

PROBLEM 1

①

gm, max. L.P

s.t. $Ax \leq b$

$x \geq 0$

 A is a $n \times n$ matrix. c, x & d are vectors of \mathbb{R}^n 2/2) given A is invertible,To prove:- The above L.P is feasible once we drop the constraint $x \geq 0$.

Proof:- For an L.P to be feasible there must be a point s.t. $Ax \leq b$ is satisfied.

Sub, x in $Ax = b$, with $A^{-1}b$,

we get;

$$Ax = A(A^{-1}b) = (AA^{-1})b = Ib = b.$$

Since A^{-1} & there is a point that satisfies $Ax = b$, the L.P is feasible given the constraint $x \geq 0$ is dropped.

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$$A = \begin{pmatrix} 2 & 2 \\ -2 & -2 \end{pmatrix} \quad \& \quad b = \begin{pmatrix} -2 \\ 9 \end{pmatrix} \quad \leftarrow \text{hint}$$

(2)

don't be misled by question 1, check the problem again....

a) The above L.P is not feasible as A^{-1} doesn't exist

b) Proof:- L.P of the above problem is infeasible using simplex.

$$2x_1 + 2x_2 \leq -2$$

$$-2x_1 - 2x_2 \leq 9$$

adding slack variables,

$$x_3 = -2 - 2x_1 - 2x_2$$

$$x_4 = 9 + 2x_1 + 2x_2$$

Since this dictionary isn't feasible, we must perform Initialization.

$$x_0 = 2 + 2x_1 + 2x_2 + x_3$$

$$x_4 = 11 + 4x_1 + 4x_2 + x_3$$

$$z = -2 - 2x_1 - 2x_2 - x_3$$

Since, no entering Variable can be chosen the above auxiliary problem can't be continued. Hence, the given L.P is Infeasible.

by this step, we have found the optimal value of aux problem, it is -2, which is < 0 , so the original LP is infeasible.

