

# SAQIB AZIM

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## EDUCATION

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### University of California San Diego

MS in *Electrical and Computer Engineering*

GPA : 3.91/4

Advisor: [Prof. Nikolay Atanasov](#)

Sep '21 - Ongoing

### Indian Institute of Technology Bombay

B.Tech in *Electrical Engineering* with minor in *Computer Science*

**Undergraduate Research Award** (*for excellent research contribution*)

Jul '15 - Jun '19

[2019]

## RESEARCH INTERESTS

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Machine Learning, Deep Learning, Reinforcement Learning, Learning in Robotics, Computer Vision

## PATENT & PUBLICATION

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- **Localization in Dynamic Environments with Targeted-Inference based SLAM** [\[report\]](#)  
Saqib Azim, Takumi Nito and Katsuyuki Nakamura  
Japan Patent Application, filed Aug '21 (pending)
- **Indoor Distance Estimation using LSTMs over WLAN Network** [\[arXiv/paper\]](#)  
Pranav Sankhe, Saqib Azim, Sachin Goyal, Tanya Choudhary, Kumar Appaiah and Sukumar Srikant  
In *IEEE Workshop on Positioning, Navigation and Communications (WPNC 2019)*  
India Patent Application, filed Dec '18 (pending)

## INDUSTRY EXPERIENCE

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### Hitachi R&D Japan

Assistant Researcher, Intelligent Vision Research Group

Oct '19 - Sep '21

Tokyo, Japan

- Developed a **Visual Navigation** system using **SLAM** and deep learning algorithms for dynamic environments.
- Implemented feature-based camera tracking, 3D mapping, trajectory optimization and loop closure in **C++**.
- Proposed a novel targeted inference semantic segmentation network to efficiently detect dynamic scenes which **reduces computation time by 5x** leading to patent submission in Japan.
- Achieved **47% reduction** in localization error in dynamic environments over real-time state-of-the-art methods.
- Developed an **android app** to deploy the localization system on smartphones leading to Hitachi product impact.
- Fine-tuned **detectron2** model for segmentation of human and dangerous objects. Developed a **3D positioning** system to detect hazardous activity using computer vision methods. Successfully demonstrated a prototype at a Railway Factory.
- Implemented an interactive game in **Unity3D** graphics engine to generate synthetic data for deep learning training.
- Trained an end-to-end **SSD-UNet CNN** network to semantically segment hands using egocentric images, perform gesture classification, and identify hand-pointed objects with **94%** test accuracy.

### Samsung R&D Institute

Machine Learning Intern, Advanced Technology Lab

May '18 - Jul '18

Bengaluru, India

- Prototyped a **handwritten text recognition** system by estimating wrist movements using Samsung smartwatch sensors.
- Improved signal-to-noise ratio using adaptive filters and devised an automated data-collection framework.
- Trained a pipelined **SVM** and **attention-LSTM** model to learn the relation between hand movement and character patterns, and achieved **93%** text recognition accuracy.

## TECHNICAL SKILLS

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- **Programming** - Python, C & C++, MATLAB, Java, Bash, HTML/CSS, Assembly,  $\text{\LaTeX}$
- **ML Frameworks** - Tensorflow, Pytorch, OpenCV, Scikit-Learn, NumPy, Scipy, Pandas
- **Developer Tools** - Git, Docker, Unity, Kubernetes, Android Studio, Google Colab, Jupyter Notebook, Arduino

## SELECTED COURSES

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|-------------------------------|------------------------------------|----------------------------------|
| · Deep Generative Models      | · Sensing & Estimation in Robotics | · Convex Optimization            |
| · Deep Learning for 3D data   | · Maths for Robotics               | · Advanced Image Processing      |
| · Advanced Machine Learning   | · Statistical Learning             | · Statistical Signal Processing  |
| · Deep Reinforcement Learning | · Advanced Computer Vision         | · Data Structures and Algorithms |

## SELECTED PROJECTS

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### Inverse Reinforcement Learning for Robot Manipulation

Graduate Student Researcher at [Existential Robotics Lab](#)

Dec '22 - Ongoing  
UC San Diego

- Developing and improving **deep RL** models for manipulation tasks in MuJoCo physics simulator.
- Employed autoencoder-based **Soft Actor-Critic** algorithm and expert demonstrations to learn the latent state and action spaces from images for **Robosuite** and **DeepMind** tasks.
- Successfully transferred learned policies to a real-world Panda robot arm (Sim2Real).

### 6D Pose Estimation and Neural Radiance Field (NeRF)

Advisor: [Prof. Hao Su](#)

Fall '22  
UC San Diego

- Developed a 6D pose estimation pipeline to predict poses of objects in a scene using RGBD images.
- Utilized **UNet** for object segmentation, followed by 3D point cloud formation, and **Iterative closest point** algorithm for point cloud alignment and to estimate the 6D pose of segmented objects, achieving a **93%** test accuracy.
- Implemented **NeRF** to fit and generate photorealistic views of a scene, described by images and their poses.

