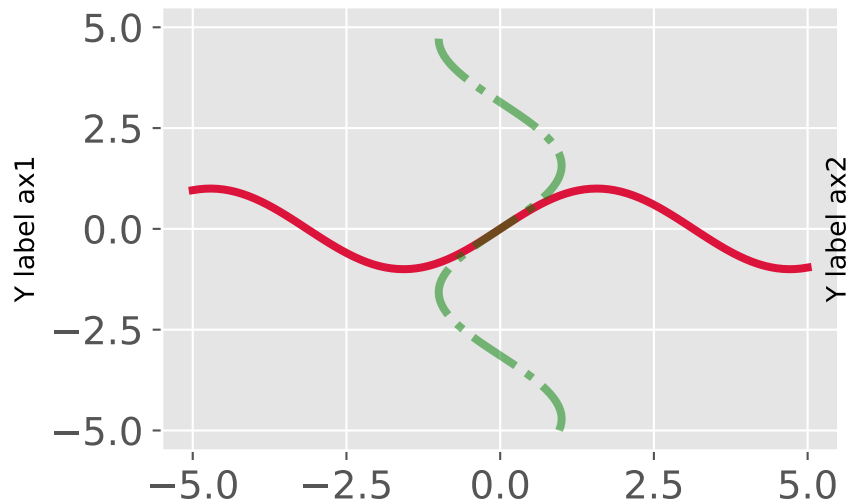


Tile ax1



Tile ax2

