

SAQIB AZIM

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EDUCATION

University of California San Diego

MS in *Electrical and Computer Engineering*

GPA : 3.92/4

Advisor: [Prof. Nikolay Atanasov](#)

Sep '21 - Ongoing

Indian Institute of Technology Bombay

B.Tech in *Electrical Engineering* with minor in *Computer Science*

Jul '15 - Jun '19

Undergraduate Research Award (*for excellent research contribution*)

[2019]

RESEARCH INTERESTS

Machine Learning, Deep Learning, Reinforcement Learning, Learning in Robotics, Computer Vision

PATENT & PUBLICATION

- **Localization in Dynamic Environments with Targeted-Inference based SLAM** [\[report\]](#)
Saqib Azim, Takumi Nito and Katsuyuki Nakamura
Japan Patent Application, filed Aug '21 (pending)
- **Indoor Distance Estimation using LSTMs over WLAN Network** [\[arXiv/paper\]](#)
Pranav Sankhe, **Saqib Azim**, Sachin Goyal, Tanya Choudhary, Kumar Appaiah and Sukumar Srikant
In IEEE Workshop on Positioning, Navigation and Communications (WPNC 2019)
India Patent Application, filed Dec '18 (pending)

INDUSTRY EXPERIENCE

Hitachi R&D Lab

Assistant Researcher, Intelligent Vision Research Group

Oct '19 - Sep '21

Tokyo, Japan

- Developed a **Visual Localization and Navigation** system using **SLAM** and deep learning for dynamic environments.
- Implemented ORB-keypoint based camera pose estimation, keyframe-based 3D mapping, trajectory optimization and loop closure in **C++**.
- Engineered a novel time-efficient targeted inference semantic segmentation network to efficiently detect dynamic scenes which **reduces computation time by 5x** leading to patent submission in Japan.
- Achieved **47% reduction** in localization error in dynamic environments over real-time state-of-the-art methods.
- Developed an **android app** to deploy the localization system on smartphones leading to significant product impact.
- Created visual hazardous activity detection system using Mask RCNN segmentation and depth estimation. Successfully demonstrated a prototype at a Railway Factory.
- Implemented an interactive game in **Unity3D** graphics engine to generate synthetic data for deep learning training.
- Trained an end-to-end **MobileNet SSD** and **UNet** model to semantically segment hands using egocentric images, perform gesture classification, and identify hand-pointed objects with **94%** accuracy.

Samsung R&D Institute

Machine Learning Intern, Advanced Technology Lab

May '18 - Jul '18

Bengaluru, India

- Prototyped a **handwritten text recognition** system by estimating wrist movements using Samsung smartwatch sensors.
- Improved signal-to-noise ratio using adaptive filters and devised an automated data-collection framework.
- Trained a pipelined **SVM** and **attention-LSTM** model to learn the relation between hand movement and character patterns, and achieved **93%** text recognition accuracy.

TECHNICAL SKILLS

- **Programming** - Python, C & C++, MATLAB, Java, Bash, HTML/CSS, Assembly, \LaTeX
- **ML Frameworks** - TensorFlow, PyTorch, Scikit-Learn, NumPy, Scipy, Pandas, CUDA, OpenCV
- **Developer Tools** - Git, Docker, Unity, Kubernetes, Android Studio, Google Colab, Jupyter Notebook, Linux, Arduino

SELECTED COURSES

- Deep Generative Models
- Deep Learning for 3D data
- Advanced Machine Learning
- Deep Reinforcement Learning
- Sensing & Estimation in Robotics
- Maths for Robotics
- Statistical Learning
- Advanced Computer Vision
- Convex Optimization
- Advanced Image Processing
- Statistical Signal Processing
- Data Structures and Algorithms

SELECTED PROJECTS

Robot Manipulation using Deep Reinforcement Learning

Dec '22 - Ongoing

Graduate Student Researcher at [Existential Robotics Lab](#)

UC San Diego

- Developing and improving **deep RL** models for wide-range of manipulation tasks.
- Employed **Soft Actor-Critic** and **Adversarial Imitation learning** algorithms (GAIL, AIRL, VMail) to learn optimal task-policy in **Robosuite** and **DeepMind** environments.
- Successfully transferred learned policies to a real-world Panda robot arm (Sim2Real) using computer vision algorithms.

Object Pose Estimation and Neural Radiance Field (NeRF)

Fall '22

Advisor: [Prof. Hao Su](#)

UC San Diego

- Developed a 6D pose estimation pipeline to predict poses of objects in a scene using RGBD images.
- Utilized **PointNet** for object segmentation, followed by 3D point cloud formation, and **Iterative closest point** algorithm for point cloud alignment and to estimate the 6D pose of segmented objects, achieving a **96%** test accuracy.
- Implemented **NeRF** to fit and generate photorealistic views of a scene, described by images and their poses.

