

“COMPSCIX 415.2 Homework 6”

Santosh Kanutala

7/17/2018

Contents

Github location	2
Exercise 1	2
Exercise 2	3
Exercise 3	3
Exercise 4	3

Github location

My homework assignments can be found at <https://github.com/santumagic/compscix-415-2assignments.git>

Exercise 1

```
# Load the required packages
```

```
library(tidyverse)
```

```
library(mdsr)
```

```
# Load the train.csv file
```

```
train <- read.csv ("/Users/skanutal/Documents/Santosh/Learning/Berkeley/3. Intro to DS/Assignments/train.csv")
```

```
# glimpse the data from the final csv file
```

```
glimpse(train)
```

```
## Observations: 1,460
```

```
## Variables: 81
```

```
## $ Id <int> 1, 2, 3, 4, 5, 6, 7, 8, 9, 10, 11, 12, 13, 14, 1...
```

```
## $ MSSubClass <int> 60, 20, 60, 70, 60, 50, 20, 60, 50, 190, 20, 60,...
```

```
## $ MSZoning <fct> RL, RL, RL, RL, RL, RL, RL, RL, RM, RL, RL, RL, ...
```

```
## $ LotFrontage <int> 65, 80, 68, 60, 84, 85, 75, NA, 51, 50, 70, 85, ...
```

```
## $ LotArea <int> 8450, 9600, 11250, 9550, 14260, 14115, 10084, 10...
```

```
## $ Street <fct> Pave, Pave, Pave, Pave, Pave, Pave, Pave, Pave, ...
```

```
## $ Alley <fct> NA, NA, NA, NA, NA, NA, NA, NA, NA, NA, NA, NA, ...
```

```
## $ LotShape <fct> Reg, Reg, IR1, IR1, IR1, IR1, Reg, IR1, Reg, Reg...
```

```
## $ LandContour <fct> Lvl, Lvl, Lvl, Lvl, Lvl, Lvl, Lvl, Lvl, Lvl, Lvl...
```

```
## $ Utilities <fct> AllPub, AllPub, AllPub, AllPub, AllPub, AllPub, ...
```

```
## $ LotConfig <fct> Inside, FR2, Inside, Corner, FR2, Inside, Inside...
```

```
## $ LandSlope <fct> Gtl, Gtl, Gtl, Gtl, Gtl, Gtl, Gtl, Gtl, Gtl, Gtl...
```

```
## $ Neighborhood <fct> CollgCr, Veenker, CollgCr, Crawfor, NoRidge, Mit...
```

```
## $ Condition1 <fct> Norm, Feedr, Norm, Norm, Norm, Norm, Norm, PosN,...
```

```
## $ Condition2 <fct> Norm, Norm, Norm, Norm, Norm, Norm, Norm, Norm, ...
```

```
## $ BldgType <fct> 1Fam, 1Fam, 1Fam, 1Fam, 1Fam, 1Fam, 1Fam, 1Fam, ...
```

```
## $ HouseStyle <fct> 2Story, 1Story, 2Story, 2Story, 2Story, 1.5Fin, ...
```

```
## $ OverallQual <int> 7, 6, 7, 7, 8, 5, 8, 7, 7, 5, 5, 9, 5, 7, 6, 7, ...
```

```
## $ OverallCond <int> 5, 8, 5, 5, 5, 5, 5, 6, 5, 6, 5, 5, 6, 5, 5, 8, ...
```

```
## $ YearBuilt <int> 2003, 1976, 2001, 1915, 2000, 1993, 2004, 1973, ...
```

```
## $ YearRemodAdd <int> 2003, 1976, 2002, 1970, 2000, 1995, 2005, 1973, ...
```

```
