement, and patience. I would like to express my gratitude to all my teachers, and professors till date who have played a huge role in my academic life. I also wish to thank my family and friends for all their support in these trying times.

Chapter 1

Introduction

There is a lot of learning in implementation and thus with this project we are learning the challenges to implement the solution of rental harmony. This project aims to find the best allocation of rooms with a reasonable rent.

1.1 Motivation

Solving the problem of Fair Rent Division will ensure harmony and cooperation amongst the tenants. It will also give a fair solution which will keep in mind the user valuations. Giving the fair solution means getting the best for one's money and thus this solution does justice to fair distribution. Also this solution is not like a black-box solution but its rather intuitive and the result is all based on Mathematics, so, we can find out why it is a fair solution every time. Also this problem is relevant in day-today life as per the huge response on the website like spliddit. It can be extended to have its application in other areas where fair division is needed.

1.2 Objectives

1. Develop a Fair Rent Division Algorithm Design and implement an algorithm that fairly divides rent among tenants in a shared living space, considering user valuations and preferences, to promote harmony and cooperation.
2. Consider User Valuations for Fairness Integrate a mechanism to capture and incorporate tenant valuations and preferences, ensuring the final rent division is in line with their perceived fairness and satisfaction.
3. Optimize for Best Value Optimize the rent division to ensure that each tenant receives the best value for their contribution, promoting equitable distribution and justifying the cost incurred.
4. Maintain Transparency and Intuitiveness Ensure the solution is transparent and intuitive, allowing tenants to understand how the rent division is determined. Provide clear insights into the mathematical basis of the solution, making it comprehensible and acceptable.

1.3 Structure

In rest of this chapter we will cover Background which has all the necessary terms and concepts defined ready to set us understand the project. In Chapter 2 we will cover the Related Works. The rest of this this report is organised as follows: In Chapter 3 we cover the implementation part of the project giving the model information as well. In Chapter 4 presents the analysis of one of the solution with an example. Finally in Chapter 5 named as Conclusion we cover the results, learnings and future steps for the project.

1.4 Background

In this section we will highlight the terms and their definition which will be useful to understand our work. We have three subsections, in the first we will review the relevant topics in LP then in second subsection we will review on python and PuLP and then finally the third subsection, where we will explain about MWBM and envy-free constraint.

1.4.1 Linear Programming(LP)

The goal of **linear programming (LP)** is to get the best possible allocation of decision variables which maximizes or minimizes the linear objective function. Decision variables are subject to linear constraints. The technique of linear programming is used in wide range of applications, including transportation, military, industry, agriculture, social science, economic, and healthcare system.

In linear programming, a **constraints** refers to a limitation or condition that restricts the possible solutions of a problem. These constraints are usually expressed as linear inequalities or equations that must be satisfied by the decision variables of the problem.

Optimization refers to getting the best or most favorable outcome or solution that can be obtained in a particular context or situation. An optimal solution is one that provides the best possible value for a given objective function, subject to a set of constraints.

The **feasible region** refers to the set of all possible values of the decision variables that satisfy all the constraints in a given problem. It is the set of all feasible solutions or points that can be considered as potential optimal solutions for the problem. If the feasible region is unbounded then we say that there is not any bounded solution to our problem.

The **objective function** is a mathematical expression that represents the quantity to be maximized or minimized in the optimization problem. It is a linear combination of the decision variables that describes the goal or the objective of the problem.

1.4.2 Python and PuLP

Python is a high-level, interpreted programming language that is widely used in a variety of applications and domains. Python is a versatile language that is used

in web development, scientific computing, data analysis, machine learning, artificial intelligence, and many other areas.

PuLP is a popular open-source linear programming (LP) modeling package in python. It provides an interface to create LP models in python, which can be solved by various LP solvers like GLPK, CBC, CPLEX, Gurobi, etc. PuLP allows users to create LP models using a more user-friendly syntax compared to other LP modeling tools.

We declare variables for our LP with help of *LpVariable*. To declare whether a problem is maximizing or minimizing we use *LpProblem*. In this the first parameter is the name of the problem and the second parameter is *LpMaximize* or *LpMinimize* depending on our problem. *LpProblem* returns us a variable in which we can append our LP constraints and maximizing or minimizing function. We can have only a single maximizing or minimizing function and rest have to be constraints. PuLP separates out the constraints from the function by looking at the equality condition that is input in case of constraints and is absent for the maximizing or minimizing functions. In the end we use *solve()* method to solve the LP problem. The *Lp-Status* Option will print the type of solution like *Optimal*, *Not Solved*, *Infeasible*, *Unbounded*, *Undefined* etc.