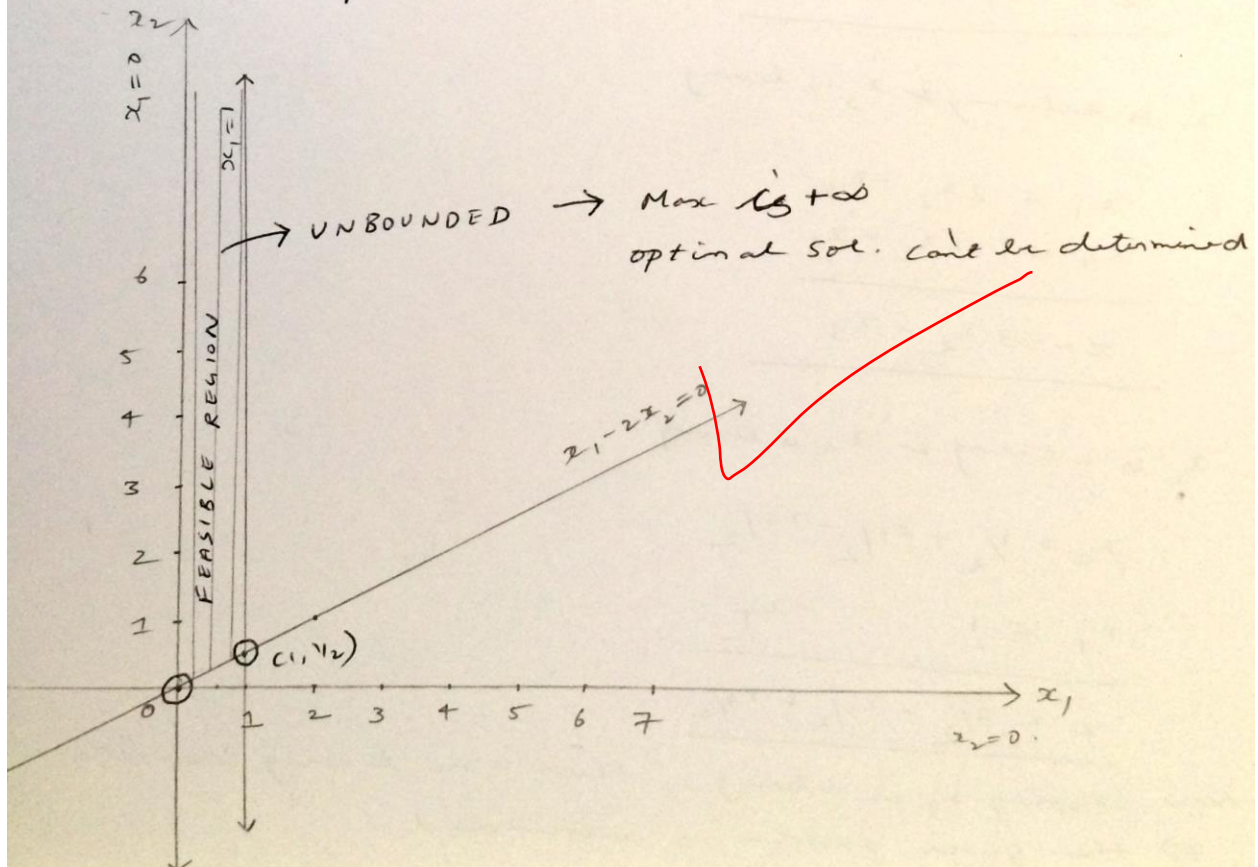
c) rank of $A = 1$

(3)

3) g^m , $A = \begin{pmatrix} 1 & -2 \\ 1 & 0 \end{pmatrix}$, $b = \begin{pmatrix} 0 \\ 1 \end{pmatrix}$ & $c = \begin{pmatrix} 1 \\ 1 \end{pmatrix}$

a) $x_1 - 2x_2 \leq 0$
 $x_1 \leq 1$ $x_1, x_2 \geq 0$

max $x_1 + x_2$.



$$b) \quad x_1 - 2x_2 = 0$$

$$x_1 = 1$$

$$z = x_1 + x_2$$

(7)

Adding slack Variables, ~~new~~
new dictionary is

$$x_3 = -x_1 + 2x_2$$

$$x_4 = 1 - x_1$$

$$z = x_1 + x_2$$

' x_1 ' is entering & ' x_3 ' is leaving.

$$x_1 = 2x_2 - x_3$$

$$x_4 = 1 - 2x_2 + x_3$$

$$z = 3x_2 - x_3$$

' x_2 ' is entering & ' x_4 ' is leaving.

$$x_2 = 1/2 + x_3/2 - x_4/2$$

$$x_1 = 1 - x_4$$

$$z = 3/2 + x_3/2 - x_4/2$$

Now choosing ' x_3 ' as entering, there is no leaving variable,
 \Rightarrow the given problem is unbounded.

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(5)

- 1) a) Let x_1 be no. of batches of pancakes.
 x_2 be no. of batches of waffles.

objective, $\max Z = 6x_1 + 5x_2$

Constraints $3x_1 + 2x_2 \leq 24$

$x_1 + 2x_2 \leq 18$

$2x_1 + 2x_2 \leq 20$

$x_1, x_2 \geq 0.$

- b) Let x_1 be no. of hours tutoring Geometry student
 x_2 be no. of hours baby sitting.

