Apigee Edge: Introduction to Microgateway

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Objective

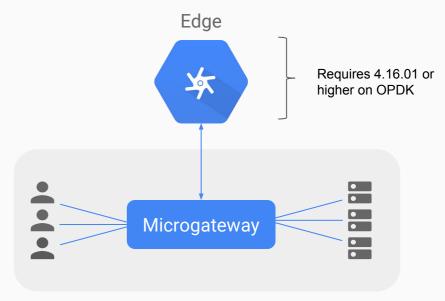


Deploy a lean API runtime infrastructure in your private enterprise environment while getting all the benefits of Edge API management in the cloud

Use cases



- Reduce latency of traffic for close proximity services
- Keep API traffic within the enterprise-approved boundaries because of security or compliance purposes
- Continue processing messages if internet connection is lost



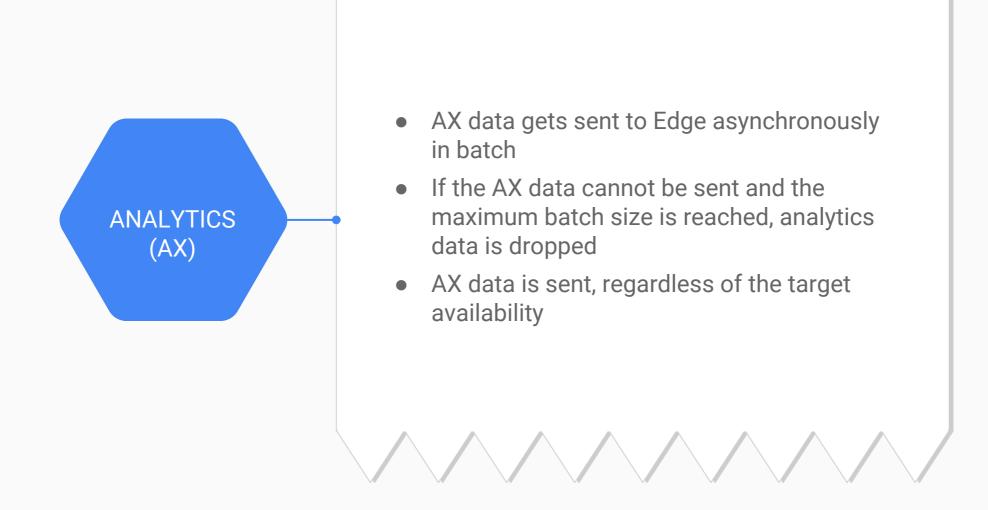
Enterprise Private Cloud

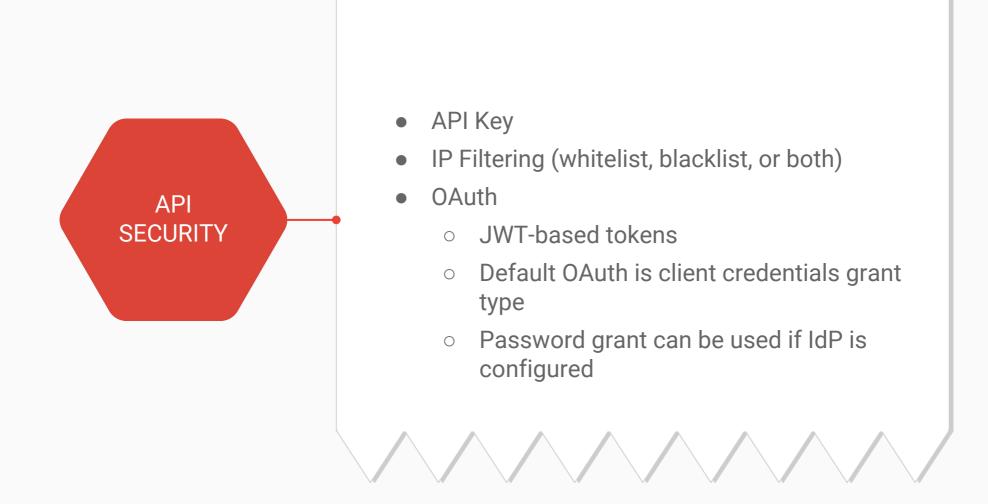
Description

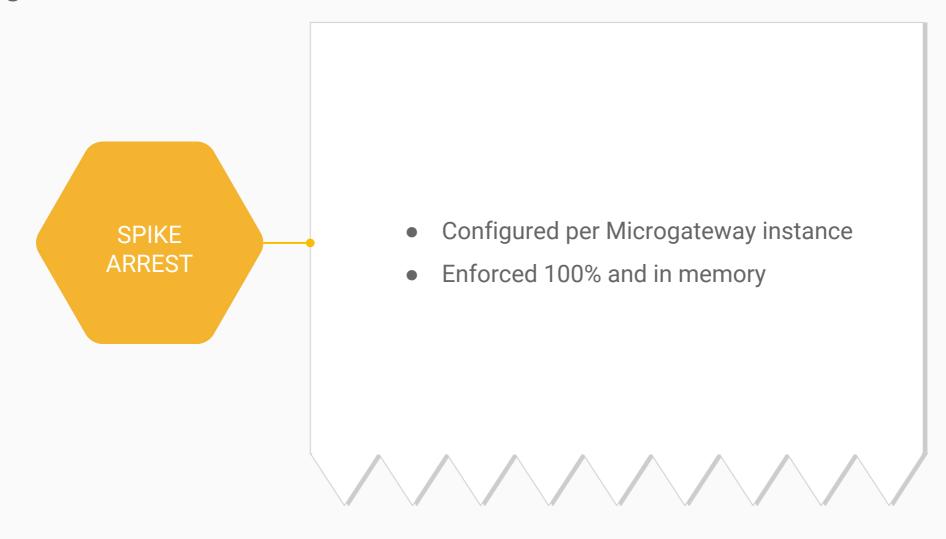


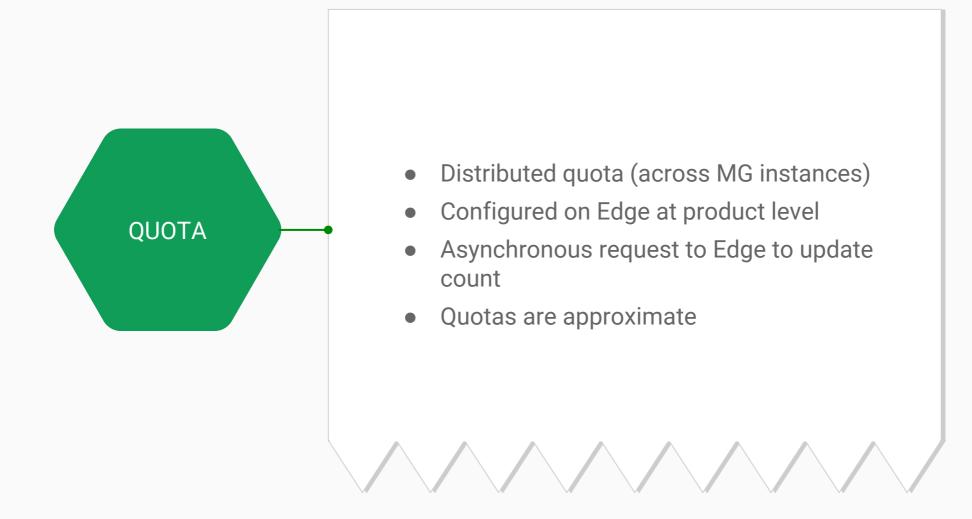
- Microgateway is a Node.js application and can be run by anyone with permission to run such applications on a given machine
- It's a lightweight process that can run close to the target API—even on the same machine
- It requires Node.js 4.5 LTS or later and runs on Windows, Linux, and macOS