We have also used functions like *lpSum* to get the sum of the elements from a list. This function helped us program at ease.

1.4.3 Utility, MWBM and Envy-Freeness

Utility is a way to measure how much someone values different options when deciding how to split the rent in a shared house. It helps each person choose a fair share that makes them the happiest and is fair to everyone.

Maximum Weight Bipartite Matching (MWBM) is a classical optimization problem in graph theory. It is a variant of the bipartite matching problem, where the edges between two disjoint sets of vertices are weighted, and the goal is to find a maximum-weight matching, i.e., a matching of maximum total weight.

Envy-freeness is a concept in social choice theory that refers to a situation where no individual in a group prefers the allocation of resources or goods received by another individual in the same group. In other words, an allocation is envy-free if everyone perceives their own allocation to be at least as good as someone else's allocation.

1.5 Related Works

We have referred many resources out of which the three are the most for our work are cited here.

- (Gal et al., 2016) talk about the fairest rent division problem and the first step in their algorithm is the welfare-maximizing assignment. It is from this article that we think of solving the matching using LP instead of traditional approach where we convert this problem into maximal flow problem which then can be solved by ford-fulkerson algorithm.

- (Chong and Zak, 2013) gives detailed chapters about LP from where we learned the concepts of LP, it also has a chapter on simplex algorithm as well as on concept of duality.
- (Mitchell et al., 2011) gives the documentation for PuLP which helped us use the functionality of PuLP. It is a self sufficient documentation for help.

Chapter 2

Implementation

2.1 Model

Finding the most optimum solution for a linear function (also known as the objective function) under a set of restrictions (a set of linear inequality constraints) is made possible by linear programming problems (LPP). The five basic requirements of linear programming are: constraints, objective function, linearity, non-negativity, finiteness. The most popular methods to solve LPPs are the simplex method and interior point methods. For the detailed explanations see (Chong and Zak, 2013).

A standard linear program is an optimization problem of form

$$\text{minimize } c^T x$$

$$\text{subject to } Ax = b$$

$$x \geq 0$$

where $c \in \mathbb{R}^N$, $b \in \mathbb{R}^M$, and $A \in \mathbb{R}^{M \times N}$, here $c^T = [c_1, c_2, \dots, c_n]$,

$$x = [x_1, x_2, \dots, x_n]^T,$$

$$b = [b_1, b_2, \dots, b_m]^T, \text{ and}$$

$$A = \begin{bmatrix} a_{11} & a_{12} & \dots & a_{1n} \\ a_{21} & a_{22} & \dots & a_{2n} \\ \dots & \dots & \dots & \dots \\ a_{m1} & a_{m2} & \dots & a_{mn} \end{bmatrix}$$

$x \geq 0$ means every component of x is non-negative. Instead of minimizing, we can maximize, or the constraints may be in the form of inequalities, such as $Ax \geq b$ or $Ax \leq b$. We also refer to these variations as linear programs.

2.1.1 Example of LP

Example 1. This example is adapted from (Chong and Zak, 2013). A manufacturer produces four different products: X_1, X_2, X_3 , and X_4 . There are three inputs to this production

process: labor in person-weeks, kilograms of raw material A, and boxes of raw material B. Each product has different input requirements. In determining each week's production schedule, the manufacturer cannot use more than the available amounts of labor and the two raw materials. Every production decision must satisfy the restrictions on the availability of inputs. These constraints can be written down as

$$\begin{aligned}x_1 + 2x_2 + x_3 + 2x_4 &\leq 20 \\6x_1 + 5x_2 + 3x_3 + 2x_4 &\leq 100 \\3x_1 + 4x_2 + 9x_3 + 12x_4 &\leq 75\end{aligned}$$

As the negative production levels are not meaningful, we must impose the following non-negativity constraints on the production levels: $x_i \geq 0, i = 1, 2, 3, 4$

Now, suppose that one unit of product X_1 sells for ₹6, and X_2 , X_3 , and X_4 sell for ₹4, ₹7, and ₹5, respectively. Then, the total revenue for any production decision (x_1, x_2, x_3, x_4) is

$$f(x) = 6x_1 + 4x_2 + 7x_3 + 5x_4$$

We can observe that $m=3$ and $n=4$. The problem can be written in compact form

$$\begin{aligned}&\text{maximize } c^T x \\&\text{subject to } Ax \leq b \\&\quad x \geq 0 \\&\text{where } c^T = [6, 4, 7, 5], \\&\quad x = [x_1, x_2, x_3, x_4]^T, \\&\quad b = [20, 100, 75]^T, \text{ and} \\&\quad A = \begin{bmatrix} 1 & 2 & 1 & 2 \\ 6 & 5 & 3 & 2 \\ 3 & 4 & 9 & 12 \end{bmatrix}\end{aligned}$$

The Optimal solution on solving this is on PuLP is $x = [15, 0, 3, 0]$ and thus the Optimal value of profit is = 111₹.

