

#### Department of Electrical Engineering

EE-222: Microprocessor Systems

# PROJECT REPORT

PROJECT TITLE: Automatic Car Parking System

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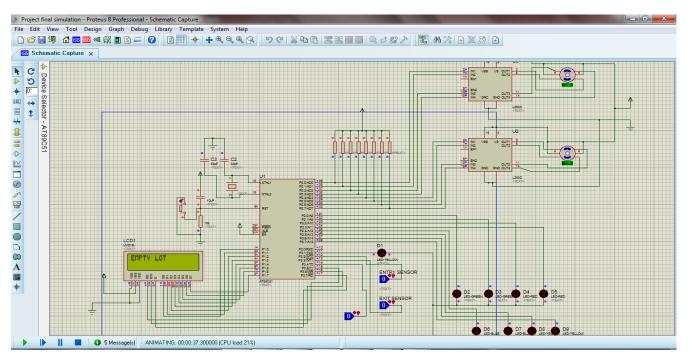
#### Hardware Components.

- 8051 Micro Controller.
- Battery
- 8 Pull up Resistors (10k).
- Other Resistors (10k for reset cicruit, 100 for LED).
- Oscillator.
- LCD Display.
- Capacitors (33pF\*2,10uF).
- 2 L293D IC. (motor driving ic)
- Stepper motor.
- ChipMAX.(for burning code in micro controller)
- 1 LDR
- 2 IR sensor
- LEDs

#### Project Simulation screen shots:

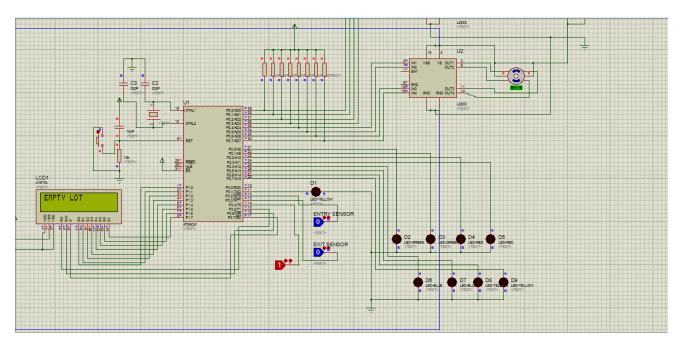
#### 1. When code start:

No car and Lights Off



#### 2. When empty lot and It's night:

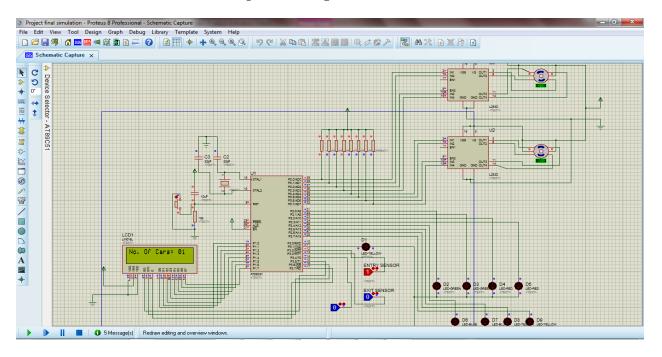
No car so are Lights Off automatically even it's night.





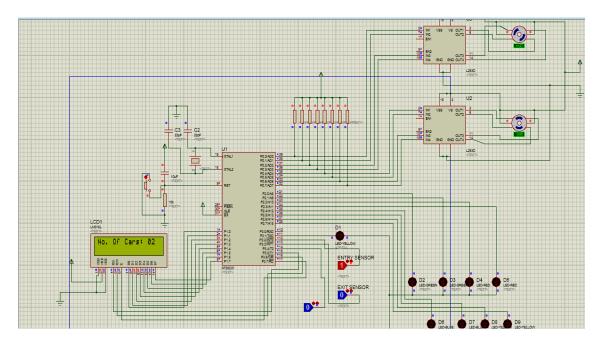
#### 3. When car enters:

No. of cars++(incremented), entry motor rotates and Lights still Off as LDR input=0(day time)