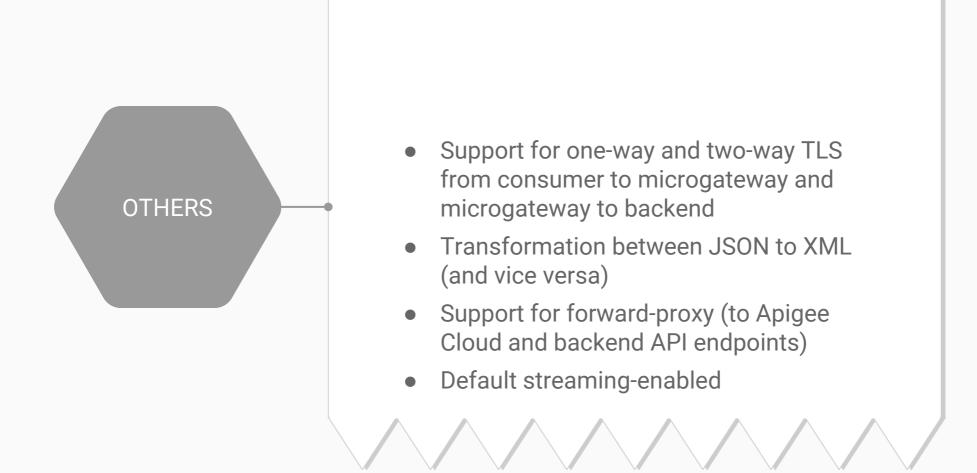












Edge Enterprise Gateway vs. Microgateway

Feature	Enterprise Gateway	Microgateway
OAuth: JWT tokens Supports password and client credentials grant	\bigcirc	\bigcirc
OAuth: opaque tokens • Supports all four grant types	\odot	*
Spike Arrest & Quota	\bigcirc	\bigcirc
Caching (0)[H][H]	\odot	*
Threat protection (XML, JSON, RegEx)	\bigcirc	*
Callout (Python, Java, XSLT)	\odot	8
JavaScript callouts, JSON-XML transformation	\odot	\bigcirc
Bot Detection & Monetization	\odot	8
Containerization or Cloud Foundry Deployments	8	\bigcirc
Logging & Monitoring	\odot	file system only; basic monitoring
Analytics	\odot	customer dimensions are not possible

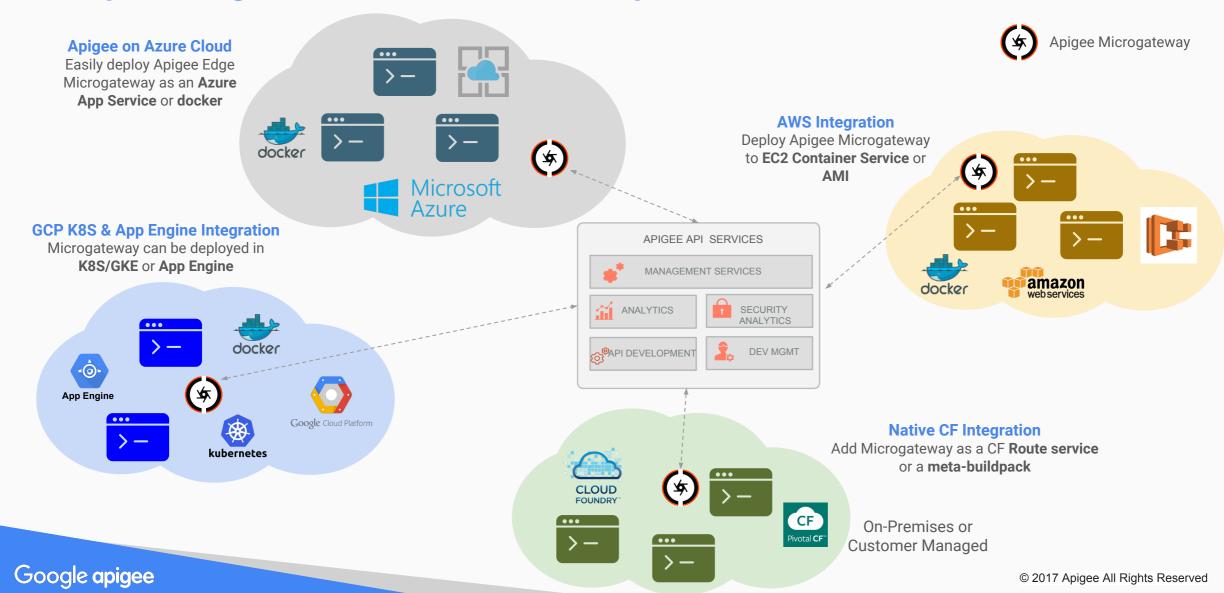
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When to use Microgateway?

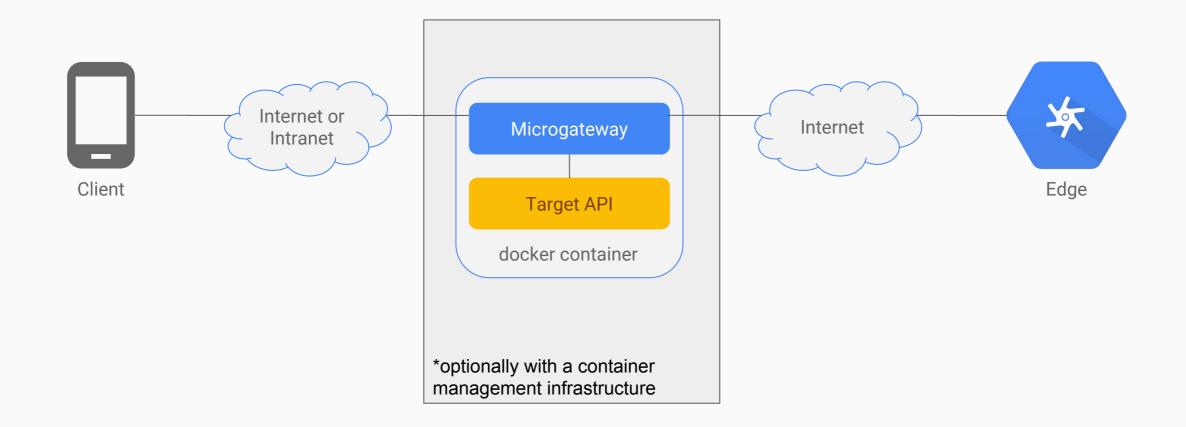
Requirement	Which gateway?
 Building new APIs or new microservices Deploying in PaaS (Cloud Foundry or containers/Kubernetes) 	Microgateway
Distributed API management (a gateway for each API or a few APIs)	Microgateway
 A single (or a few) gateways for the enterprise Gateway pattern 	Enterprise Gateway
Complex mediation rules (API orchestration, aggregation, etc.)	Enterprise Gateway
Legacy services (such as SOAP) modernization	Enterprise Gateway
Internal APIs or APIs for application-to-application integration (simple APIM policies)	Microgateway
External API trafficMonetization	Enterprise Gateway
Scale: 100s of APIs per second	Microgateway
Scale: 1000s of APIs per second	Enterprise Gateway

