

## **SORTING**

1. Insertion Sort
2. Selection Sort
3. Bubble Sort
4. Quick Sort
5. Merge Sort

## 1. Insertion Sort

Best Case –  $O(n)$

Average Case –  $O(n^2)$

Worst Case –  $O(n^2)$

```
#include<iostream>
using namespace std;
int main (){
    int n=7;
    int arr[n]={10,1,6,2,8,5,11};

    for(int i=1;i<n;i++){
        int temp=arr[i];
        int j=i-1;
        while(j>=0){
            if( arr[j] > temp){
                arr[j+1]=arr[j];
            }
            else{
                break;
            }
            j-=1;
        }
        arr[j+1]=temp;
    }
}
```

## 2. Selection Sort

Best Case –  $O(n^2)$

Average Case –  $O(n^2)$

Worst Case –  $O(n^2)$

```
#include<iostream>
using namespace std;
int main(){
    int n=7;
    int arr[n]={10,1,6,2,8,5,11};

    for(int i=0;i<n-1;i++){
        int minIndex=i;

        // finding minimum element
        for(int j=i+1;j<n;j++){
            if(arr[j]<arr[minIndex]){
                minIndex=j;
            }
        }
        // swap
        int temp=arr[i];
        arr[i]=arr[minIndex];
        arr[minIndex]=temp;
    }
}
```

### 3. Bubble Sort

Best Case –  $O(n)$

Average Case –  $O(n^2)$

Worst Case –  $O(n^2)$

```
#include<iostream>
using namespace std;
int main(){
    int n=7;
    int arr[n]={10,1,6,2,8,5,11};

    // for round 1 to n-1
    for(int i=1;i<n;i++){

        for(int j=0;j<n-i;j++){

            // process till n-i th index
            if (arr[j] > arr[j+1]){

                int temp=arr[j];
                arr[j]=arr[j+1];
                arr[j+1]=temp;

            }

        }

    }
}
```

#### **4. Quick Sort**

Best Case      –  $O(n \log n)$

Average Case –  $O(n \log n)$

Worst Case    –  $O(n^2)$