#### 4. When another car enters:

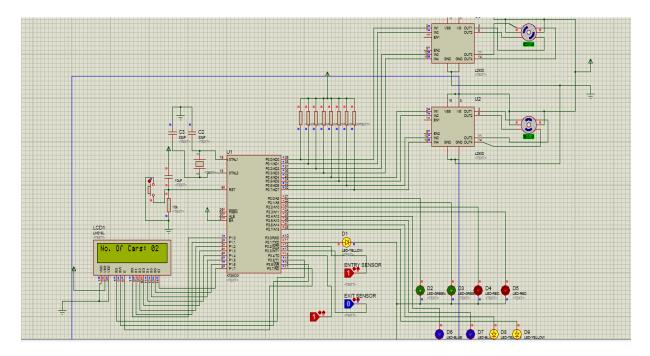
No. of cars++, entry motor rotates and Lights still Off as LDR input=0 (day time).





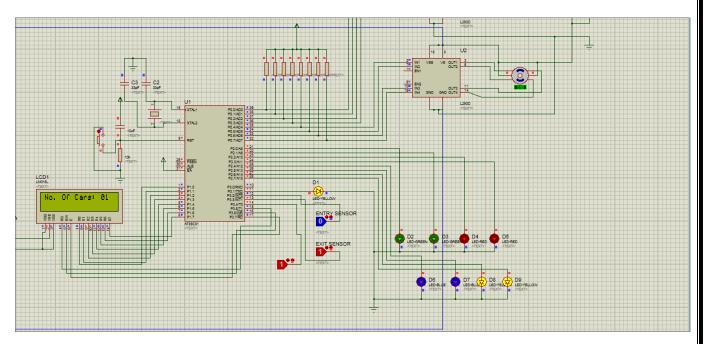
#### 5. When there are cars and it's night:

Cars in parking and it's night, so lights ON.



#### 6. When a car exit:

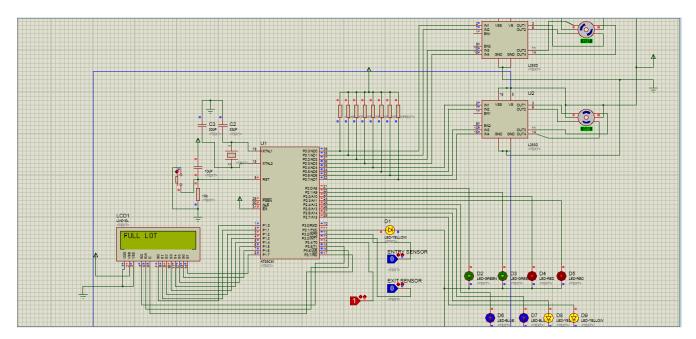
No. of cars--, exit motor rotates and as there is one car remaining so lights still on.





#### 7. When 16 cars had entered:

after 16 cars Parking Full.



