```
1 #include<bits/stdc++.h>
2 using namespace std;
4 typedef pair<int, int> iPair;
6 struct Graph
7 {
8
       int V, E;
9
       vector< pair<int, iPair> > edges;
10
       Graph(int V, int E)
11
12
13
            this->V = V;
            this->E = E;
14
15
       }
16
       void addEdge(int u, int v, int w)
17
18
19
            edges.push_back({w, {u, v}});
       }
20
21
22
        int kruskalMST();
23 };
24
25 struct DisjointSets
26 {
27
       int *parent, *rnk;
28
        int n;
29
       DisjointSets(int n)
30
31
            this->n = n;
            parent = new int[n+1];
32
33
            rnk = new int[n+1];
            for (int i = 0; i <= n; i++)</pre>
34
35
36
                rnk[i] = 0;
37
                parent[i] = i;
38
            }
39
       }
       int find(int u)
40
41
            if (u != parent[u])
42
                parent[u] = find(parent[u]);
43
44
            return parent[u];
45
        }
       void merge(int x, int y)
46
47
            x = find(x), y = find(y);
48
49
            if (rnk[x] > rnk[y])
```

```
50
                parent[y] = x;
51
            else
52
                parent[x] = y;
53
54
            if (rnk[x] == rnk[y])
55
                rnk[y]++;
        }
56
57 };
58 int Graph::kruskalMST()
59 {
60
        int mst_wt = 0;
61
        sort(edges.begin(), edges.end());
62
        DisjointSets ds(V);
63
        vector< pair<int, iPair> >::iterator it;
        for (it=edges.begin(); it!=edges.end(); it++)
64
65
            int u = it->second.first;
66
67
            int v = it->second.second;
68
69
            int set_u = ds.find(u);
70
            int set_v = ds.find(v);
71
            if (set_u != set_v)
72
                cout << u << " - " << v << endl;
73
74
                mst_wt += it->first;
75
                ds.merge(set_u, set_v);
76
            }
77
        }
78
79
        return mst_wt;
80 }
81
82 int main()
83 {
        int V = 9, E = 14;
84
85
        Graph g(V, E);
        g.addEdge(0, 1, 4);
86
87
        g.addEdge(0, 7, 8);
        g.addEdge(1, 2, 8);
88
        g.addEdge(1, 7, 11);
89
        g.addEdge(2, 3, 7);
90
91
        g.addEdge(2, 8, 2);
92
        g.addEdge(2, 5, 4);
93
        g.addEdge(3, 4, 9);
94
        g.addEdge(3, 5, 14);
95
        g.addEdge(4, 5, 10);
96
        g.addEdge(5, 6, 2);
97
        g.addEdge(6, 7, 1);
        g.addEdge(6, 8, 6);
98
```

```
...e\Desktop\DSA Lab\Trees\Minimal Spanning Tree\MST.cpp
```

```
99 g.addEdge(7, 8, 7);
100
101 cout << "Edges of MST are \n";
102 int mst_wt = g.kruskalMST();
103
104 cout << "\nWeight of MST is " << mst_wt;
105
106 return 0;
107 }
108
```

3