### Autonomous Vehicle Localization and Mapping

Advisor: [Prof. Nikolay Atanasov](#)

Winter '23  
UC San Diego

- Implemented a **Particle-filter SLAM** algorithm for robot localization in an unknown environment using encoder and IMU odometry data, and generated a 2D **occupancy-grid map** using LIDAR measurements.
- Implemented a **Visual-Inertial SLAM** system for precise pose estimation of an IMU sensor attached to a car using an Extended kalman filter (EKF) and estimated 3D landmarks in the environment using stereo camera observations.

### Speech Enhancement using Convolutional-RNN and Wavelets

Fall '22

- Built an end-to-end data-driven convolutional-recurrent neural network for enhancing the quality of speech signals.
- Employed wavelet pooling instead of max-pooling and evaluated performance using SNR, PESQ, STOI metrics.
- Demonstrated improved performance with faster training convergence on real-world speech dataset.

### Adversarial Robustness Analysis

Advisor: [Prof. Lily Weng](#)

Apr '22 - Aug '22  
UC San Diego

- Explored neural network sensitivity to random input perturbations and assessed the efficacy of heuristic defense mechanisms in training robust models against powerful attacks.
- Empirically analyzed the resilience of the **CLIP model** to adversarial perturbations and developed an attack mechanism for generating adversarial examples.
- Utilized these examples to train a robust classifier with certifiable guarantees against adversarial attacks.

## Image Inpainting for Road-Scene Understanding

Advisor: [Prof. Pengtao Xie](#)

Winter '22  
UC San Diego

- Implemented a unified framework to enhance **road-scene understanding** by combining state-of-the-art semantic segmentation (**DeepLabV3**) for removing undesired objects with a generative network for inpainting missing regions.
- Trained and evaluated the model on the **CityScapes** dataset, generating superior image quality.

## Optimal Pursuer-Evader Shepherding Problem [\[report\]](#)

Advisor: [Prof. Debraj Chakraborty](#)

Aug '18 - Jul '19  
IIT Bombay

- Formulated the pursuer-evader shepherding problem for estimating an optimal control algorithm to drive multi-evader agents to a destination using novel inter-agent interactions as a constrained optimization task.
- Utilized iterative search algorithms to find optimal agent trajectories under diverse initial conditions.
- Trained an **attention-LSTM** network to learn the optimal trajectories using generated data.

## Autonomous Self-Driving Car

Team Member, Mahindra Rise Driverless Car Challenge

Sep '17 - Mar '18  
**Innovation Cell**, IIT Bombay

- Worked on developing vision and navigation algorithms for a driverless car.
- Proposed a compute-efficient algorithm to mitigate the effect of shadows and varying lighting conditions on roads.
- Managed the collection and annotation of a road dataset used to train DL framework for road and obstacle detection.

## Zero-Shot Learning (ZSL) for Object Recognition

Advisor: [Prof. Subhasis Chaudhuri](#)

May '17 - Nov '17  
**VIP Lab**, IIT Bombay

- Proposed a semi-supervised VGG16 autoencoder model to learn visual-semantic mapping using Word2Vec features.
- Improved ZSL unseen class performance from 58.7% to 65.3% on Animals with Attributes dataset.

## TV Audience Measurement Challenge

7<sup>th</sup> Inter-IIT Tech Meet

Winter '18  
IIT Bombay

- Proposed robust solutions for [various challenges](#) put forward by [BARC India](#) such as automated TV channel and content recognition, viewers' age and gender recognition, hardware free solution to capture TV viewership data.
- Awarded **Bronze Medal (3<sup>rd</sup>/23 teams)** which helped IIT Bombay achieve Runner-up (2<sup>nd</sup>/23 IITs) at the event.

## ACHIEVEMENTS & EXTRA-CURRICULARS

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- Ranked among **top 0.075%** (out of 1.5 million candidates) in [JEE Advanced '15](#) (India's toughest entrance exam).
- **Teaching Assistant** for 5 undergraduate and graduate courses at UC San Diego.
  - *Probabilistic Modeling and Machine Learning* in Spring '23 under Prof. Berk Ustun
  - *Image Processing* in Winter '23 under Prof. Ben Ochoa
  - *Probability and Statistics for Data Science* in Fall '22 under Prof. Alon Orlitsky
  - *Engineering Probability and Statistics* in Spring '22 under Prof. Alon Orlitsky
  - *Linear Signals and Systems* in Winter '22 under Prof. Saharnaz Baghdadchi
- Volunteered to teach underprivileged kids at **LCCWA NGO** under IIT Bombay's [Education Outreach program](#).
- **Mentor** at [Summer of Science '19 & '20](#), IIT Bombay (guided 4 undergraduates, 2 Masters students)
- **Mentored** two student teams at *Institute Technical Summer Project '17*, IIT Bombay.
- Actively contributed to **Open Source** platforms such as [Kivy](#) and [KivEnt](#).
- Contributed to [Mood Indigo '16](#) website development, IIT Bombay.