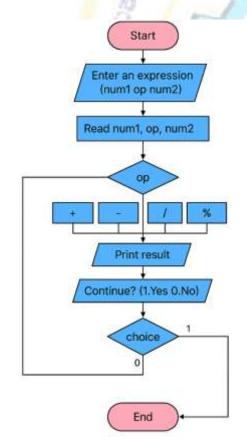
1. Simple Calculator Program

Algorithm:

- 1. Start
- 2. Declare num1, num2, choice, and op
- 3. Loop until the user chooses to quit:
 - o Prompt user to enter an expression (num1 op num2)
 - o Read the input values
 - o Perform operation based on op:
 - $+ \rightarrow Addition$
 - - → Subtraction
 - * → Multiplication
 - ✓ Division
 - $% \rightarrow Modulus$
 - o Print the result
 - o Ask the user if they want to continue
- 4. If the user enters 0, exit the loop.
- 5. End

Flowchart:

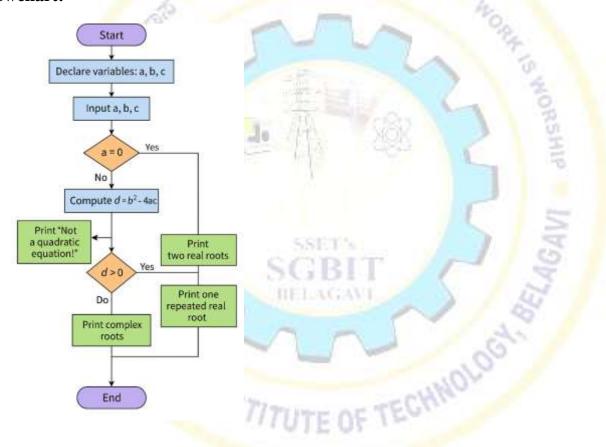


2. Quadratic Equation Solver

Algorithm:

- 1. Start
- 2. Declare variables: a, b, c, d
- 3. Prompt user to enter coefficients a, b, c
- 4. Read input values
- 5. If a == 0, print "Not a quadratic equation!" and exit
- 6. Compute the discriminant: $d = b^2 4ac$
- 7. If d > 0, compute and print two real roots
- 8. If d == 0, compute and print one repeated real root
- 9. If d < 0, compute and print complex roots
- 10. End

Flowchart:



3 .Electricity Bill

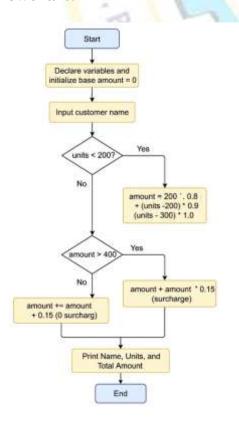
An electricity board charges the following rates for the use of electricity: for the first 200 units 80 paise per unit: for the next 100 units 90 paise per unit: beyond 300 units Rs 1 per unit. All users are charged a minimum of Rs. 100 as meter charge. If the total amount is more than Rs 400, then an additional surcharge of 15% of total amount is charged. Write a program to read the name of the user, number of units consumed and print out the charges

Algorithm: Electricity Bill Calculation

```
1. Start
2. Declare variables: name, units, bill
3. Set bill = 100 (minimum meter charge)
4. Prompt the user to enter name
5. Read the name
6. Prompt the user to enter units
7. Read the units
8. If units <= 200
   \rightarrow bill += units * 0.80
9. Else if units <= 300
   \rightarrow bill += 200 * 0.80 + (units - 200)
10. Else
   \rightarrow bill += 200 * 0.80 + 100 * 0.90 + (units
                                                          300)
11. If bill > 400
   \rightarrow bill += bill * 0.15 (add 15% surcharge)
12. Display the customer name, units, and final bill
```

Flowchart:

13. **End**



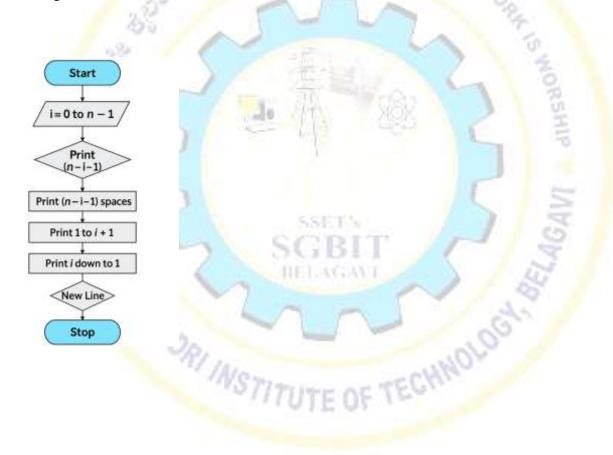
Principles of Programming using C (BPOPS103/203)

4. Write a C Program to display the following by reading the number of rows as input,

```
1
121
12321
1234321------ nth row
```

Algorithm:

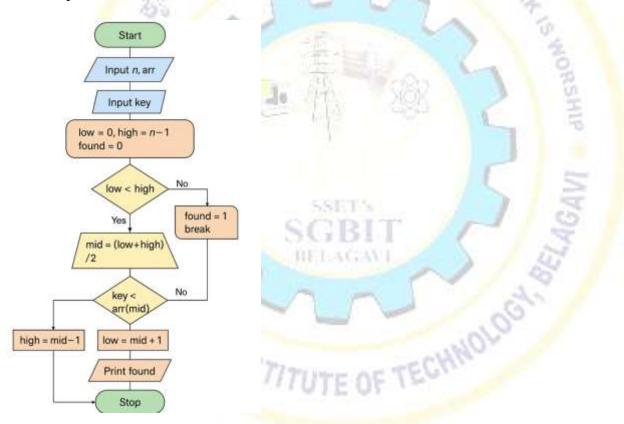
- 1. Start
- 2. **Input** number of rows n
- 3. Repeat for i = 0 to n 1 (row index):
 - o Print (n i 1) spaces
 - o Print numbers from 1 to i + 1
 - o Print numbers from i down to 1
 - Move to the next line
- 4. Stop



5. Implement Binary Search on Integers.

Algorithm:

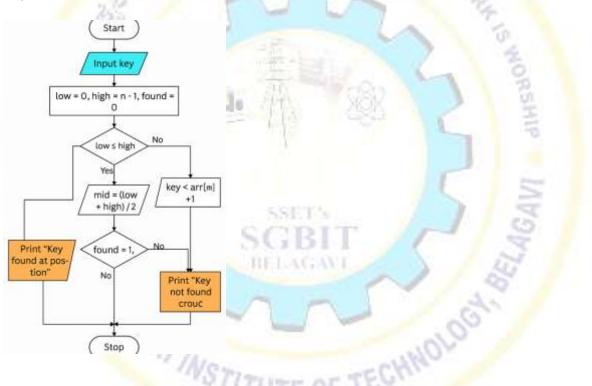
- 1. Start
- 2. Input the number of elements (n)
- 3. Input array elements in ascending order
- 4. Input key to be searched
- 5. Initialize low = 0, high = n 1, found = 0
- 6. Repeat while low <= high
 - o Calculate mid = (low + high)/2
 - o If arr[mid] == key, set found = 1, break loop
 - o Else if key < arr[mid], set high = mid 1</pre>
 - o Else set low = mid + 1
- 7. If found == 1, print position
- 8. Else, print "Key not found"
- 9. Stop



6. Implement Matrix multiplication and validate the rules of multiplication.

Algorithm:

- 1. Start
- 2. Input dimensions of Matrix 1 $(m \times n)$
- 3. Input dimensions of Matrix 2 ($p \times q$)
- 4. If n != p, print "Multiplication not possible", exit
- 5. Input elements of Matrix 1
- 6. Input elements of Matrix 2
- 7. Initialize result matrix to 0
- 8. For each row i in Matrix 1
 - o For each column j in Matrix 2
 - For each element k, compute result[i][j] += mat1[i][k] * mat2[k][j]
- 9. Print result matrix
- 10. Stop