Autonomous Vehicle Localization and Mapping

Winter '23

Advisor: [Prof. Nikolay Atanasov](#)

UC San Diego

- Implemented a **Particle-filter SLAM** algorithm for robot localization in an unknown environment using encoder and IMU odometry data, and generated a 2D **occupancy-grid map** using LIDAR measurements.
- Implemented a **Visual-Inertial SLAM** system for precise pose estimation of an IMU sensor attached to a car using an Extended kalman filter (EKF) and estimated 3D landmarks in the environment using stereo camera observations.

Speech Enhancement using Convolutional-RNN and Wavelets

Fall '22

- Built an end-to-end data-driven convolutional-recurrent neural network for enhancing the quality of speech signals.
- Employed wavelet pooling instead of max-pooling and evaluated performance using SNR, PESQ, STOI metrics.
- Demonstrated improved performance with faster training convergence on real-world speech dataset.

Adversarial Robustness Analysis of Deep Models

Apr '22 - Aug '22

Advisor: [Prof. Lily Weng](#)

UC San Diego

- Explored neural network sensitivity to random input perturbations and assessed the efficacy of heuristic defense mechanisms in training robust models against powerful attacks.
- Empirically analyzed the resilience of the **CLIP model** to adversarial perturbations and developed an attack mechanism for generating adversarial examples.
- Utilized these examples to train a robust classifier with certifiable guarantees against adversarial attacks.

Image Inpainting for Road-Scene Understanding

Winter '22

Advisor: [Prof. Pengtao Xie](#)

UC San Diego

- Implemented a unified framework to enhance **road-scene understanding** by combining state-of-the-art semantic segmentation (**DeepLabV3**) for removing undesired objects with a generative network for inpainting missing regions.
- Trained and evaluated the model on the **CityScapes** dataset, generating superior image quality.

Pursuer-Evader Optimal Trajectory Estimation [\[report\]](#)

Aug '18 - Jul '19

Advisor: [Prof. Debraj Chakraborty](#)

IIT Bombay

- Formulated the pursuer-evader shepherding problem for estimating an optimal control algorithm to drive multi-evader agents to a destination using novel inter-agent interactions as a constrained optimization task.
- Utilized iterative search algorithms to find optimal agent trajectories under diverse initial conditions.
- Learned to accurately predict pursuer-evader trajectories using an **attention-LSTM** model.

Team Member, Autonomous Self-Driving Car

Sep '17 - Mar '18

Team Member, Mahindra Rise Driverless Car Challenge

Innovation Cell, IIT Bombay

- Worked on developing vision and navigation algorithms for driverless car challenge.
- Proposed a compute-efficient algorithm to mitigate the effect of shadows and varying lighting conditions on roads.
- Managed the collection and annotation of a road dataset used to train **YOLO** framework for road and obstacle detection.

Zero-Shot Learning (ZSL) for Object Recognition

May '17 - Nov '17

Advisor: [Prof. Subhasis Chaudhuri](#)

VIP Lab, IIT Bombay

- Proposed a semi-supervised VGG16 autoencoder model to learn visual-semantic mapping using Word2Vec features.
- Improved ZSL unseen class performance from 58.7% to 65.3% on Animals with Attributes dataset.

TV Audience Measurement Challenge

Winter '18

7th Inter-IIT Tech Meet

IIT Bombay

- Proposed robust solutions for [various challenges](#) put forward by [BARC India](#) such as automated TV channel and content recognition, viewers' age and gender recognition, hardware free solution to capture TV viewership data.
- Awarded **Bronze Medal (3rd/23 teams)** which helped IIT Bombay achieve Runner-up (2nd/23 IITs) at the event.

ACHIEVEMENTS & EXTRA-CURRICULARS

- Ranked among **top 0.075%** (*out of 1.5 million candidates*) in [JEE Advanced '15](#) (India's toughest entrance exam).
- **Teaching Assistant** for 5 undergraduate and graduate courses at UC San Diego.
 - *Probabilistic Modeling and Machine Learning* in Spring '23 under Prof. Berk Ustun
 - *Image Processing* in Winter '23 under Prof. Ben Ochoa
 - *Probability and Statistics for Data Science* in Fall '22 under Prof. Alon Orlitsky
 - *Engineering Probability and Statistics* in Spring '22 under Prof. Alon Orlitsky
 - *Linear Signals and Systems* in Winter '22 under Prof. Saharnaz Baghdadchi
- Volunteered to teach underprivileged kids at **LCCWA NGO** under IIT Bombay's [Education Outreach program](#).
- **Mentor** at [Summer of Science '19 & '20](#), IIT Bombay (guided 4 undergraduates, 2 Masters students)
- **Mentored** two student teams at *Institute Technical Summer Project '17*, IIT Bombay.
- Actively contributed to **Open Source** platforms such as [Kivy](#) and [KivEnt](#).
- Contributed to [Mood Indigo '16](#) website development, IIT Bombay.