2.1.2 Maximum Weight Bipartite Matching(MWBM)

We can frame the MWBM in the form with some constraints.

$$\max \sum_{i \in N} \sum_{j \in M} v_{ij} \cdot x_{ij} \quad (2.1)$$

$$\text{s.t. } \sum_{j \in M} x_{ij} \leq 1, \forall i \in N \quad (2.2)$$

$$\sum_{i \in N} x_{ij} \leq 1, \forall j \in M \quad (2.3)$$

$$x_{ij} \geq 0, \forall i \in N, j \in M. \quad (2.4)$$

From eq. (2.1) we can see that the MWBM is a maximization problem. Here v_{ij} refers to the weights of the edges of the graph between the source as node i and the destination as node j . For our example v_{ij} means the value of room i from the perspective of renter j . x_{ij} refers to the choice whether the source node i is connected with node j . If there were no constraints then all left hand side nodes (denoted by i) would have been connected with right hand side nodes (denoted by j). But we have three constraints. The first constraint, denoted by eq. (2.2), states that the number of nodes connecting to any node j (in right hand side) is less than or equals to one. Similarly the second constraint, denoted by eq. (2.3), states that the number of nodes connecting to any node i (in left hand side) is less than or equals to one. Because of these constraints we see that only the nodes which produce highest overall weight are considered for connection. The third eq. (2.4) gives us non-negativity condition. This constraint seems redundant as we are trying to maximize the eq. (2.1) but we will keep it for better clarity.

	Room 1	Room 2	Room 3
Renter 1	300	300	400
Renter 2	400	200	200
Renter 3	250	250	500

Table 2.1: Renters preference for rooms

Renter's preference for their choice of rooms is represented in table 2.1. In this example, three renters prefer three rooms at different rates. This rent is achieved by means of maximum weight bipartite matching. The bold ones in table 2.2 are the assigned mapping such that maximum rent is achieved. This type of mapping is also called the maximum welfare assignment. For e.g in table 2.2 first renter is mapped to second room, second renter to first room, and third renter to third room.

2.1.3 Envy-freeness constraint

We need to focus on two main things in case of envy-freeness.
maximize R such that:

$$R \leq f_q(v_{1\sigma(1)} - p_{\sigma(1)}, \dots, v_{n\sigma(n)} - p_{\sigma(n)}) \quad (2.5)$$

	Room 1	Room 2	Room 3
Renter 1	300	300	400
Renter 2	400	200	200
Renter 3	250	250	500

Table 2.2: Renter Allotted to rooms

$$v_{i\sigma(i)} - p_{\sigma(i)} \geq v_{ij} - p_j \quad \forall i, j \in [n] \quad (2.6)$$

Where f_q is a function which collects the minimum of all the values. σ refers to the allocated mapping, in case of table 2.1 $\sigma(1)$ means the room mapped to first renter. v_{ij} means the value of room i from the perspective of renter j . The variables p_1, p_2, \dots, p_n denote the prices that will be set once these conditions are solved by linear programming.

Thus here we are trying to maximize the minimal profit earned by each renter by eq. (2.5).

By eq. (2.6) we are trying to make the allocation envy-free. The envy-free constraint for first renter will be satisfied when $v_{12} - p_2 \geq v_{13} - p_3$ and $v_{12} - p_2 \geq v_{11} - p_1$, which means his share of profit for the room he has been allocated is as good as anyone else's. Similarly for other cases.

2.2 Back-end

The problem as per the model is broken into 2 parts. Maximum Weight Bipartite matching and then Envy-freeness problem. Below functions show the implementation of both the parts. Complete code can be found on github.

Please note that the input is such that the total sum of all rent's room for a renter is equal to the total rent. This is true for all renters. In future when we normalize the input then we can find a way around this.