objective, $\max Z = 10x_1 + 7x_2$

Constraints $x_1 + x_2 \leq 20$

$x_1 \geq 3$

$x_1 \leq 8$

$x_1, x_2 \geq 0.$

2) a) (i) Graphical Method

⑥

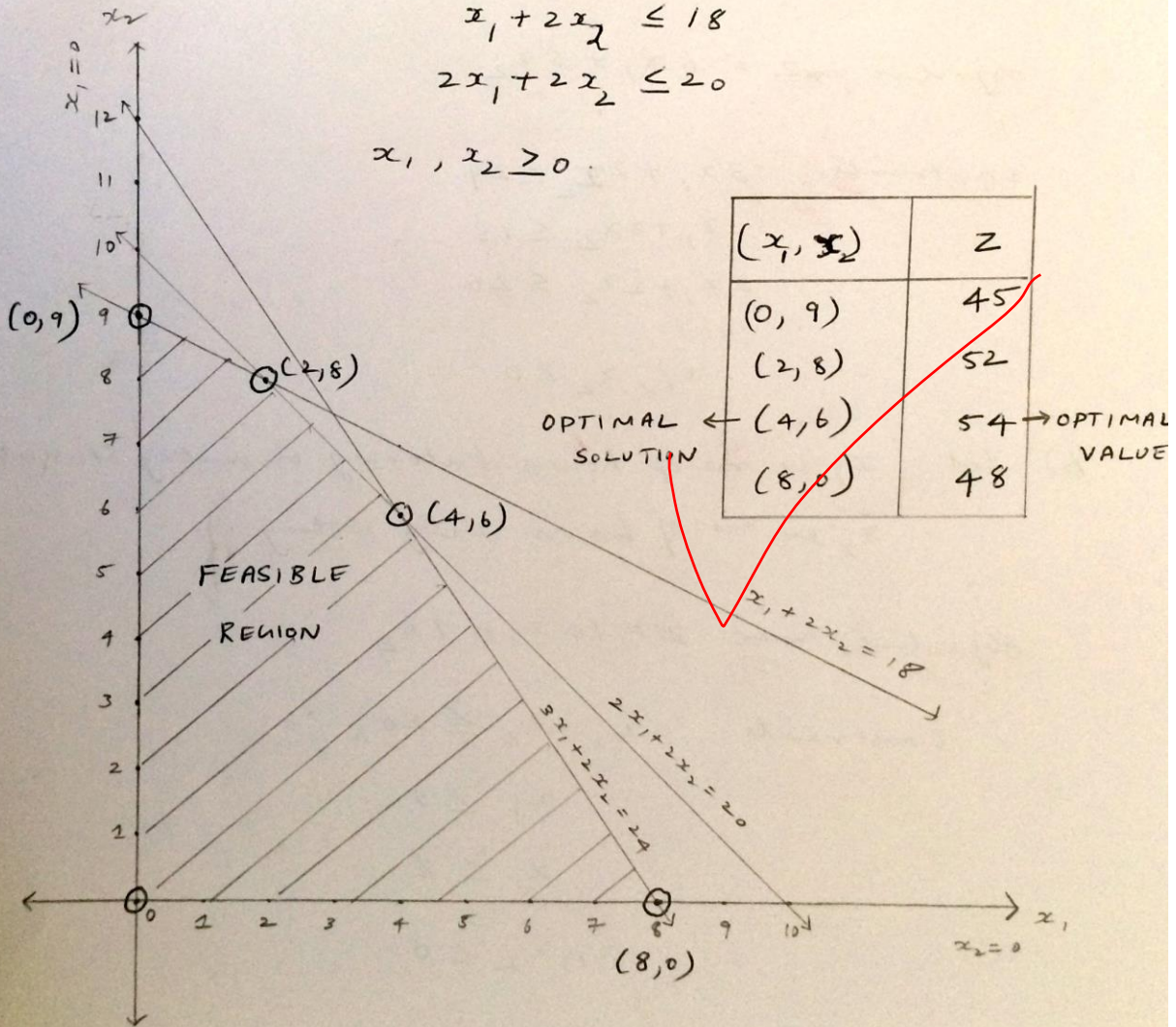
$$\text{max. } Z = 6x_1 + 5x_2$$

$$\text{Such that } 3x_1 + 2x_2 \leq 24$$

$$x_1 + 2x_2 \leq 18$$

$$2x_1 + 2x_2 \leq 20$$

$$x_1, x_2 \geq 0$$



(ii) Simplex Method

(7)

$$\max Z = 6x_1 + 5x_2$$

$$\text{Such that, } 3x_1 + 2x_2 \leq 24$$

$$x_1 + 2x_2 \leq 18$$

$$2x_1 + 2x_2 \leq 20.$$

$$x_1, x_2 \geq 0.$$

The L.P is in standard form.

→ Adding Slack Variables, new dictionary is

$$x_3 = 24 - 3x_1 - 2x_2$$

$$x_4 = 18 - x_1 - 2x_2$$

$$x_5 = 20 - 2x_1 - 2x_2$$

$$Z = 6x_1 + 5x_2$$

' x_1 ' is entering Variable & ' x_3 ' is leaving Variable,
new dictionary is,

$$x_1 = 8 - \frac{2}{3}x_2 - \frac{x_3}{3}$$

$$x_4 = 10 - \frac{4}{3}x_2 + \frac{x_3}{3}$$

$$x_5 = 4 - \frac{2}{3}x_2 + \frac{2x_3}{3}$$

$$Z = 48 + x_2 - 2x_3$$

' x_2 ' is entering Variable & ' x_5 ' is leaving Variable. (8)
new dictionary is:

$$x_2 = 6 + x_3 - \frac{3}{2}x_5$$

$$x_4 = 2 - \frac{4}{3}x_3 + 2x_5$$

$$x_1 = 4 - x_3 + x_5$$

$$Z = 54 - x_3 - \frac{3}{2}x_5$$

Since no entering Variable can be chosen, this is our final Solution.