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Deep integrations with multiple clouds

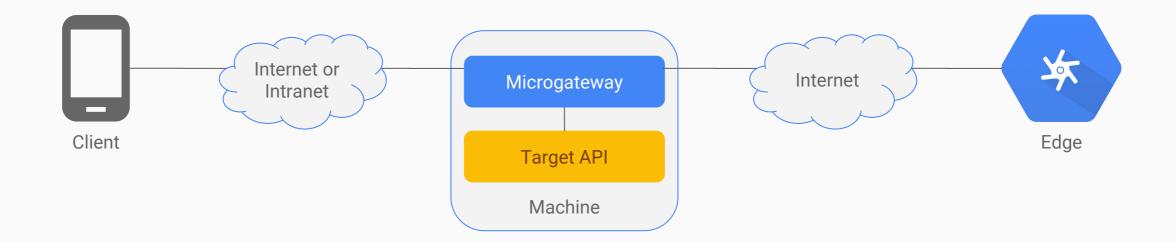


Simplest deployment: microgateway and target in same container

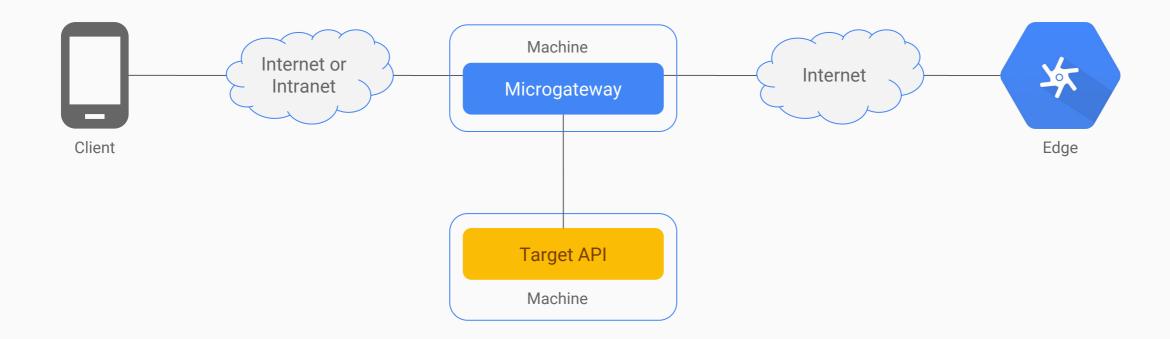


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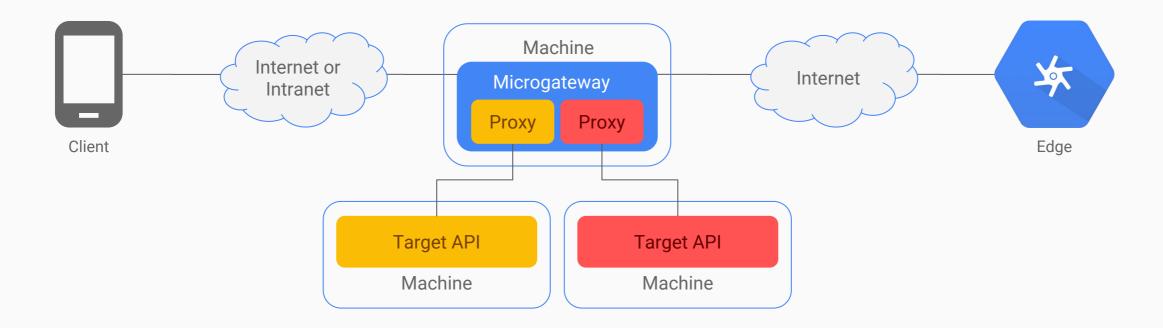
Simplest deployment: microgateway and target in same machine