## $ RoofStyle <fct> Gable, Gable, Gable, Gable, Gable, Gable, Gable, ...
```

```
## $ RoofMatl <fct> CompShg, CompShg, CompShg, CompShg, CompShg, Com...
```

```
## $ Exterior1st <fct> VinylSd, MetalSd, VinylSd, Wd Sdng, VinylSd, Vin...
```

```
## $ Exterior2nd <fct> VinylSd, MetalSd, VinylSd, Wd Shng, VinylSd, Vin...
```

```
## $ MasVnrType <fct> BrkFace, None, BrkFace, None, BrkFace, None, Sto...
```

```
## $ MasVnrArea <int> 196, 0, 162, 0, 350, 0, 186, 240, 0, 0, 0, 286, ...
```

```
## $ ExterQual <fct> Gd, TA, Gd, TA, Gd, TA, Gd, TA, TA, TA, TA, Ex, ...
```

```
## $ ExterCond <fct> TA, TA, TA, TA, TA, TA, TA, TA, TA, TA, TA, TA, ...
```

```
## $ Foundation <fct> PConc, CBlock, PConc, BrkTil, PConc, Wood, PConc...
```

```
## $ BsmtQual <fct> Gd, Gd, Gd, TA, Gd, Gd, Ex, Gd, TA, TA, TA, Ex, ...
```

```
## $ BsmtCond <fct> TA, TA, TA, Gd, TA, TA, TA, TA, TA, TA, TA, TA, ...
```

```
## $ BsmtExposure <fct> No, Gd, Mn, No, Av, No, Av, Mn, No, No, No, No, ...
```

```
## $ BsmtFinType1 <fct> GLQ, ALQ, GLQ, ALQ, GLQ, GLQ, GLQ, ALQ, Unf, GLQ...
```

```
## $ BsmtFinSF1 <int> 706, 978, 486, 216, 655, 732, 1369, 859, 0, 851,...
```

```
## $ BsmtFinType2 <fct> Unf, Unf, Unf, Unf, Unf, Unf, Unf, BLQ, Unf, Unf...
```

```

## $ BsmtFinSF2    <int> 0, 0, 0, 0, 0, 0, 0, 32, 0, 0, 0, 0, 0, 0, 0, ...
## $ BsmtUnfSF     <int> 150, 284, 434, 540, 490, 64, 317, 216, 952, 140, ...
## $ TotalBsmtSF   <int> 856, 1262, 920, 756, 1145, 796, 1686, 1107, 952, ...
## $ Heating       <fct> GasA, GasA, GasA, GasA, GasA, GasA, GasA, GasA, ...
## $ HeatingQC     <fct> Ex, Ex, Ex, Gd, Ex, Ex, Ex, Ex, Gd, Ex, Ex, Ex, ...
## $ CentralAir    <fct> Y, Y, Y, Y, Y, Y, Y, Y, Y, Y, Y, Y, Y, Y, Y, ...
## $ Electrical    <fct> SBrkr, SBrkr, SBrkr, SBrkr, SBrkr, SBrkr, SBrkr, ...
## $ X1stFlrSF     <int> 856, 1262, 920, 961, 1145, 796, 1694, 1107, 1022, ...
## $ X2ndFlrSF     <int> 854, 0, 866, 756, 1053, 566, 0, 983, 752, 0, 0, ...
## $ LowQualFinSF  <int> 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, ...
## $ GrLivArea     <int> 1710, 1262, 1786, 1717, 2198, 1362, 1694, 2090, ...
## $ BsmtFullBath  <int> 1, 0, 1, 1, 1, 1, 1, 1, 0, 1, 1, 1, 1, 0, 1, ...
## $ BsmtHalfBath  <int> 0, 1, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, ...
## $ FullBath      <int> 2, 2, 2, 1, 2, 1, 2, 2, 2, 1, 1, 3, 1, 2, 1, ...
## $ HalfBath      <int> 1, 0, 1, 0, 1, 1, 0, 1, 0, 0, 0, 0, 0, 1, 0, ...