2.2.1 MWBM

```

1 def welfare_maximize(values, agent_list, room_list):
2
3     allocation = {}
4     variables = {}
5
6     # failure(agent_list)
7     # failure(room_list)
8     # failure(values)
9
10    prob = LpProblem("Welfare_Maximization", LpMaximize)
11    for a in agent_list:
12        variables[a] = {}
13        for r in room_list:
```

```

14         variables[a][r] = LpVariable(f"x_{a}_{r}", 0, 1,
    LpBinary)
15
16     # Objective is total welfare
17     prob += lpSum(values[a][r] * variables[a][r] for a in
    agent_list for r in room_list)
18
19     # Each agent assigned 1 room
20     for a in agent_list:
21         prob += lpSum(variables[a][r] for r in room_list) == 1
22
23     # Each room assigned 1 agent
24     for r in room_list:
25         prob += lpSum(variables[a][r] for a in agent_list) == 1
26
27     try:
28         # print(prob)
29         # Silence PuLP messages
30         prob.solve(PULP_CBC_CMD(msg=False))
31     except:
32         failure("Error occured! Couldn't solve the LP problem!")
33         return
34
35     # Check the status of the solution
36     if LpStatus[prob.status] != OPTIMAL:
37         failure("Problem solving the LP!\t" + LpStatus[prob.status
    ])
38         return
39
40     # Get the allocation
41     for a in agent_list:
42         for r in room_list:
43             if variables[a][r].value() == 1:
44                 allocation[a] = r
45
46     return allocation

```

Listing 2.1: Python MWBM code

2.2.2 Envy-freeness

```

1 def envy_free_prices(values, agent_list, room_list, allocation):
2
3     prices = {}
4     price_variables = {}
5     rev_allocation = {y: x for x, y in allocation.items()}
6
7     # Calculate the rent from the first row values
8     rent = calculate_rent(values[0])
9
10    prob = LpProblem("Envy_Freeness", LpMinimize)
11
12    for r in room_list:
13        # lower limit could be negative as well
14        # If it is 0 then it is not a maximin utility solution
15        price_variables[r] = LpVariable(

```

```

16         f"p_{r}", -1 * rent, values[rev_allocation[r]][r]
17     )
18
19     # Objective is maximize minimum utility (or minimize negative
    of minimum utility)
20     min_utility = LpVariable("y", 0)
21     prob += min_utility
22
23     # Ensure prices sum to rent
24     prob += lpSum(price_variables[r] for r in room_list) == rent
25
26     # print(agent_list, values, allocation)
27     # Ensure envy-free
28     for i in agent_list:
29         for j in room_list:
30             # Sample Envy example:
31             # 12,0,0
32             # 12,0,0
33             # 3,5,4
34             # For envyyness uncomment below 2 lines
35             # if i == j:
36             #     continue
37             prob += (
38                 price_variables[j] - price_variables[allocation[i]]
39                 >= values[i][j] - values[i][allocation[i]]
40             )
41
42     # Bound minimum utility
43     for i in agent_list:
44         prob += min_utility >= values[i][allocation[i]] -
    price_variables[allocation[i]]
45
46     try:
47         # print(prob)
48         prob.solve(PULP_CBC_CMD(msg=False))
49     except:
50         failure("Error ocured! Couldn't solve the LP problem!")
51         return
52
53     # print(agent_list, room_list, LpStatus[prob.status])
54
55     if LpStatus[prob.status] != OPTIMAL:
56         failure("Problem solving the LP!\t" + LpStatus[prob.status]
    ])
57     return None
58
59     for i in agent_list:
60         room = allocation[i]
61         prices[room] = price_variables[room].value()
62
63     return prices

```

Listing 2.2: Python Envy-free code

2.3 Front-end

Only the UI will be shown and not its code. The Front-end or UI was built using React library. Complete code can be found on github.

Rent Division

Enter no. of Renters

3

Enter no. of Rooms

3

GENERATE PREFERENCE TABLE

Preference Table

Renter/Room	Room 1	Room 2	Room 3
Renter 1	06	02	01
Renter 2	02	03	04
Renter 3	02	05	02

SUBMIT RENT DATA

Renter	Room	Rent
1	1	4
2	3	2
3	2	3

Figure 2.1: UI for Rent Division

Chapter 3

Analysis

Let us analyze an example to understand how the allocation is envy free.

3.1 Analysis with an Example

We will analyze a simple rent division problem, the same that was in the fig. 2.1.

3.1.1 The Problem

In the table 3.1 given below we want to get a maximin solution. Please note that the sum of all the three rows is equal to 9. The first step will be finding MWBM and the second step will be Envy-freeness.

	Room 1	Room 2	Room 3
Renter 1	6	2	1
Renter 2	2	3	4
Renter 3	2	5	2

Table 3.1: Renter's preference for rooms

3.1.2 The Output

Clearly we have a MWBM output as in table 3.2. This gives us information about the final allocation of rooms. We can verify that this is the best matching as the given values are already the highest in their own rows.