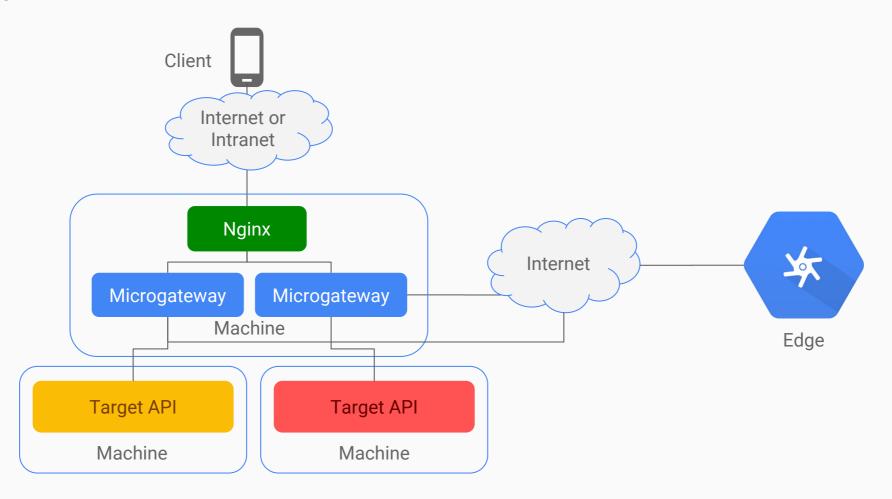
Microgateway and target in different machines



Microgateway proxying multiple targets in different machines

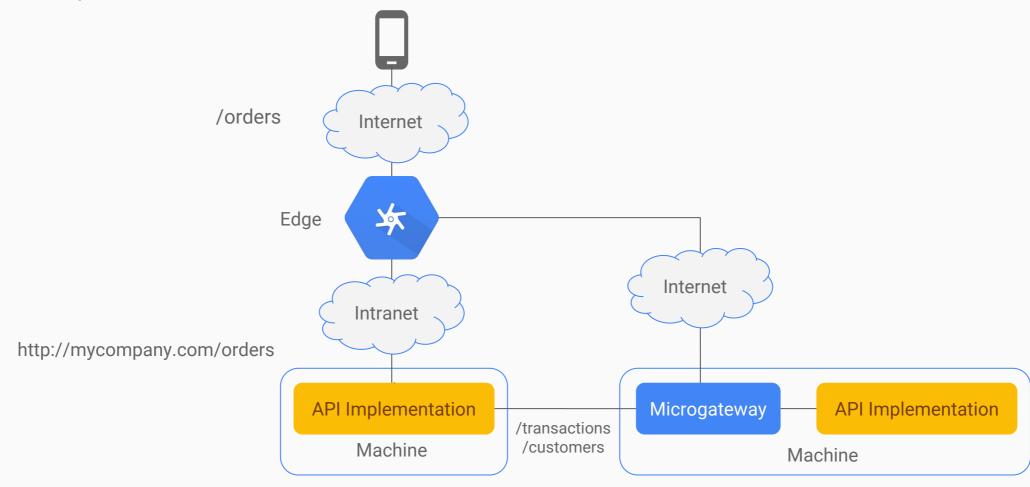


Load-balancing and SSL termination



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Intranet traffic protection



Microgateway

01

Prerequisites

- Node.js version 4.5 LTS or later installed.
- Install edgemicro and custom plugin modules globally:

\$ ~> npm install -g edgemicro plugin-1
plugin-2 ... plugin-n

When using npm with -g option, the module is installed in [prefix]/lib/node_modules directory. The value of [prefix] can be obtained with the following command:

- \$ ~> npm config get prefix
- Create a soft link in the plugins directory
 ([prefix]/lib/node_modules/edgemicro/plugins) for all your custom plugins
 - \$ plugins> ln -s ../../plugin-x .

02

Microgateway configuration

- Run the command below to generate the default configuration file:
 - \$ edgemicro init
- Run the edgemicro configure command with the following options:

\$ edgemicro configure -o <org> \
-e <env> -u <email>

When this command is run a new proxy called edgemicro-auth is created in the organization.