Setting nonbasic Variables x_3 & $x_5 = 0$, we get.

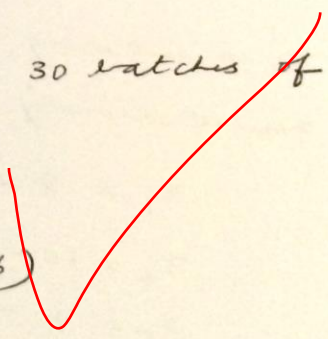
$$x_1 = 4; \quad x_2 = 6 \quad \& \quad Z = 54.$$

\therefore To feed as many people as possible

24 batches of pancakes & 30 batches of waffles must be made.

Optimal Solution (4, 6)

Optimal Value = 54



b) (i) Graphical Method

(9)

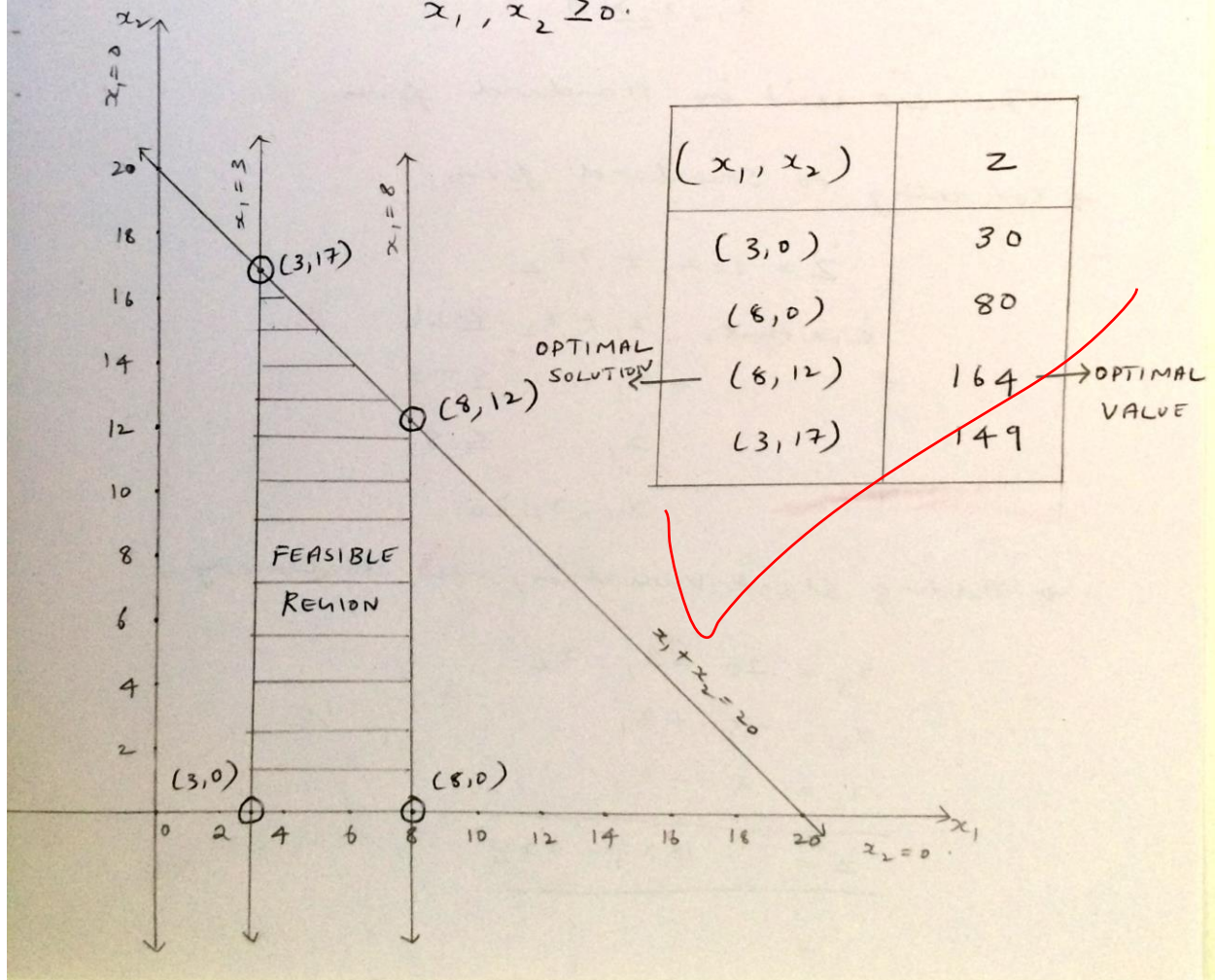
max. $Z = 10x_1 + 7x_2$

Such that $x_1 + x_2 \leq 20$

$x_1 \geq 3$

$x_2 \leq 8$

$x_1, x_2 \geq 0$



(ii) Simplex Method

(10)

$$\max Z = 10x_1 + 7x_2$$

$$\text{Such that, } x_1 + x_2 \leq 20$$

$$x_1 \geq 3$$

$$x_2 \leq 8$$

$$x_1, x_2 \geq 0.$$

The L.P isn't in standard form.

→ Converting to Standard form,

$$Z = 10x_1 + 7x_2$$

$$\text{Such that, } x_1 + x_2 \leq 20$$

$$-x_1 \leq -3$$

$$x_1 \leq 8$$

$$x_1, x_2 \geq 0.$$

→ Adding Slack Variables, new dictionary is

$$x_3 = 20 - x_1 - x_2$$

$$x_4 = -3 + x_1$$

$$x_5 = 8 - x_1$$

$$Z = 10x_1 + 7x_2$$

Since the initial dictionary is infeasible we must first convert to a feasible one by performing initialization & solving the auxiliary problem. (11)

Initialization

$$\max -x_0$$

$$\text{such that, } x_1 + x_2 + x_3 - x_0 = 20$$

$$-x_1 + x_4 - x_0 = -3$$

$$x_1 + x_5 - x_0 = 8$$

$$z = -x_0$$

$$x_1, x_2, x_3, x_4, x_5$$

$$x_0 \geq 0$$

~~new dictionary is,~~

$$x_0 = 3 - x_1 + x_4$$

$$x_3 = 23 - 2x_1 - x_2 + x_4$$

$$x_5 = 11 - 2x_1 + x_4$$

$$z = -3 + x_1 - x_4$$

