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**Introduction**

The thirst for learning, upgrading technical skills and applying the concepts in real life environment at a fast pace is what the industry demands from IT professionals today. However busy work schedules, far-flung locations, unavailability of convenient time-slots pose as major barriers when it comes to applying the concepts into realism. And hence the need to look out for alternative means of implementation in the form of laddered approach.

The above truly pose as constraints especially for our students too! With their busy schedules, it is indeed difficult for our students to keep up with the genuine and constant need for integrated application which can be seen live especially so in the field of IT education where technology can change on the spur of a moment. *Well, technology does come to our rescue at such times!!*

Keeping the above in mind and in tune with our constant endeavour to use Technology in our training model, we at Aptech have thought of revolutionizing the way our students learn and implement the concepts using tools themselves by providing a *live and synchronous eProject learning environment!*

**So what is this eProject?**

eProject is a step-by-step learning environment that closely simulates the classroom and Lab based learning environment into actual implementation. It is a project implementation at your fingertips!! An electronic, live juncture on the machine that allows you to

* Practice step by step i.e. laddered approach.
* Build a larger more robust application.
* Usage of certain utilities in applications designed by user.
* Single program to unified code leading to a complete application.
* Learn implementation of concepts in a phased manner.
* Enhance skills and add value.
* Work on real life projects.
* Give a real life scenario and help to create applications more complicated and useful.
* Mentoring through email support.

The students at the centre are expected to complete this eProject and send complete documentation with source code to eProjects Team

Looking forward to a positive response from your end!!

**Objectives of the project**

The Objective of this program is to give a sample project to work on real life projects. These applications help you build a larger more robust application.

The objective is not to teach you the concepts but to provide you with a real life scenario and help you create applications using the tools.

You can revise them before you start with the project.

It is very essential that a student has a clear understanding of the subject.

Kindly get back to eProjects Team in case of any doubts regarding the application or its objectives.

**Background**

In recent years, there has been a significant surge in health and fitness consciousness among individuals worldwide. With the advent of technology and the proliferation of smartphones, people are increasingly turning to digital solutions to help them manage and monitor their fitness journeys. The demand for comprehensive fitness tracking applications has grown exponentially, leading to opportunities for innovative solutions that cater to the diverse needs of fitness enthusiasts.

The Fitness Tracker application is needed to help users track their fitness activities, such as workouts, nutrition, and progress over time.

**Functional Requirements**

**User Management:**

**User Registration:**

Users can create an account with a unique username and password.

Registration should include basic profile information (e.g., name, email, profile picture).

**User Login:**

Registered users can log in with their credentials securely.

**User Profiles:**

Users have personalized profiles displaying their profile picture, name, and basic information.

Users can update their profile information.

**Fitness Tracking:**

**Workout Tracking:**

Users can create, edit, and delete workout routines.

Each workout routine can include exercise name, sets, reps, weights, and notes.

Workouts can be categorized (e.g., strength, cardio) and tagged for easy organization.

**Nutrition Tracking:**

Users can log their daily food intake, specifying meal types (e.g., breakfast, lunch, dinner, snacks).

Each entry includes food items, quantities, and nutritional details (calories, macros).

**Progress Tracking:**

Users can record their fitness progress, including weight, body measurements, and performance metrics (e.g., run times, lifting weights).

The application should generate graphs and visual representations of users' progress over time.

**Dashboard:**

**User Dashboard:**

A personalized dashboard provides an overview of the user's fitness journey.

The dashboard displays recent workouts, nutrition logs, and fitness progress.

**Data Visualization:**

**Workout Analytics:**

Users can view charts and graphs of their workout data, including progress in lifting weights, workout frequency, and exercise history.

**Nutrition Analytics:**

Users can see nutritional insights, such as calorie intake, macronutrient distribution, and daily consumption trends.

**Activity Notifications:**

Users receive notifications for actions like workout completion, goal achievement, new followers, or forum responses.

**Search and Filtering:**

**Search and Filter:**

Users can search for specific workouts, nutrition entries, or other users.

Filters are available to sort and narrow down search results.

**Mobile Compatibility:**

**Mobile Responsiveness:**

The application is responsive and functional on various devices, including smartphones and tablets.

**Reporting and Export:**

Users can generate reports for their fitness progress and nutrition data, including the option to export data in various formats (e.g., PDF, CSV).

**Notifications and Alerts:**

**Alerts and Reminders:**

Users can set reminders and alerts for workouts, meal times, and fitness goals.

**Settings and Preferences:**

**User Preferences:**

Users can customize their application settings, including notification preferences, units of measurement, and theme preferences.

**Feedback and Support:**

**User Support:**

A support system for users to contact for assistance, report issues, and provide feedback.

**Non-Functional Requirements**

**Performance:**

**Response Time:** The application should respond to user interactions within 1-2 seconds for most operations.

**Scalability:** The system should be able to handle a growing number of users and data without significant performance degradation.

**Concurrent Users:** The application should support hundreds of concurrent users without performance bottlenecks.

**Security:**

**Data Encryption:** All sensitive user data, including passwords and personal information, must be securely encrypted during storage and transmission.

**Authentication:** User authentication should be secure and use industry-standard practices to prevent unauthorized access.

**Authorization:** Access control must be implemented to ensure users can only access their own data or public data, as per their settings.

**Privacy:**

**Data Privacy:** The application must comply with data privacy regulations such as GDPR, ensuring user data is handled and stored with care.

**User Consent:** Users should have control over the data they share and provide informed consent for data processing and sharing.

**Reliability:**

**Uptime:** The application should aim for a minimum of 99% uptime, with scheduled maintenance communicated in advance.

**Data Backup:** Regular automated data backups must be performed to prevent data loss in case of system failures.

**Usability:**

**User Interface Design:** The application should have an intuitive, user-friendly interface with consistent navigation and a responsive design that works on various devices.

**Accessibility:** The application must adhere to accessibility standards (e.g., WCAG) to ensure it is usable by individuals with disabilities.

**Compatibility:**

**Cross-Browser Compatibility:** The application should function correctly on popular web browsers, including Chrome, Firefox, Safari, and Edge.

**Mobile Compatibility:** The application should be responsive and work well on various mobile devices and screen sizes.

**Scalability:**

**Horizontal Scalability:** The architecture should support horizontal scaling to accommodate increased user loads as the user base grows.

**Performance Monitoring:**

**Logging and Monitoring:** The system should include logging and monitoring tools to track application performance, errors, and user activity for debugging and analysis.

**Testing and Quality Assurance:**

**Test Coverage:** A comprehensive test suite should be maintained, covering unit testing, integration testing, and end-to-end testing.

**Security Testing:** Regular security assessments, including penetration testing, must be conducted to identify vulnerabilities.

**Documentation:**

**User Documentation:** Provide user guides, FAQs, and tutorials to help users understand and navigate the application.

**Developer Documentation:** Maintain developer documentation to assist in further development and maintenance.

**Video:** Provide video displaying complete working of the application.

**[Hardware/ Software Requirements](#hswreq)**

**Hardware**

* A minimum computer system that will help you access all the tools in the courses is a Pentium 166 or better
* 128 Megabytes of RAM or better
* Windows 2000 Server (or higher if possible)

**Software**

Use software as per your requirement

* Windows OS /MongoDB/Express/React/Node.js/Notepad