```
1 #include <iostream>
 2
 3 class Node {
   public:
 5
        int data;
 6
        Node* prev;
 7
       Node* next;
 8
        Node(int value) : data(value), prev(nullptr), next(nullptr) {}
 9
10 };
11
12 class DoublyLinkedList {
13 private:
14
        Node* head;
15
       Node* tail;
16
17 public:
18
        DoublyLinkedList() : head(nullptr), tail(nullptr) {}
19
20
       void insertAtBeginning(int value) {
            Node* newNode = new Node(value);
21
22
            if (head == nullptr) {
23
                head = tail = newNode;
            } else {
24
25
                newNode->next = head;
26
                head->prev = newNode;
                head = newNode;
27
28
            }
29
        }
30
        void insertAtEnd(int value) {
31
32
            Node* newNode = new Node(value);
33
            if (tail == nullptr) {
34
                head = tail = newNode;
35
            } else {
36
                newNode->prev = tail;
37
                tail->next = newNode;
38
                tail = newNode;
39
            }
        }
40
41
42
        void deleteNode(int value) {
43
            Node* current = head;
44
45
            while (current != nullptr) {
46
                if (current->data == value) {
                    if (current->prev != nullptr) {
47
48
                        current->prev->next = current->next;
49
                    } else {
```

```
...ive\Desktop\DSA Lab\Linked Lists\Doublylinkedlist.cpp
```

```
2
```

```
50
                         head = current->next;
51
                     }
52
                     if (current->next != nullptr) {
53
54
                         current->next->prev = current->prev;
55
                     } else {
56
                         tail = current->prev;
57
                     }
58
59
                     delete current;
60
                     return;
                }
61
62
63
                current = current->next;
64
            }
65
        }
66
67
        void display() {
68
            Node* current = head;
            while (current != nullptr) {
69
                std::cout << current->data << " ";</pre>
70
71
                current = current->next;
72
73
            std::cout << std::endl;</pre>
74
        }
75 };
76
77 int main() {
        DoublyLinkedList dll;
78
79
        dll.insertAtEnd(10);
80
        dll.insertAtEnd(20);
81
82
        dll.insertAtEnd(30);
83
        std::cout << "Doubly Linked List: ";</pre>
84
85
        dll.display();
86
87
        dll.insertAtBeginning(5);
        std::cout << "Doubly Linked List after inserting at the beginning: ";</pre>
88
        dll.display();
89
90
91
        dll.deleteNode(10);
        std::cout << "Doubly Linked List after deleting : ";</pre>
92
93
        dll.display();
94
        return 0;
95
96 }
97
```