The final output after envy-freeness and maximin utility is as given in table 3.3:

3.1.3 Analysis

We will only analyze the envy-freeness property of the solution as MWBM has already been explained in previous section. Consider the analysis by solving for LHS(Left Hand Side) and RHS(Right Hand Side) for the equations given.

	Room 1	Room 2	Room 3
Renter 1	6	2	1
Renter 2	2	3	4
Renter 3	2	5	2

Table 3.2: Renter's Allocation for rooms

Renter	Room	Rent
1	1	4
2	3	2
3	2	3

Table 3.3: Final Rent assigned

- Consider Renter 1 who is assigned Room 1 for 4₹.

Renter 1 will have to be satisfied by eq. (3.1):

$$v_{1\sigma(1)} - p_{\sigma(1)} \geq v_{1j} - p_j \quad \forall j \in [n] \quad (3.1)$$

$$\text{LHS} = 6 - 4 = 2$$

For RHS

- When $j=1$ $\text{RHS} = 6 - 4 = 2$
- When $j=2$ $\text{RHS} = 2 - 3 = -1$
- When $j=3$ $\text{RHS} = 1 - 2 = -1$

$\text{LHS} \geq \text{RHS}$ is satisfied, hence allocation is envy-free for Renter 1.

- Consider Renter 2 who is assigned Room 3 for 2₹.

Renter 2 will have to be satisfied by eq. (3.2):

$$v_{2\sigma(2)} - p_{\sigma(2)} \geq v_{2j} - p_j \quad \forall j \in [n] \quad (3.2)$$

$$\text{LHS} = 4 - 2 = 2$$

For RHS

- When $j=1$ $\text{RHS} = 2 - 4 = -2$
- When $j=2$ $\text{RHS} = 3 - 3 = 0$
- When $j=3$ $\text{RHS} = 4 - 2 = 2$

$\text{LHS} \geq \text{RHS}$ is satisfied, hence allocation is envy-free for Renter 2.

- Consider Renter 3 who is assigned Room 2 for 3₹.

Renter 3 will have to be satisfied by eq. (3.3):

$$v_{3\sigma(3)} - p_{\sigma(3)} \geq v_{3j} - p_j \quad \forall j \in [n] \quad (3.3)$$

$$\text{LHS} = 5 - 3 = 2$$

For RHS

- When $j=1$ RHS = $2 - 4 = -2$
- When $j=2$ RHS = $5 - 3 = 2$
- When $j=3$ RHS = $2 - 2 = 0$

LHS \geq RHS is satisfied, hence allocation is envy-free for Renter 3.

Thus, we find that the allocation is envy-free for all the renters. This can be found out for other solutions as well in a similar manner.

Chapter 4

Conclusion

Linear programming has wide variety of applications and in here we use it to help us solve the fair room allocation with help of PuLP library in python. We solve the fair allocation problem in two steps. In first we find the maximum weight bipartite matching and in the second we solve envy-freeness. As per the observations from MWBM we can declare that we have found an efficient solution. The rent division algorithm defined in (Gal et al., 2016) is at the kernel of our application.

4.1 Results

Finding a fair rent can be quite challenging and thus the concept of Game Theory is for help, with the results that we got it is for sure that the allocation were envy-free and had a gist of maximin solution. There could be many possible envy-free solutions but maximin solution is better off as it offers fair utility to all the players also taking care of envy-freeness.

4.2 Our Learnings

The approach derived by the authors was interesting and intuitive. Just with help of some maths we got a solution which is far fairer. The best part is this solution is calculated in Linear Time thus making it efficient to go with.

4.3 Future Steps

We have implemented the maximum welfare matching and envy-freeness property using linear programming. We would like extend on this concept to build a web application like spliddit which was used for dividing things fairly such as goods and rent. Now that spliddit is no more online we could plan a project like it to be hosted on internet.

Bibliography

Edwin KP Chong and Stanislaw H Zak. *An introduction to optimization*, volume 75. John Wiley & Sons, 2013.

Ya'akov (Kobi) Gal, Moshe Mash, Ariel D. Procaccia, and Yair Zick. Which is the fairest (rent division) of them all? In *Proceedings of the 2016 ACM Conference on Economics and Computation*, EC '16, page 67–84, New York, NY, USA, 2016. Association for Computing Machinery. ISBN 9781450339360. doi: 10.1145/2940716.2940724. URL <https://doi.org/10.1145/2940716.2940724>.

Stuart Mitchell, Michael OSullivan, and Iain Dunning. Pulp: a linear programming toolkit for python. *The University of Auckland, Auckland, New Zealand*, 65, 2011.