' x_1 ' is the entering Variable & ' x_0 ' is the leaving Variable; the new dictionary is.

$$x_1 = 3 + x_4 - x_0$$

(12)

$$x_3 = 17 - x_2 - x_4 + 2x_0$$

$$x_5 = 5 - x_4 + x_0$$

$$z = -x_0$$

Since the z has reached optimum value, the auxiliary problem is solved. Now, since we have got a feasible dictionary we can start solving, new dictionary is after removing x_0 ,

$$x_1 = 3 \quad + x_4$$

$$x_3 = 17 - x_2 - x_4$$

$$x_5 = 5 \quad - x_4$$

$$z = 30 + 7x_2 + 10x_4$$

' x_4 ' is the entering variable & ' x_5 ' is the leaving variable, new dictionary is.

$$x_4 = 5 \quad - x_5$$

$$x_1 = 8 \quad - x_5$$

$$x_3 = 12 - x_2 + x_5$$

$$z = 80 + 7x_2 - 10x_5$$

' x_2 ' is the entering variable & ' x_3 ' is the leaving variable; new dictionary is

$$x_2 = 12 - x_3 + x_5$$

$$x_4 = 5 - x_5$$

$$x_1 = 8 - x_5$$

$$\underline{z = 164 - 7x_3 - 3x_5}$$

Since no entering can be chosen, this is our final solution.

Setting non-basic variables x_3 & $x_5 = 0$, we get

$$x_1 = 8; x_2 = 12 \text{ \& } z = 164.$$

\therefore Kayla should teach Geometry for 8 hours & babysit for 12 hours.

The maximum Weekly earnings of Kayla is \$164

optimal solution - (8, 12)

optimal value - 164

(14)

PROBLEM 3 7/10

$$\text{given, min } x_1 + 2x_2 - x_3$$

$$\text{s.t. } x_1 - x_2 = 1 \rightarrow \textcircled{1}$$

$$x_1 - 3x_2 + x_3 \geq 2 \rightarrow \textcircled{2}$$

$$x_1 \geq 0, x_2 \geq 0, x_3 \leq 0.$$

i) a) To prove; if the above L.P is feasible
then $x_3 \geq 1 + 2x_2$.

