

HANGMAN

Project description :-

- We have a Hangman game using python functions , classes and some modules .
- Our code takes player name and number of turns and initiates the players into an object of class Player.
- We store the name and scores of the players in the class Player and use it to determine who won most of the games and declare them as the winner.

Some issues you might encounter :-

As we are new to the turtle module and we didn't have enough time during our end-sems to learn to use the module properly we couldn't fix some of the issues we encountered .

Turtle console not responding:- While testing the application , the turtle console stopped responding at multiple instances. We did not properly fix it.

Some unknown error that might occur : We have tested the code multiple times and tried to fix all the errors we got , but there might still be some errors when the code is run to its full extent .

Possible typos and UI errors :- As we have made the project in a hurry , we can't be sure of typing errors we might have made in the project.