## $ BedroomAbvGr <int> 3, 3, 3, 3, 4, 1, 3, 3, 2, 2, 3, 4, 2, 3, 2, ...
## $ KitchenAbvGr <int> 1, 1, 1, 1, 1, 1, 1, 1, 2, 2, 1, 1, 1, 1, 1, ...
## $ KitchenQual   <fct> Gd, TA, Gd, Gd, Gd, TA, Gd, TA, TA, TA, TA, Ex, ...
## $ TotRmsAbvGrd <int> 8, 6, 6, 7, 9, 5, 7, 7, 8, 5, 5, 11, 4, 7, 5, ...
## $ Functional    <fct> Typ, Typ, Typ, Typ, Typ, Typ, Typ, Typ, Typ, Min1, Ty...
## $ Fireplaces    <int> 0, 1, 1, 1, 1, 0, 1, 2, 2, 2, 0, 2, 0, 1, 1, 0, ...
## $ FireplaceQu   <fct> NA, TA, TA, Gd, TA, NA, Gd, TA, TA, TA, NA, Gd, ...
## $ GarageType    <fct> Attchd, Attchd, Attchd, Detchd, Attchd, Attchd, ...
## $ GarageYrBlt   <int> 2003, 1976, 2001, 1998, 2000, 1993, 2004, 1973, ...
## $ GarageFinish  <fct> RFn, RFn, RFn, Unf, RFn, Unf, RFn, RFn, Unf, RFn...
## $ GarageCars    <int> 2, 2, 2, 3, 3, 2, 2, 2, 2, 1, 1, 3, 1, 3, 1, 2, ...
## $ GarageArea    <int> 548, 460, 608, 642, 836, 480, 636, 484, 468, 205, ...
## $ GarageQual    <fct> TA, TA, TA, TA, TA, TA, TA, TA, TA, Fa, Gd, TA, TA, ...
## $ GarageCond    <fct> TA, TA, TA, TA, TA, TA, TA, TA, TA, TA, TA, TA, ...
## $ PavedDrive    <fct> Y, Y, Y, Y, Y, Y, Y, Y, Y, Y, Y, Y, Y, Y, Y, ...
## $ WoodDeckSF    <int> 0, 298, 0, 0, 192, 40, 255, 235, 90, 0, 0, 147, ...
## $ OpenPorchSF   <int> 61, 0, 42, 35, 84, 30, 57, 204, 0, 4, 0, 21, 0, ...
## $ EnclosedPorch <int> 0, 0, 0, 272, 0, 0, 0, 228, 205, 0, 0, 0, 0, 0, ...
## $ X3SsnPorch    <int> 0, 0, 0, 0, 0, 320, 0, 0, 0, 0, 0, 0, 0, 0, 0, ...
## $ ScreenPorch   <int> 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 176, 0, 0, ...
## $ PoolArea      <int> 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, ...
## $ PoolQC        <fct> NA, NA, NA, NA, NA, NA, NA, NA, NA, NA, NA, NA, NA, ...
## $ Fence         <fct> NA, NA, NA, NA, NA, NA, MnPrv, NA, NA, NA, NA, NA, N...
## $ MiscFeature    <fct> NA, NA, NA, NA, NA, NA, Shed, NA, Shed, NA, NA, NA, ...
## $ MiscVal       <int> 0, 0, 0, 0, 0, 700, 0, 350, 0, 0, 0, 0, 0, 0, 0, ...
## $ MoSold        <int> 2, 5, 9, 2, 12, 10, 8, 11, 4, 1, 2, 7, 9, 8, 5, ...
## $ YrSold        <int> 2008, 2007, 2008, 2006, 2008, 2009, 2007, 2009, ...
## $ SaleType      <fct> WD, WD, WD, WD, WD, WD, WD, WD, WD, WD, WD, WD, New, ...
## $ SaleCondition <fct> Normal, Normal, Normal, Abnorml, Normal, Normal, ...
## $ SalePrice     <int> 208500, 181500, 223500, 140000, 250000, 143000, ...

```

Answer:

Exercise 2

Exercise 3

Exercise 4