#### CODE

```
sfr ldata = 0x90;
                              //configuring port 1 for LCD
unsigned char emp1[]= "EMPTY LOT ";
unsigned char fu[]= "FULL LOT ";
unsigned char noc[]= "No. Of Cars: ";
int value[2] = \{0\};
int* div_num(unsigned int t)
{
  if(t<10)
   {
        value[0] = t;
        value[1] = 0;
  }
  if(t>=10)
        value[1] = t/10;
        value[0] = t%10;
  }
  return value;
sbit rs = P3^5; // declare P3.5 as rs pin
sbit en = P3^7; // declare p3.7 as enable pin
sbit rw = P3^6; // declare p3.6 as read/write pin
sbit b = P1^7; // busy flag port 1.7
void Delay(unsigned int x)
```



```
// Generic function for 10ms Delay
  for(i=0;i<x;i++)
  for (j=0; j<10000; j++);
}
void Delay123(unsigned int x)
// Generic function for 1ms Delay(for motor )
  for(i=0;i<x;i++)
  for (j=0; j<1000; j++);
}
void busy()
  en = 0; // disable display
  P1 = 0xFF; // configur P3 as input
  rs = 0; // clear rs pin for command
  rw = 1; // set rw pin to read
  while (b==1)
  {
        en=0; // strob LCD till P3.7 is 1
        en=1;
  en=0;
void lcdcommand(unsigned char a)
```



```
busy(); // check for LCD is busy or not
  rs = 0; // clear rs pin for command
  rw = 0; // clear rw pin to write
  P1 = a; // send command character
  en = 1; // strob LCD
  en = 0;
void data1(unsigned char b)
{
  busy(); // check for LCD is busy or not
  rs = 1; // set rs pin for data
  rw = 0; // clear rw pin to write
  P1 = b; // send data character
  en = 1; // strob LCD
  en = 0;
//**********************************//
void Gate Enter() interrupt 0
//Interrupt INTO p3.2, address=0003H
  unsigned char temp=count;
Delay(10);
  for (z=0; z<130; z++)
  P0=0x03; //00110000
```

```
Delay123(3);
P0=0x06; //01100000
Delay123(3);
P0=0x0C; //11000000
Delay123(3);
P0=0x09; //10010000
 Delay123(3);
Delay(70);
                               //Barrier opens for 10 seconds
for (z=0; z<130; z++)
P0=0x09; //10010000
 Delay123(3);
P0=0x0C; //11000000
Delay123(3);
P0=0x06; //01100000
Delay123(3);
P0=0x03; //00110000
Delay123(3);
            //Motor in opposite direction to close the barrier
 P0=0x00;
count++;
temp=count+48;
switch (temp)
```



```
case (0):
lcdcommand(0x01);
for (z=0; z<9; z++)
          data1(emp1[z]);
}
    lcdcommand(0x0c);
break;
}
case (64):
//unsigned char ful[]= " FULL LOT";
lcdcommand(0x01);
for (z=0; z<8; z++)
{
         data1(fu[z]);
}
    lcdcommand(0x0c);
break;
}
default:
{
      lcdcommand(0x01);
          for (z=0; z<13; z++)
```



```
{
                 data1(noc[z]);
            }
            div_num(count);
            for (z=0; z<2; z++)
                 data1(value[1-z]+48);
            lcdcommand(0x0c);
            break;
 //********************************//
void Gate_Exit() interrupt 2
//Interrupt INT1 p3.3 , address=0013H
unsigned char temp=count;
Delay(10);
  for (z=0; z<130; z++)
  {
  P0=0x30; //00110000
Delay123(1);
  P0=0x60; //01100000
  Delay123(1);
  P0=0xC0; //11000000
  Delay123(1);
  P0=0x90; //10010000
```



```
Delay123(1);
                                   //Barrier opens for 10 seconds
 Delay(70);
 for (z=0; z<130; z++)
 P0=0x90; //10010000
 Delay123(1);
 P0=0xC0; //11000000
 Delay123(1);
 P0=0x60; //01100000
 Delay123(1);
 P0=0x30; //00110000
 Delay123(1);
 P0 = 0 \times 00;
 count--;
 temp=count+48;
 switch (count)
case (0):
  lcdcommand(0x01);
  for (z=0; z<9; z++)
            data1(emp1[z]);
```



```
lcdcommand(0x0c);
break;
case (64):
          lcdcommand(0x01);
for (z=0; z<8; z++)
{
         data1(fu[z]);
    lcdcommand(0x0c);
break;
}
default:
          lcdcommand(0x01);
          for (z=0; z<13; z++)
          {
               data1(noc[z]);
          div_num(count);
```

```
for(z = 0 ; z<2 ; z++)
              data1(value[1-z]+48);
          lcdcommand(0x0c);
  break;
   }
}
  void main()
 unsigned char wel[]= " WELCOME ";
 P0=0x00; //output configure for motor
 P2=0x00;
 P1=0x00;
                       // P3 and P2 as output ports
 P3 = 0 \times 00;
 lcdcommand(0x0E);
 lcdcommand(0x01);
for (z=0; z<12; z++)
data1(wel[z]);
lcdcommand(0x0c);
Delay(60);
lcdcommand(0x01);
```



```
for (z=0; z<9; z++)
  data1(emp1[z]);
  lcdcommand(0x0c)
 TCON=0x05;
                                       //Edge sensitive
 IE=0x85;
                           //enabling interrupts
 LDR=1; //Configure input
 while (1)
  { if (count==0)
           Led=0;
            P2 = 0 \times 00;
       else
     if(LDR==1) //Check for LDR Input, 1=high R =Night
             { Led=1;
                  P2=0xFF;
             }
             else if(LDR==0)
             { Led=0;
                 P2=0x00;
```



}