Proof:- In order that above LP is feasible.
there must exist atleast one
solution solving all the constraints

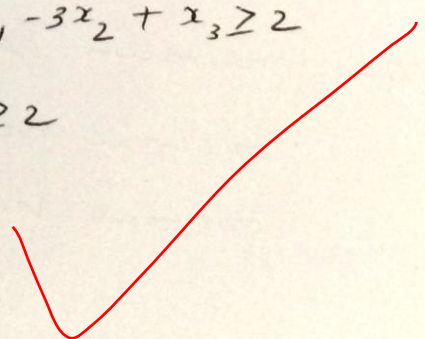
Sub $\textcircled{1}$ in $\textcircled{2}$, we get.

$$x_1 = 1 + x_2 \text{ in } x_1 - 3x_2 + x_3 \geq 2$$

$$\Rightarrow 1 + x_2 - 3x_2 + x_3 \geq 2$$

$$= x_3 \geq 1 + 2x_2.$$

Hence proved.



b) To prove, the above L.P is infeasible (15)

Proof:-

From the above assumption, in order that L.P to be feasible

$$x_3 \geq 1 + 2x_2 \rightarrow \textcircled{1}$$

but, we know that $x_2 \geq 0$ & $x_3 \leq 0$

$\Rightarrow x_3$ is zero or negative.

whereas x_2 is zero (or) positive.

\Rightarrow assuming $x_3 = 0$ & $x_2 = 0$ & sub in $\textcircled{1}$

we get $0 \geq 1$, which isn't possible

\Rightarrow That the given L.P is infeasible

2) a) standard form of,

$$\min \quad x_1 + 2x_2 - x_3$$

$$\text{s.t} \quad x_1 - x_2 = 1$$

$$x_1 - 3x_2 + x_3 \geq 2$$

$$x_1 \geq 0, x_2 \geq 0, x_3 \leq 0$$

Standard form

(16)

$$\text{let } y = -x_3.$$

So the L.P is

$$\left. \begin{array}{l} \max -x_1 - 2x_2 + (-y) \\ \text{s.t. } x_1 - x_2 \leq 1 \\ -x_1 + x_2 \leq -1 \\ -x_1 + 3x_2 + y \leq 2 \\ x_1, x_2, y \geq 0. \end{array} \right\} \begin{array}{l} \rightarrow \text{Standard} \\ \text{Form of} \\ \text{given L.P.} \\ \times \end{array}$$

b) To prove, the above L.P is infeasible using Simplex algorithm.

$$\begin{array}{l} \max -x_1 - 2x_2 - y \\ \text{s.t. } x_1 - x_2 \leq 1 \\ -x_1 + x_2 \leq -1 \\ -x_1 + 3x_2 + y \leq 2 \\ x_1, x_2, y \geq 0. \end{array}$$

Adding Slack Variables,

(17)

$$x_3 = 1 - x_1 + x_2$$

$$x_4 = -1 + x_1 - x_2$$

$$x_5 = 2 + x_1 - 3x_2 - y$$

$$z = -x_1 - 2x_2 - y$$

Since, we won't be able to proceed as the dictionary is infeasible, so we must convert it to a feasible one using initialization; new dictionary is:

$$x_0 = 1 - x_1 + x_2 + x_4$$

$$x_3 = 2 - 2x_1 + 2x_2 + x_4$$

$$x_5 = 3 - 2x_2 + x_4 - y$$

$$z = -1 + x_1 - x_2 - x_4$$

' x_0 ' is the leaving Variable, & ' x_1 ' is the entering Variable.

$$x_1 = 1 + x_2 + x_4 - x_0$$

$$x_3 = -2x_4 + 2x_0$$

$$x_5 = 3 - 2x_2 + x_4 - y$$

$$z = -x_0$$

The new feasible dictionary is

(18)

$$x_1 = 1 + x_2 + x_4$$

$$x_3 = -x_4$$

$$x_5 = 3 - 2x_2 + x_4 - y.$$

$$z = -1 - 3x_2 - x_4 - y.$$

Since we aren't able to find an entering variable, the given LP is infeasible.

by this step, we have found the optimal value of aux problem, it is -1, which is < 0 , so the original LP is infeasible.