7. Compute Sine and Cosine of an Angle

Compute $\sin(x)/\cos(x)$ using Taylor series approximation. Compare your result with the built-in library function. Print both the results with appropriate inferences

Algorithm

Step 1: Start

Step 2: Input angle x in radians

Step 3: Initialize variables:

- sin = 0, cos = 0, term = 1
- n_terms = number of terms for accuracy (e.g., 10)

Step 4: Compute sin(x) using Taylor series:

 $\sin(x)=x-x33!+x55!-x77!+...$ \sin(x) = x - \frac{x^3}{3!} + \frac{x^5}{5!} - \frac{x^7}{7!} + \dotssin(x)=x-3!x3+5!x5 - 7!x7+...

Step 5: Compute cos(x) using Taylor series:

 $\cos(x)=1-x22!+x44!-x66!+...\cos(x)=1-\frac{x^2}{2!}+\frac{x^4}{4!}-\frac{x^6}{6!}+\frac{x^6}{6!}+\frac{x^2}{2!}+\frac{x^4}{4!}-\frac{x^6}{6!}+\frac{x^4}{4!}-\frac{x^6}{6!}+\frac{x^4}{4!}-\frac{x^6}{6!}+\frac{x^4}{4!}-\frac{x^6}{6!}+\frac{x^4}{4!}-\frac{x^6}{6!}+\frac{x^4}{4!}-\frac{x^6}{6!}+\frac{x^4}{4!}-\frac{x^6}{6!}+\frac{x^4}{4!}+\frac{x^4}{4!}-\frac{x^6}{4!}+\frac{x^4}{4!}$

Step 6: Compute sin(x)/cos(x) (i.e., tan(x)) using the approximated values

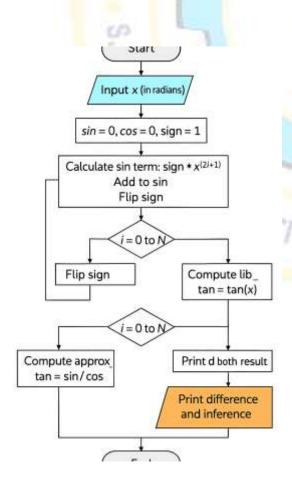
Step 7: Compute tan(x) using built-in function tan(x) from math library

Step 8: Display both results and compute the difference

Step 9: Print inference:

If the difference is small, the approximation is accurate

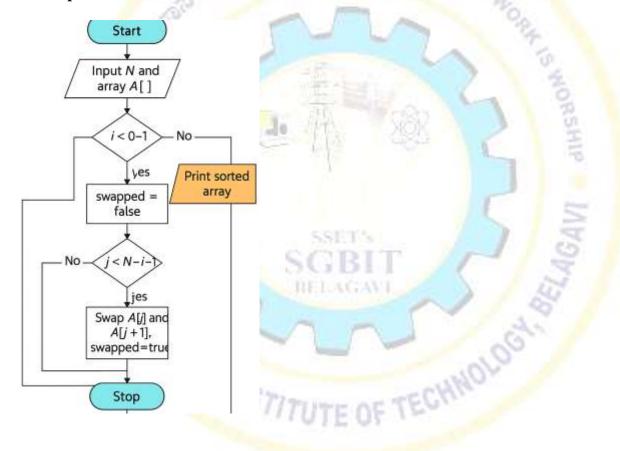
Step 10: End



8 Bubble Sort Sort the given set of N numbers using Bubble sort

Algorithm: Bubble Sort

- 1. Start
- 2. Input the number of elements N and the array A[].
- 3. Repeat steps 4 to 7 for i = 0 to N 2
- 4. Set swapped = false
- 5. Repeat steps 6 to 7 for j = 0 to N i 2
- 6. If A[j] > A[j + 1], then swap them and set swapped = true
- 7. If swapped == false, break the loop (array is sorted)
- 8. Print the sorted array
- 9. **Stop**



9 String Operations

Write functions to implement string operations such as compare, concatenate, string length. Convince the parameter passing techniques.

