*One paragraph per person, including name, student number, background, hobbies, IT interest and IT experience. This should also include your team’s chosen name.*

**Vanessa:**

My name is Vanessa, RMIT ID: s3864452, team XVI. I am 28, born and raised in Australia in a cute little country town that goes by the name of Orange! I grew up dancing to rock ‘n’ roll music and singing Shania Twain, I’m still quite the country girl to this day but living in the suburbs of Sydney with my boyfriend, Chris, and furbaby, Layla. Snowboarding is my passion, I enjoy being outdoors but seriously love being a homebody as well. I have been working for a tech company now for over a year and during this time I have seen our software change drastically and always improve, ensuring the best experience for the end-user. I am looking to develop my skill and knowledge in order to pursue a career in Software Engineering.

**Connor:**

S3866963. My name is Connor, born 25 years ago in Ryde NSW and raised all over Australia by a single mother and technology. Currently living in Merriwa, NSW with my fiancée and our giant sook of a furbaby, Turbo. My passions include gaming, modding anything and everything to do with my PC, playing my guitar when I remember it exists, binge-watching whatever series has caught my attention for the week and travelling to find yummy new vegan foods and exciting new vaporizer juice flavours. I’ve had a very strong interest in IT for as long as I can remember, but the main things that have motivated me into studying it have been modding my gaming consoles, from the PS1 all the way through to the Switch, coding both mine and all my friends’ MySpace themes back in the day and just generally getting a PC, the openness and freedom of the PC platform just completely opened my mind after being on consoles for so long.

**Corbin:**

My name is Corbin, RMIT ID: s3855159, from team XVI. Hailing from Melbourne City and originally from Country Victoria, I now live on the sunny Mornington Peninsula. My day job is in hospitality and tourism management but I’m always pursuing a new side-hustle. I’m an enormous music lover and spend most of my free time singing and playing guitar, reading a good book or involving myself in social or philosophical discussions. I’ve been a gamer for my whole life, and I don’t really remember a time when I haven’t owned some sort of gaming console. My interest in IT was spurred when I took a short course in Python. Tech had always interested me but learning a small amount of code showed me that it was something I could learn and not as out-of-reach as it appeared. I’m particularly interested in artificial intelligence and the future of computing.

**Natalie:**S3505918. My name is Natalie, I’m 24, Italian-Australian and I was born and bred in the northern suburbs of Melbourne. I enjoy modding my PC, playing video games, learning new skills, languages and watching RuPaul’s Drag Race. Since I can remember, I’ve always been in love with technology, from pulling apart electronics to hacking my game consoles and everything else in between. One of my big passions is making things and I consider myself a part of the maker community. I have taught myself to solder, 3D design and print and I enjoy woodworking. Recently, I designed and manufactured my own PCBs for a project in which I was modding a DS console to run inside an original Gameboy case. In the future, I would love to combine my love of design, making things and technology together as a career.

**Ollie:**

S3861675. My name is Oliver, I am 16 and was born in Australia. I enjoy playing video games, watching shows, going out with friends and using software such as Unity to explore cool ideas. I have always enjoyed using technology, whether it was creating my own retro arcades with raspberry pi’s or small fun games in Unity to mess around in, with friends. I have never made a game with a serious intent to either sell or release it, but I have made many to share with friends and play together for the next week seeing who can get the highest score. IT leaves almost no limit to creativity and that’s why I like it so much. I would love to get a job as a game developer in a company, but it has also been my goal to work either by myself or in a small team just having fun whether it is in YouTube or making Indie Titles.