

//Program to simulate the working of stack using an array with the push,pull and display functions-

```
#include <stdio.h>
```

```
#include <stdlib.h>
```

```
#define N 5
```

```
int stack[N];
```

```
int top=-1;
```

```
void main()
```

```
{
```

```
    int choice;
```

```
    do
```

```
    {
```

```
        printf("\nMenu\n");
```

```
        printf("1.Push 2.Pop 3. Display 4.Exit\n");
```

```
        printf("Enter your choice\n");
```

```
        scanf("%d",&choice);
```

```
        switch (choice)
```

```
        {
```

```
            case 1:
```

```
                push();
```

```
                break;
```

```
            case 2:
```

```
                pop();
```

```
                break;
```

```

case 3:

    display();

    break;

case 4:

    exit(0);

    break;

default:

    printf("Invalid input");

}

}while(choice!=4);

}

void push()

{

    int x;

    if(top==(N-1))

    {

        printf("Stack is full,Overflow condition\n");

        return;

    }

    else

    {

        printf("Enter element to be inserted\n");

        scanf("%d",&x);

        top++;

        stack[top]=x;

```

```
        printf("Element inserted is=%d\n",stack[top]);
    }
}
```

```
void pop()
{
    int item;
    if (top==-1)
    {
        printf("Stack is empty ,underflow condition\n");
        return;
    }
    else
    {
        item=stack[top];
        top--;
        printf("Element deleted is =%d",item);
    }
}
```

```
void display()
{
    printf("Elements in the stack are:\n");
    for (int i=top;i>=0;i--)
```

```
printf("%d\n",stack[i]);
```

```
}
```

OUTPUT:

```
Menu
1.Push 2.Pop 3. Display 4.Exit
Enter your choice
1
Enter element to be inserted
10
Element inserted is=10

Menu
1.Push 2.Pop 3. Display 4.Exit
Enter your choice
1
Enter element to be inserted
20
Element inserted is=20

Menu
1.Push 2.Pop 3. Display 4.Exit
Enter your choice
1
Enter element to be inserted
30
Element inserted is=30

Menu
1.Push 2.Pop 3. Display 4.Exit
Enter your choice
1
Enter element to be inserted
40
Element inserted is=40

Menu
1.Push 2.Pop 3. Display 4.Exit
Enter your choice
1
Enter element to be inserted
50
Element inserted is=50

Menu
1.Push 2.Pop 3. Display 4.Exit
Enter your choice
1
Stack is full,Overflow condition

Menu
1.Push 2.Pop 3. Display 4.Exit
Enter your choice
3
Elements in the stack are:
50
40
30
20
10
```

```
Menu
1.Push 2.Pop 3. Display 4.Exit
Enter your choice
2
Element deleted is =50
Menu
1.Push 2.Pop 3. Display 4.Exit
Enter your choice
2
Element deleted is =40
Menu
1.Push 2.Pop 3. Display 4.Exit
Enter your choice
2
Element deleted is =30
Menu
1.Push 2.Pop 3. Display 4.Exit
Enter your choice
2
Element deleted is =20
Menu
1.Push 2.Pop 3. Display 4.Exit
Enter your choice
2
Element deleted is =10
Menu
1.Push 2.Pop 3. Display 4.Exit
Enter your choice
2
Stack is empty ,underflow condition

Menu
1.Push 2.Pop 3. Display 4.Exit
Enter your choice
4

Process returned 0 (0x0)   execution time : 49.138 s
Press any key to continue.
```