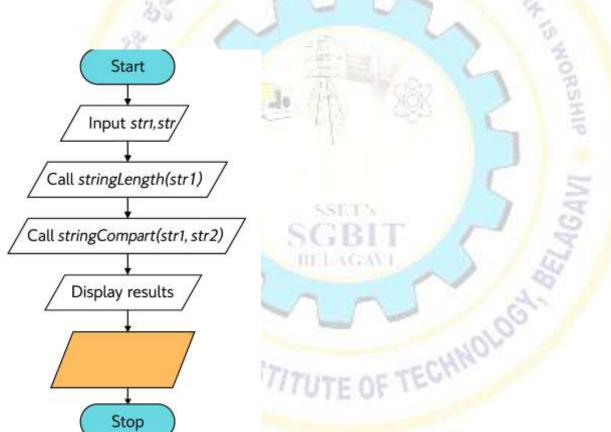
Algorithm

1. Start

7. Stop

- 2. Input two strings: str1 and str2
- 3. Call function stringLength(str1)
- → Returns length of str1
- 4. Call function stringCompare(str1, str2)
- → Returns 0 if equal, positive if str1 > str2, negative if str1 < str2
- 5. Call function stringConcat(str1, str2)
- → Concatenates str2 to str1
- 6. Display all results





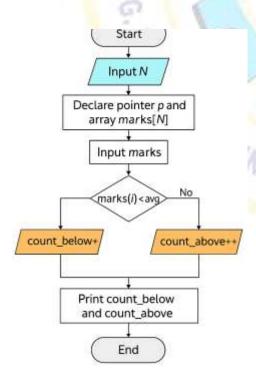
10 C Structures

Implement structures to read, write and compute average- marks and the students scoring above and below the average marks for a class of N students.

Pointers and Arrays

Algorithm

- 1. Start
- 2. Declare a structure Student with:
 - Name
 - Marks
- 3. Input total number of students N
- 4. Use an array of structures to store data for N students
- 5. Use a loop to:
 - o Input name and marks for each student
 - Store in structure
- 6. Compute total marks using a pointer to the structure
- 7. Calculate average = total / N
- 8. Use another loop to:
 - Compare each student's marks with average
 - o Count and print students scoring above and below average
- 9. Print average and list of students above/below average
- 10. **Stop**

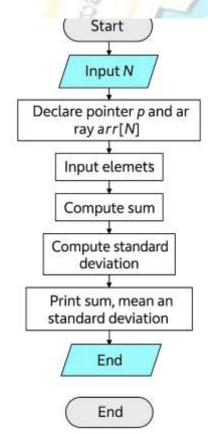


11 Develop a program using pointers to compute the sum, mean and standard deviation of all elements stored in an array of N real numbers.

ENUCATION TO

Algorithm

- 1. Start
- 2. Input number of elements N
- 3. Declare array of size N and a pointer to float
- 4. Input N elements using pointer
- 5. Initialize sum = 0, loop through array using pointer to calculate sum
- 6. Calculate mean = sum / N
- 7. Use pointer to calculate:
 - o sum of squares of differences from the mean
- 8. Compute **standard deviation** using:
 - o sqrt(sum of squares / N)
- 9. Print sum, mean, and standard deviation
- 10. **Stop**



12. File Copy

Write a C program to copy a text file to another, read both the input file name and target file name.

Algorithm

- 1. Start
- 2. Input source (input) file name and target (output) file name
- 3. Open source file in **read** mode
- 4. Open target file in **write** mode
- 5. Check if source file opened successfully:
 - o If not, display error and stop
- 6. Read contents of source file character by character
- 7. Write each character to the target file
- 8. Repeat until **end of file** is reached
- 9. Close both files
- 10. Display success message
- 11. **Stop**

