```
1 #include <bits/stdc++.h>
2 using namespace std;
4 struct Queue {
 5
        int front, rear, capacity;
6
        int* queue;
7
        Queue(int c)
8
        {
9
            front = rear = 0;
10
            capacity = c;
11
            queue = new int;
12
        }
13
14
        ~Queue() { delete[] queue; }
15
16
        void queueEnqueue(int data)
17
18
19
            if (capacity == rear) {
20
                printf("\nQueue is full\n");
21
                return;
22
            }
23
24
            else {
25
26
                queue[rear] = data;
27
                rear++;
28
29
            return;
30
        }
31
32
        void queueDequeue()
33
34
            if (front == rear) {
35
36
                printf("\nQueue is empty\n");
37
                return;
38
            }
39
            else {
40
41
                for (int i = 0; i < rear - 1; i++) {</pre>
42
                    queue[i] = queue[i + 1];
43
                }
44
45
                rear--;
46
            }
47
            return;
48
        }
49
```

```
50
51
        void queueDisplay()
52
53
            int i;
54
            if (front == rear) {
55
                printf("\nQueue is Empty\n");
56
                return;
57
            }
58
59
60
            for (i = front; i < rear; i++) {</pre>
                printf(" %d <-- ", queue[i]);</pre>
61
62
            }
63
            return;
64
        }
65
66
67
        void queueFront()
68
        {
            if (front == rear) {
69
70
                printf("\nQueue is Empty\n");
71
                return;
72
73
            printf("\nFront Element is: %d", queue[front]);
74
            return;
75
        }
76 };
77
78 int main(void)
79 {
80
        // Create a queue of capacity 4
        Queue q(4);
81
82
        // print Queue elements
83
84
        q.queueDisplay();
85
86
        // inserting elements in the queue
87
        q.queueEnqueue(20);
88
        q.queueEnqueue(30);
        q.queueEnqueue(40);
89
90
        q.queueEnqueue(50);
91
92
        // print Queue elements
93
        q.queueDisplay();
94
95
        // insert element in the queue
96
        q.queueEnqueue(60);
97
98
       // print Queue elements
```

```
C:\Users\sanya\OneDrive\Desktop\DSA Lab\queues\queue2.cpp
```

113 }

```
3
        q.queueDisplay();
99
100
        q.queueDequeue();
101
102
        q.queueDequeue();
103
        printf("\n\nafter two node deletion\n\n");
104
105
        // print Queue elements
106
        q.queueDisplay();
107
108
        // print front of the queue
109
        q.queueFront();
110
111
112
        return 0;
```