

Sanyukta Lamsal

720-415-1771 | sanyuktalamsal@gmail.com | linkedin.com/in/sanyukta-lamsal | https://github.com/sanyuktalamsal

EDUCATION

UNIVERSITY OF NORTH CAROLINA at Chapel Hill

Chapel Hill, NC

B.A. Computer Science, Minor in Data Science | GPA: 3.52 | Dean's List (All Semesters) Aug. 2022 – May 2025

Relevant Coursework: Modern Web Programming, Files and Databases, Mobile Computing Systems, Data Structures & Analysis, Foundations of Object-Oriented Programming, C Programming in Linux

UNIVERSITY OF NORTH CAROLINA at Charlotte

Charlotte, NC

B.S. Computer Science (College Transfer) | GPA: 4.0 | Chancellor's List (All Semesters) Aug. 2021 – May 2022

Relevant Coursework: Introduction to Artificial Intelligence, Introduction to Computer Science I & II

TECHNICAL SKILLS

Languages: Java, Swift, SwiftUI, Python, SQL, C, HTML, CSS, JavaScript, TypeScript

Tools/Frameworks: Git, Command Line, Docker, Linux, Angular, Next.js, React, Kubernetes, PyTorch, Figma, PostgreSQL, FastAPI, SQLAlchemy, Reality Capture

EXPERIENCE

APP TEAM CAROLINA

Chapel Hill, NC

Apprentice

Sept 2022 – Present

- Chosen as one of 22 from 178 applicants for a role in developing iOS applications
- Implemented six user interfaces for iOS applications using Swift and SwiftUI, enhancing user experience
- Developed scalable backend services for app functionality, integrating HTTP requests to manage data transactions

SWAYAMBHU STORIES

Chapel Hill, NC

Artificial Intelligence Intern

May 2024 – Present

- Created an LLM using Open AI's Whisper to translate Nepali-spoken interviews to English transcripts
- Utilized NeRF/Gaussian splatting to train neural networks in PyTorch to allow for better rendering of the model
- Worked with Reality Capture by Epic Games to integrate drone footage, photogrammetry, and laser scans into a 3D model of the Swayambhunath Stupa and collaborated with a multidisciplinary team in Nepal

UNC SCHOOL OF INFORMATION AND LIBRARY SCIENCES

Chapel Hill, NC

SILS Assistant

May 2024 – July 2024

- Created a course syllabus repository for UNC of 150+ classes via the Canvas API and a Python script
- Converted multiple Python scripts to Puppet tasks for better integration with UNC's preexisting system

PROJECTS

SANYU.WORLD | *Personal Website*

Oct 2024 – Present

- Developed and deployed a personal portfolio website, showcasing technical projects and professional skills using React, Next.js, and Tailwind CSS on the Vercel platform
- Architected the site structure using JSX, achieving a well-organized content presentation that improved navigational efficiency and user experience
- Optimized content delivery and performance using Cloudflare, ensuring fast and reliable access to website resources

COMPUTER SCIENCE EXPERIENCE LAB NEWS FEED | *CSXL Website*

Mar 2024 - May 2024

- Led architectural design and development of a CSXL site news feature using Docker and Kubernetes, enhancing engagement for over 350 students and faculty with a scalable microservices architecture
- Crafted sophisticated user interfaces with Figma and developed a robust end-to-end stack (Python, Angular, TypeScript, PostgreSQL, SQLAlchemy), significantly improving site usability and performance
- Collaborated with a team of three developers in an agile setting using GitHub; effectively integrated diverse technologies to meet all project deadlines efficiently

CINEMATAS | *Social Media iOS Application*

Oct 2023 - Dec 2023

- Originated and executed a social media application focused on movie enthusiasts, utilizing Swift and the Movie Database (TMDB) API for real-time data integration
- Implemented JSON parsing techniques to manage data flow from TMDB, enhancing the app's responsiveness
- Adopted the MVVM architectural framework to refine the codebase for maintainability and future features