- Copy the key and the secret written to the standard output by the previous command, they are required to start the microgateway.
- Verify the installation:

```
$ edgemicro verify -o <org> \
-e <env> -k <key> -s <secret>
```

03

Entities creation

- Create a microgateway-aware proxy (name prepended with edgemicro_), with the desired base path and target urls.
- Create a product. Do not forget to add the edgemicro-auth proxy and the microgateway-aware proxy to the product and configure the quota attributes if required.
- Create a developer.
- Create a new developer app and assign the product and developer created. Keep the consumer key and consumer secret.

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Microgateway

04

API security configuration

 The oauth plugin should appear and lock as follows in the configuration file

(~/.edgemicro/<org>-<env>-config.yaml):

oauth:

allowNoAuthorization: false allowInvalidAuthorization: false

 Verify that the oauth plugin is listed in the plugins section:

```
plugins:
sequence:
- oauth
```

Token creation and API key verification is done by the edgemicro-auth proxy. If another service wants to be used, it needs to be specified in the configuration file:

```
edgemicro:
   authUri: <uri>
```

05

Spike Arrest configuration

Add the spikearrest plugin in the configuration file as a top-level element:

spikearrest:

timeUnit: second
allow: 10

bufferSize: 10

Configure the plugin attributes:

timeUnit (second|minute): window size units.

allow: Max. number of requests allowed in time unit.

bufferSize (optional, default = 0): Number of requests stored in a buffer. As soon as the next execution window occurs, buffered requests are processed first.

 Make sure that the plugin is listed in the plugins section:

```
plugins:
```

sequence:

- oauth
- spikearrest

06

Quota configuration

If a quota was set for the product, add the quota plugin is listed in the plugins section:

plugins:

sequence:

- oauth
- spikearrest
- quota

The quota plugin requires the oauth plugin to be executed beforehand.

Microgateway

07

Custom Plugins Configuration

 If the custom plugin has some parameters to configure, add a top-level element in the configuration file:

```
plugin-x:
   param-1:
   param-2:
```

• Add the custom plugin to the plugins list:

08

Server SSL Configuration

Add the edgemicro:ssl attribute to the configuration file.

```
edgemicro:
    ssl:
        key: <absolute path to key file>
        cert: <absolute path to cert file>
```

09

Client SSL/TLS Configuration

Microgateway can be configured as SSL/TLS client when acting as client. Settings can be for all/one host:

Properties:

```
pfx: path to file with client key and cert (PFX format).
key: path to file with client key file (PEM format).
passphrase: passphrase for PFX or private key file.
cert: path to file with client cert file (PEM forma)t.
ca: path to file with trusted certs (PEM format).
ciphers: supported ciphers separated by ':'.
rejectUnauthorized: does server cert need to be trusted?
secureProtocol: SSL method to use (eg: SSLv3_method)
servername: server name for SNI TLS extension.
```

Microgateway

10

Logging Configuration

Logs can be sent to the stdout or to a log file:

```
edgemicro:
```

logging:
 level: info
 to_console: true

edgemicro:

logging:

level: info
dir: /var/tmp

stats_log_interval: 60
rotate_interval: 24

Properties:

stats_log_interval (seconds, default: 60): interval when the stats record is written to the log file.

rotate_interval(hours, default: 24): interval when log files are rotated.

11

Start Microgateway

Start the microgateway using the following command.

\$ edgemicro start -o <org> -e <env> -k <key> \
-s <secret>

Alternatively you can set the following environment values so you don't need to specify the options in command line:

- EDGEMICRO_ORG
- EDGEMICRO_ENV
- EDGEMICRO_KEY
- EDGEMICRO_SECRET

If changes are done to the configuration file once the microgateway is started you can use edgemicro reload command so they are applied without restarting. That command takes the same options as edgemicro start command.

12

Verify API Security

You can make calls to microgateway using the API key or access token.

API Key

\$ curl http://localhost:<port>/<path> \
-H "x-api-key: <consumer-key>"

Access Token

\$ edgemicro token get -o <org> -e <env> \
-i <key> -s <secret>

\$ curl -H 'Authorization: Bearer <token>'
http://localhost:<port>/<path>

Microgateway

In case microgateway needs to be started as a service, pm2 could be used; you just need to follow the steps below:

1. Install pm2:

```
$ npm install -q pm2
```

2. Start edgemicro using pm2:

```
$ pm2 start edgemicro -- start -o <org> -e <env> \
-k <key> -s <secret>
```

Starting edgemicro like this has two advantages: it will be restarted if it crashes and unhandled exceptions would be recorded in a log file (\$PM2_HOME/logs/app-err.log, By default \$PM2_HOME is ~/.pm2).

