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# Groovy in SAP CPI — Handling Large Payloads Efficiently

Large payloads (XML, CSV, JSON, PDF, ZIP, Base64) can cause:

- Out-of-memory errors
- Slow execution
- Timeouts
- Unnecessary CPU load

Groovy in CPI is powerful, but must be used carefully.

Below are the most important techniques to keep performance high.

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## 1. DO NOT load the entire payload into memory unnecessarily

Avoid:

```
def body = message.getBody(String)           // May explode memory for 100MB+
```

Prefer working with **streams**:

```
def is = message.getBody(java.io.InputStream)
```

This is far more memory-efficient.

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## 2. Streaming XML Processing (Large Files)

Using `XmlSlurper` on huge XML is dangerous because it builds a full DOM tree in memory.

Instead, use **XmlParser with SAX/streaming mode**:

### ✓ Efficient XML Iteration (SAX)

```
import javax.xml.stream.XMLInputFactory
import javax.xml.stream.XMLStreamConstants

def Message processData(Message message) {
```

```

    def inputStream = message.getBody(InputStream)
    def reader =
XMLInputFactory.newInstance().createXMLStreamReader(inputStream)

    while(reader.hasNext()) {
        if (reader.next() == XMLStreamConstants.START_ELEMENT &&
            reader.getLocalName() == "Record") {

            // Process each <Record> element without loading whole XML
            println "Found a record"

        }
    }

    return message
}

```

### When to use this?

- XML > 5MB
- Repeated element structures
- Mapping or filtering tasks

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## 3. Streaming CSV Processing

Never convert full CSV to string when large.

### ✓ Stream line-by-line (memory safe)

```

import java.io.BufferedReader
import java.io.InputStreamReader

def Message processData(Message message) {

    def is = message.getBody(InputStream)
    def reader = new BufferedReader(new InputStreamReader(is, "UTF-8"))

    String line
    while ((line = reader.readLine()) != null) {
        // Process each line individually
        println "Line: $line"
    }

    return message
}

```

Perfect for:

- SFTP files
  - DataStore binaries
  - JDBC extraction files
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## 4. Streaming JSON Processing

SAP CPI does not have Jackson streaming by default, but we can still keep memory optimized:

✓ **Don't parse huge JSON fully with JsonSlurper**

✗ Bad for large files:

```
def json = new JsonSlurper().parseText(body)    // loads entire file into
RAM
```

✓ **Instead: convert JSON incrementally (chunk method)**

When using large arrays:

```
[
  { record... },
  { record... },
  ...
  { record... }
]
```

Use a streaming iterator over raw text:

```
import java.util.regex.*

def Message processData(Message message) {
    def is = message.getBody(InputStream)
    def text = is.getText("UTF-8")

    def matcher = Pattern.compile("\\{(.*)\\}",
    Pattern.DOTALL).matcher(text)

    while(matcher.find()) {
        def objText = "{" + matcher.group(1) + "}"
        println("JSON object: $objText")
    }

    return message
}
```

Works for large JSON arrays.

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## 5. Large Base64 Payload Handling

Never do:

```
def decoded = message.getBody(String).decodeBase64()
```

This may allocate a huge byte array.

### ✓ Stream-safe decoding:

```
import java.util.Base64

def is = message.getBody(InputStream)
def decoder = Base64.getMimeDecoder()
def decodedStream = decoder.wrap(is)

message.setBody(decodedStream)
```

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## 6. Writing Output Stream Efficiently

When generating large XML/CSV files:

### ✓ Do NOT build large strings

✗ Avoid:

```
def output = ""
records.each { output += it + "\n" }
```

### ✓ Use a streaming writer

```
import java.io.ByteArrayOutputStream
import java.io.OutputStreamWriter

def baos = new ByteArrayOutputStream()
def writer = new OutputStreamWriter(baos, "UTF-8")

records.each { row ->
    writer.write(row + "\n")
}
writer.flush()

message.setBody(baos.toByteArray())
```

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## 7. Pagination + Chunking (Best Practice for CPI)

CPI recommends processing large data in **chunks** to prevent memory issues.

### ✓ Example: Split payload into blocks of 1000 lines

```
def block = []
int chunkSize = 1000
int counter = 0

reader.eachLine { line ->
    block << line
    counter++

    if (counter == chunkSize) {
        // Process the block of 1000 lines
        println "Processing block..."
        block.clear()
        counter = 0
    }
}
```

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## 8. Avoid XmlUtil.serialize() on large XML

This converts the entire XML tree to string — not safe for large payloads.

Alternative: write only parts using StreamingMarkupBuilder:

```
def xml = new groovy.xml.StreamingMarkupBuilder().bind {
    Root {
        records.each { rec ->
            Record {
                ID(rec.id)
            }
        }
    }
}
```

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## 9. Using GZIP inside CPI for large payload compression

### ✓ Compress output

```
import java.util.zip.GZIPOutputStream
import java.io.ByteArrayOutputStream

def baos = new ByteArrayOutputStream()
def gzip = new GZIPOutputStream(baos)
gzip.write(message.getBody(byte[]))
gzip.close()

message.setBody(baos.toByteArray())
```

### ✓ Decompress input

```
import java.util.zip.GZIPInputStream

def gzipStream = new GZIPInputStream(message.getBody(InputStream))
message.setBody(gzipStream)
```

This reduces memory footprint dramatically.

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## 10. Avoid Groovy closures inside heavy loops

Closures create overhead.

Prefer **classic loops**:

```
for (int i = 0; i < list.size(); i++) {
    def rec = list[i]
}
```

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## 11. Use Maps and Lists Sparingly

Avoid nested maps for very large structures.

Better: stream records one by one → convert → write out.

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## 12. Offload Large Logic to Integration Advisor or XSLT

If payload > 10MB:

- Prefer XSLT for XML transformations
- Prefer Integration Advisor for message mapping  
They handle streaming more efficiently than Groovy.

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## Summary — Best Techniques for Large Payload Handling in CPI

<u>Technique</u>	<u>Benefit</u>
Use InputStream instead of String	Avoids memory explosion
XML streaming (StAX)	No DOM, low memory
CSV line-by-line processing	Lightweight processing
Regex-based JSON streaming	Bypass full JSON parsing
Incremental writing	Avoid huge concatenated strings
Base64 stream decoding	Prevents huge byte-array allocation
Chunking / pagination	Safe for very large files
GZIP compression	Faster movement of huge payloads

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