COMMUNICATION

b/w
raspberry pi [version 1, model B]
and linux terminal [FTDI]

presented by-

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Getting started with UART communication:

- ❖ Raspberry pi gpio pins 8 and 10 –are respectively RX and TX.
- RS-232 pins 1 and 2 -are respectively RX and TX
- Ground of both are connected.
- ❖ Using g++ compiler to compile c program.
- Using termios header file for uart.
- Sending and recieving of data on terminal.

What's next:

- In the code including appropriate header files.
- Opening serial port
- Setting up baud rate, character size, parity bits (optional)
- Not enabling N_DELAY (i.e. By default blocking mode is on, input buffer will wait till it receives data)
- Enable -> sudo chmod a+rw /dev/ttyAMA0 to give permission to open uart port
- For LINUX replace AMA0 with USB0

Create a file say uart.c or uart.cpp

Open the file and start writing

Writing the code:

Including header files

```
#include <stdio.h>
Following header files are used for uart
Introducing a file descriptor to open serial port else
return -1 in case of error
int main(){
     int uart0 filestream = -1;
     uart0_filestream = open("/dev/ttyUSBO", 0_RDWR | 0_NOCTTY);
Open in blocking read/write mode(i.e. not using O_NDELAY)
O_RDWR -open for reading and writing
O NOCTTY -this flag ensures that the program doesn't become the
controlling terminal for the port
     if (uart0_filestream == -1)
          //ERROR - CAN'T OPEN SERIAL PORT
          printf("Error - Unable to open UART. Ensure it is not in
use by another application\n");
     struct termios options;
tcgetattr(uart0_filestream, &options); // get the current serial
port settings
     options.c_cflag = B9600 | CS8 | CLOCAL | CREAD;
                                                   // control flag
<Set baud rate, character size, CLOCAL- don't change owner of port,
CREAD- enable receiver
     options.c_iflag = IGNPAR;
                                          //input flag
     options.c_oflag = 0;
                                          //output flag
                                          //line flag
     options.c_lflag = 0;
     tcflush(uart0_filestream, TCIFLUSH);
     tcsetattr(uart0_filestream, TCSANOW, &options); //sets the
serial port setting immediately
```

```
//IGNPAR- ignore parity errors
// TCIFLUSH- flushes the input and output queue
```

//TCSANOW- all changes should occur immediately without waiting for output data to finish sending or input data to finish receiving

sending data:

Receiving data:

```
//---- CHECK FOR ANY RX BYTES ----

if (uart0_filestream != -1)
{
    // Read up to 255 characters from the port if they are
there
    unsigned char rx_buffer[256];
    int rx_length = read(uart0_filestream, (void*)rx_buffer,
255);

if (rx_length < 0)
    {
        //An error occured (will occur if there are no
bytes)
}
else if (rx_length == 0)
{
        //No data waiting
}
else
{</pre>
```

```
//Bytes received
rx_buffer[rx_length] = '\0';
printf("%i bytes read : %s\n", rx_length,
rx_buffer);
}
}
```

we need to install g++/gcc compiler to compile the code file and make it executable to do this , write in terminal

```
sudo apt-get install g++
```

Before executing the code it should be made sure that the serial port is not in use by another application.

To do this, write in terminal

```
sudo chmod a+rw /dev/ttyAMA0 // for raspbian sudo chmod a+rw /dev/ttyUSB0 // for linux
```

Then making the c file executable (let the filename be uart.c and the executable file to be made be named as uart1)

To do this, write in terminal

```
g++ uart.c -o uart1 // (g++ can be replaced by gcc) &(uart.c should be replaced by uart.cpp if the filename is uart.cpp)
```

Now send code should be executed at raspberry pi terminal and receive code should be executed at linux terminal (hardware-FTDI chip) or vice versa. Care should be taken that baudrate should be the same for both.

For more reference:-

- 1. https://www.cmrr.umn.edu/~strupp/serial.html
- 2. http://www.raspberry-projects.com/pi/programming-in-c/uart-serial-port/using-the-uart