3. Check whether pm2 has started properly:

```
$ pm2 logs edgemicro
```

4. Additional information about the process running (pid, uptime, cpu usage, memory usage,...) can be obtain with this other command:

```
$ pm2 list
```

5. Get the automatically-configured startup script for your machine:

```
$ pm2 startup
```

It automatically detects the available init system, but you can specify it yourself to (eg: pm2 startup systemd). You can also use option -u to specify the user and --hp to specify the home directory.

6. Once the scripts are generated keep a list of the processes running, so they will be started at boot time:

```
$ pm2 save
```

- 7. Reboot the machine and check that microgateway is running.
- 8. Smile:).

Private npm repository



Set up a private npm repository server to install edgemicro node module and its dependencies, as well as the node packages of the custom plugins being used. The advantages of doing this are:

Private modules

You get all the benefits of an npm package system without sending all code to the public, and use private packages (eg: custom microgateway plugins) as easily as the public ones.

Cache for npmjs.org registry

If you have more than one server to install modules on, this decreases latency and provides limited failover (if npmjs.org is down, you might still find something useful in the cache).

Override public packages

If a modified version of some third-party module is required, it can be published locally under the same name.

Private npm repository: Sinopia



FEATURES

- Local npm registry with minimal configuration.
- No need to install and replicate an entire CouchDB database, as it has its own a database. If it doesn't have a package, it fetches it from npmjs.org, keeping only those packages used.

INSTALLATION INSTRUCTIONS

- \$ npm install -g sinopia forever
- \$ forever start `which sinopia`

When you start a server, it auto-creates a configuration file config. yaml that you can later modify.

USER CREATION

\$ npm adduser --registry http://localhost:4873

NPM CLIENTS CONFIGURATION

\$ npm set registry http://<sinopia-server>:4873

Private npm repository: Sinopia



SINOPIA CONFIGURATION FILE

```
# path to a directory with all the packages
storage: ./storage
auth:
 htpasswd:
    file: ./htpasswd
npmjs:
 url: https://registry.npmjs.org/
packages:
 # scoped packages
  '@*/*':
     # keywords: $all, $anonymous, $authenticated
      access: $all
      publish: $authenticated
     proxy: npmjs
  1*1.
      access: $all
      publish: $authenticated
      proxy: npmjs
logs:
  - {type: stdout, format: pretty, level: http}
listen:
 - 0.0.0.0:4873
```

NGINX



LOAD BALANCER (SAME MACHINE)

- 1. Install nginx.
- 2. Edit the configuration file /etc/nginx/nginx.conf and add the following in the http {} block:

```
upstream example-servers {
    server localhost:8001;
    server localhost:8002;
}
server {
    listen     80;
    server_name emgw;

    location /<path> {
        proxy_pass http://example-servers;
    }
}
```

3. Start the service

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NGINX



LOAD BALANCER (DIFFERENT MACHINES)

- 1. Install nginx.
- 2. Edit the configuration file /etc/nginx/nginx.conf and add the following in the http {} block:

```
upstream example-servers {
    server <mgw1-ip>:8000;
    server <mgw2-ip>:8000;
}
server {
    listen     80;
    server_name emgw;

    location /<path> {
        proxy_pass http://example-servers;
    }
}
```

3. Start the service.

Deployment NGINX



LEAST-CONNECTED

Determines which upstream server has the least amount of outstanding connections alive and passes more traffic to it.

```
upstream example-servers {
    least_conn;
    server <mgw1-ip>:8000;
    server <mgw2-ip>:8000;
}
```

IP HASH

Maps the client IP to a server in the list, always sending requests from a single client to the same server.

```
upstream example-servers {
    ip_hash;
    server <mgw1-ip>:8000;
    server <mgw2-ip>:8000;
}
```

WEIGHTED

```
upstream example-servers {
    server <mgw1-ip>:8000 weight=3;
    server <mgw2-ip>:8000;
    server <mgw3-ip>:8000;
}
```

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Bootstrap process

01

Download public key for JWT validation

02

Download list of microgateway-aware proxies

03

Download list of API products and their attributes

Create a new directory and change to it.

```
$ ~> mkdir <plugin-name>
$ ~> cd <plugin-name>
```

2. Initialize a node project:

```
$ ~> npm init
```

3. Create a file named index.js, copy the contents below and save it.

```
'use strict';
var debug = require('debug')('plugin:plugin-name');
module.exports.init = function(config, logger, stats) {
    return {
        onrequest: function(req, res, next) {
            debug('onrequest');
            next();
        },
        onend_request: function(req, res, data, next) {
            debug('onend_request')
            next(null, data);
        },
        onend_response: function(req, res, data, next) {
            debug('onend_response');
            next(null, null);
        }}
```

4. Once the plugin is developed, publish the module to your private npm repository.

```
$ ~> npm set registry http://<sinopia-server>:4873
$ ~> npm login
$ ~> npm publish
```

In the machine where the microgateway is installed, install the plugin as a global node module from your private repository.

```
$ ~> npm set registry http://<sinopia-server>:4873
$ ~> npm install -g <plugin-name>
```

6. Create a soft link in the edgemicro plugins directory to the custom plugin.

```
$ plugins> ln -s ../../<plugin-name> .
```

Add it to the list of plugins in the microgateway configuration file.



