* To check the available recipes, run bitbake-layers show-recipes <recipe-name>
* To add a certain pkg to a recipe file
* IMAGE\_INSTALL += " \
* python3 \
* "
* Say you have a layer called meta and inside meta you have python3 and git recipes available, now you have added this layer in the bblayers.conf file, now when you build some recipe, it is not necessary that git and python will also be added, unless you manually add it into the recipe file that you are building, so just if the meta file is present in the bblayers.conf file doesn’t mean it will be added to the image.