Request handlers

onrequest ondata_request onend_request onclose_request onerror_request

onrequest

Fires when the first byte of the request is sent. Gives access to the headers, URL, query parameters, and HTTP method.

ondata_request

Called when a chunk of data is sent. Passes the data to the next plugin in the sequence. The data returned by the last plugin is sent to the target.

onclose_request

Indicates that the client connection has closed.

onend_request

Called when all of the request data has been sent from the client.

onerror_request

Called if there is an error sending the request from the client.

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Response handlers

onresponse ondata_response onend_response onclose_response onerror_response

onresponse

Fires when the first byte of the response is received. Gives access to the response headers and status code.

ondata_response

Called when a chunk of data is received from the target. The payload can be transformed here.

onclose_response

Called when the socket connection to the target is closed.

onend_response

Called when all of the response data has been received from the target. The payload can be transformed here too.

onerror_response

Called if there is an error receiving the target response.



Things to remember when writing a plugin:

- Request / response handlers must call next() when done processing. If not, processing will stop and the request will hang.
- The first argument to next() may be an error which will cause processing to terminate.
- The ondata_ and onend_ handlers must call next() with a second argument containing the data to be passed to the target or the client. It can be null if the plugin is buffering and has not enough data to transform at the moment.
- A single instance of the plugin is used to service all requests and responses. If per-request state needs to be retained between handler calls, it can be saved in a property added to the supplied request object, whose lifetime is the duration of the API call.
- Catch all errors and call next() with the error. If not, the API call will hang.
- Do not perform compute-intensive tasks in the main thread as this can adversely affect performance.

URL rewriting

```
onrequest: function(reg, res, next) {
   var baseUrl = res.proxy.parsedUrl.pathname;
    var proxyBasepath = res.proxy.base_path;
    if(proxyBasePath === '/users') {
        req.targetPath = baseUrl + '/customers'
   } else if(proxyBasepath === '/businesses) {
       req.targetPath = baseUrl + '/compies'
   next();
```

Payload transformation

→ REQUEST

```
onend_request: function(req, res, data, next) {
   var payload = JSON.parse(data,toString());
   delete payload.password;
   next(null, JSON.stringify(payload));
}
```

RESPONSE

```
onend_response: function(req, res, data, next) {
   var payload = JSON.parse(data,toString());
   delete payload.password;
   next(null, JSON.stringify(payload));
}
```

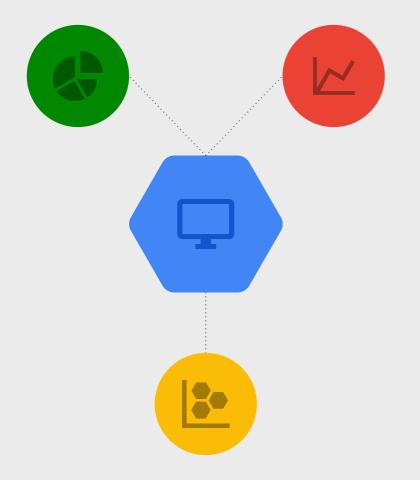
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Custom logging

If the built-in logger does not fit with your specific logging requirements, a custom plugin can be created. Here's an example of a Bunyan JSON logger:

```
var bunyan = require('bunyan');
module.exports.init = function() {
    var log = bunyan.createLogger({
        name: "bunyan-logger-plugin",
        streams: [ { level: 'error', stream: process.stdout }, { level: 'info', path: '/var/tmp/mgw-bunyan-info.log' }]
   });
    return {
               onrequest: function(req, res, next) {
                    log.info('ONREQUEST');
                    next();
                onend_request: function(req, res, data, next) {
                    log.info("ONEND_REQUEST");
                    next(null, data);
           };
```

Monitoring



If edgemicro has been started using pm2, monitoring the CPU and memory usage is simple:

\$ pm2 monit

Integration with Keymetrics monitoring dashboard is quite easy:

- 1. Sign in for a Keymetrics account
- 2. Create a new bucket
- 3. Run the following command with the provided secret and public keys:

\$ pm2 link <secret-key> <public-key>

Thank you